

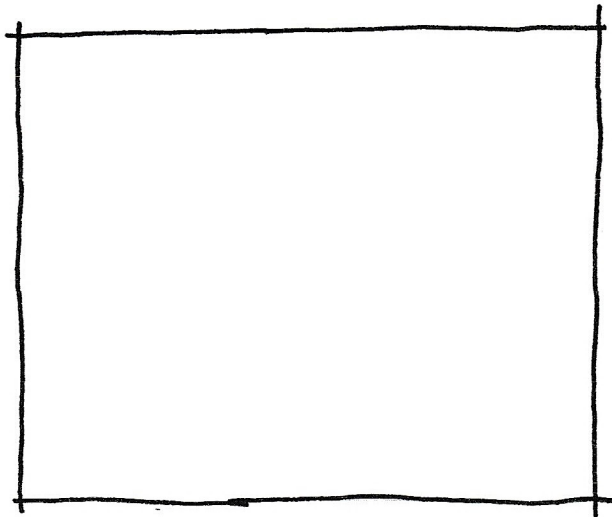
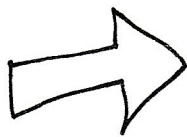
One Point Perspective

1. DRAW A BOX
2. DRAW AN EYE LINE
3. FIND A VANISHING POINT (V.P.)
4. BRING ALL CORNERS TO THE V.P.
5. ESTABLISH THE DEPTH OF THE BUILDING

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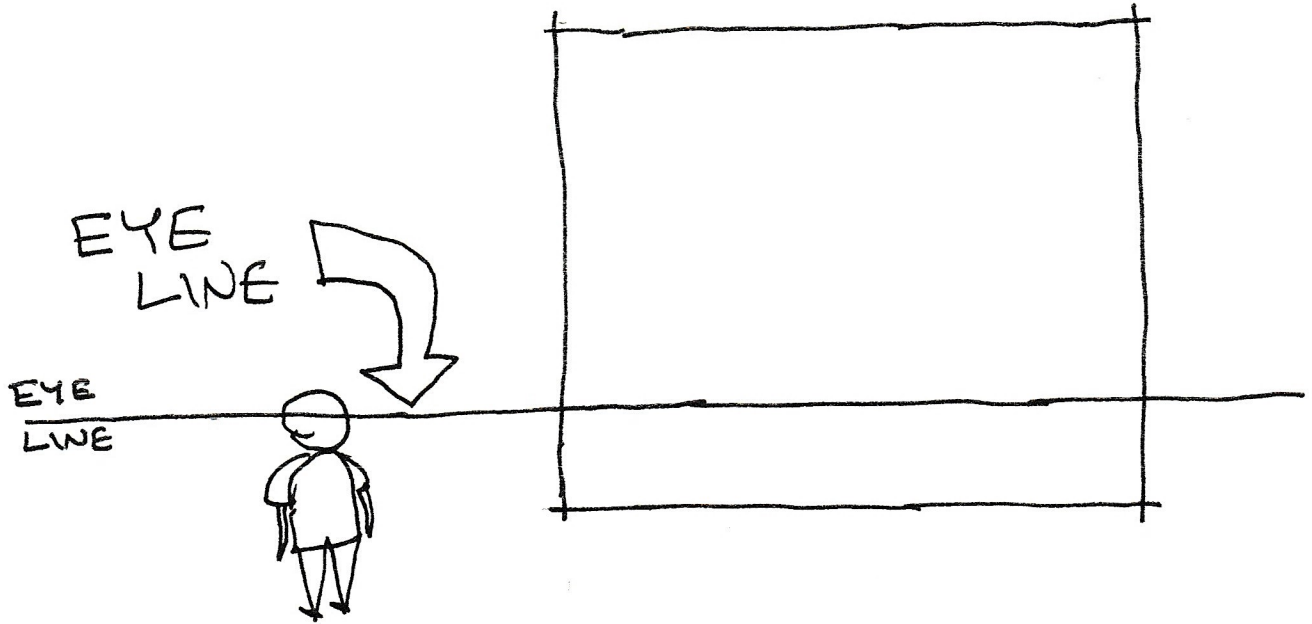
1.

Box



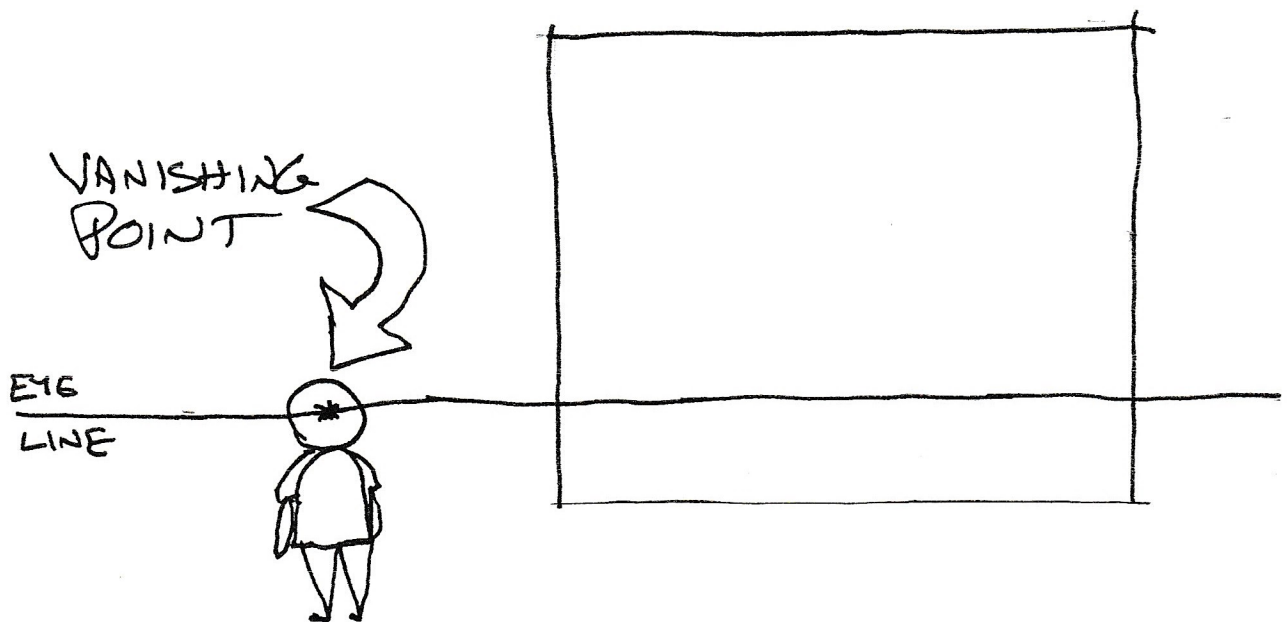
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2.



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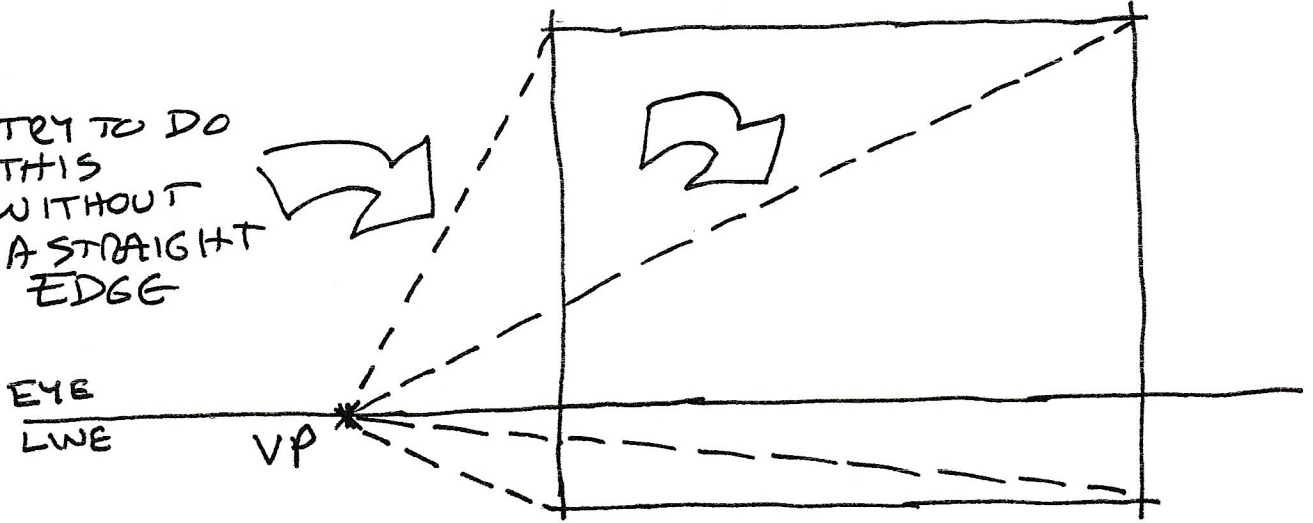
3.



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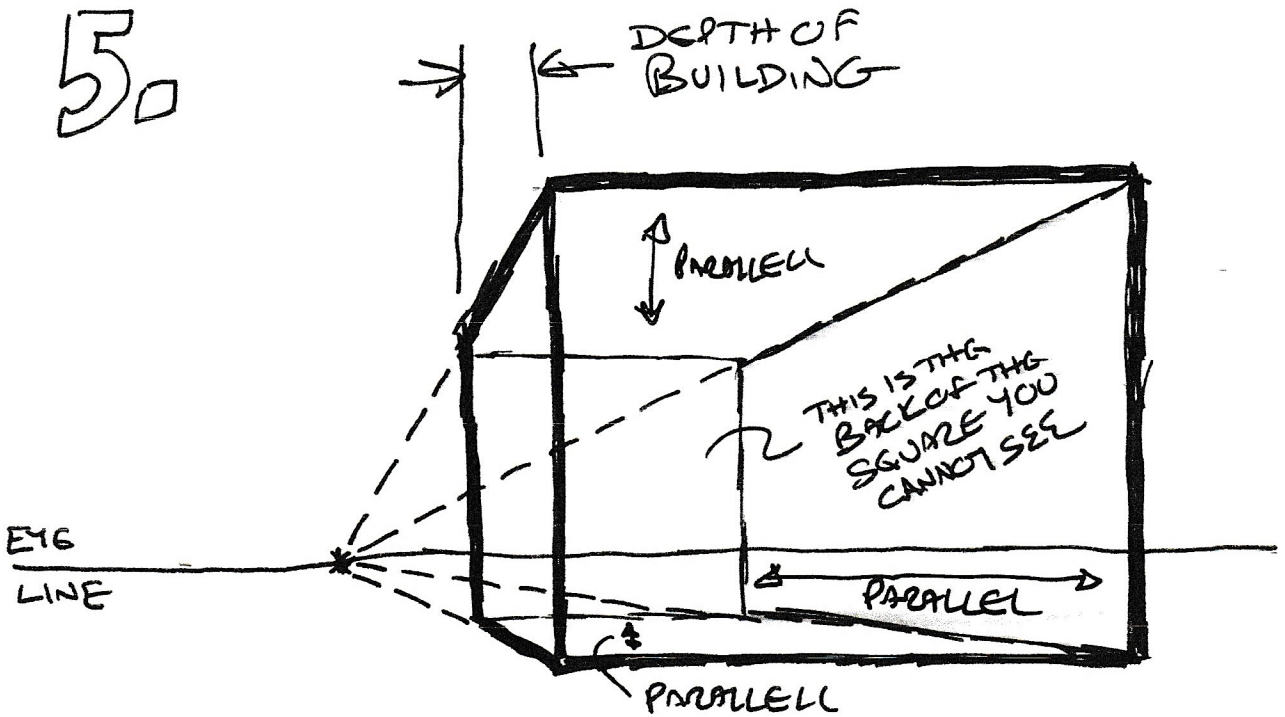
4

TRY TO DO THIS WITHOUT A STRAIGHT EDGE



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5



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HINT = SQUINT... AND YOU WILL SEE THE BASIC SHAPE