

37th Annual Fort Battle Re-enactment

2023 Participant's Schedule of Events

FRIDAY—November 3, 2023

- Noon - Re-enactors registration opens
Vehicles should quickly be unloaded and moved to parking areas

SATURDAY—NOVEMBER 4, 2023

- 7:00 - Reveille
- 8:00 - Camp inspections (as determined by unit commanders)
- 8:30 - Company formations and company drill (Confederate and Federal in their respective camp areas)
- 9:00 - Site & Museum opens to public
- 9:00 - Battalion formation, dress parade, and drill (CS & Federal in their respective camp areas)
- TBA - Participating Troops form and depart for non-spectator tactical***
- 9:30 - Ladies Tea (under the pavilion)
- 11:00 - Ladies fashion Show (under the pavilion)
- 12:00** - Fort & Camp areas closed to public, Spectators should begin to find seats along the road.
- 1:30 - Spectator Battle Begins**
(At the conclusion of the battle spectators are asked to remain quiet for the playing of taps.)
- 3:00 - Camps reopen to public
- 5:30 - Meal for reenactors
- 6:30 - Night firing of cannons
- 12:00 - Quiet time

*Troops participating in the Sat. AM tactical will be in the field until they merge into the Saturday afternoon spectator battle at 1:30

SUNDAY—NOVEMBER 5, 2023*

- 7:00 - Reveille
- 8:00 - Camp inspections (as determined by unit commanders)
- 8:30 - Company formations and company drill (Confederate & Federal in their respective camp areas)
- 9:00 - Site & Museum opens to public
- 9:30 - Period Church service
- 11:00 - Ladies fashion show
- 12:00 - Troops form for battle**, Fort & Camp areas closed to public
Spectators should begin to find seats along the road.
- 1:30 - Spectator Battle begins:** Assault on Fort Branch. (fort side field)
(At the conclusion of the battle spectators are asked to remain quiet for the playing of taps.)
- 3:00 - Event concludes
- 4:00 - Site closes to public

We are asking EVERYONE to stay off the SIDES of the Fort Branch's Original earthworks.
YOU are responsible for yourself AND your children

**This is a tentative schedule and subject to change*