

Vertex (x,y)

$$\frac{-B}{2A} = \frac{-(24)}{2(-16)} = \frac{-24}{-32}$$

x = .75 → plug in to find y

$$-16(.75)^2 + 24(.75) + 16$$

$$-9 + 18 + 16 = 25 \leftarrow y$$

vertex = (.75, 25)

Math II Graphing Quadratics in Standard Form Applications

$$A = -16 \quad B = 24 \quad C = 16$$

1. The path of a hamster performing stunts by jumping off of high places is given by the equation $y = -16t^2 + 24t + 16$ where "y" is the vertical height in feet and "t" is time in seconds.

That said, do the following....

• State if the graph has a minimum or a maximum.

A = -16 Maximum



• State the coordinate of the minimum or maximum and state what it means in reference to the scenario.

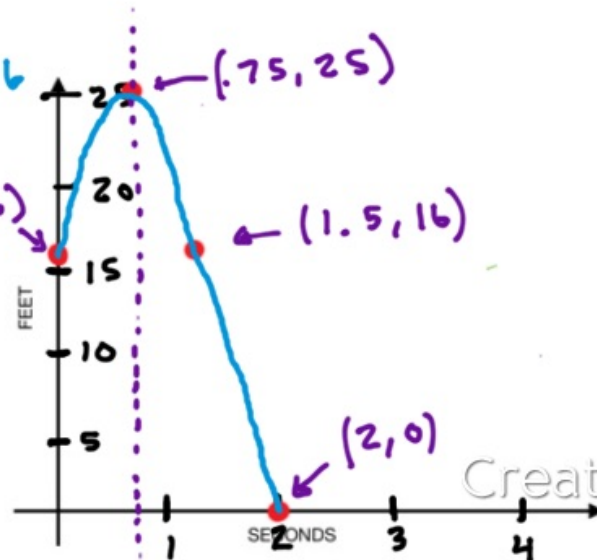
(.75, 25)

• State the coordinate of y-intercept and state what it means in reference to the scenario.

(0, 16) At 0 seconds, 16 ft in the air

• Graph the scenario below. Use a SKETCH and LABEL all point you used.

$$-16(0)^2 + 24(0) + 16 = 16$$



S.P.

$$-16(2)^2 + 24(2) + 16$$

$$-64 + 48 + 16$$

0

(2, 0)

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Vertex

$$\frac{-B}{2A} = \frac{-(-6)}{2(\frac{1}{2})} = \frac{6}{1}$$

$$x = 6$$

$$\frac{1}{2}(6)^2 - 6(6)$$

$$18 - 36$$

$$y = -18$$

$$(6, -18)$$

1. The path of a hamster diving into water is given by the equation $y = \frac{1}{2}x^2 - 6x$ where "y" is the vertical height in feet and "x" is horizontal distance in feet. That said, do the following....

• State if the graph has a minimum or a maximum.

$$A = \frac{1}{2} \quad \cup \quad \text{Minimum}$$

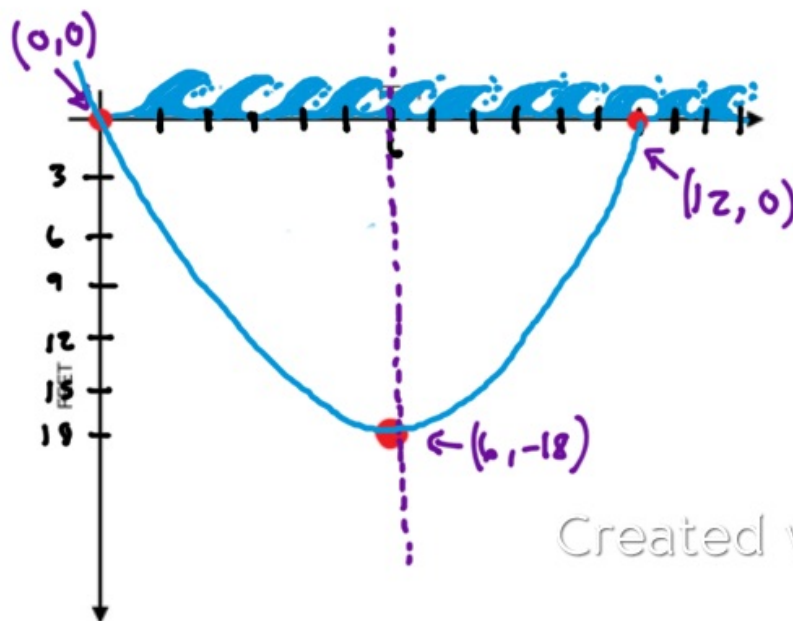
• State the coordinate of the minimum or maximum and state what it means in reference to the scenario.

$$\text{vertex} = (6, -18)$$

• State the coordinate of y-intercept and state what it mean in reference to the scenario.

$$\frac{1}{2}(0)^2 - 6(0) = 0 \quad (0,0) \quad \text{Starts 0 ft in the air}$$

• Graph the scenario below. Use a SKETCH and LABEL all point you used.



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