

BQMRC Race Day Rules and Procedures

Updated 1/9/2024.

- A. A copy of the BQMRC Racing Rules and Procedures shall be provided to all new and existing members via email or written copy and made available at the racetrack in the tower or binder located in the scale house. A separate document will be sent for signed acknowledgement from each family that they have received and reviewed the racing rules and understand the rules set forth in this document as published.
- B. BQMRC has a Zero Tolerance Policy on behavior. Acts detrimental to Blackbird Quarter Midget Race Club (here after known as BQMRC) or its member, property or drivers will be dealt with by the BQMRC Board of Directors and Race Director in accordance with the BQMRC disciplinary procedures outlines in the BQMRC By-Laws. Improper behavior will not be tolerated.
- C. BQMRC is a NASCAR Youth Series Track sanctioned by United States Auto Club (here after known as USAC) and will follow all USAC/NASCAR Youth Series rules and procedures unless noted in this document. Please note these changes are for regular club race events only. We will adhere to USAC/NASCAR Youth Series rules strictly when a National or Regional race event is presented at BQMRC. Any topics or rules not covered in these racing rules dictates we will follow USAC/NASCAR Youth Series guidelines directly. BQMRC specific information will be included at the end.

101 Age Requirements:

- A. BQMRC will adhere to USAC/NASCAR YOUTH SERIES age requirements

102 Qualification Procedures:

- A. All regular Sunday events, with the exception of extra distance/cup races, will be run as follows:
 - 1. All heat race starting positions will be determined by pill draw. Once registration closes heat race line ups will be determined using the current system. Heat races will be run as a 90 Second warm-up directly into the heat. Any time during the warm-up period you may bring your car into the hot chute to make adjustments. There is a set of lights mounted on the tower, when the last light is lit, the buzzer will sound indicating you have 30 seconds to push off. If the car is in the hot chute at the end of the 90 Second warm-up the driver will go to the rear of the starting order.
 - 2. Heat race finishes will dictate feature line ups.
 - 3. If lower mains are necessary, they will run in that classes order (IE when its JR Honda's turn in the racing order we will run the D main directly into the C, to the B then to the A main). It is the race director's discretion to adjust the race day order of lower mains. In between one main and the next there will be a three-minute break. If a driver cannot make it out or a driver in the field is unable to complete a lap to start the race, the X car rule will apply per the USAC/NASCAR YOUTH SERIES rule book.
 - 4. A maximum of 4 cars will transfer from lower mains into the A Main. It is at the Race Director's discretion to adjust the number of cars.
 - 5. Extra Distance/Cup Races will be run with a normal time trail format. No practice will be given prior to time trials. Time trails will be run immediately after rookie races. (It is the Race Directors discretion to adjust race and qualifying order) Time trials will then determine the line ups for the Mains as needed. Every car will start heads up; A-Main race will begin with a 90 second warm-up directly into the A Main In Extra Distance/Cup races the lower mains will transfer 4 in the Senior classes and 4 in the Junior classes. Junior fields will transfer 4 in the Jr classes. (It is the Race Directors discretion to adjust the number of cars).

6. Extra Distance Rain out /cancellation

- a. Race will be made up the following week.
- b. Time Trials (if completed before rain out) are locked. (No other sign ins for this specific extra distance race make up will be accepted.
- c. Rookie Extra Distance: If you move up in class Red to Blue Rookie you will tag the back of the lowest main for Blue Rookie
- d. Red Rookies that move the blue will be seeded based on their Red Rookie time trial.
- e. The make up race will be run last of the heat races.
- f. If time trials are not attempted or if qualifying (time trials) is not completed, it will be made up at the next race date.

103 Authority and Official Responsibility:

A. BQMRC will use Race Director or Directors as follows:

- 1. One or more race directors may be used. The primary race director will be responsible for watching the entire field or (the races hot spots). The secondary race director will watch the rear half of the field.
- 2. Any car causing the caution will be assigned a strike, when a driver accumulates three strikes, they will be shown the black flag and disqualified from the event.
- 3. Any car that stops on the track will be sent to the rear. If a driver is determined to be 100% at fault that driver will also be sent to the rear and assigned a strike. All other cars will be sent to the rear but will not receive a strike. If no driver is determined 100% at fault any car that stopped on the track will be assigned a strike and sent to the rear.
- 4. Race director or directors' calls are final and not subject to protest. You may approach a race director to ask questions (but not in protest) after the race is completed. Any form of foul language, name calling, or physical altercation will result in zero tolerance disciplinary actions or club disciplinary actions per BQMRC By-Laws.

104 Flagging Procedures:

- A. The minimum age for the flagger will be 16 years old or have minor a waiver from USAC/NASCAR YOUTH SERIES and must be a member of USAC/NASCAR YOUTH SERIES
- B. A Flagger must have a head set on and be in communication with the race director and tower at all times

105 Class Division and Structure:

A. All divisions (Rookie, Jr, Sr, Lt, Hvy) will following the following time limit and lap format:

	Rookie Classes	Jr/Lt Classes	Sr/Lt/Hvy Classes
Heat 10 Minutes Time Limit	10 Laps	10 Laps	10 Laps
Lower Mains 10 Minute Time Limit	10 Laps	15 Laps	20 Laps
A Mains 15 Minutes Time Limit	15 Laps	20 Laps	25 Laps
Extra Distance No Time Limit	Red 25 Laps Blue 30 Laps	35 Laps	40 Laps

- B. All other USAC/NASCAR YOUTH SERIES Technical specifications will be followed strictly. Inspections on cars will be initiated by the race director, club president, or technical director. If a member feels there is a need to initiate an inspection of a particular car this matter must be taken to the race director immediately.
- C. When cars (including car weight, fuel, driver weight) or engines are found to be illegal the win for that race will not be given to the driver. In addition, the BQMRC Board of directors will review the offense and determine if and what additional penalties will be assessed.

106 Racing Rules and Procedures:

- A. It is the race director's discretion to adjust the racing schedule for each event date (IE warm- ups, heats, timing, transfers, etc.) If changes need to be made with the input of the BOD present (IE Weather).
- B. BQMRC reserves the right to have a point series for any and all classes and crown a track champion for each class at the end of the season.
- C. BQMRC reserves the right to adjust the classes based on USAC/NASCAR YOUTH SERIES regulations.
- D. The Board reserves the right to hold special event races throughout the season. These races will be announced on the season schedule and the format for the race will be outlined in advance of the race and communicated to the membership via a club meeting, email, and or social media. The B.O.D. reserves the right to add a special event onto the schedule after the season has started. Any races added will be deemed exhibition and will not count a feature win or as (*) indicating eligibility for special awards such as: perfect attendance, banquet eligibility, and most wins.
- E. Injuries at BQMRC are to be handled as stated below:
 - 1. Any driver that is injured at the track requiring Emergency Medical attention cannot participate in any further racing activity at BQMRC until a doctor's release is presented to the Board of directors.
 - 2. Additionally, any injury that took place at BQMRC to a driver, handler, or member, requiring emergency medical attention will require a USAC/NASCAR YOUTH SERIES incident to be completed and given to the Secretary to submit to USAC/NASCAR YOUTH SERIES. These forms are located in the scale house binder and the tower.
- F. Race Day Timing will be adhere to the schedule listed below
 - 10:00AM – 11:00AM Sign-ins (no late sign-ins will be accepted without being pre-paid and a board member's approval)
 - 11:30AM Day operations meetings, if needed, in the tower
 - 11:45AM Driver/handler meeting (cars to be lined up by the time the meeting is concluded)
 - 12:00PM Racing begins
 - ** 15-20 minutes intermission after heats
 - If the track needs maintenance, the cars should be in staging and ready to go after completion
 - Features are to begin after intermission and run until the end of the day
 - All awards will be given at the end of the day with the exception of rookies
- G. BQMRC will run the AMB Transponder/MY Laps System to assist with scoring and line-ups.
 - 1. Members and visitors are required to purchase on their own or borrow a transponder from BQMRC for each event.
- H. Transponder rules will be as follows:
 - 1. All transponders must be mounted on the side of the car based on the most up to date rules listed in the USAC/NASCAR YOUTH SERIES rule book.
 - 2. Transponders owned by members may be swapped from car to car as long as you do not have two or more drivers in the same class.
 - 3. Transponders can be borrowed from BQMRC but please note the following:
 - a. If a BQMRC transponder is damaged you are responsible for the damage and repair costs.
 - b. Transponders must be placed in the bucket on fence exiting the scale house after each race
 - c. Transponders must be turned in at the end of the racing event.

- I. Top three finishers will be awarded for each feature race unless other arrangements have been made (IE Year-end plaques in place of trophies)
- J. Any car that places all four tires into the infield must stop per the current USAC/NASCAR YOUTH SERIES rule. Failure to follow may result in a disqualification from that event. This includes practice sessions, warm-ups, timing sessions, heats, lower mains, and feature races. This call will be made by the race director or board director if during a practice.
- K. All lapped cars will automatically go to the back of the field during any necessary re-racks; except for in the case of a NASCAR/USAC event.
- L. Aggressive Driving – will be called if a driver enters the infield with 3 tires and exits appearing not to be in control of their car and a wreck occurs, the driver entering and exiting infield will receive the call and a strike.
- M. Members of BQMRC understand that disciplinary actions for code of conduct violations, tech. violations, zero-tolerance violations, or failure to meet membership obligations set forth by BQMRC may be enforced at all regional dirt tracks (Montgomery County, Hagerstown, West End, South Jersey, Keystone, and Susquehanna) Any violations levied at any of the above- mentioned clubs may be enforced by BQMRC.
 - 1. BQMRC Zero Tolerance policy is in effect at all times. No compensations will be granted if you are asked to leave under these circumstances listed below and subject to punishments outlines in the BQMRC Disciplinary By Laws
 - a. If you choose to shout or swear at the race director or any other race day volunteers/members you will be asked to leave. If you are asked to leave your car/driver will be shown the black flag and be DQ from the event. You and your party will need to exit the premises and are unable to return the following week.
 - b. If during a race you or anyone in your party creates an issue affecting the officiating of the race a red flag may be displayed stopping the race, the offending party's car/driver will be black flagged and be DQ from the event. You and your party will need to exit the premises and are unable to return the following week. This also includes any member or visitor in the stands from your party. Shouting from the stands toward any driver and or official is unacceptable. You will be asked to leave along with your associated party and the following actions listed above will also remain in effect.

107 BQMRC Specific Regulations:

- A. Racing regulations dictate the flow of the race and are adjustable to club needs. Racing rules can be changed by the majority vote at a club meeting when a motion is made or adjusted by majority vote of the board at a board meeting.
- B. Racing fees shall be in accordance with the current fees per the BQMRC sign in form (BQMRC club member pricing may be different than pricing for a visitor racing at BQMRC).
- C. All green flag starts will be thrown at the reference line in turn four. Caution speed shall be maintained until the green flag is thrown.
- D. At no time is a member to approach the race director, flagger, or tower with any kind of dispute. Any member who approaches the race director, flagger, or tower by speaking or motioning to them in an inappropriate manner may be disqualified from the event at the discretion of the race director or B.O.D. and subject to disciplinary actions per club By-Laws and zero-tolerance documents.
- E. The handlers of the top eight cars must work their respective corners and wear safety vest or an approved safety colored shirt. Handler's for starting positions one and two shall work corner #1, starting positions three and four shall work corners #2, five and six shall work corner #3, and starting positions seven and eight shall work corner #4.
- F. Open practice at BQMRC will be open to members in good standing, scheduled and announced to general membership before the practice date. At the discretion of the B.O.D. the practice may be opened to non-club members as well. Cost to practice will be as defined on the practice registration form. A member of the B.O.D. must be present at any time a car is on track for any practice session.
- G. When races are called for inclement weather for award and banquet credit will be given according to the by-laws

H. Special Events Rules are as follows:

1. Any cup or extra distance race will be 40 laps (A-main) for the seniors/Lt/Hvy and 35 laps (A-Main) for the Juniors. Any lower main will be 30 laps for the seniors and 25 laps for the Juniors.
 - a. *There will be no time limit for lower and or A mains.
2. Rookie Extra Distance (Les Llyod Memorial) Red Rookie 25 laps, Blue Rookie 30 laps
 - a. *No time limits
3. Feature Winners and Last Change Qualifier Races
 - a. This race will run annual and take place on the same day. The day will start 2 hours earlier than a normal Sunday race.
 - b. There will be one sign-in for this event starting 2 hours earlier than a normal Sunday.
 - c. All qualified drivers for the feature winner portion of the event must be present at sign ins or will forfeit pill draw at the intermission of the last chance qualifier; at pill draw drivers must be present to pull pill or will start at the tail of the field behind the last chance winner
 - d. The Last Chance Qualifier is for anyone that has not won a BQMRC feature to date. It will be a complete event (warmups, into heats, then features) which will mirror a normal Sunday show; with the exception that it begins 2 hours earlier.
 - e. The feature winners' race will include a 90 second warm up for all participants directly into the feature or will run a round of warmups for each class and then features will begin (Warm up format will be announced at event registration or driver/handler meeting on race day).
 - f. Winners of the A main for last chance qualifiers will start at the rear of the feature winner portion of the event.
 - g. Feature winner races will be held directly after the conclusion of the non-qualifiers event, once the tower is ready. Feature winner race length will mirror extra distance lengths per class with no time limits.
 - h. There will be no rookie classes in the feature winner race; rookies will run a normal heat and feature like a regular race day as part of the last chance qualifier round.

**Clarification: Any driver that has won an A main qualifies as locked into the feature winner round.

I. Special awards can be found in the Banquet section of the By-Laws