



1. Enter the gate on the left lead, loping in. Lope one circle left.
  2. Change leads (simple or flying).
  3. Lope one circle right.
  4. Change leads (simple or flying).
  5. Continue on the left lead around the end, continue up the middle of the arena past the end marker. Stop.
  6. One and a half spins left.
  7. Continue down the middle of the arena, past the end marker. Stop.
  8. One and a half spins right.
  9. Continue down the middle of the arena, past the end marker. Stop.  
Back at least 10 feet.
- \*This pattern may be adjusted to suit arena layout and conditions by the judge.