

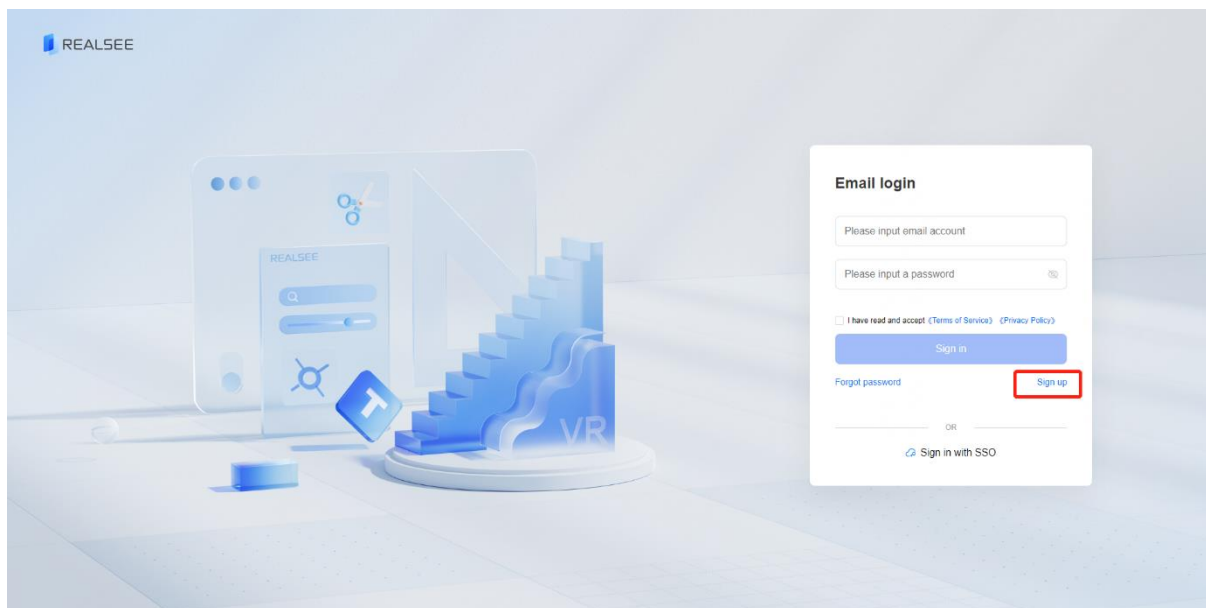
Console-features

Manage your 3D virtual tour and use more value-added feature

Register and log in to the console

Log in to the website: <https://login.realsee.ai/>

Register your account and log in.



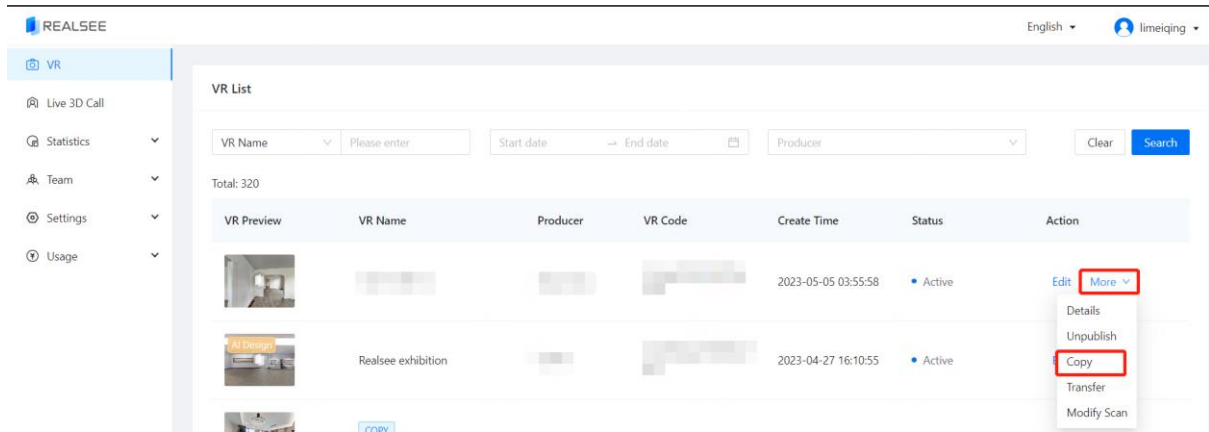
Copy

How to duplicate a space

To distribute various sets of information within a space (such as multiple contact details), you can replicate the target space to generate a duplicate of the original. Subsequently, these identical spaces can be shared, allowing for dissemination of the same content across multiple copies.

Operating Steps

1. Log in to the console
2. Locate the necessary space for duplication
3. Hover your mouse cursor over "More" beneath "Action," and select "Copy" from the dropdown menu that appears.







4. Click "OK" in the pop-up window

Copy VR

The function 'Modify Scan' cannot be used after copying. Do you confirm to copy the current VR?



A duplicate of the selected space will be appended to the space list, featuring identical details as the original. It will be distinguished by the addition of "-copy" to the title, aiding in its identification as a duplicate. (Please note that discrepancies in model sizes may cause a delay in its appearance on the list. In such instances, please refresh the page.)

VR Preview	VR Name	Producer	VR Code	Create Time	Status	Action
	[Redacted]	[Redacted]	[Redacted]	2023-05-05 03:55:58	• Active	Edit More ▾
	Realsee exhibition	[Redacted]	[Redacted]	2023-04-27 16:10:55	• Active	Edit More ▾
	COPY Galois Scan	[Redacted]	[Redacted]	2023-04-26 06:46:33	• Active	Edit More ▾
	COPY 4716 38th Ave S Seattle-Copy	[Redacted]	[Redacted]	2023-04-23 20:02:39	• Inactive	Edit More ▾

What can be copied?

All content edited within the Editor of the original space can be copied to the duplicate, excluding Model Trim.

What cannot be copied?

When copying a space, the following content will not be transferred to the duplicate, with the exception of Model Trim:

1. Records of Model Trim edited in the original space
2. Statistical data specific to the original space
3. Housing decoration products produced by the original space
4. Material downloads associated with the original space

Who can replicate my space?

Users with permission to view your space in the Console space list can duplicate it.

Can I replicate a space to another account?

Certainly, you can accomplish this by initially replicating the space and subsequently employing the space transfer function to transfer it to another account.

Is the replication function chargeable?

Utilizing the replication function enables you to obtain a copy at no cost. However, initiating a "Publish" operation on the copy will utilize one of your shareable links.

After replicating a space, why can't I modify the "Scan" data for the original space and the replicated space?

To prevent data conflicts, editing "Scan" data for a space with a replica is currently restricted. Prior to replication, ensure that the "Scan" data has been appropriately adjusted to avoid any adverse effects

on your future usage.

Transfer


How to transfer a space to another account?

The space transfer function serves various purposes, including delivering your space to external clients, rectifying accidental uploads to the wrong organization (especially relevant for users with multiple organizational identities), or facilitating collaboration by transferring the space to other members within the same organization..

Operational Steps:

1. Prior to transferring to a new space, it's essential to first create a copy of the target space since the original space doesn't support direct transfer. You can find the step-by-step instructions for copying a space in the article titled "How to Copy a Space".
2. Locate the copy of the space you intend to transfer.
3. Hover your mouse over "More" under "Action," and select "Transfer" from the pop-up menu..



VR Preview	VR Name	Producer	VR Code	Create Time	Status	Action
				2023-04-08 03:50:25	Active	Edit More...
				2023-04-07 13:37:37	Active	Details Unpublish Copy Transfer Modify Scan
						

4. To transfer a space, you must provide the User ID and Identity ID of the recipient. This transfer can be to another account entirely or to a different identity within your own account.

Transfer VR X

The current VR will be transferred to the target account and cannot be reversed.

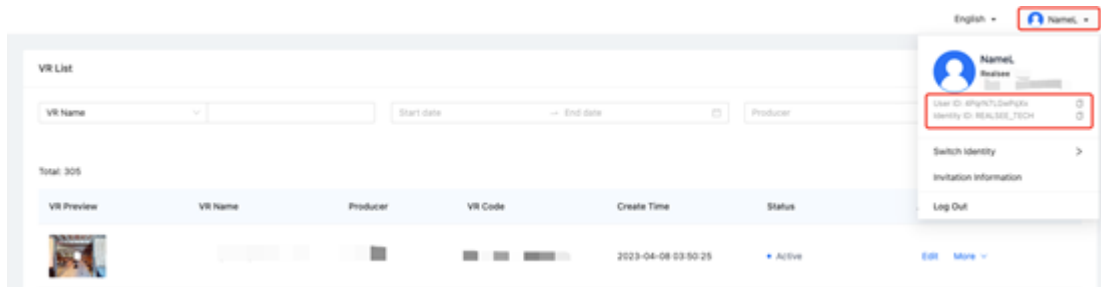
* User ID:

* Identity ID:

- Once you have entered the User ID and Identity ID, proceed by clicking "Confirm" to initiate the transfer of the space to the recipient's account.

How to find my User ID and Identity ID?

You can locate your own User ID and Identity ID in the upper right corner of the Console. Simply hover your mouse over the avatar in that corner and click the copy icon in the pop-up window to copy both your User ID and Identity ID.



What can be transferred:

All editing content within your space, managed within the Editor, can indeed be transferred.

What cannot be transferred:

Statistical data related to the space, home beautification products generated, and material downloads linked to the space cannot be transferred.

Who can transfer my space:

Any individual with permission to view your space in the Console space list possesses the capability to transfer your space.

Is there a charge for the transfer function:

Utilizing the transfer function allows for the free transfer of a space. However, it's important to note that if the recipient account proceeds to perform a Publish operation on the space, it will consume one of their Sharable Links.

Can Modify Scan be performed after transferring a space:

No. The restrictions on transferred spaces align with the logic of having a duplicate space, as the initial step for transferring a space is to create a copy of it.

Downloads

Please Click [here](#) to find out more.

What assets can you download from realsee?

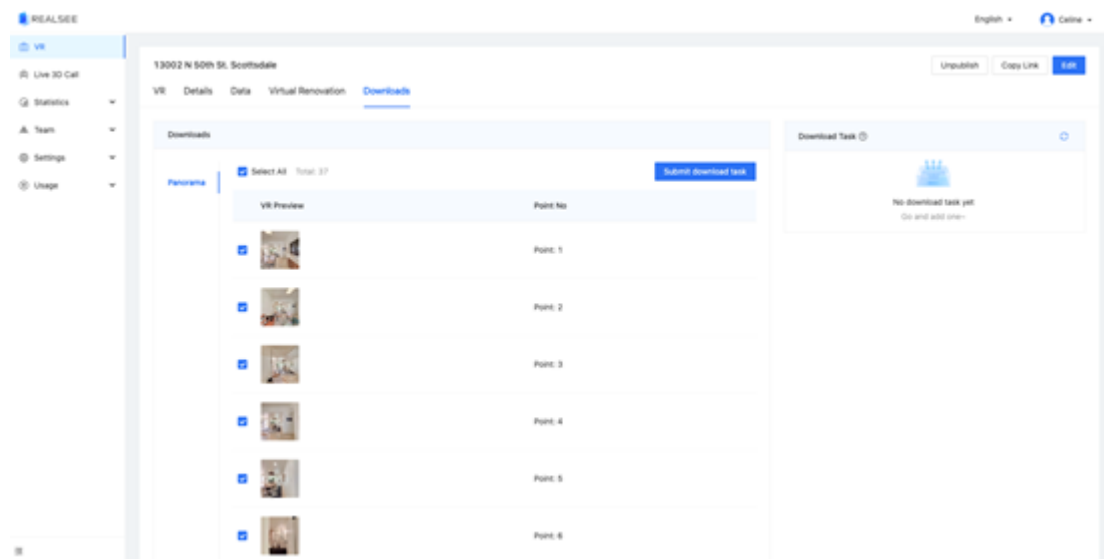
While virtual roaming is a fantastic way to showcase a space, not all platforms may support this innovative display method. Hence, we also offer additional space display materials for you to publish on various platforms.

1. Panorama

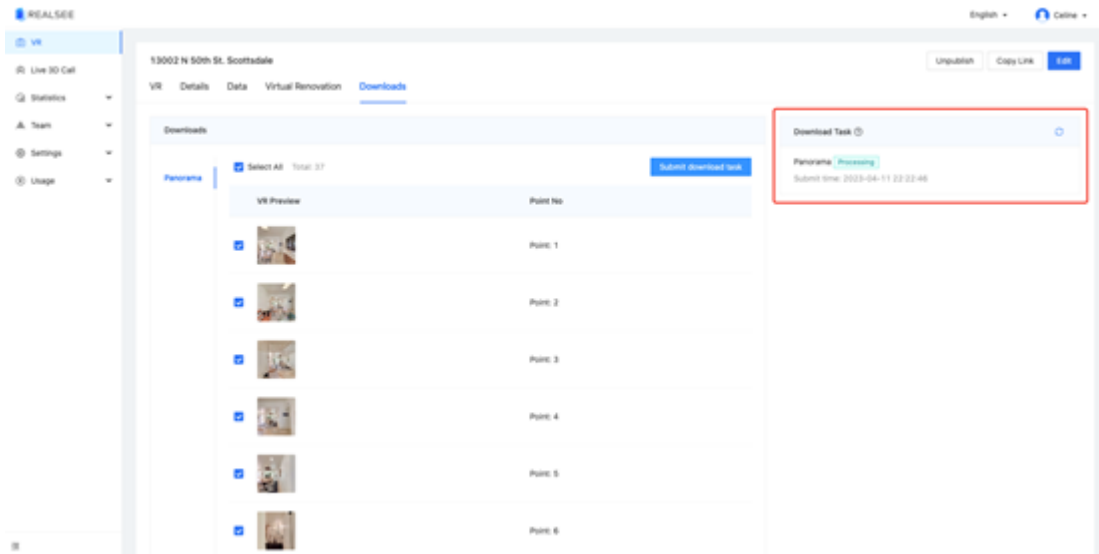
We offer 360-degree panoramic images for all locations within the virtual tour, accessible in your Console backend upon project generation. These images can be selected individually or downloaded in bulk. They are provided in high definition with a resolution of 8000*4000 pixels, suitable for uploading to any social media platform.

How to download panoramic photos?

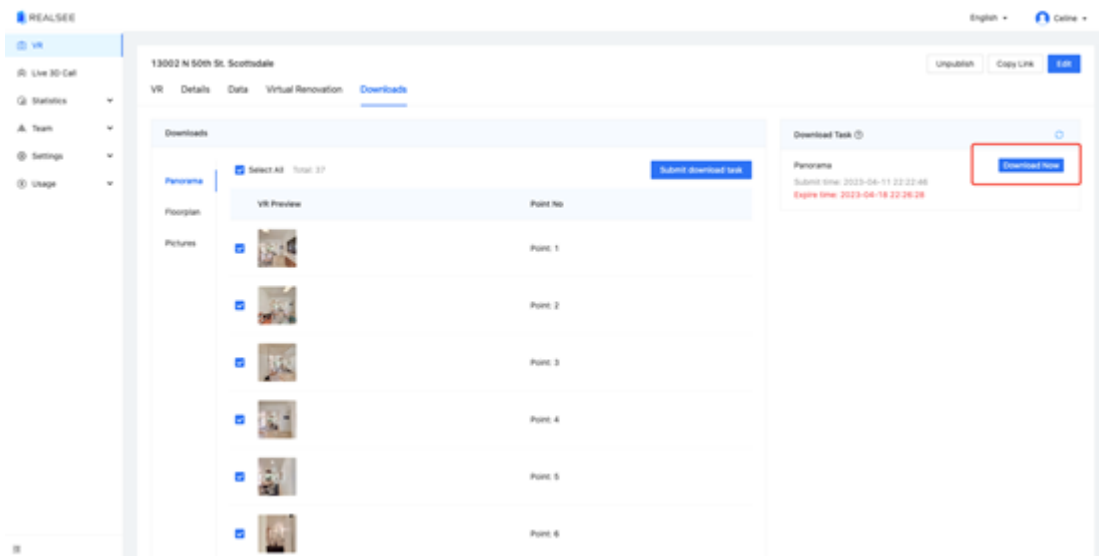
Go to: Console - VR List - More - Details - Downloads



Choose the panoramic image you wish to download, then click the "Submit download task" button to initiate a download task..



Once you initiate the download task, a processing download task will be generated. You can update the status of the current task to the latest by clicking the refresh button located in the upper right corner of the download task bar. Please note that processing this download task may take some time, depending on the number of images to be downloaded.



After the task is processed, you can click the "Download Now" button in the download task bar to save the file to your local computer. It's important to note that each download task has a validity period of 7 days. After this time, the task cache will be cleared, and you will need to resubmit the download task for downloading. Therefore, please ensure to complete the download process promptly.

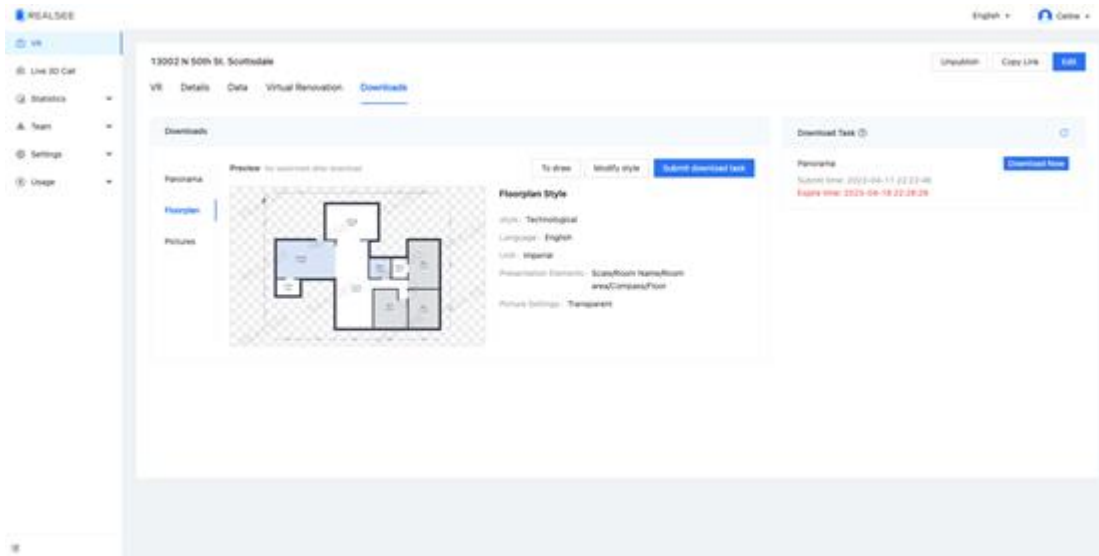
2. Floor Plan

We automatically generate a floor plan based on your virtual tour, which you can customize by configuring various parameters before downloading. The supported download format for the floor

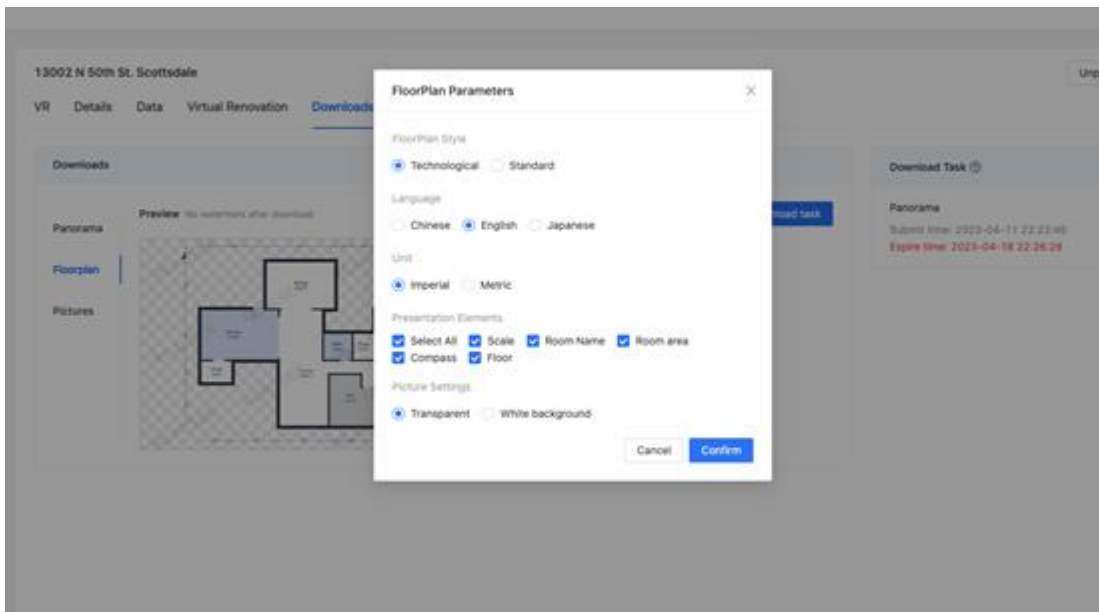
plan is PNG.

How to configure the floor plan parameters?

Path: Console - VR List - More - Details - Downloads.



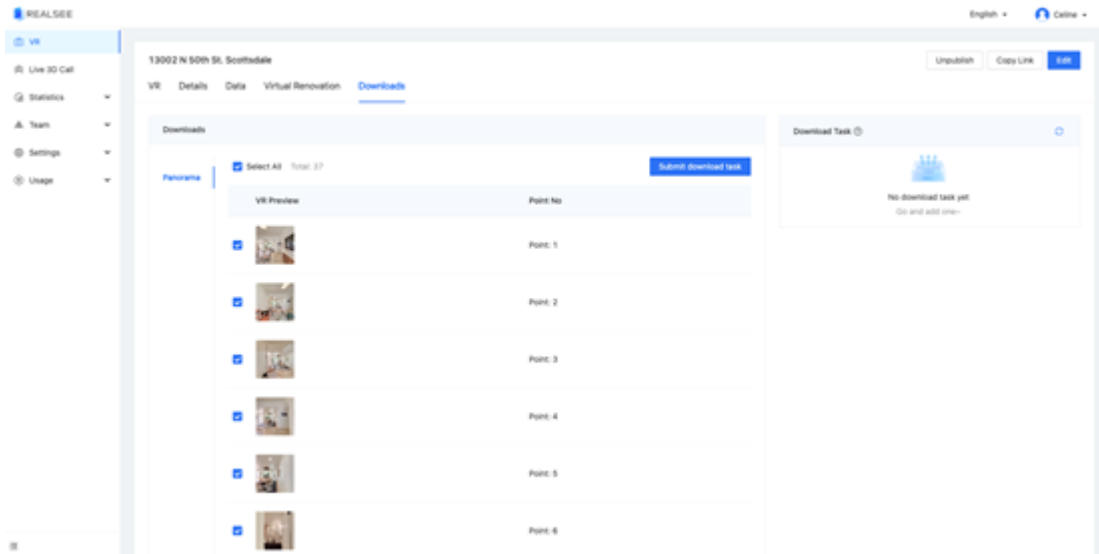
To configure the parameters related to the floor plan, simply click on the "Modify Style" button. You'll then have access to customize various parameters, as depicted in the figure below.



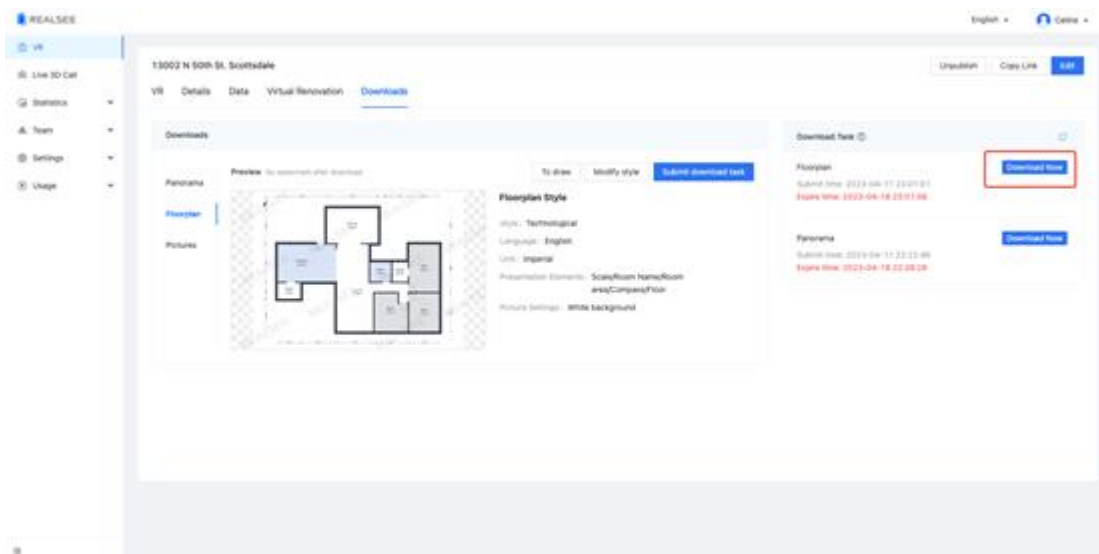
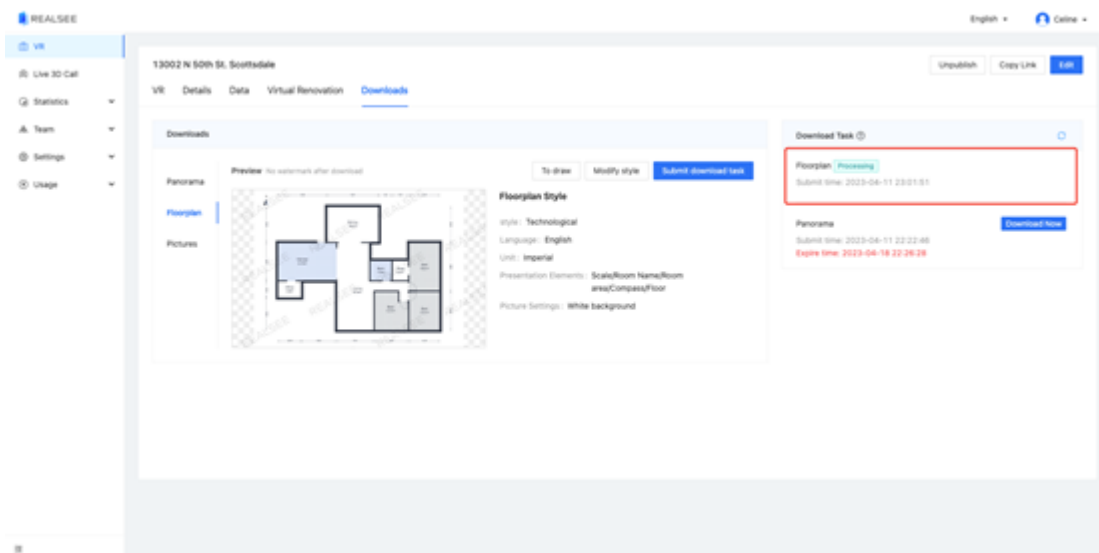
If you find that the current floor plan lacks accuracy, you can click the "To draw" button to make more detailed edits and adjustments as needed.

How to download the floor plan?

Path: Console - VR List - More - Details - Downloads.



Choose the panoramic image you need to download, then click the "Submit download task" button to initiate the download task.



At this stage, the task will begin processing. You can update the status of the current task to view the latest progress by clicking the refresh button in the upper right corner of the download task bar. Processing this download task may take some time.

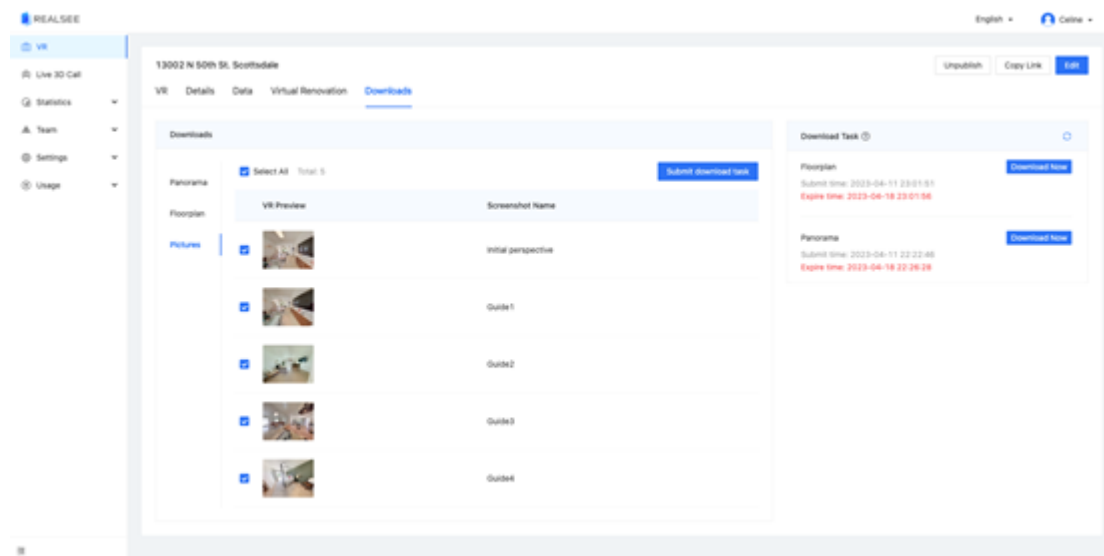
Once the task is processed, click the "Download Now" button to download the file to your PC. Please be aware that each download task is valid for 7 days. After this period, the photos will be deleted, and you'll need to submit another request for a download task to download them again.

3. 2D Image Download

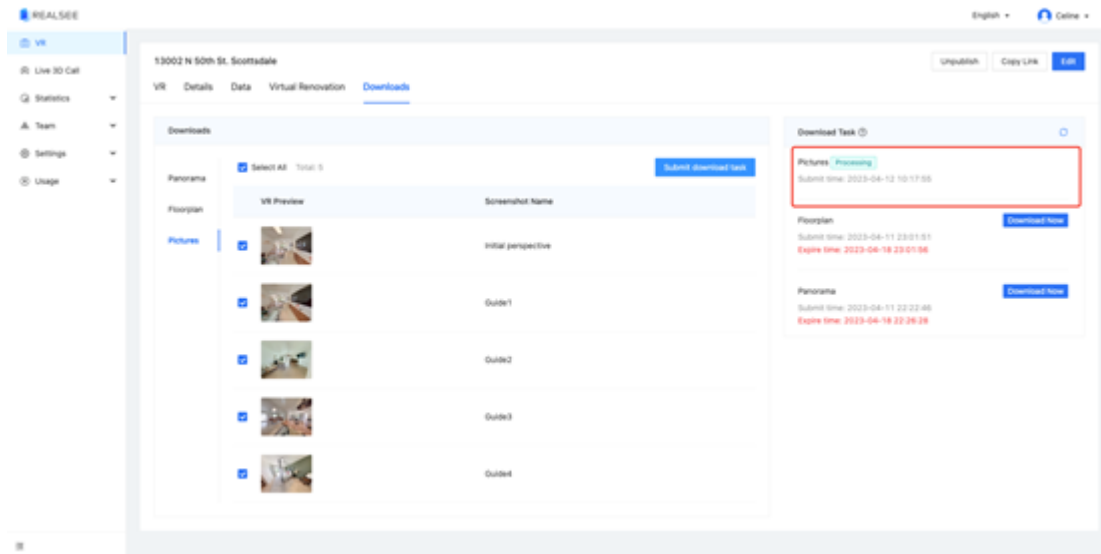
For sharing the space in image format, we offer a convenient screenshot export method. The system automatically generates high-definition image files of the tour screenshots within the space. Users can then choose to download one or multiple images for their convenience.

How to download 2D images?

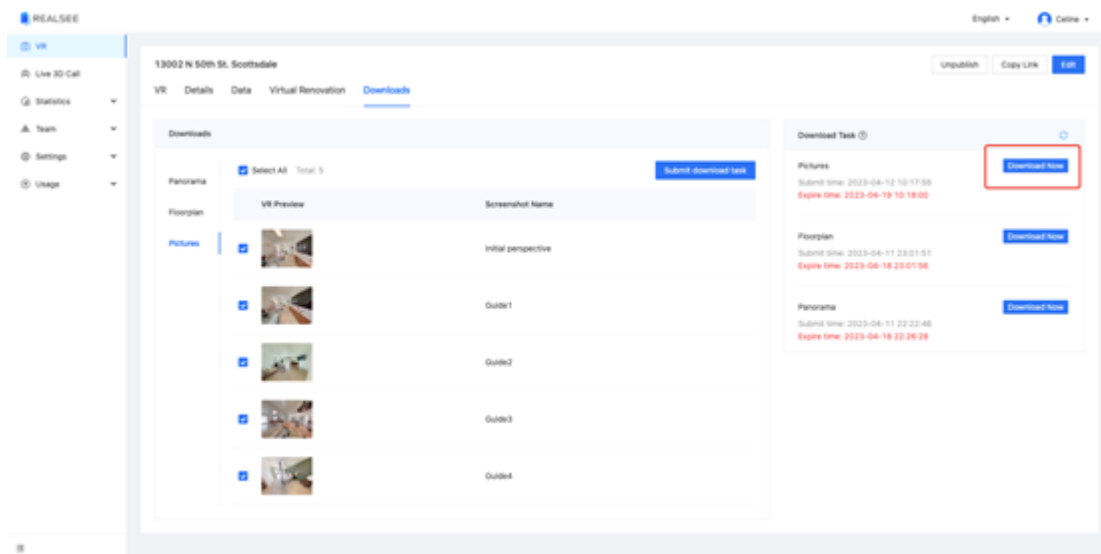
Path: Console - VR List - More - Details - Downloads.



Select the panoramic images need to download, and click the "Submit download task" button.

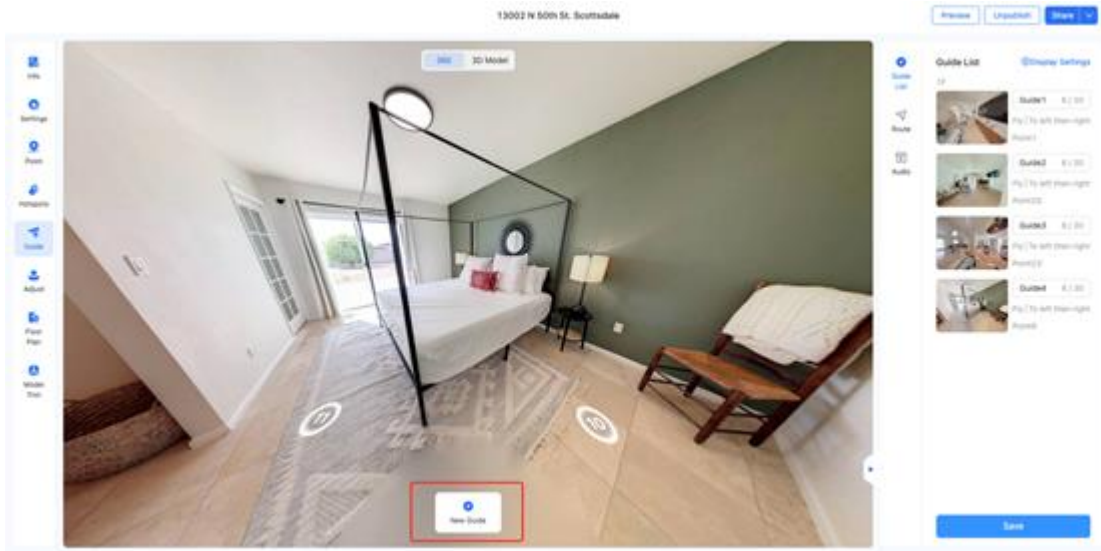


By clicking the refresh button located in the upper right corner of the download task bar, one can obtain the most up-to-date status of the current task. The duration for processing this download task will vary, contingent upon the number of images one wishes to download.



Upon processing the task, click the "Download Now" button in the download task bar to save the file to their local computer. It's important to note that each download task remains valid for 7 days. After this period, the task cache will be cleared, necessitating a resubmission of the download task for retrieval. Therefore, please complete the download promptly.

For additional 2D images, the downloadable content on the download page is derived from the edited navigation data within your space. To acquire more navigation screenshots, consider adding guide points in the virtual tour editor. The editing path is: VR Details - Edit - Guide - New Guide.



When the guide data has been saved successfully, the 2D image download data will automatically appear on the download page.

Editor Tutorial

[Click here to watch the tutorial video for the editor.](#)

Virtual Staging

Before You Begin

Virtual Staging is our latest feature that is currently in Open Beta. We want to remind you that during this stage, there may be some bugs and instability in its usage. This is normal, and we are prepared to continuously optimize and improve the functionality.

Your feedback and opinions are crucial to us. If you encounter any issues while using the feature, please reach out to our support team.

Email: support@realsee.com

Why Use Virtual Staging?

During the process of viewing a house, buyers express heightened concern regarding the property's presentation, as it directly influences the speed of sale. Vacant properties, lacking the warmth and context of furnished spaces, often fail to captivate buyers. Their struggle lies in envisioning the overall layout and decor when furniture is absent. This underscores the necessity of Home Staging, which transforms vacant homes into visually appealing environments.

Virtual Staging, in particular, offers several advantages over traditional physical staging. It obviates the need to invest in costly furniture or hire decorating teams for setup and placement. As a result, costs are reduced, and valuable time is saved. Realsee's Virtual Staging feature allows you to enhance your vacant property by strategically placing furniture within the 3D Virtual Tour, elevating the visual quality of your marketing materials and creating additional selling opportunities.

Virtual Staging Effect Preview

Before Using Virtual Staging



After Using Virtual Staging



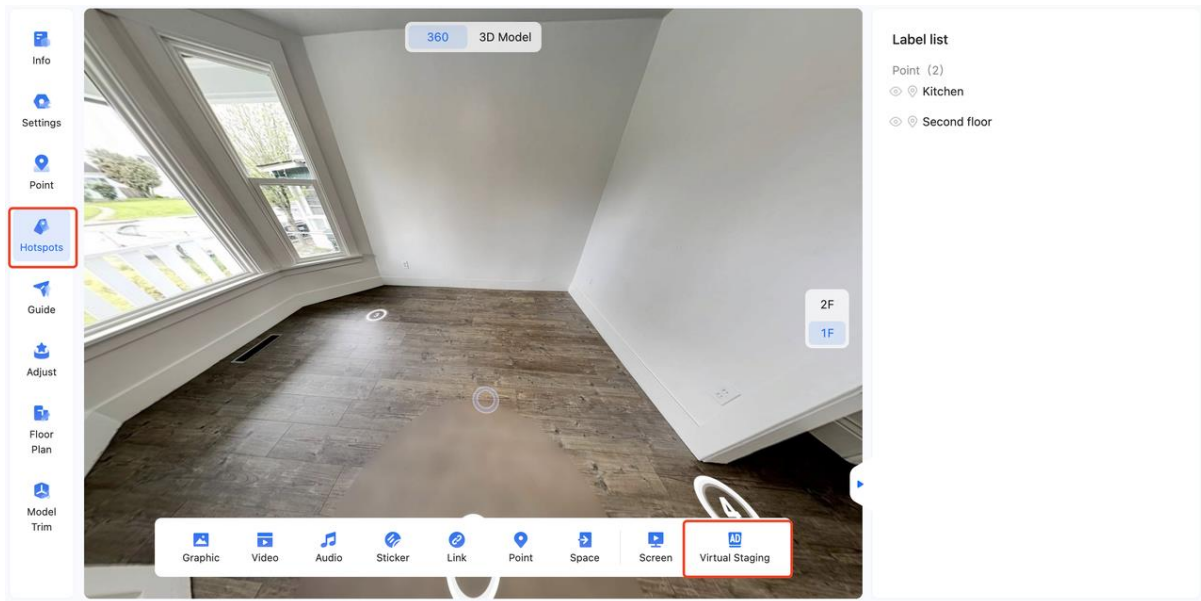
How to Use Virtual Staging?

1、 Log in to the Console (<https://console.realsee.jp>) and find the corresponding space. Click on "Edit" to enter the Editor.

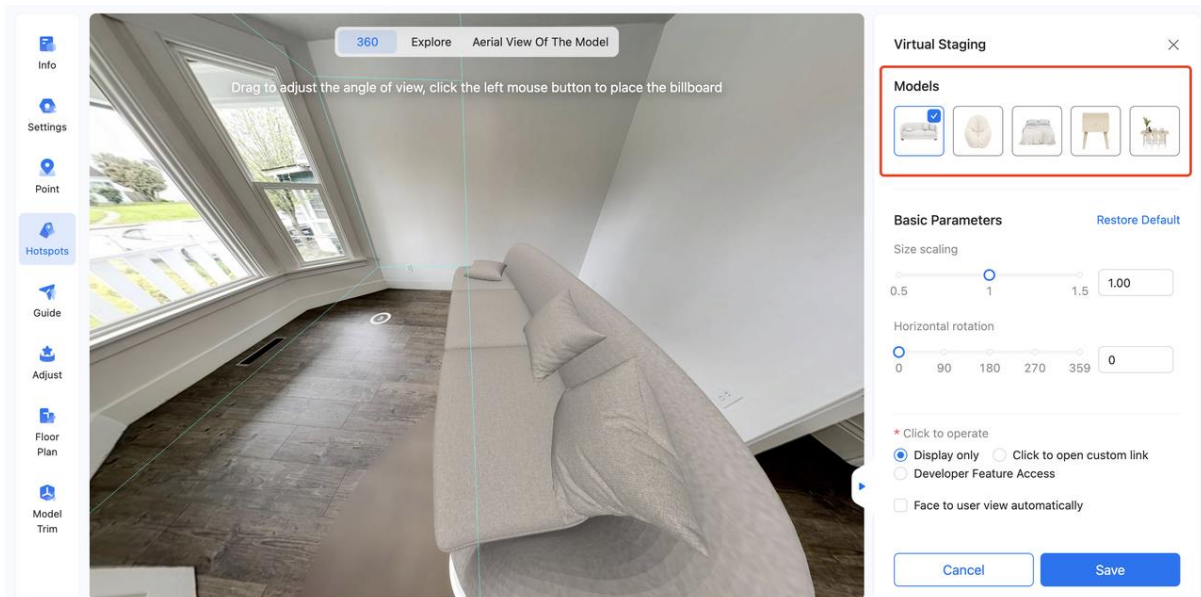


2、 Enter the vacant room where you want to place virtual furniture. Click on "Hotspots" and then

"Virtual Staging" to enter the editing page.

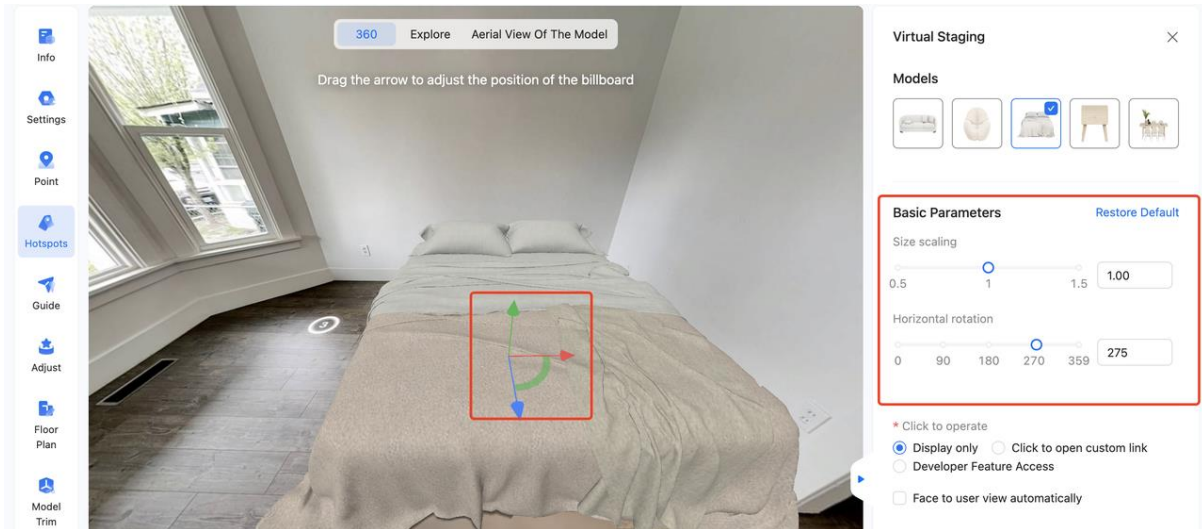


3. In the right-hand editing panel, choose the furniture you wish to place. Once selected, drag the mouse to determine the initial placement position of the furniture. Click the left mouse button to finalize the placement. Please note that there may be a 2-second loading delay when switching between furniture models. Presently, there are five types of virtual furniture available, and we plan to expand the variety in the future.

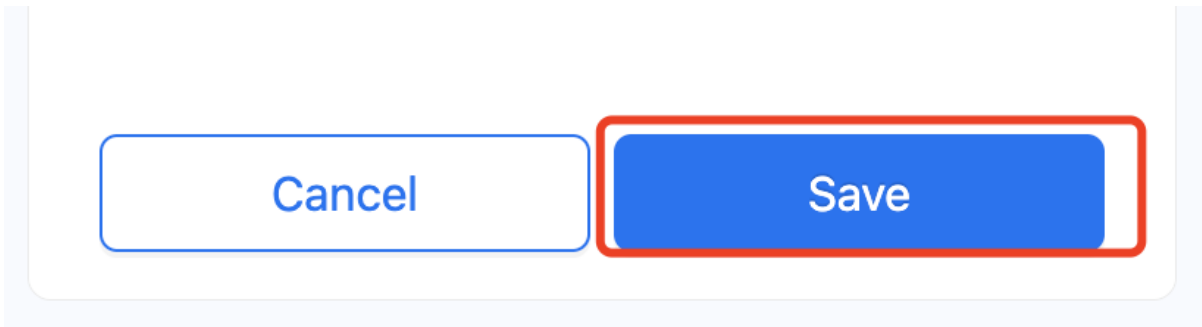


4. After placing the furniture, you can adjust its size and rotation angle in the "Basic Parameters" section. Additionally, you can fine-tune the position of the furniture by dragging the red, green, and blue arrows on the model. It's important to ensure that the furniture is placed in a reasonable position, avoiding any intersection with walls.

The red arrow facilitates horizontal movement, the blue arrow controls forward/backward movement, and the green arrow manages vertical movement.



5. Once you've adjusted the placement position of the furniture, simply click on "Save" to finalize the modification. Your users will then be able to view the staging effect in the Showcase.



Remove Camera

Introduction

"Remove Camera" is a groundbreaking feature by Realsee that harnesses AI algorithms to swiftly optimize images. It simplifies the process of eliminating camera reflections left in mirrors within your 3D tours with just one click. Our intelligent algorithms utilize the surrounding environment to seamlessly fill in the space, thereby restoring the original appearance of the area.

Key Benefits:

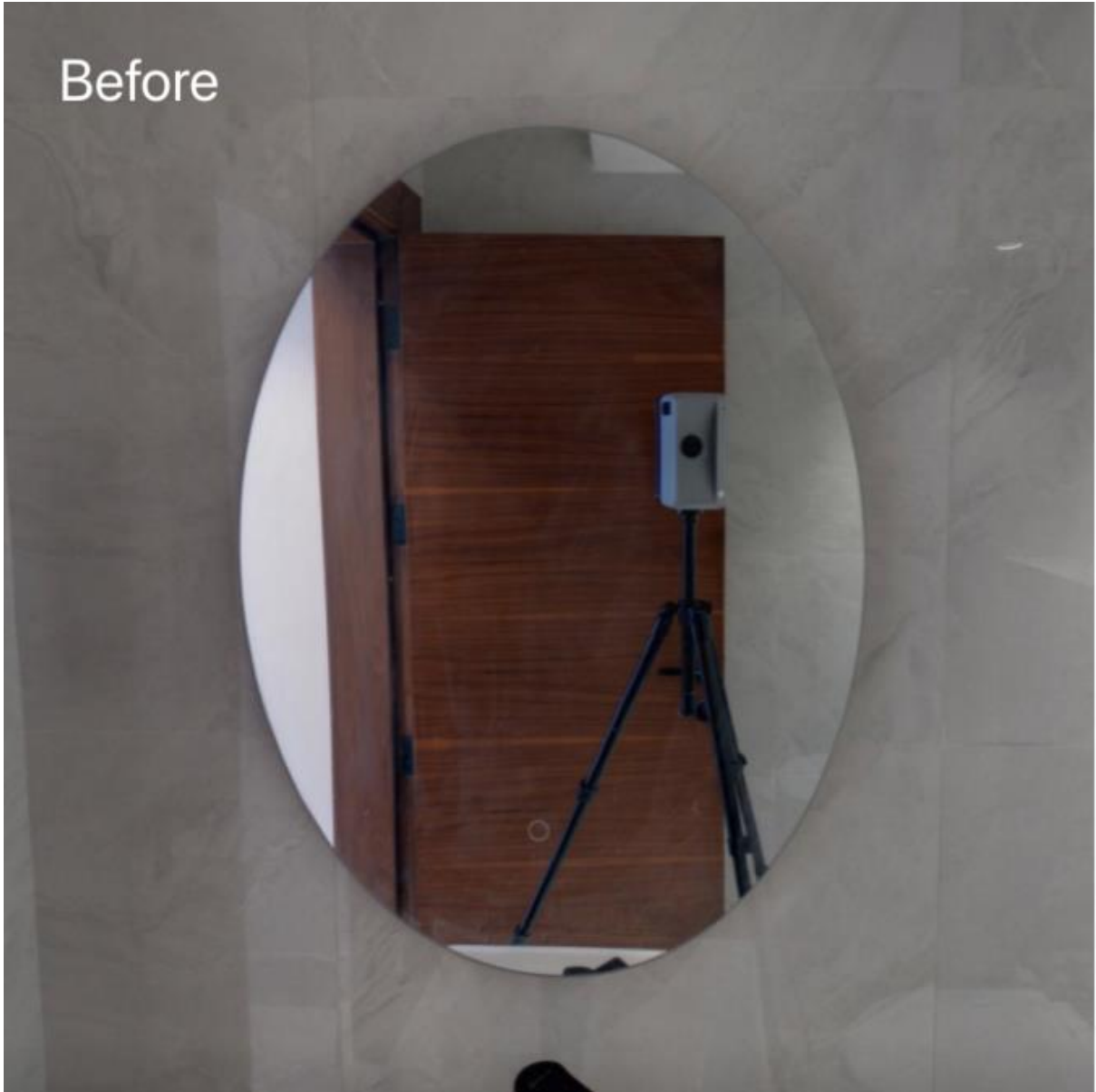
Effortless Shooting: Capture small spaces without worrying about how to position your device to avoid mirror reflections. Realsee streamlines this process for you.

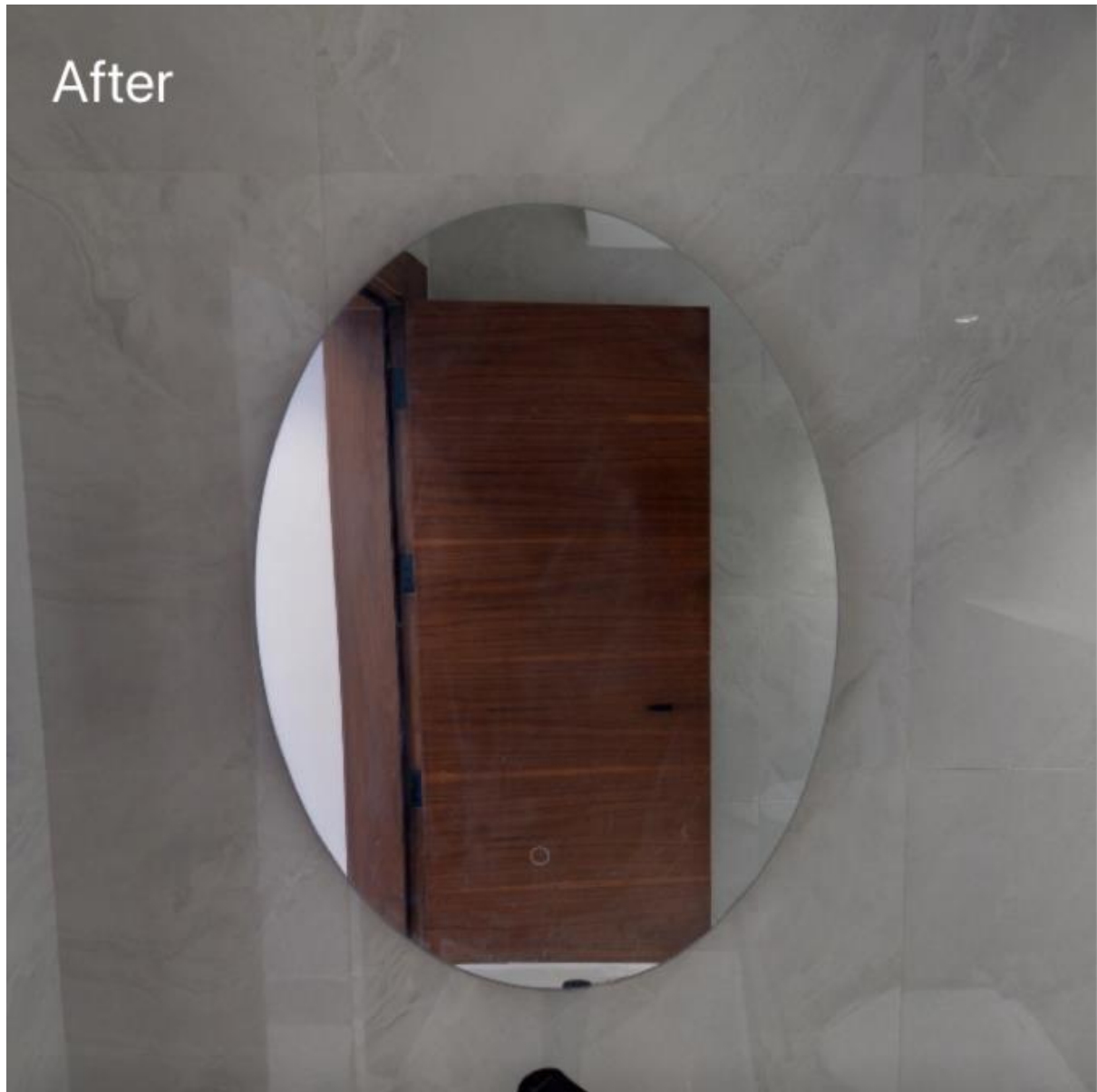
Enhanced Visuals: By removing device reflections from mirrors, images become cleaner and more organized, providing viewers with a more immersive experience. This showcases your professional expertise as a 3D space capturer.

Time-Saving: Our intelligent algorithms work swiftly and efficiently, taking only minutes to hours to automatically eliminate mirror device reflections. This saves you significant time and effort, allowing you to concentrate on your core business activities.

Sample

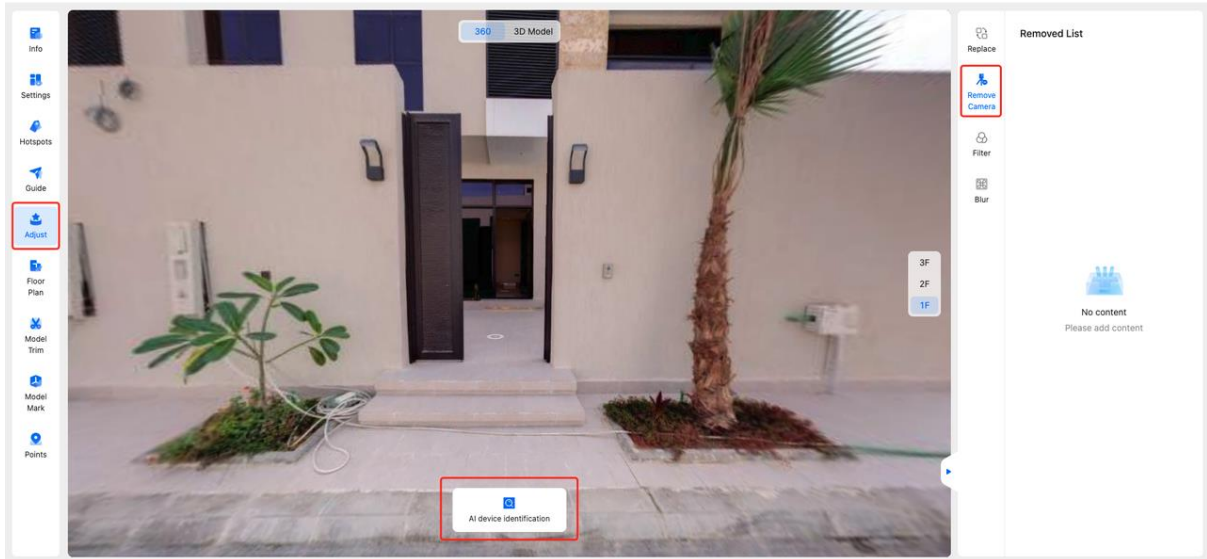
Before



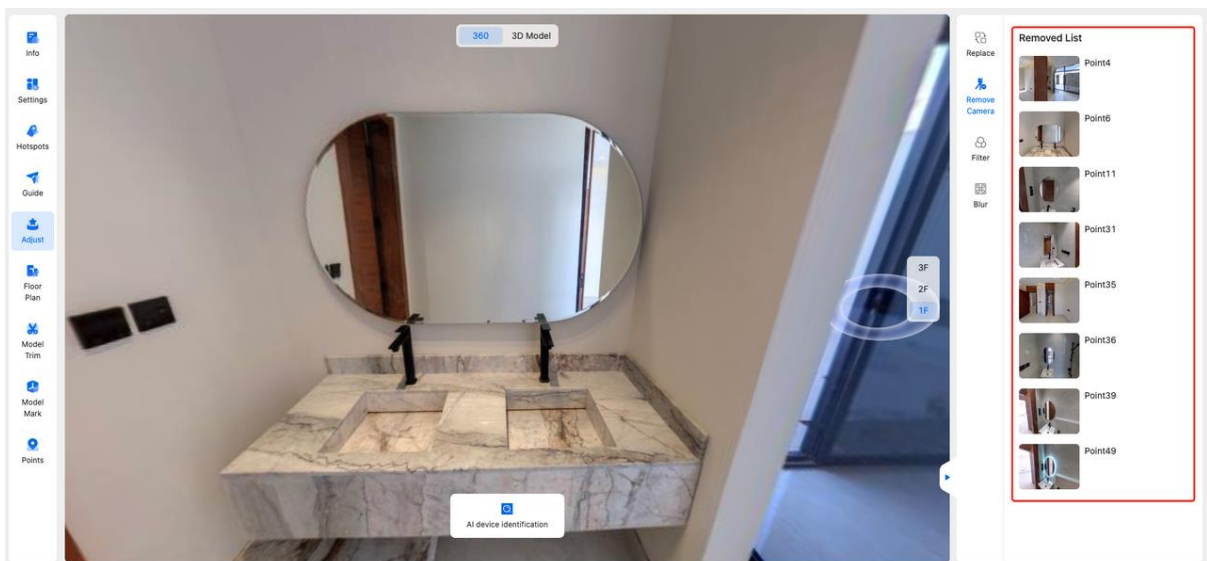


How to Use

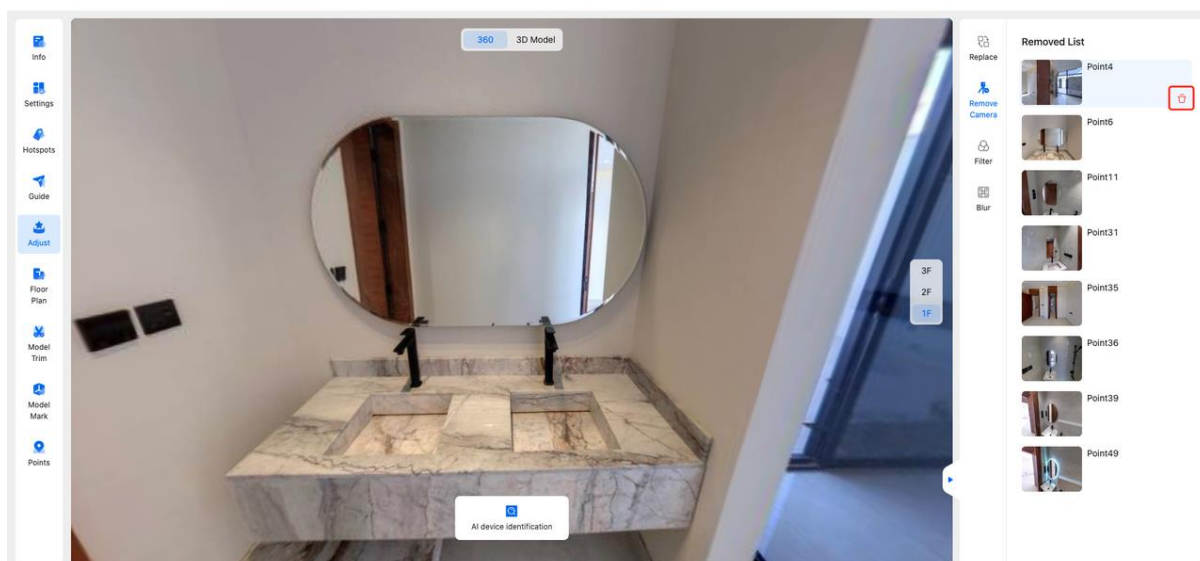
1. Login to Console, select a finished 3D tour project from the tour list, and enter Editor.
2. Go to Adjust > Remove Camera. Click AI device identification and our algorithm will automatically search for all mirror devices in your project and remove them. This may take some time depending on the number of spots in your project.



3. Feel free to leave or close this page during the algorithm processing without any impact on the progress. Later, upon returning or refreshing the page, and view the completed results. The devices identified will be listed in the “Removed List.” Click on each one to observe the removal effects.



4.If unsatisfied with the removal, click the trash icon next to the spot to restore the original image.



Notes

- Remove Camera currently only supports processing tours created after March 1, 2023.
- Remove Camera currently only supports identifying and processing images from scan images. It cannot process images from photo tags or panoramas tags for now.
- Remove Camera is currently only trained on Realsee devices, including the Realsee Galois Camera and Realsee Gimbal. We cannot guarantee identification for other devices like third-party 360 cameras.

FAQ

Why does the system prompt device removal failure?

Please note that we only support processing tours created after March 1, 2023, with the Remove Camera feature. Tours created before this date cannot utilize Remove Camera. For any further inquiries, please reach out to support@realsee.com. We're here to assist you.

Why does the system prompt no devices identified?

"Remove Camera" functionality is currently optimized for Realsee devices, such as the Realsee Galois Camera and Realsee Gimbal. We cannot guarantee accurate identification for third-party 360 cameras at this stage. Our algorithms are continuously evolving, and factors like lighting and background textures may influence accuracy. We apologize for any inconvenience this may cause.

Why is the 360 camera device identification poor?

At present, "Remove Camera" is exclusively trained on Realsee devices. We cannot ensure accurate identification for third-party 360 cameras at this time.

Panoramic Video

Introduction

Panoramic Video seamlessly blends videos and panoramas together using our advanced AI technology. It allows users to enjoy an immersive experience while walking through.

Benefits:

- Enriches work presentation methods, bringing scenes "alive". Static 3D panoramas often lack vitality, while panoramic video gives users a greater sense of immersion.
- Showcases multi-angle details. Videos captured from different perspectives can be embedded, allowing users to explore more scene characteristics from various angles while browsing.
- Increases work appeal. Compared to a single panorama or video, the "blended" work form is more novel and can attract more clicks and views.

Applicable Scenarios:

- Online real estate display: Record agent narration to help home buyers understand more space details.
- Online education or training: Fully demonstrate operational details combined with space settings.
- Mall and exhibition promotions: Help businesses record marketing materials to provide customers an in-person like shopping experience.

Sample

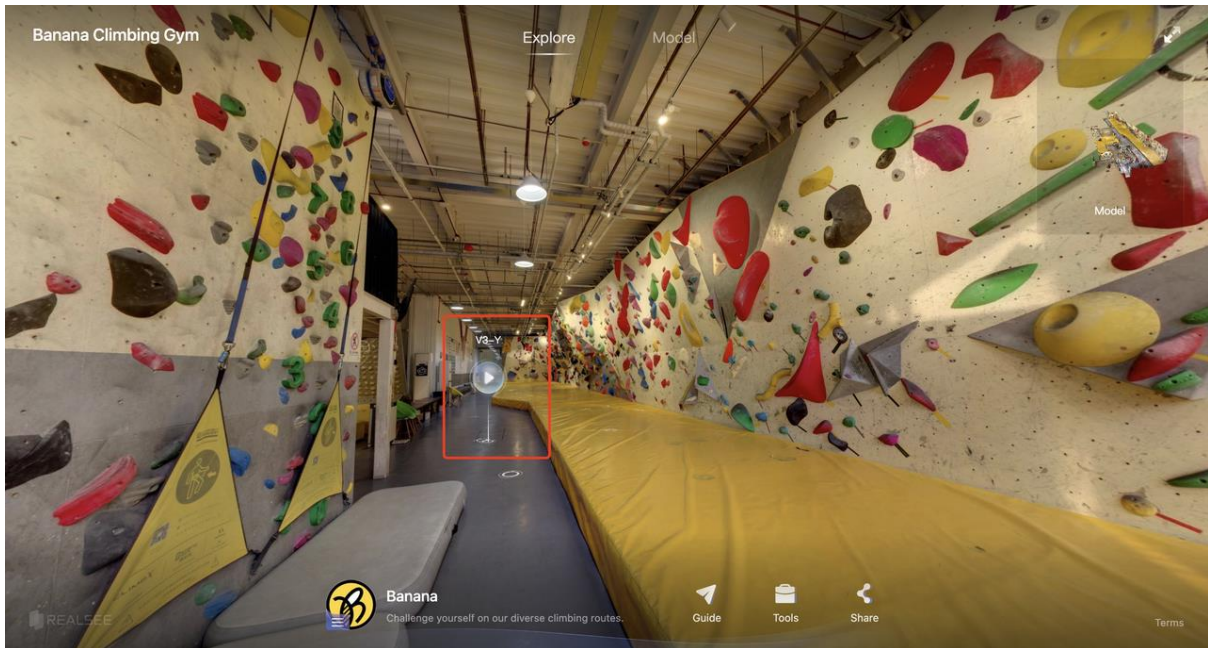
Our customer used the Panoramic Video feature to showcase a climber's outstanding performance. Click the play button in the link for an immersive experience of rock climbing dynamism and charm!

<https://realsee.ai/Y9vvR9Wy>

Instructions

How to Capture Video Materials?

To achieve optimal blending effects, it's crucial to capture video clips from the same location and height in the space as used for space capturing. Here are the recommended steps for shooting videos (with Galois used as the space capturing device in the examples below):



1. Pre-planning: Outline the desired locations and materials for your videos before starting the space capturing process. Prior to shooting videos, utilize Galois to scan a spot facing the intended recording area.

2. Stabilization: For optimal blending, it's advisable to employ a stand to stabilize your video camera. Adjust the video camera lens to align with the same horizontal level as the Galois lens for consistency.



3. Keep the Galois device stationary in its position. Move your phone to the Galois spot to ensure proper alignment, and then relocate the Galois device away from the area





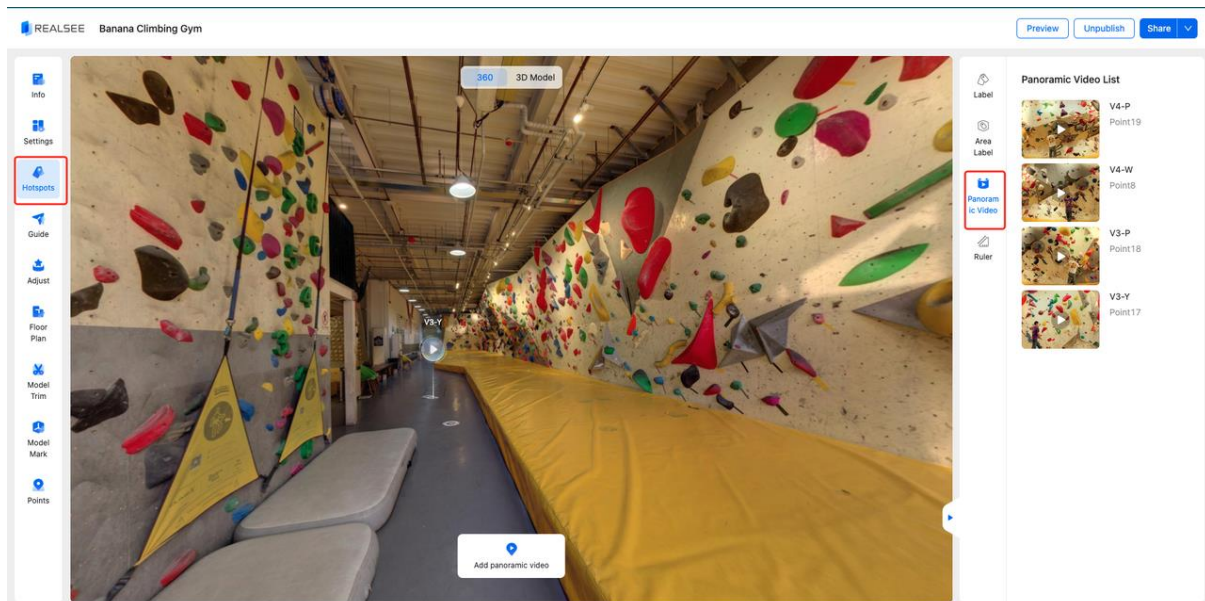
4. Once the Galois device is moved away, activate the phone camera and commence recording the video. To achieve optimal results, aim to maintain complete and continuous movement of elements within the frame. We suggest utilizing wide-angle mode to capture a broader spectrum of space information. Both horizontal and vertical orientations are suitable.

5. Repeat the process of recording videos at other desired spots using the same approach. Ensure thorough scanning of the entire space before submitting the 3D tour for upload.

How to Create a Panoramic Video?

1. Before creating a Panoramic Video, we advise pre-processing your captured videos. This may involve trimming appropriate clips, removing background noise, or adding your preferred music. To ensure an optimal viewing experience, we recommend limiting the video length to within 2 minutes and the file size to within 50MB.

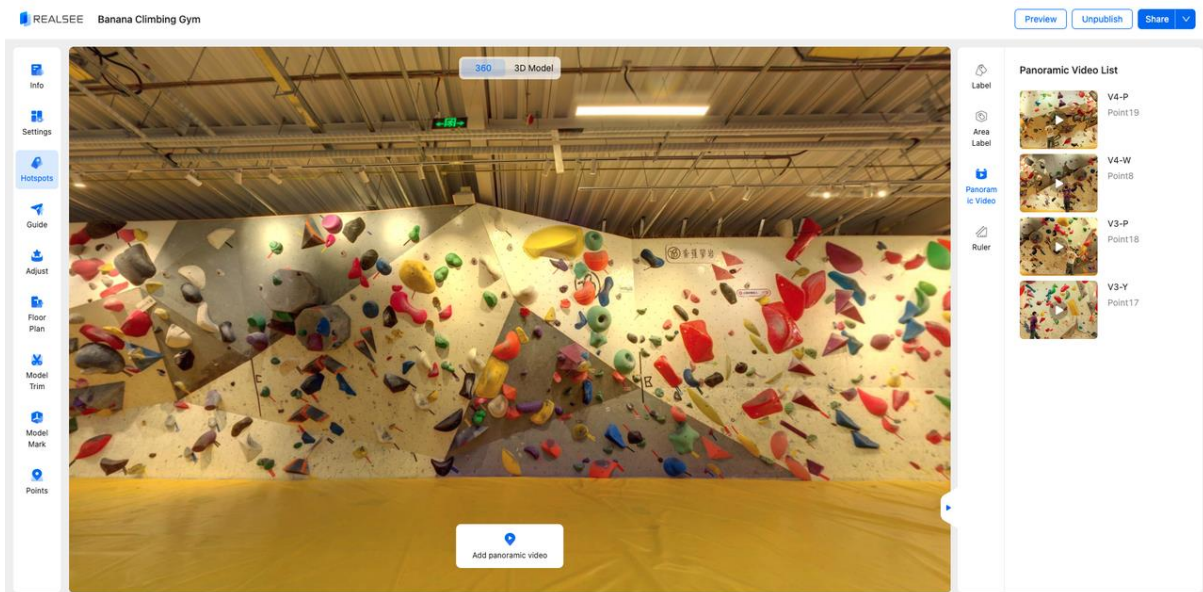
2. Log in to the Console, select the processed 3D tour, and enter the Editor. Then, navigate to Hotspots > Panoramic Video.



3. Move to the desired spot to add video and click Add Panoramic Video to upload video.



4. Click Save and our backend will automatically blend the video and panorama. Depending on video size and scene complexity this takes 2-30 mins. You may leave this page during processing then return later to check.



5. Completed results appear in the right list. Click to preview the effect. If unsatisfied with blending, click the trash icon to delete.

Notes

1. Panoramic Video supports capturing with Galois, Gimbal, 360 Camera, Mobile Phone, and Pano to 3D. However, intact original panorama stitching is essential for achieving the best quality and effect. For optimal results, we recommend using Realsee professional devices.

2. We suggest using one video per spot. If embedding multiple videos at one spot, ensure they do not overlap in space to prevent occlusion, which could negatively impact the viewing experience.

3. It's recommended to limit the total number of videos to no more than 20 per 3D tour. Exceeding this limit may require higher client browser memory, potentially leading to lag or stutters in the viewing experience.

FAQ

1. Why did my video blending fail?

Please check if the video capture location matches the scan location of the blending spot. Misalignment causes failures. Contact support@realsee.com if you have any other questions.

2. Why is there blurring on the video edges after blending?

The panorama capture range is wider than your video frame. We apply blurring to object parts moving out of frame. Try to keep frame motions within the video frame.

3. Why did the video upload fail?

Our video size limit is 100M. Ensure your video is within this size range. Also check your network connection as lengthy uploads may be interrupted.

Statistics

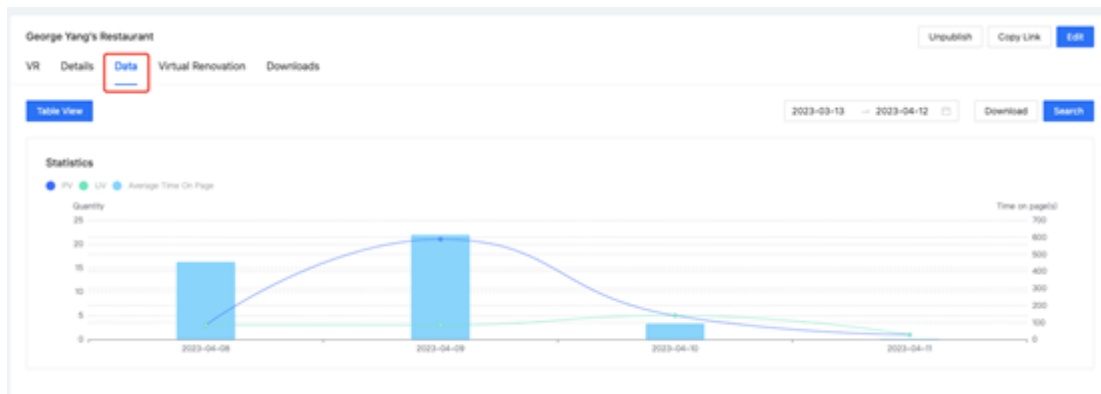
What is spatial statistics?

Spatial statistics is a data dashboard that allows you to view the access status of your space. It supports viewing statistical data for individual spatial dimensions as well as for all spatial dimensions.

How to view spatial statistical data?

View statistical data for an individual space:

1. Log in to the Console
2. Find the space for which you want to view statistical data
3. Go to the details page of that space
4. Click "Data" in the Tab bar to enter the spatial statistics page.



View statistical data for all spaces:

1. Log in to the Console
2. Select "VR Statistics" in the left navigation bar to enter the spatial statistics page.



What statistical data can be viewed? What do they mean?

1. PV (Page View):

A PV is counted each time a Showcase page in your space is successfully loaded. In other words, each time a user visits a page, it is counted as one PV. Refreshing and revisiting the page will also be counted as one PV.

2. UV (Unique Visitors):

Multiple visits by the same user within a day are counted as one UV. Multiple different users will be counted as multiple UVs.

3. Total Time On Page:

The total browsing time of all users who visit your space, displayed in hours, minutes, and seconds.

4. Average Time On Page:

The average browsing time of each user who visits your space, calculated by total browsing time/UV, displayed in hours, minutes, and seconds.

Who can view spatial statistical data?

1. Department heads:

They can view statistical data for all spaces in their own and subordinate departments.

2. Members:

They can only view statistical data for the spaces they own.

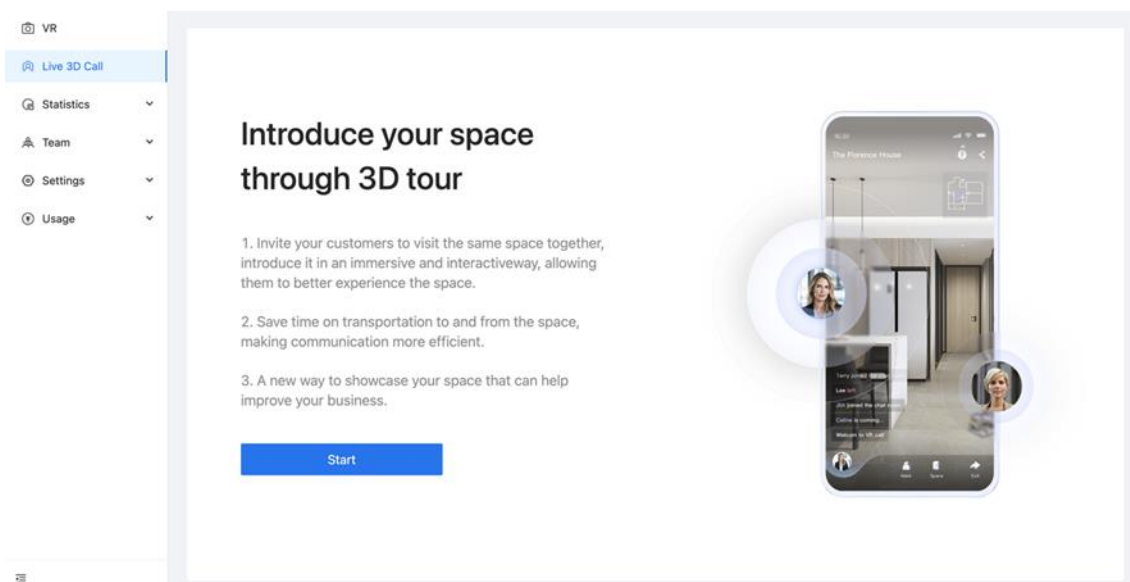
3. External users:

Anyone outside of the organization account cannot view statistical data for spaces within the organization.

Live 3D Call

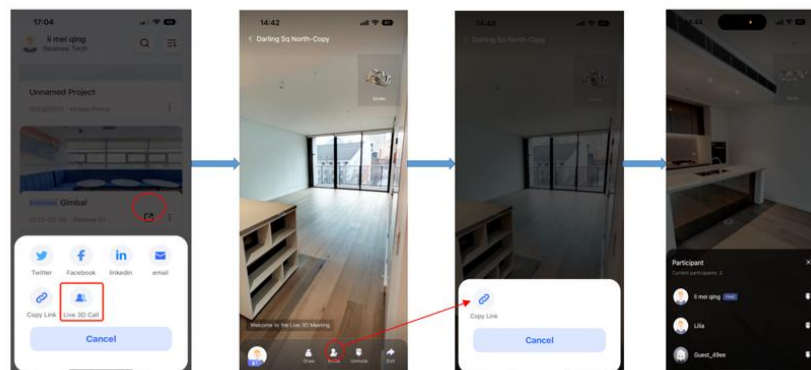
Overview of Functionality

- This feature enables real-time voice communication between hosts and guests in a 3D tour, allowing multiple people to explore and mark the space together, breaking geographical limitations and providing users with an immersive experience.
- Currently, the app only supports initiating and sharing, while the console supports initiating, sharing, and viewing historical records.



Detailed Functionality

Start from the APP



- Project list
- Share icon
- start Live 3D Call

- Inside the room
- Invite

- Copy link
- Share with others

- Guests enter the room with the link you shared

Function introduction



Draw: Brush mode. You can initiate the brush mode and all people in the room can draw markings in the current view.

Invite: You can copy the current room link and send it to others. People who receive the link can enter the room for a visit.

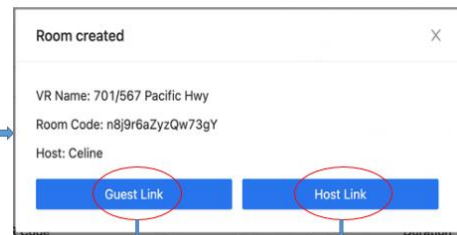
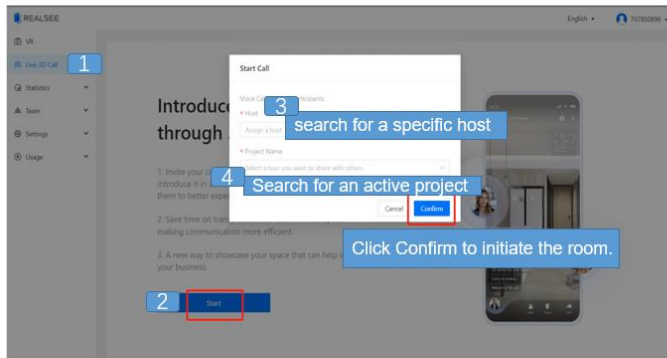
Mute/Unmute: Can turn on/off the microphone.

Exit: Leave the room. After leaving, the voice call ends and you enter normal VR browsing mode.

Avatar: Click to view the current room members list.

User list: The host can control the microphone status of other members; Can view the status of all members currently in the room.

Start from Console



Click the buttons to automatically copy it to the clipboard. Paste the copied link in the web browser to enter the room. The functionality is the same as in the Realsee VR app.

Roles

Host Role

When initiating on the app, the host automatically enters as the host;

when initiating on the console, the host can define him/herself or other people within the organization as the host.

When the host enters the host link, they need to log in to their Realsee account for verification

Host's rights:

- Can invite other members to join
- Can control their own microphone
- Can control other people's microphones
- Can initiate the brush mode
- Can control movement within the space together with others

Guest Role

Guests do not need to verify their identity or login status when entering the room.

Guest's rights:

- Can invite others to join
- Can control their own microphone
- Can initiate the brush mode
- Can control movement within the space together with others

Notes

1.The maximum number of people allowed to enter each room is 5 (including the host); no one can enter the room if the number of people exceeds this limit.

2.Room closure mechanism: the room will automatically close 10 minutes after all people have left the room. If someone stays in the room, the room will remain active.

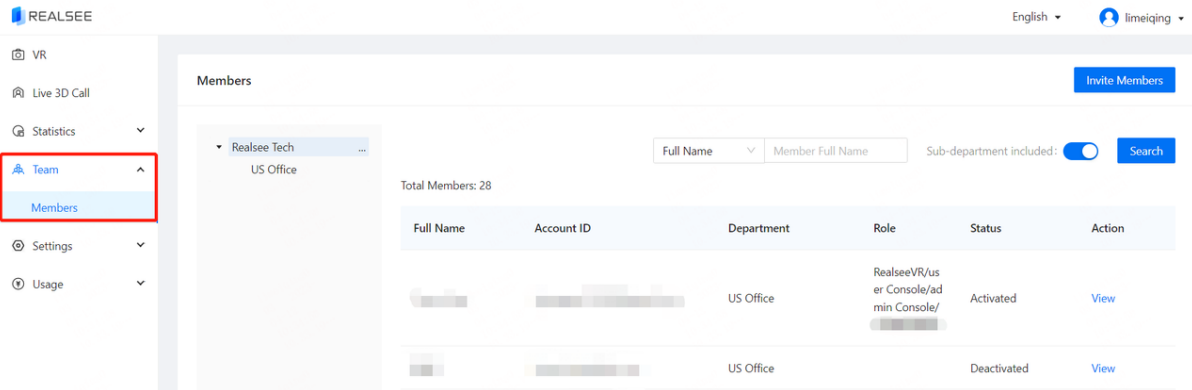
3.The virtual tour room supports entry from mainstream browsers on both mobile and desktop devices.

4.The same login account cannot be used to access the same room from different devices.

Team

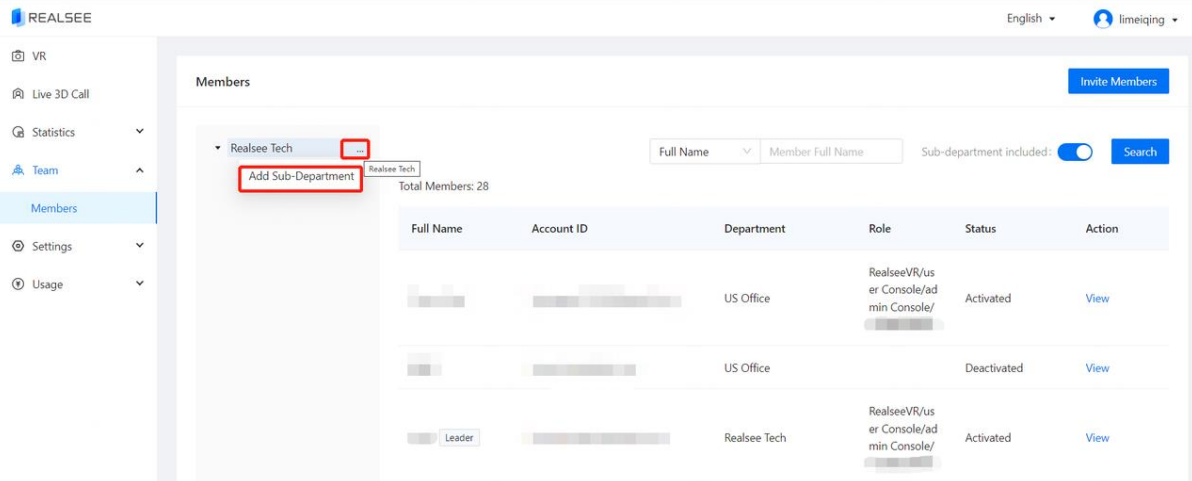
1. You can find the location of the functional module here.

On the left navigation bar, click on "Team-Members" to view the current members and departmental data of the organization.

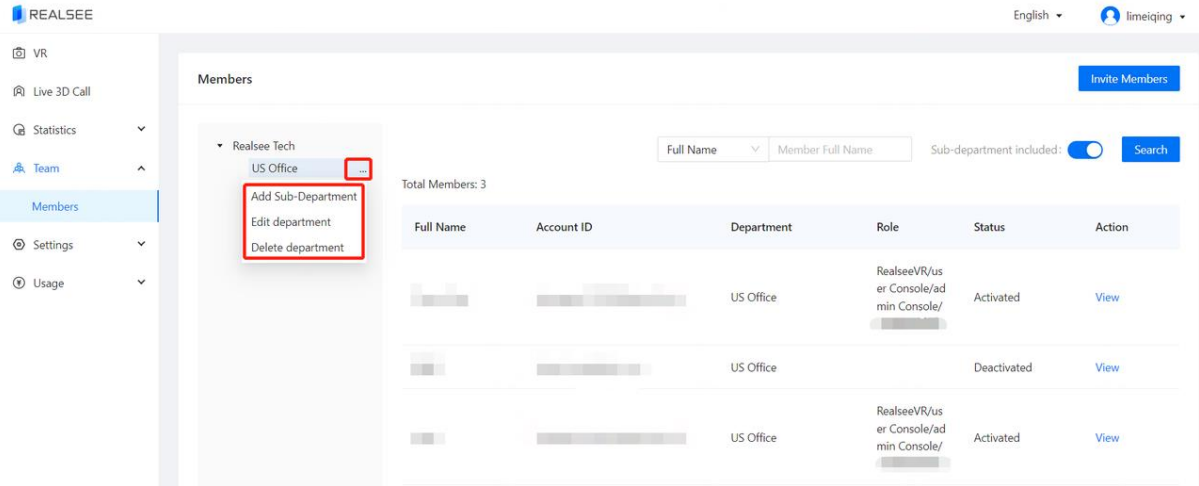


2. How do you manage departmental data for an organization?

Add sub-departments under the organization here.

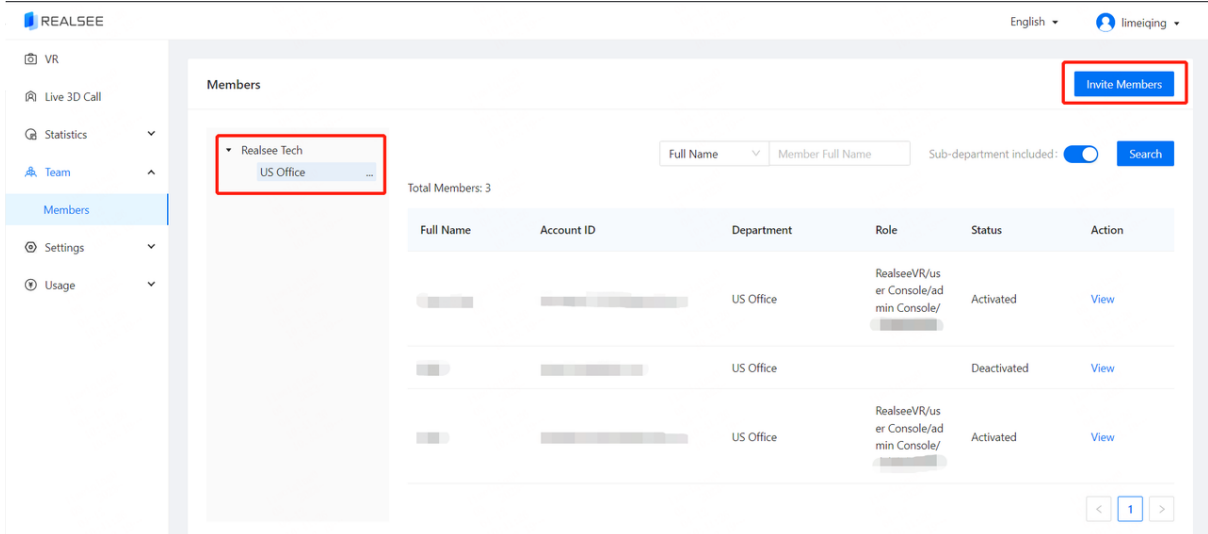


Once you have added a sub-department, you can manage the personnel of this sub-department, modify or delete its information, and also add its subordinate departments.



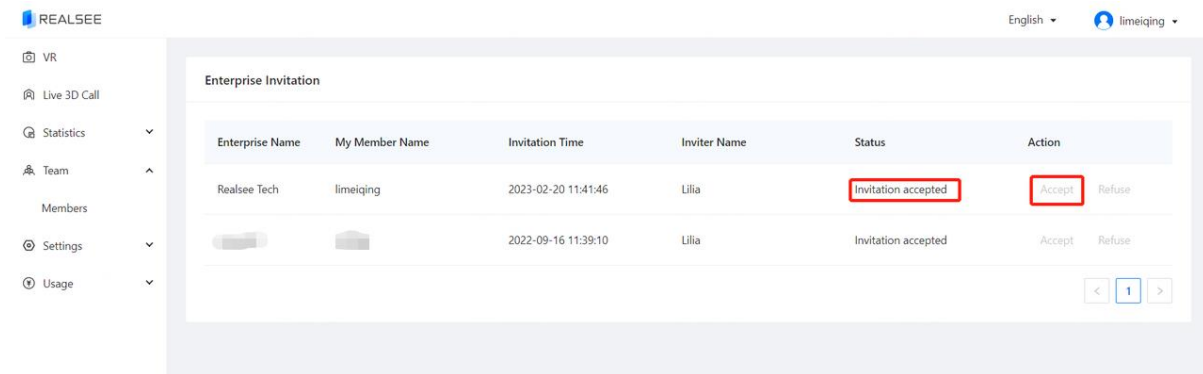
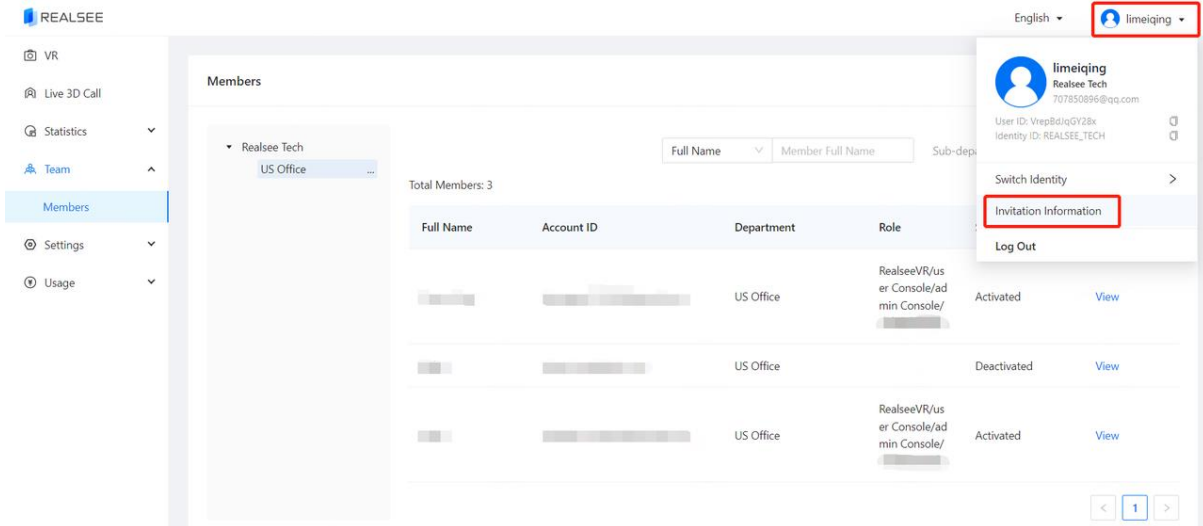
To invite members to join an organization or department, follow these steps:

1. Select the organization or department from the left-hand side.
2. Click on "Invite Members" located in the upper right corner.
3. Send invitations to the desired individuals to join the organization.

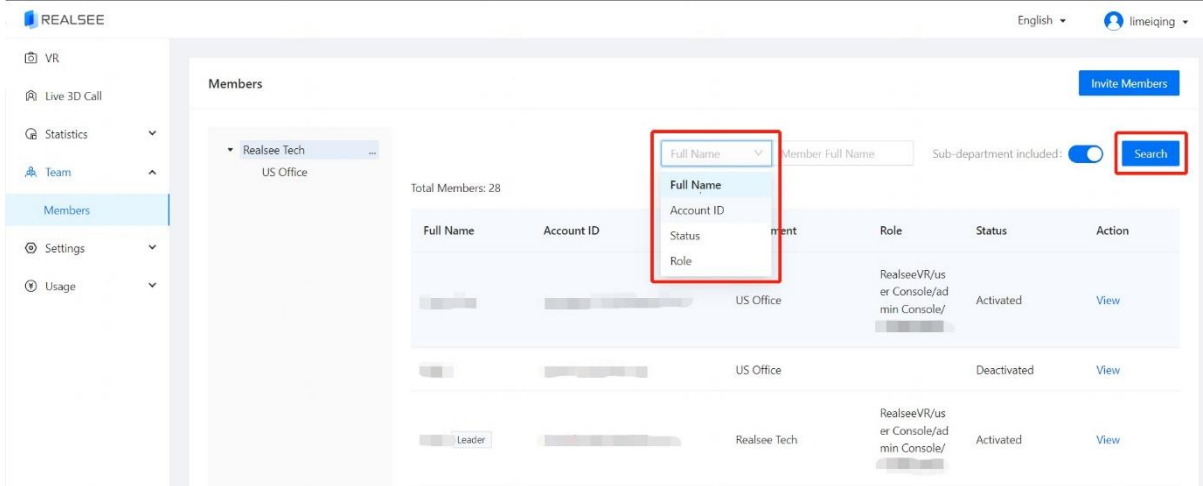


To successfully accept the invitation and join the organization or department, the invited member should follow these steps:

1. Log in to the console with their own account.
2. Click on their personal information located in the upper right corner.
3. Find the "invitation information" module and click on it to enter this page.
4. Accept the invitation from the organization or department.




It supports searching for members by Full name, account ID, status, and role.



It facilitates the management of each member's information, allowing for modifications such as their name, contact email, department, role permissions, assignment as responsible personnel, and disabling of members. When designated as a responsible person, they gain access to all project data within their department. Upon disabling a member, they are removed from the current organization.

← Member Details

Member Information

 Edit

Full Name	[REDACTED]
User ID	[REDACTED]
Account ID	[REDACTED]
Contact Email	[REDACTED]
Department	Realsee Tech/US Office
Extension	-

To modify a member's basic information, including their name, contact email, and department, you can find the corresponding option in the management interface.

Edit Member Information [X]

* Full Name:

* Contact Email:

Department:

Cancel OK

It supports modifying a member's role permissions, and if you want to add new permission roles, you can contact Realsee for assistance in adding them. If a member has not been assigned a role, they will have the default user role permissions.

Edit Member Role [X]

select application

Role:

- Console >
- RealseeVR >
- Editor_M >

Cancel OK

李炆 ng574@realsee.com 产品部

Set in charge: If this member is set as the responsible person, they will be able to view all the shooting data under the department they belong to.

← Member Details

Member Information

[Edit](#)

Full Name	Celine
User ID	[REDACTED]
Account ID	[REDACTED]
Contact Email	[REDACTED]
Department	Realsee Tech
Extension	-

Member Role

[Edit](#)

Console_Pro/admin	RealseeVR/user
RealseeVR/admin	



Deactivate : If this member is disabled, they will lose their organizational identity and related permissions.

← Member Details

Member Information

[Edit](#)

Full Name	Celine
User ID	[REDACTED]
Account ID	[REDACTED]
Contact Email	[REDACTED]
Department	Realsee Tech
Extension	-

Member Role

[Edit](#)

Console_Pro/admin	RealseeVR/user
RealseeVR/admin	

[Set In Charge](#)[Deactivate](#)

VR Settings

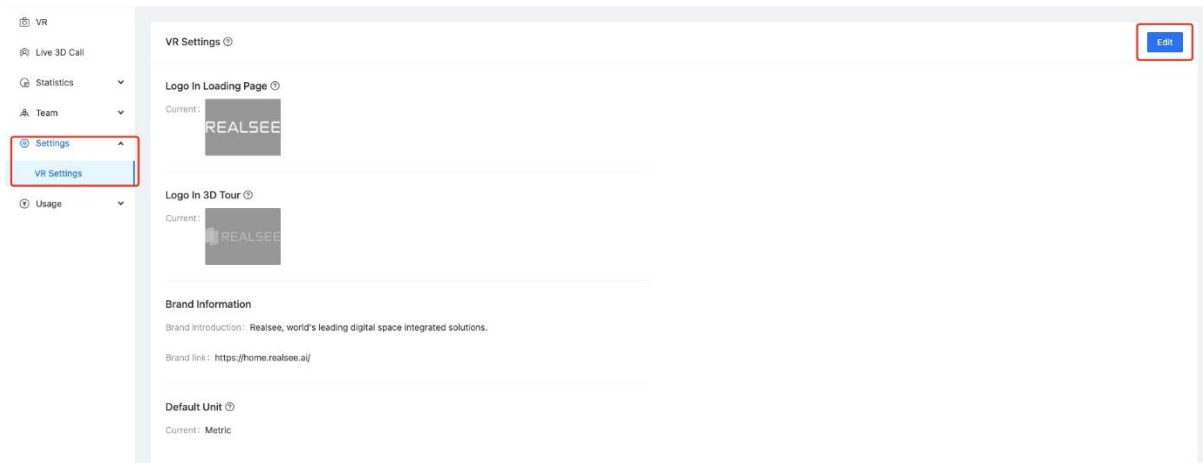
Organization administrators can set default values for spatial settings across the entire organization, which will apply to all existing and future spaces within the organization.

Default spatial settings include:

- Loading page logo
- Space showcase page logo
- Brand information
- Default unit

To change default spatial settings:


- Log in to the Console
- Navigate to Settings in the left-hand navigation and go to the VR Settings page.



- If you have never changed the default spatial settings, your organization will have the default values set by Realsee. You can click on "Edit" in the upper right corner of the page to enter the editing page for modification (only available to administrators).
- On the editing page, you can upload your organization's logo, or fill in your organization's introduction, set the commonly used length unit in your region, and finally click "Save" in the upper right corner to save the changes.


VR Settings ⊙ Cancel Save

Logo In Loading Page ⊙

Current: 

Only png images are supported. In order to make VR display more beautiful, please use white logo with transparent background [View Example](#)

Logo In 3D Tour ⊙

Current: 

Only png images are supported. In order to make VR display more beautiful, please use white logo with transparent background [View Example](#)

Brand Information

Brand introduction: 60 / 200

Brand link:

Default Unit ⊙

Current: Metric Imperial

After saving, you can see the default values set in any space under your organization.

Important notes:

If a space has both organizational-level settings and individual space-level settings, the individual space-level settings will take priority.

Resource

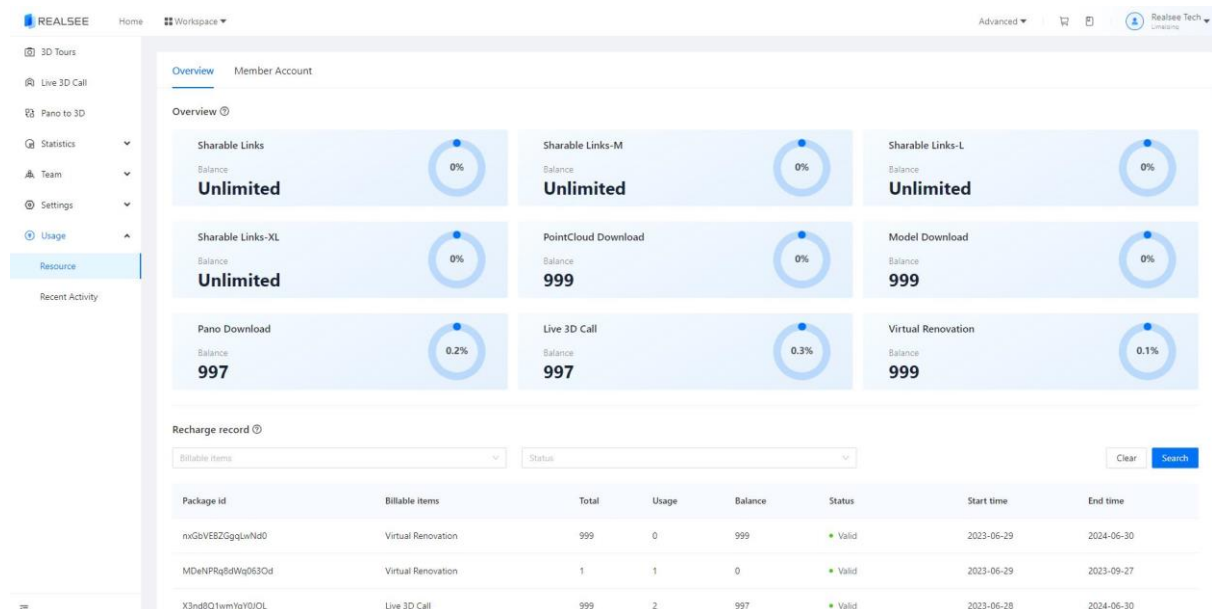
Usage Details

What are Usage Details?

Usage Details displays consumption records related to billing within your organization, divided into two parts: Resources and Recent Activity.

What are Resources?

Sharable Links purchased within your organization are considered resources. You can view the purchase record of resources, as well as the total amount, usage, balance, and expiration date of resources on the Overview page.



You can view the resource allocation details assigned to members on the Member Account to help manage your organization's resources.

Package id	Billable Items	Total	Usage	Balance	Status	Start time	End time
[REDACTED]	Virtual Renovation	999	0	999	Valid	2023-06-29	2024-06-30
[REDACTED]	Virtual Renovation	1	1	0	Valid	2023-06-29	2023-09-27
[REDACTED]	Live 3D Call	999	2	997	Valid	2023-06-28	2024-06-30
[REDACTED]	Live 3D Call	1	1	0	Valid	2023-06-28	2023-09-26
[REDACTED]	Pano Download	999	2	997	Valid	2023-06-20	2024-06-30
[REDACTED]	Cube Download	999	0	999	Deactivated	2023-06-20	2024-06-30
[REDACTED]	Picture Download	999	0	999	Deactivated	2023-06-20	2024-06-30
[REDACTED]	Model Download	999	0	999	Valid	2023-06-20	2024-06-30
[REDACTED]	PointCloud Download	999	0	999	Valid	2023-06-20	2024-06-30
[REDACTED]	Floorplan Download	999	0	999	Deactivated	2023-06-20	2024-06-30

Allocate resources

The resource allocation function allows you to distribute Sharable Links to any member within the organization. Typically, members share resources within the organization by default. This function serves the following purposes:

1. Organization administrators can allocate Sharable Links to each member to regulate resource consumption.
2. Agents can recharge Sharable Links to customers based on their requirements.

To access the resource allocation function:

1. Log in to the Console.
2. Navigate to "Usage-Resource" in the left navigation bar.
3. Enter the "Member Account" page, which displays historical records and information for allocating resources to members. If no resources have been allocated, the table will be empty. You can click on the "Allocate resources" button to initiate resource allocation.

Please refer to the image description below.

Overview **Member Account**

Billable Items Status Member Full Name Clear Search

The list shows the detailed allocation of resources to members, with each allocation recorded as a separate item.

Allocate resources

Full Name	Billable Items	Total	Usage	Balance	Status	Start time	End time	Action
limeiqing	Sharable Links	10	0	10	Valid	2023-07-05	2024-07-31	Deactivate
limeiqing	Sharable Links-XL	10	10	0	Deactivated	2023-05-12	2023-05-13	Deactivate
limeiqing	Sharable Links	200	200	0	Expired	2023-04-21	2023-04-30	Deactivate

Select a resource package

Select the name of the member who will be allocated resources.

Overview **Member Account**

Billable Items Status Member Full Name Clear Search

The list shows the detailed allocation of resources to members, with each allocation recorded as a separate item.

Allocate resources

Allocate resources

Note: When members are not assigned resources, they can use the resources of the team. However, once a member has been assigned a limited resource, they will only be able to use the assigned resource and will no longer be able to share the team's resources, and this action cannot be undone.

* Select a resource package

Virtual Renovation nxGbVEBZGgqLwNd0
999/999 2024-06-30

* Member

limeiqing

limeiqing

Select date

* Total

Please enter the total allocation amount

Cancel **Confirm**

Full Name	Billable Items	Total	Usage	Balance	Status	Start time	End time	Action
limeiqing	Sharable Links	10	0	10	Valid	2023-07-05	2024-07-31	Deactivate
limeiqing	Sharable Links-XL	10	10	0	Deactivated	2023-05-12	2023-05-13	Deactivate
limeiqing	Sharable Links	200	200	0	Expired	2023-04-21	2023-04-30	Deactivate

Input the expiration time for this allocation: The date must be on or before the expiration time of the selected resource package.

Overview **Member Account**

Billable Items Status Member Full Name Clear Search

The list shows the detailed allocation of resources to members, with each allocation recorded as a separate item.

Allocate resources

Allocate resources

Note: When members are not assigned resources, they can use the resources of the team. However, once a member has been assigned a limited resource, they will only be able to use the assigned resource and will no longer be able to share the team's resources, and this action cannot be undone.

* Select a resource package

Virtual Renovation nxGbVEBZGgqLwNd0
999/999 2024-06-30

PointCloud Download gM0pK0BKZL1EzdJY
999/999 2024-06-30

Sharable Links-XL yDZ7prqYj6oYz2GP
Unlimited/Unlimited 2038-01-19

Sharable Links-L nOeNAK14X91W8mkz
Unlimited/Unlimited 2038-01-19

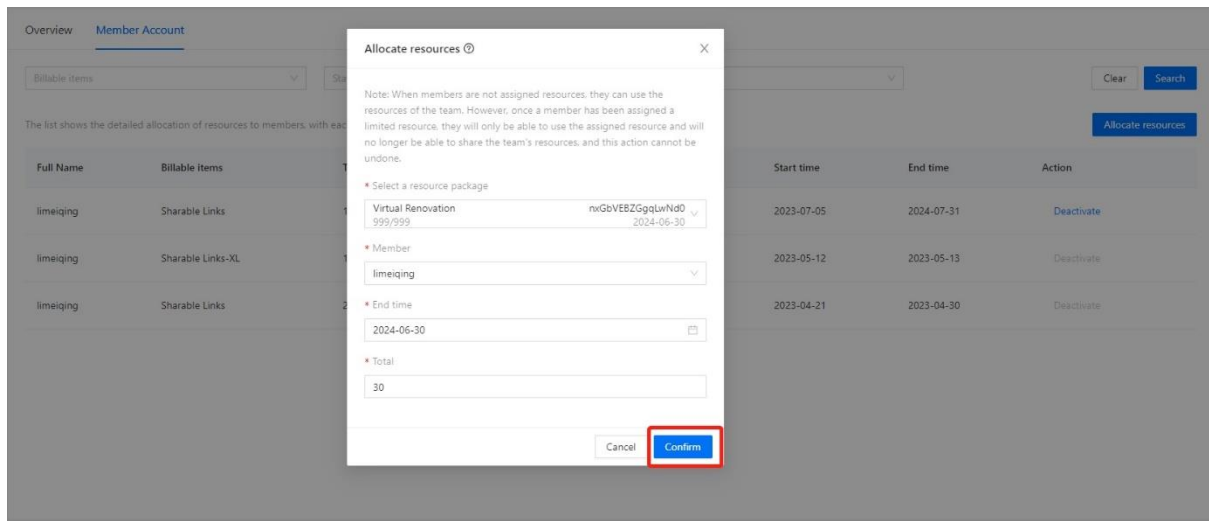
Sharable Links-M 7vRIKEoDOlqAZ4G6
Unlimited/Unlimited 2038-01-19

Sharable Links y7NXZE1JAb8MVPV
Unlimited/Unlimited 2038-01-19

Cancel **Confirm**

Full Name	Billable Items	Total	Usage	Balance	Status	Start time	End time	Action
limeiqing	Sharable Links	10	0	10	Valid	2023-07-05	2024-07-31	Deactivate
limeiqing	Sharable Links-XL	10	10	0	Deactivated	2023-05-12	2023-05-13	Deactivate
limeiqing	Sharable Links	200	200	0	Expired	2023-04-21	2023-04-30	Deactivate

Input the total amount of resources for this allocation: The value must be less than or equal to the balance of the selected resource package. Click "Confirm" to complete this allocation, and you will see the allocation record appear in the issued table.



Overview **Member Account**

Billable items: [dropdown] Status: [dropdown] Member Full Name: [dropdown] [Clear] [Search] [Allocate resources]

The list shows the detailed allocation of resources to members, with each allocation recorded as a separate item.

Full Name	Billable Items	Total	Usage	Balance	Status	Start time	End time	Action
limeiqing	Virtual Renovation	20	0	20	Valid	2023-07-05	2024-06-30	Deactivate
limeiqing	Sharable Links	10	0	10	Valid	2023-07-05	2024-07-31	Deactivate
limeiqing	Sharable Links-XL	10	10	0	Deactivated	2023-05-12	2023-05-13	Deactivate
limeiqing	Sharable Links	200	200	0	Expired	2023-04-21	2023-04-30	Deactivate

Note: Once a member has been allocated resources, they will no longer be able to share the organization's resources in the future.

Recent Activities

What is Recent Activity?

Recent Activity currently only displays the historical records of virtual renovation within your organization. Any member who has generated virtual renovation will be recorded here.

AI Virtual Renovation

<https://global-public.realsee-cdn.com/release/vrsaas/file/signwork/tag/bbfbd284-77bf-46ee-3dfd-18772afc1f60.mp4>

Album

Albums Overview

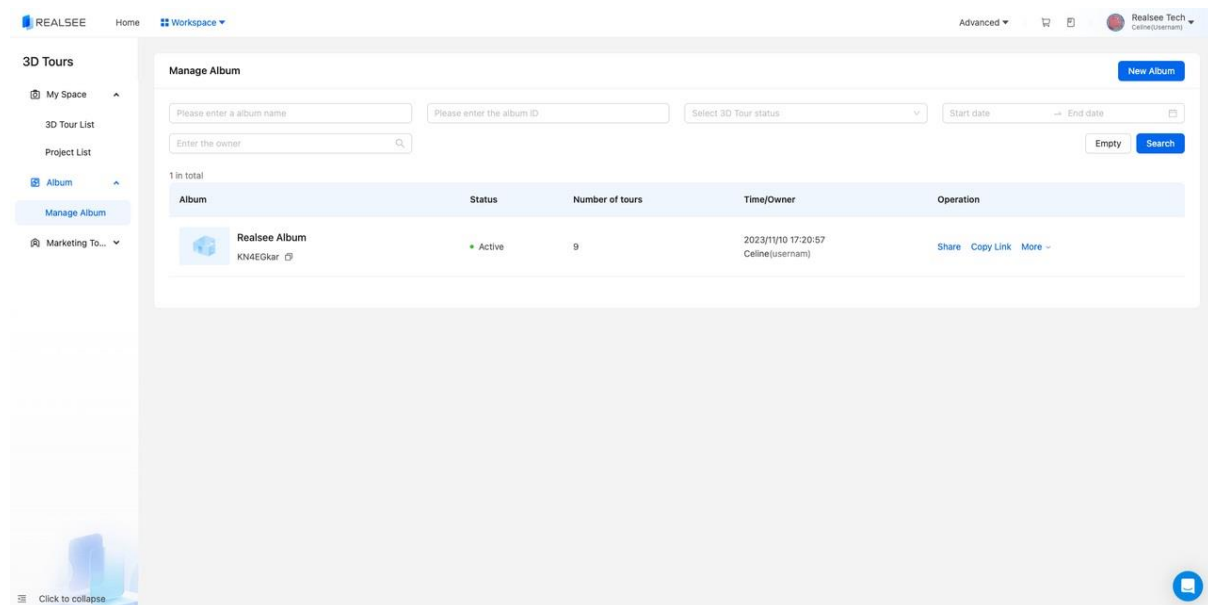
Albums is a new feature we launched for showcasing multiple 3D tours in one place:

- The Albums function allows you to easily showcase a collection of your 3D tour creations in one place. This eliminates the need to manage multiple links for each individual tour. Simply create an album and select which tours you want to group together to recommend to your visitors.
- With Albums, your audience can seamlessly browse through your different spaces in one viewing experience. No more hassle of navigating across scattered links. All your best work in one spot!
- Albums are the perfect way to highlight your diverse portfolio in a cohesive manner. Group tours with similar styles or themes for a more engaging visitor journey. Tell a compelling visual story across various projects.
- Save time and simplify tour management with Albums. Update tours within an album easily while retaining the shared link. Reorder, add or remove tours as your portfolio evolves.
- Promote your entire capabilities on your website, social media and marketing materials using a single Albums link. Increase discovery and exposure of your work.

Here is a case study: <https://realsee.ai/49kk3vqA>

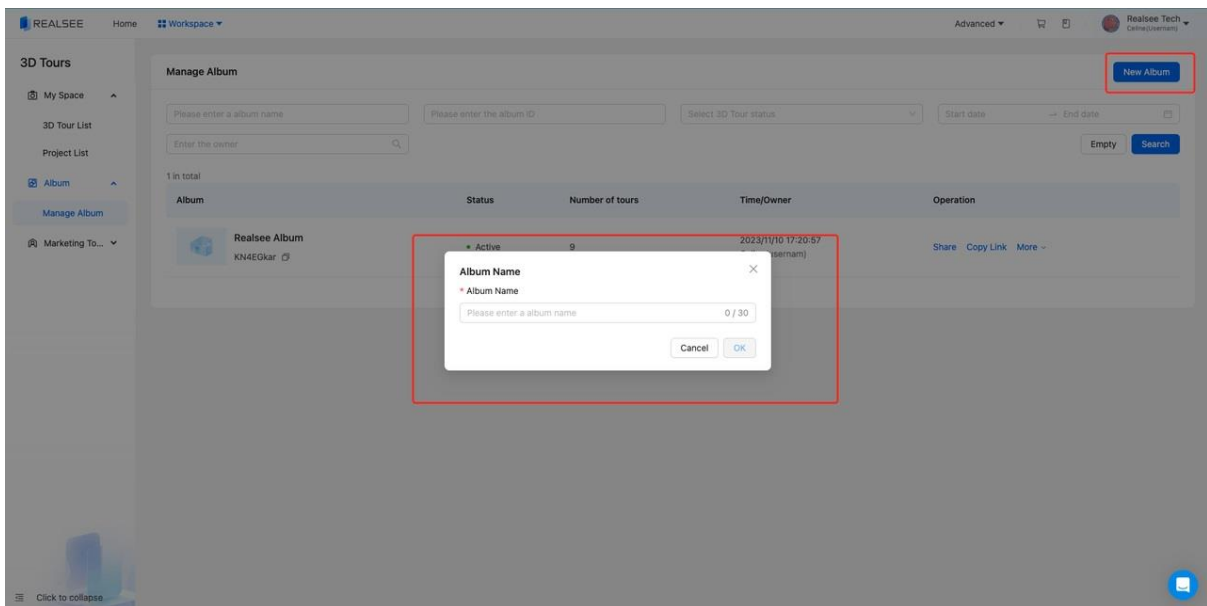
How to Use Albums

Access: Console > 3D Tours > Album > Manage Album



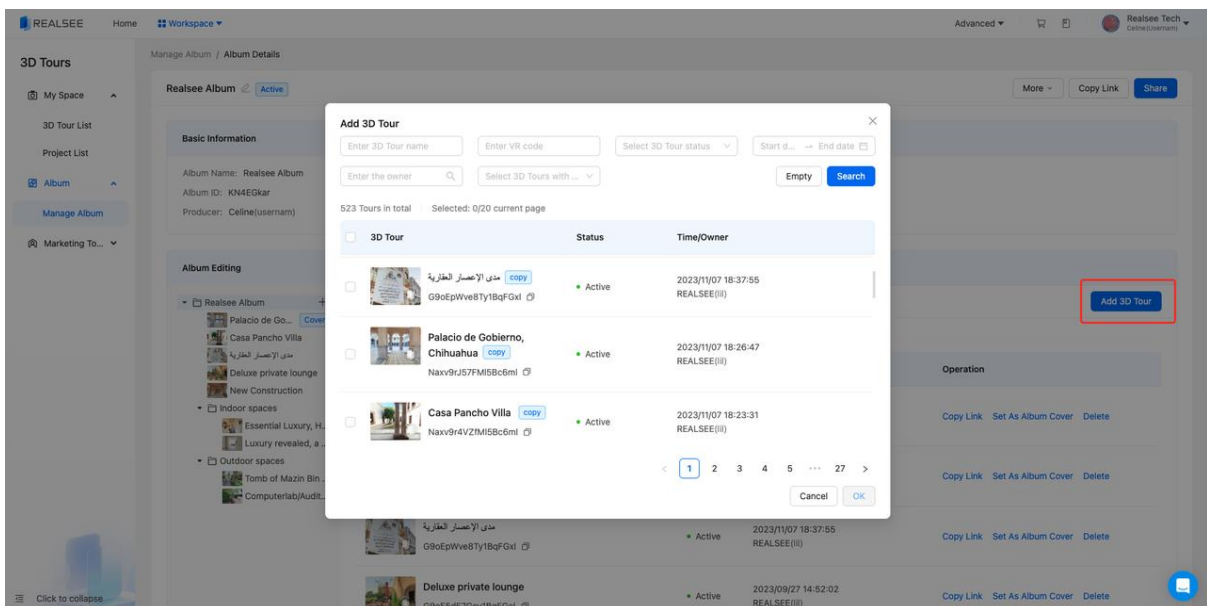
Create a New Album

Click New Album, and name the album for better management.

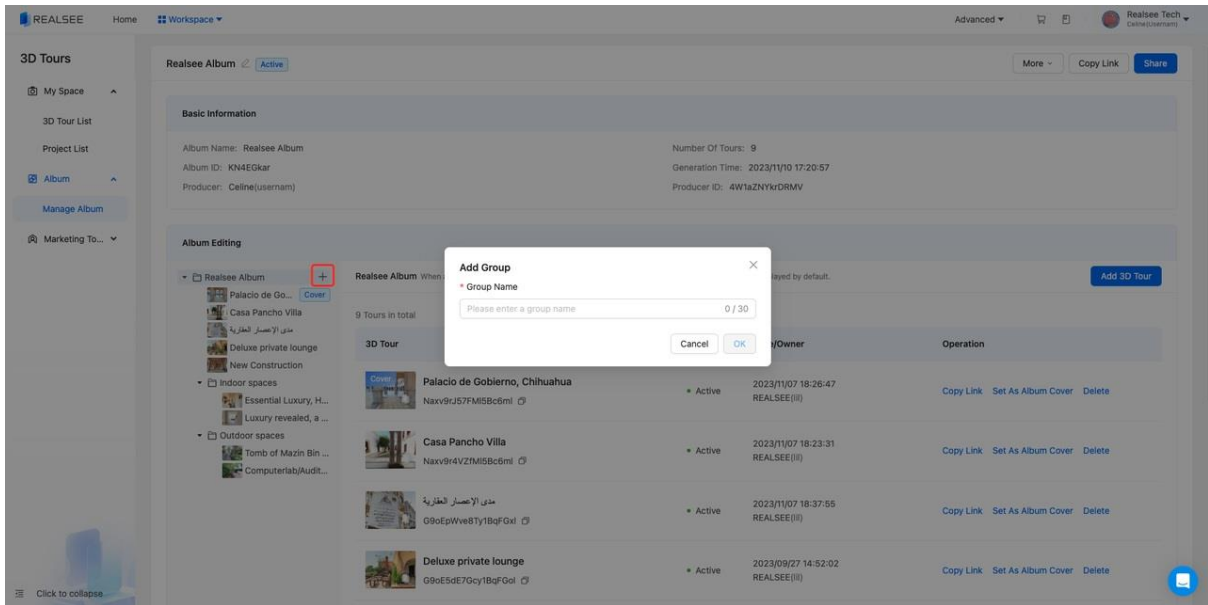


Manage Albums

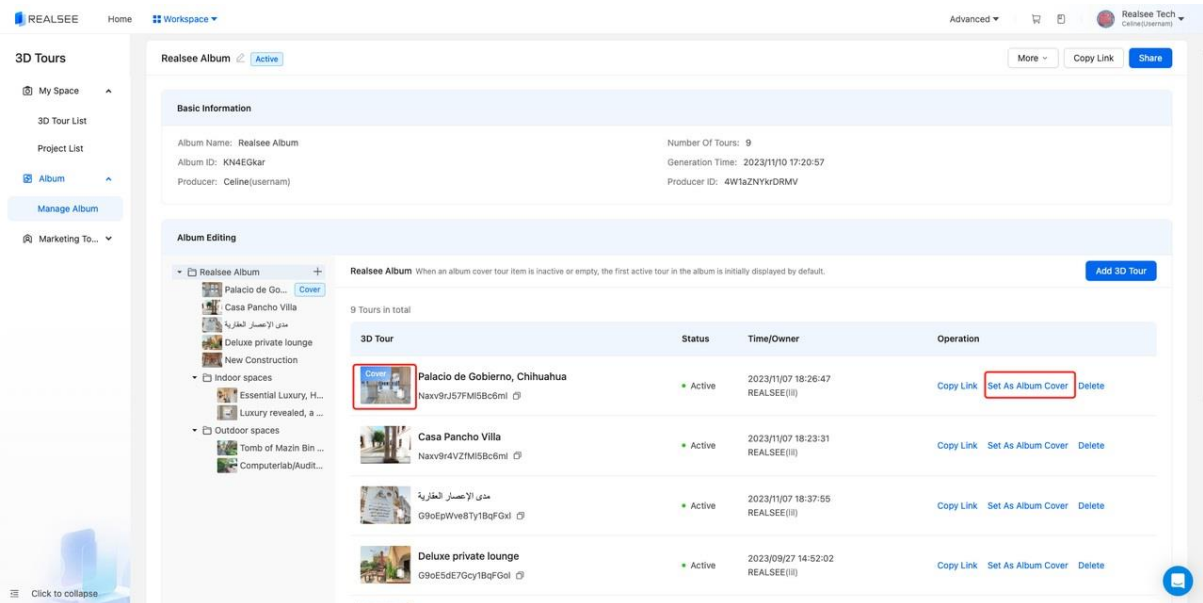
- Click Add 3D Tour, you can add projects from your account to this album. Each album supports up to 50 tours.



- Click the + on the left sidebar, you can add groups in the album. After adding a group, select the new group, then you can add 3D tours under the group. This helps better categorize projects in the album.



- Each album needs a cover, which is the first 3D Tour seen when entering the album. You can set it by clicking Set As Album Cover in the list. By default the first tour added to an album is the cover.



- Share and set album status. Click Share to get the album link and share with others. Note, only active albums can be accessed. Active albums do not incur additional resource consumption. You can change album status anytime.

REALSEE Home Workspace Advanced REALSEE Tech

3D Tours

- My Space
- 3D Tour List
- Project List
- Album
- Manage Album
- Marketing To...

Manage Album / Album Details

Realsee Album Active More Copy Link Share

Basic Information

Album Name: Realsee Album Number Of Tours: 9
Album ID: KN4EG0kar Generation Time: 2023/11/10 17:20:57
Producer: Celine(usernam) Producer ID: 4W1sZNYkrDRMV

Album Editing

Realsee Album When

9 Tours in total

3D Tour

Palacio de Gobierno, Chihuahua
Navx9rJ57FMSBc6ml

Casa Pancho Villa
Navx9r4VZfM5Bc6ml

مدى الإصدار العقارية
G9oEpWwe8Ty1BqFGxl

Deluxe private lounge
G9oE5dE7Gy1BqFGxl

Operation

Owner	Operation
REALSEE(II)	Copy Link Set As Album Cover Delete
REALSEE(II)	Copy Link Set As Album Cover Delete
REALSEE(II)	Copy Link Set As Album Cover Delete
REALSEE(II)	Copy Link Set As Album Cover Delete

Share

Realsee Album
2023/11/10 17:20:57
Celine(usernam)
Set as Active

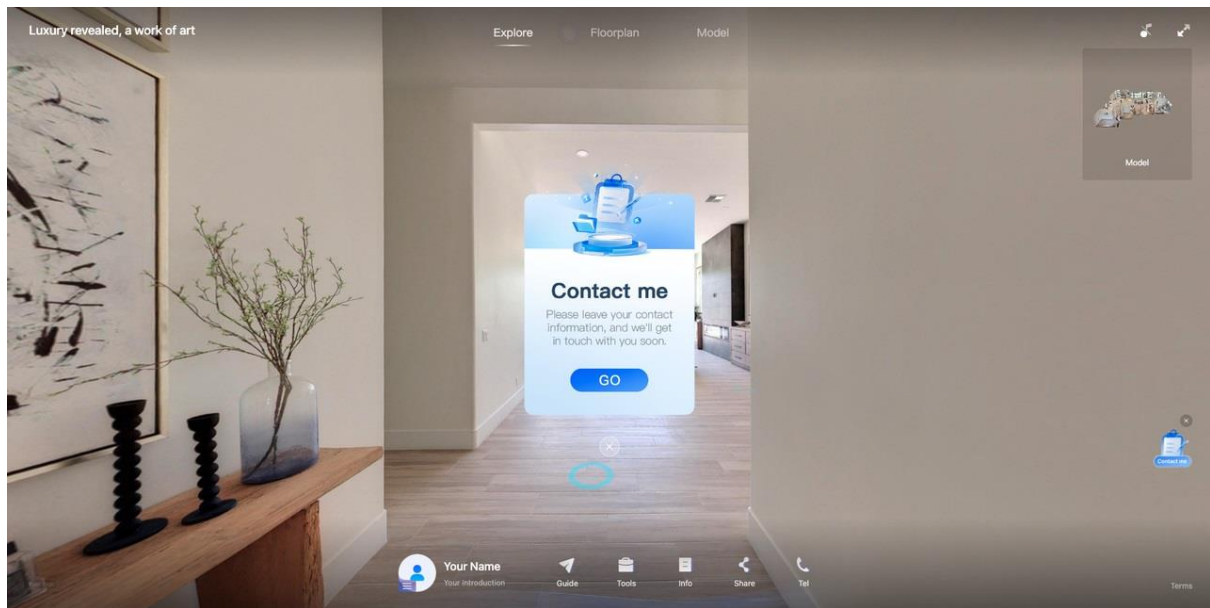
Sharing Channel: Copy Link

Visitor Message

What is the Visitor Message?

The Visitor Message feature is a solution we provide for marketing scenarios. When a space is used for commercial display, I provide an entrance for visitors to proactively fill in inquiry information. The space owner can view all the information filled in by visitors in the Console.

See example: <https://realsee.ai/qjMMXk7W>



Contact Us

Name

Enter your or your company's name

Tel

Enter your phone number

Email

Enter your Email address

Leave a message

Please let us know more about your Ideas

Submit

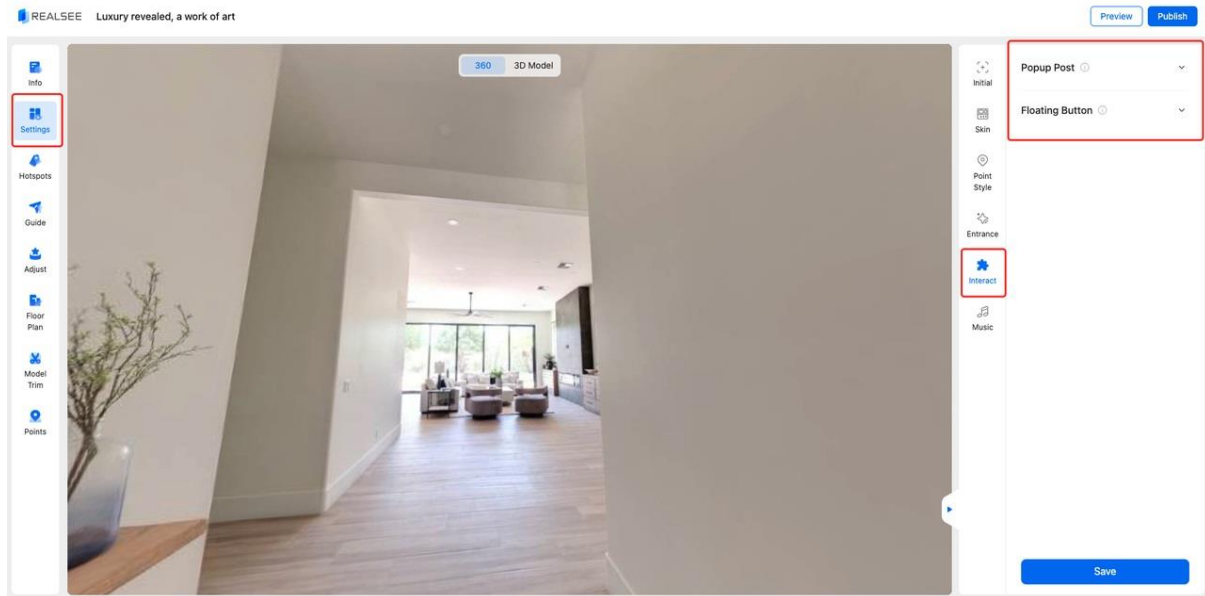
The value of this feature is:

1. You can directly get users' contact information and build a sales lead database. These leads are more real and effective.
2. Understand users' basic information and consumption needs for targeted marketing, easier to convert.
3. Have users fill out forms at the end of the virtual experience, with good scenario marketing effects and high conversion rates.
4. Build your own marketing resources and reduce reliance on external promotion platforms.

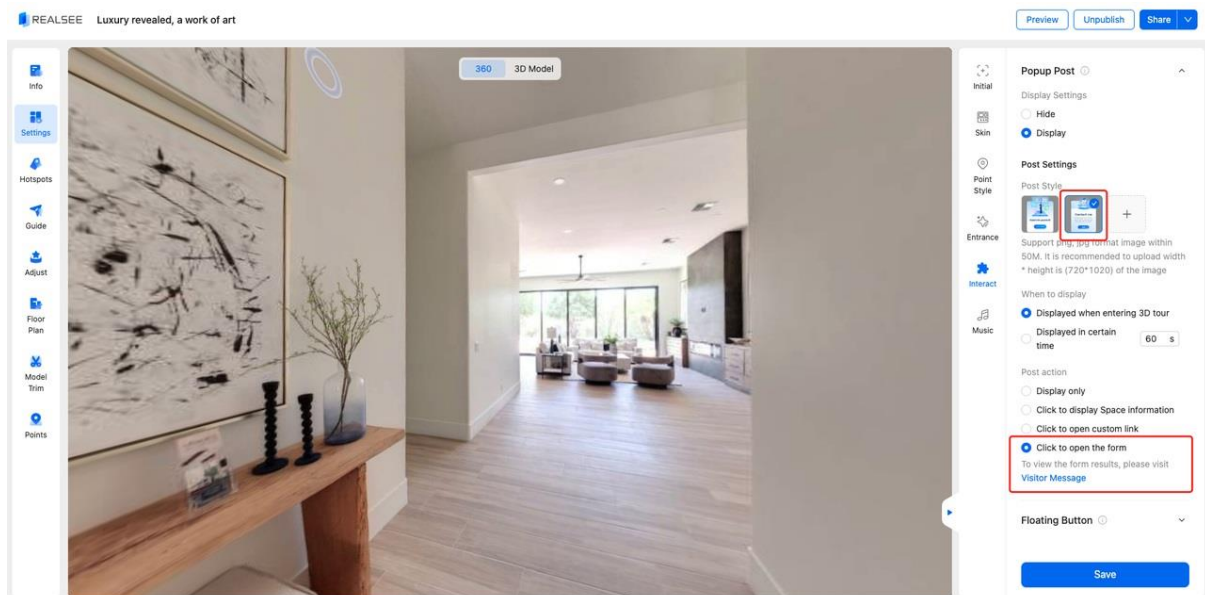
How to Use the Visitor Message Feature?

How to set up the form entrance in 3D Tours?

1. Log in to the Console, select the project you want to edit from the 3D Tour List, and enter Editor > Settings > Interact. We currently support entering the form collection in Popup Post and Floating Button.



1. Take Popup Post as an example. You can choose our default style as the Post style, or upload your own DIY poster image. In Post action, select Click to open the form, then click Save to complete the setup.



What information can be filled in Visitor Message? Can it be customized?

Currently, visitors can fill in: Name, Tel, Email, and Leave a message. This information can not be customized for now.

How to view the information submitted by visitors?

1. Go to Console > Marketing Tools > Visitor Message. This shows all visitor information

submitted from all the tours you manage.

The screenshot shows the REALSEE application interface. On the left is a sidebar with navigation options: 3D Tours, My Space, 3D Tour List, Project List, Album, Marketing To..., Live 3D Call, and Visitor Message (highlighted). The main content area is titled 'Visitor Message' and contains a search bar with filters for 'Enter 3D Tour name', 'Select the processing status', and 'Start date' to 'End date'. Below the search bar, it indicates 'Total: 1' and displays a table with the following data:

Basic Information	Message	Remarks	Operation
Celine Pending Tel: 1865899841 Email: celine@realsee.com Submission time: 2023/11/02 19:14:05 3D Tour: Luxury revealed, a work of art	I really like your house. Please give me more information, including price, payment way. Thank you very much!	-	Mark As Processed Details

1. When you have multiple messages that need processing, you can click Mark As Processed to modify the processing status of the current message. This can help you better focus on unprocessed tasks.

This screenshot shows the same 'Visitor Message' interface but with two messages. The search filters are empty. It indicates 'Total: 2' and displays a table with the following data:

Basic Information	Message	Remarks	Operation
Lili Wang Pending Tel: 910-62315841 Email: liliwang@realsee.tech Submission time: 2023/11/02 19:19:24 3D Tour: Luxury revealed, a work of art	Please tell me more. Looking forward to your reply.	-	Mark As Processed Details
Celine Processed Tel: 1865899841 Email: celine@realsee.com Submission time: 2023/11/02 19:14:05 3D Tour: Luxury revealed, a work of art	I really like your house. Please give me more information, including price, payment way. Thank you very much!	-	Mark As Pending Details

Upload 3D tour to Google Street View

Why Upload Your Project to Google Street View?

For Commercial Real Estate Owners

For a commercial real estate owner, uploading panoramic images of the property to Google Street View can provide the following benefits:

1. Realistically showcase interior scenes to attract more potential customers. They can directly browse the layout and décor online for a more intuitive understanding of the property.
2. Showcase the property's best selling points, like views and interior design, to increase the property value.
3. Facilitate remote buyers in viewing the property, attracting more out-of-town or overseas customers.
4. Combine with the property website and links to direct web users to detailed information.
5. Increase web exposure and build brand awareness to attract more customers.

For 3D Photographers

1. Demonstrate photography skills and style to effectively enhance personal or studio professional influence.
2. Attract more real estate owners' attention and get more business opportunities for real estate photography.
3. Fully utilize Google Maps traffic to expand works' exposure and reach.
4. Embed panoramic links on a personal website to visually showcase works.
5. More conveniently share works with clients or on social media.

What is the Effect of Uploading Realsee Projects to Google Street View?

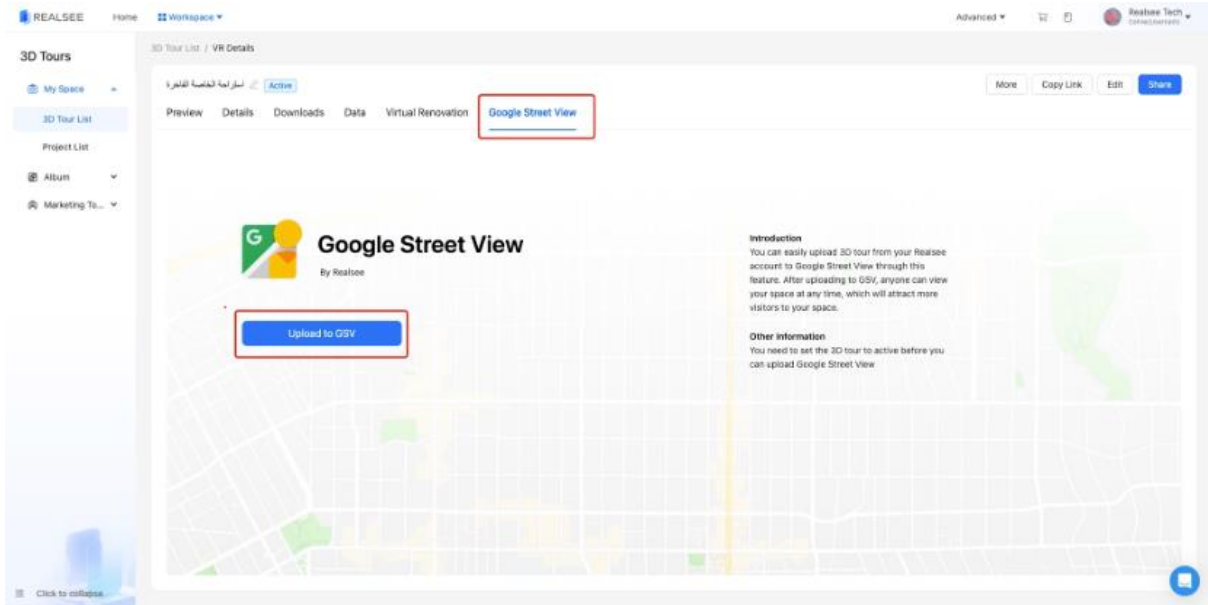
Through the Realsee platform, you can easily upload all panoramic data to Google Street View with one click. Realsee will associate all panoramas together according to their real locations. Customers can immerse themselves walking through the project on Google.

Here is a real case:

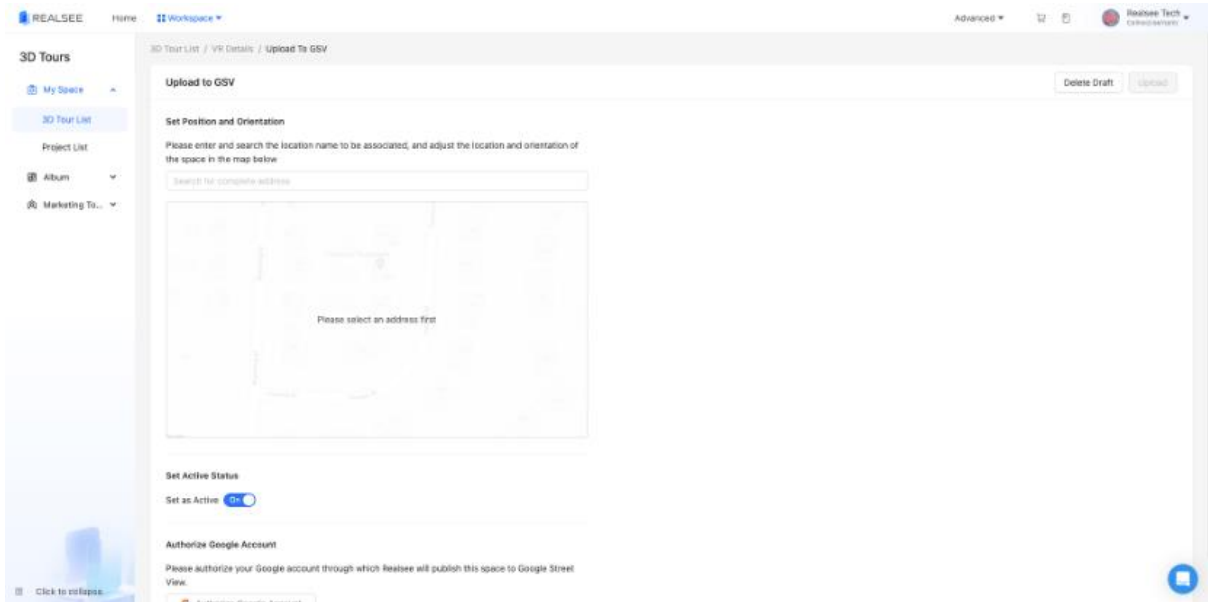
<https://www.google.com/maps/@24.9233161,46.8107884,3a,75y,345.84h,87.95t/data=!3m7!1e1!3m5!1sAF1QipOjXNE90Gcpfxr2gp5ZQcuhWRCFhvHlm7DU2EFz!2e10!3e12!7i8000!8i4000?entry=ttu>

How to Upload a Realsee Project to Google Street View?

- Log in to Realsee Console: <https://my.realsee.ai>, select the project you want to upload from the 3D Tour List, and enter the details page.
- Click the Google Street View tab, and click Upload to GSV.



- In the address field, enter the real location of your project, and select the real location result.



After the map is loaded, the top view of the destination model will be displayed in the center of the map. Please adjust and rotate the model according to the real location of the project. The right position and orientation will provide users with a better browsing experience.



- Set the project to Active status. Only active 3D tours can be published to Google Street View.
- Authorize Google Account. Log in and bind your existing Google account. Please be sure to check the Publish on Google Street View option. As shown below:

 Sign in with Google

realsee.ai wants access to your Google Account



Select what **realsee.ai** can access

- Publish and manage your 360 photos on Google Street View. [Learn more](#)



Because you're using Sign in with Google,
realsee.ai will be able to

- Associate you with your personal info on Google
- See your personal info, including any personal info you've made publicly available
- See your primary Google Account email address

Make sure you trust realsee.ai

You may be sharing sensitive info with this site or app. You can always see or remove access in your [Google Account](#).

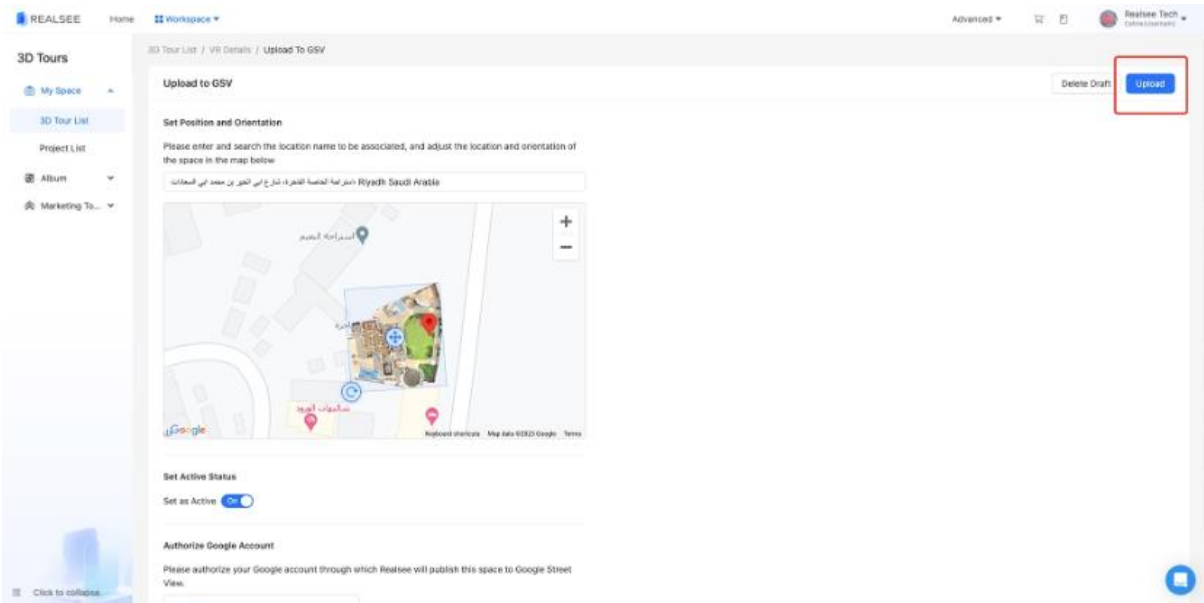
Learn how Google helps you [share data safely](#).

See realsee.ai's [Privacy Policy](#) and [Terms of Service](#).

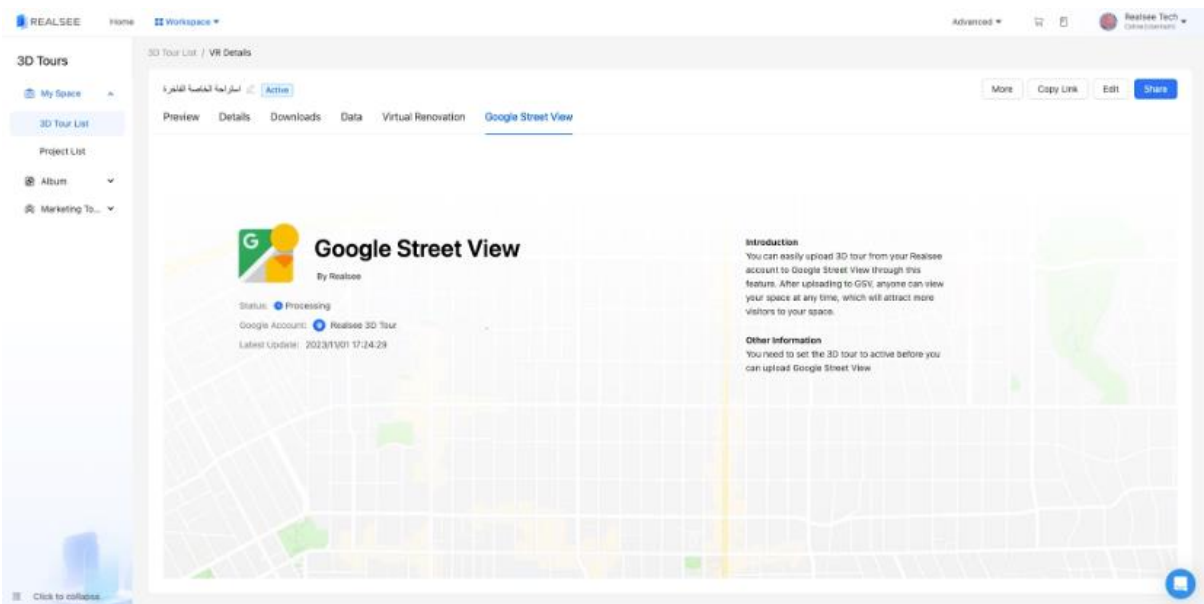
Cancel

Continue

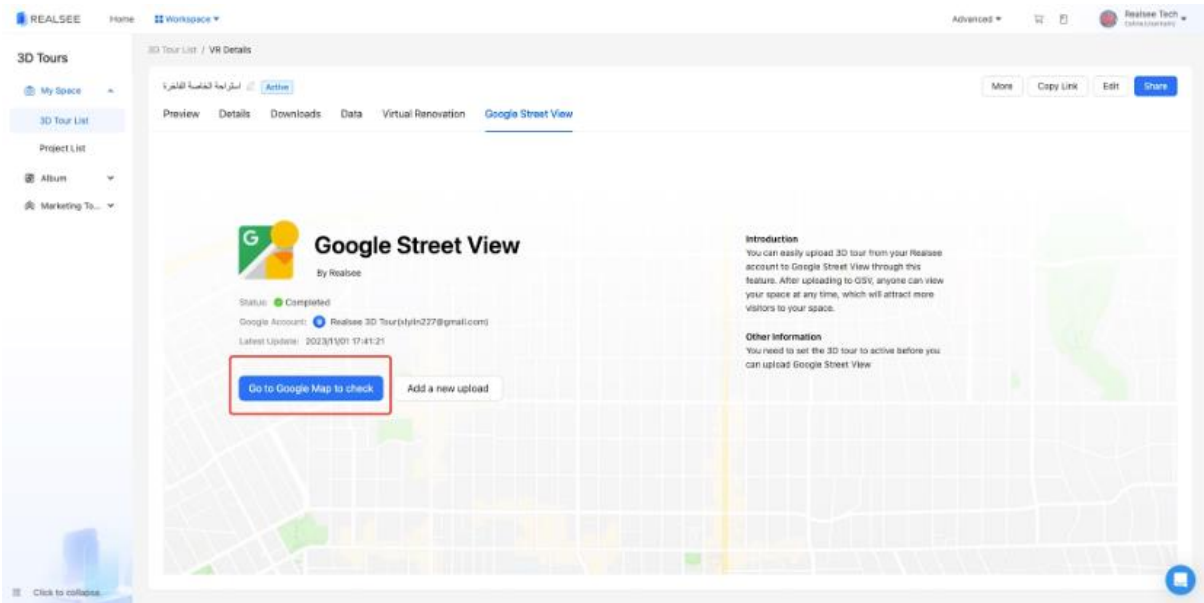
- After confirming all information, click the Upload button to upload the data to Google Street View.



- Uploading the project to Google Street View will take some time depending on the number of spots scanned in your project. Generally a project with 50 spots takes about 30 minutes. Please be patient and come back to refresh the page later.



- When the upload is complete, you can click Go to Google Map to check to see the result.



How to Remove a Project from Google Street View?

If you want to delete a published project, you need to log in to the publisher's Google account and delete it on the Google platform. Please refer to the following link for details:

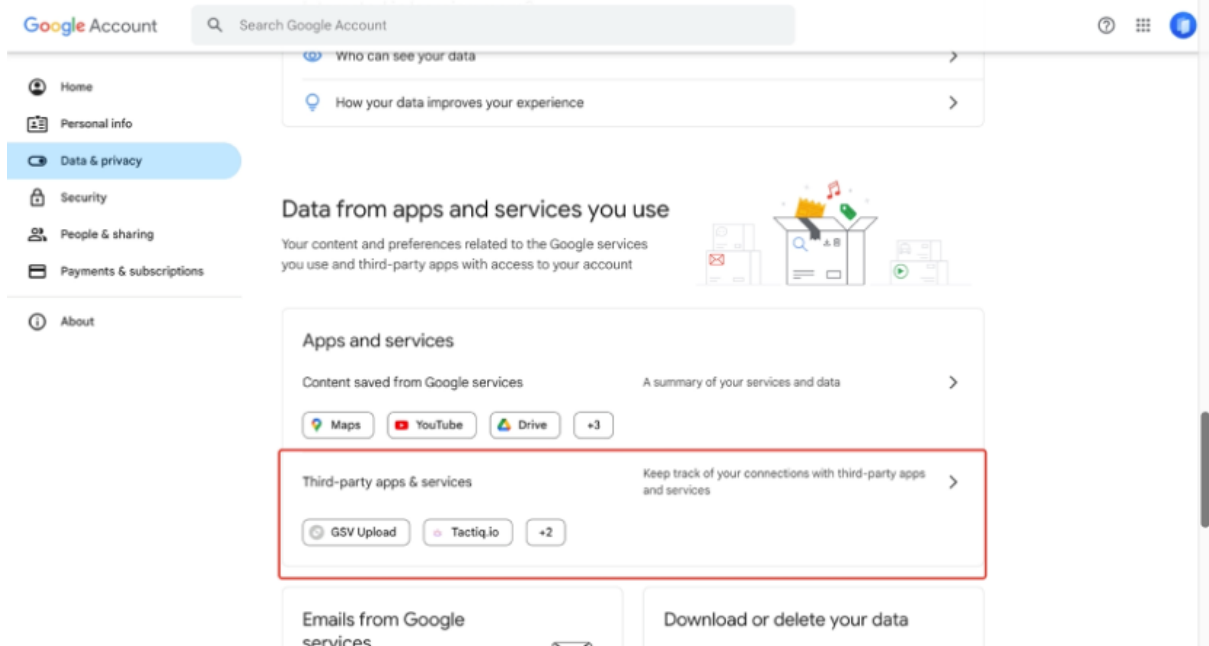
<https://support.google.com/maps/answer/2622947>

How to Switch Google Accounts?

Currently Realsee only supports binding one Google account per identity. If you need to switch Google accounts to publish different projects, please go to the Google center to remove the authorization of the existing account with Realsee, then re-associate with the new account.

Removing Binding Steps

- Log in to Google Account Center: <https://myaccount.google.com>
- Click Data & Privacy, find Data from apps and services you use - Third-party apps & services



- Find the REALSEE app

← Third-party apps & services

- Intercom
- macOS
- Matterport
- Quora
- REALSEE**
- Tactiq
- TeamViewer
- Twitter
- Zillow
- Zoam

- Remove authorization

← REALSEE has some access to your Google Account

Access you've given to REALSEE

REALSEE has some access to info in your Google Account, including info that might be sensitive. You can always remove this access. [Learn about the risks](#)

Access given on: October 27, 5:30 PM

Web address: <https://realsee.ai>

REALSEE can:

- See your profile info
- Publish and manage your 360 photos on Google Street View

If you remove access
You might not be able to use some REALSEE features

Remove access

See something suspicious? [Report this app](#)

Co-Capture

Feature introduction

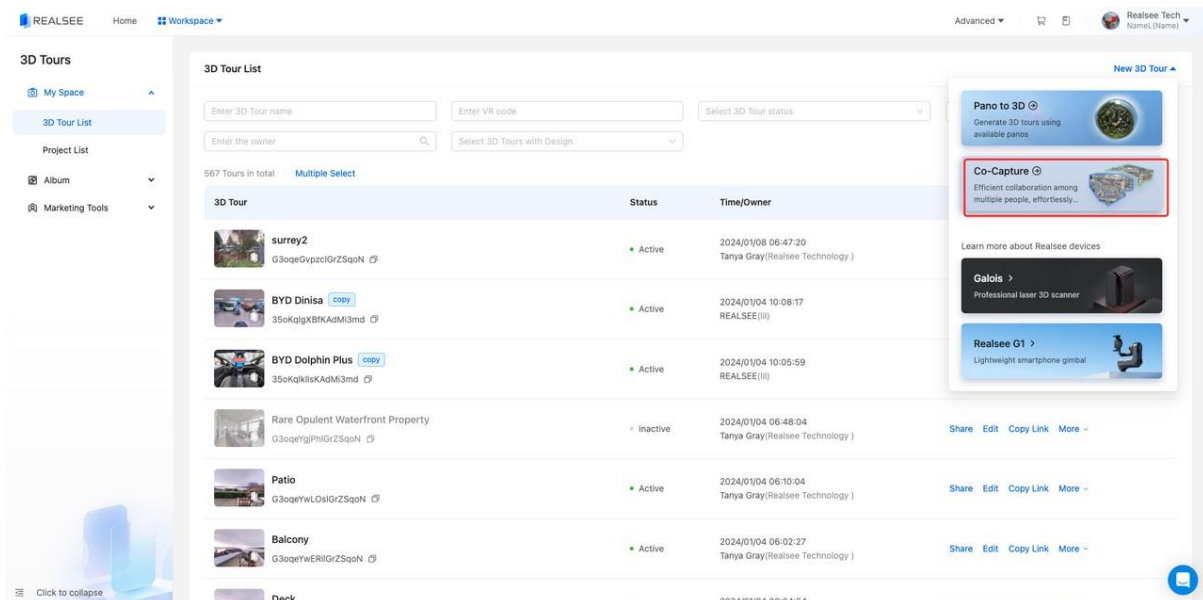
Support splicing multiple Galois projects into one project

Prerequisites for using collaborative collection

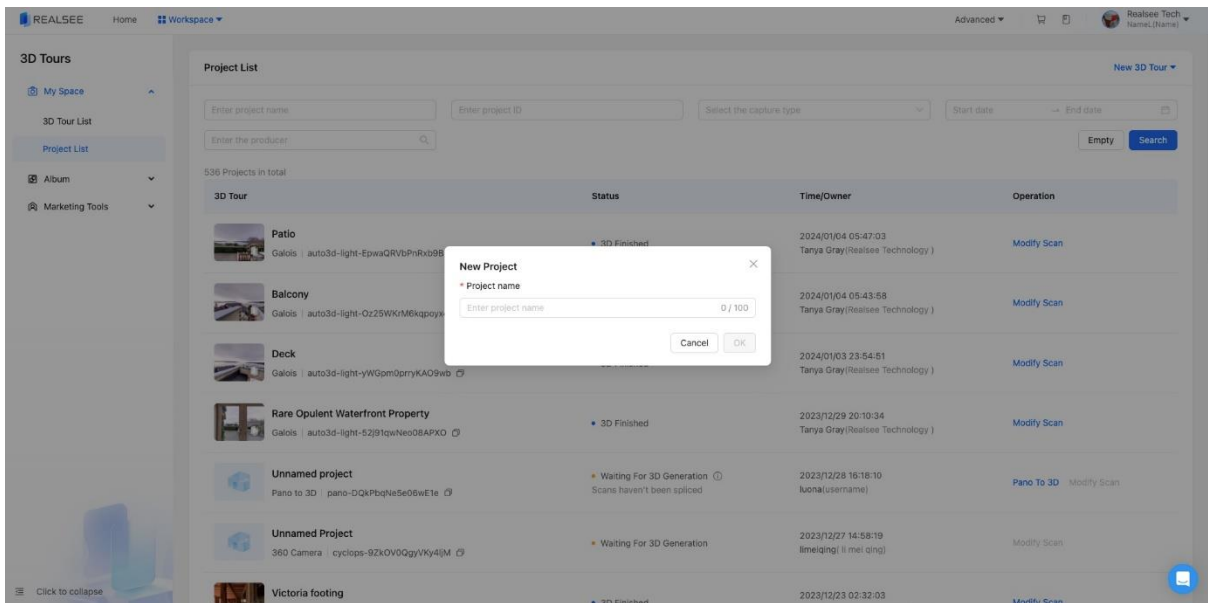
1. The projects involved in the merger must be the projects collected by Galois equipment ;
2. The merged projects must be successfully processed and the quality of the project (panorama, model, pose) must be confirmed;
3. The projects involved in the merger need to have at least one overlapping area (when shooting on site, the overlapping area between the two projects needs to be planned in advance, and the overlapping area cannot cross floors and must be on the same floor);
4. Within each overlapping area, a single project should shoot at least 3 points ;
5. The merged project can also be merged again as a participating project, but the upper limit of the total number of points cannot exceed 3000 (overseas 1000).

Function usage instructions

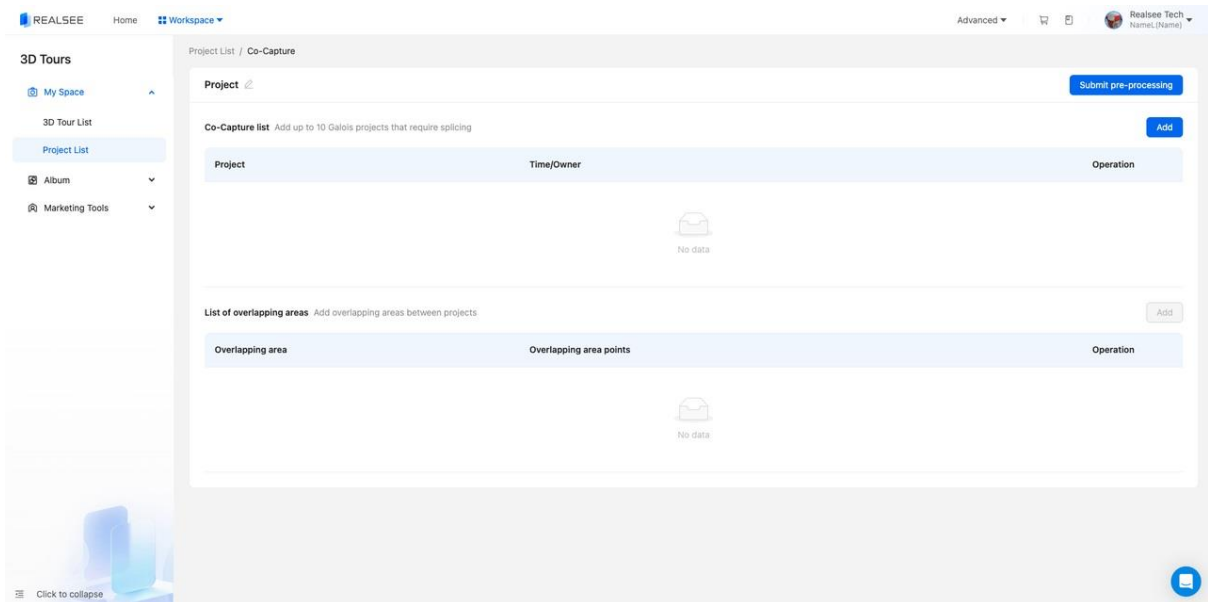
1. Enter collaborative collection



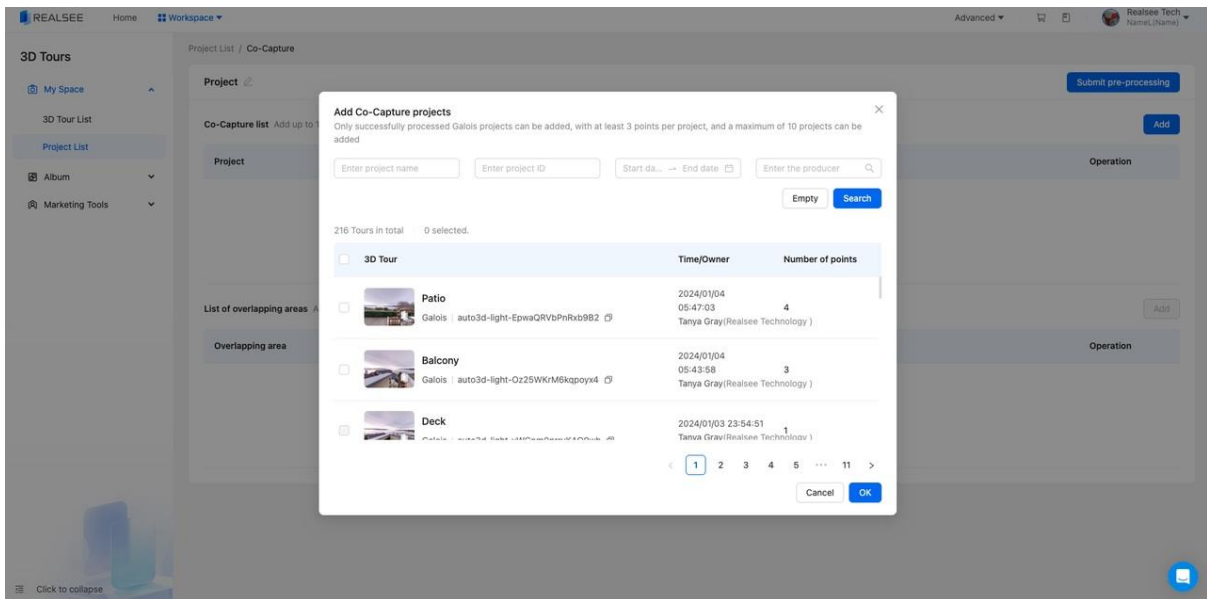
2. Enter a project name to create a collaborative collection project



3. Enter the collaborative collection management page

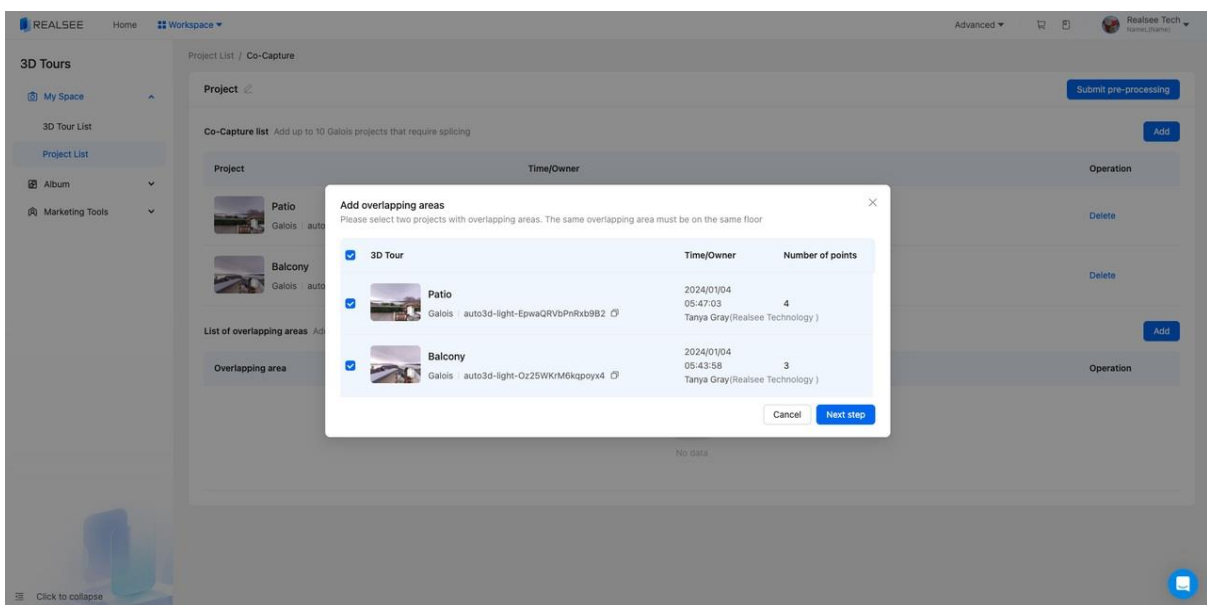


4. Add items that need to be spliced (only for Galois projects), with at least 3 points per item, and up to 10 items can be added to a collaborative collection

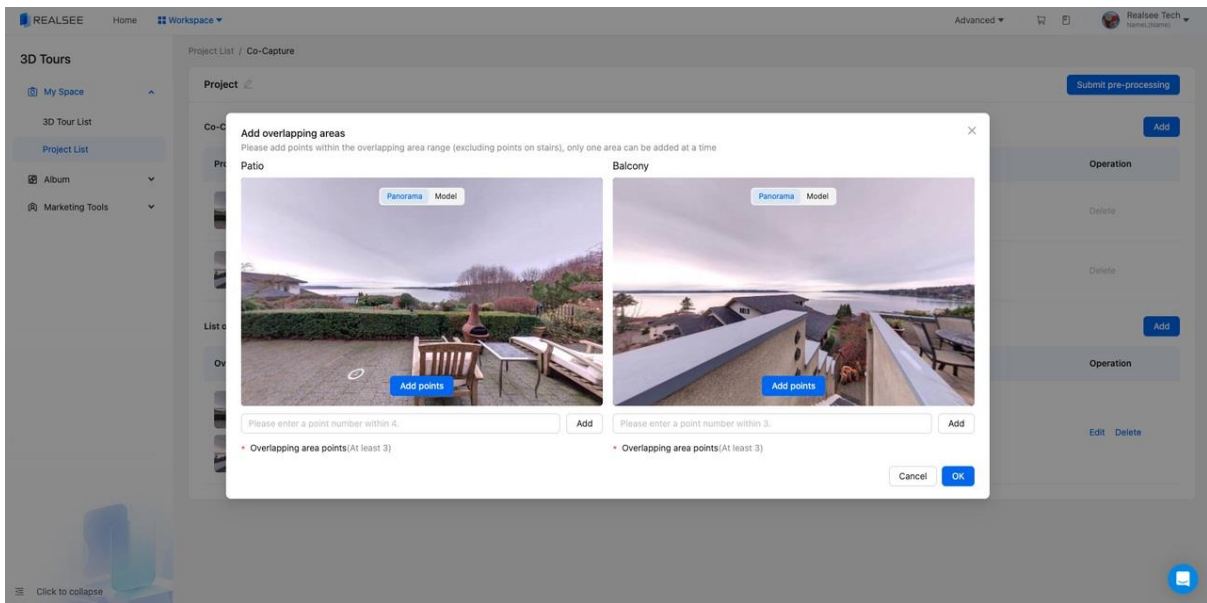


5. Add overlapping areas between projects

Step 1: Select a pair of items that overlap with each other, and only one pair can be selected at a time

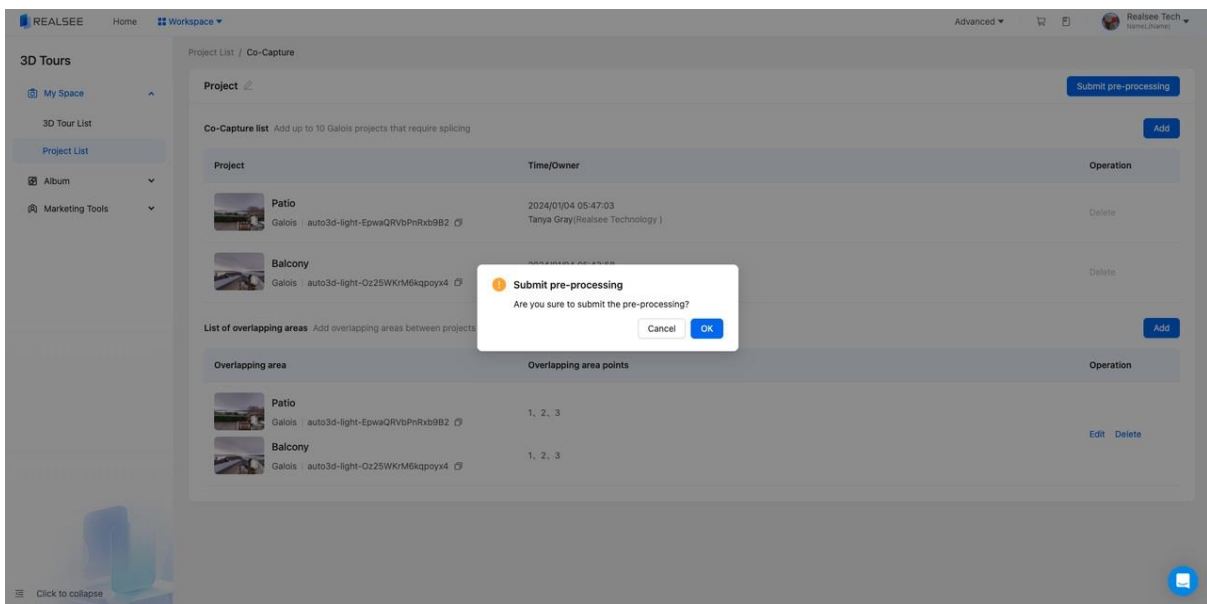


Step 2: Add points within the overlapping area range, you can directly enter the point number to add, or you can add points in the VR (add at least 3 points per project)



6. After adding the items that need to be spliced and the overlapping areas between the items, submit the preprocessing.

Preprocessing mainly involves automatically merging two projects through algorithms. It is expected to take 15-30 minutes to process, and the status of the processing results can be viewed in the project list.



7. When the project status is pre-processing successful, the point adjustment function is needed to confirm whether the result of splicing two project points is accurate

8. If the splicing result is correct, you can click to generate VR, and the project will carry out model reconstruction and VR processing

9. The generated VR can be viewed in the Console-VR list