Sanket **Agarwal**

Game Designer - Programmer

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Summary

A game designer with a background in art and media studies currently learning coding and artificial intelligence topics while completing a Master of Information Technology course at Monash University. I have worked in executive positions as well as team positions, so I know how to be a good team member as well as a team leader. I have multi-faceted skills in Design, Programming as well as Multimedia creations.

Education

Monash University, Melbourne   *Australia*

MASTER OF INFORMATION TECHNOLOGY   *2020 - Present*

Major : Software Engineering

Related Units: Fundamentals of AI, Python Programming and algorithms, Mobile and Distributed systems development, Advanced Databases, Programming in Java, Project Management, Software Engineering, User Interface Design and Usability.

St. Xavier's College (Autonomous), Kolkata   *India*

BACHELOR OF SCIENCE (HONOURS)   *2014 - 2017*

Major : Multimedia and Animation

Related Units: Story Designing, Preproduction, Animation Fundamentals, Media Studies, Advanced 2D Animation, Production Process, Advanced Maya, Sound Design, VFX

Skills

TECHNICAL SKILLS: Python, Java, Databases (SQL, NoSQL), C#, HTML, CSS, Android Development.

SOFTWARE AND TOOLS: Unity, Adobe Creative Cloud, Autodesk Maya, Trello, Microsoft Project Professional, Microsoft Office, Audacity

Experience

UNHCR, Melbourne   *Melbourne*

Face to Face Fundraiser   *Jan 2021- Mar 2021*

• Travelled to different spots across the city to raise awareness about the ongoing global refugee crisis.
• Pitched and signed up donors for a monthly subscription-based donation program.

Ogre Head Studio, Hyderabad   *India*

Game Designer   *Dec 2017- Nov 2019*

• Designed gameplay experiences, characters, narratives, levels and visuals.
• Created and maintained Game Design Documents along with design specifications.
• UI/UX design.
• Audio design and editing.
• White boxing game scenes.
• Quality Assurance testing and bug reporting.
• Directed with the programming teams and reviewed the implementations.

Silk Route Media, Mumbai   *India*

Art Director   *Jun 2017 - Dec 2017*

• Designed and created creatives for print and digital media advertising.
• Designed and created video advertisements for broadcast and digital advertising.
• Designed brand identities.
• Lead a team of 15 artists.
• Client management.

Awards and Achievements

· Received the Unity Certified Developer Badge in February 2018.
· Achieved a score of 8.5/9 in the IELTS English language proficiency test in August 2019.

Extra-Curricular

Monash Book Club – Recreational Library   *Monash University, Melbourne*
FACILITATOR   *Jul 2020 - Dec 2020*
· Responsible for organizing and hosting Book Club meetings and engaging students in the book club activities by marketing the event details on social media platforms.

Leadership Training Services   *Kolkata, India*
Volunteer   *Apr 2014 - Apr 2016*
· Core organizing team member for Ignite, a charity fair for underprivileged and differently abled children for the years 2014 and 2015.
· Core organizing team member for cleaning drives and women empowerment initiatives.

National Social Services   *Kolkata, India*
Volunteer   *Apr 2014 - Apr 2017*
· Volunteer teacher for multiple rural education programs where we taught underprivileged kids English and Math.
· Volunteer helper at aged care homes on weekends.
· Organizing team for Sishu Mela (2017), a university run fair for underprivileged kids.