



Maitland District Netball Association Inc

Net Set Go Modified Rules

JEWELRY Strictly NO JEWELRY is to be worn, including newly pierced ears.	BALL Size 4
STEPPING Shuffling on the spot to regain balance allowed without moving down the court. Must be attempting to stop.	TIME TO PASS BALL Up to 5 seconds.
INJURIES/BLOOD The player injured or with blood must leave the court within 30 seconds and receive any treatment off the court. NO extra time is to be played.	DEFENDING Strict "one-on-one" defence. Players may defend a shot at goal.
OBSTRUCTION A player must defend from a distance no less than 1.2m (4ft).	PENALTIES All offending players WILL stand out of play – after an explanation of the rules. The pass is not to be taken until the offending player is standing beside.
REPLAY Players can bounce the ball twice and fumbling of the ball is allowed.	OFFSIDE & BREAKING The players are not permitted to break or go offside. The umpire is to explain areas of play.
UMPIRING Each team to supply one umpire to the game. The umpire must be able to explain the rules to the children during the game. The emphasis is on the children learning the rules during play. Players are not penalised at first, the umpire is to explain the rule and correct the player, before penalising for repeat infringements. 7 years divisions are to be umpired by their coach/manager.	
PARENTAL BEHAVIOUR All parents and spectators are required to abide by to the NSW Code of Conduct. Clubs and Coaches are expected to discuss this with all parents and encourage them to support both learner teams in a positive manner. There will be no tolerance to breaches of the Code of Conduct or displays of poor sportsmanship.	