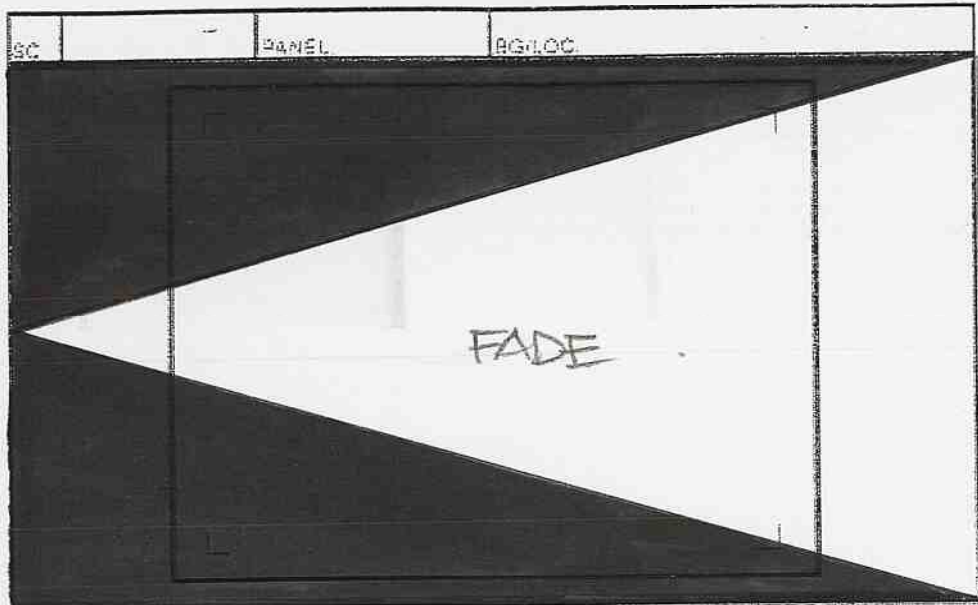


growing
UP
CREEPIE

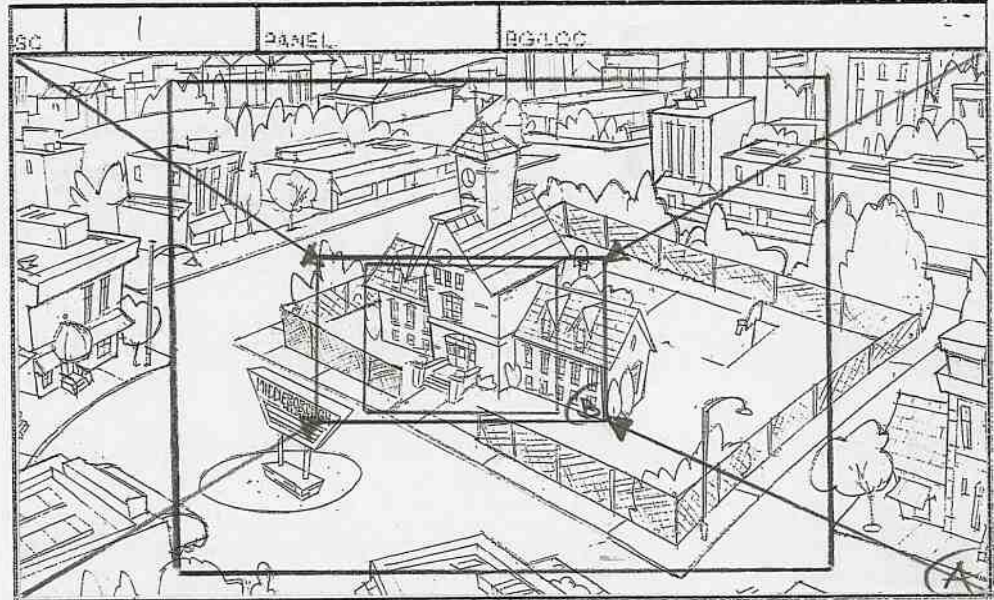


385-105 - 'BITE NITE'

CREEPIE



ACTION



ACTION
EXT. MIDDLEBOROUGH SCHOOL - (MORNING)
TRUCK IN (A) → (B)
X-DISS DURING TRUCK IN



DIAL

DIAL BUDGE: (OS)

THIS IS THE DEFINITIVE GUIDE
TO VAMPIRES ..

FX:
SFX:

FX:
SFX:

Director's Notes

Director's Notes

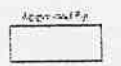
Empty rectangular box for notes.

SLUG NOTES

SLUG NOTES

FINAL

PROD 4



CREEPIE



ACTION
 INT. SCHOOL - LOCKER AREA - (DAY)
 BUDGE HANDS CREEPIE A BOOK.
 FAT WALKS THROUGH SCENE IN FOREGROUND.



ACTION
 BUDGE : (CONTD)
 .. BLOOD-SUCKERS, LAWYERS ...

DIAL
 BUDGE : (CONTD)

.. BLOOD-SUCKERS, LAWYERS ...

FX:
 SFX:

Director's Notes

SLUG NOTES

DIAL
 BUDGE : (CONTD)

.. AND OTHER CREATURES OF THE NIGHT!

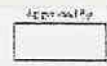
FX:
 SFX:

Director's Notes

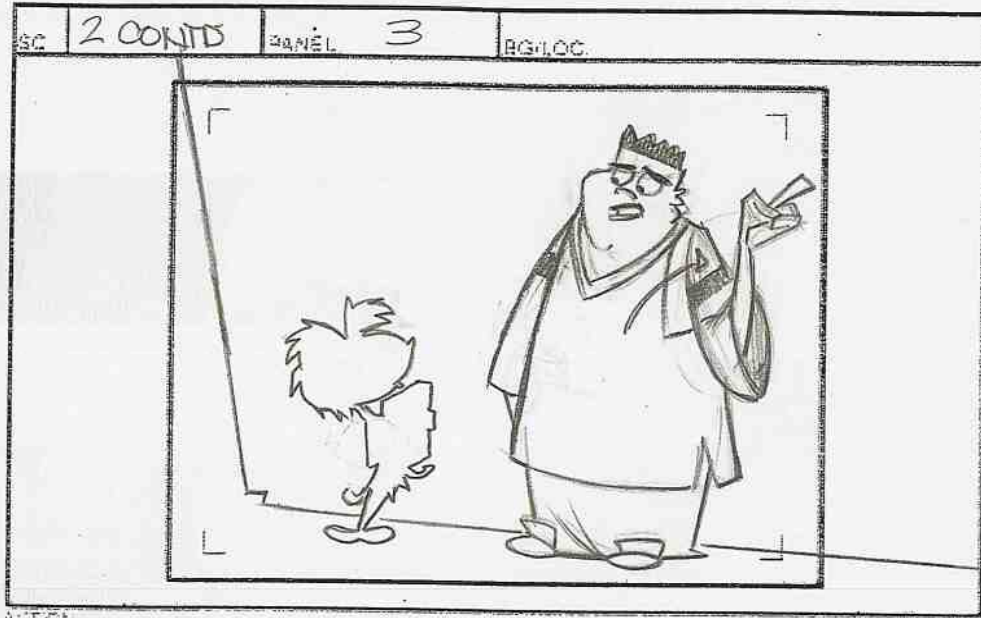
SLUG NOTES

FINAL

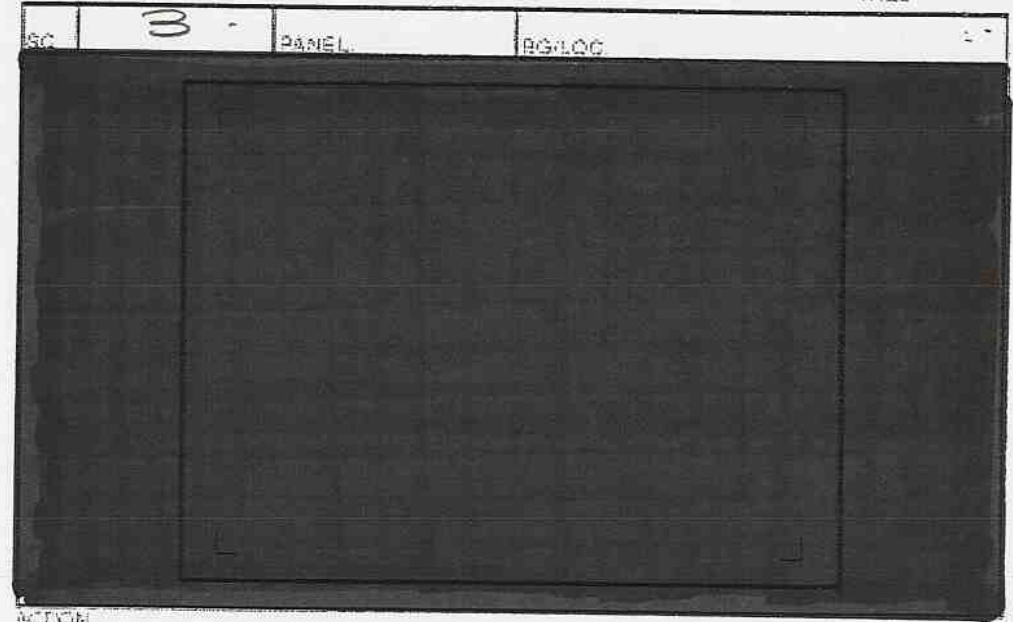
PROD 4



CREEPIE



ACTION



ACTION

DIAL BUDGE: (CONTD)

.. NO HOME SHOULD BE WITHOUT IT.

FX:
SFX:

Director's Notes

SLUG NOTES

DIAL CREEPIE: (CS)

HUMAN'S DRINKING BLOOD...

FX:
SFX:

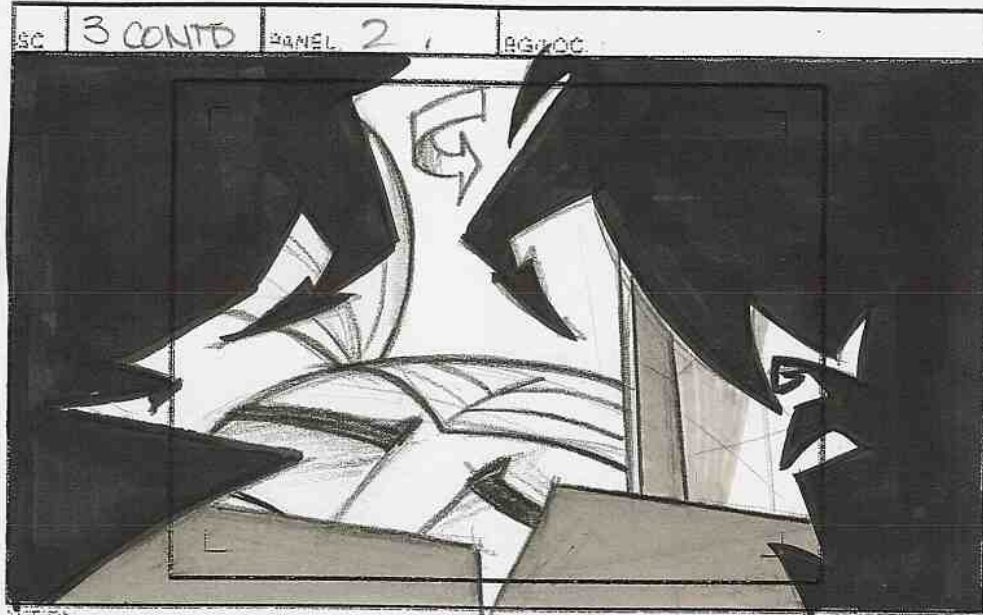
Director's Notes

SLUG NOTES

FINAL

PAGE #

CREEPIE



ACTION

THE LOCKER DOOR SWING'S OPEN.
REVEALING TWO OMINIOUS SHAPES IN THE
FOREGROUND.

DIAL

CREEPIE: (CONTD)

.. NOW THAT'S COMEDY!

FX:
SFX:

Director's Notes

[Empty box for Director's Notes]

SLUG NOTES



ACTION

WENDY & WANDA ZOOM EXCITEDLY OUT OF
CREEPIE'S LOCKER, CREEPIE PROPS THE BOOK.

DIAL

WENDY & WANDA: (EXCITED)

CREEPIE! COZ!

FX:
SFX:

Director's Notes

[Empty box for Director's Notes]

SLUG NOTES

FINAL

PAGE 4



CREEPIE



ACTION

WENDY & WANDA BUZZ AROUND
CREEPIE'S HEAD



ACTION

.. STOPPING IN FRONT OF CREEPIE .

DIAL

WENDY & WANDA (CONTD)

IT'S SOOO GOOD SEEN! YOU
ASTAIN!

FX:

SFX:

Director's Notes

SLUG NOTES

DIAL

CREEPIE:

WENDY & WANDA! WHAT ARE YOU
TWO DOING HERE?

FX:

SFX:

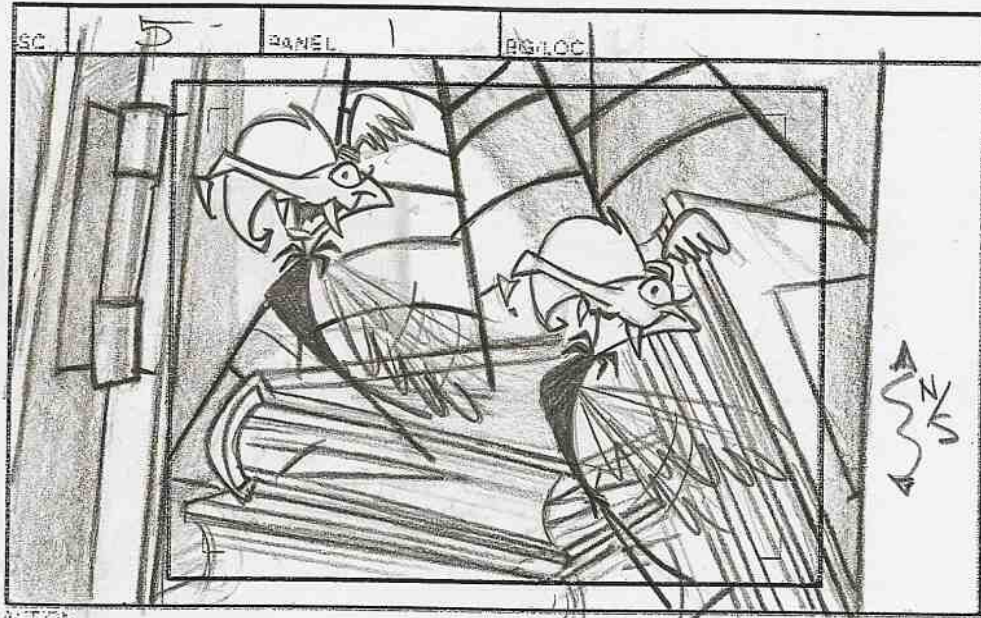
Director's Notes

SLUG NOTES

FINAL

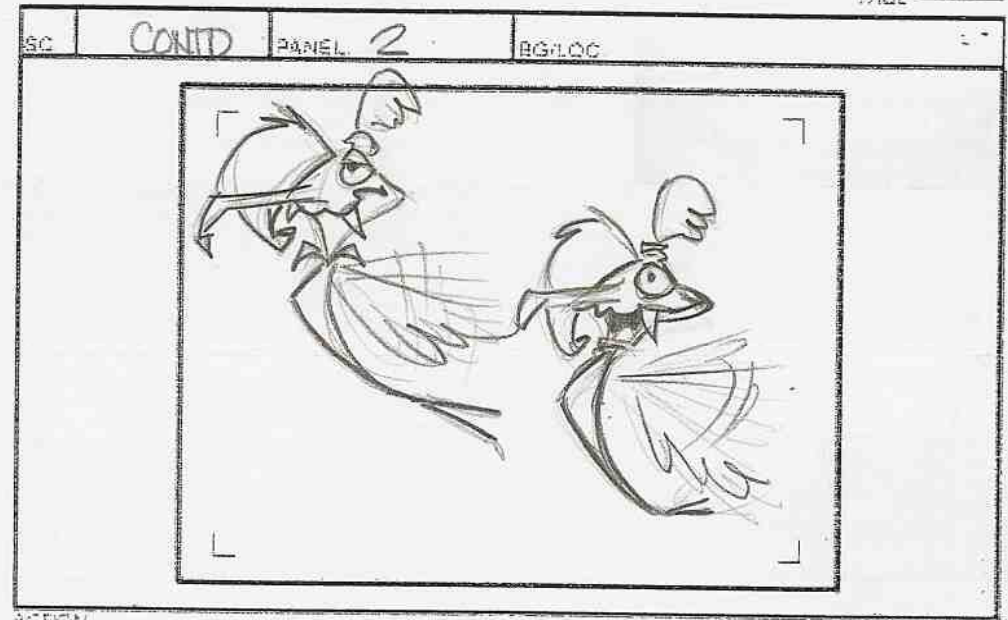
PAGE #

CREEPIE



ACTION

CLOSE ON WENDY & WANDA
(ADD N/S MOVE)



ACTION

DIAL

WENDY:

WE WERE IN THE NEIGHBORHOOD

FX:

SFX:

Director's Notes

Empty box for Director's Notes.

SLUG NOTES

DIAL

WANDA:

..AND THOUGHT IT'D BE FUN

FX:

SFX:

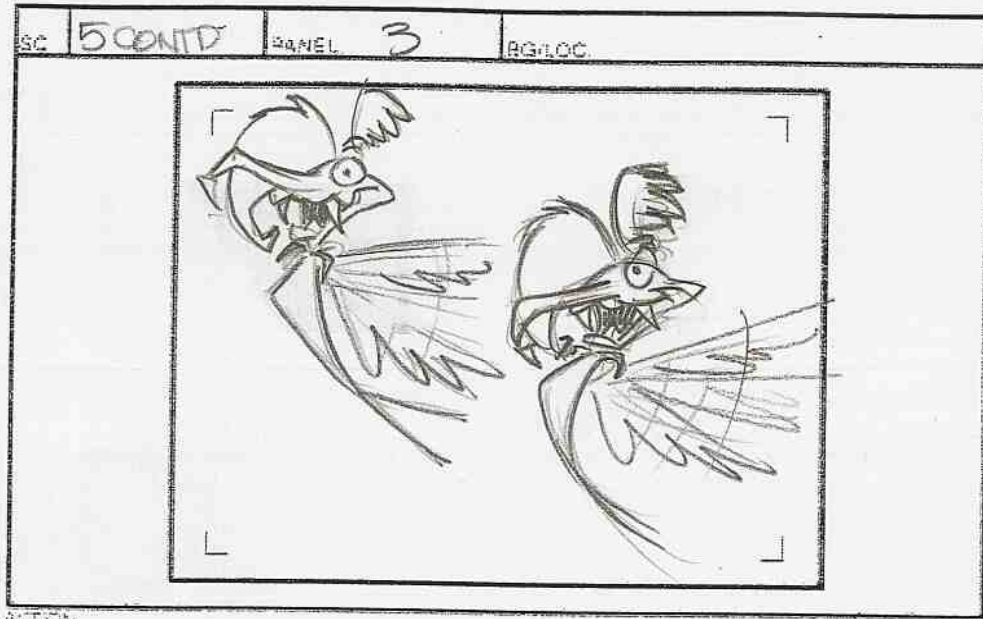
Director's Notes

SLUG NOTES

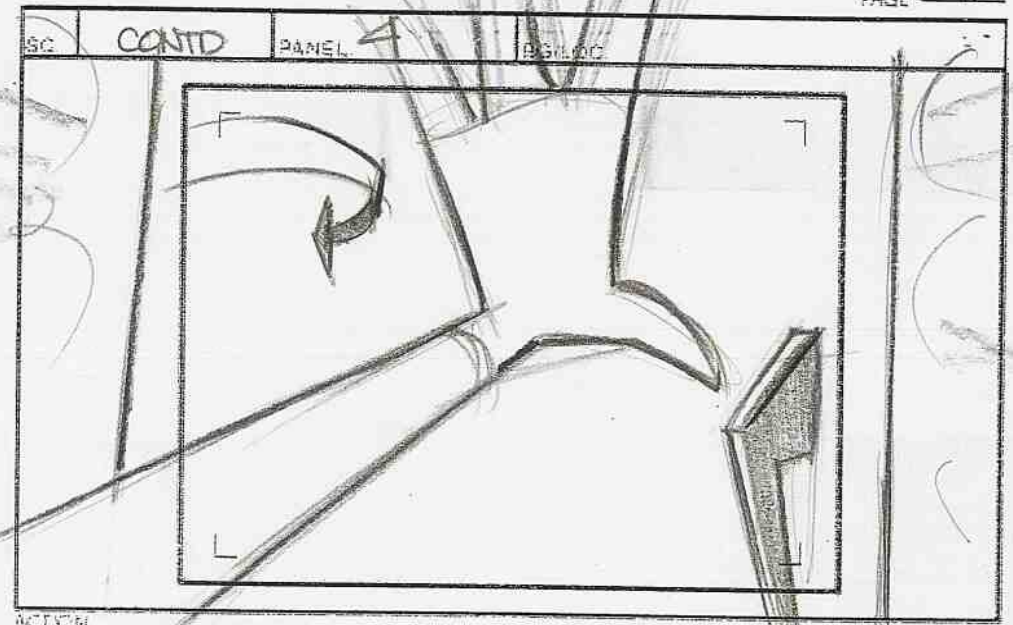
FINAL

PROD 4

CREEPIE



ACTION



ACTION

DIAL
WENDY & WANDA: (IN UNISON)

OO TO PARTEEE!

FX:
SFX:

Director's Notes

SLUG NOTES

DIAL
SFX: <"SLAM!">

FX:
SFX:

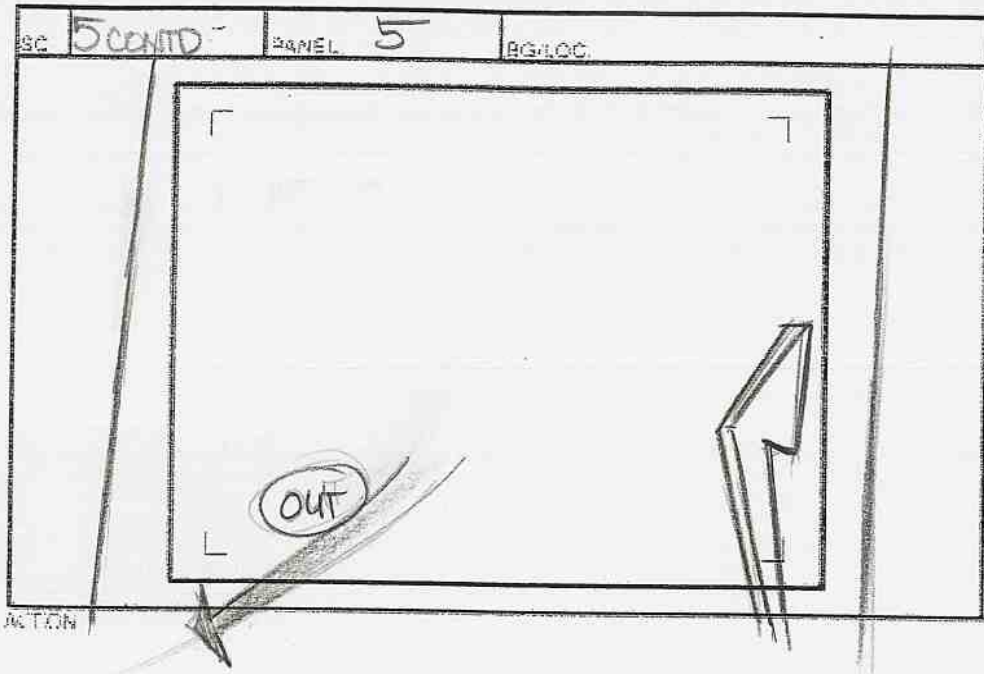
Director's Notes

SLUG NOTES

FINAL

PROD #

CREEPIE



ANGLE ON CREEPIE & BUDGE, CREEPIE LOOKS ANNOYED

DIAL WENDY & WANDA (CONTD)
CREEPIE!!

FX:
SFX:

Director's Notes

[Empty rectangular box for Director's Notes]

SLUG NOTES

DIAL CREEPIE
HMPH!

FX:
SFX:

Director's Notes

SLUG NOTES

FINAL

PROD #

CREEPIE



ACTION



ACTION

(IN) CREEPIE GESTURES
ASHADOW CREEPS INTO SCENE.

DIAL

BUDGE:

FRIENDS OF YOURS?

FX:
SFX:

Director's Notes

SLUG NOTES

DIAL

CREEPIE:

TROUBLE MORE LIKE IT!...

FX:
SFX:

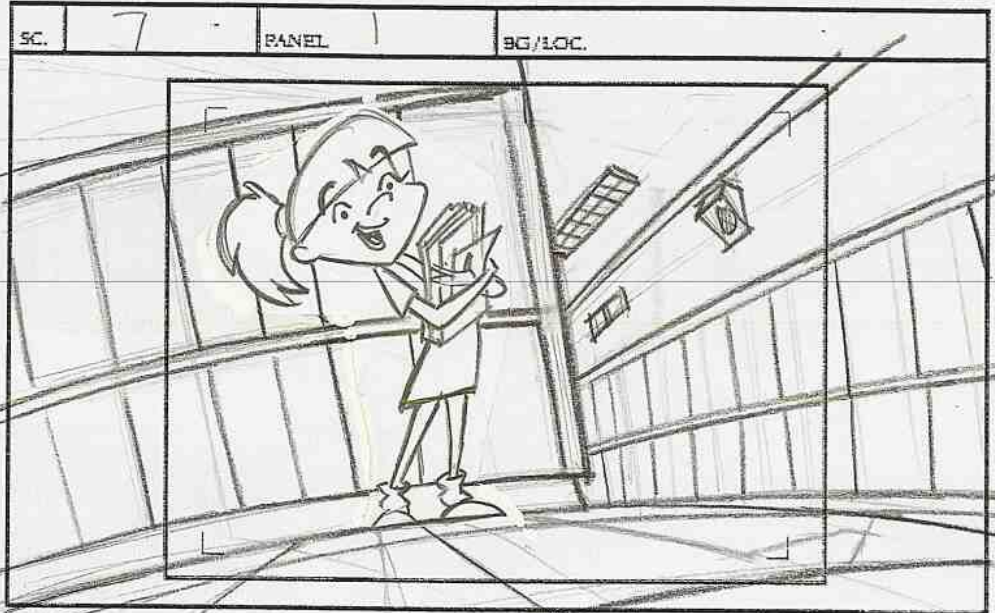
Director's Notes

SLUG NOTES

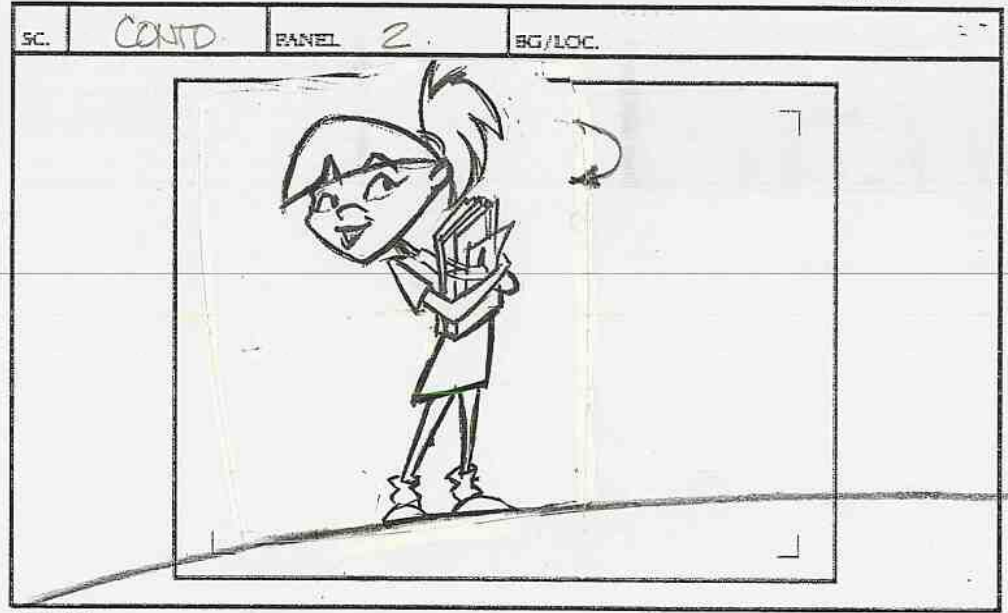
FINAL

PROD #

CREEPIE



ACTION



ACTION

DIAL CHRIS-ALICE: (CONTD)
 TODAY'S YOUR LUCKY DAY. I'VE VOLUNTEERED
 BOTH OF YOU TO HELP ME...

FX:
SFX:
 Director's Notes

SLUG NOTES

DIAL CHRIS-ALICE: (CONTD)
 ..AT THE BLOOD BANK. THEY'VE OFFERED
 TO DONATE...

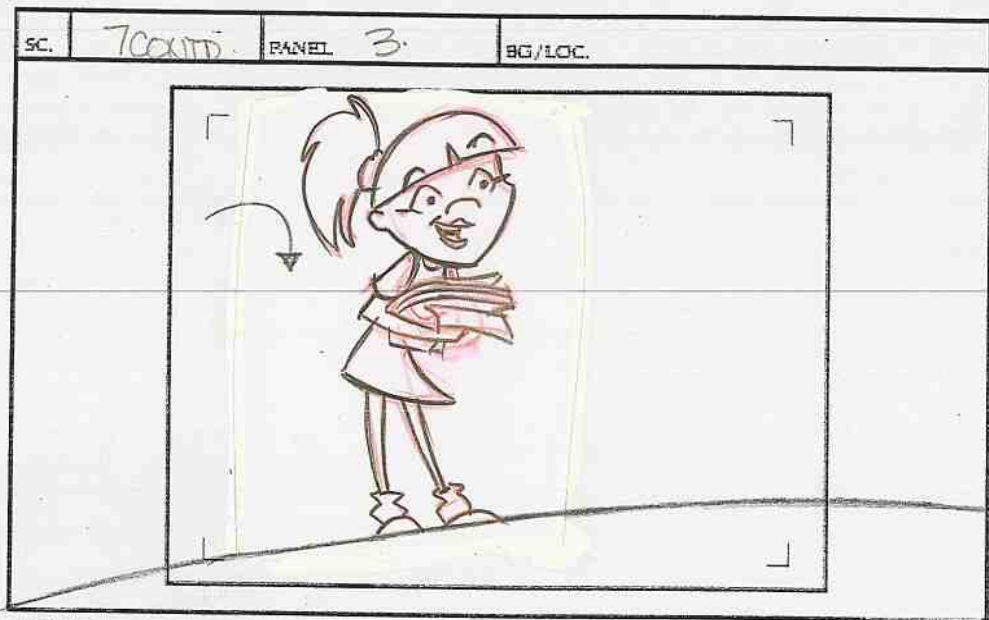
FX:
SFX:
 Director's Notes

SLUG NOTES

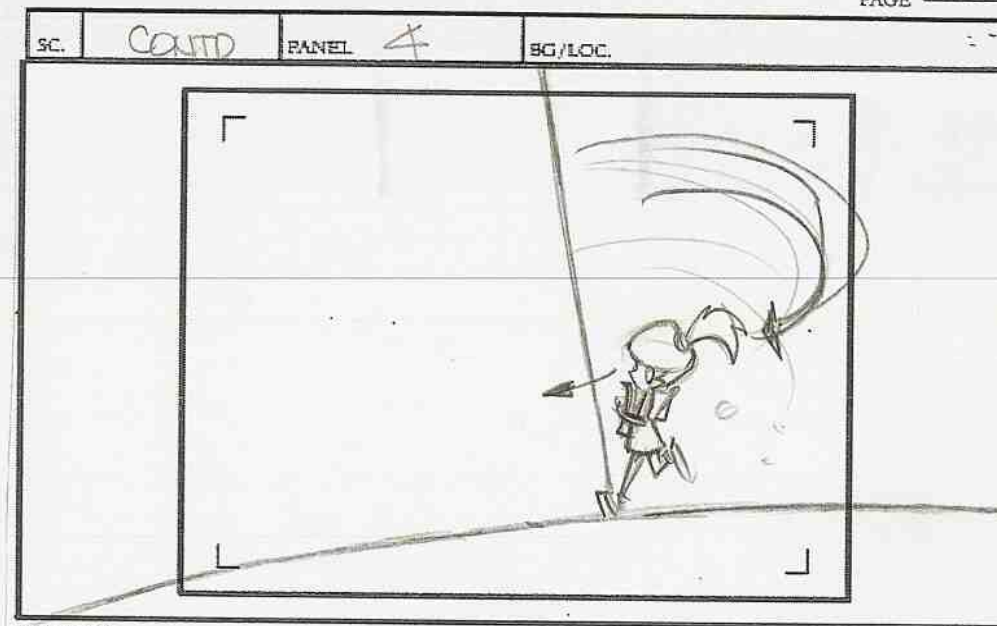
FINAL

PROD #

CREEPIE



ACTION



ACTION

CHRIS-ALICE RACES AWAY DOWN THE HALLWAY.

DIAL
CHRIS-ALICE: (CONTD)

.. NEW UNIFORMS FOR THE CHEERLEADING SQUAD ..

FX:
SFX:
Director's Notes

SLUG NOTES

DIAL
CHRIS-ALICE: (CONTD)

.. FOR OUR DEDICATED SERVICE ..

FX:
SFX:
Director's Notes

SLUG NOTES

FINAL
PROD #

CREEPIE



ACTION

"BLINK, BLINK"

DIAL

FX:
SFX:

Director's Notes

SLUG NOTES



ACTION

DIAL BUDGE:
DID SHE SAY VOLUNTEER?!

FX:
SFX:

Director's Notes

SLUG NOTES

FINAL

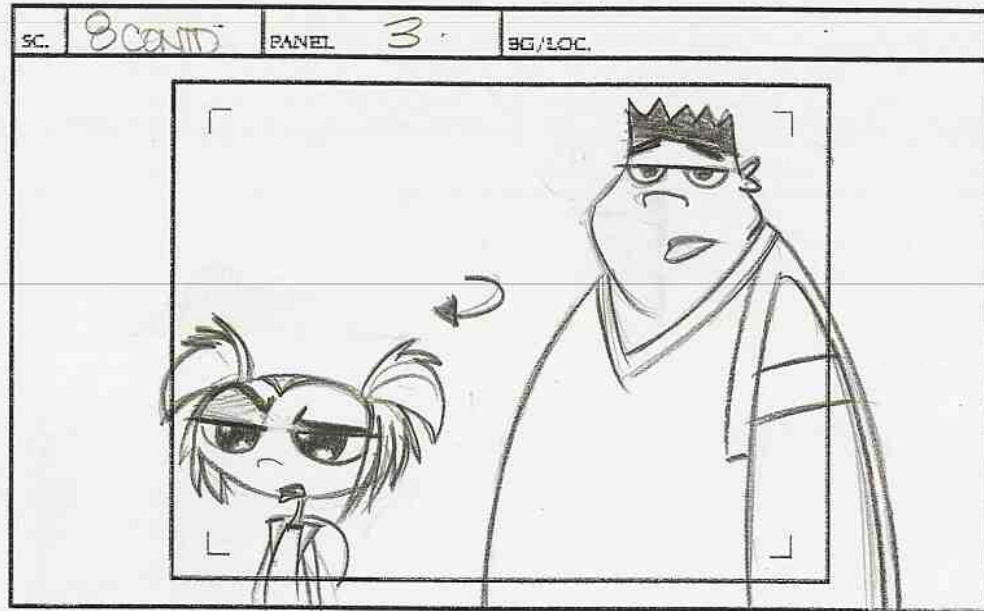
PROD #

CREEPIE

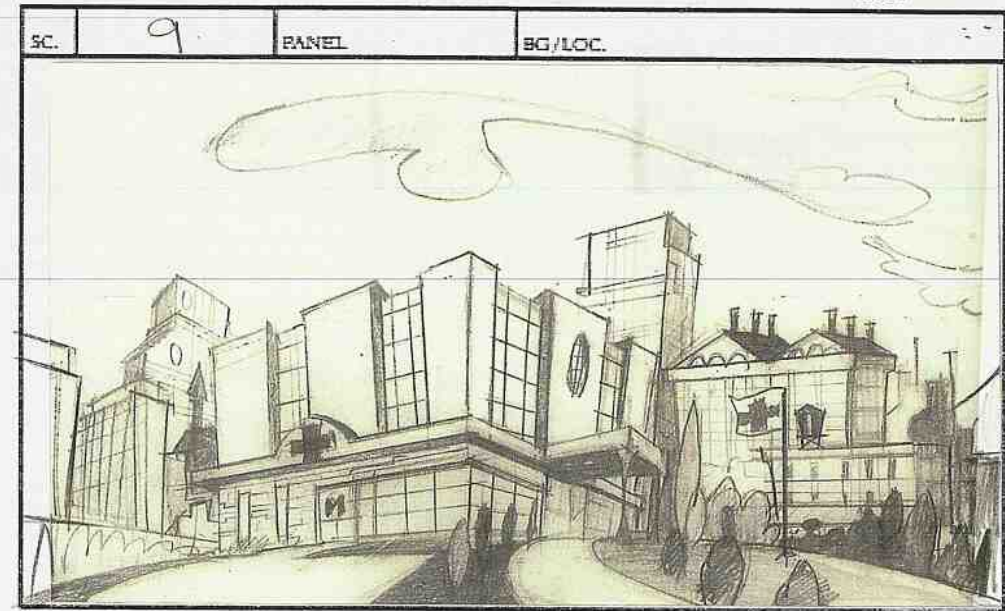
X-DISS TO:



PAGE 14



ACTION



ACTION EXT. PRETTY NICE HOSPITAL - EVENING

DIAL
CREEPIE: (DRY)
 YEAP!

FX:
 SFX:
 Director's Notes

SLUG NOTES

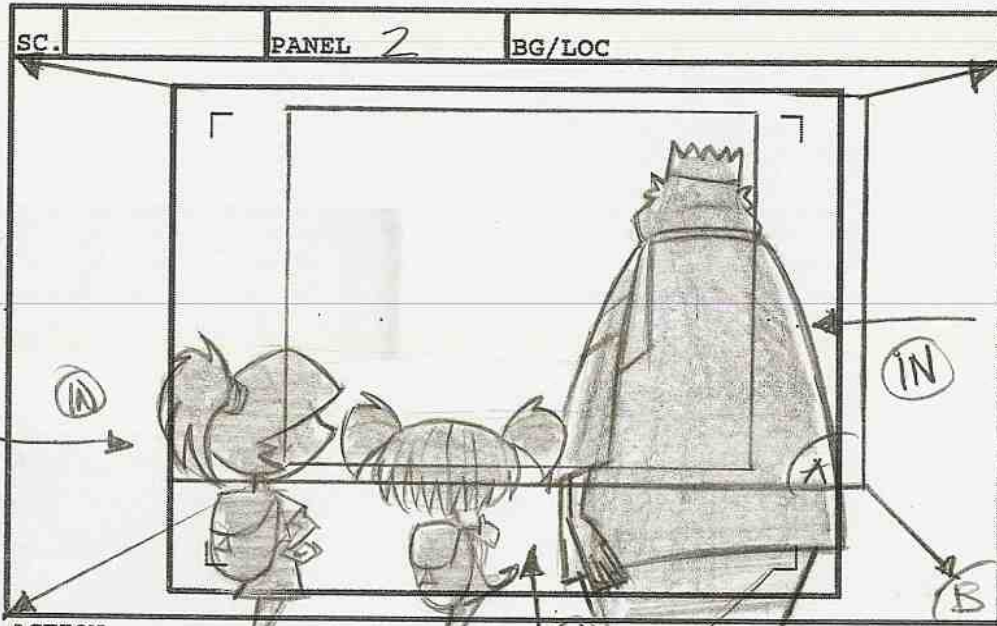
DIAL
BUDGE (OS)
 THIS PLACE DOESN'T LOOK SO BAD!

FX:
 SFX:
 Director's Notes

SLUG NOTES

FINAL

PROD #

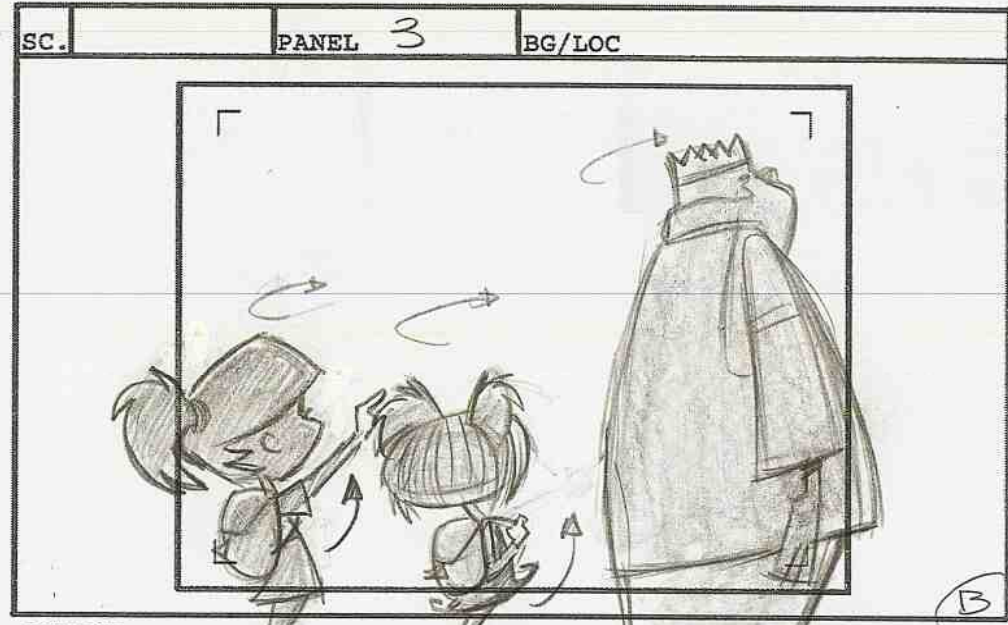


ACTION
TRUCK OUT (A) → (B)
SLIDE BUDGE & ALICE IN FROM THE SIDES
CREEPIE SLIDES UP.

DIAL
CHRIS - ALICE:
ACTUALLY... I THINK THE CLINIC ..

FX:
SFX:
DIRECTOR'S NOTES

SLUG NOTES



ACTION
THEY TURN AS CHRIS - ALICE POINTS.

DIAL CHRIS - ALICE: (CONTD)
.. IS UP THERE!

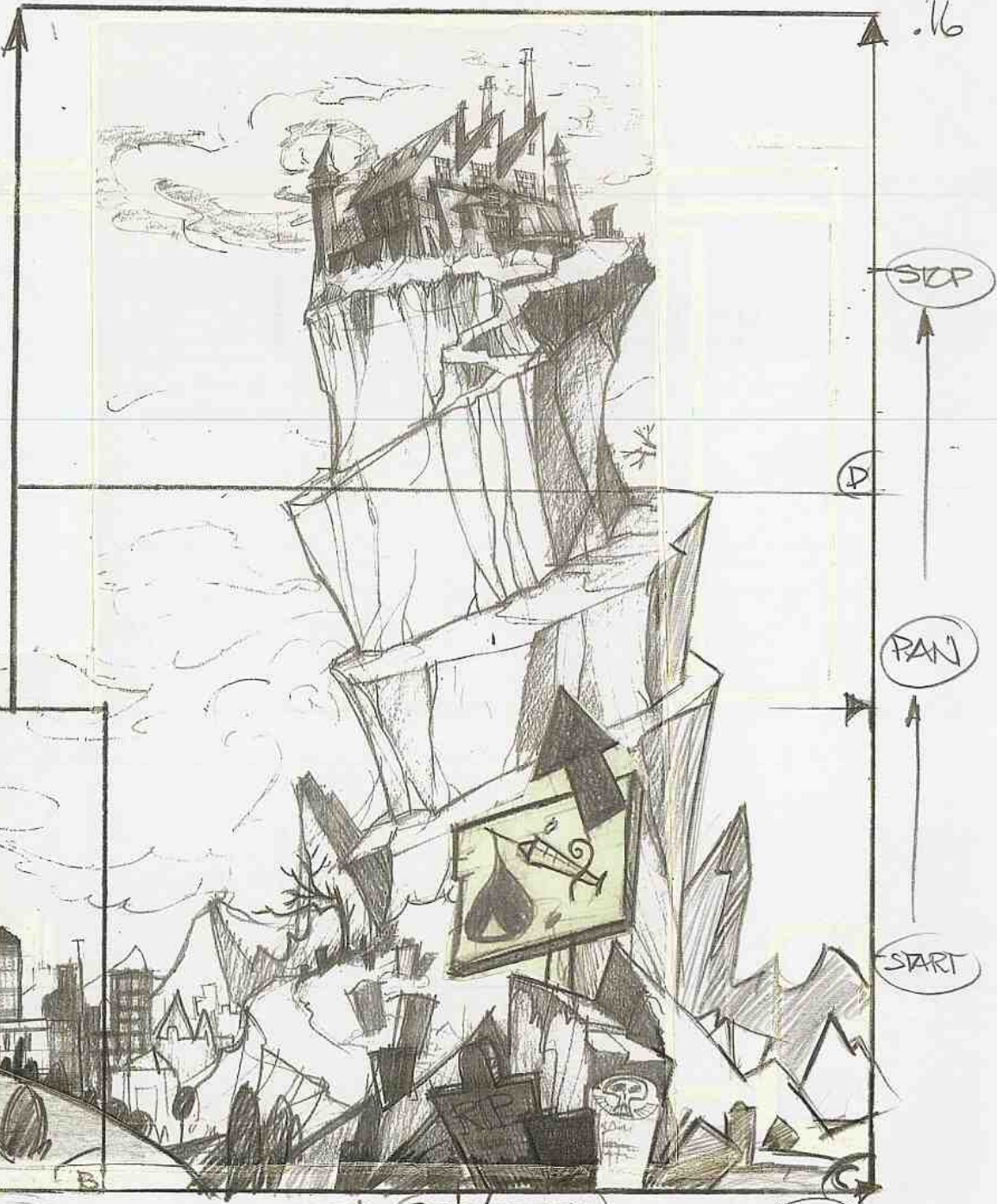
FX:
SFX:
DIRECTOR'S NOTES

SLUG NOTES

FINAL
PROD #

growing
up
CREEPIE

| SC. | PANEL | BG/LOC |
|-----|-------|--------|
| | | |



FOLLOW CREEPIE'S ACTION, PAN TO SIGN. HOLD A BEAT, THEN CONTINUE PAN UP TO THE "CLINIC"

PAN FROM (B) → (C) HOLD A BEAT
CONT PAN FROM (C) → (D).

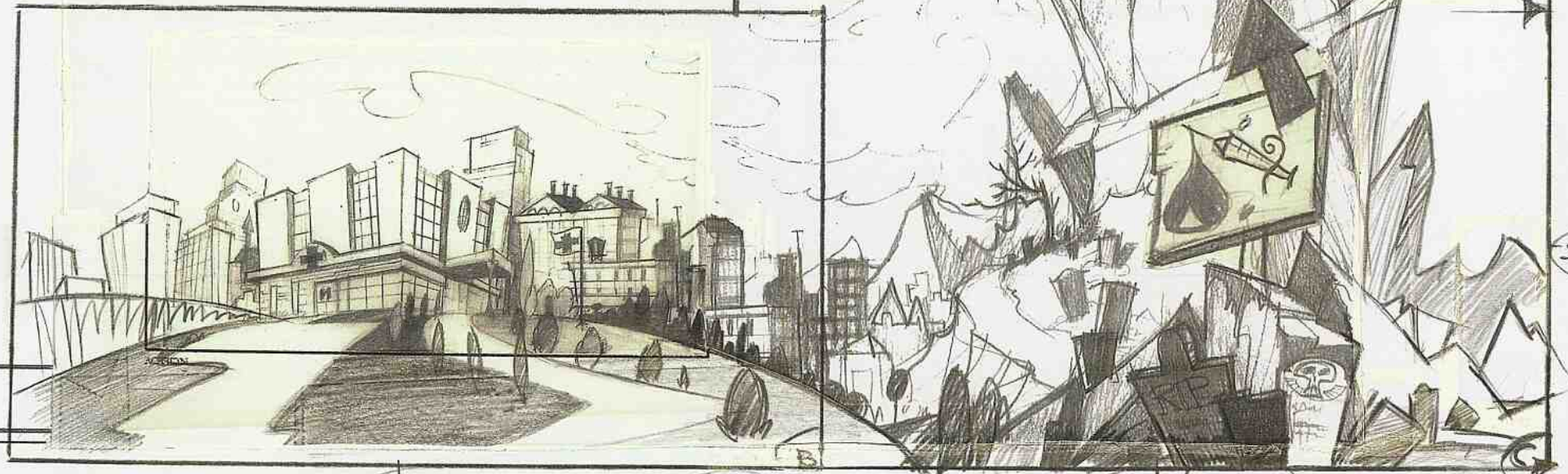
*CHARS LEFT OFF PG FOR CLARITY

DIAL

FX:
SFX:

DIRECTOR'S NOTES

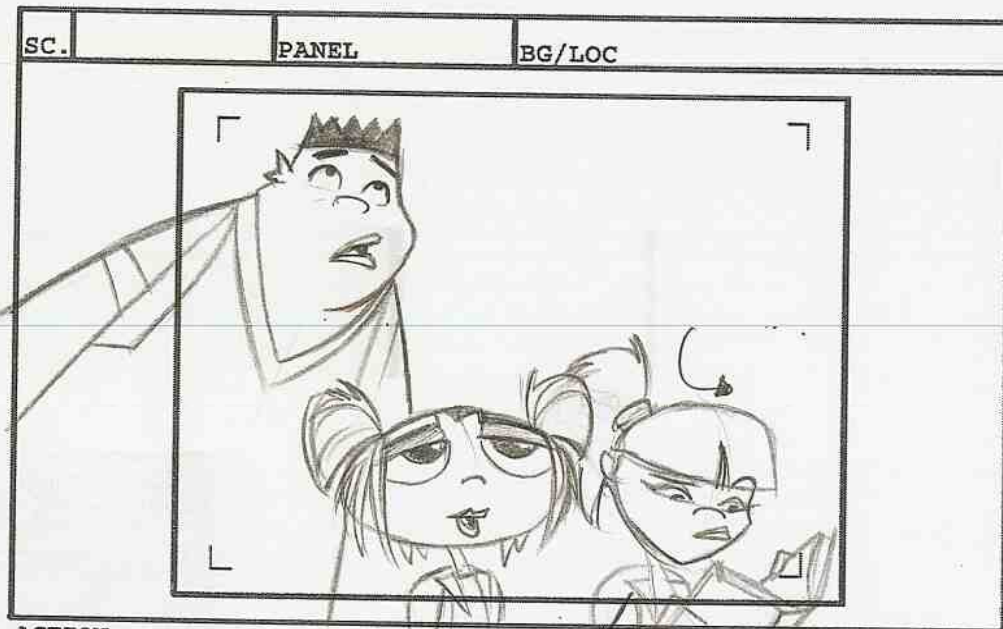
SLUG NOTES



START → PAN

→ STOP/START
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Mike Young
PRODUCTIONS



ACTION

ANGLE ON BUDGE, CREEPIE & CHRIS-ALICE, WHO IS CHECKING HER DAY-PLANNER.

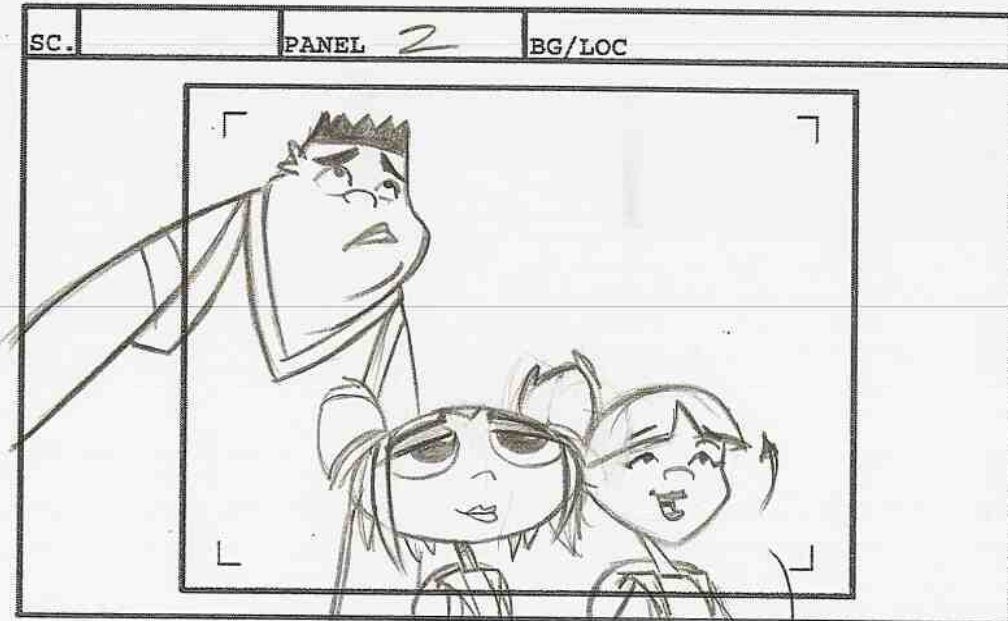
DIAL BUDGE: "HOW GOTHIC."

FX: CREEPIE: "HOW REFRESHING!"
SFX:

DIRECTOR'S NOTES

[Empty box for Director's Notes]

SLUG NOTES



ACTION

CHRIS-ALICE LOWERS HER BOOK & LOOKS UP.

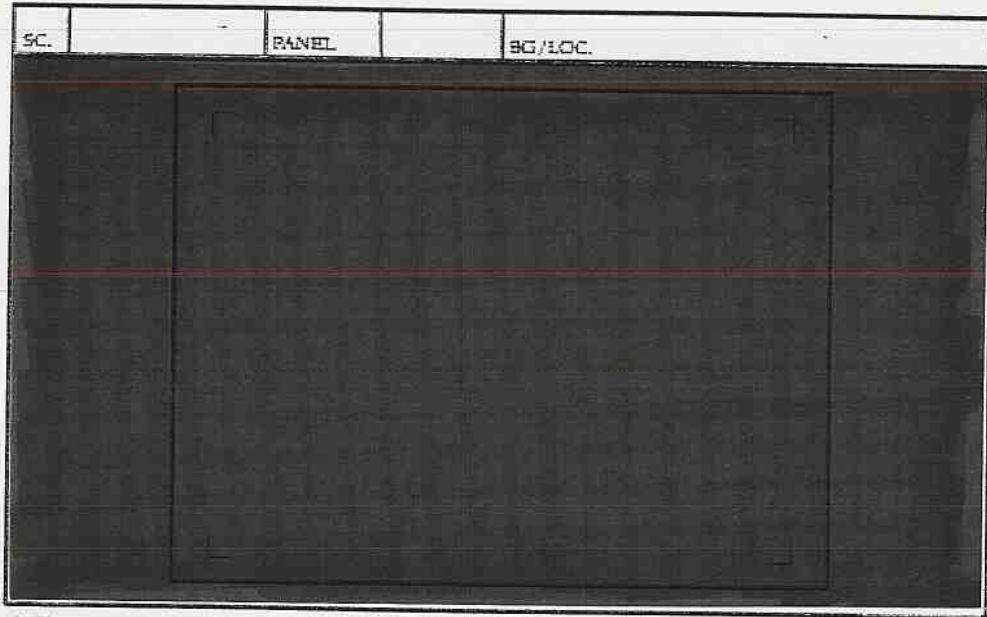
DIAL CHRIS-ALICE: "HOW QUANT!"

FX:
SFX:
DIRECTOR'S NOTES

SLUG NOTES

FINAL
PROD #

CREEPIE



ACTION

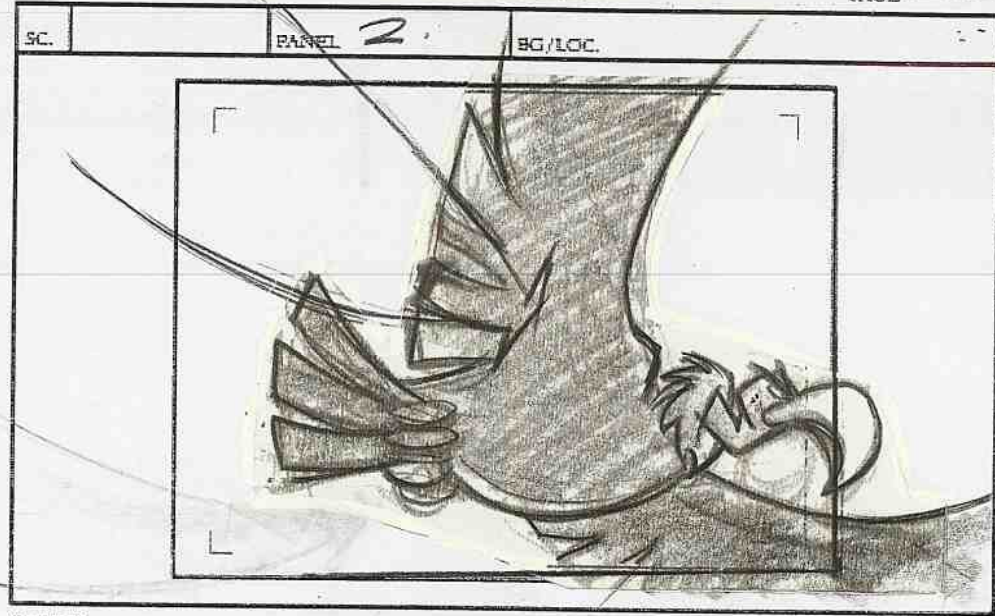
DIAL

FX

SFX:

Director's Notes

SLUG NOTES



ACTION

A VULTURE FLIES AWAY FROM CAMERA

DIAL

FX

SFX:

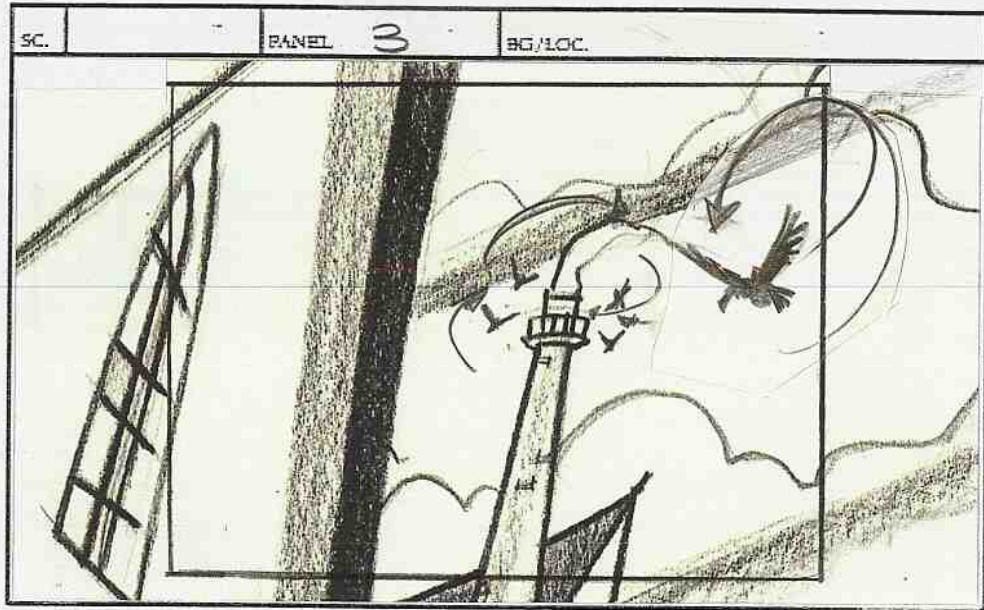
Director's Notes

SLUG NOTES

FINAL

PROD #

CREEPIE



ACTION

THE VULTURE SOARS TOWARDS A GROUP OF CIRCLING VULTURES.

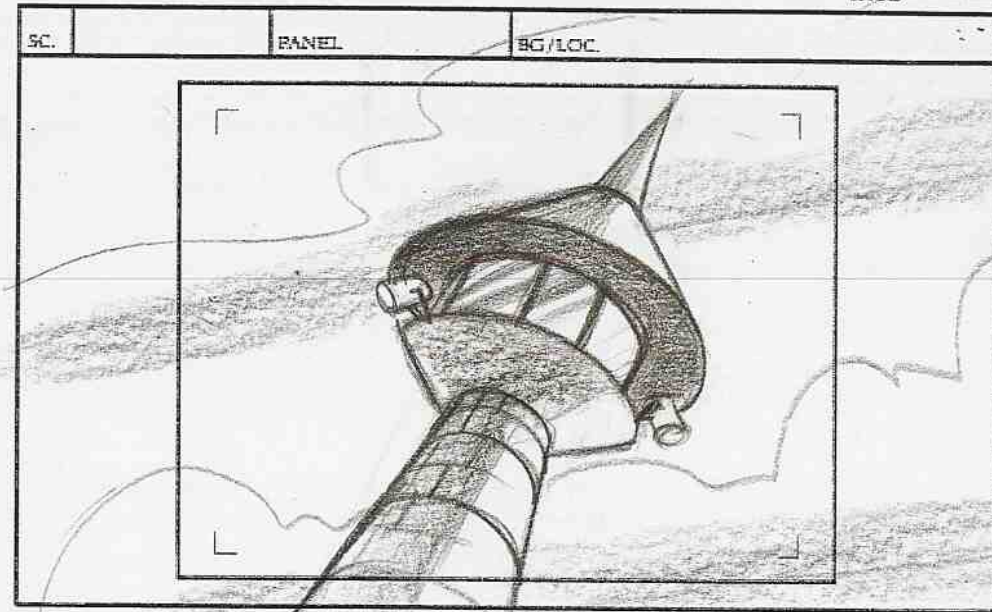
DIAL

FX

SFX

Director's Notes

SLUG NOTES



ACTION

DIAL

FX

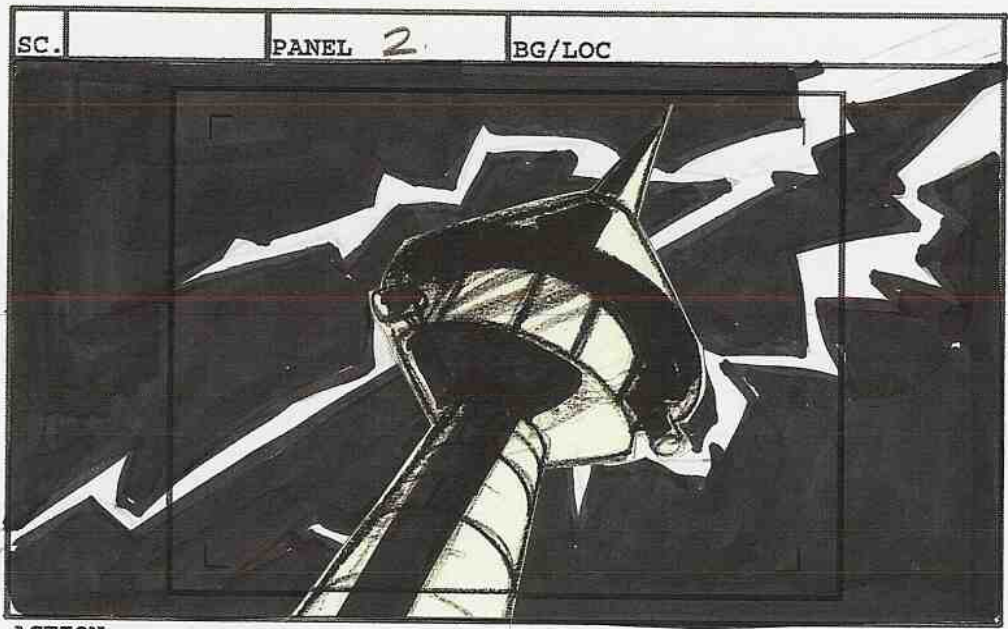
SFX

Director's Notes

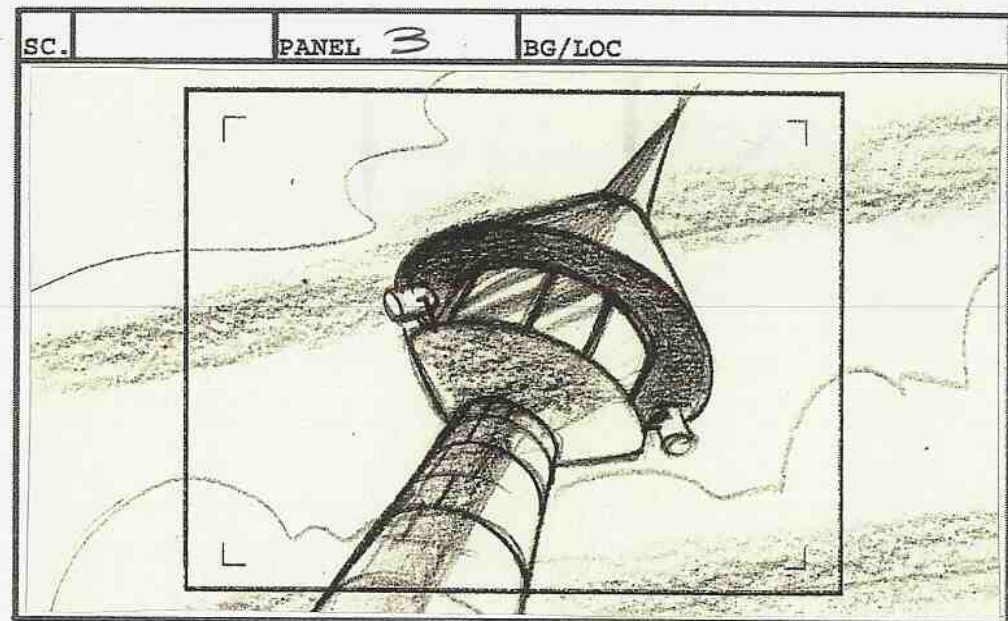
SLUG NOTES

FINAL

PROD #



ACTION



ACTION

DIAL
SFX: < THUNDER CLAP ! >

FX:
SFX:
DIRECTOR'S NOTES

SLUG NOTES

DIAL
FX:
SFX:
DIRECTOR'S NOTES

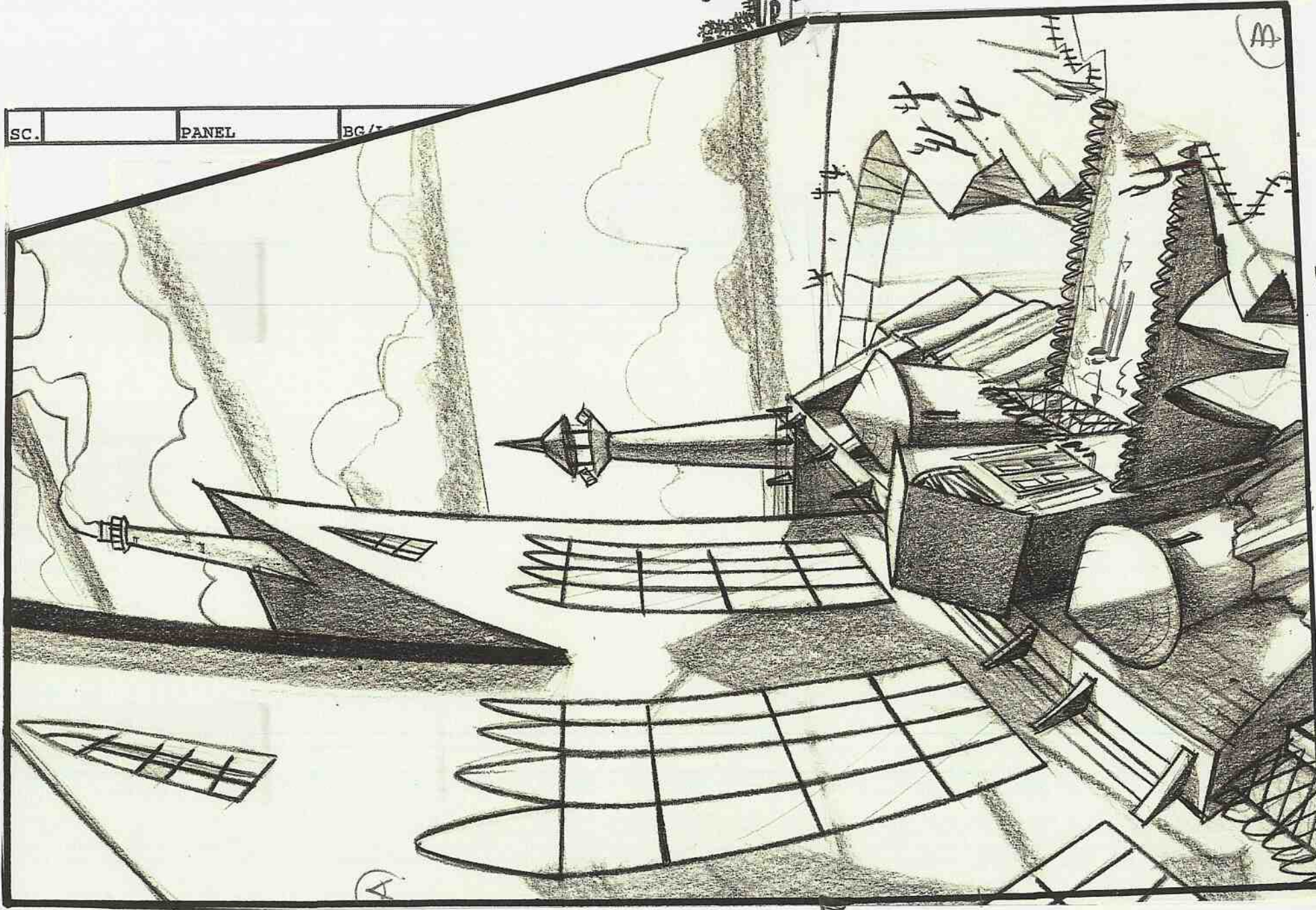
SLUG NOTES

FINAL

PROD #

growing
up

SC. PANEL BG/T



PAGE: 21

PAN OF TRUCK OUT
A → B
THE GANG WALK
TOWARDS THE GATE
THEY STOP IN FRONT
OF THE LARGE DOORS.

BUDGE: (OS)
"REMIND ME AGAIN..."

FINAL
PROD #

CREEPIE



(START CREEPIE HERE)



ACTION
ANGLE ON BUDGE & CHRIS-ALICE. CREEPIE SKITTERS UP BESIDE THEM.

ACTION

DIAL
BUDGE: (CONTD.)
"WHY WE'RE HERE?"

DIAL
CHRIS-ALICE:
GOOD CAUSE, UNIFORMS.
REMEMBER?!?

FX:
SFX:
Director's Notes

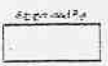
FX:
SFX:
Director's Notes

SLUG NOTES

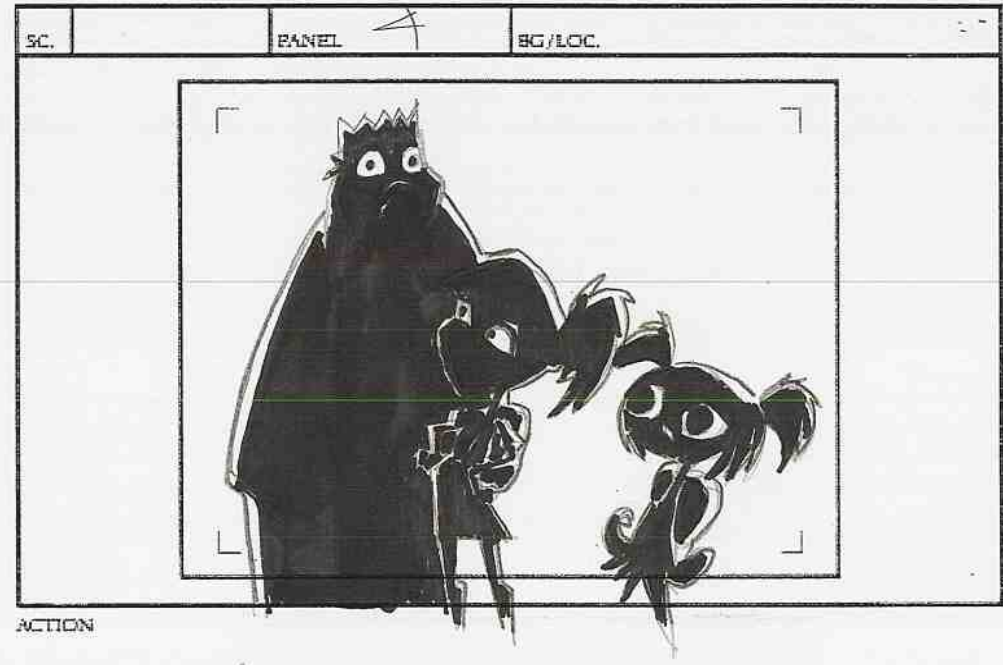
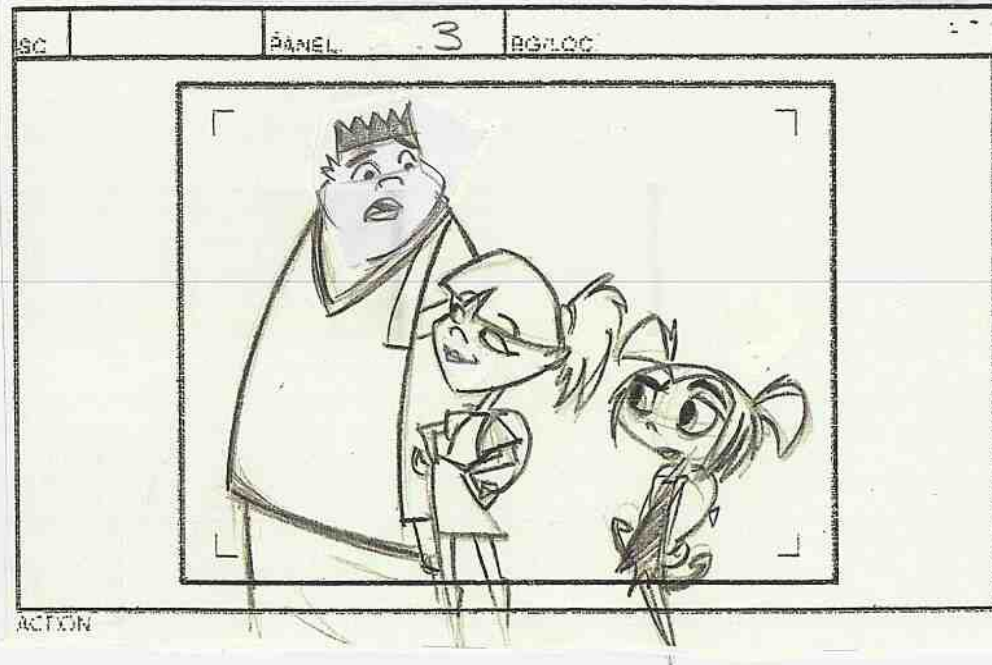
SLUG NOTES

FINAL

PROD #



CREEPIE



LIGHTENING FLASH

DIAL BUDGE:

BUT WE AREN'T ALLOWED TO GIVE BLOOD.

DIAL SFX < THUNDER! >

FX:
SFX:
Director's Notes

FX:
SFX:
Director's Notes

SLUG NOTES

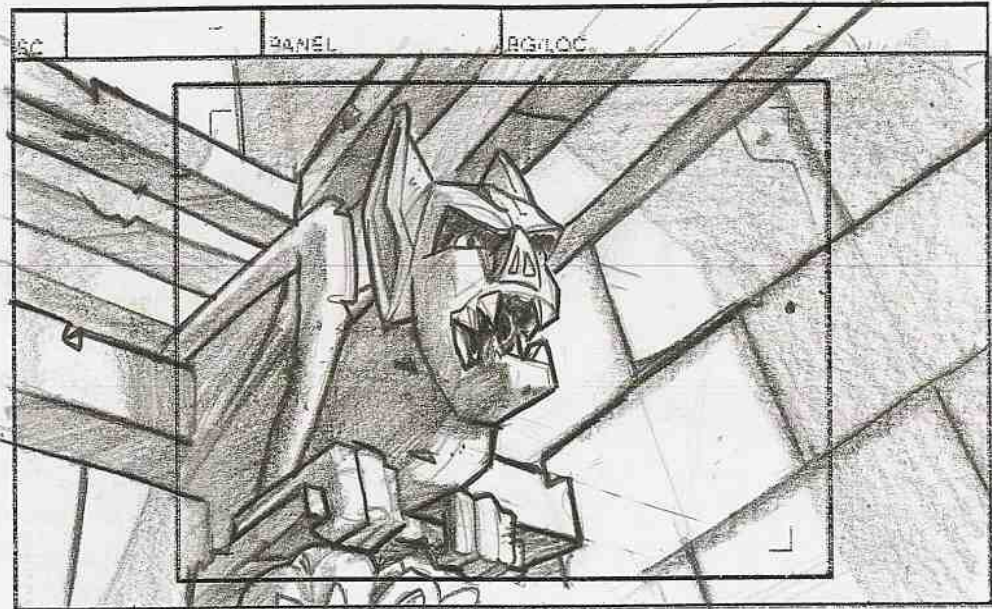
SLUG NOTES

FINAL

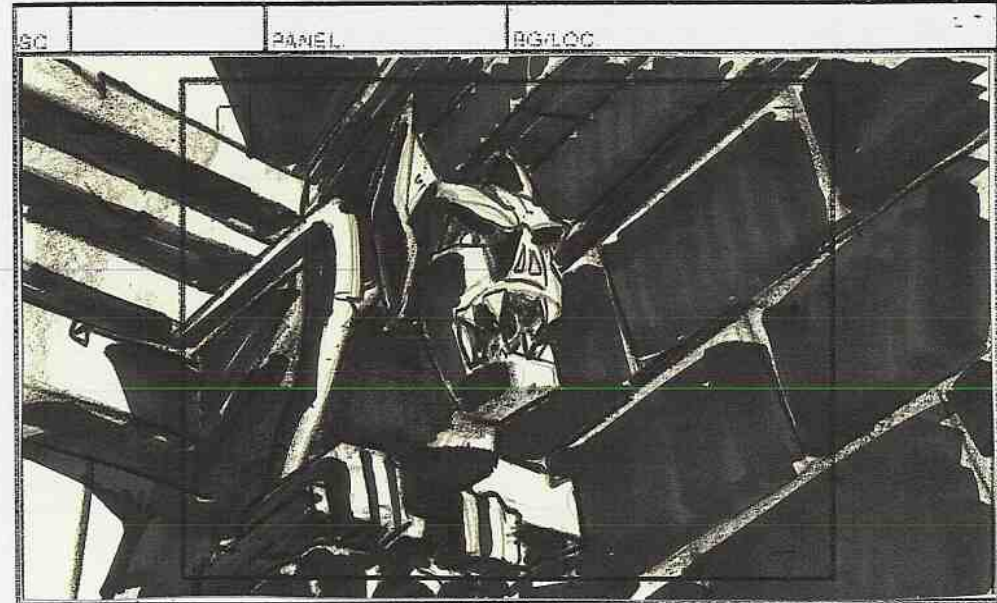
PROD #

CREEPIE

PAGE 24



ACTION



ACTION

DIAL

DIAL

SFX: <THUNDER CLAP!>

FX:
SFX:

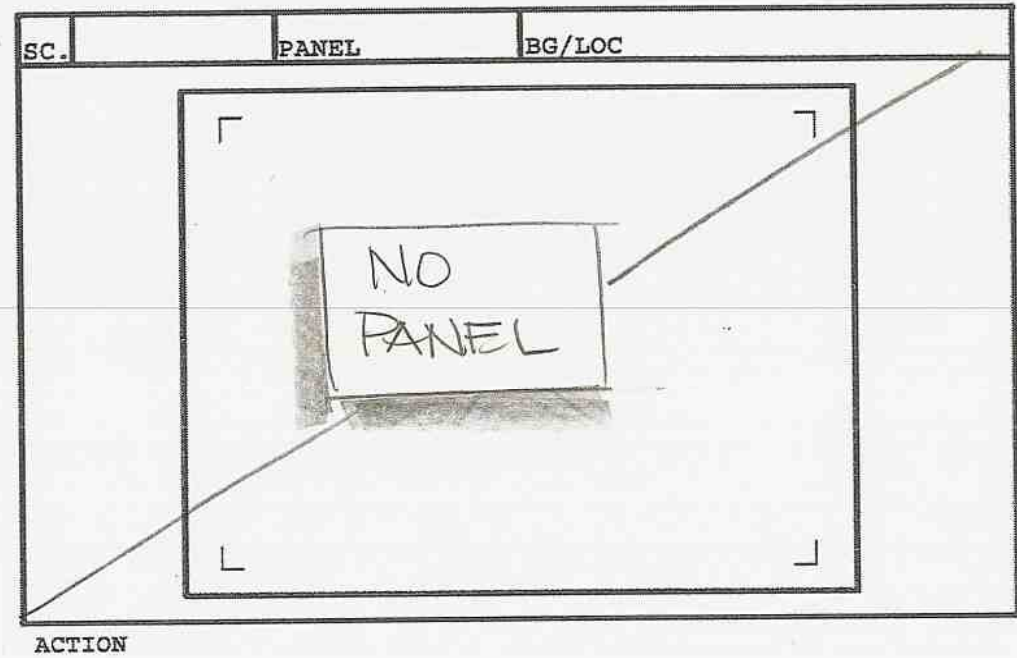
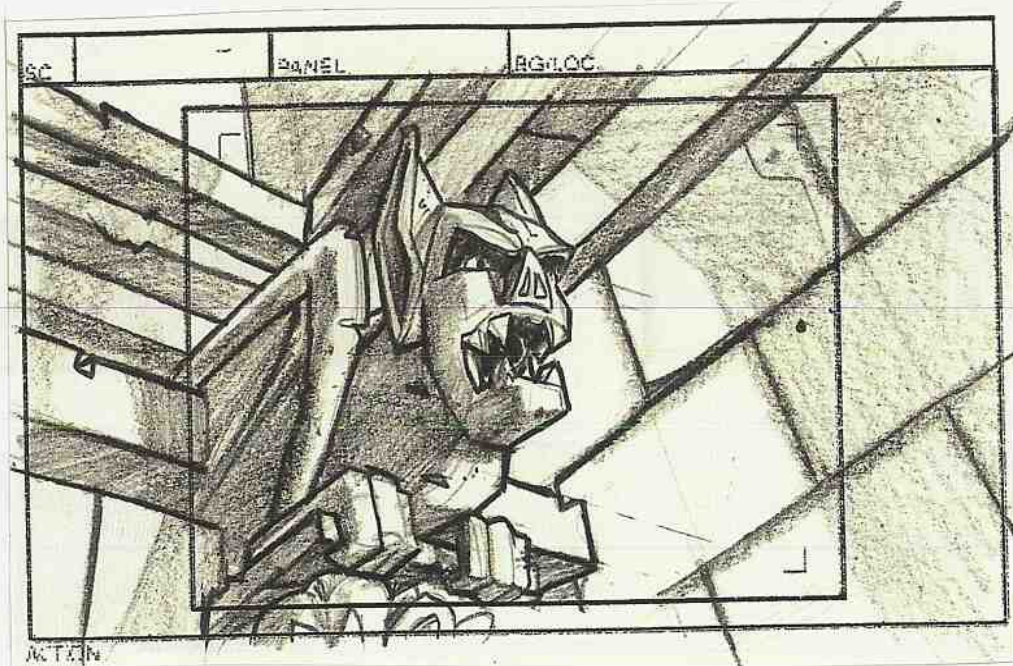
FX:
SFX:

Director's Notes

Director's Notes

SLUG NOTES

SLUG NOTES



DIAL

DIAL

FX:
SFX:

FX:
SFX:

DIRECTOR'S NOTES

DIRECTOR'S NOTES

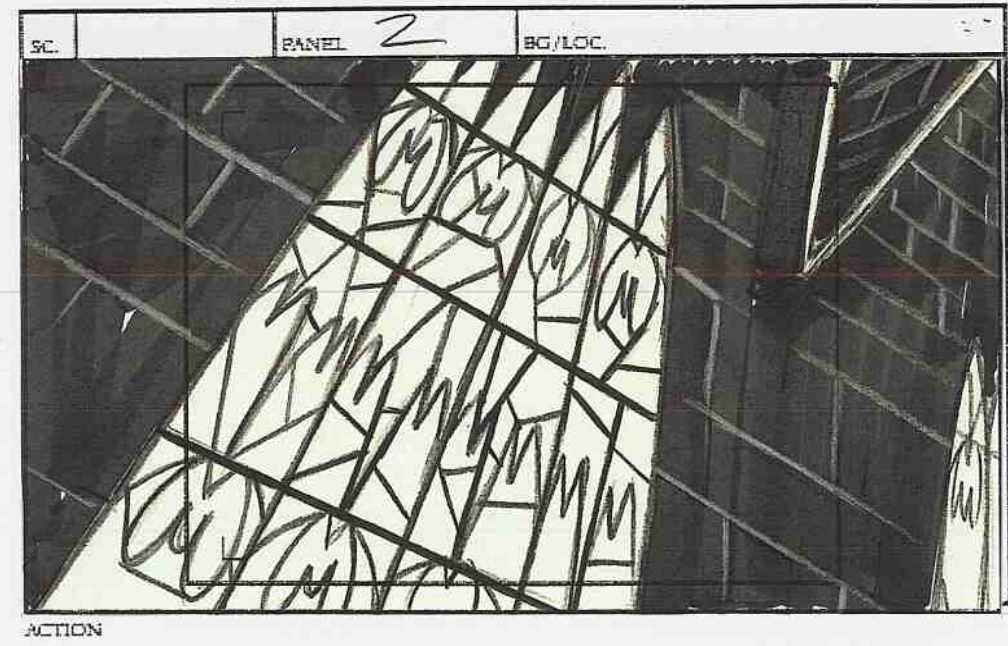
FINAL

PROD #

SLUG NOTES

SLUG NOTES

CREEPIE



DIAL

FX

SFX:

Director's Notes

DIAL
SFX: <THUNDERCLAP !>

FX

SFX:

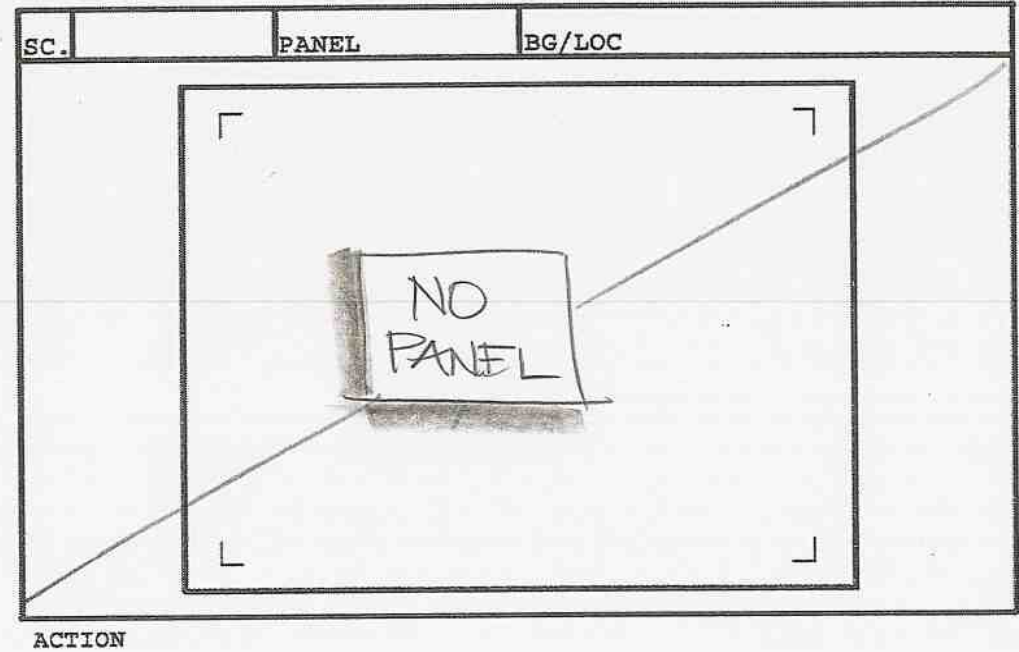
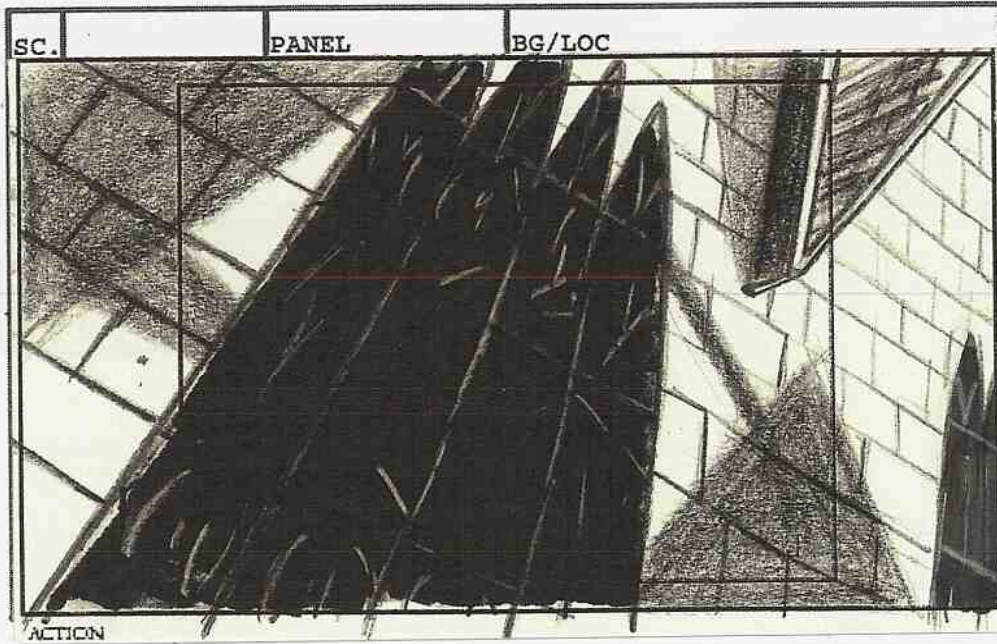
Director's Notes

SLUG NOTES

SLUG NOTES

FINAL

PROD #



DIAL

FX:
SFX:

DIRECTOR'S NOTES

[Empty box for notes]

SLUG NOTES

DIAL

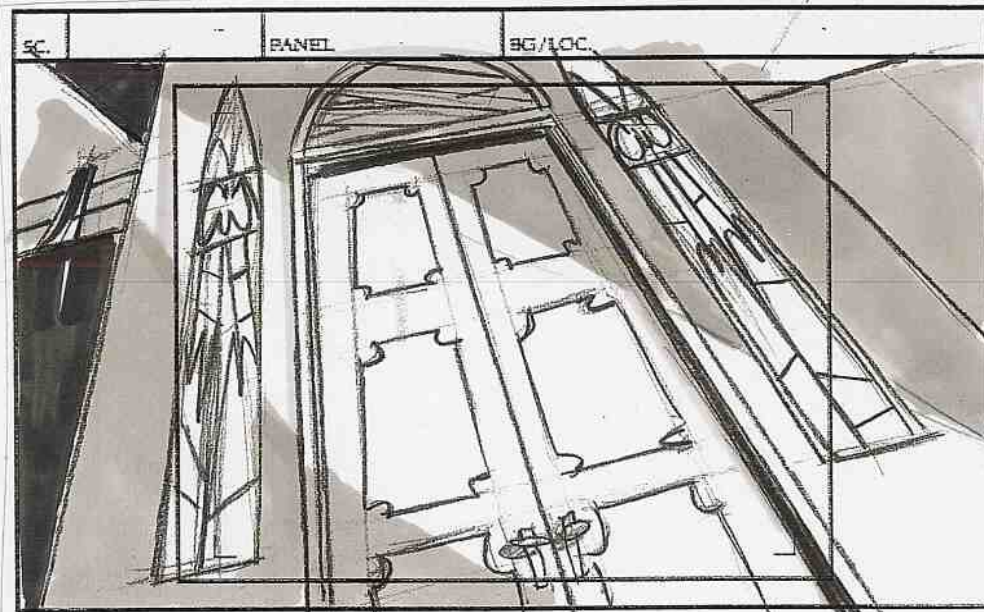
FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES

FINAL
PROD #

CREEPIE



ACTION

ANGLE ON MAIN DOORS.

DIAL

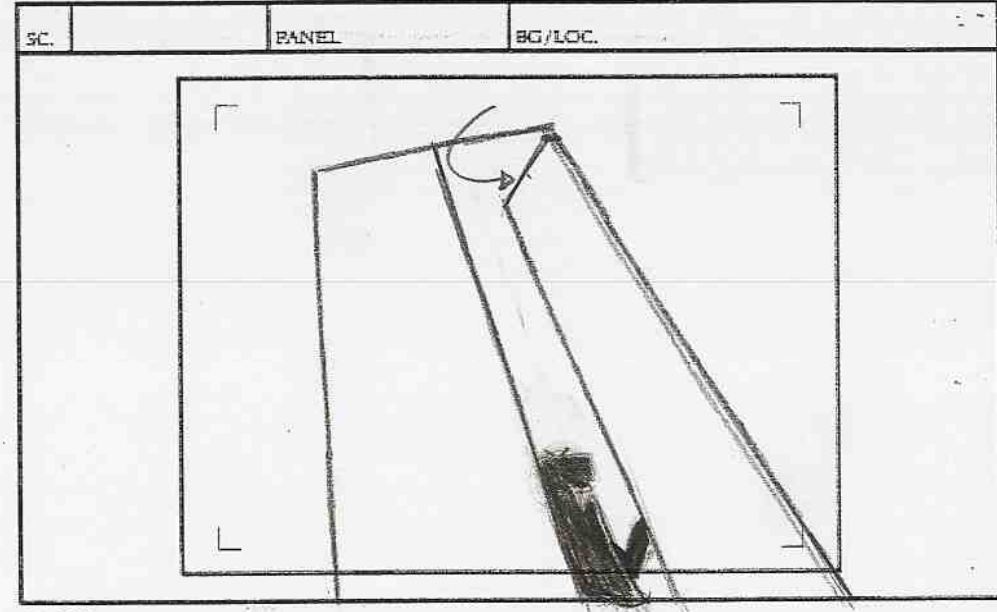
FX:

SFX:

Director's Notes

SLUG NOTES

SLUG NOTES



ACTION

A DOOR CREAKS OPEN, A SILHOUETTE EMERGES.

SFX: (OLD DOOR CREAK)

DIAL

FX:

SFX:

Director's Notes

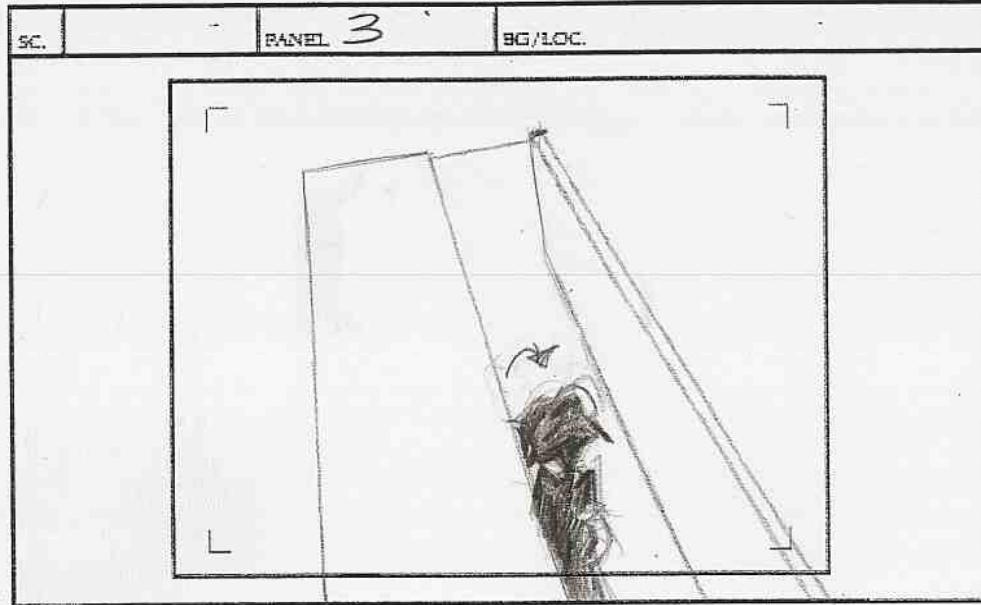
SLUG NOTES

SLUG NOTES

FINAL

PROD #

CREEPIE



ACTION

CHAL

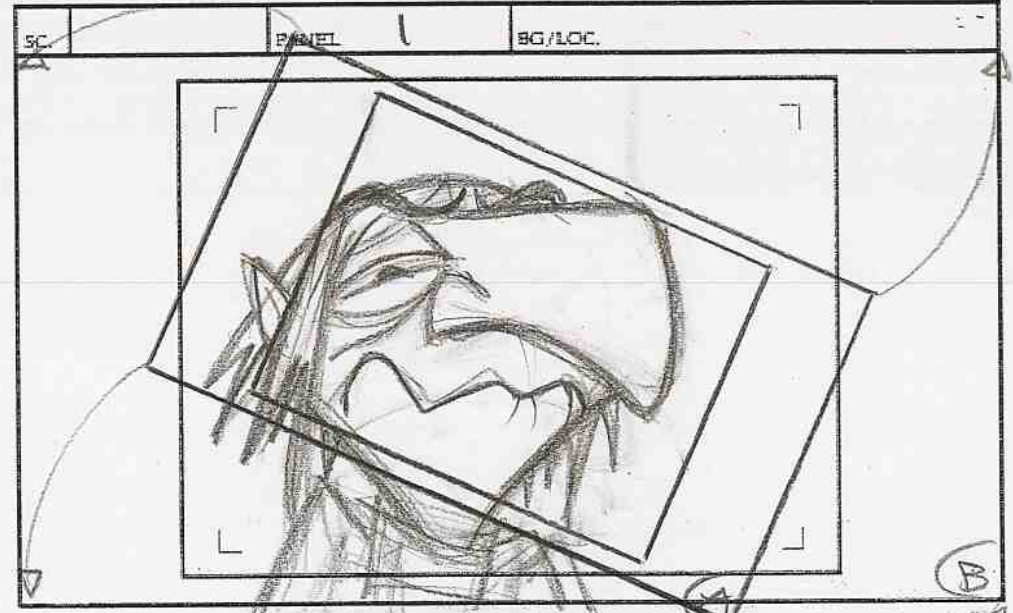
FX:

SFX:

Director's Notes

SLUG NOTES

SLUG NOTES



ACTION

ROTATE OUT FROM (A) → (B)

CHAL

FX:

SFX:

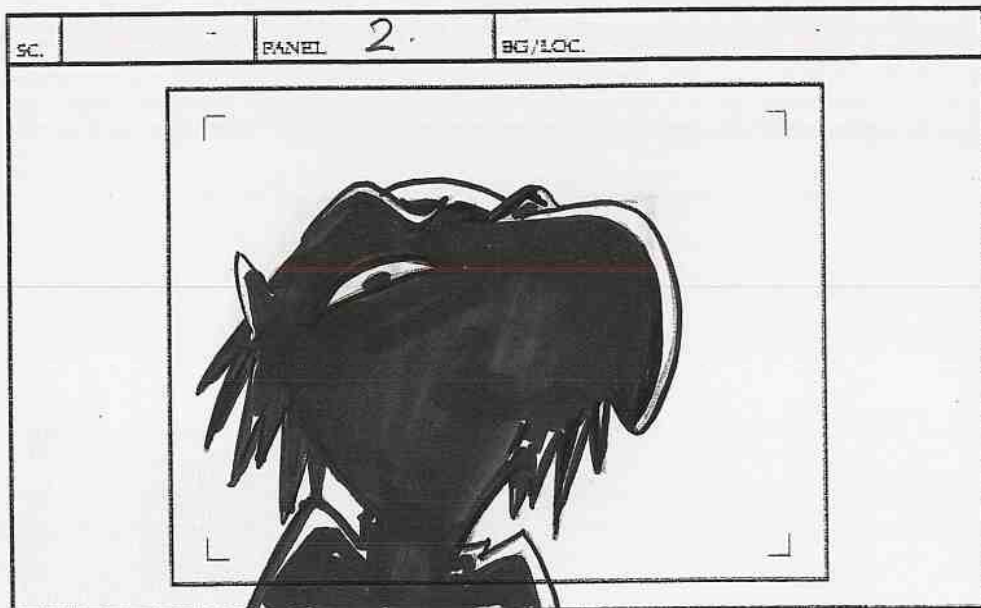
Director's Notes

SLUG NOTES

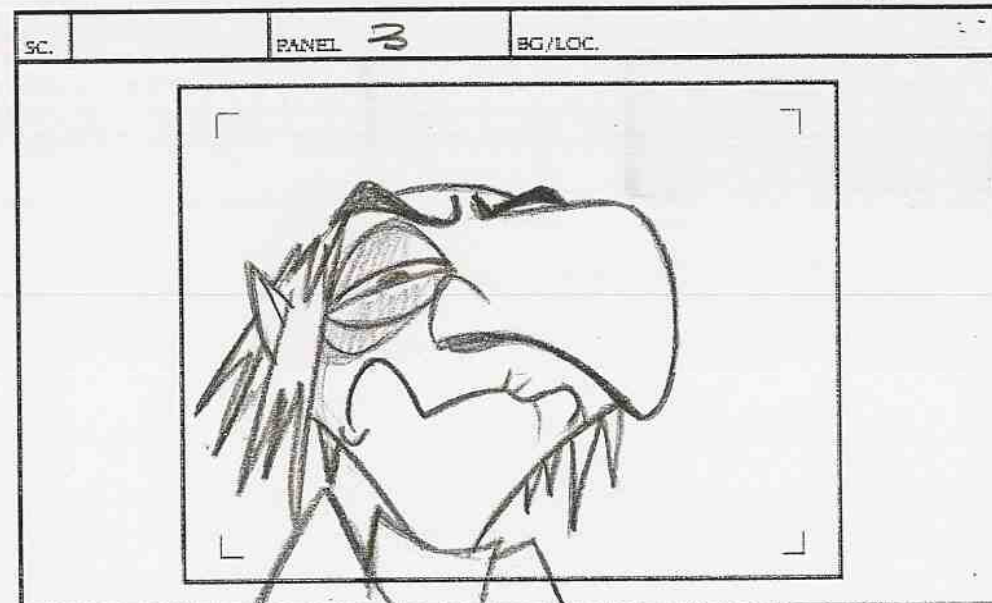
SLUG NOTES

FINAL
PROD #

CREEPIE



ACTION



ACTION

DIAL

FX

SFX:

Director's Notes

SLUG NOTES

SLUG NOTES

DIAL

FX

SFX:

Director's Notes

SLUG NOTES

SLUG NOTES

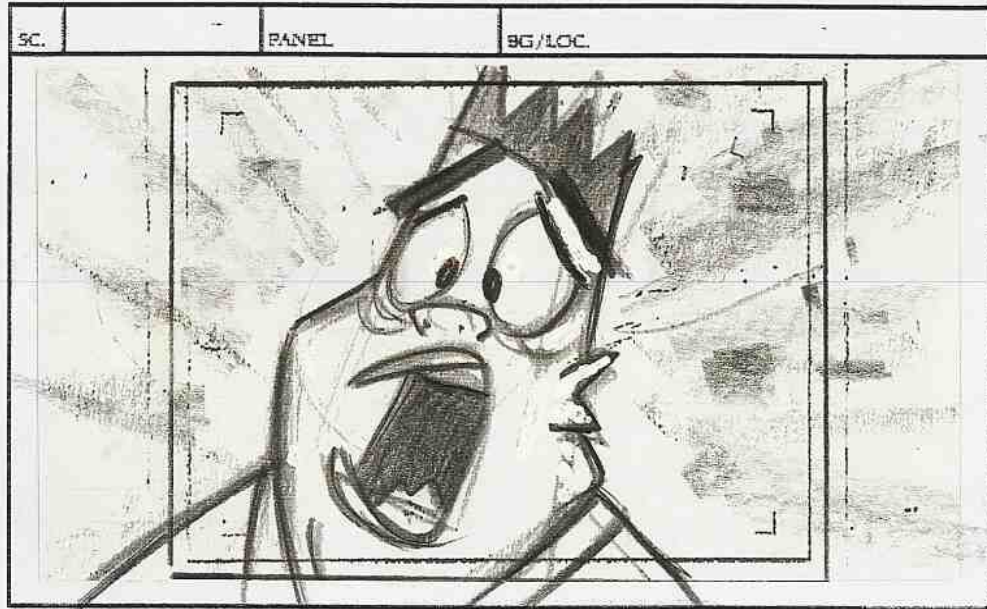
FINAL

PROD #

CREEPIE

HM

PAGE 31



ACTION

ANGLE ON A FREAKED OUT BUDGE

DIAL
BUDGE:

<SCREAMS!>

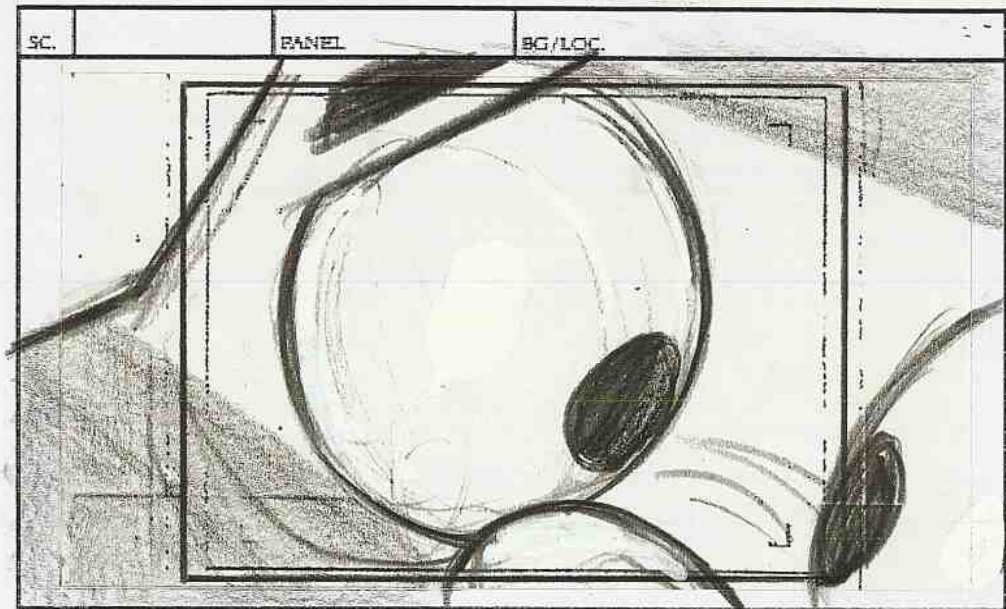
FX:

SFX:

Director's Notes

SLUG NOTES

SLUG NOTES



ACTION

CLOSE ON BUDGES' EYE

DIAL
BUDGE: (CONTD)

<SCREAMS!>

FX:

SFX:

Director's Notes

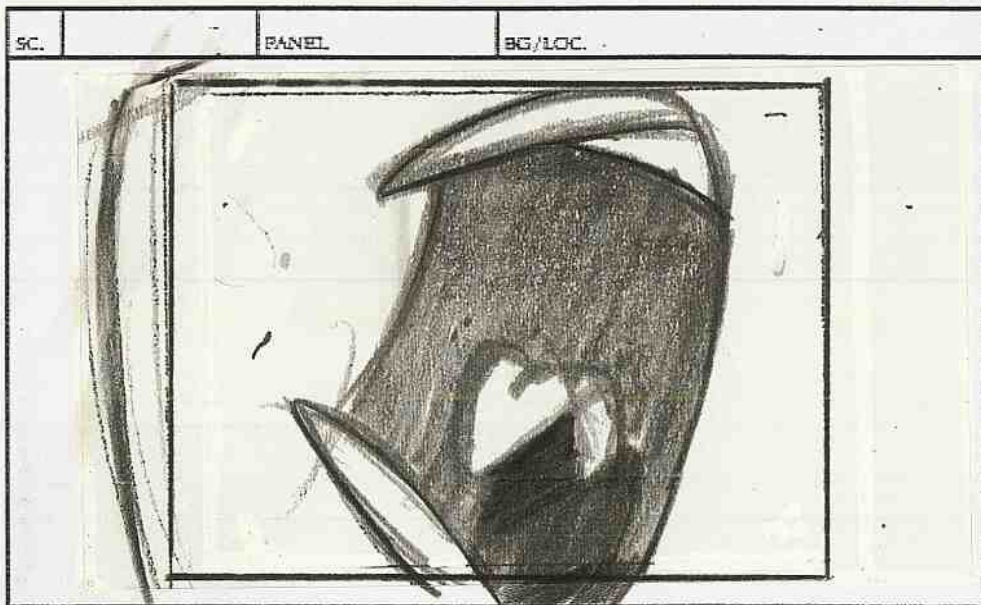
SLUG NOTES

SLUG NOTES

FINAL

PROD #

CREEPIE



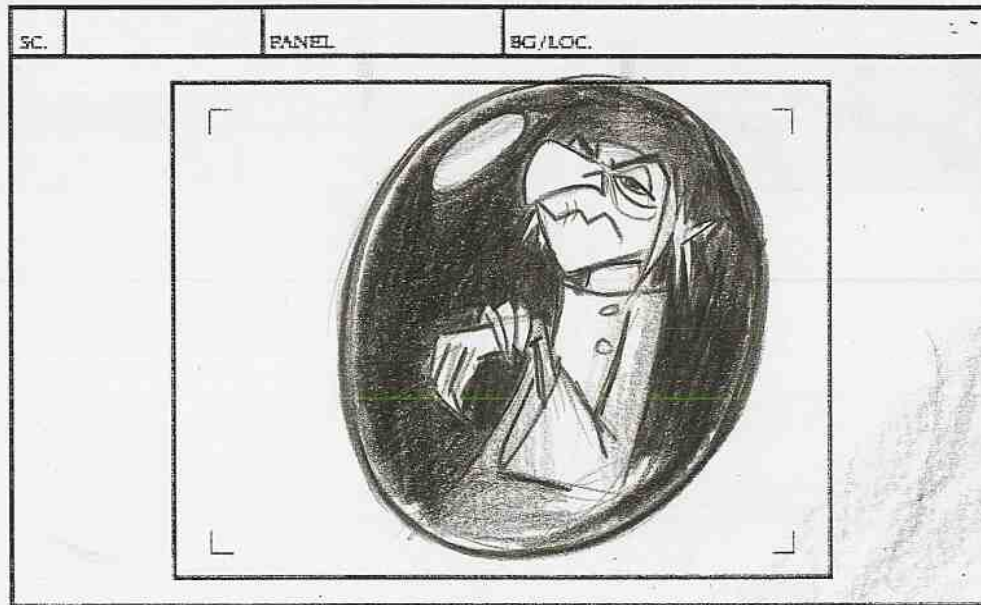
ACTION

CLOSE ON BUDGES' SCREAMING MOUTH

DIAL BUDGE : (CONTD)
 <SCREAM!>

FX:
 SFX:
 Director's Notes

SLUG NOTES



ACTION

CLOSE ON BUDGES' PUPIL
 REFLECTION IS REFLECTED IN IT

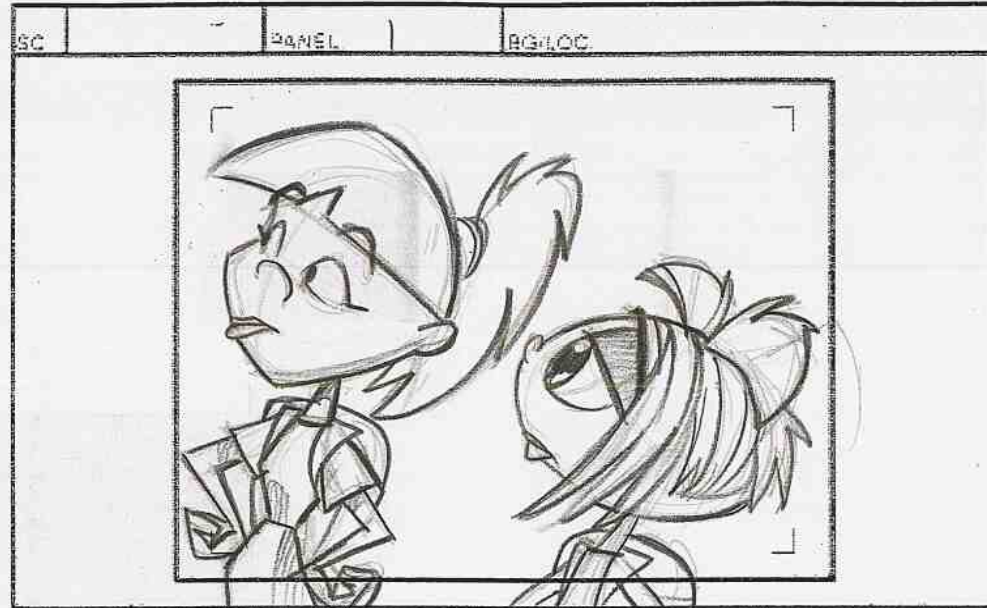
DIAL BUDGE : (CONTD)
 <SCREAMS!!>

FX:
 SFX:
 Director's Notes

SLUG NOTES

FINAL
 PROD #

CREEPIE



ACTION

CLOSE ON CHRIS-ALICE & CREEPIE.
LOOKING AT O.S. BUDGE

DIAL

FX:
SFX:

Director's Notes

SLUG NOTES



ACTION

CHRIS-ALICE TURNS TO CREEPIE, GESTURING
"WHAT'S WITH HIM?" CREEPIE SHRUGS.

DIAL

CHRIS-ALICE:

"SPEAKING OF TROUBLE"

FX:
SFX:

Director's Notes

SLUG NOTES

FINAL

PROD #

CREEPIE



ACTION

ANGLE ON RENFIELD STANDING IN THE DOORWAY.



ACTION

DIAL RENFIELD:

"AHHH..."

FX:

SFX:

Director's Notes

[Empty rectangular box for Director's Notes]

SLUG NOTES

DIAL RENFIELD: (CONTD)

"...YOU MUST BE THE "TAKE-OUT"..."

FX:

SFX:

Director's Notes

[Empty rectangular box for Director's Notes]

SLUG NOTES

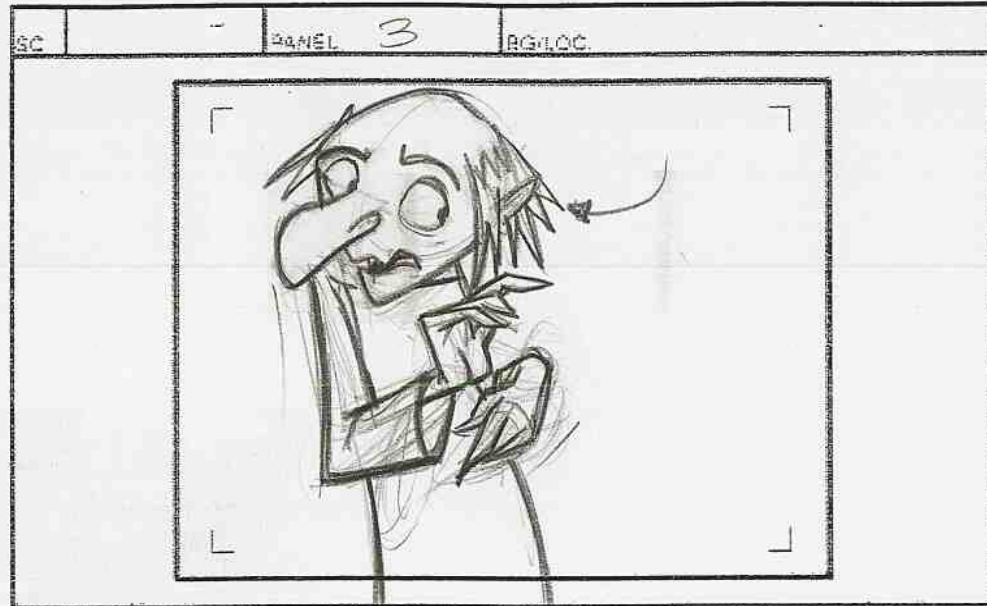
FINAL

PROD #

[Small rectangular box]

CREEPIE

PAGE 35



ACTION



ACTION

DIAL RENFIELD: (CONTD),
 ...ER, I MEAN THE VOLUNTEERS,
 FROM THE SCHOOL.

FX:
SFX:

Director's Notes

SLUG NOTES

DIAL RENFIELD: (CONTD)
 TO HELP WITH THE COOKIES & JUICE?!

FX:
SFX:

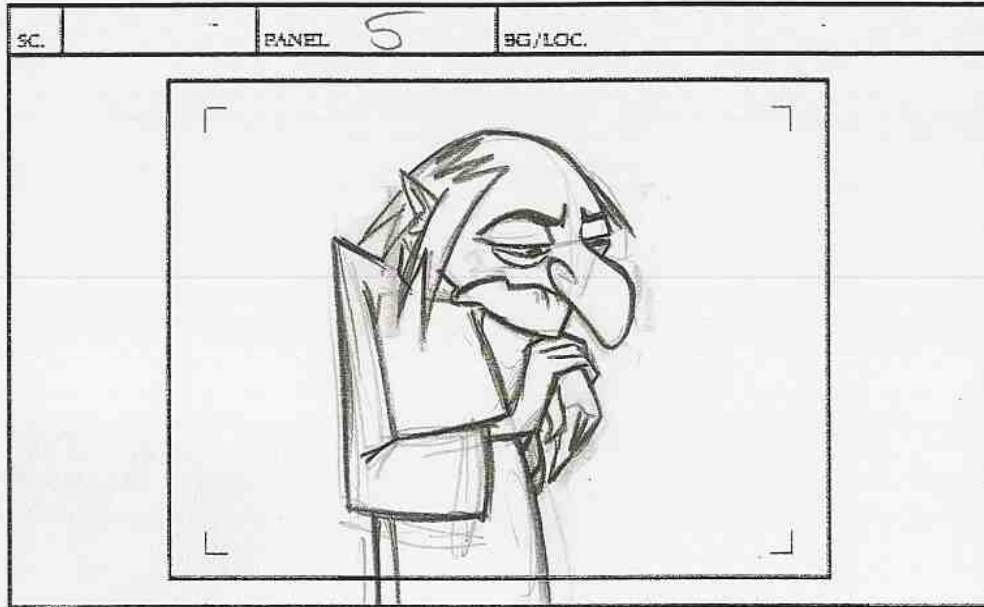
Director's Notes

SLUG NOTES

FINAL

PROD #

CREEPIE



ACTION

DIAL

FX

SFX:

Director's Notes

SLUG NOTES



ACTION

ANGLE ON BUDGE, SOUNDLESSLY SCREAMING

DIAL

BUDGE: (GROAN...)

FX

SFX:

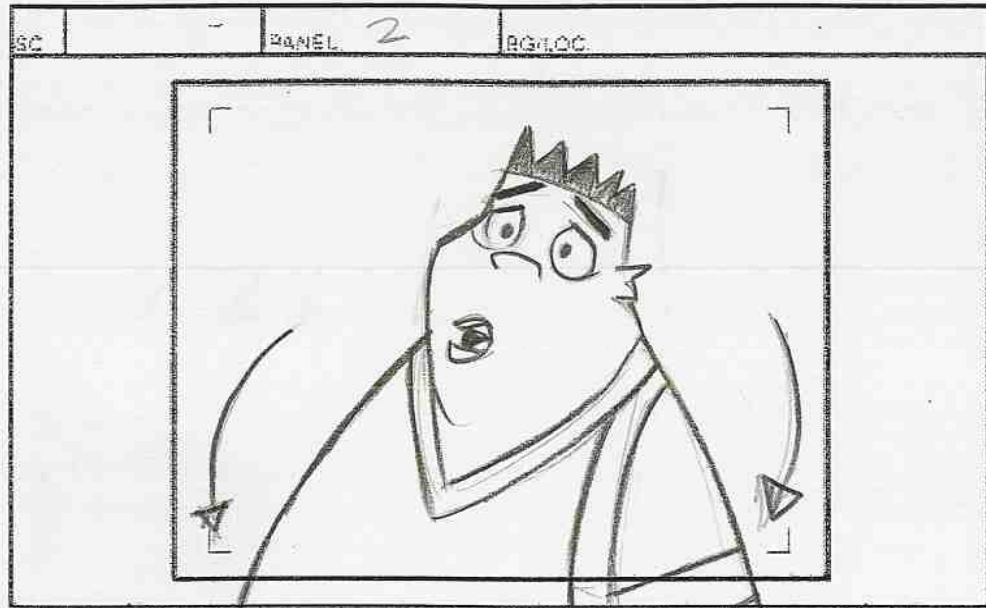
Director's Notes

SLUG NOTES

FINAL

PROD #

CREEPIE



ACTION

BUDGE STOPS, LOWERING HIS ARMS

DIAL BUDGE:

"OH!"

FX:
SFX:

Director's Notes

SLUG NOTES



ACTION

BUDGE BLUSHES

DIAL BUDGE: (CONTD)

RIGHT!

FX:
SFX:

Director's Notes

SLUG NOTES

FINAL

PROD #

CREEPIE

HU

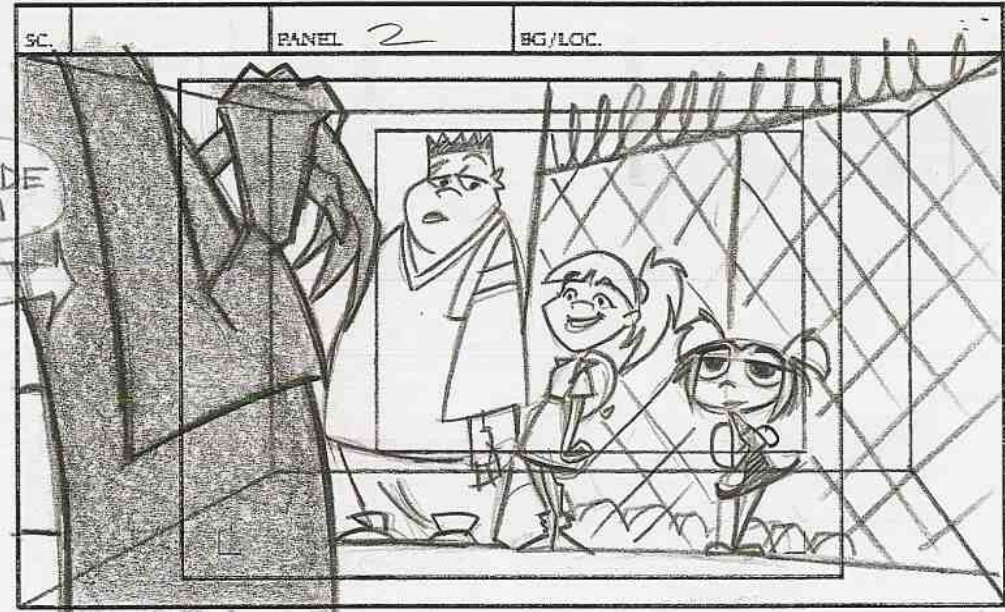


ACTION

CHAL CHRIS-ALICE:
THAT'S RIGHT

FX:
SFX:
Director's Notes

SLUG NOTES



ACTION

TRUCK OUT (A) -> (B) (SLIDE REVEALED IN DURING TRUCKOUT)

CHAL CHRIS-ALICE: (CONTD)

MY VOLUNTEERS AND I ARE READY AND...

FX:
SFX:
Director's Notes

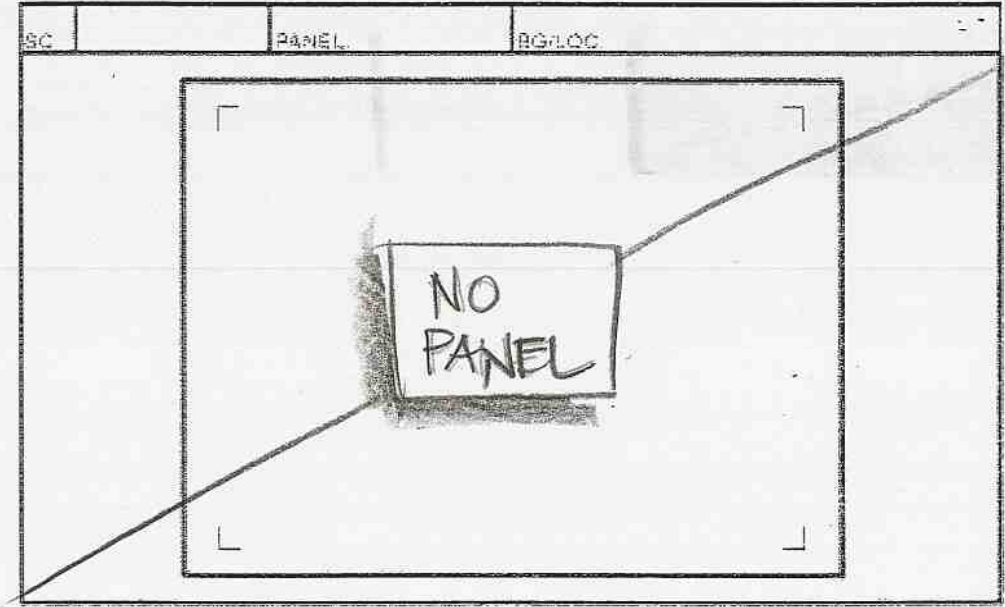
SLUG NOTES

FINAL
PROD #

CREEPIE



ACTION



ACTION

DIAL

.. REPORTING FOR DUTY!

FX:
SFX:

Director's Notes

[Empty rectangular box for Director's Notes]

SLUG NOTES

DIAL

FX:
SFX:

Director's Notes

[Empty rectangular box for Director's Notes]

SLUG NOTES

FINAL

PROD #

CREEPIE



PAN FROM CHRIS ALICE TO
CREEPIE
A → B

DIAL

FX

SFX

Director's Notes

DIAL

FX

SFX

Director's Notes

SLUG NOTES

FINAL
PROD #

SLUG NOTES

SLUG NOTES



ACTION

DIAL

CREEPIE:

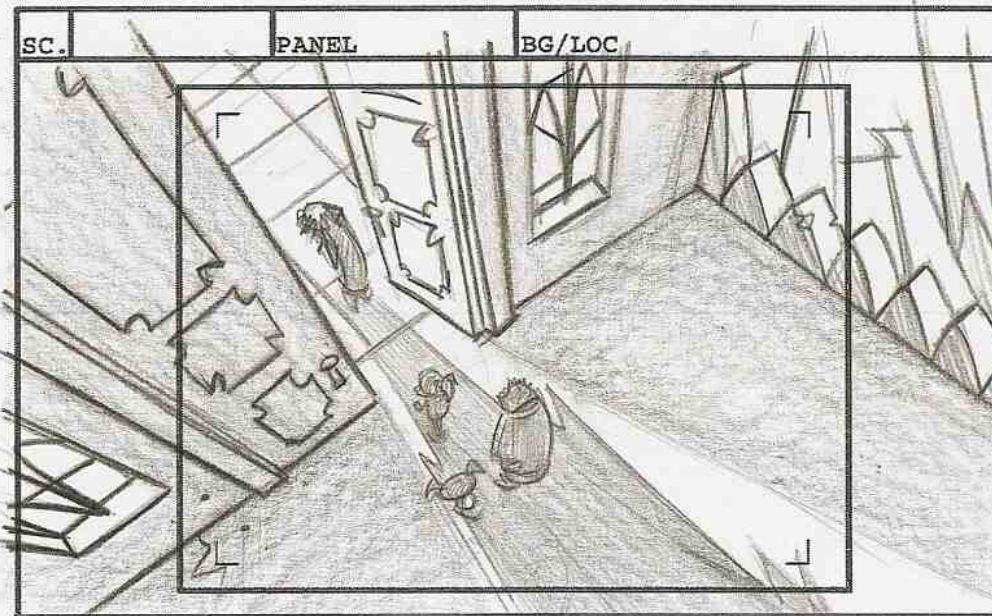
RRRIGHT!

FX:

SFX:

DIRECTOR'S NOTES

SLUG NOTES



ACTION

DIAL

RENFIELD:

FOLLOW ME, CHILDREN!

FX:

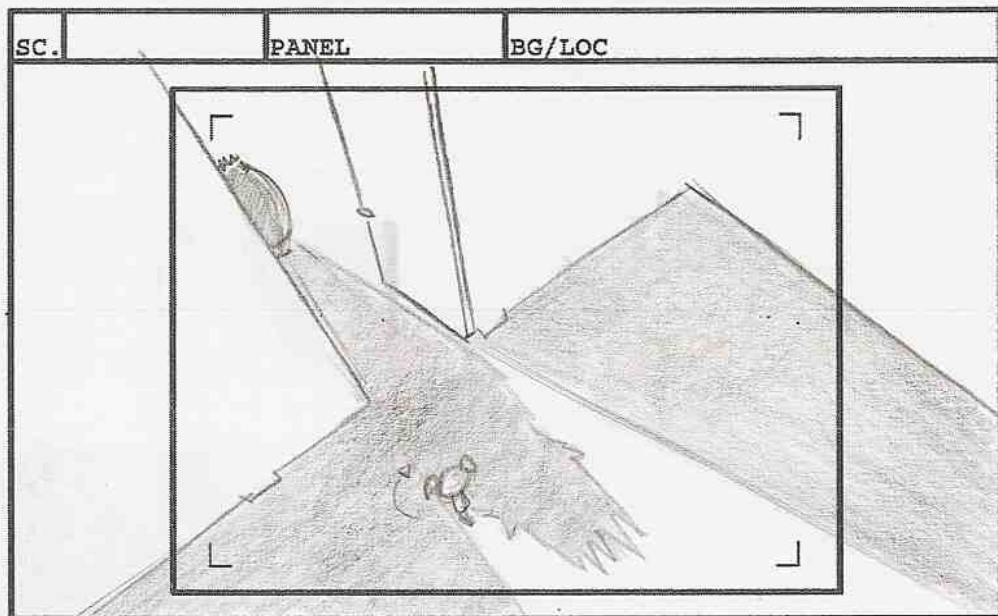
SFX:

DIRECTOR'S NOTES

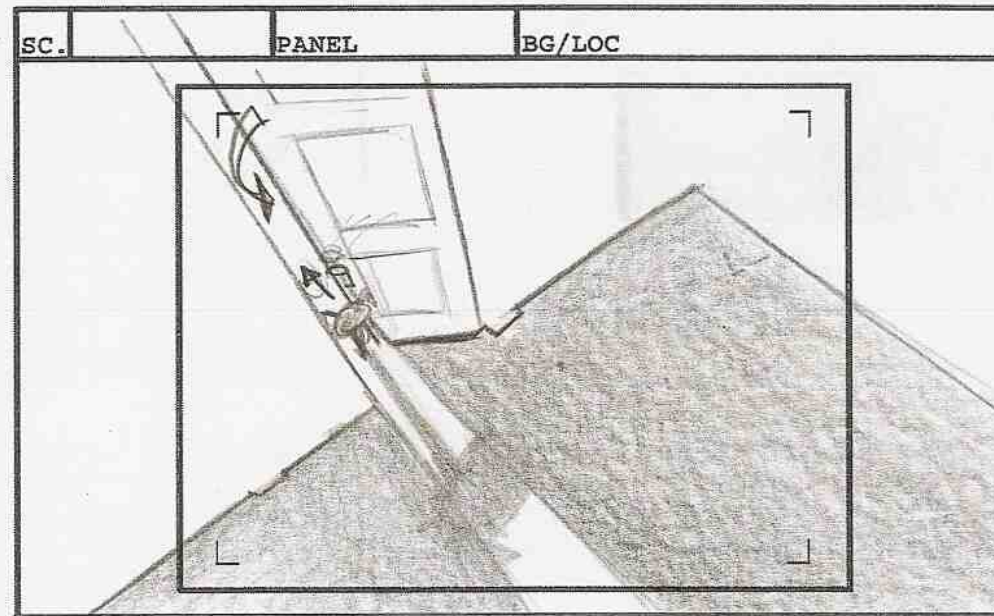
SLUG NOTES

FINAL

PROD #



ACTION



ACTION

DIAL

RENFIELD (OS) CONTD

" THE MISTRESS ... or I MEAN
NURSE GUND

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES

DIAL

" ... WILL BE SO ... "

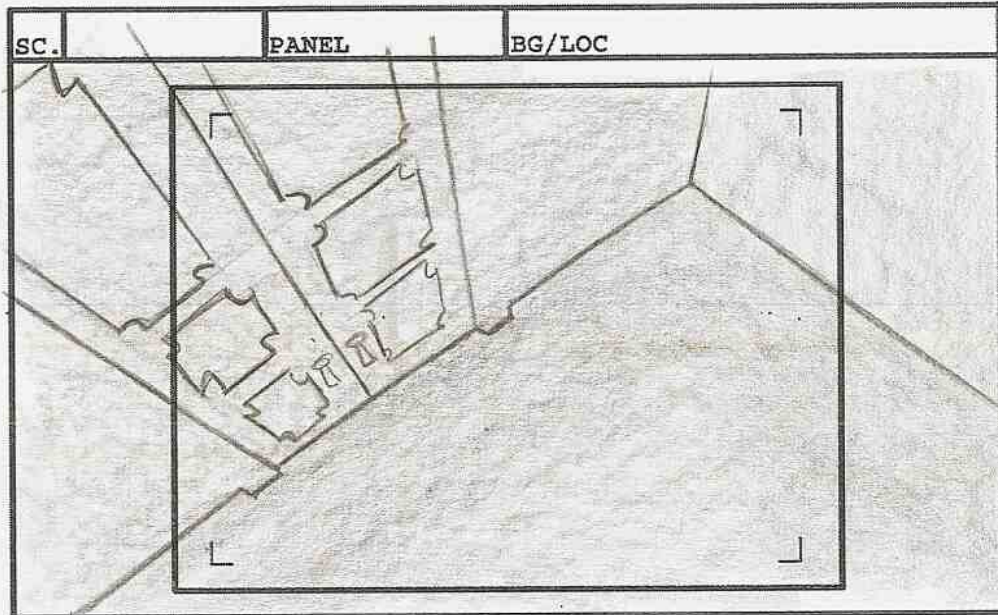
FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES

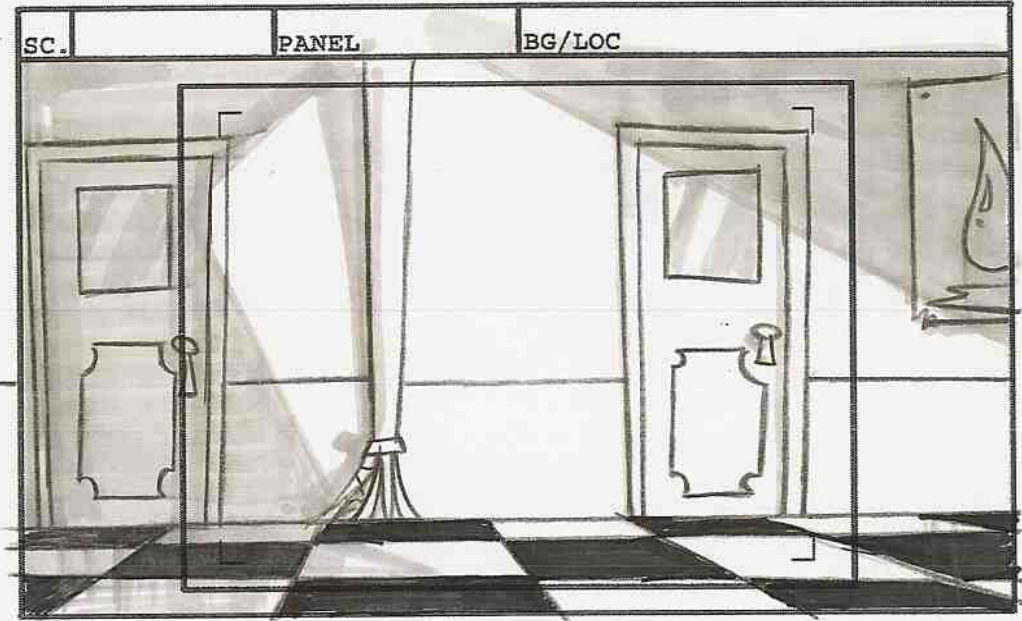
FINAL

PROD #



ACTION

THE DOOR CLOSES, THE SCENE GOES DARK.



ACTION

INT DONOR CLINIC.

DIAL

RENFIELD: (OS) (CONTD)

.. PLEASED!

FX:

SFX:

DIRECTOR'S NOTES

[Empty box for Director's Notes]

SLUG NOTES

DIAL

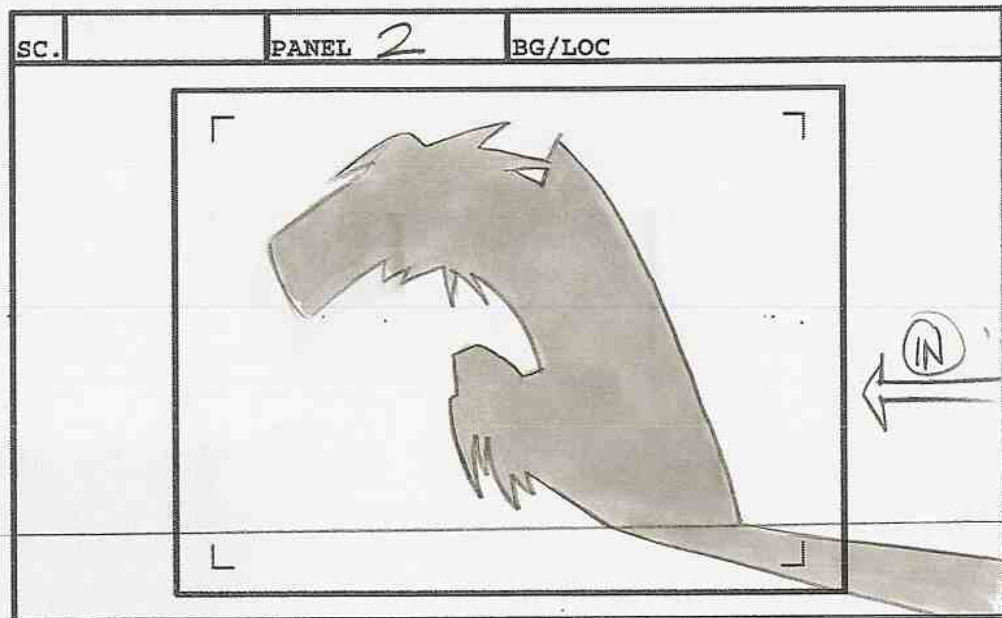
FX:

SFX:

DIRECTOR'S NOTES

SLUG NOTES

FINAL
PROD #



ACTION

AN OMINOUS SHADOW SLIDES INTO FRAME

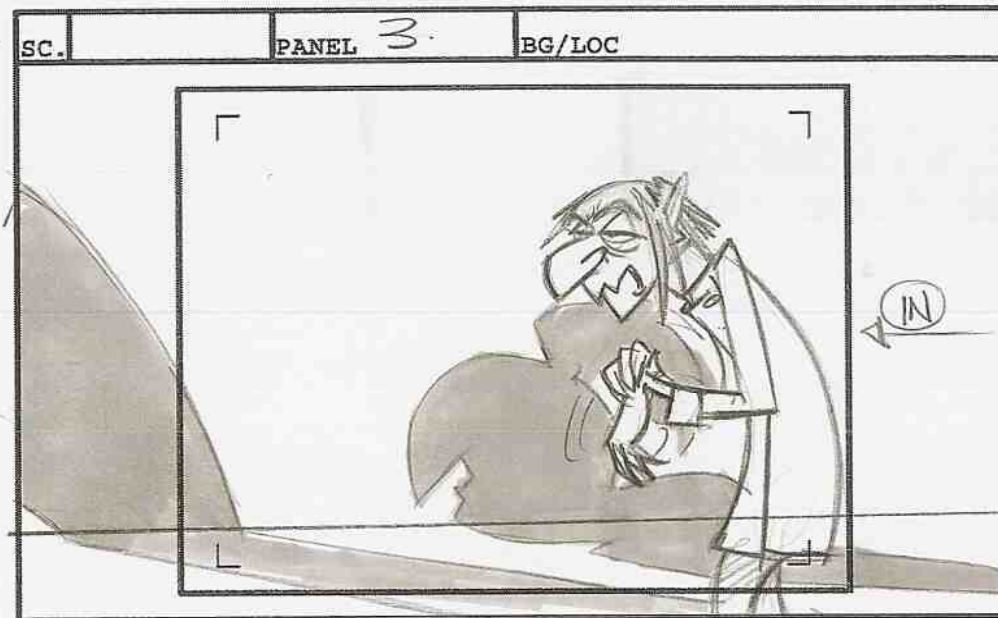
DIAL

FX:
SFX:

DIRECTOR'S NOTES

[Empty rectangular box for notes]

SLUG NOTES



ACTION

RENTFELD WALKS THRU

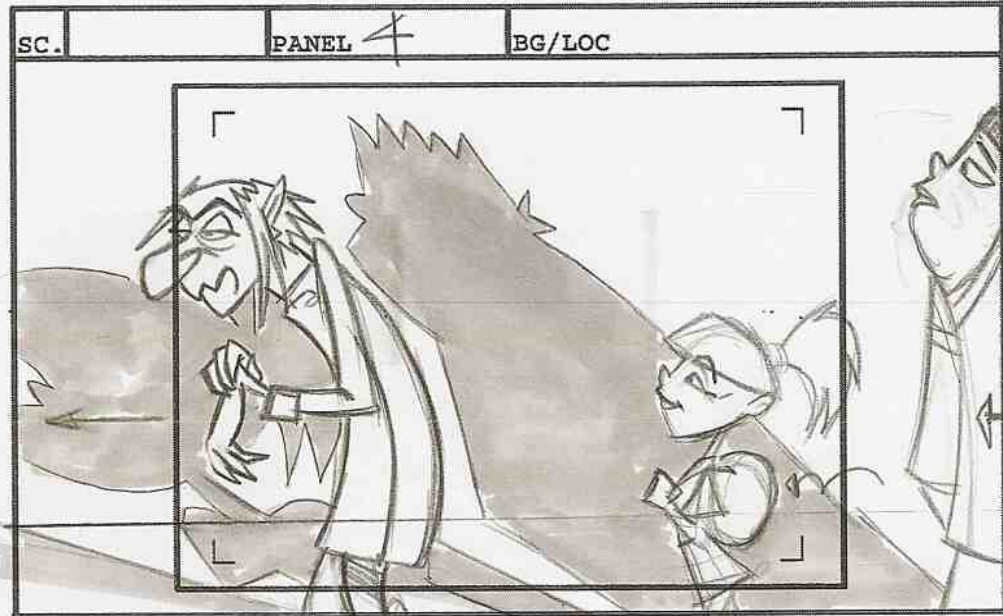
DIAL

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES

| |
|--------|
| FINAL |
| PROD # |



ACTION

FOLLOWED BY CHRIS ALICE AND BUDGE

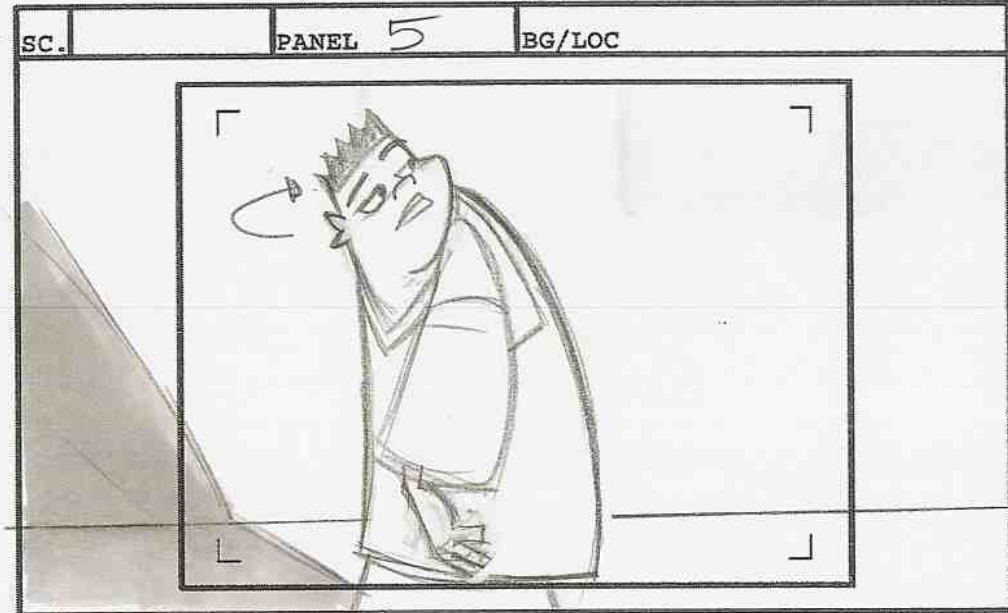
DIAL

FX:
SFX:

DIRECTOR'S NOTES

[Empty box for notes]

SLUG NOTES



ACTION

BUDGE LOOKS UP

DIAL

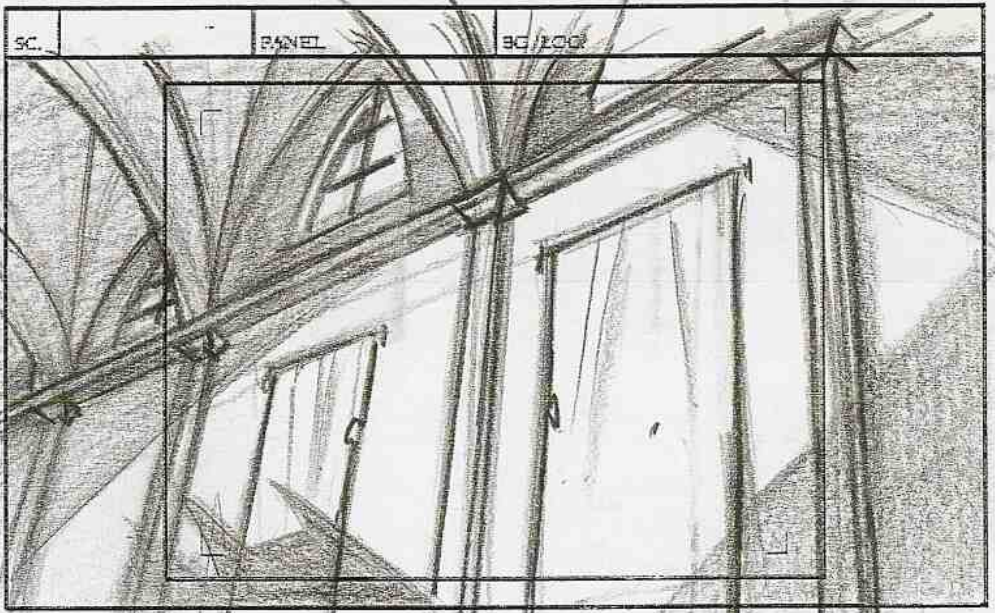
FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES

| |
|--------|
| FINAL |
| PROD # |

CREEPIE



ACTION

ANGLE ON WALL

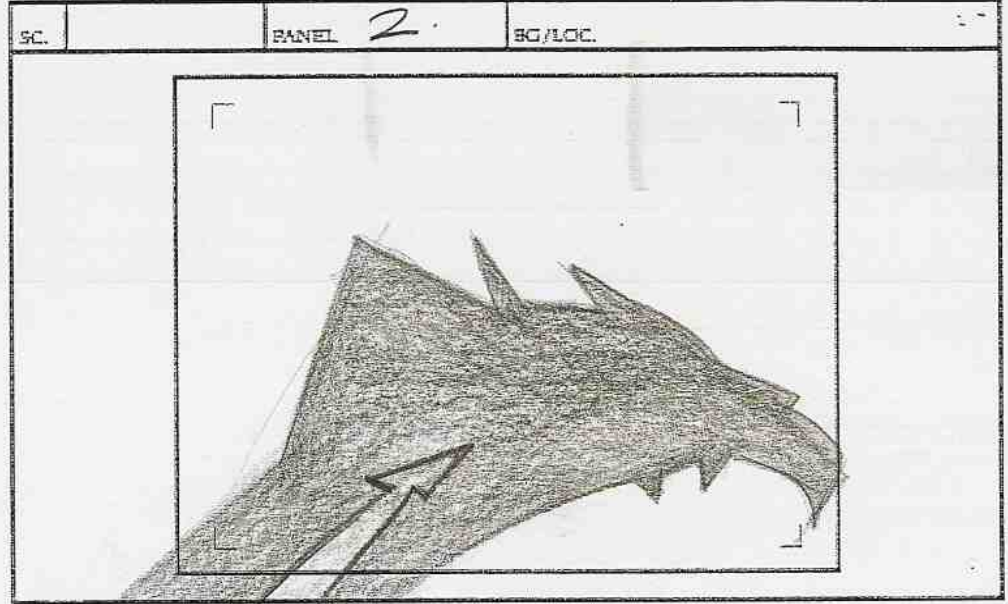
DIAL

FX

SFX:

Director's Notes

SLUG NOTES



ACTION

AN OMINOUS SHADOW RISES UP

DIAL

FX

SFX:

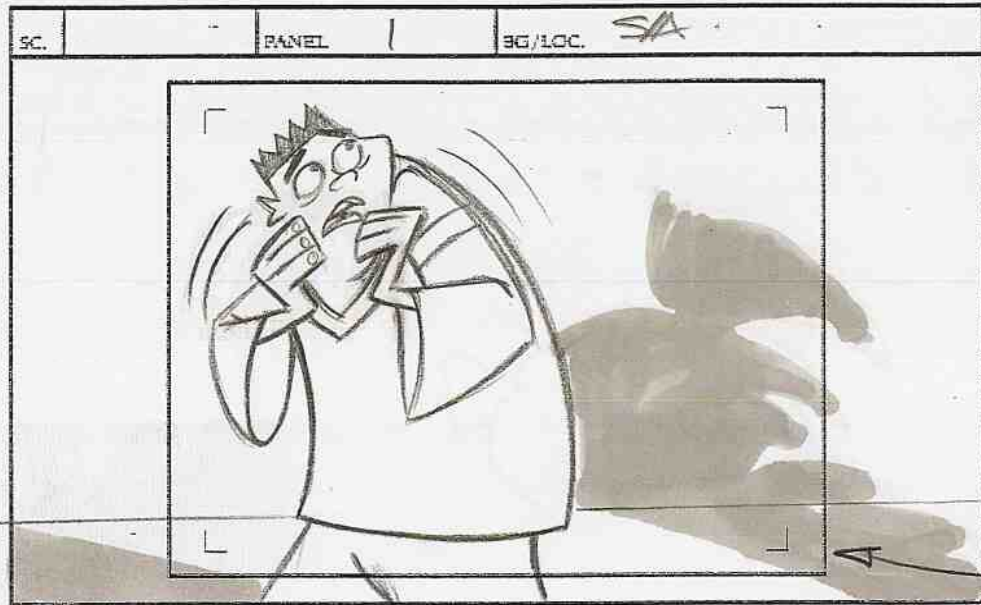
Director's Notes

SLUG NOTES

FINAL

PROD #

CREEPIE



ACTION

ANGLE ON BUDGE .. SHAKING WITH FRIGHT. CREEPIE'S SHADOW SLIDES IN.
 EFX: (DX SHADOW)

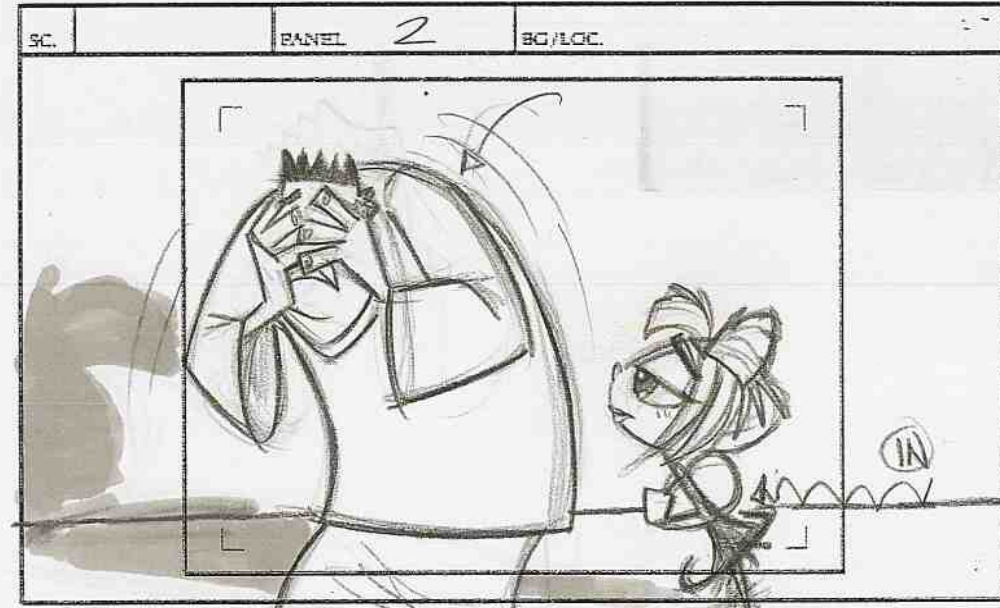
DIAL

FX

SFX

Director's Notes

SLUG NOTES



ACTION

FOLLOWED BY CREEPIE, WHO SKITTERS UP BESIDE BUDGE.

DIAL

FX

SFX

Director's Notes

SLUG NOTES

FINAL

PROD #

CREEPIE



ACTION

BUDGE SHAKILY POINTS O.S.

DIAL

BUDGE:

" L...L...L...L... "

FX

SFX:

Director's Notes

SLUG NOTES



ACTION

CREEPIE LOOKS OVER TO WHERE BUDGE IS POINTING

DIAL

FX

SFX:

Director's Notes

SLUG NOTES

FINAL

PROD #

CREEPIE



SC. PANEL BC/LOC. S/A

ACTION

ANGLE ON WALL . NO SHADOW

DIAL

FX

SFX:

Director's Notes

SLUG NOTES

SLUG NOTES



SC. PANEL BC/LOC. S/A

ACTION

ANGLE ON BUDGE & CREEPIE

DIAL

CREEPIE : (DRY)

.. AND IM LOOKING AT WHAT?

FX

SFX:

Director's Notes

SLUG NOTES

SLUG NOTES

FINAL

PROD #



ACTION

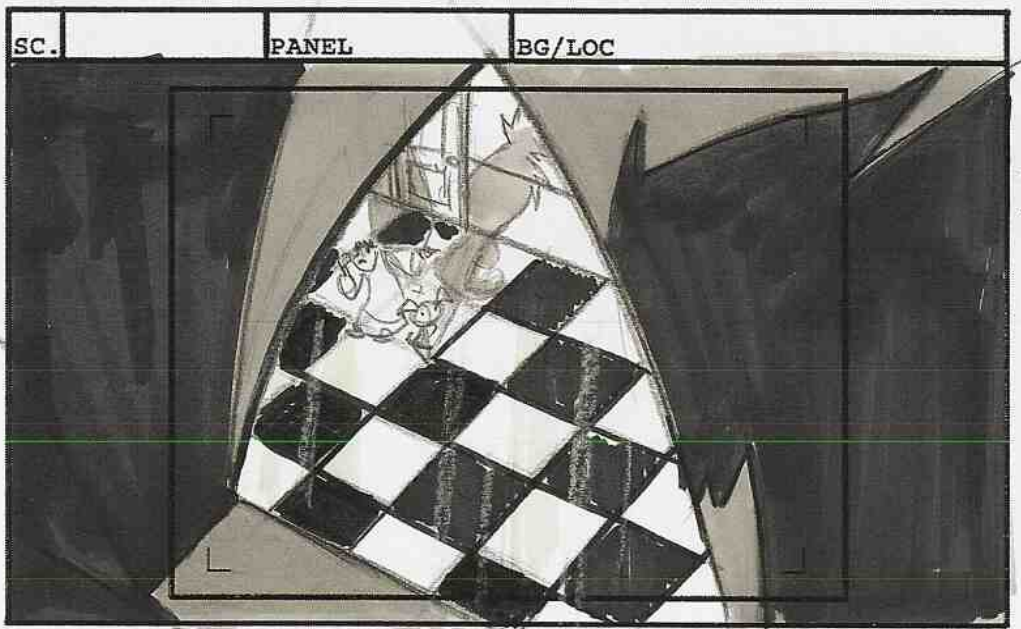
BUDGE PEEKS

DIAL

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES



ACTION

DIAL

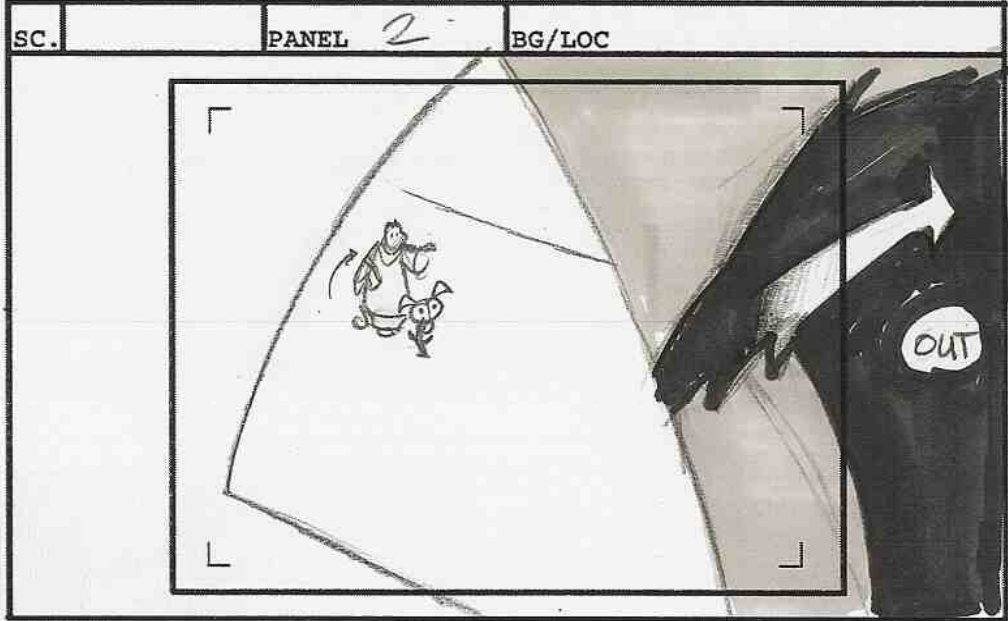
FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES

| | |
|-------|--------|
| FINAL | |
| | PROD # |

growing
UP
CREEPIE



ACTION
BUDGE STRAIGHTENS UP. AS THE SHADOW, UNSEEN BY OUR HEROS, SLIDES OUT.

DIAL

FX:
SFX:
DIRECTOR'S NOTES

SLUG NOTES

SLUG NOTES



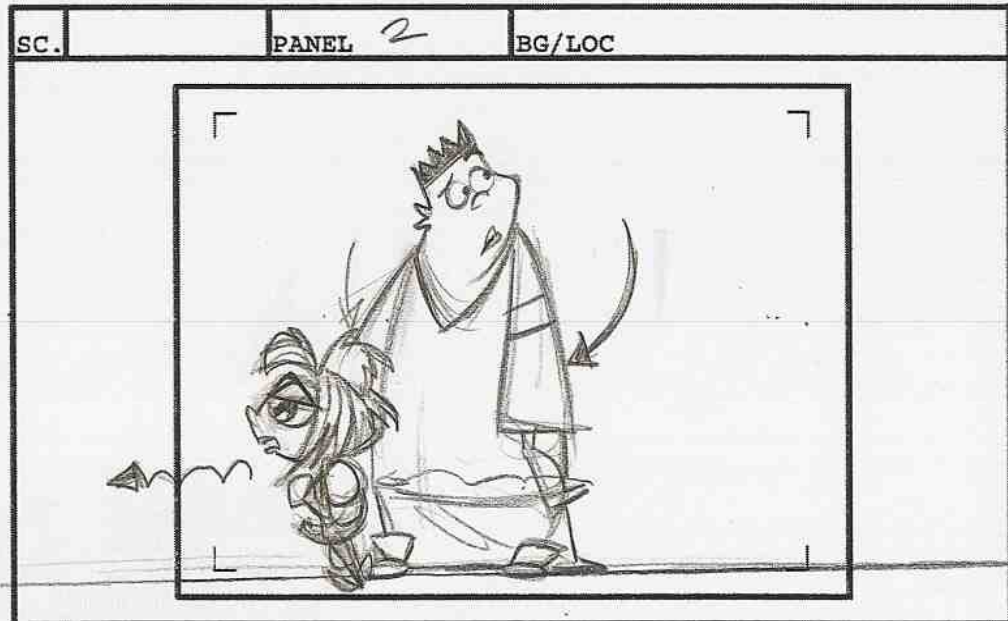
ACTION
WIDER ON BUDGE & CREEPIE

EFX: (DX SHADOW)
DIAL

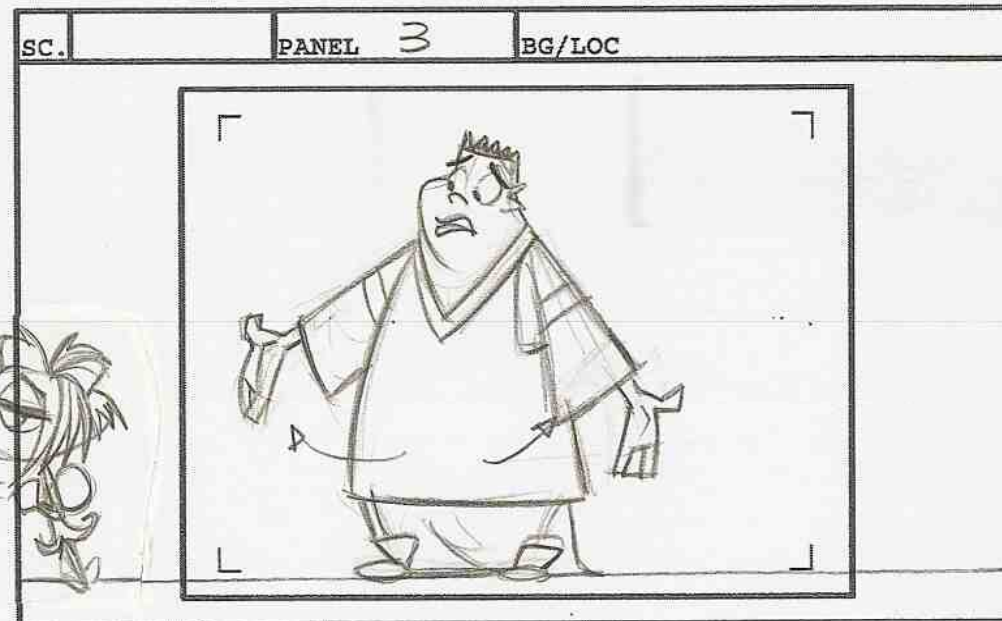
FX:
SFX:
DIRECTOR'S NOTES

SLUG NOTES

FINAL
PROD #



ACTION



ACTION

DIAL CREEPIE :
 "BETTER FASE UP ON THE VIDEOS"
 BUDGE!

FX:
SFX:

DIRECTOR'S NOTES

[Empty rectangular box for Director's Notes]

SLUG NOTES

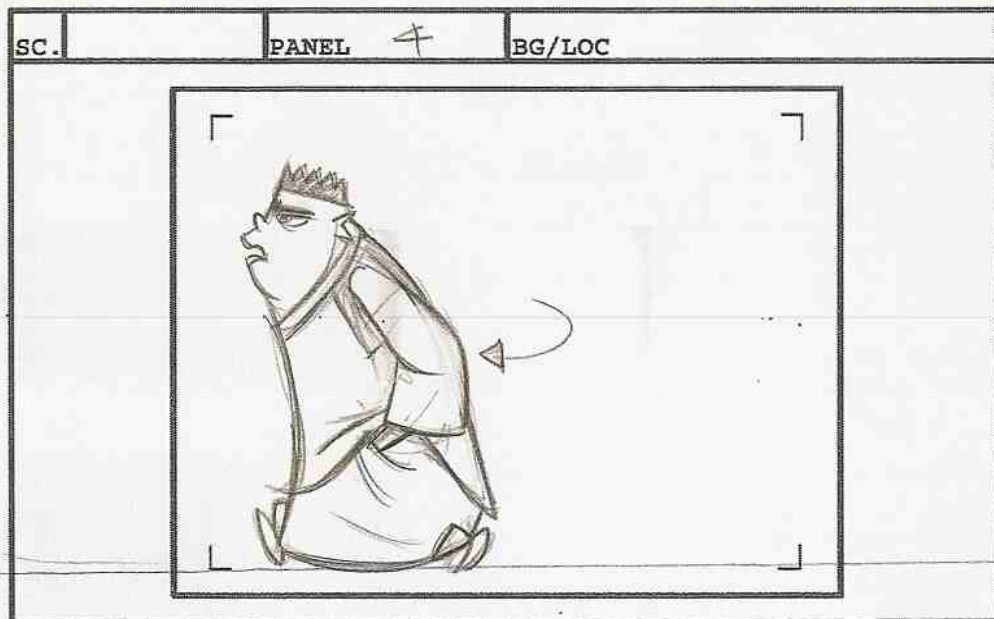
DIAL BUDGE :
 " B... B... B... B, B... "

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES

| | |
|-------|--------|
| FINAL | PROD # |
|-------|--------|



ACTION

DIAL

BUDGE (CONTD)

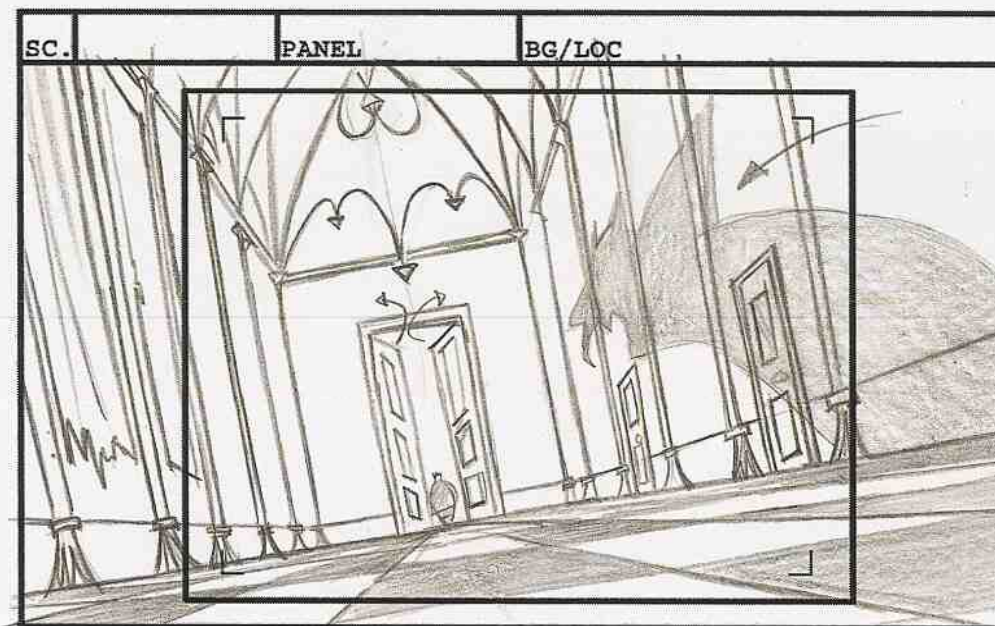
FINE! DONT BELIEVE ME ..

FX:

SFX:

DIRECTOR'S NOTES

SLUG NOTES



ACTION

DIAL

FX:

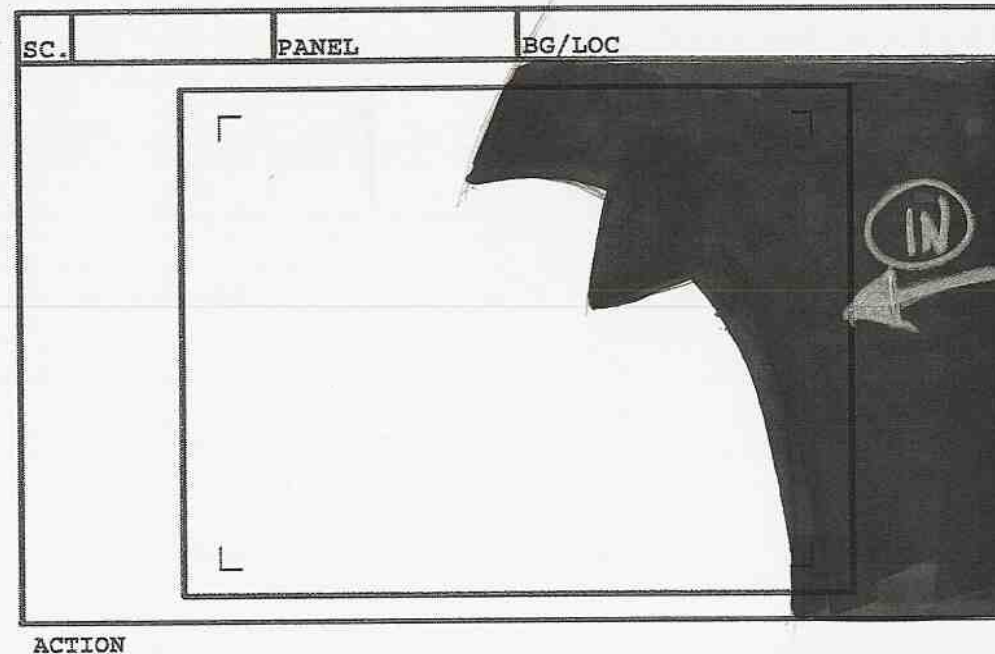
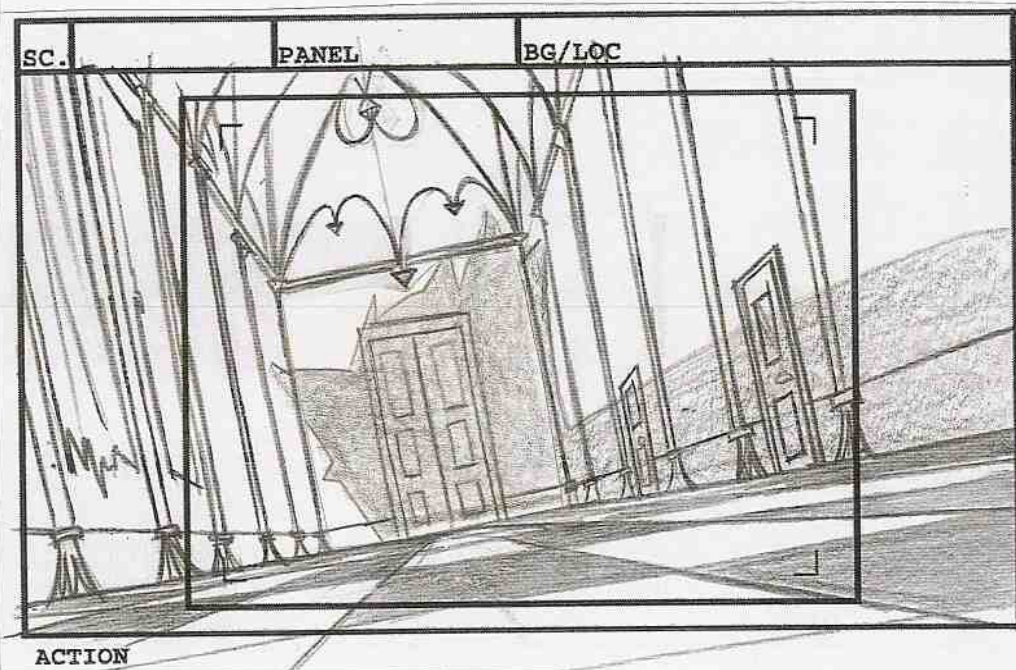
SFX:

DIRECTOR'S NOTES

SLUG NOTES

FINAL

PROD #



DIAL

DIAL

FX:
SFX:

FX:
SFX:

DIRECTOR'S NOTES

DIRECTOR'S NOTES

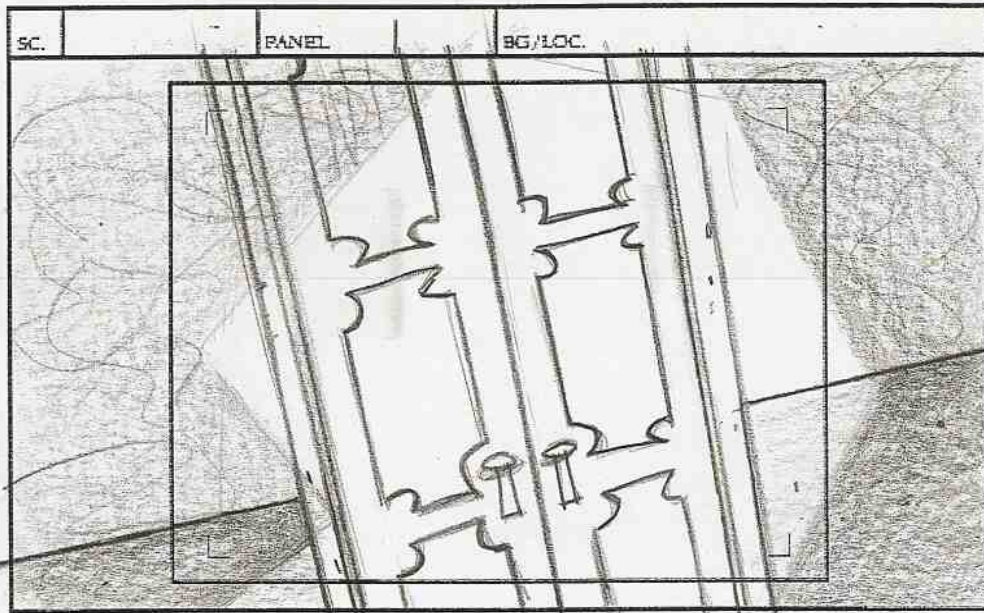
FINAL

PROD #

SLUG NOTES

SLUG NOTES

CREEPIE



ACTION

ANGLE ON DOORS. (NURSE GUND'S OFFICE)

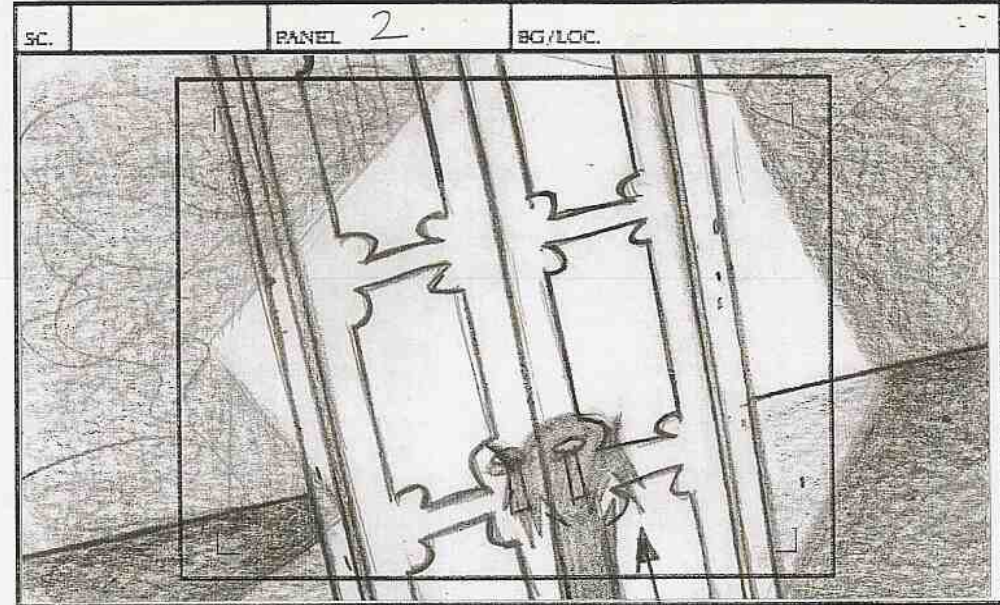
DIAL

FX:

SFX:

Director's Notes

SLUG NOTES



ACTION

RENFIELDS' SHADOW IN.

IN

DIAL

FX:

SFX:

Director's Notes

SLUG NOTES

FINAL

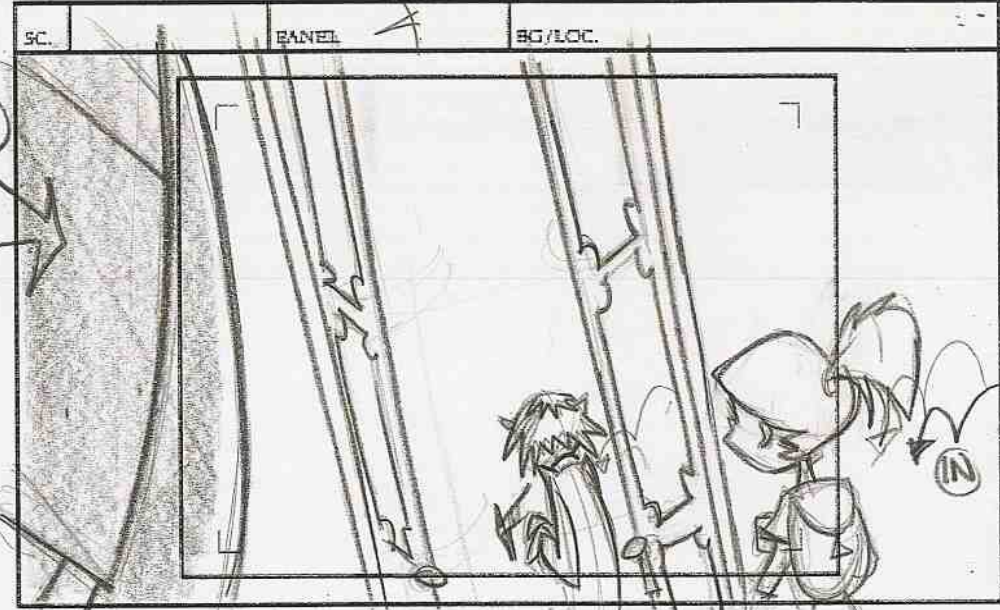
PROD #

CREEPIE



ACTION

RENFELD ENTERS



ACTION

FOLLOWED BY CHRIS ALICE & BUDGE

CHAL

CHAL

FX:

FX:

SFX:

SFX:

Director's Notes

Director's Notes

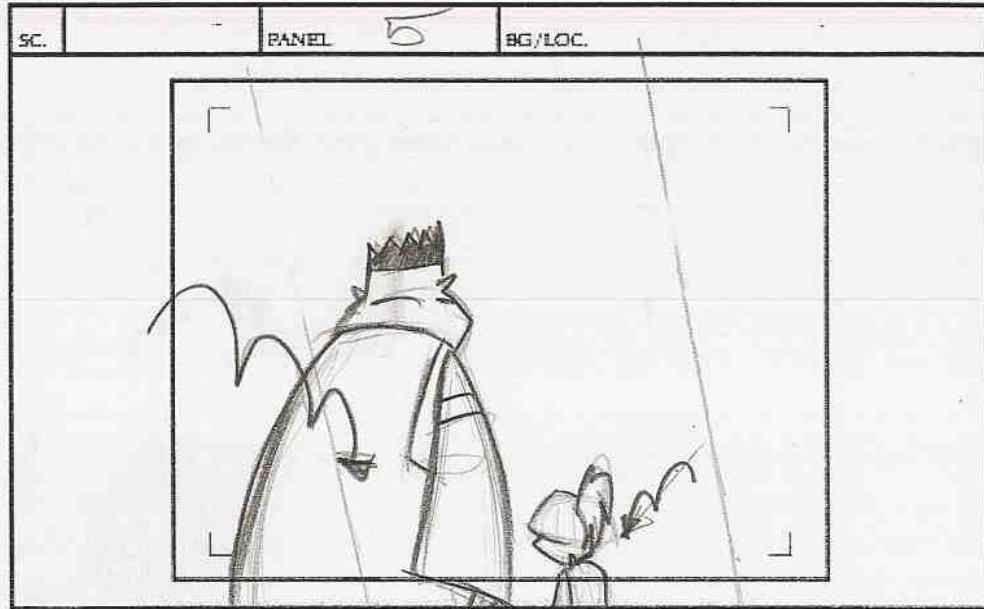
SLUG NOTES

SLUG NOTES

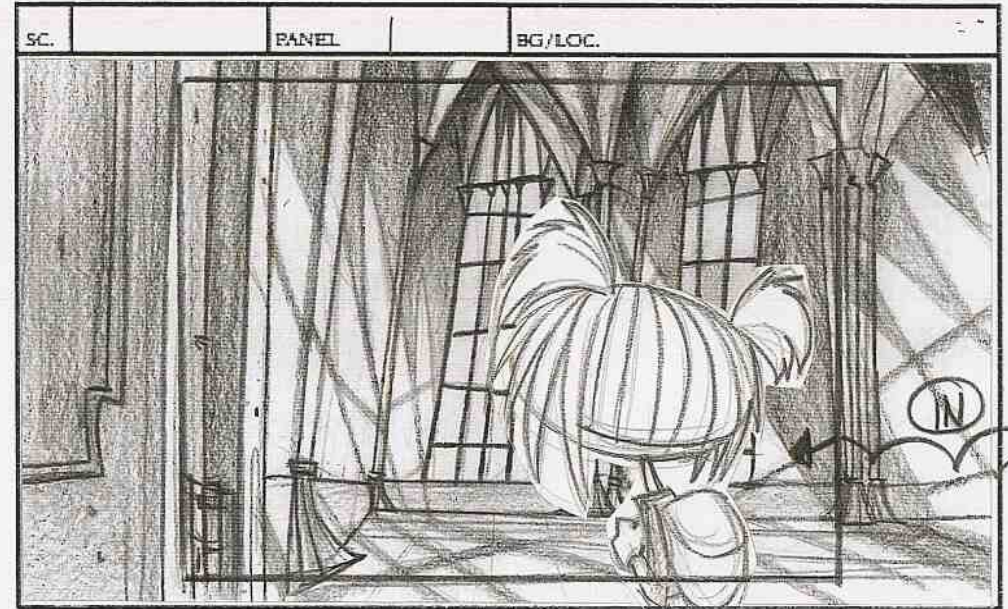
FINAL

PROD #

CREEPIE



ACTION



ACTION

CHAL

FX:

SFX:

Director's Notes

SLUG NOTES

CHAL

CREEPIE

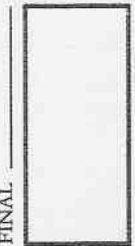
WICKED ARCHITECTURE

FX:

SFX:

Director's Notes

SLUG NOTES

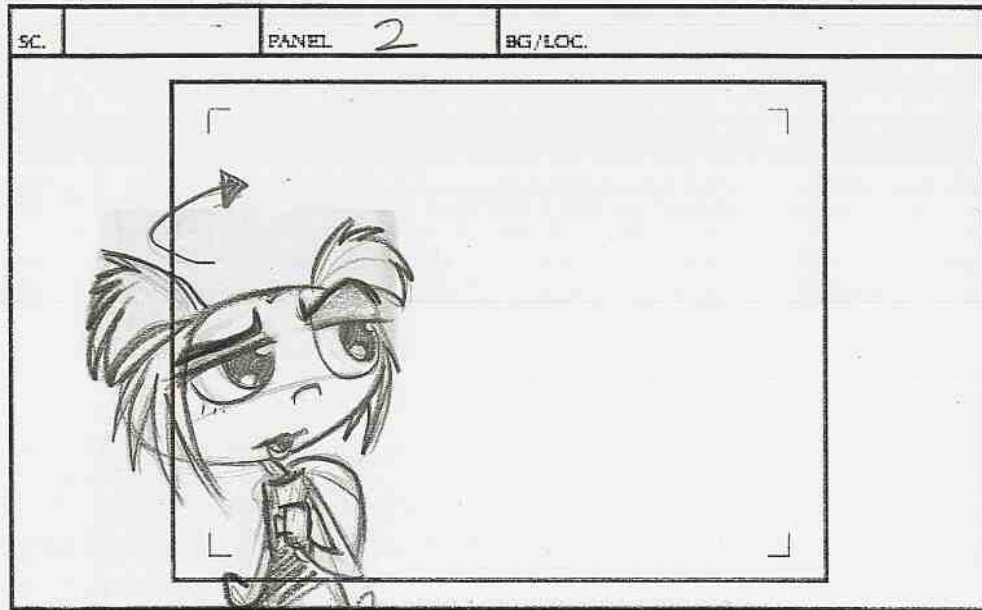


PROD #

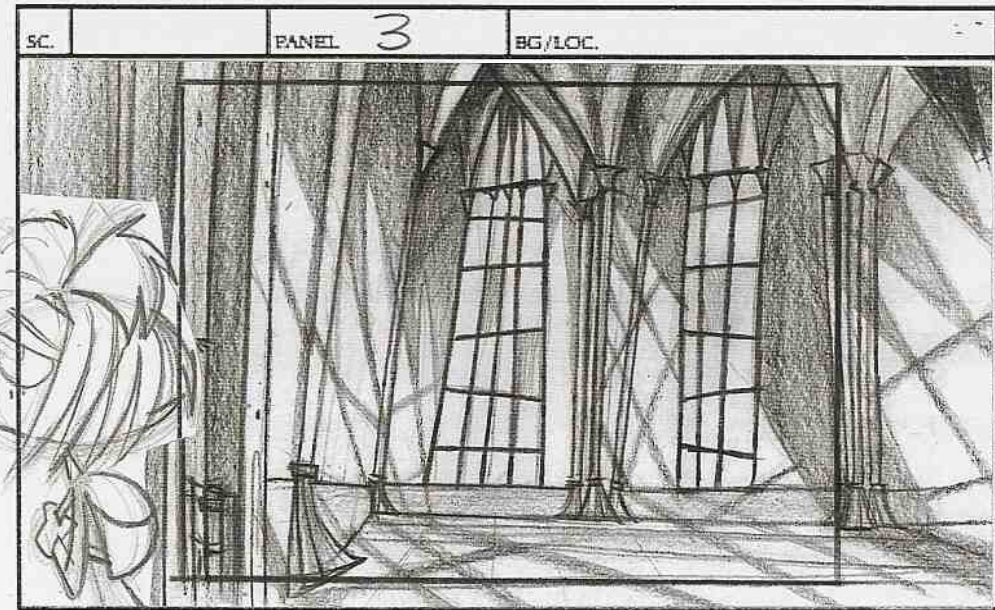
FINAL



CREEPIE



ACTION



ACTION

CHAR

CREEPIE: (CONTD)

NEO-BYZANTINE ..

FX:

SFX:

Director's Notes

SLUG NOTES

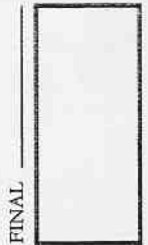
CHAR

FX:

SFX:

Director's Notes

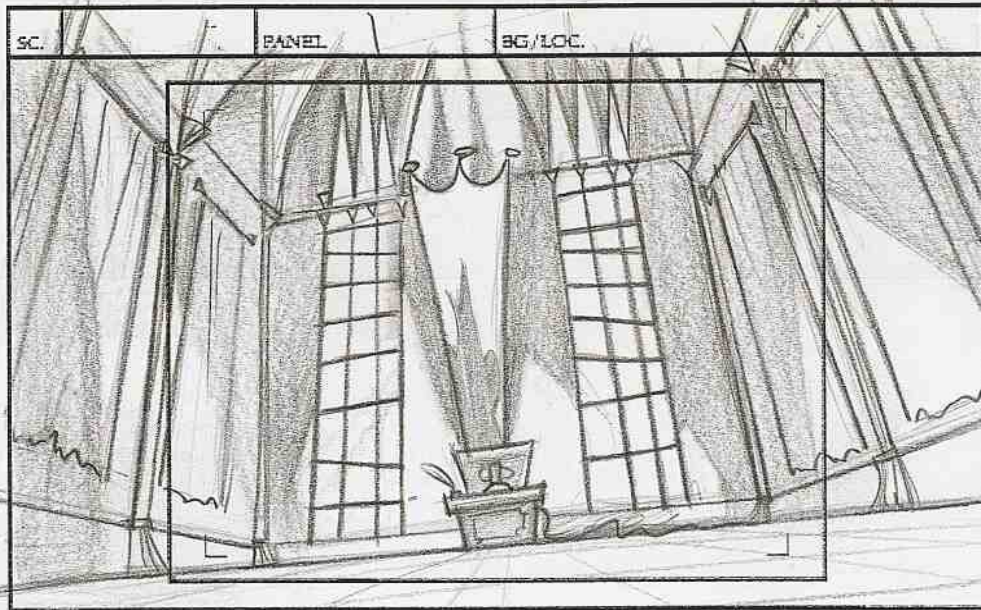
SLUG NOTES



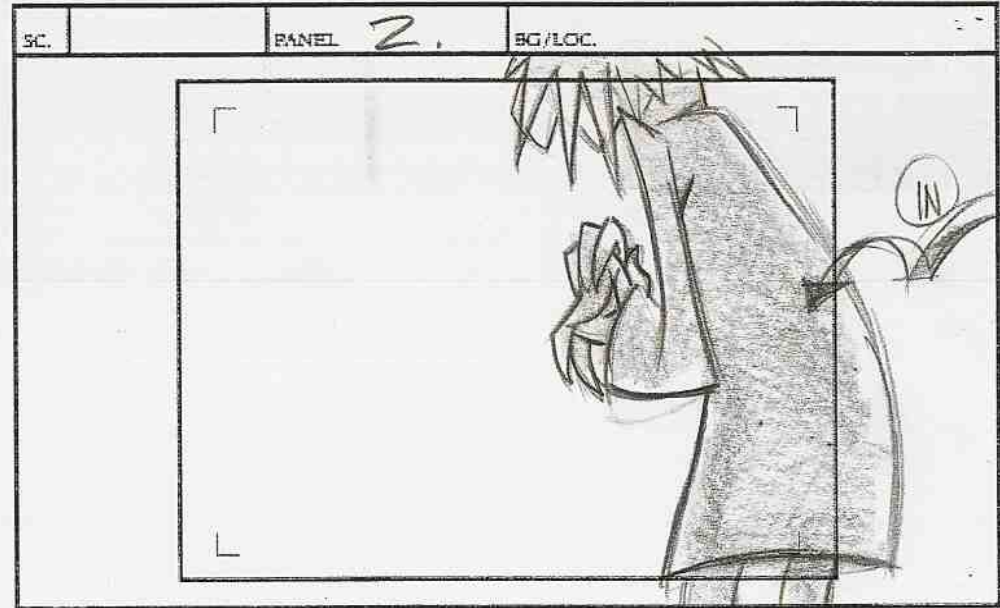
PROD #



CREEPIE



SC. PANEL BG/LOC.
ACTION INT. NURSE GUND'S OFFICE.



SC. PANEL 2. BG/LOC.
ACTION RENFIELD ENTERS.

CHAR RENFIELD :
MISTRESS.

FX:
SFX:
Director's Notes

SLUG NOTES

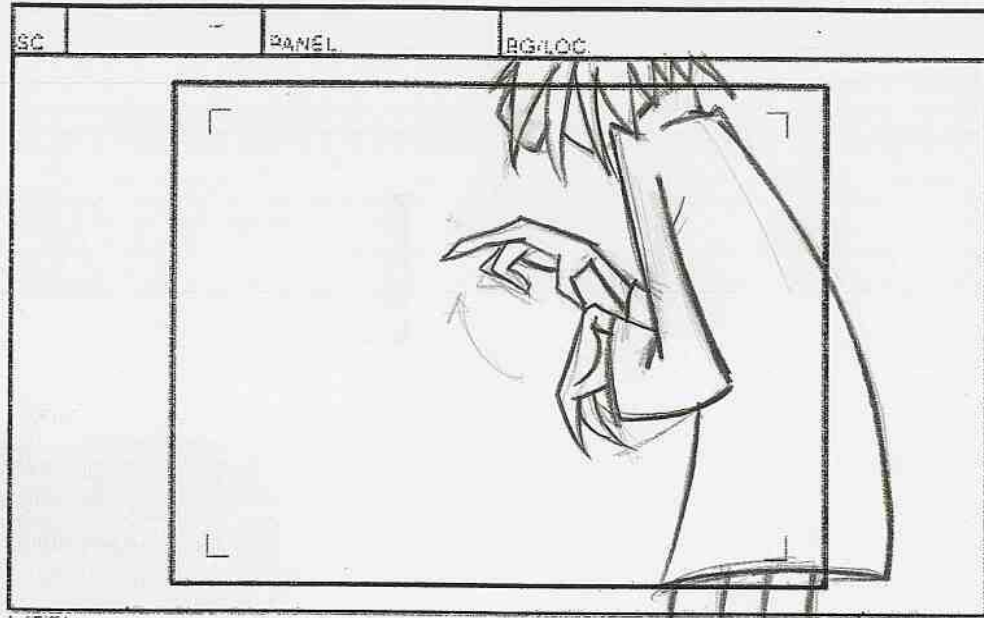
CHAR RENFIELD :
.. ER I MEAN NURSE GUND.

FX:
SFX:
Director's Notes

SLUG NOTES

FINAL
PROD #

CREEPIE



ACTION

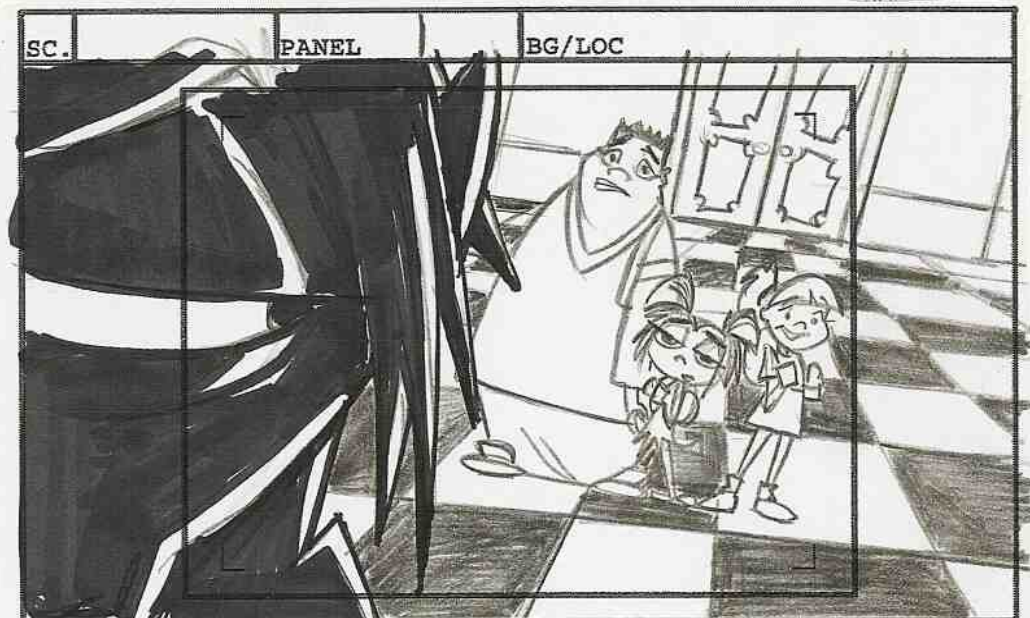
CIAL
RENFIELD: (CONT'D)

"... THE VOLUNTEERS HAVE ARRIVED!"

FX:
SFX:

Director's Notes

SLUG NOTES



60

ACTION

ANGLE ON THE KIDS BUDGE LOOKS WORRIED.

(START POSE!)

CIAL

FX:
SFX:

Director's Notes

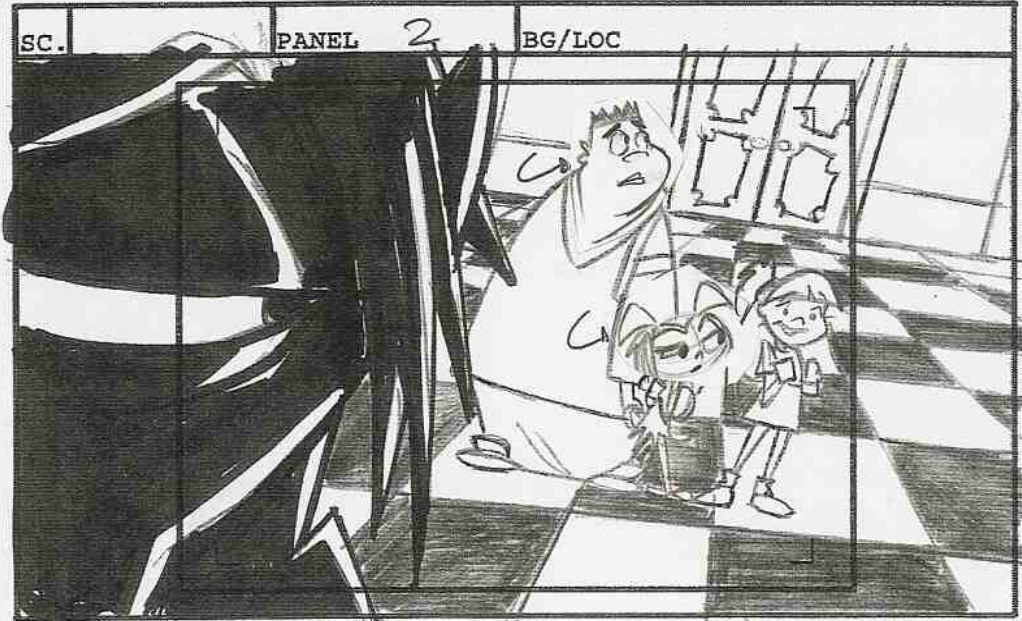
SLUG NOTES

FINAL

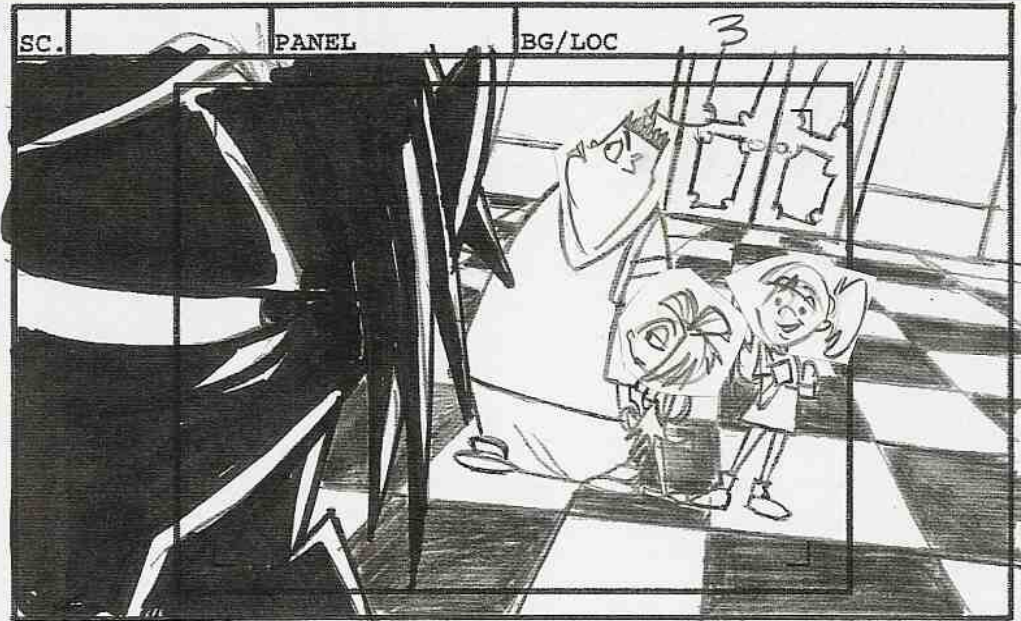
PROD #

CREEPIE

PAGE 61



ACTION



ACTION

DIAL
CHRIS-Alice:
 HIYA NURSE GUND I REAL PLEASURE
 TO MEET YOU

FX:
 SFX:
 Director's Notes

SLUG NOTES

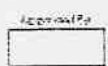
DIAL
 MY VOLUNTEERS AND I ARE READY
 TO ASSIST IN ANYWAY WE CAN

FX:
 SFX:
 Director's Notes

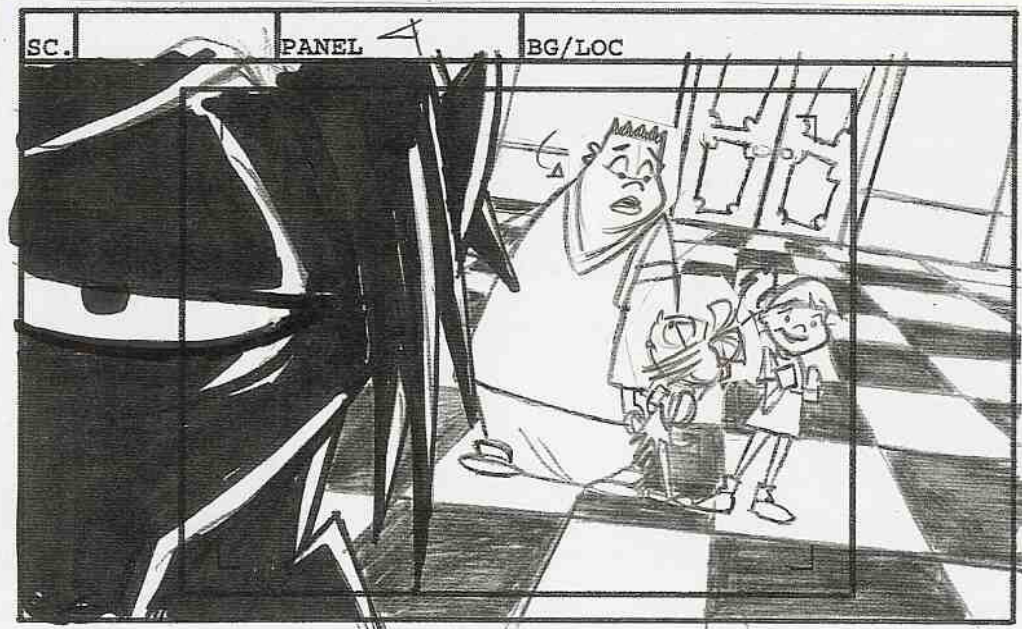
SLUG NOTES

FINAL

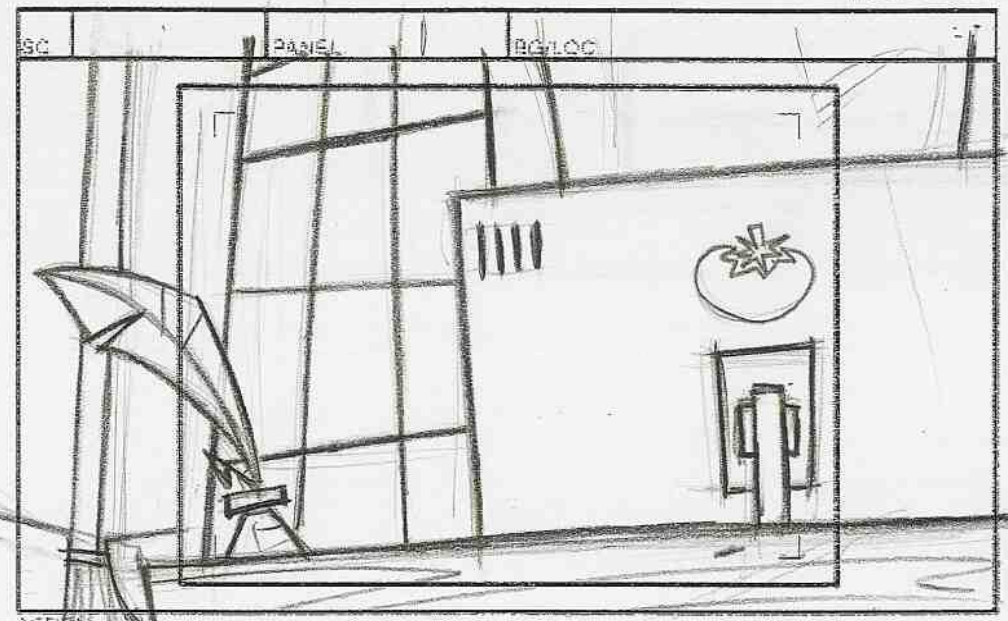
PROD #



CREEPIE



ACTION



ACTION

CLOSE ON NURSE GRUND'S DESK.

DIAL
BUDGIE:

"THIS PLACE KINDA REMINDS ME OF
"TEST-TUBE OF BLOOD!"

FX:
SFX:

Director's Notes

[Empty rectangular box for notes]

SLUG NOTES

DIAL

FX:
SFX:

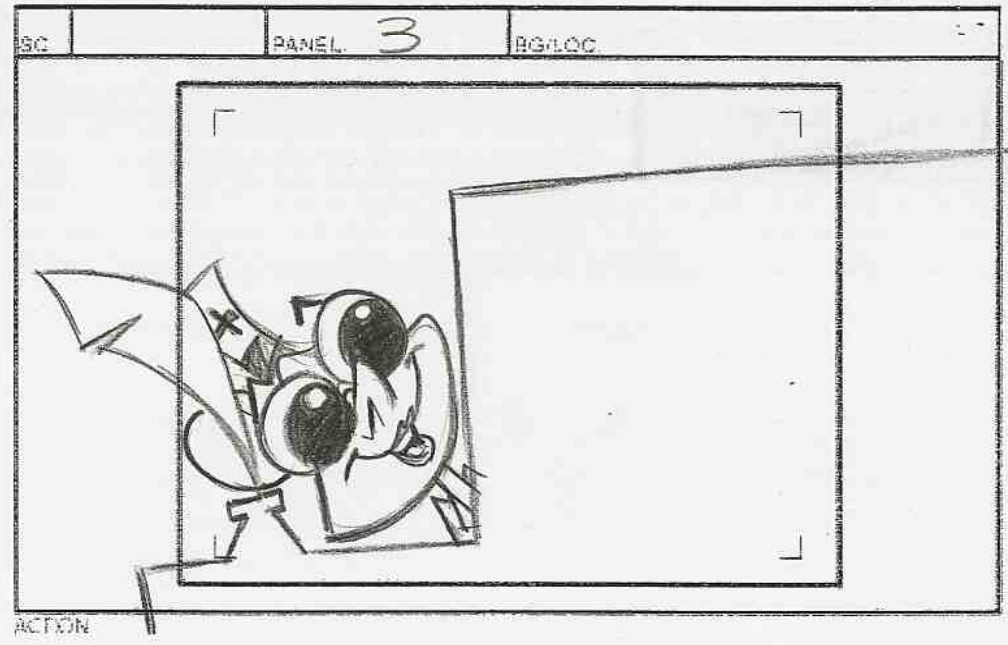
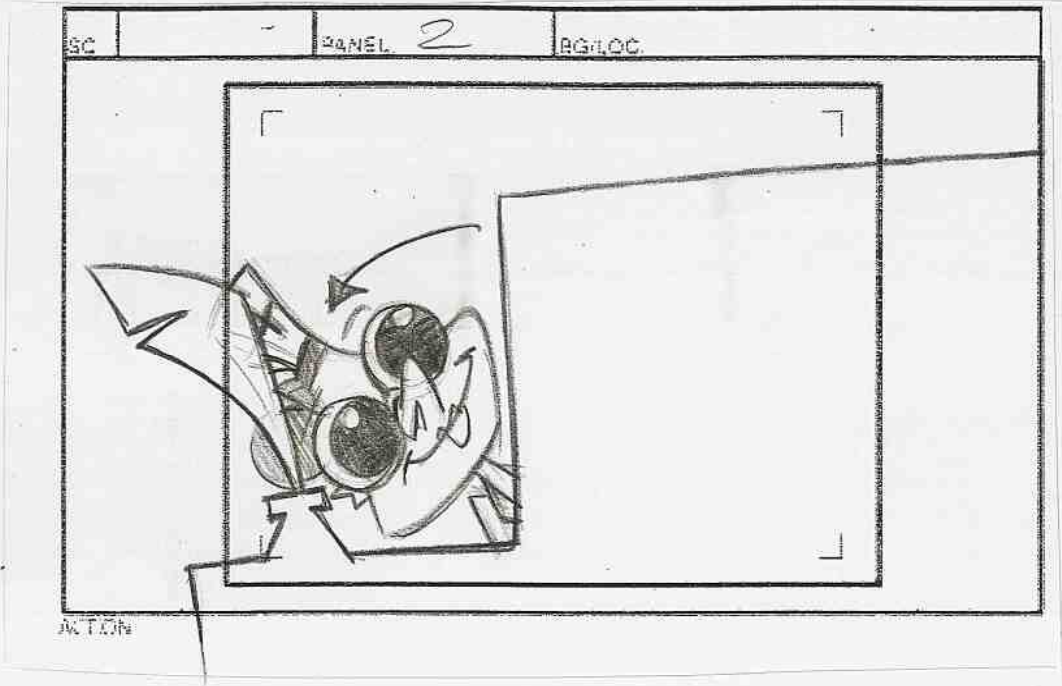
Director's Notes

SLUG NOTES

FINAL

PROD #

CREEPIE



DIAL

FX
SFX

Director's Notes

[Empty box for Director's Notes]

SLUG NOTES

DIAL

NURSE GUND:

HELLO CHILDREN.

FX
SFX

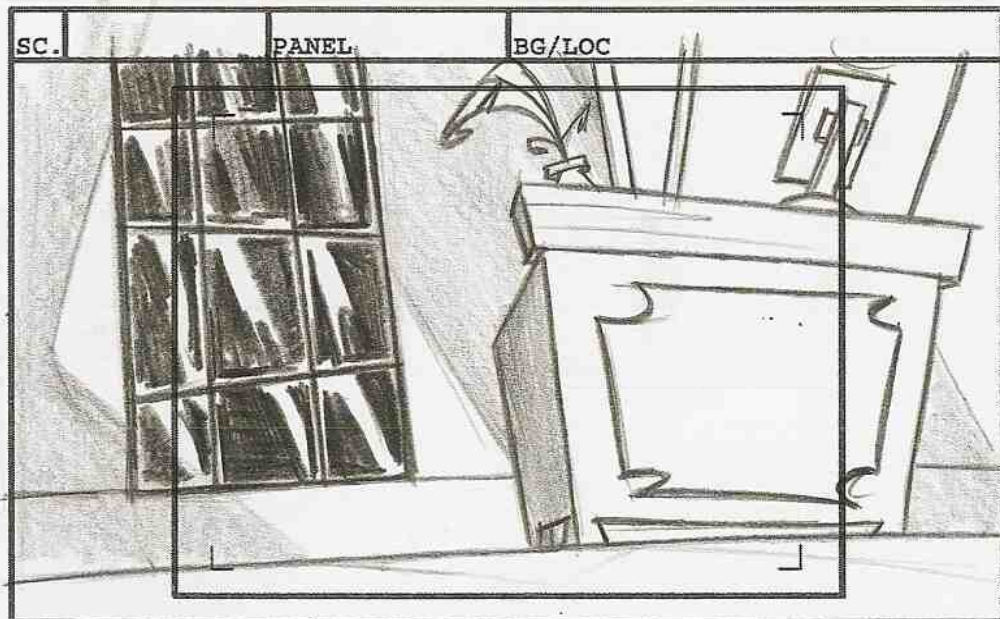
Director's Notes

[Empty box for Director's Notes]

SLUG NOTES

FINAL

PRODUCTION



ACTION

ANGLE ON NURSE GUND'S DESK

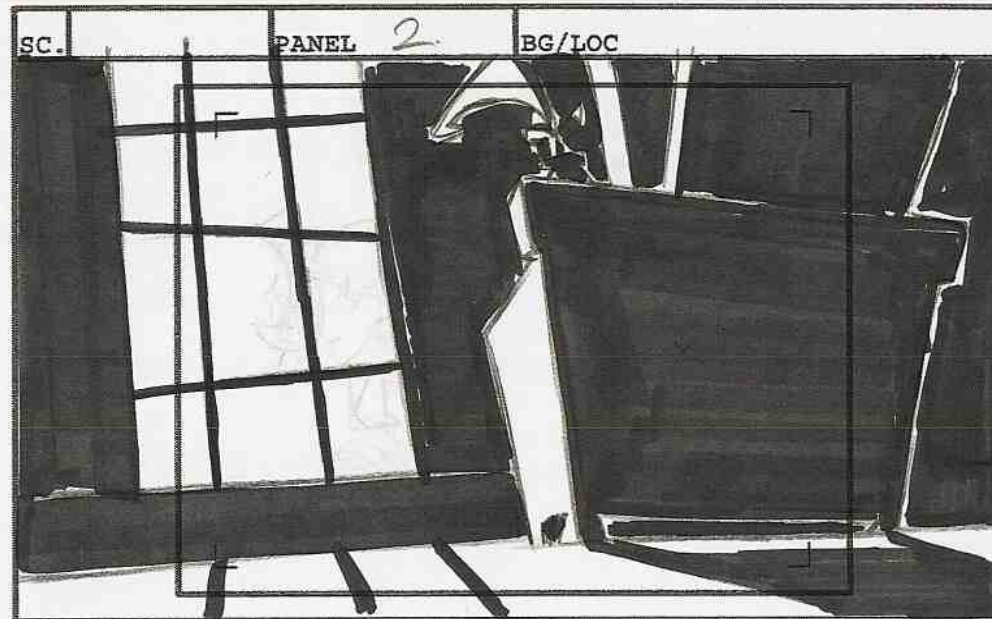
DIAL

FX:
SFX:

DIRECTOR'S NOTES

[Empty box for Director's Notes]

SLUG NOTES



ACTION

(LIGHTENING FLASH

DIAL SFX: <THUNDER CLAP!>

FX:
SFX:

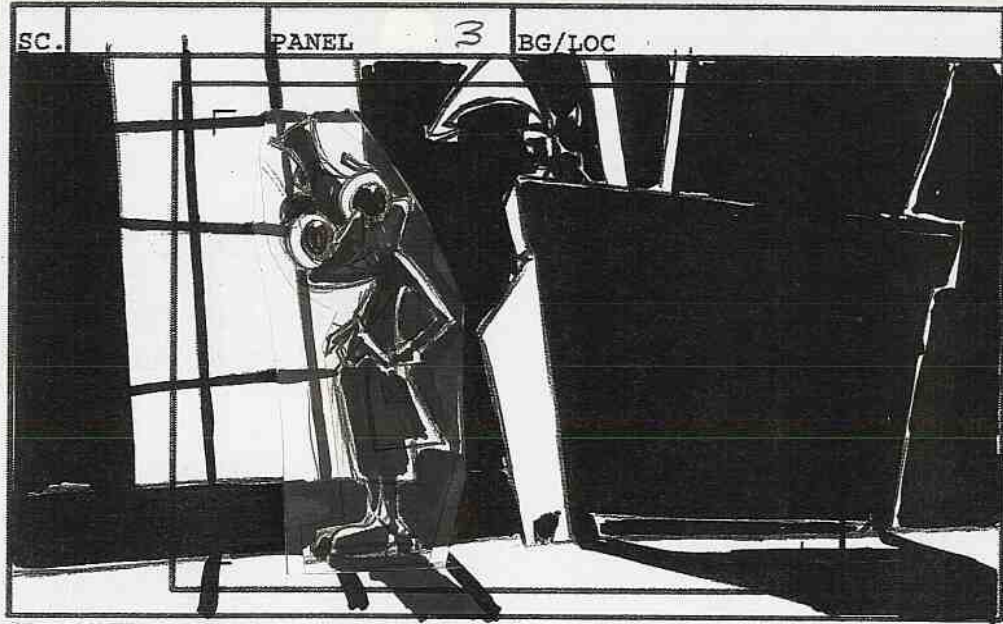
DIRECTOR'S NOTES

[Empty box for Director's Notes]

SLUG NOTES

FINAL

PROD #



ACTION

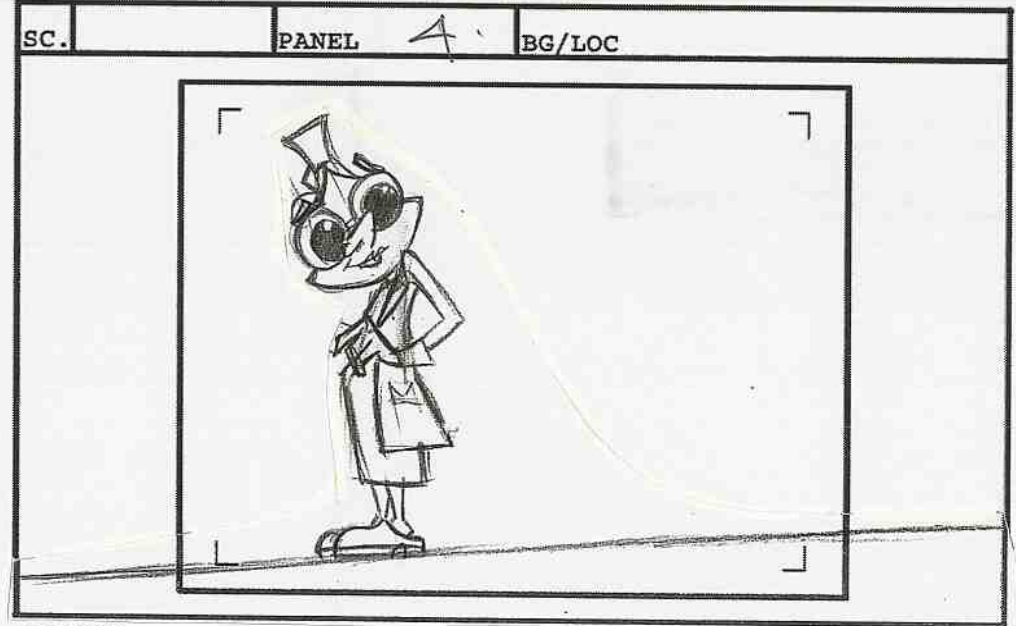
SUDDENLY A SILHOUETTE SHAPE POPS ON.

DIAL

FX:
SFX:
DIRECTOR'S NOTES

[Empty box for slug notes]

SLUG NOTES



ACTION

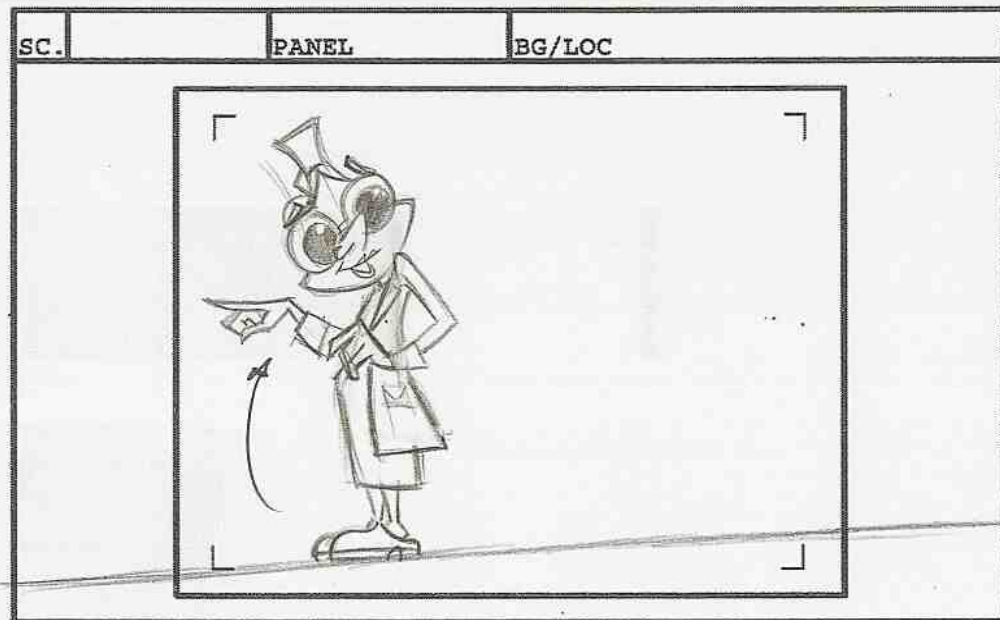
DIAL

FX:
SFX:
DIRECTOR'S NOTES

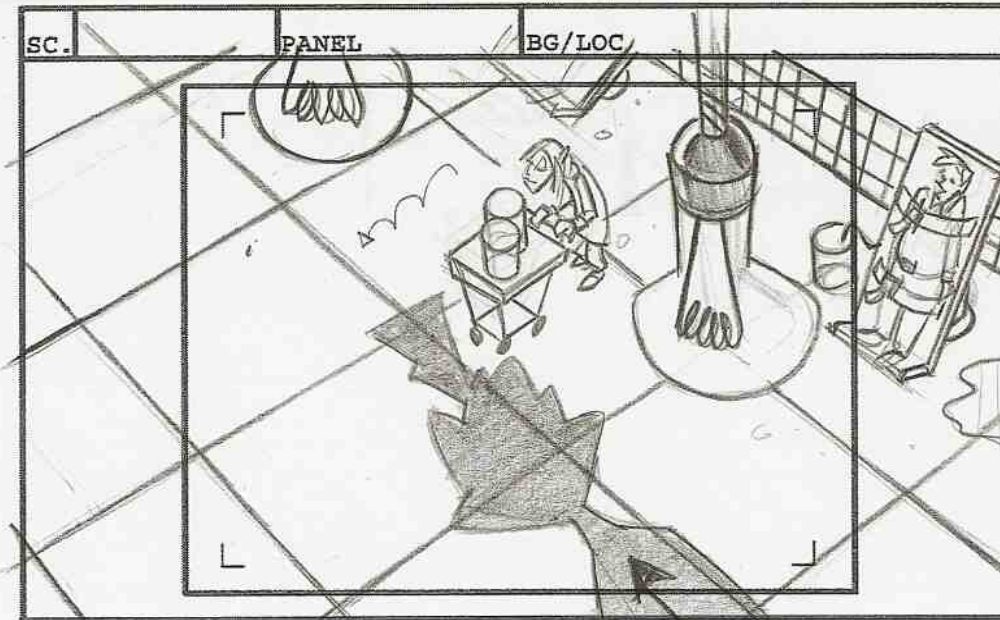
[Empty box for slug notes]

SLUG NOTES

FINAL
PROD #



ACTION



ACTION

DIAL
NURSE GUND: (CONT'D)

THIS WAY CHILDREN!

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES

DIAL

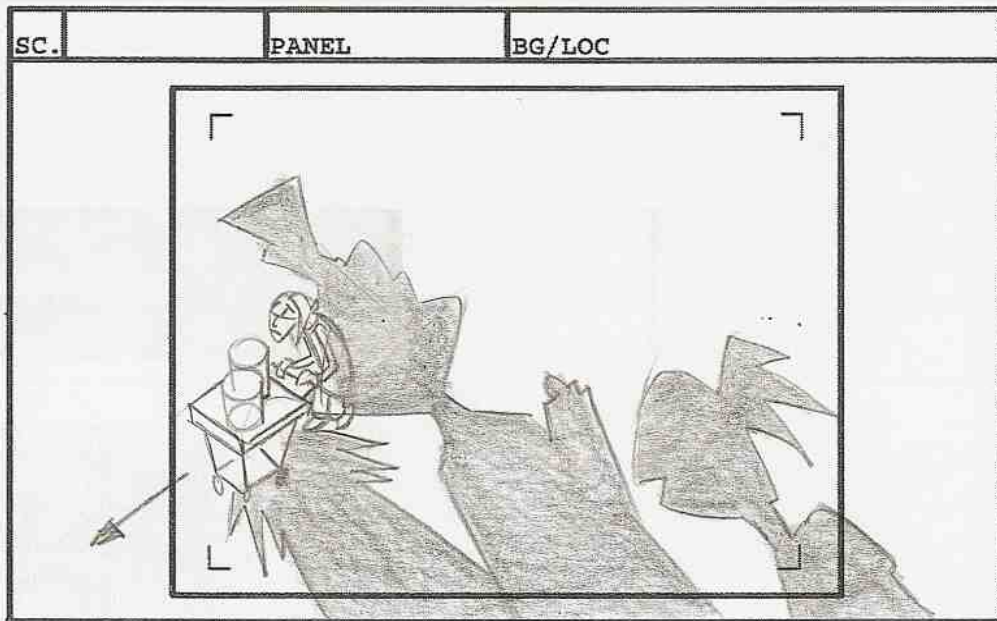
FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES

FINAL

PROD #



ACTION

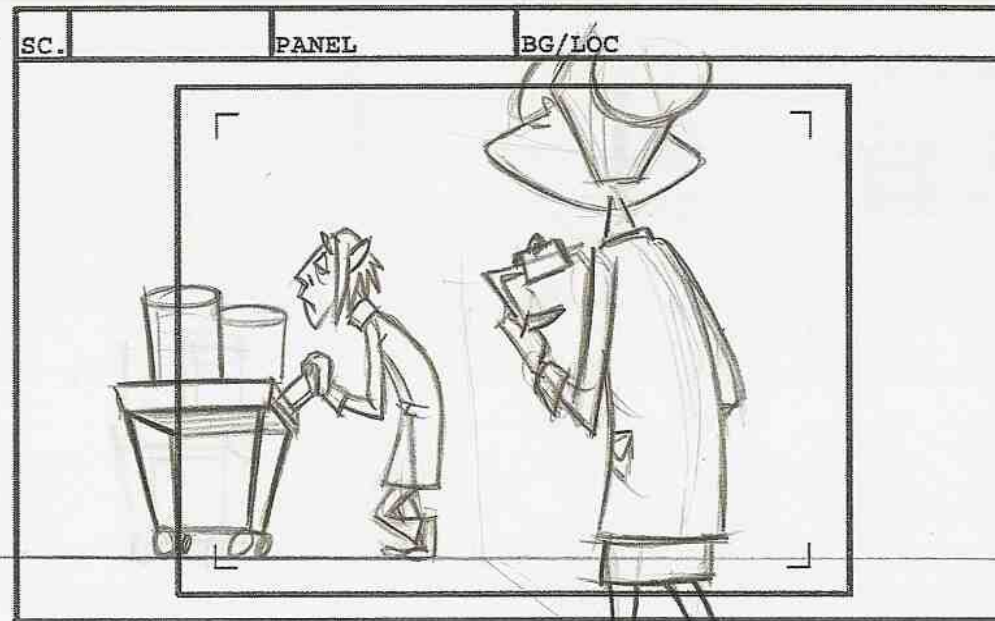
DIAL

FX:
SFX:

DIRECTOR'S NOTES

[Empty box for Director's Notes]

SLUG NOTES



ACTION

DIAL

NURSE GUND:
"NOW HERE'S ..."

FX:
SFX:

DIRECTOR'S NOTES

[Empty box for Director's Notes]

SLUG NOTES

FINAL
PROD #



ACTION

DIAL NURSE GUND: (CONTD)

"... WHERE WE EXTRACT OUR DONATIONS!"

FX:
SFX:

DIRECTOR'S NOTES

[Empty box for slug notes]

SLUG NOTES



ACTION

(LIGHTENING FLASH)

DIAL SFX: < THUNDER >

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES

FINAL
PROD #



ACTION

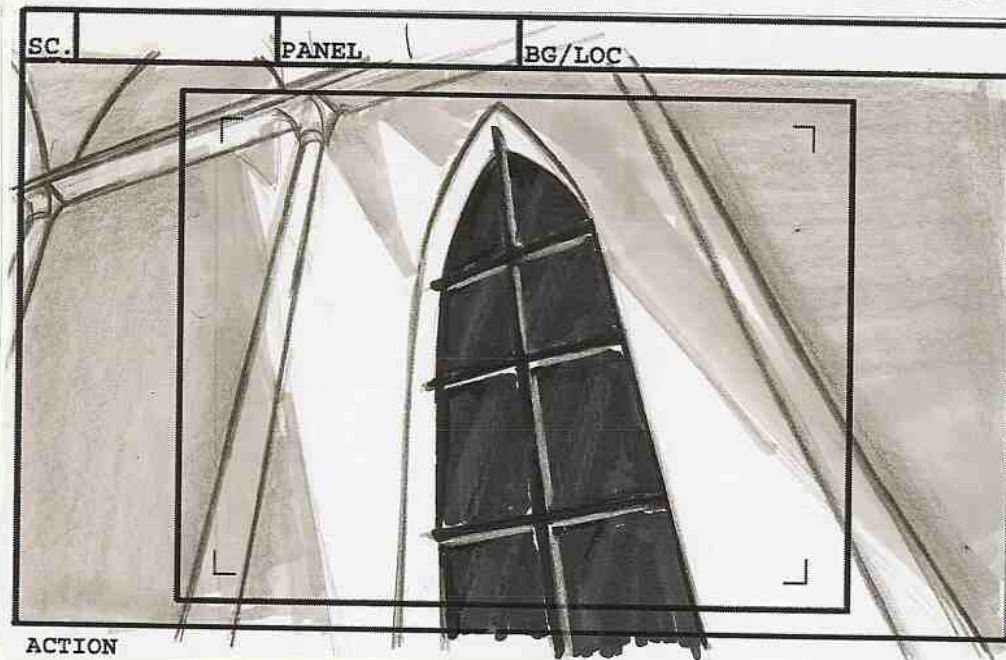
DIAL

FX:
SFX:

DIRECTOR'S NOTES

[Empty box for Director's Notes]

SLUG NOTES



ACTION

ANGLE ON WINDOW

DIAL

FX:
SFX:

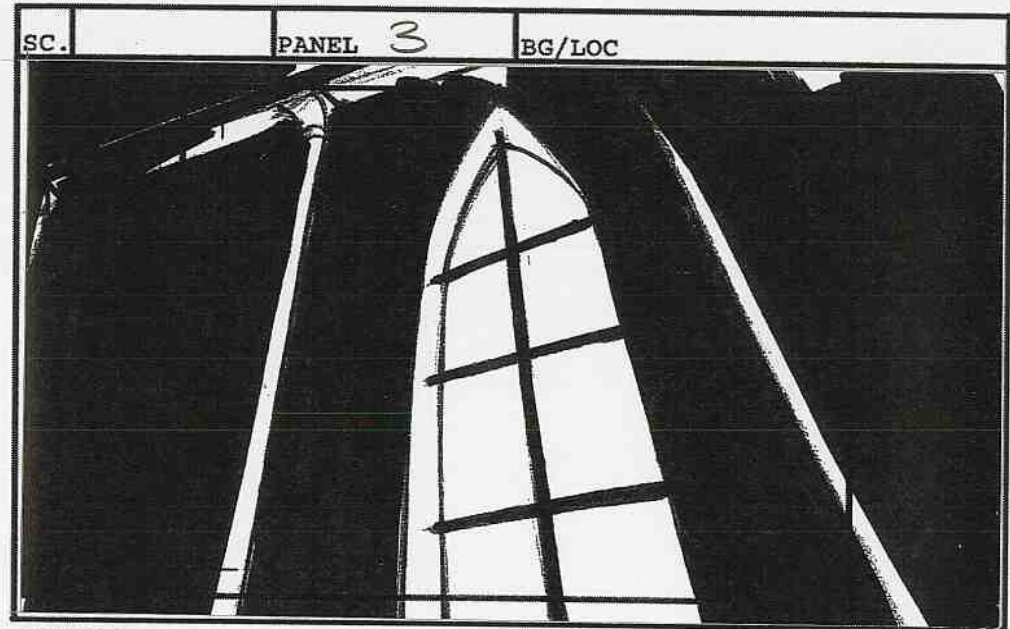
DIRECTOR'S NOTES

SLUG NOTES

| | |
|-------|--------|
| FINAL | PROD # |
|-------|--------|



ACTION



ACTION

DIAL

THUNDER & LIGHTENING!

DIAL

FX:

SFX:

DIRECTOR'S NOTES

| |
|--|
| |
|--|

SLUG NOTES

FX:

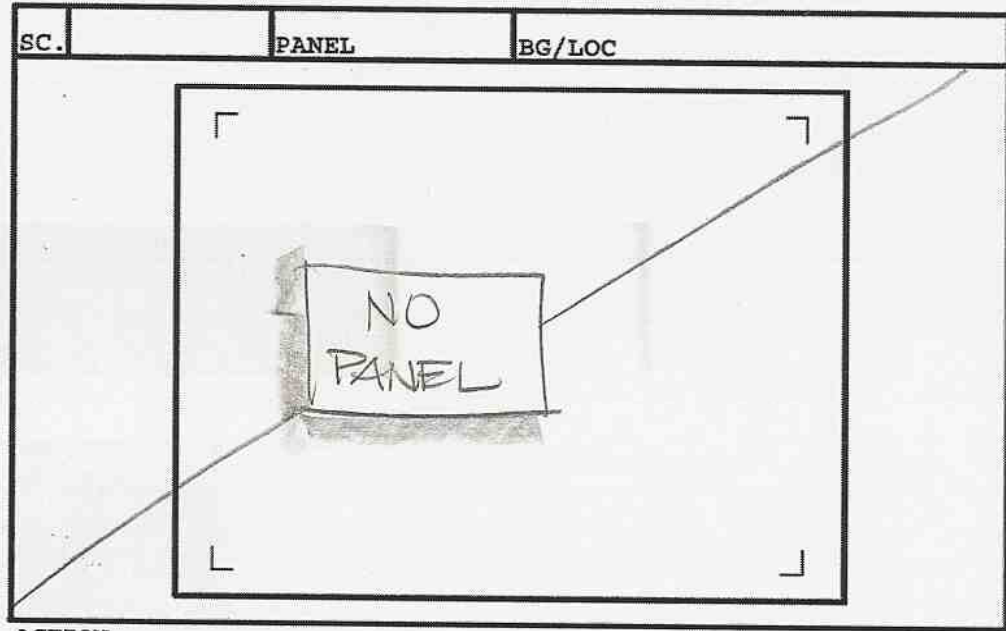
SFX:

DIRECTOR'S NOTES

SLUG NOTES

| | |
|-------|--|
| FINAL | |
|-------|--|

PROD #



ACTION

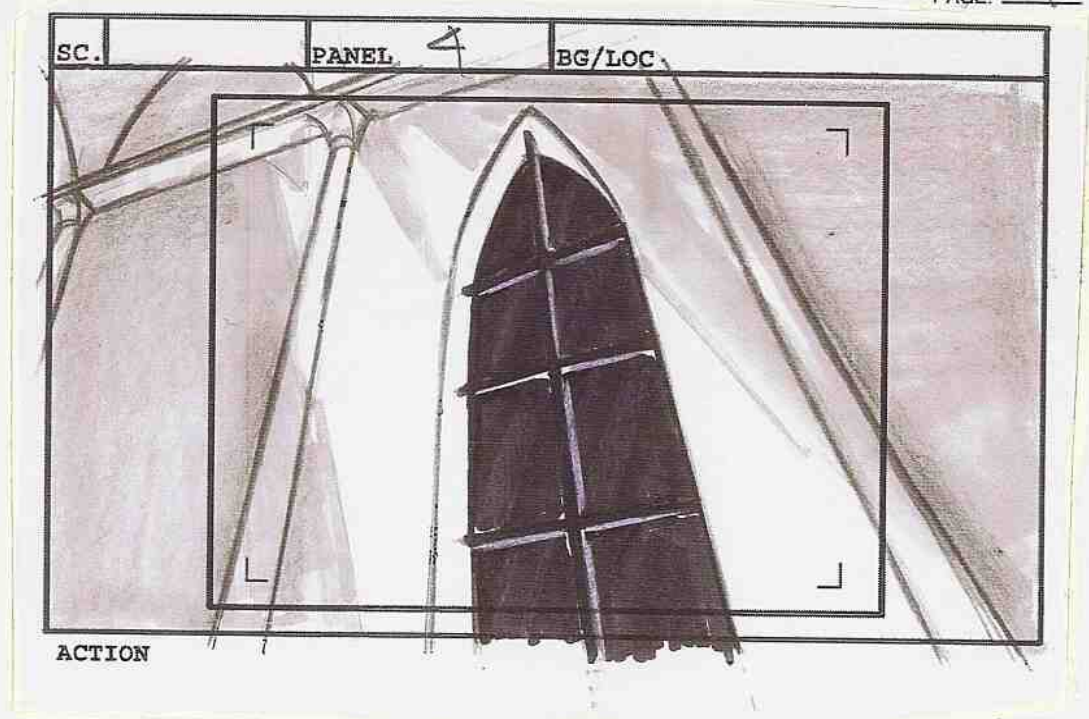
DIAL

FX:
SFX:

DIRECTOR'S NOTES

[Empty box for notes]

SLUG NOTES



ACTION

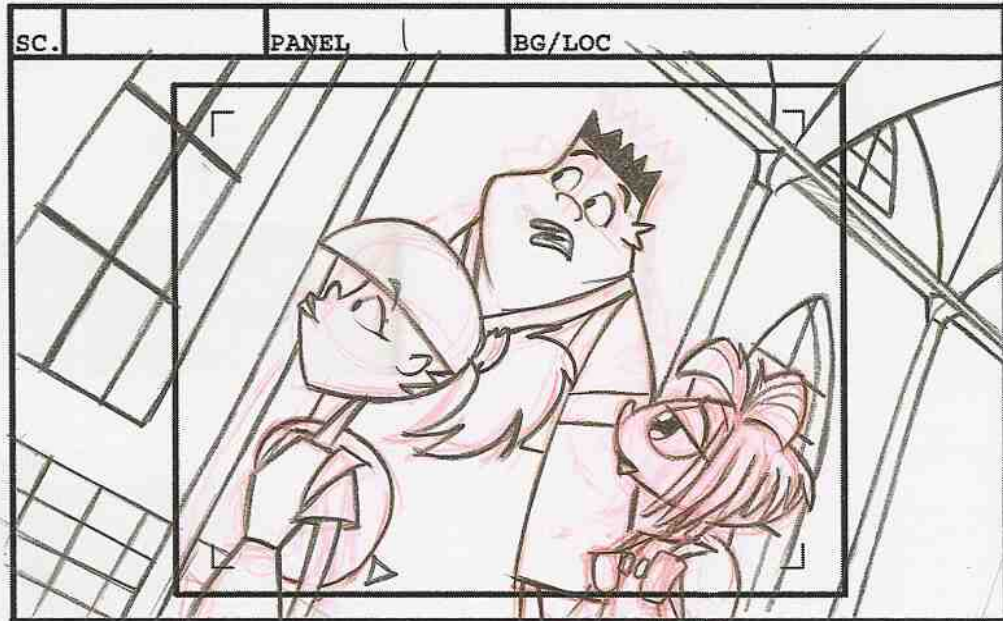
DIAL

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES

FINAL
PROD #



ACTION

ANGLE ON THE KIDS.

DIAL

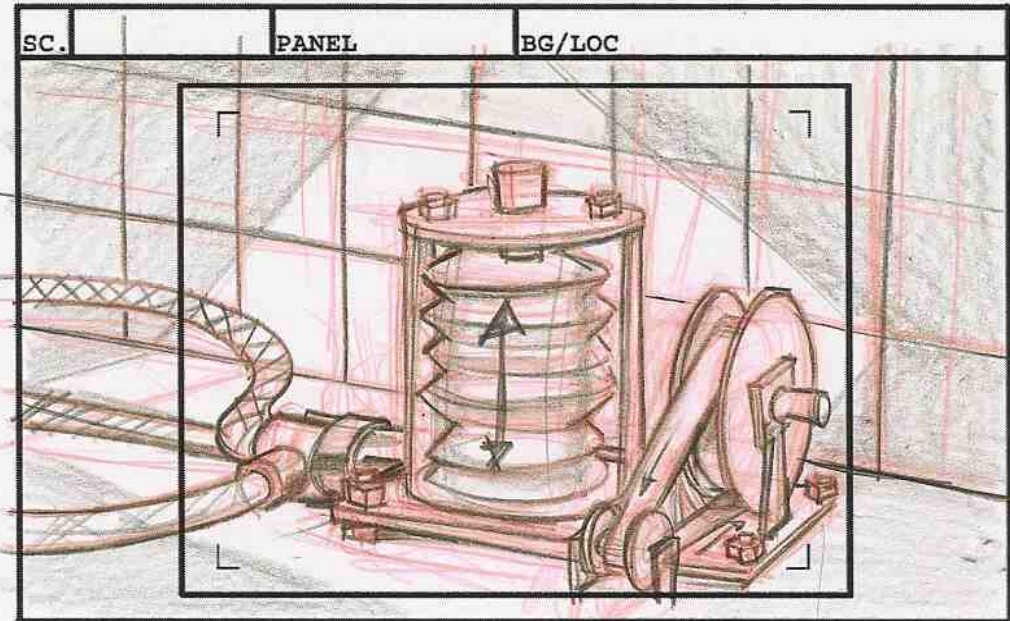
BUDGE:

"I HAVE A BAD FEELING ABOUT THIS PLACE!"

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES



ACTION

ANGLE ON A 'RUBE-GOLDBERG' TYPE PUMP.

DIAL SFX: (PUMPING, WHEEZING, etc)

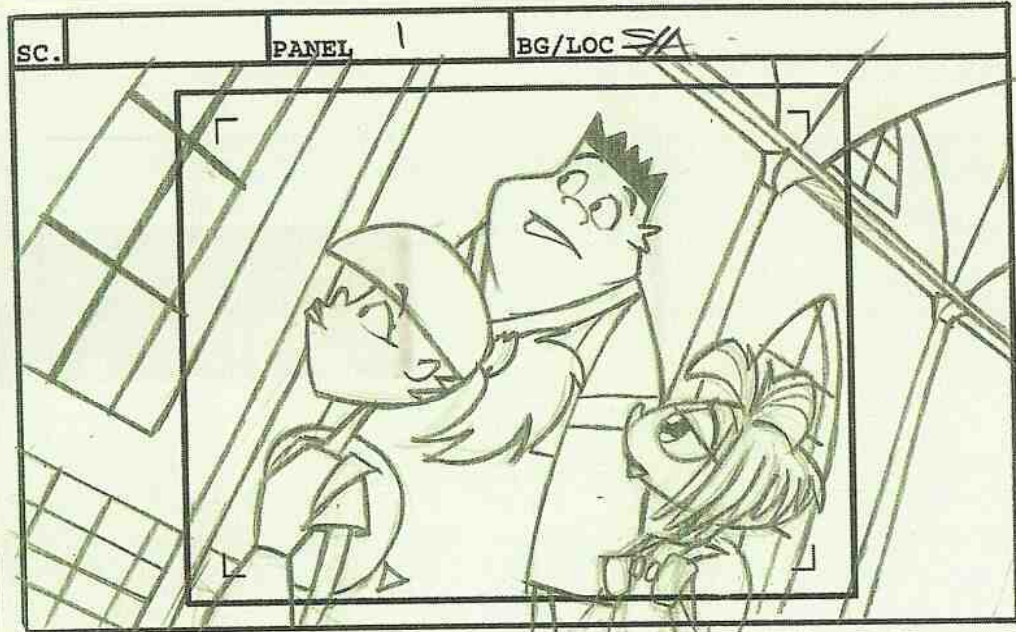
FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES

FINAL

PROD #



ACTION

(START POSE)

DIAL

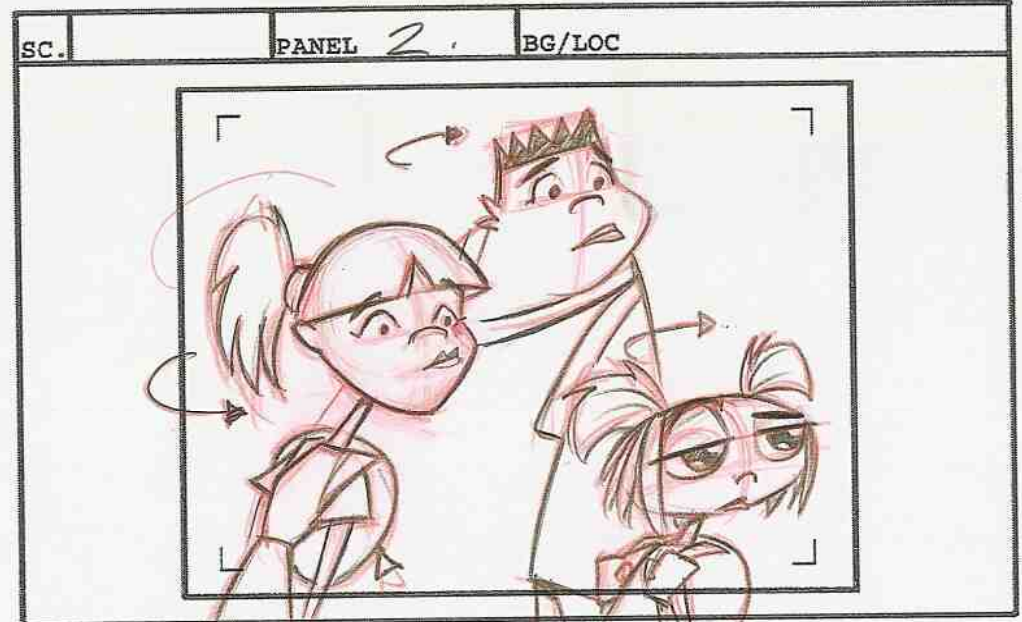
FX:

SFX:

DIRECTOR'S NOTES

[Empty rectangular box for notes]

SLUG NOTES



ACTION

THE KIDS TURN TO LOOK AT THE OS PUMP

DIAL

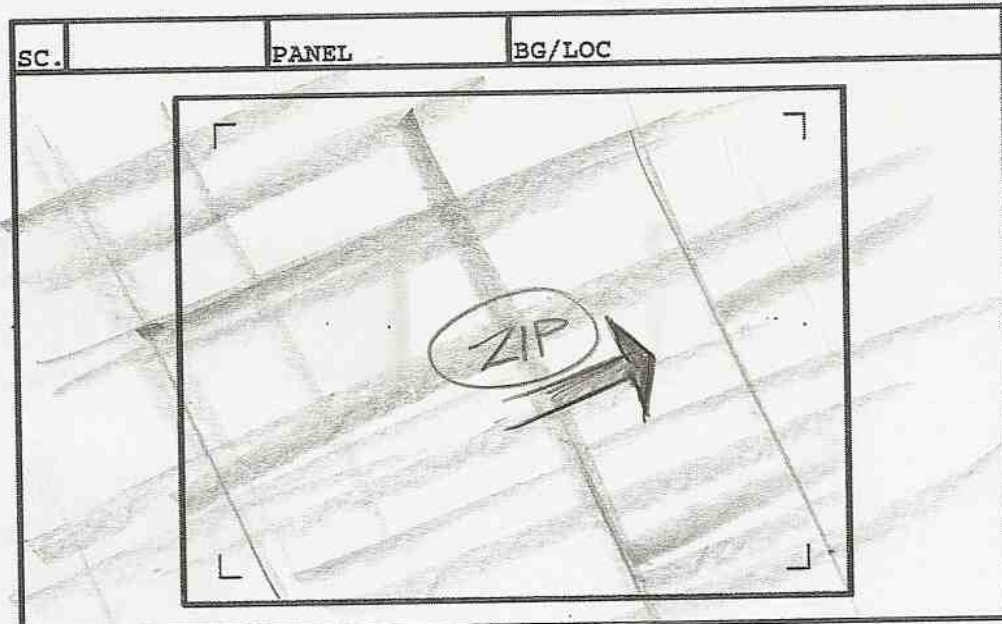
FX:

SFX:

DIRECTOR'S NOTES

SLUG NOTES

| | |
|-------|--------|
| FINAL | PROD # |
|-------|--------|



ACTION

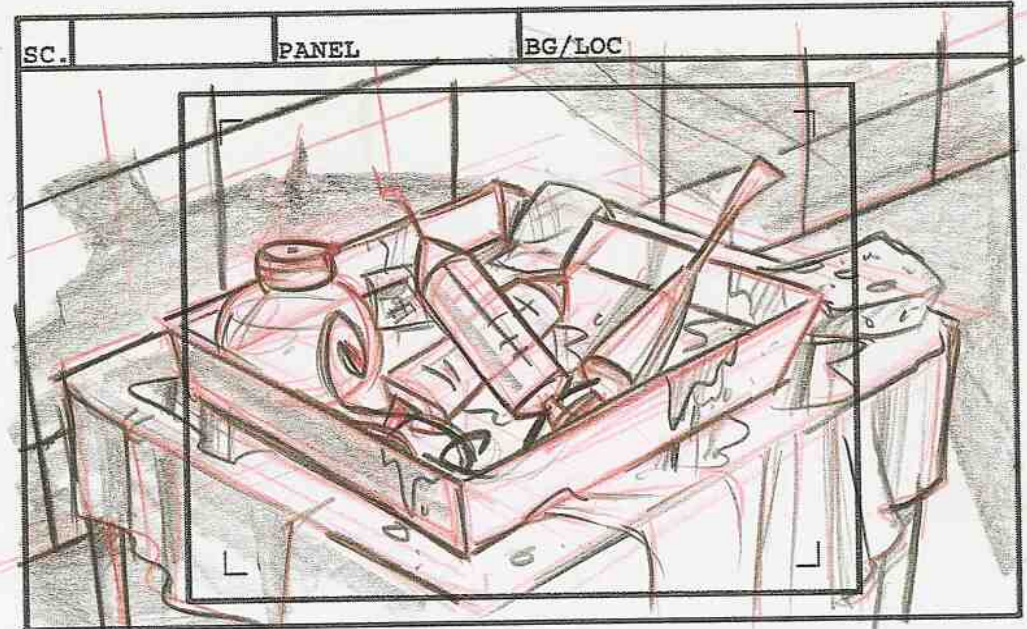
DIAL

FX:
SFX:

DIRECTOR'S NOTES

[Empty box for notes]

SLUG NOTES



ACTION

ANGLE ON TABLE FILLED WITH
MEDICAL INSTRUMENTS.

DIAL

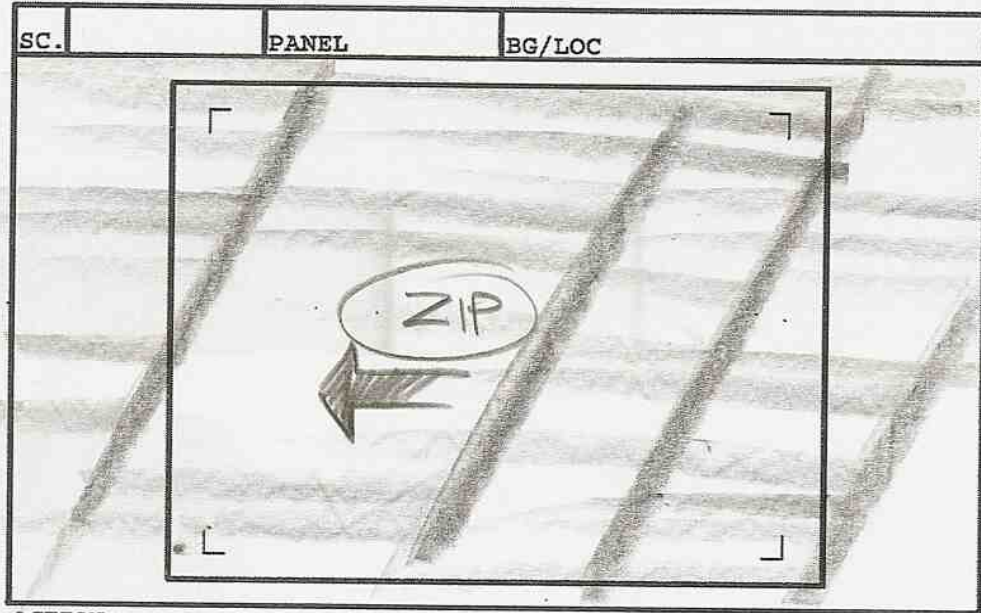
FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES

FINAL

PROD #



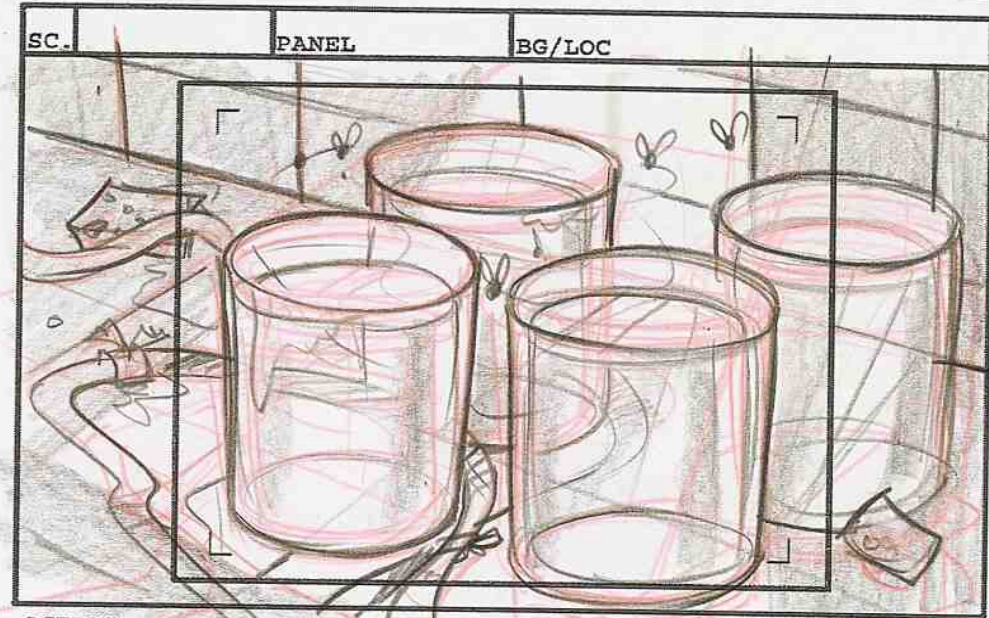
ACTION

DIAL

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES



ACTION

DIAL

FX:
SFX:

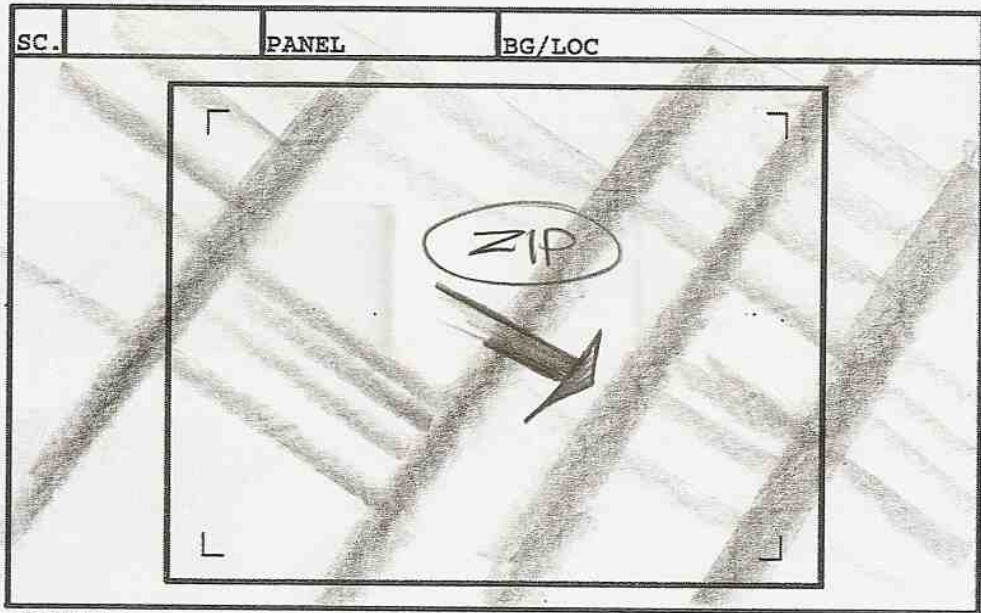
DIRECTOR'S NOTES

SLUG NOTES

ANGLE ON OPEN CONTAINERS OF
'COLLECTED "DONATIONS" FLIES BUZZ AROUND.

FINAL

PROD #



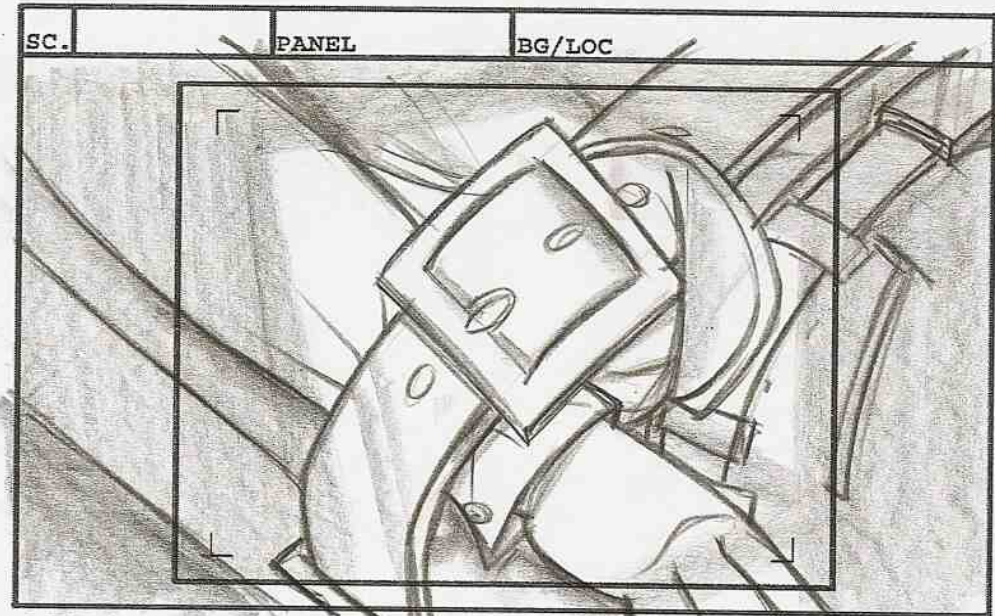
ACTION

DIAL

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES



ACTION

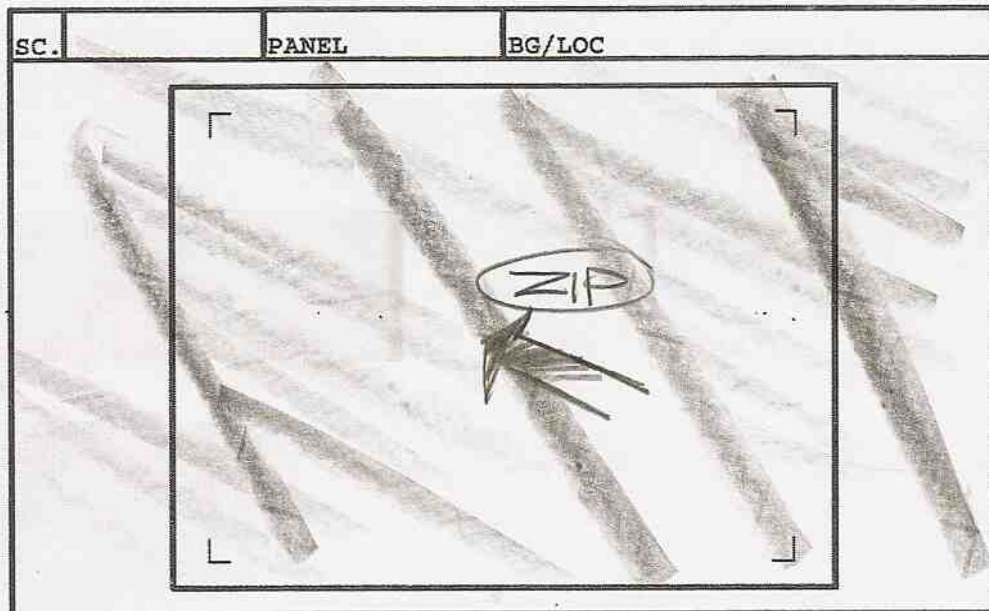
DIAL

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES

FINAL
 PROD #



ACTION

DIAL

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES



ACTION

DIAL

RENFIELD:

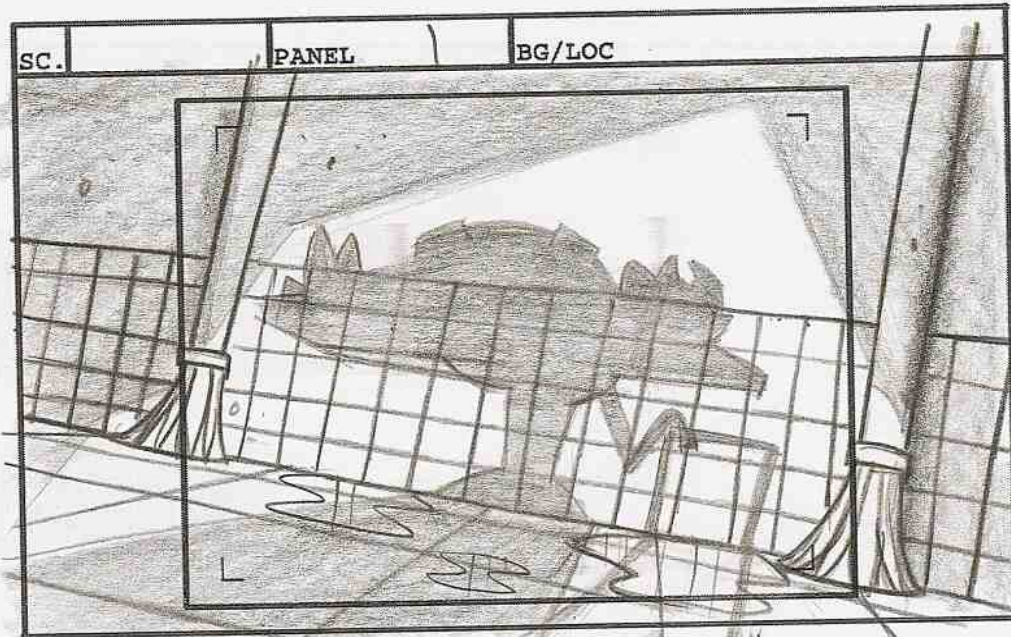
"EXTRACTIONS... YESSS!"

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES

FINAL
 PROD #



ACTION
ANGLE ON WALL. A SHADOW OF A DONER IS CAST AGAINST IT.

DIAL

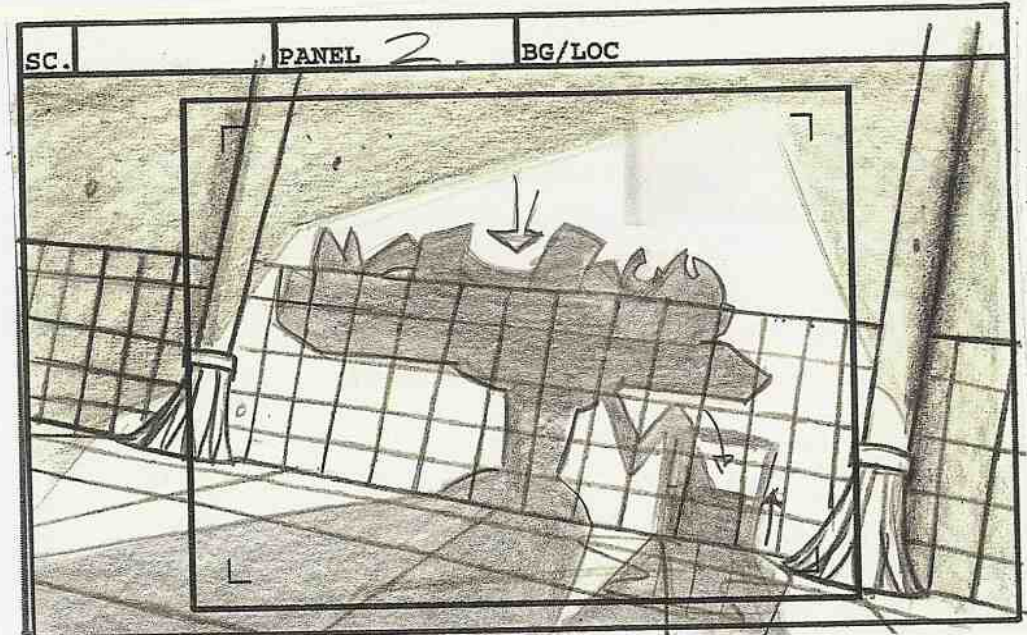
SFX: (SUCKING SOUNDS!)

FX:

SFX:

DIRECTOR'S NOTES

SLUG NOTES



ACTION

DIAL

FX:

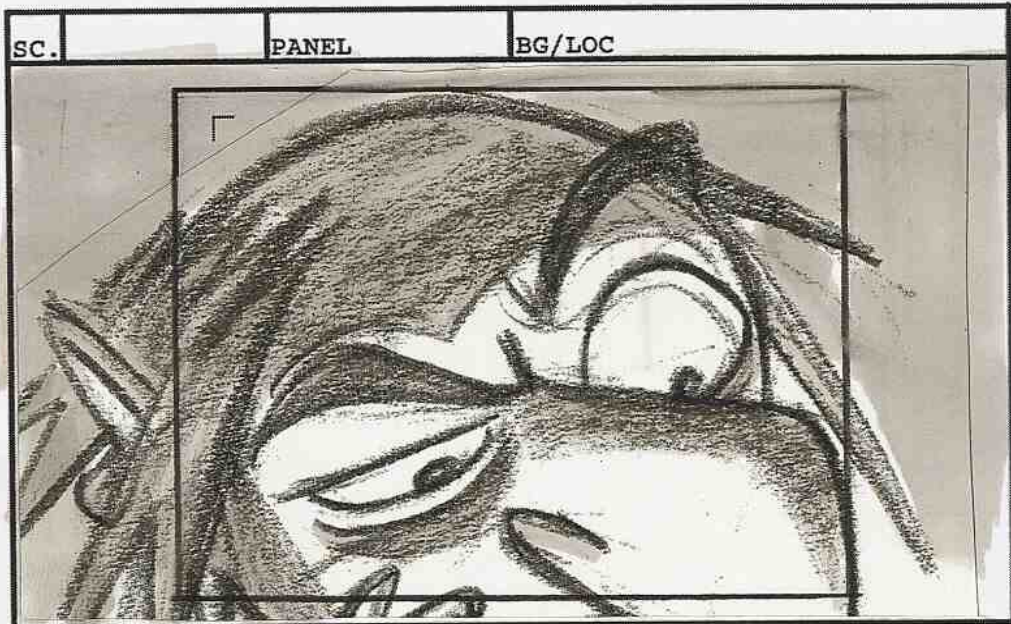
SFX:

DIRECTOR'S NOTES

SLUG NOTES

FINAL

PROD #



ACTION

ECU . RENFIELD'S EYES .

DIAL

SFX: <SUCKING NOISES (CONTD)>

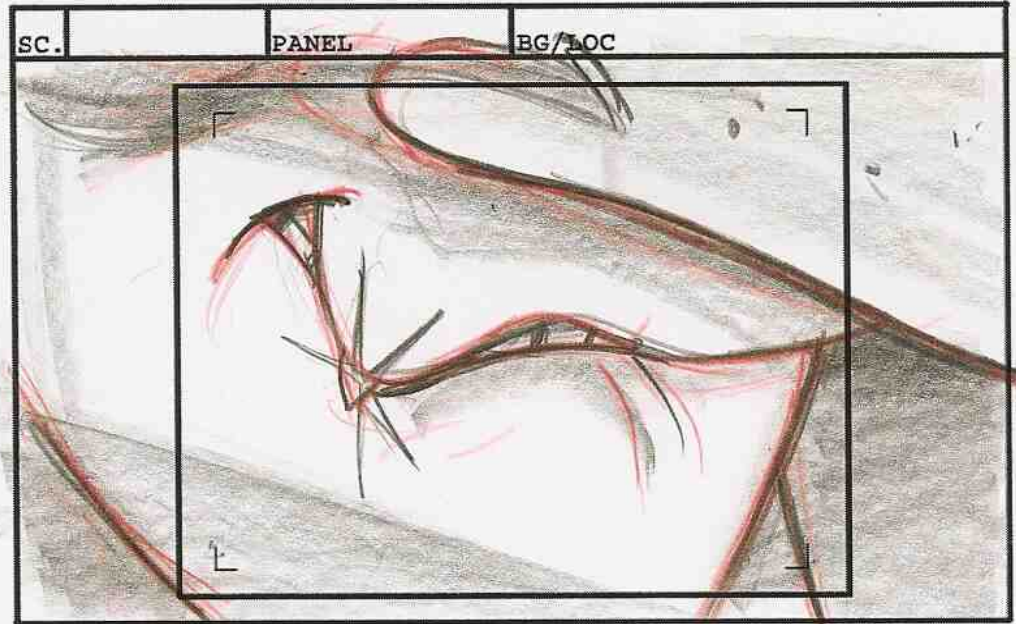
FX:

SFX:

DIRECTOR'S NOTES

[Empty rectangular box for Director's Notes]

SLUG NOTES



ACTION

ECU ON RENFIELD'S MOUTH . A SHARP TOOTH GLEAMS .

DIAL

FX:

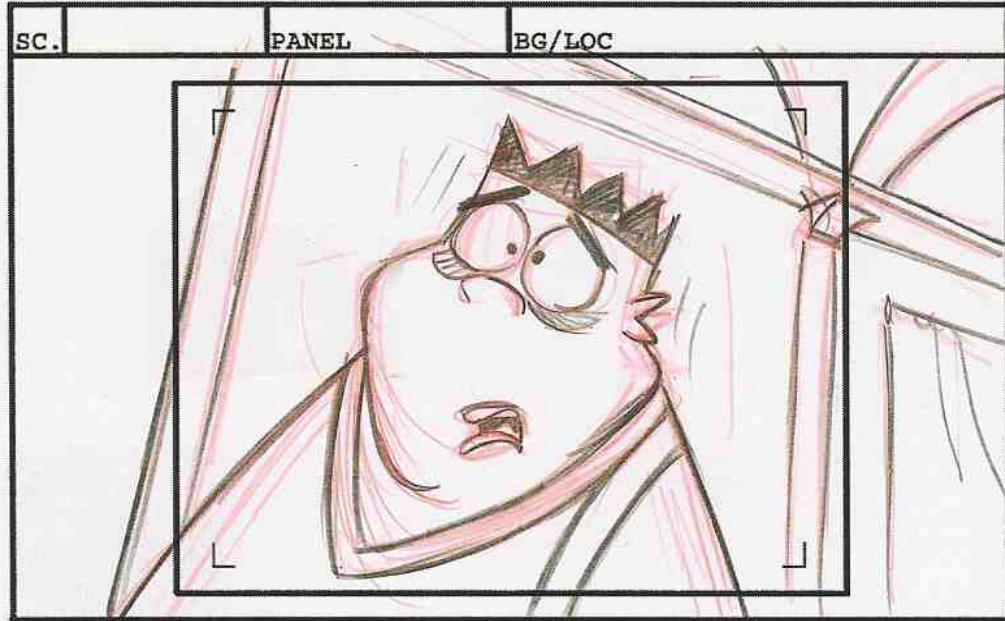
SFX:

DIRECTOR'S NOTES

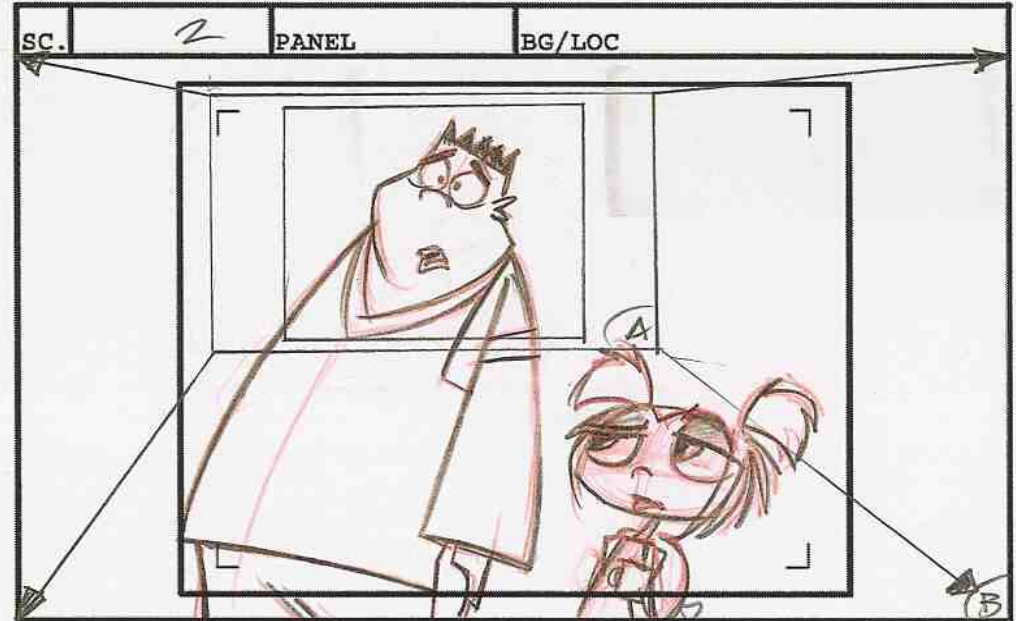
SLUG NOTES

FINAL

PROD #



ACTION



ACTION

TRUCK OUT (A) → (B)

DIAL BUDGE: (FREAKED)

"AHUMINA.. AHUMINA.. AHUMINA.."

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES

DIAL

FX:
SFX:

DIRECTOR'S NOTES

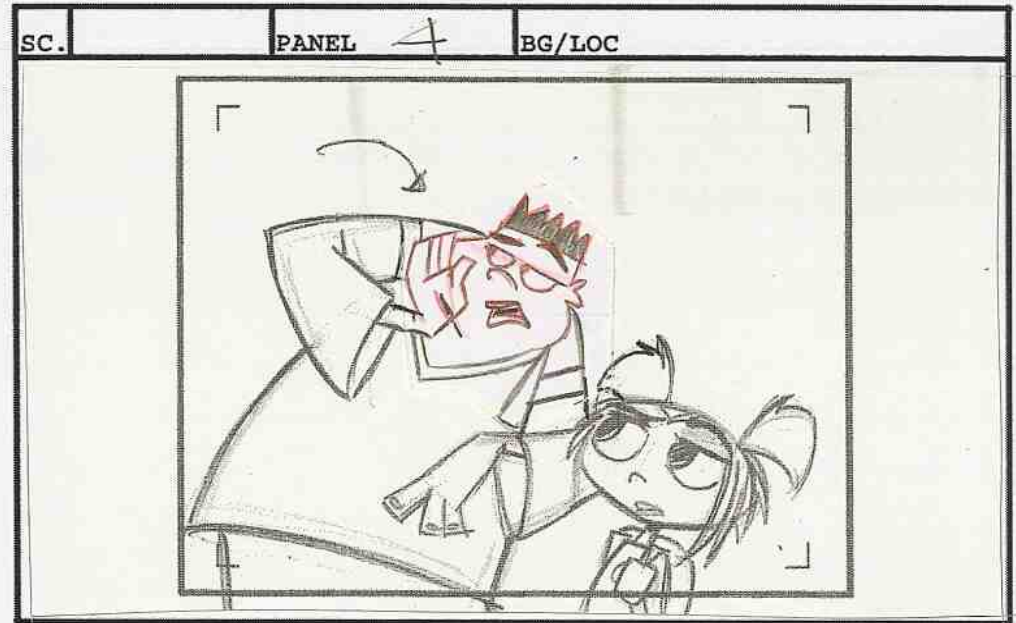
SLUG NOTES

FINAL

PROD #



ACTION



ACTION

DIAL

BUDGE:

DO YOU HEAR THAT?

FX:

SFX:

DIRECTOR'S NOTES

[Empty box for Director's Notes]

SLUG NOTES

DIAL BUDGE: (CONTD)

"THAT" SUCKING 'NOISE!"

FX:

SFX:

DIRECTOR'S NOTES

[Empty box for Director's Notes]

SLUG NOTES

[Empty box for Final Prod #]

FINAL

PROD #



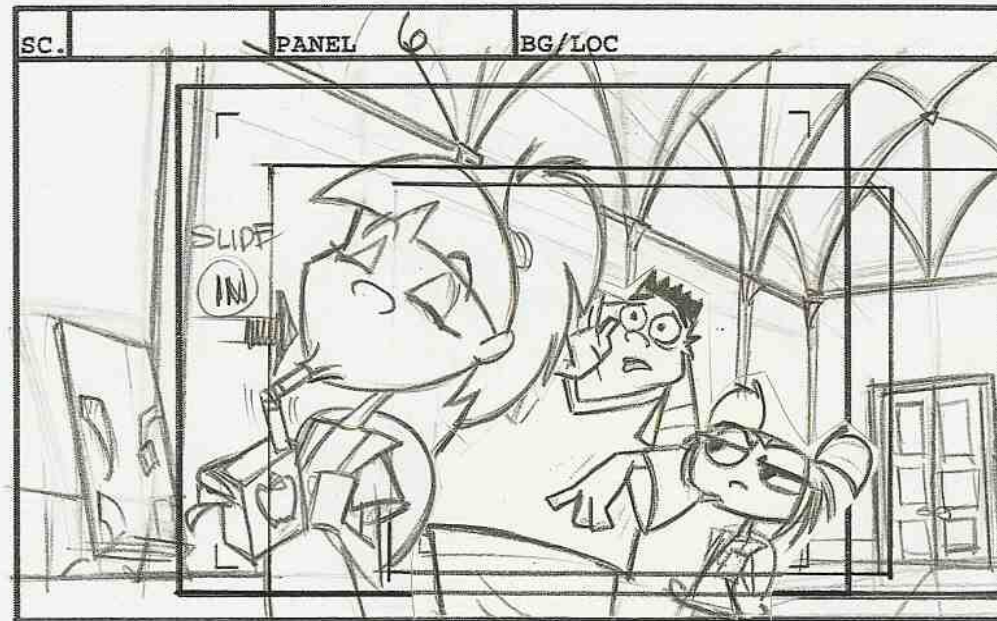
ACTION

DIAL

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES



ACTION

DIAL

<SLURP! SLURP!>

FX:
SFX:

DIRECTOR'S NOTES

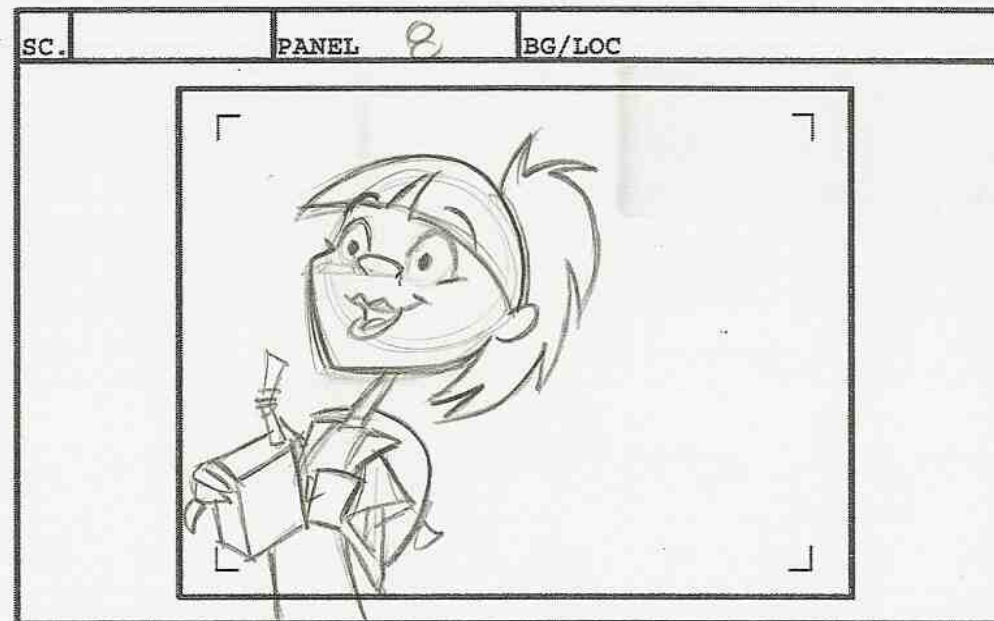
SLUG NOTES

FINAL

PROD #



ACTION



ACTION

DIAL CHRIS-ALICE:

"AAHH! TASTY!"

FX:
SFX:

DIRECTOR'S NOTES

[Empty rectangular box for notes]

SLUG NOTES

DIAL CHRIS-ALICE (CONTD)

"MAY I HAVE..."

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES

| |
|--------|
| FINAL |
| PROD # |



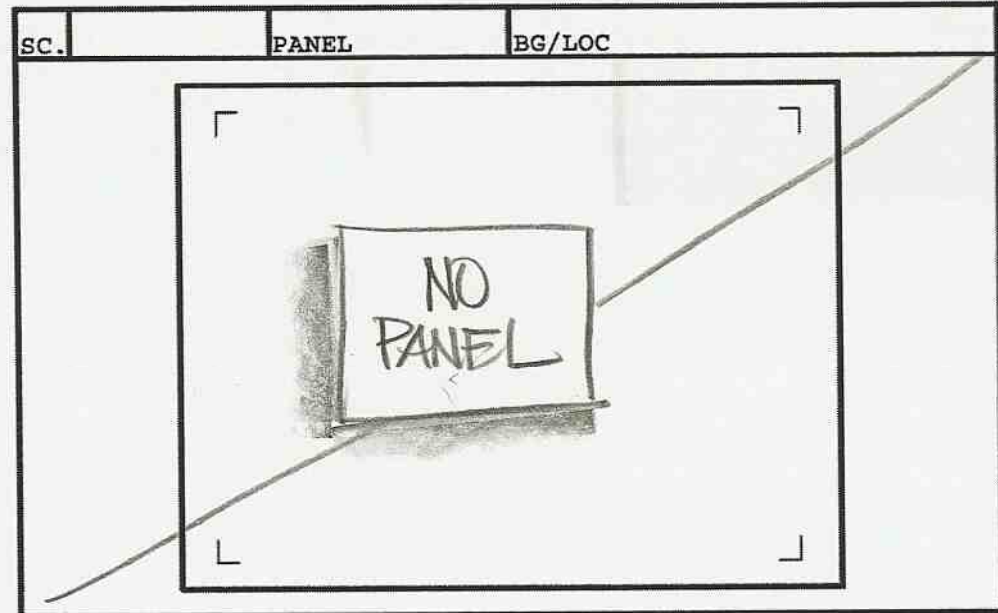
ACTION

DIAL CHRIS ALICE: (CONTD)
 ..ANOTHER?"

FX:
 SFX:

DIRECTOR'S NOTES

SLUG NOTES



ACTION

DIAL

FX:
 SFX:

DIRECTOR'S NOTES

SLUG NOTES

FINAL
 PROD #



ACTION

ANGLE ON BUDGE, LOOKING MIFFED!

DIAL

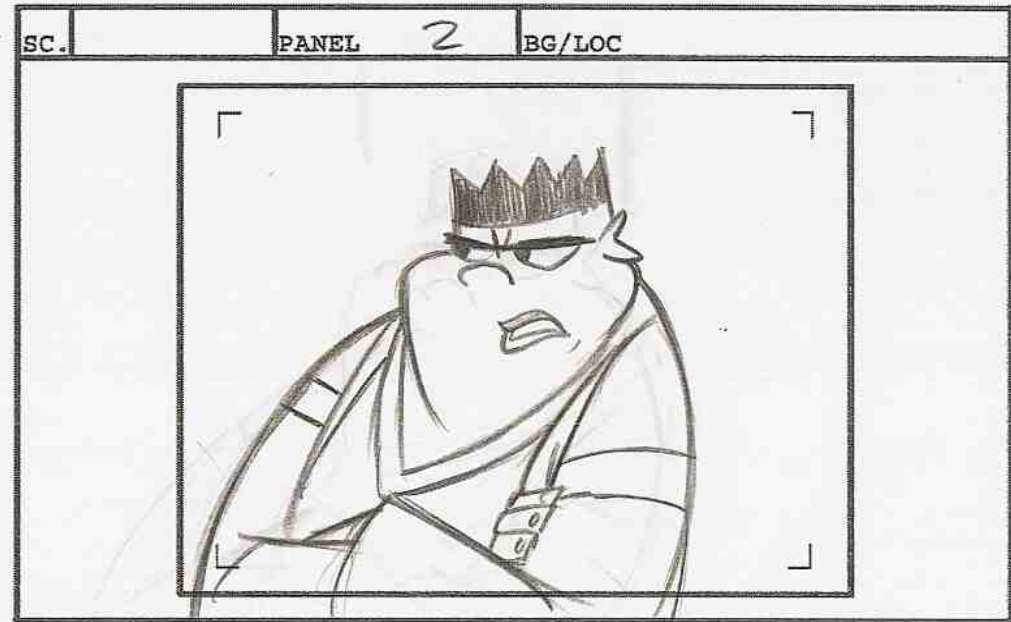
FX:

SFX:

DIRECTOR'S NOTES

| |
|--|
| |
|--|

SLUG NOTES



ACTION

DIAL

BUDGE:

UNBELIEVER!

FX:

SFX:

DIRECTOR'S NOTES

SLUG NOTES

| |
|--------|
| FINAL |
| PROD # |



ACTION

BUDGE LOOKS BACK AT CREEPIE

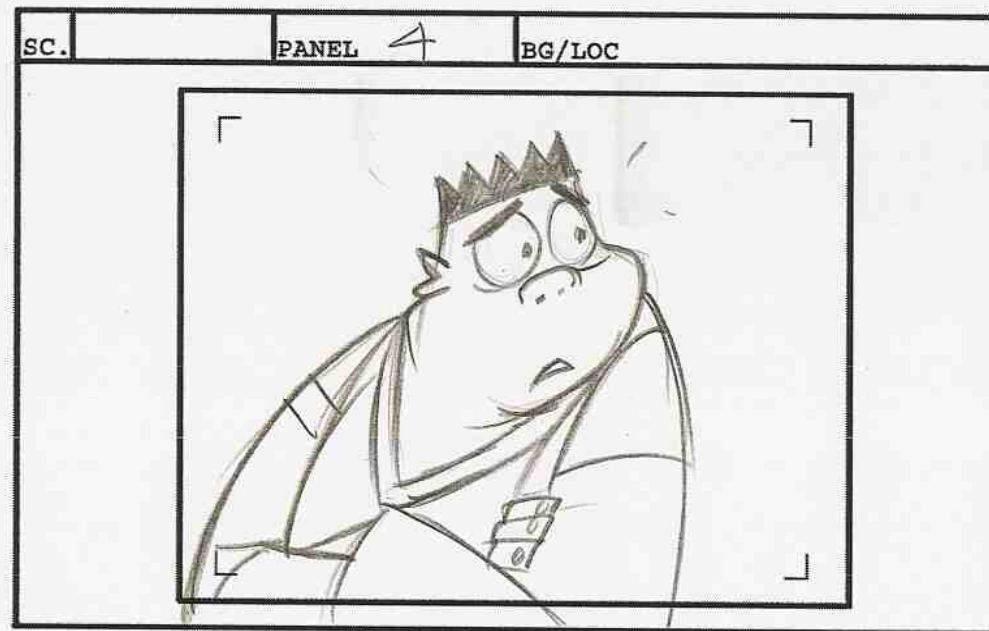
DIAL

FX:
SFX:

DIRECTOR'S NOTES

[Empty rectangular box for notes]

SLUG NOTES



ACTION

BUDGE REACTS

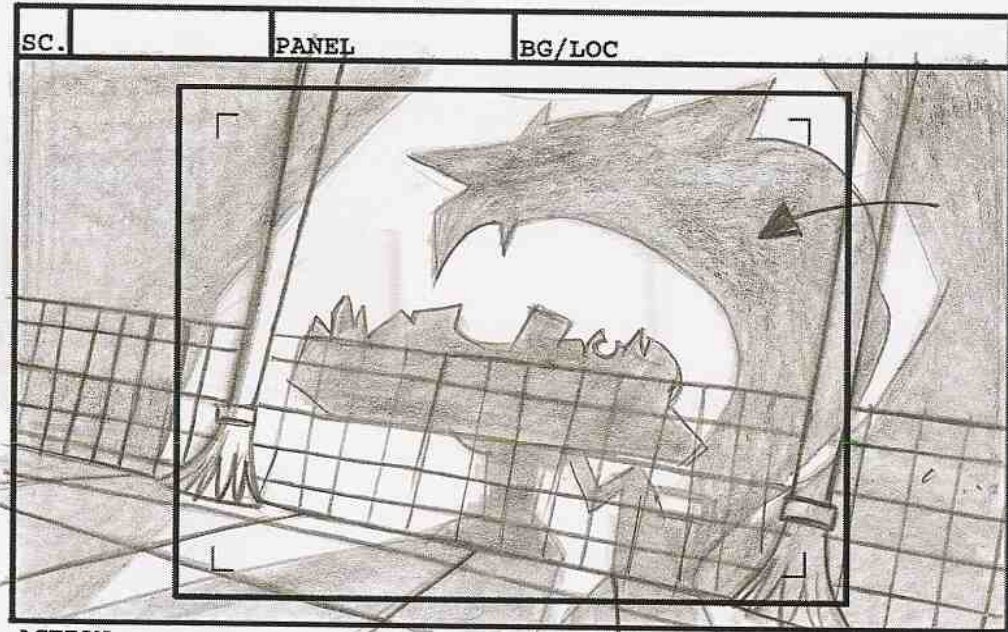
DIAL

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES

FINAL
PROD #



ACTION

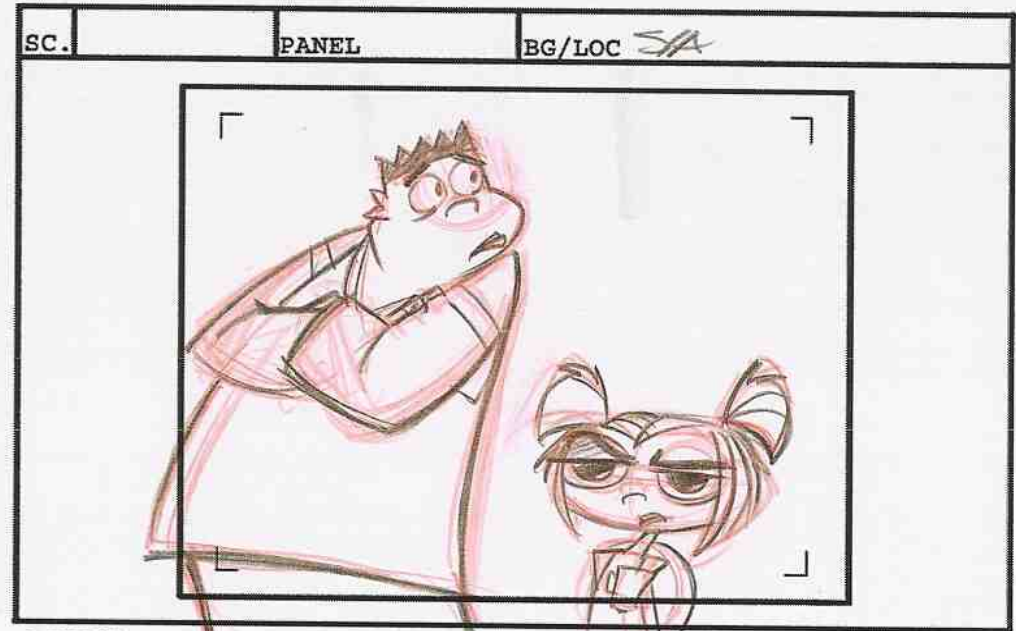
ANGLE ON WALL BURGE'S P.O.V.
AN OMINOUS SHADOW DETACHS FROM
THE OTHER SHADOWS.

DIAL

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES



ACTION

DIAL

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES

FINAL

PROD #



ACTION

BUDGE TAPS CREEPIE, TO GET HER ATTENTION.

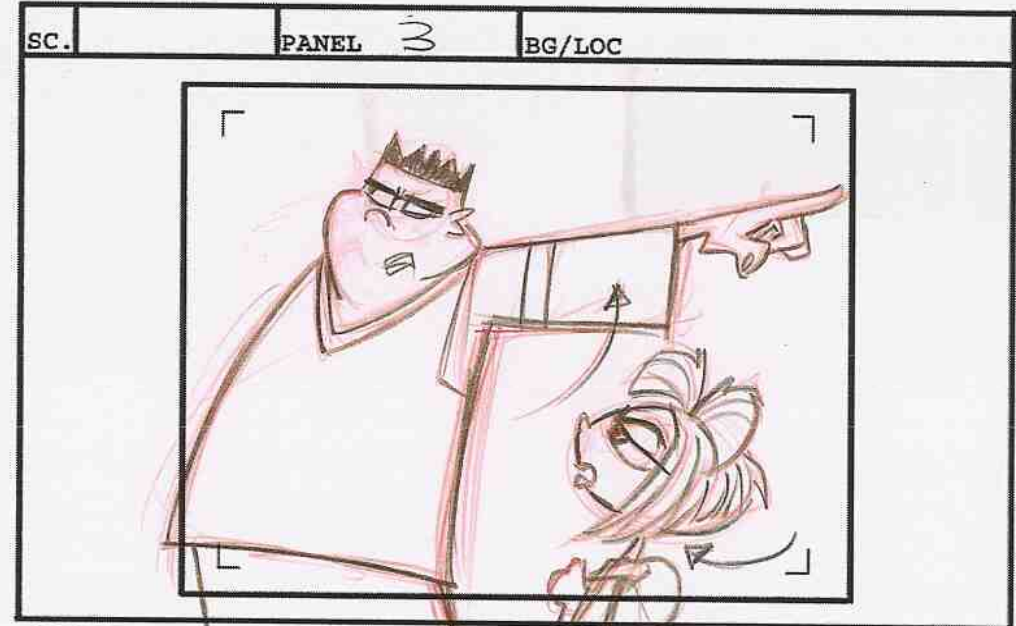
DIAL

BUDGE:
UH, UH, HUUH...

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES



ACTION

CREEPIE TURNS TO BUDGE, WHO POINTS O.S.

DIAL

CREEPIE: WHAT'S YOUR DEAL?

BUDGE: LOOK!

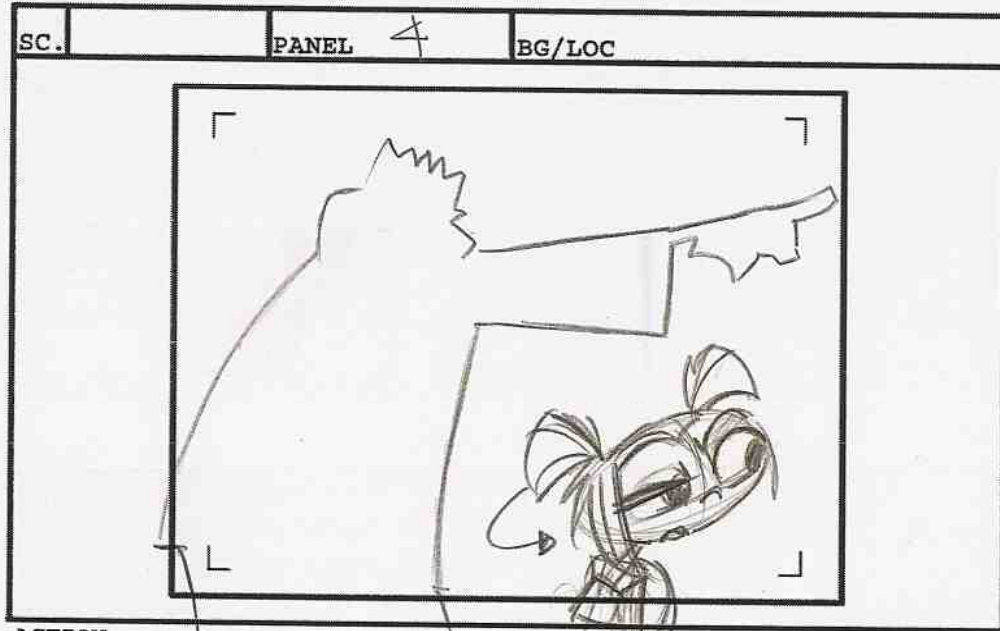
FX:
SFX:

DIRECTOR'S NOTES

FINAL

PROD #

SLUG NOTES

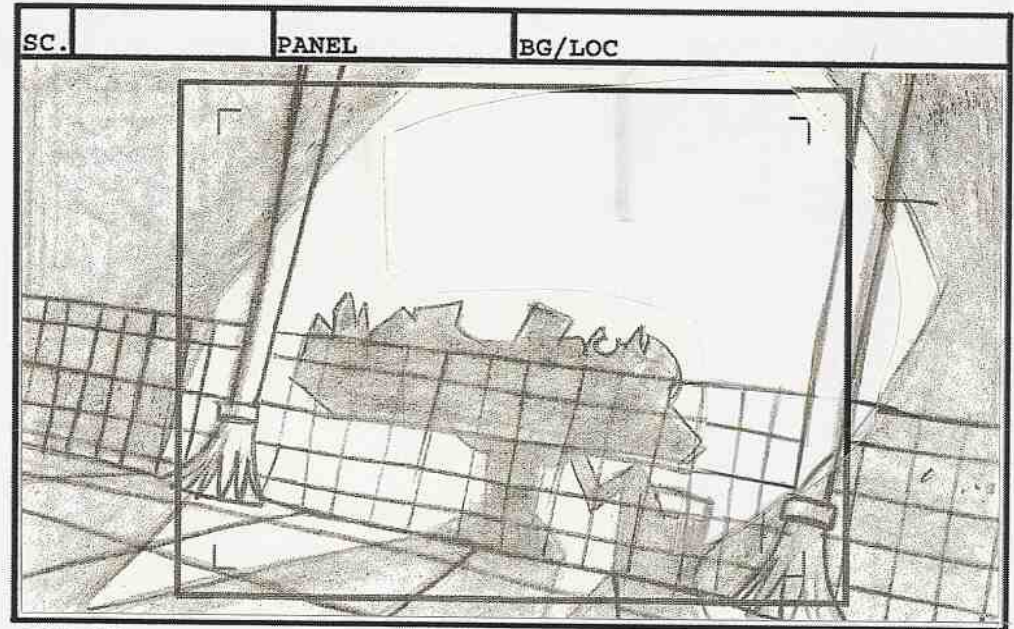


ACTION

DIAL

FX:
SFX:
DIRECTOR'S NOTES

SLUG NOTES



ACTION

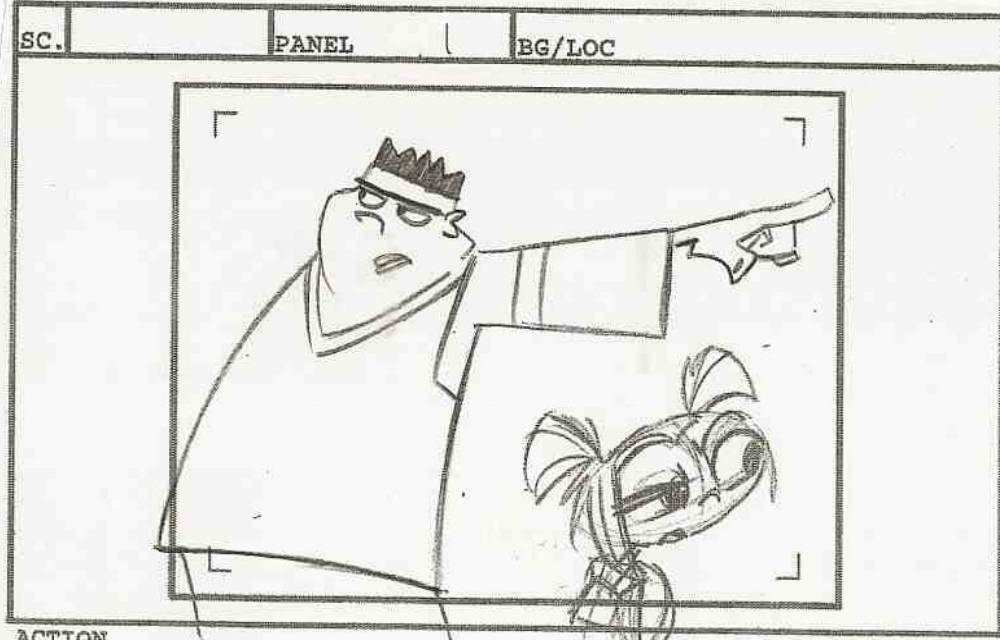
DIAL

FX:
SFX:
DIRECTOR'S NOTES

SLUG NOTES

FINAL

PROD #



ACTION

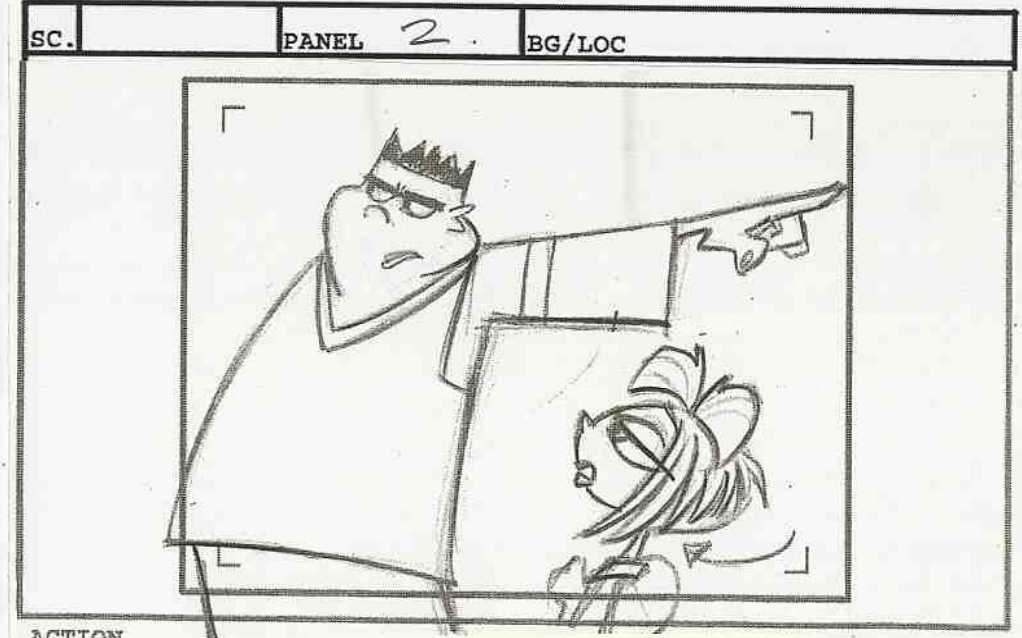
ANGLE ON BUDGE & CREEPIE.

DIAL

FX:
SFX:
DIRECTOR'S NOTES

[Empty box for notes]

SLUG NOTES



ACTION

CREEPIE TURNS TO BUDGE.

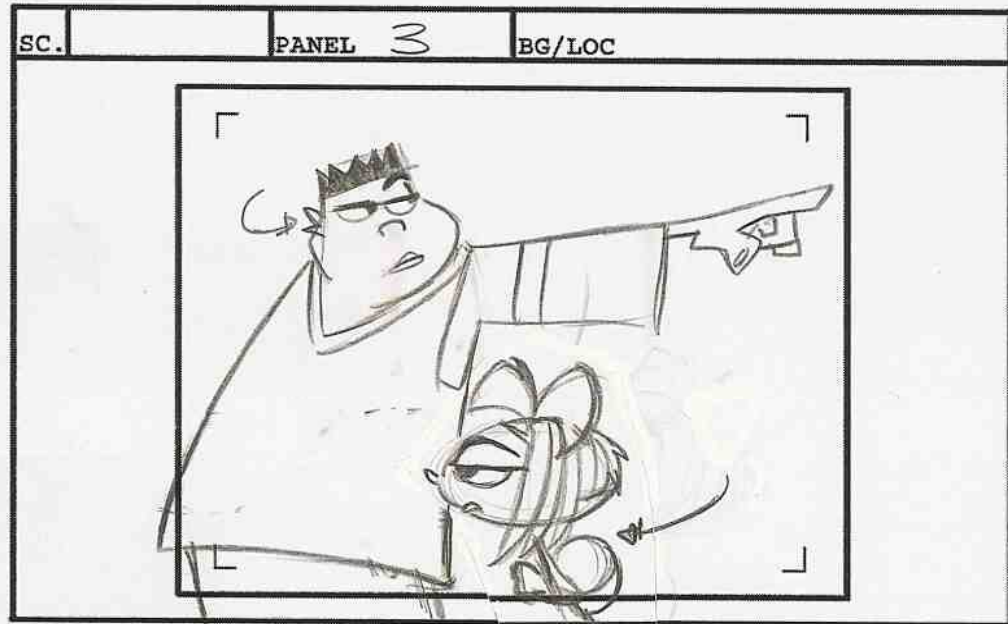
DIAL
CREEPIE:

BETTER CUT BACK ooo

FX:
SFX:
DIRECTOR'S NOTES

SLUG NOTES

FINAL
PROD #



ACTION

CREEPIE STARTS TO LEAVE

DIAL CREEPIE: CONTD.

.. ON THE ..

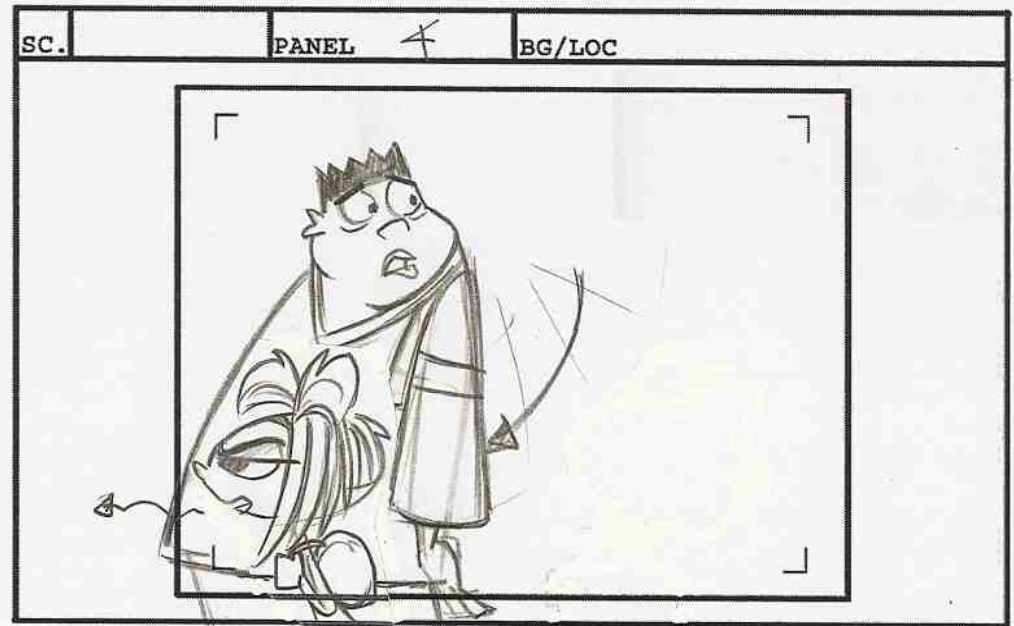
FX:

SFX:

DIRECTOR'S NOTES

[Empty rectangular box for notes]

SLUG NOTES



ACTION

BUDGE'S EYES POP AND HIS ARM DROPS.

DIAL

.. TELEVISION TOO!

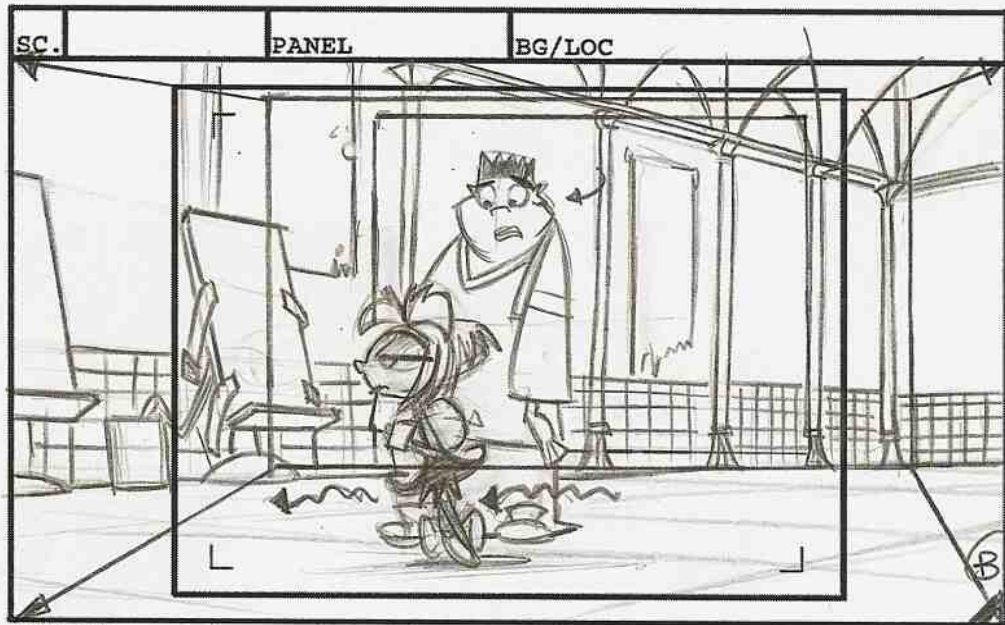
FX:

SFX:

DIRECTOR'S NOTES

| | |
|-------|--------|
| FINAL | PROD # |
|-------|--------|

SLUG NOTES



ACTION

TRUCK OUT (A) → (B) AS CREEPIE SKITTERS PAST BUDGE

DIAL

BUDGE:

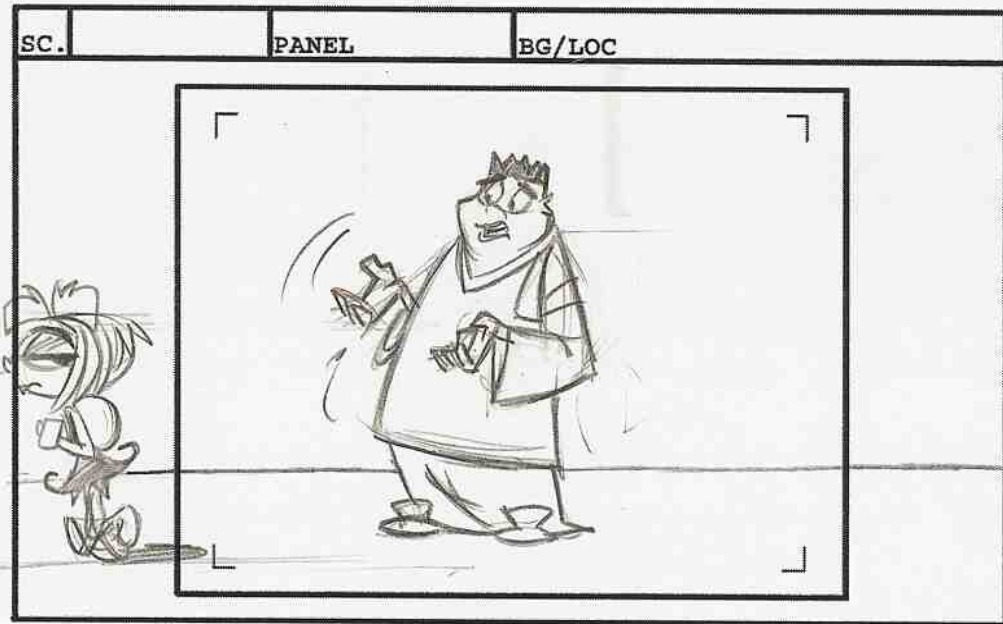
UH.. UH..

FX:

SFX:

DIRECTOR'S NOTES

SLUG NOTES



ACTION

DIAL

UH.. UH..

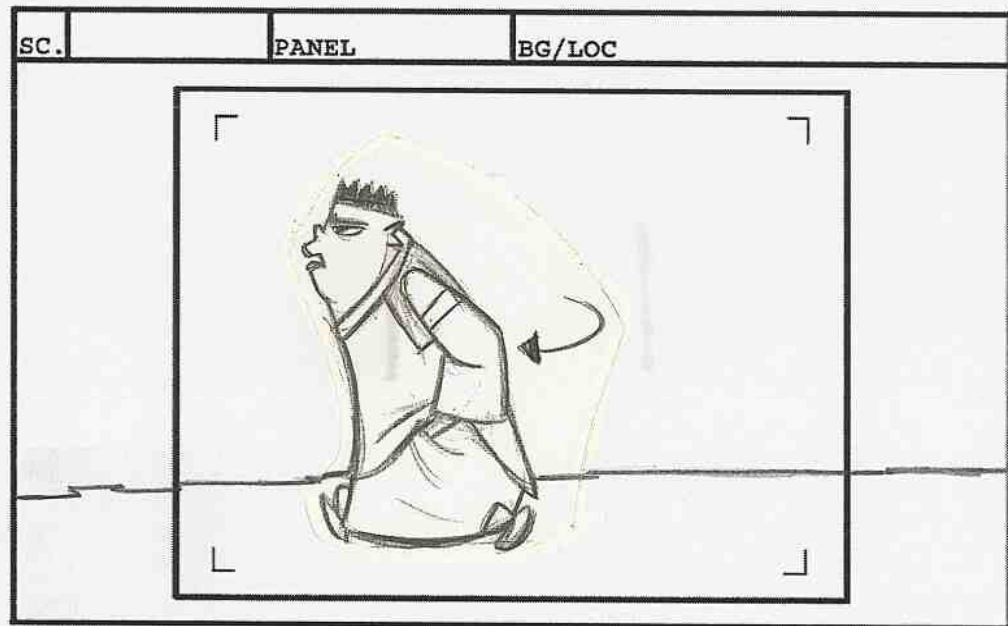
FX:

SFX:

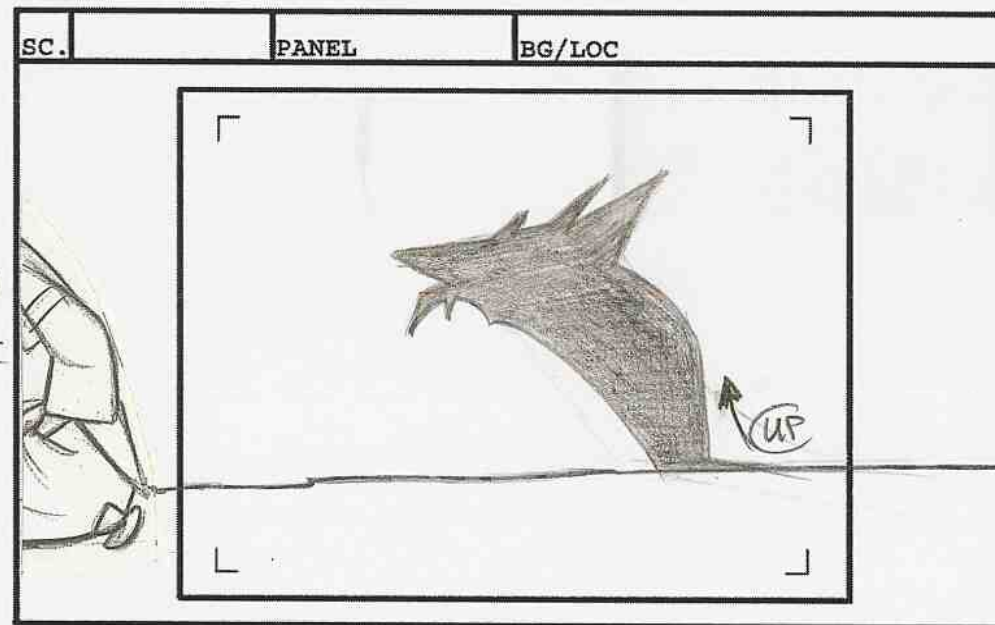
DIRECTOR'S NOTES

SLUG NOTES

FINAL
PROD #



ACTION



ACTION

THE SHADOW LOOMS UP BEHIND BUDGE, AS HE EXITS SCENE.

DIAL

BUDGE : (MUMBLES)
" I JUST CAN'T WIN.. "

FX:

SFX:

DIRECTOR'S NOTES

SLUG NOTES

DIAL

FX:

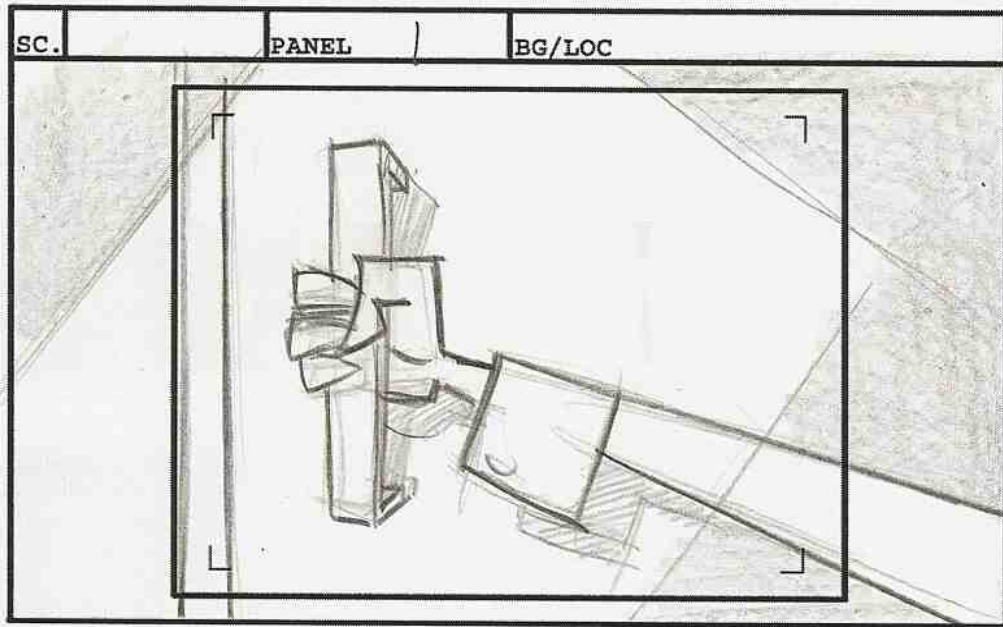
SFX:

DIRECTOR'S NOTES

SLUG NOTES

FINAL

PROD #

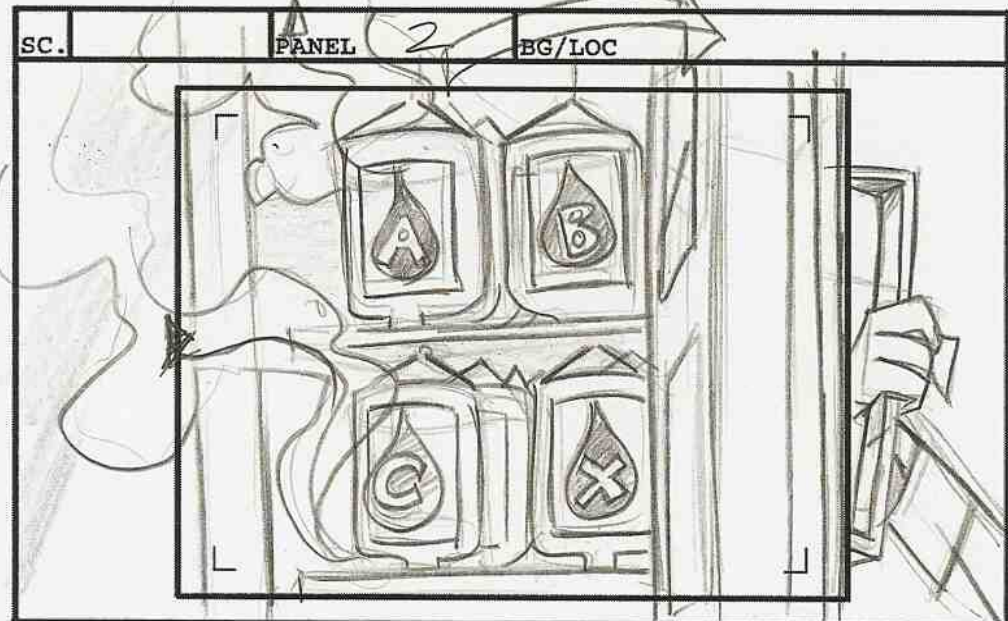


ACTION
CLOSE ON DOOR HANDLE NURSE GUND IS HOLDING THE HANDLE

DIAL
NURSE GUND: (OS)
HERE YOU GO MY...

FX:
SFX:
DIRECTOR'S NOTES

SLUG NOTES



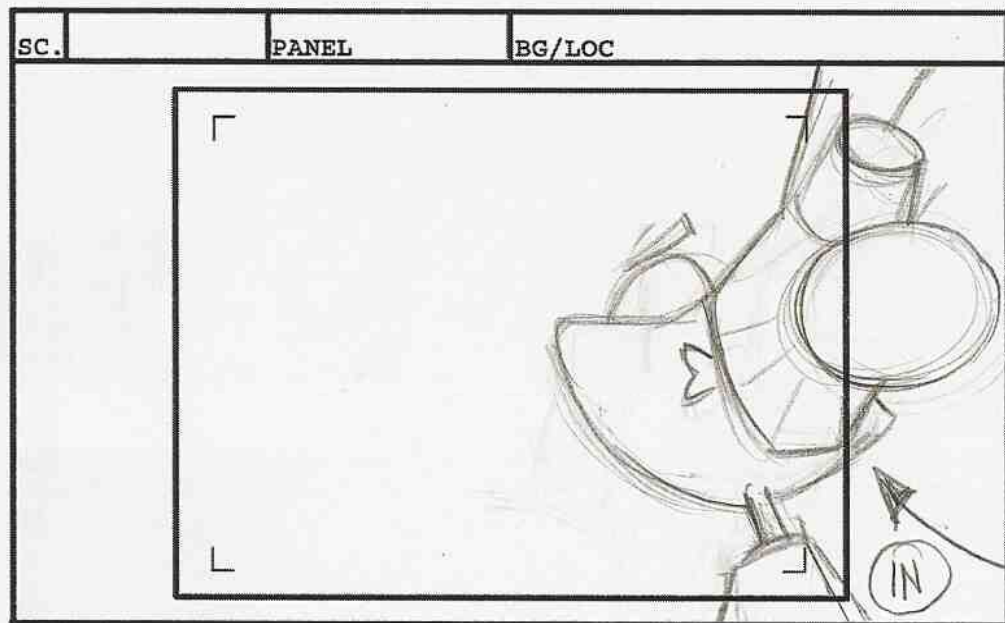
ACTION
.. PULLING THE DOOR OPEN, REVEALING THAT IT'S A FRIDGE FILLED WITH EMPTY BLOOD BAGS

DIAL
FX:
SFX:
DIRECTOR'S NOTES

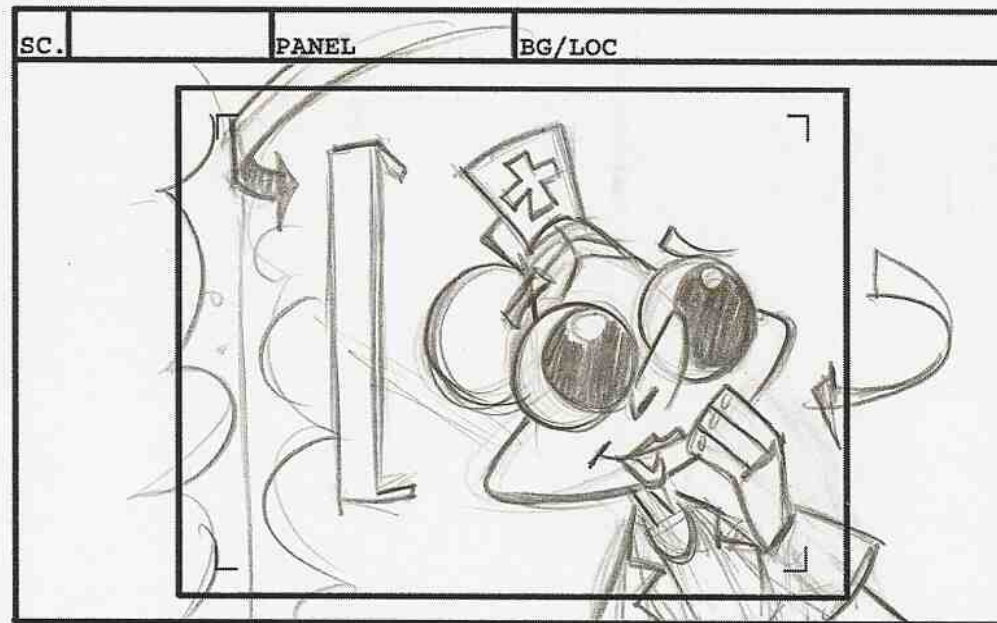
SLUG NOTES

FINAL

PROD #



ACTION



ACTION

DIAL

NURSE GUND:

"OH DEAR..."

FX:

SFX:

DIRECTOR'S NOTES

SLUG NOTES

DIAL

NURSE GUND:

"... MY BAD!"

FX:

SFX:

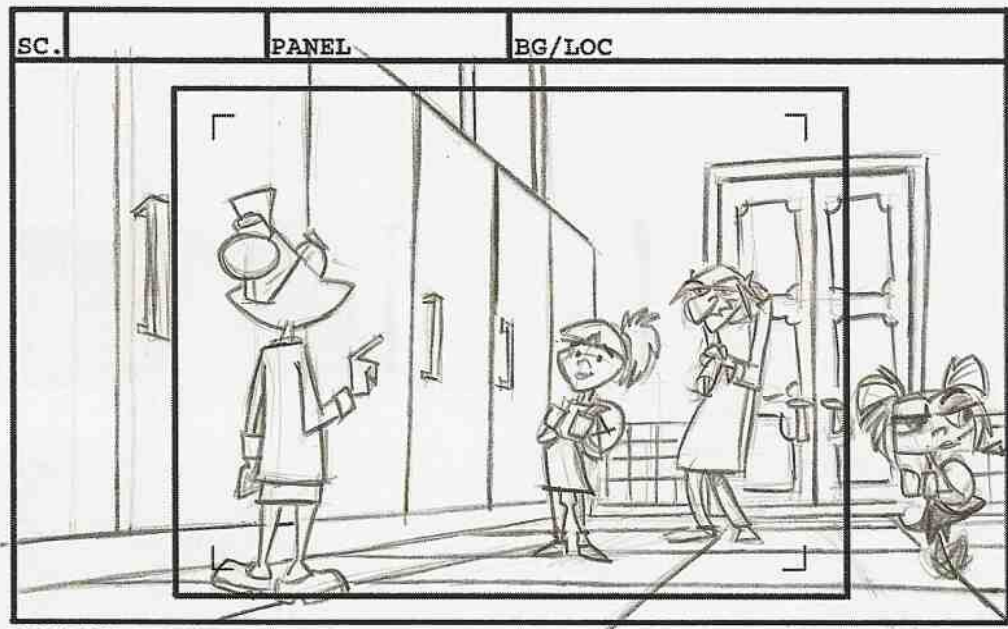
DIRECTOR'S NOTES

SLUG NOTES

FINAL

PROD #

growing
UP
CREEPIE



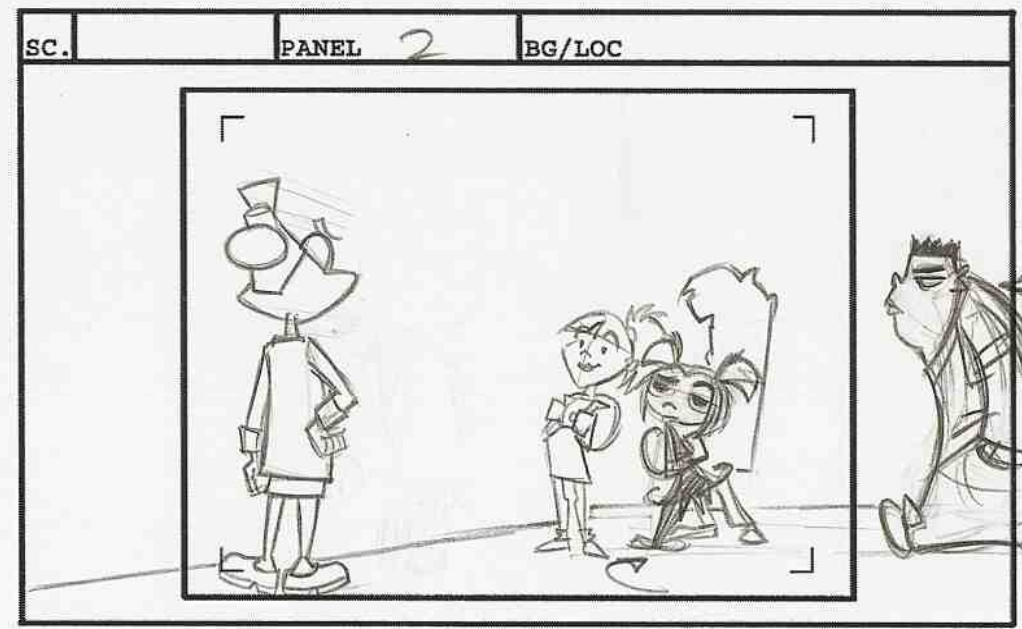
ACTION
WIDE ON NURSE GUND, CHRIS-ALICE & RENFIELD
STANDING BY THE FRIDGES. CREEPIE, LOOKING
OVER HER SHOULDER, SKITTERS IN ..

DIAL
NURSE GUND:
" I'M ALWAYS MIXING .. "

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES



ACTION
.. STOPPING BESIDE CHRIS-ALICE - BUDGE
WITH HIS HANDS IN HIS POCKET STEPS IN

DIAL
" ..THE REFRIDGERATORS UP. "

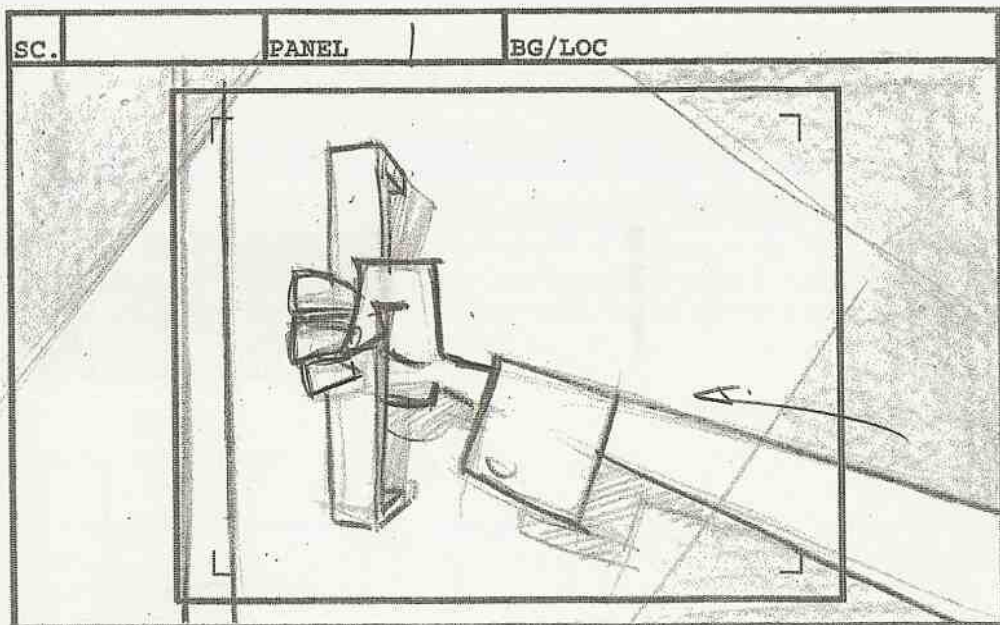
FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES

FINAL

PROD #



ACTION

ANGLE ON ANOTHER FRIDGE DOOR

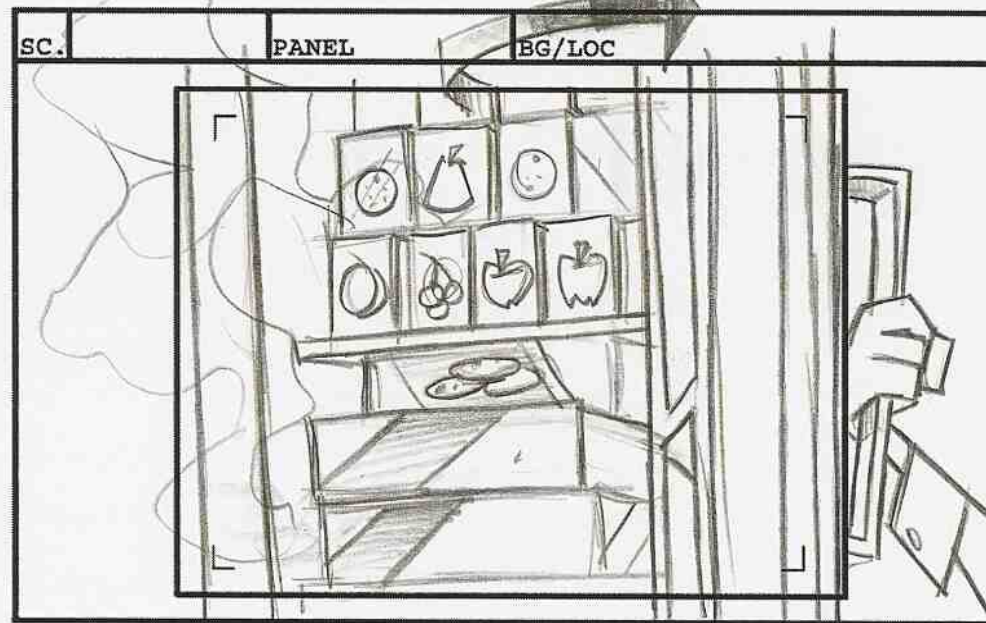
DIAL
NURSE GUND:

"HERE WE ARE.."

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES



ACTION

DIAL

"THIS IS WHERE WE KEEP THE JUICE & COOKIES"

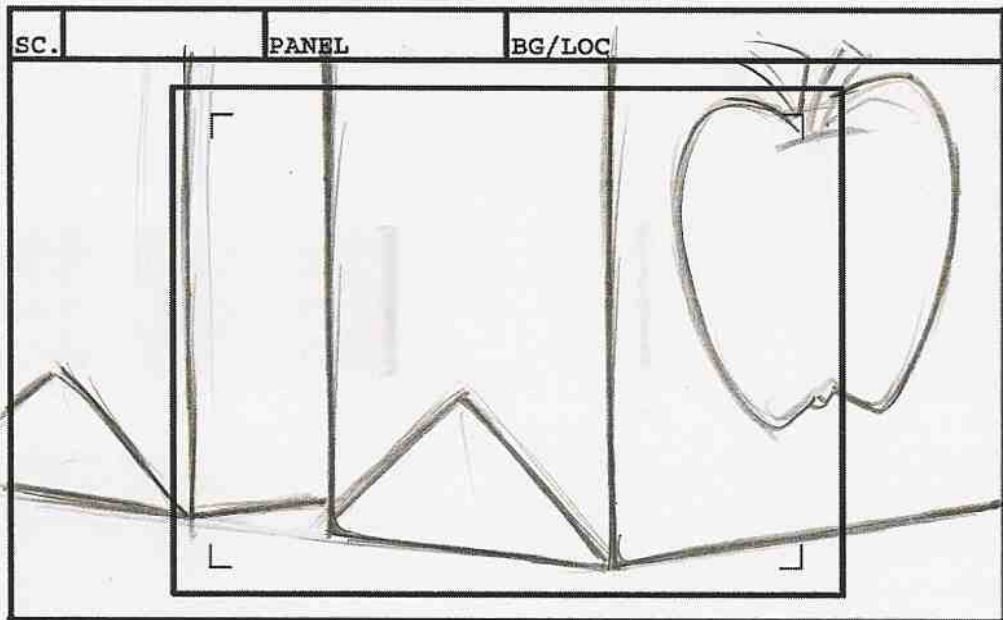
FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES

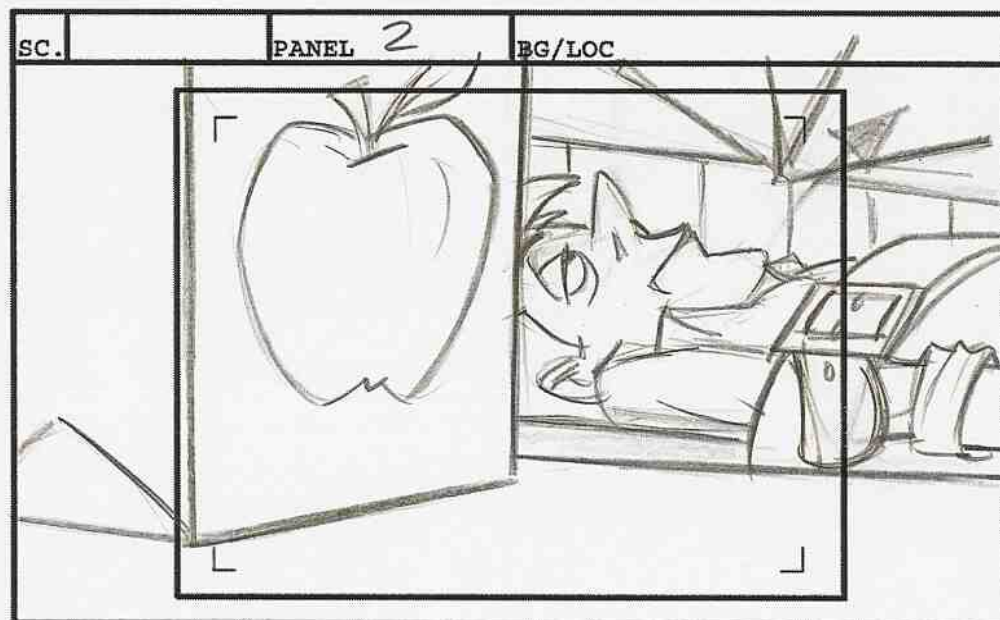
FINAL

PROD #



ACTION

CLOSE ON JUICE CARTONS.



ACTION

ONE OF THE CARTONS IS LIFTED UP AND OUT, REVEALING ONE OF THE DONORS.

DIAL

CHRIS-ALICE: (OS)

" HERE YOU GO.. "

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES

DIAL

CHRIS-ALICE: (CONTD)

FX:
SFX:

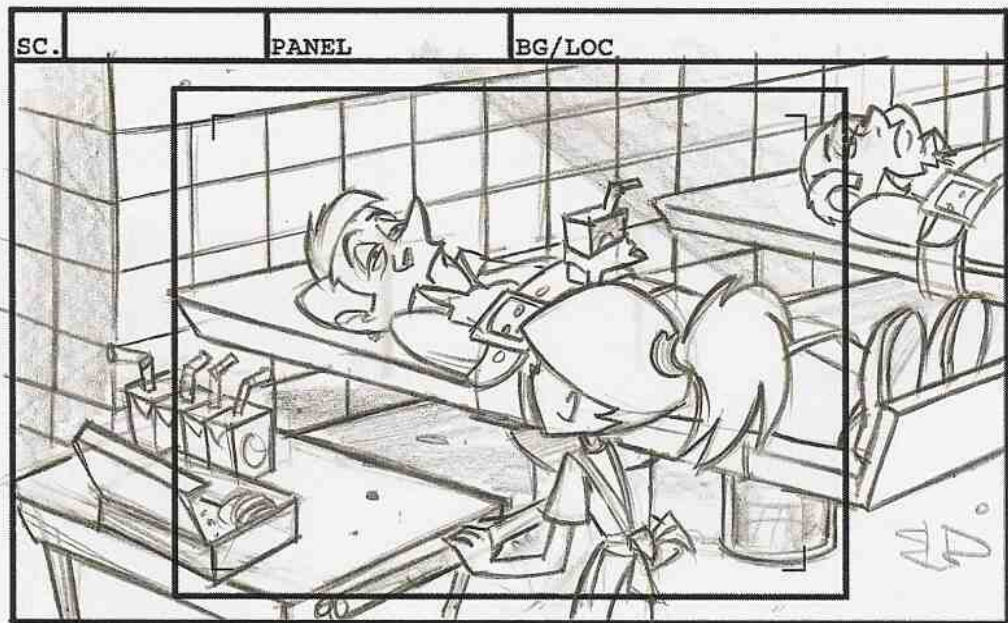
DIRECTOR'S NOTES

SLUG NOTES

FINAL

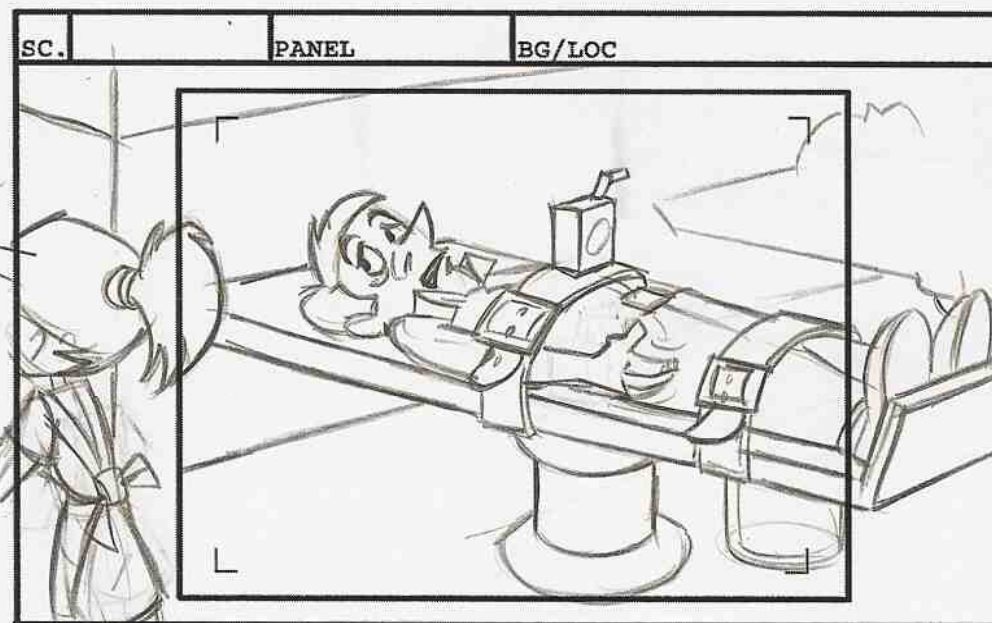
PROD #

HU



ACTION

WIDE ON CHRIS-ALICE AND THE DONOR



ACTION

DIAL

CHRIS-ALICE:

A NICE COLD CARTON OF JUICE!

FX:

SFX:

DIRECTOR'S NOTES

[Empty box for Director's Notes]

SLUG NOTES

DIAL

DONOR: (WEAKLY)

"PLEASE .. HELP ME!"

FX:

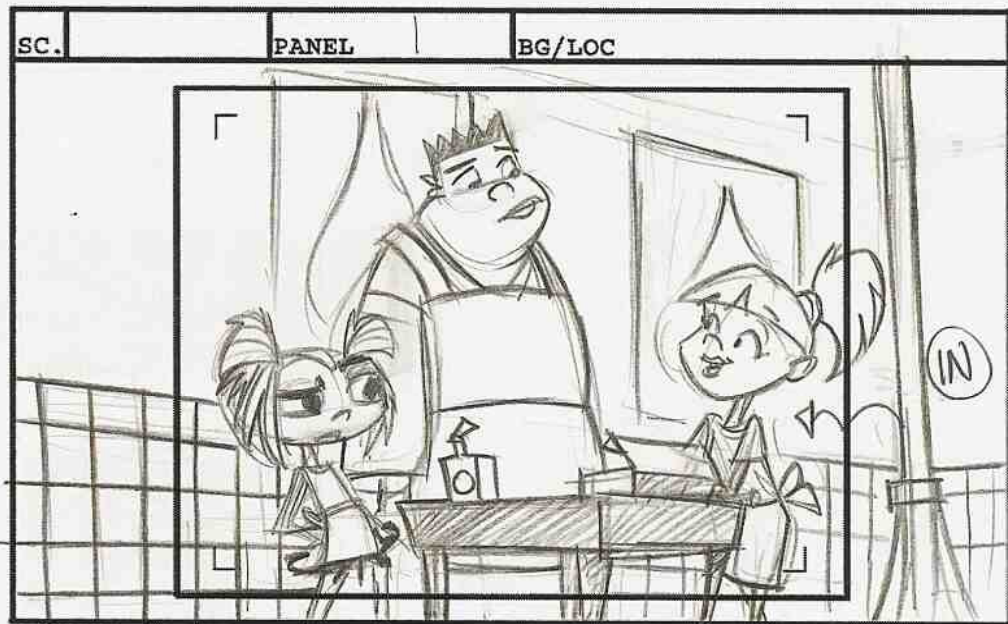
SFX:

DIRECTOR'S NOTES

SLUG NOTES

FINAL

PROD #



ACTION

ANGLE ON KIDS. CHRIS-ALICE SETTLES IN SCENE.

DIAL

CHRIS-ALICE:

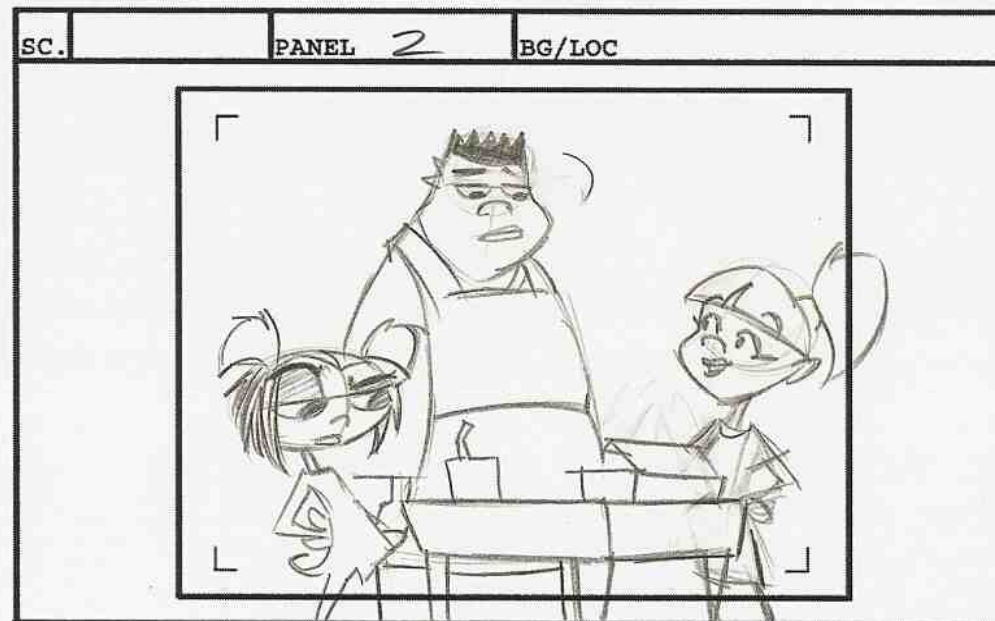
"HEY GUYS!"

FX:

SFX:

DIRECTOR'S NOTES

SLUG NOTES



ACTION

DIAL

"LOOKS LIKE WE'RE GOIN' NEED MORE SUPPLIES"

FX:

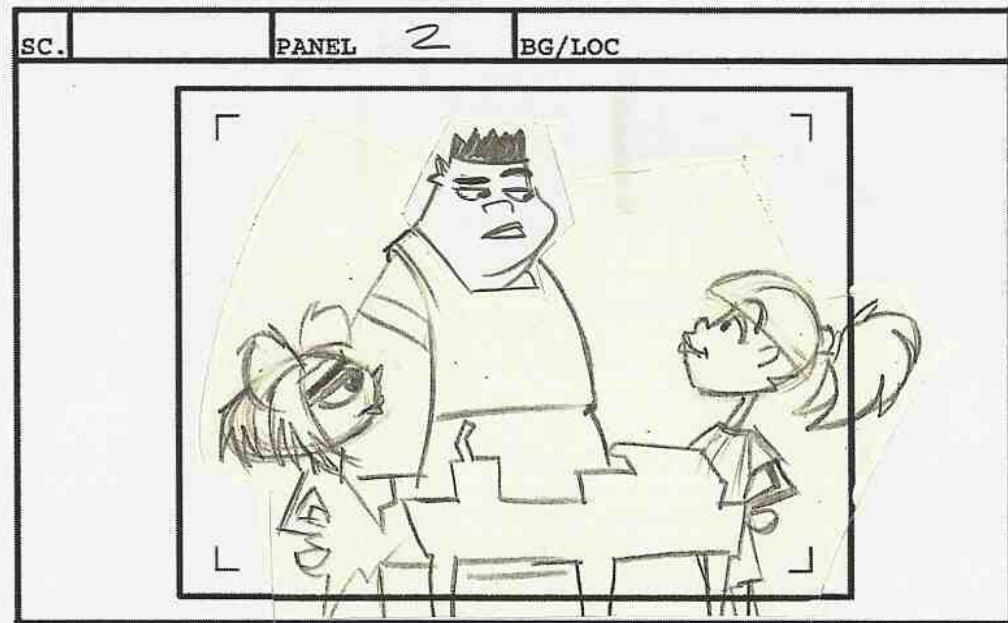
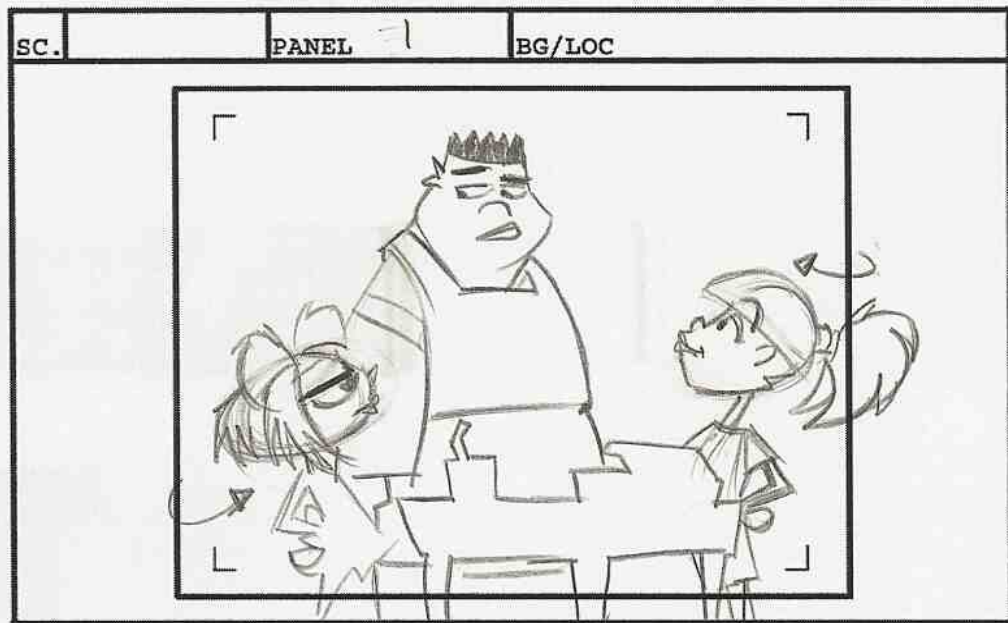
SFX:

DIRECTOR'S NOTES

SLUG NOTES

FINAL

PROD #



ACTION

ACTION

THE GIRLS LOOK AT BUDGE. HIS EYES SHIFT BACK & FORTH, FROM CREEPIE TO CHRIS-Alice.

DIAL

DIAL

FX:
SFX:

FX:
SFX:

DIRECTOR'S NOTES

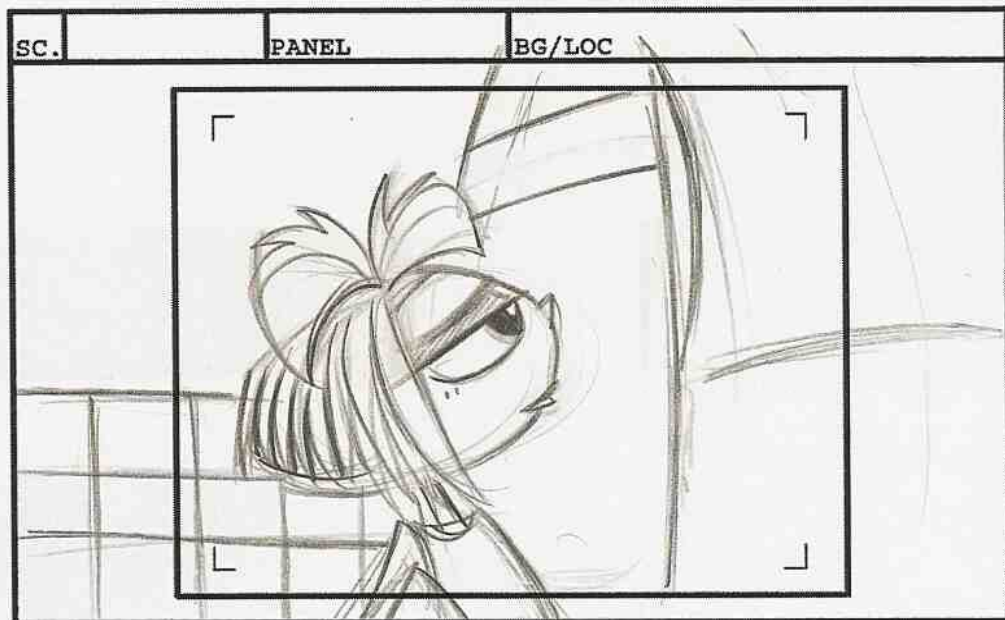
DIRECTOR'S NOTES

FINAL

PROD #

SLUG NOTES

SLUG NOTES



ACTION

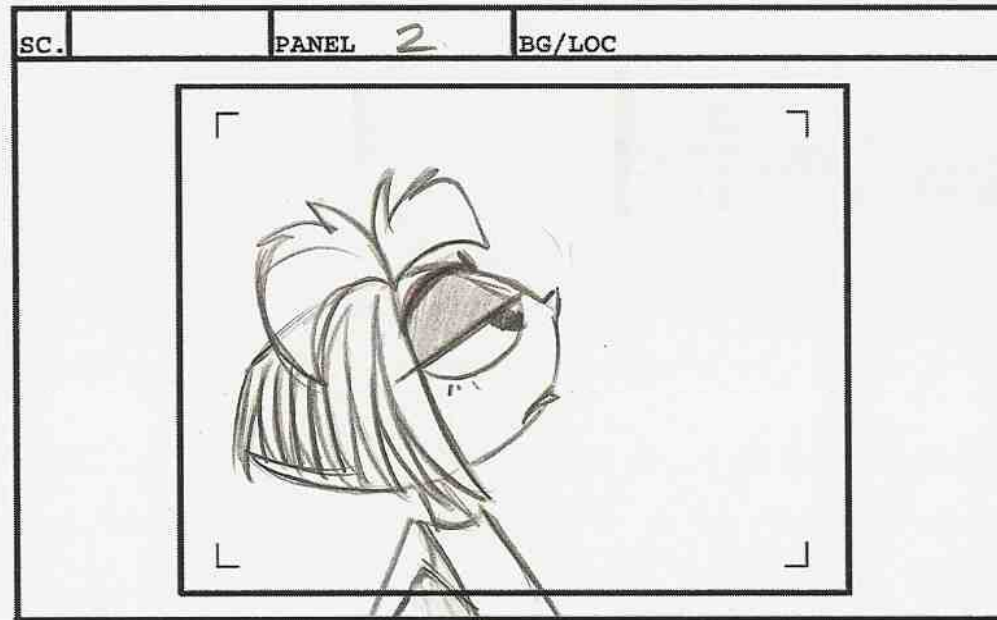
DIAL

FX:
SFX:

DIRECTOR'S NOTES

| |
|------------|
| SLUG NOTES |
|------------|

SLUG NOTES



ACTION

DIAL

SFX: (CRICKETS!)

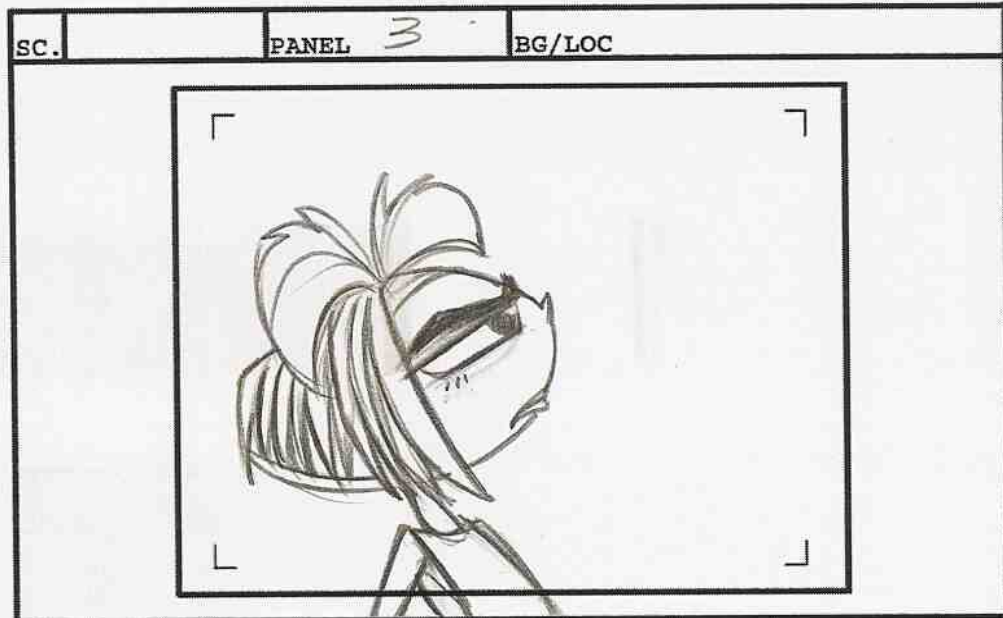
FX:
SFX:

DIRECTOR'S NOTES

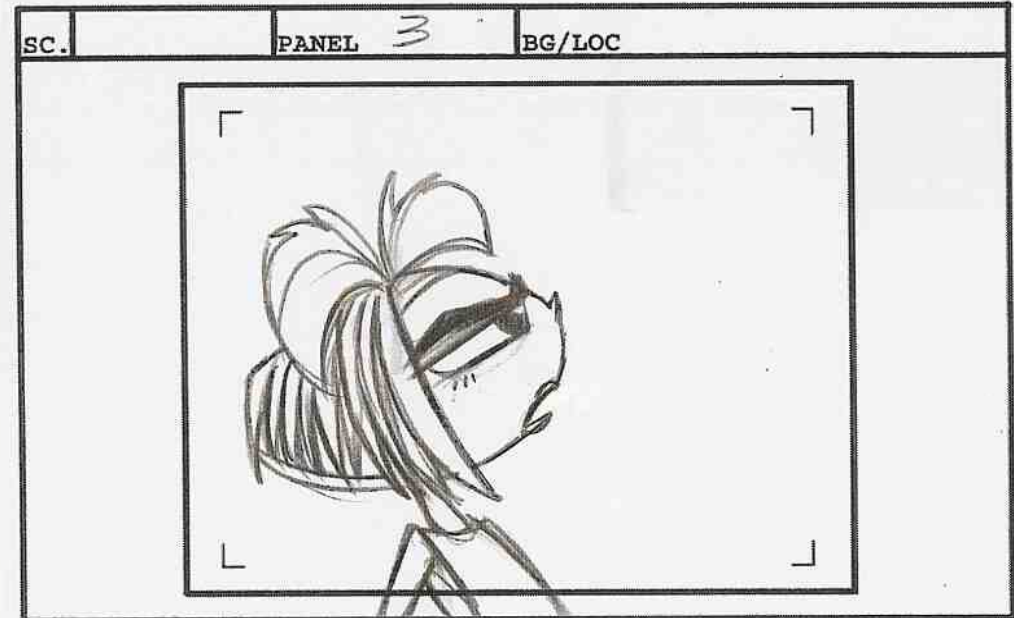
| |
|------------|
| SLUG NOTES |
|------------|

SLUG NOTES

| | |
|-------|--------|
| FINAL | PROD # |
|-------|--------|



ACTION



ACTION

DIAL

DIAL

CREEPIE:

"GUESS, I'LL GO!"

FX:

FX:

SFX:

SFX:

DIRECTOR'S NOTES

DIRECTOR'S NOTES

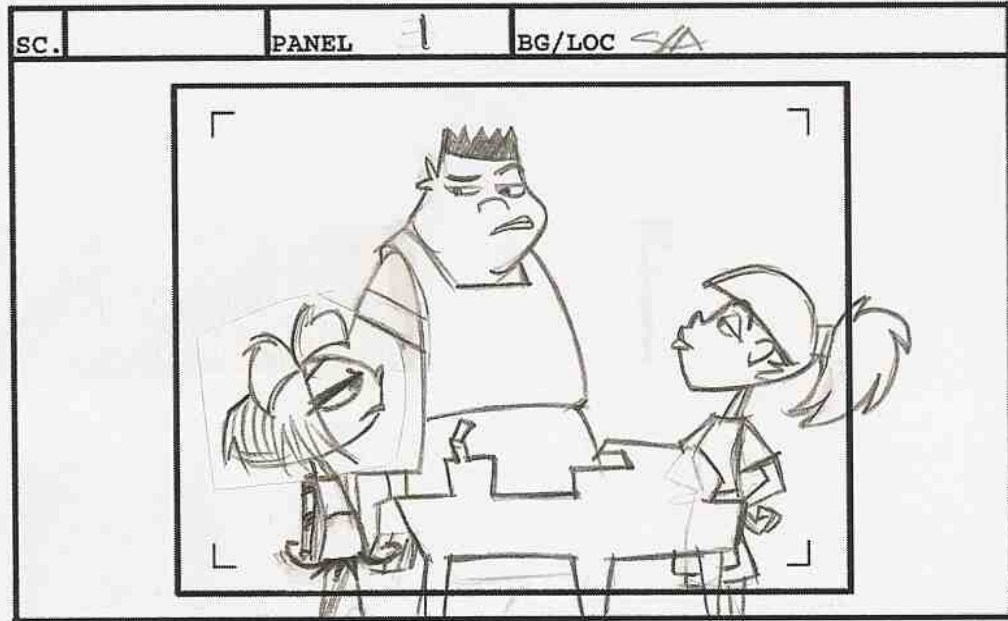
FINAL

PROD #

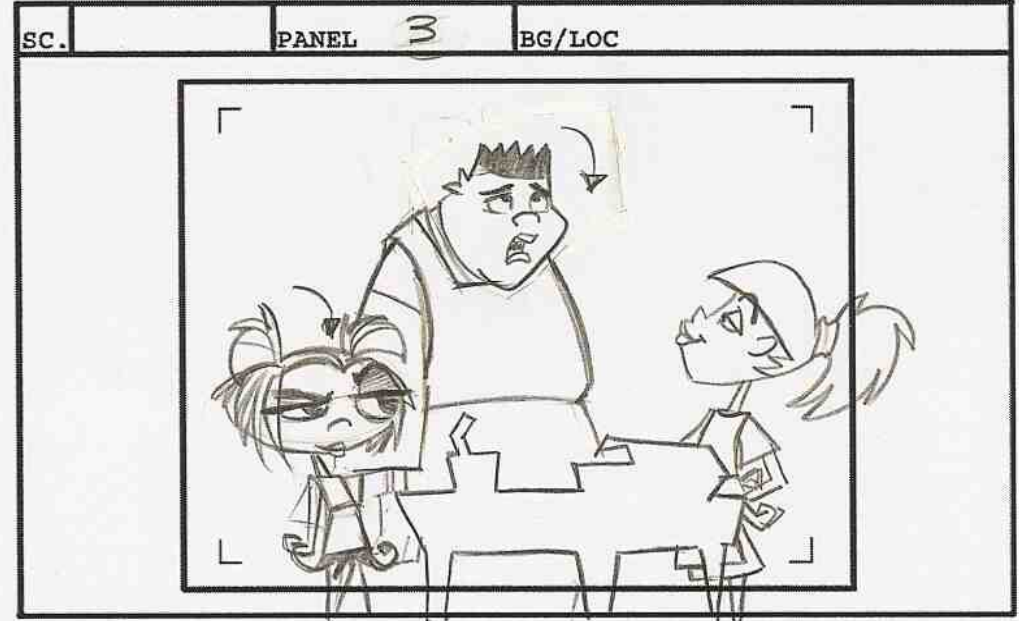
SLUG NOTES

SLUG NOTES

growing
UP
CREEPIE



ACTION



ACTION



DIAL

DIAL

BUDGE:

' OOKAY! I'LL HELP!'

FX:
SFX:

FX:
SFX:

DIRECTOR'S NOTES

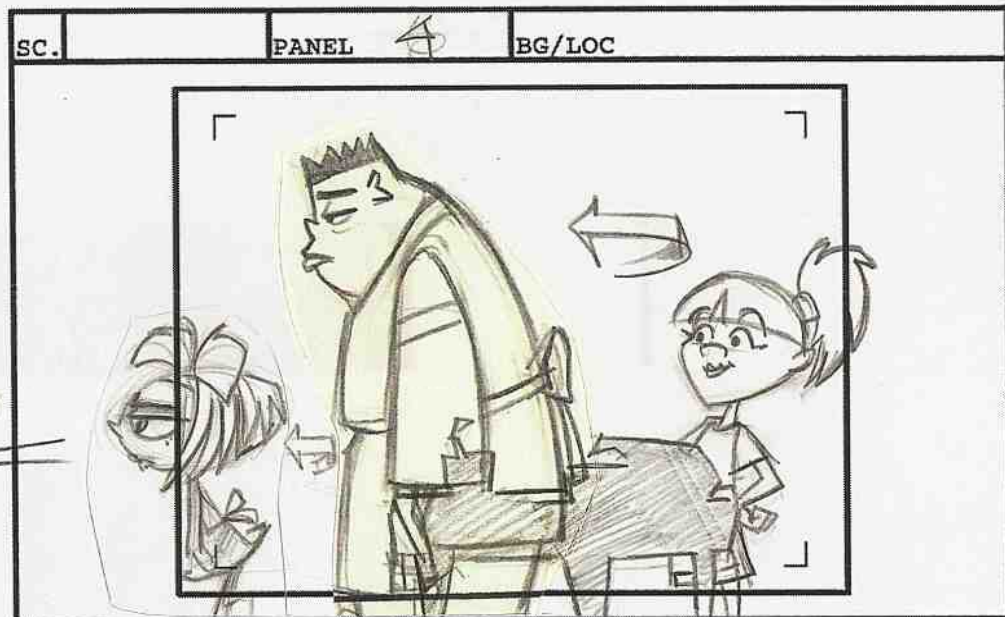
DIRECTOR'S NOTES

FINAL

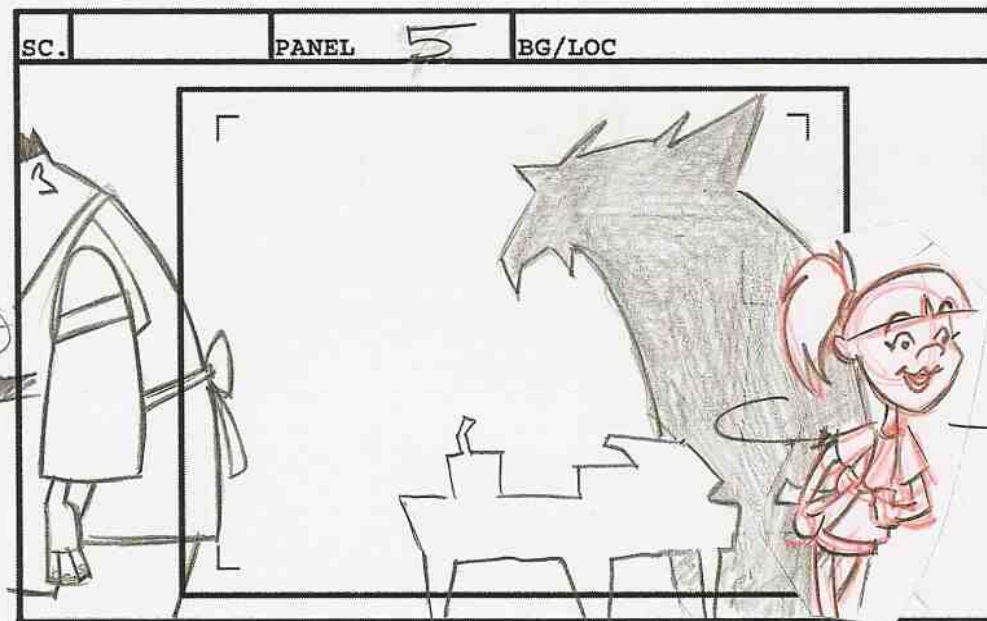
PROD #

SLUG NOTES

SLUG NOTES



ACTION



ACTION

THE EMINOUS SHADOW LOOMS UP AS THE KIDS EXIT SCENE

DIAL

DIAL CHRIS ALICE:

"BACK TO BEING SUPER HELPFUL"

FX:
SFX:

FX:
SFX:

DIRECTOR'S NOTES

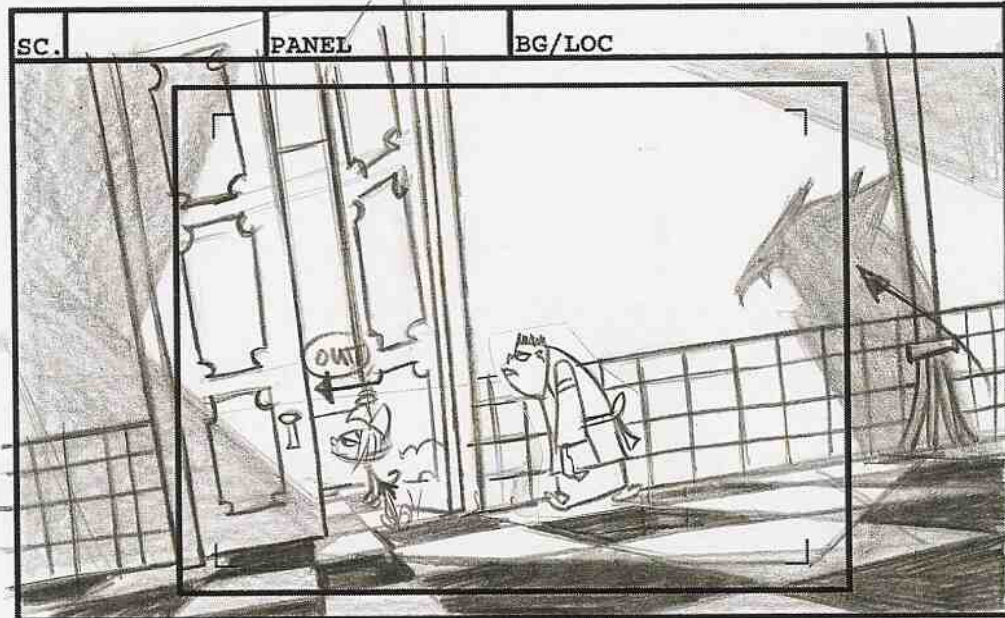
DIRECTOR'S NOTES

FINAL

PROD #

SLUG NOTES

SLUG NOTES



ACTION

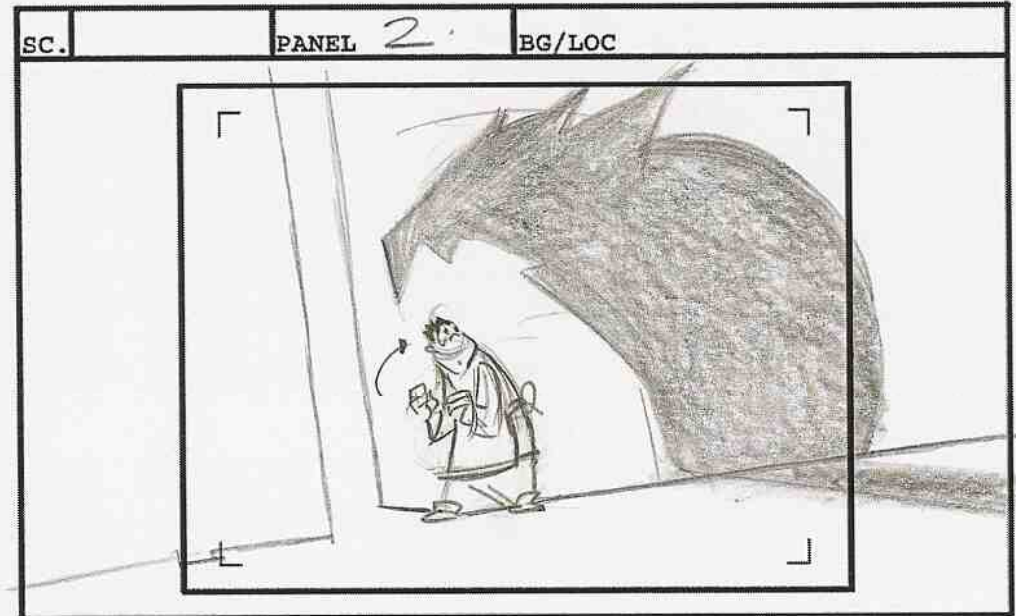
WIDE ON ROOM. CREEPIE EXITS THRU DOOR, BUDGE CLOSE BEHIND HER. THE OMINOUS SHADOW LOOMS UP CLOSE BEHIND BUDGE

DIAL

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES



ACTION

BUDGE TURNS.

DIAL

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES

FINAL
PROD #



ACTION

ANGLE ON BUDGE AS THE
SHADOW ENGULFS HIM.

DIAL

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES



ACTION

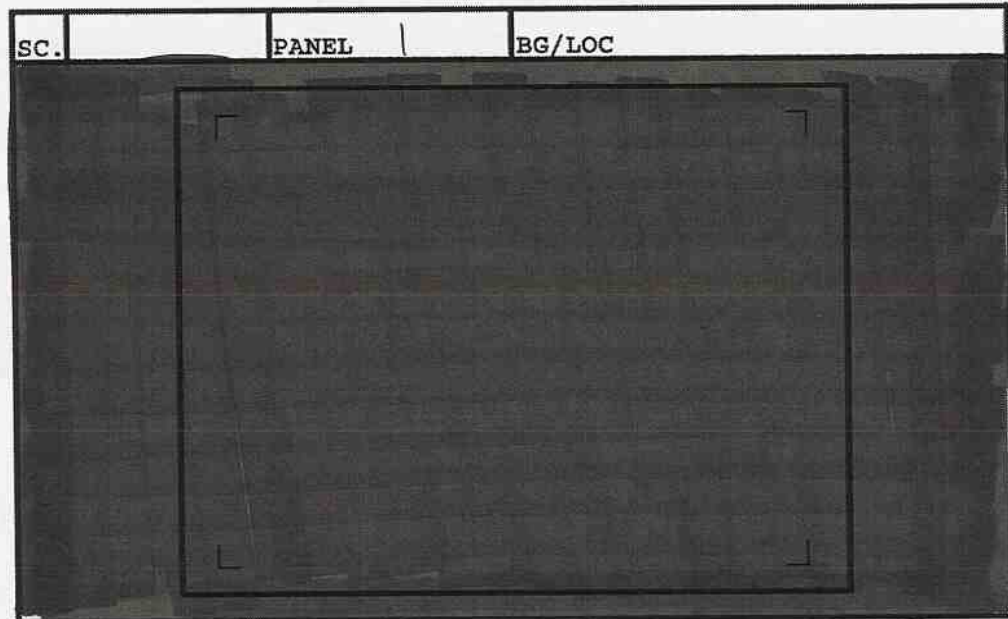
DIAL

FX:
SFX:

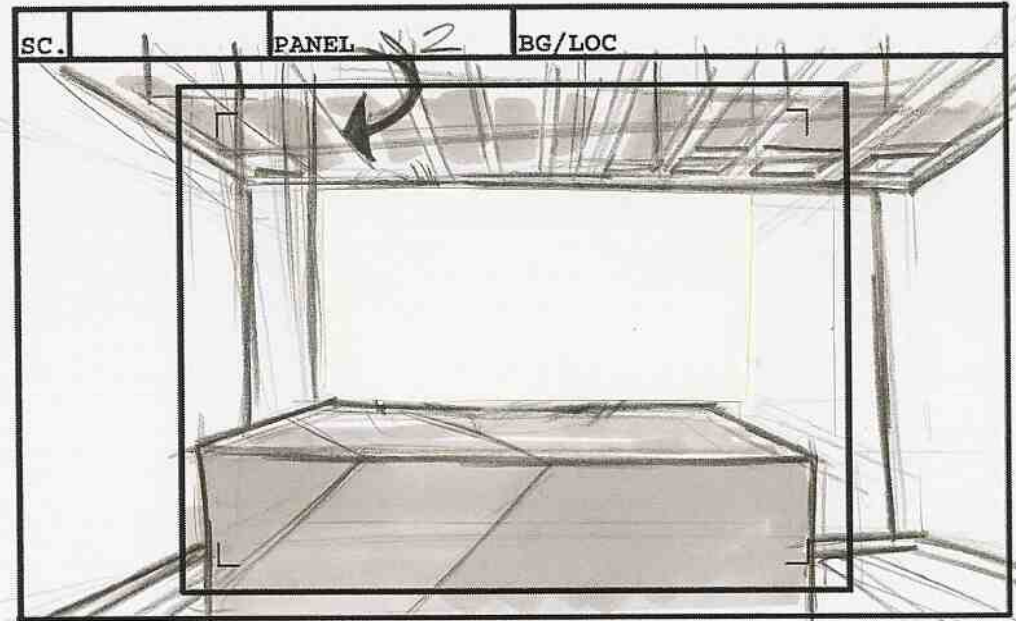
DIRECTOR'S NOTES

SLUG NOTES

FINAL
 PROD #



ACTION



ACTION

DIAL

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES

DIAL

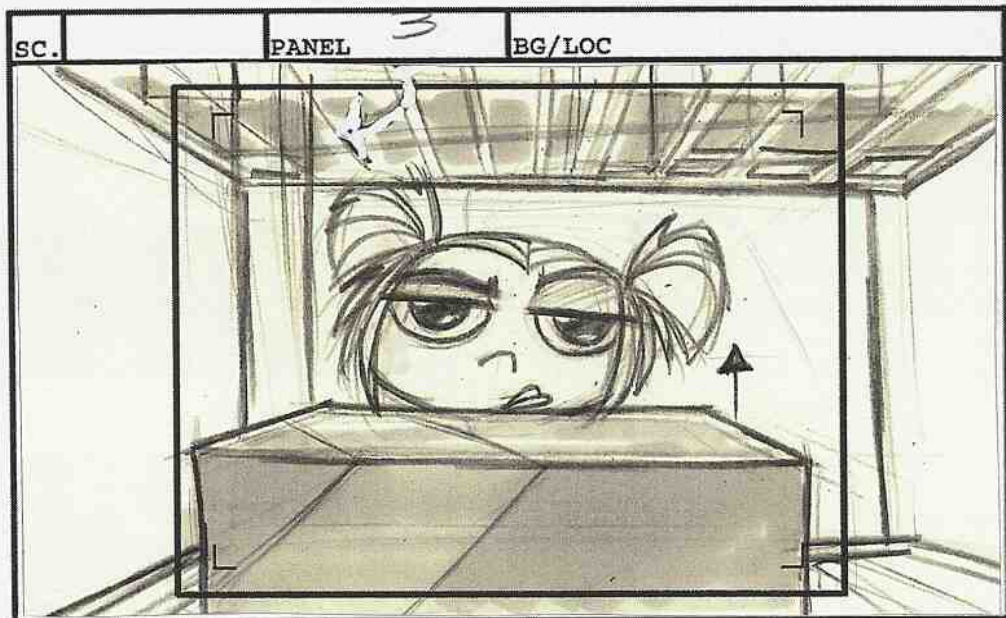
SFX: <FRIDGE NOISES!>

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES

| | |
|-------|--------|
| FINAL | |
| | PROD # |



ACTION

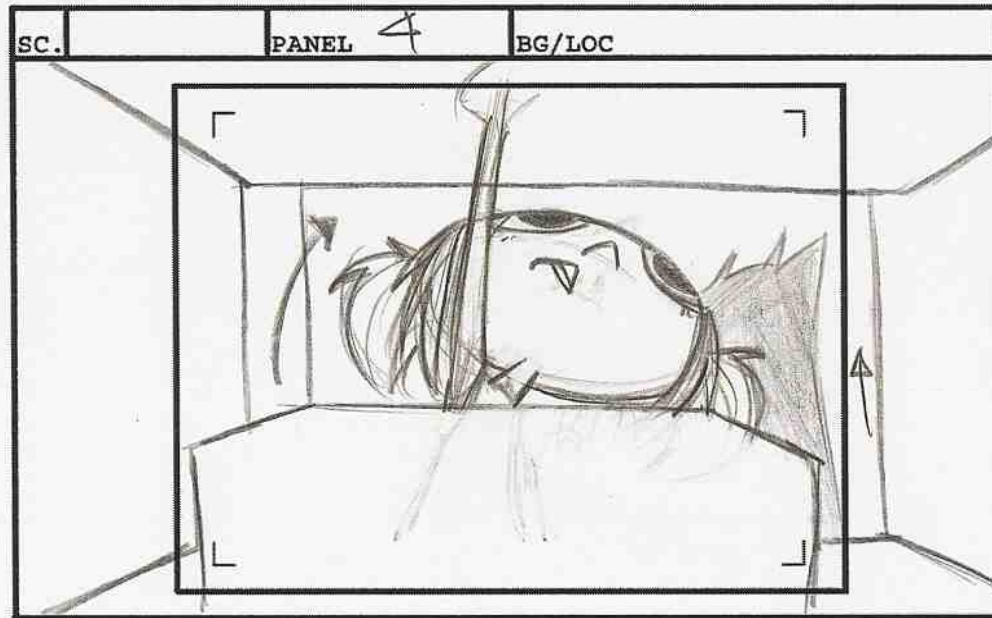
CREEPIE RISES UP IN SCENE .

DIAL

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES



ACTION

CREEPIE REACHES UP.
THE OMINOUS SHADOW RISES BEHIND
CREEPIE

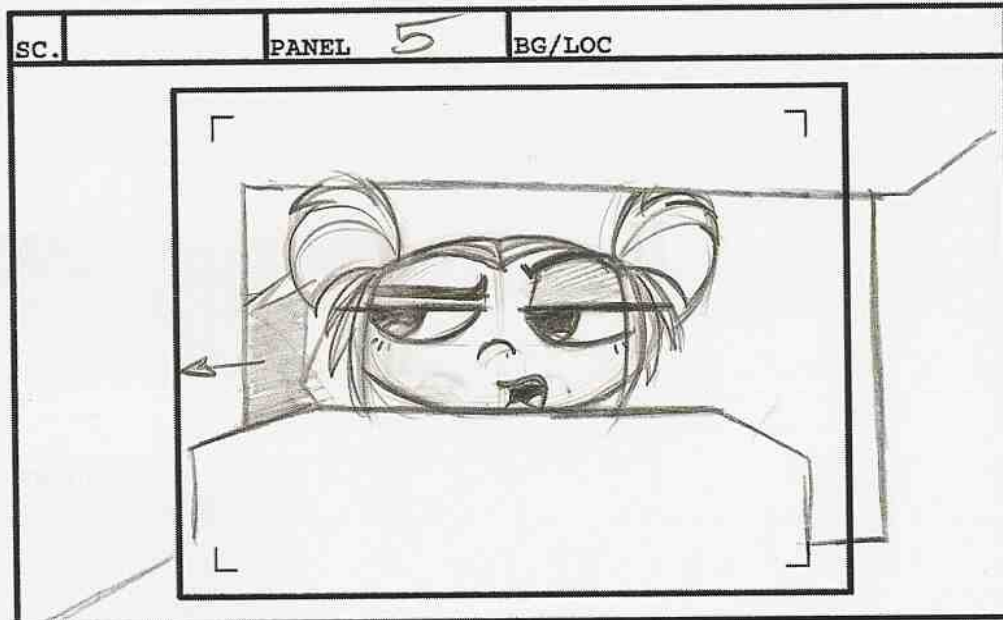
DIAL

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES

| | |
|--------|--|
| FINAL | |
| PROD # | |



ACTION

THE SHADOW FLITS BEHIND CREEPIE

DIAL

CREEPIE: (CALLING OUT)
BUDGE! GRAB THE JUICE WILL YA!

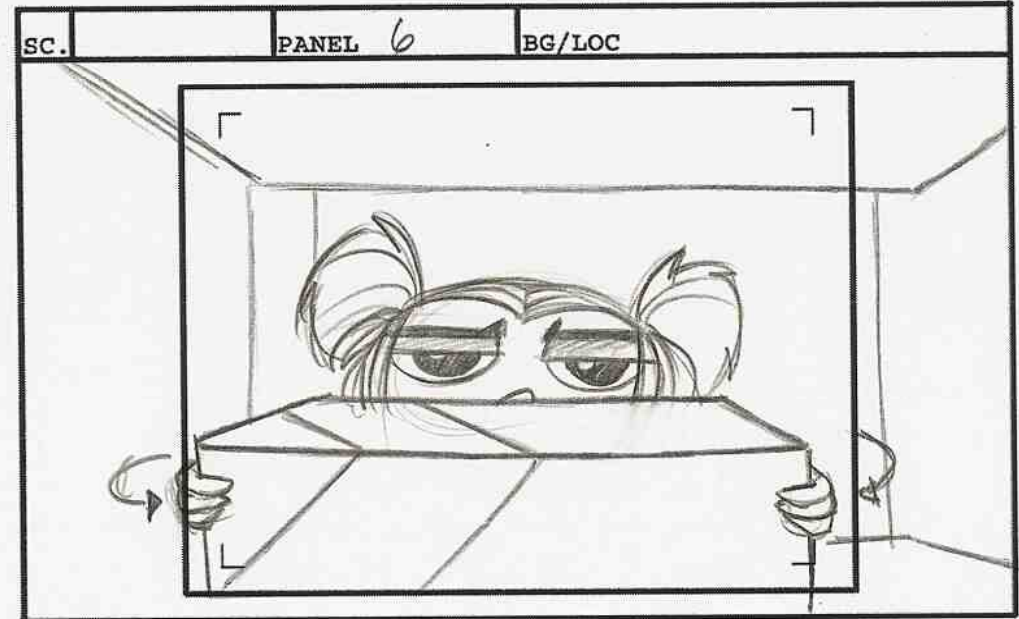
FX:

SFX:

DIRECTOR'S NOTES

[Empty rectangular box for Director's Notes]

SLUG NOTES



ACTION

DIAL

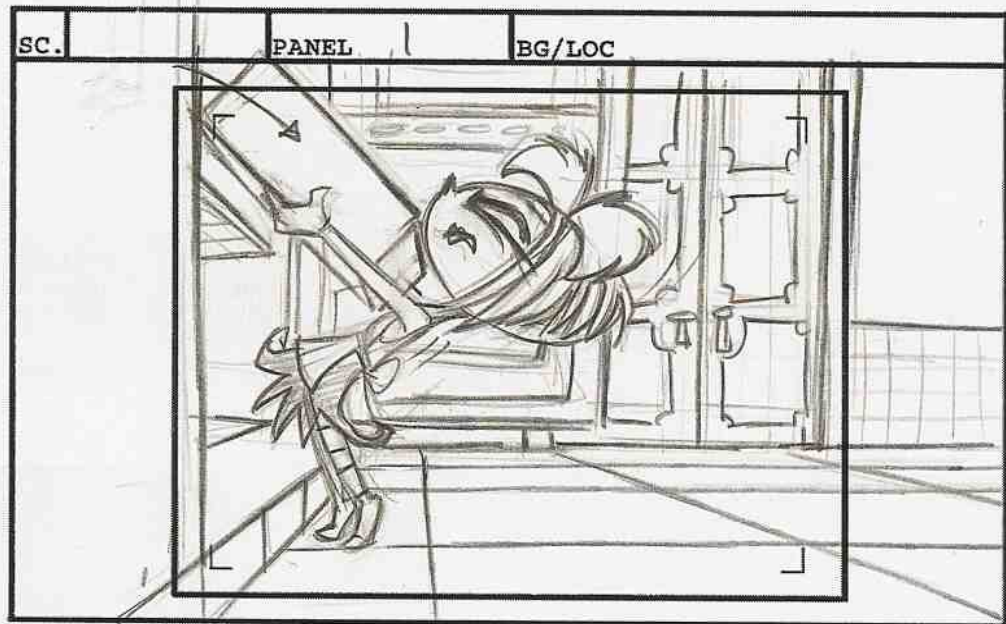
FX:

SFX:

DIRECTOR'S NOTES

SLUG NOTES

| |
|--------|
| FINAL |
| PROD # |



ACTION

ANGLE ON CREEPIE AS SHE STRUGGLES TO PULL THE LARGE BOX OF COOKIES OUT OF THE FRIDGE

DIAL

CREEPIE:

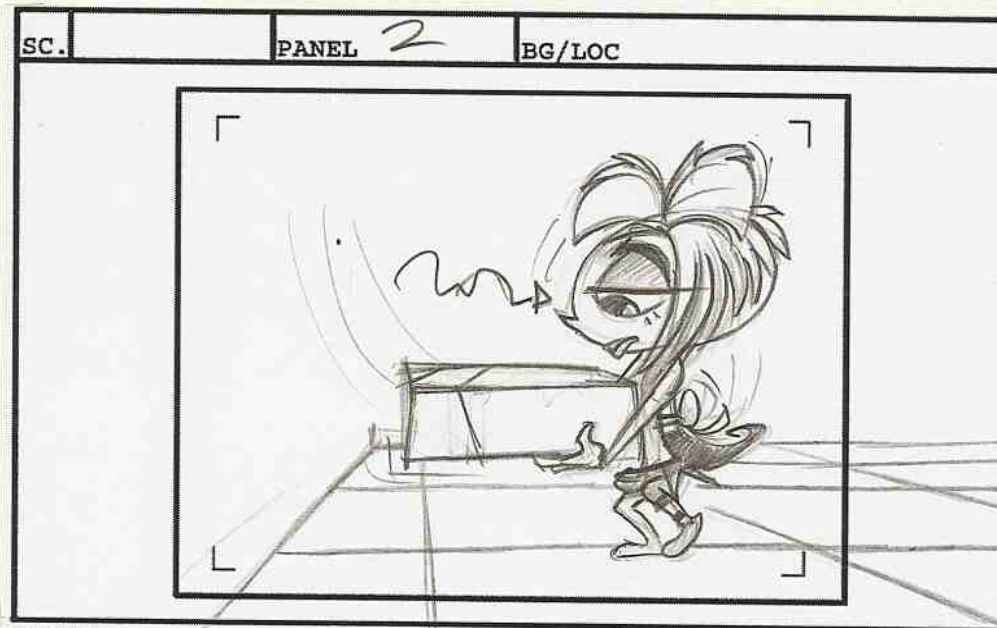
<EFFORT GRUNTS!>

FX:

SFX:

DIRECTOR'S NOTES

SLUG NOTES



ACTION

CREEPIE STRUGGLES BACKWARDS.

DIAL

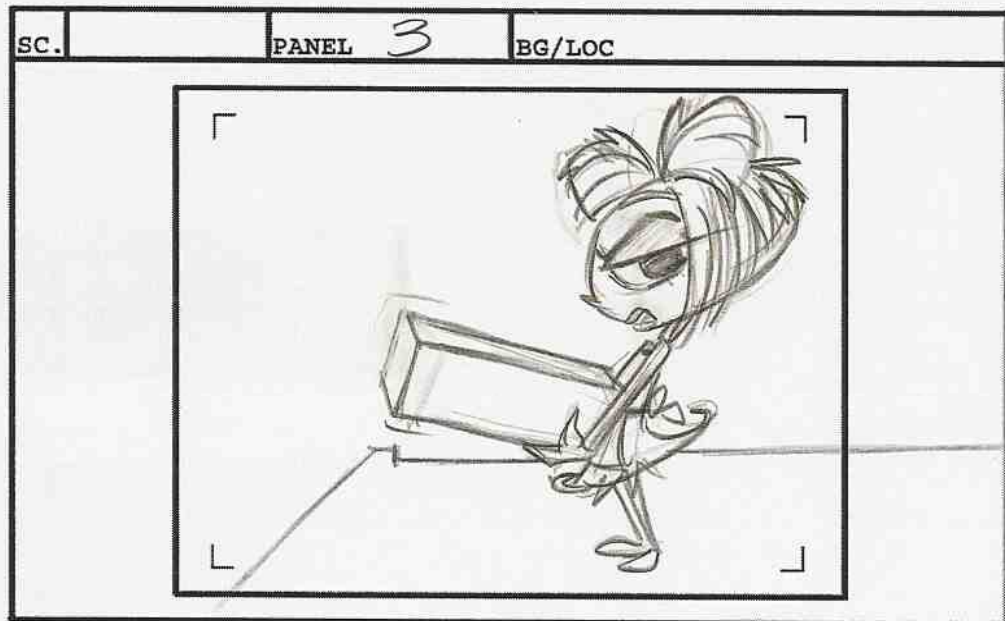
FX:

SFX:

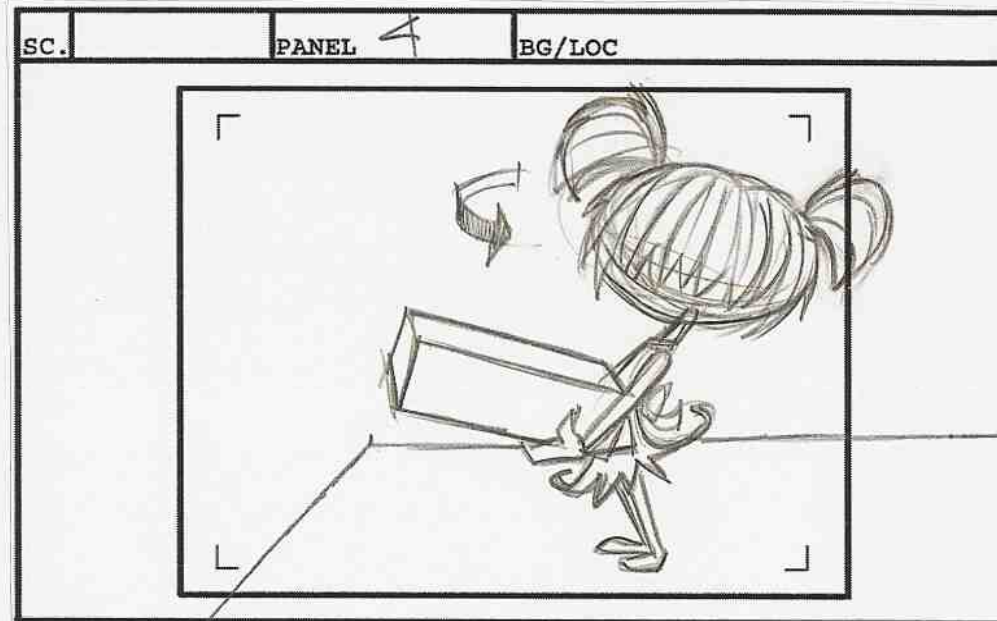
DIRECTOR'S NOTES

SLUG NOTES

FINAL
PROD #



ACTION



ACTION

DIAL

CREEPIE:
BUDGE?, A HAND PLEASE!

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES

DIAL

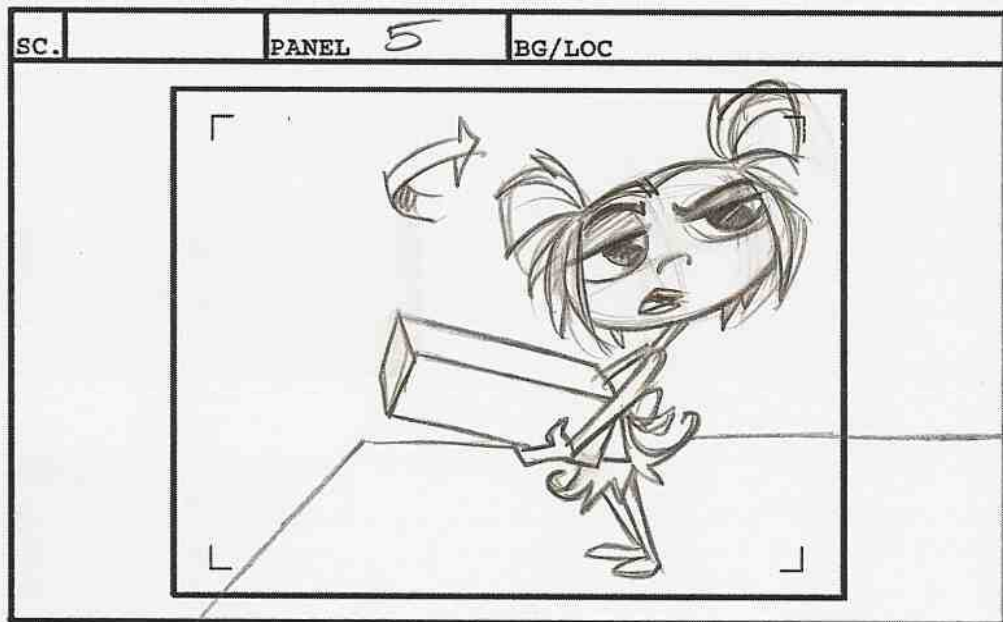
BUDGE?

FX:
SFX:

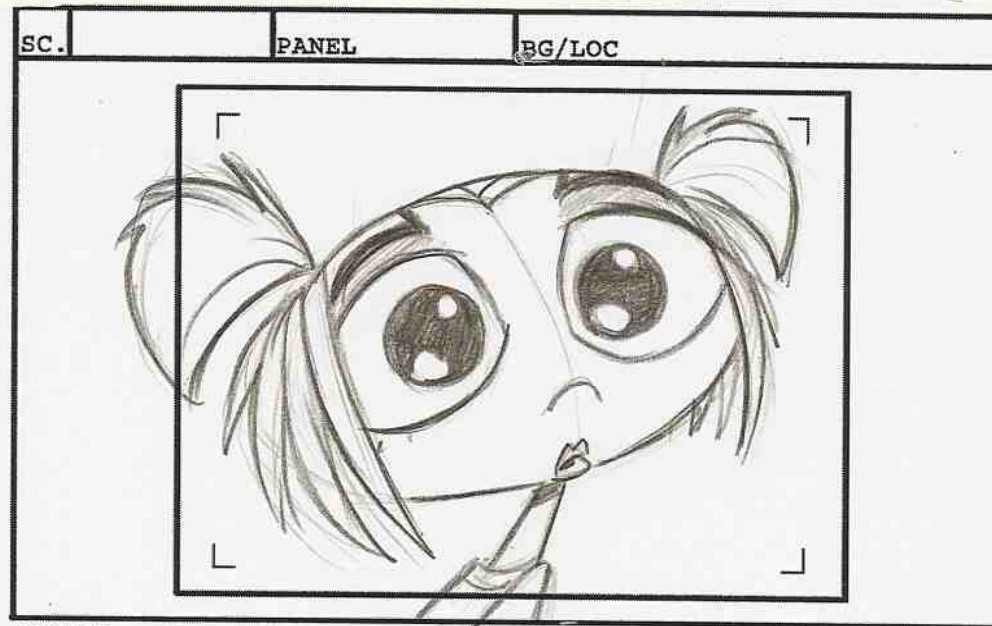
DIRECTOR'S NOTES

SLUG NOTES

| | |
|--------|--|
| FINAL | |
| PROD # | |



ACTION



ACTION

DIAL CREEPIE: (ANNOYED)
BUDGE?

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES

DIAL CREEPIE:
UH?

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES

| |
|-----------------|
| FINAL PROD # |
|-----------------|

growing UP CREEPIE

SC. PANEL BG/LOC



ACTION

ACTION

STOP — PAN — START

PAN FROM A → B · SLIDE CREEPIE IN DURING PAN

BUDGE IS NOWHERE TO BE FOUND!

DIAL

DIAL

FX:
SFX:

FX:
SFX:

DIRECTOR'S NOTES

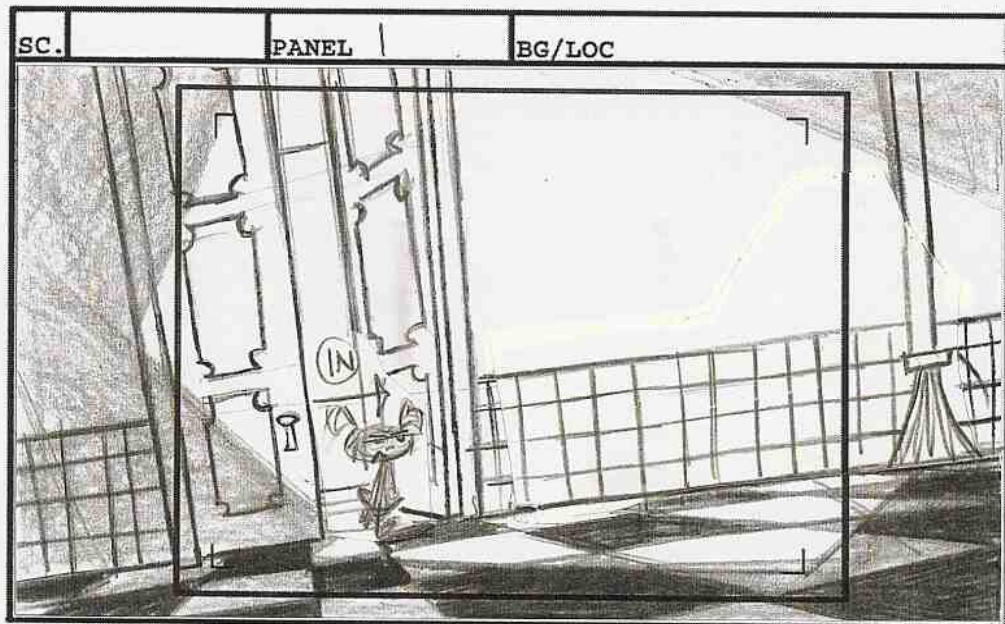
DIRECTOR'S NOTES

FINAL

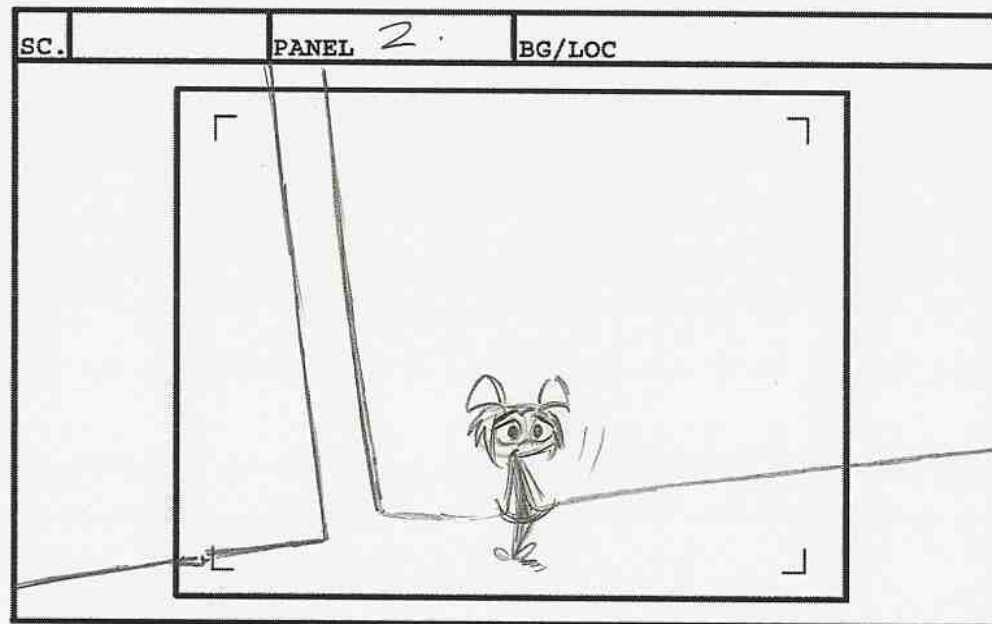
PROD #

SLUG NOTES

SLUG NOTES



ACTION
INT. DONOR ROOM
CREEPIE SKITTERS IN.



ACTION
CREEPIE STOPS DEAD.

DIAL CREEPIE:

HEY, CHRIS-ALICE! IS BUDGE WITH YOU?

DIAL

FX:
SFX:

DIRECTOR'S NOTES

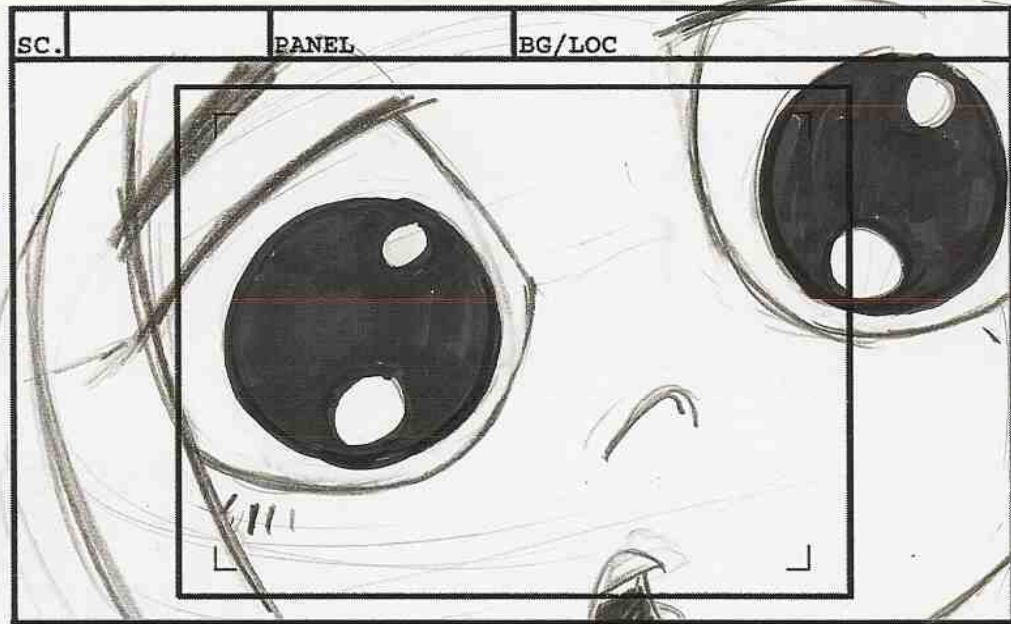
SLUG NOTES

FX:
SFX:

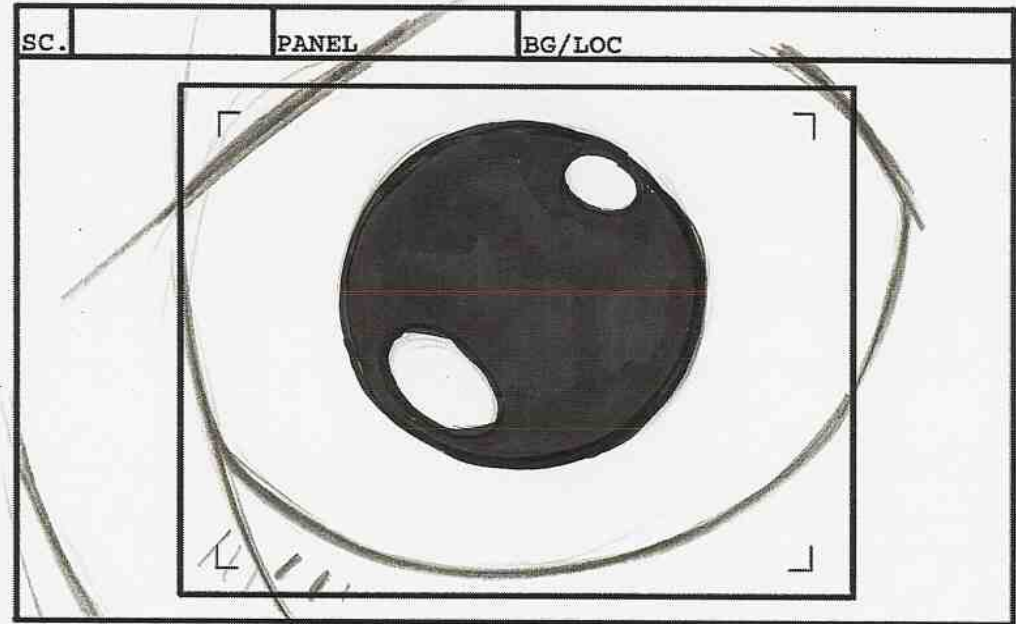
DIRECTOR'S NOTES

SLUG NOTES

| | |
|-------|--------|
| FINAL | |
| | PROD # |



ACTION



ACTION

DIAL

DIAL

FX:
SFX:

FX:
SFX:

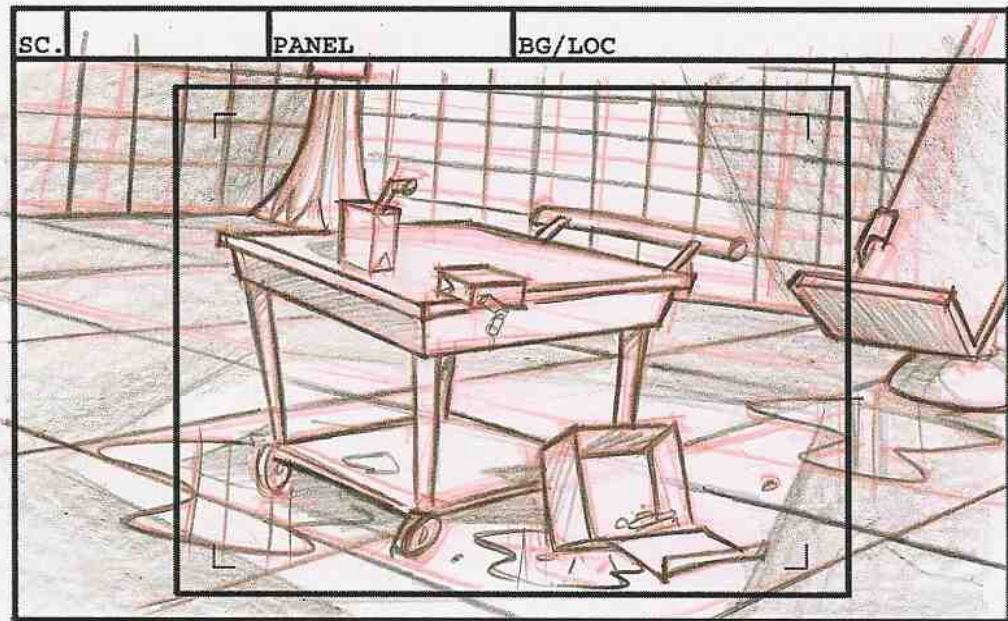
DIRECTOR'S NOTES

DIRECTOR'S NOTES

FINAL
PROD #

SLUG NOTES

SLUG NOTES



ACTION

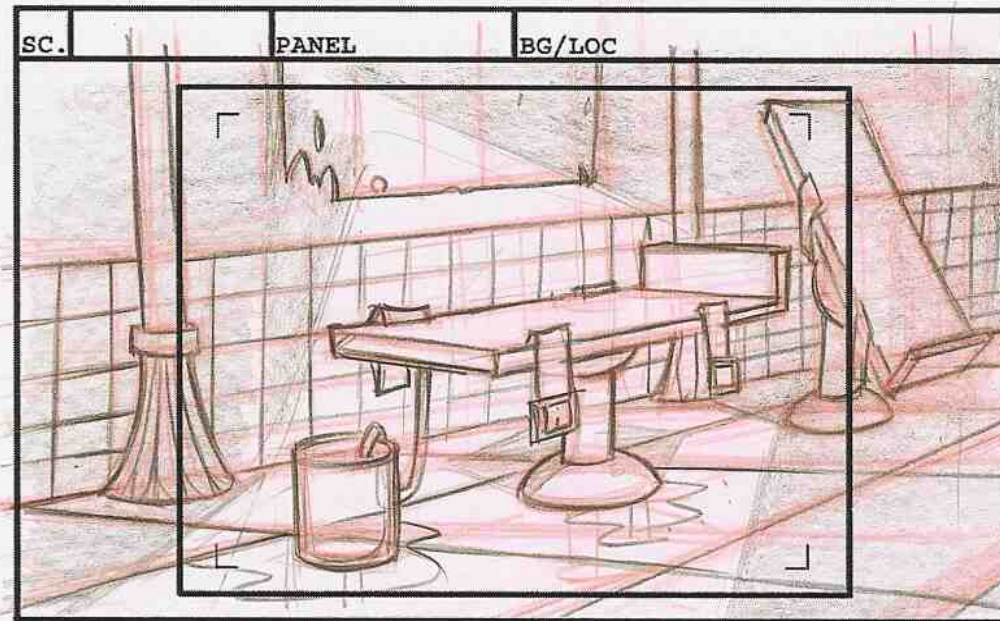
ANGLE ON CHRIS-ALICES' CART.

DIAL

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES



ACTION

ANGLE ON EMPTY TABLE.

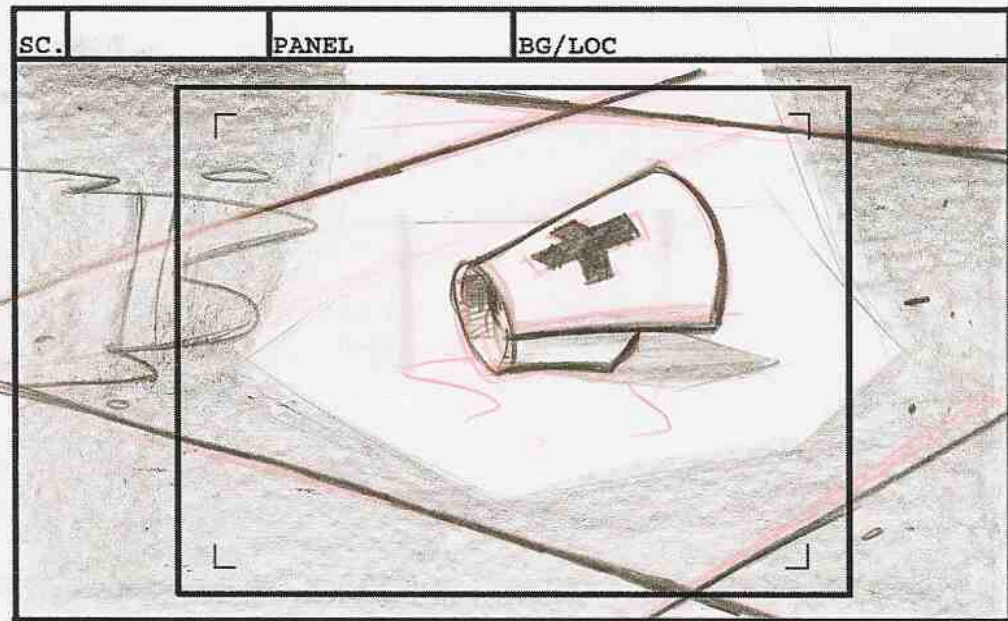
DIAL

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES

FINAL
 PROD #



ACTION

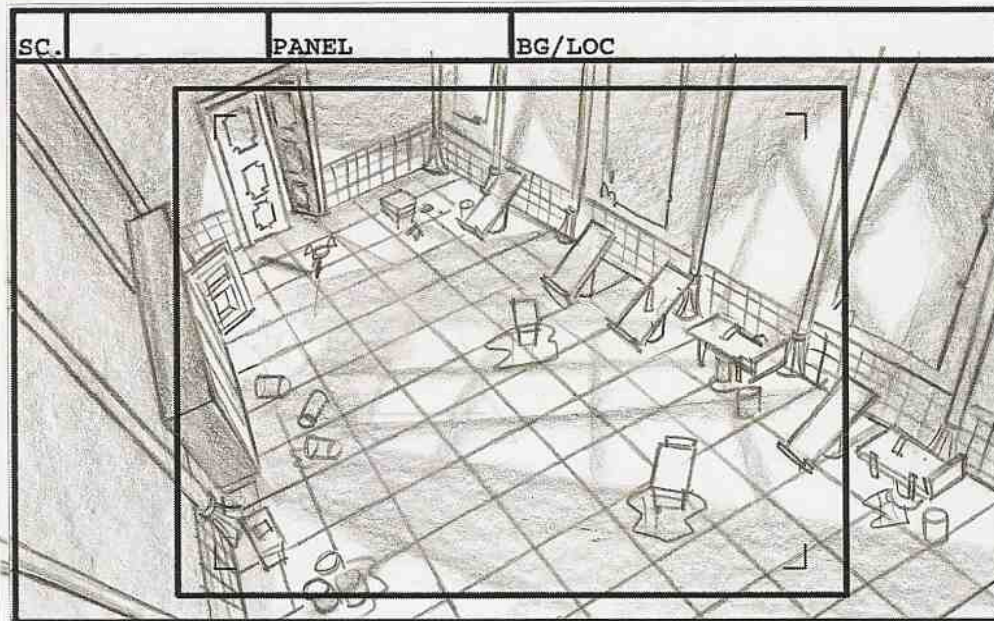
ANGLE ON NURSE GUND'S CAP.

DIAL

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES



ACTION

WIDE ON DONOR ROOM - EMPTY EXCEPT FOR CREEPIE.

DIAL

CREEPIE: (ECHO)
ANYBODY?

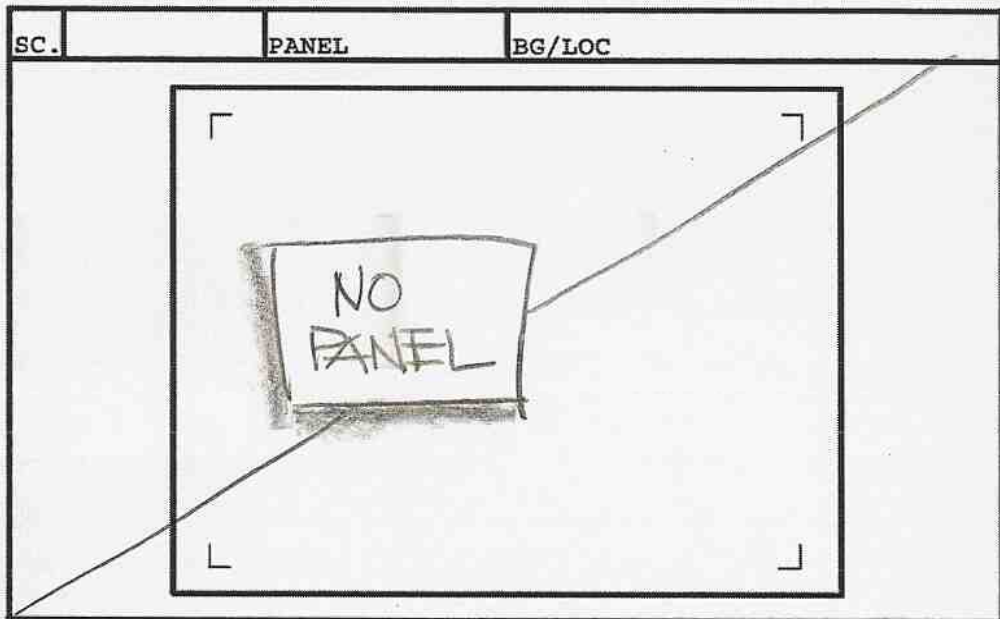
FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES

FINAL

PROD #



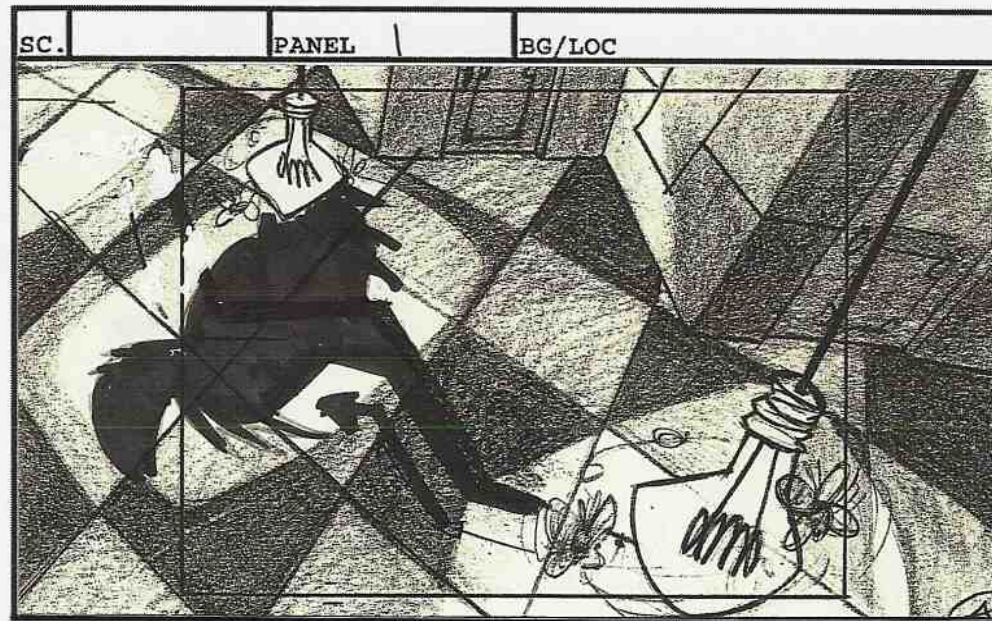
ACTION

DIAL

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES



ACTION

ANGLE ON HALLWAY. THE LIGHT BULB FLICKERS AS A COUPLE OF MOTHS FLIT AROUND IT.

DIAL

FX:
SFX:

DIRECTOR'S NOTES

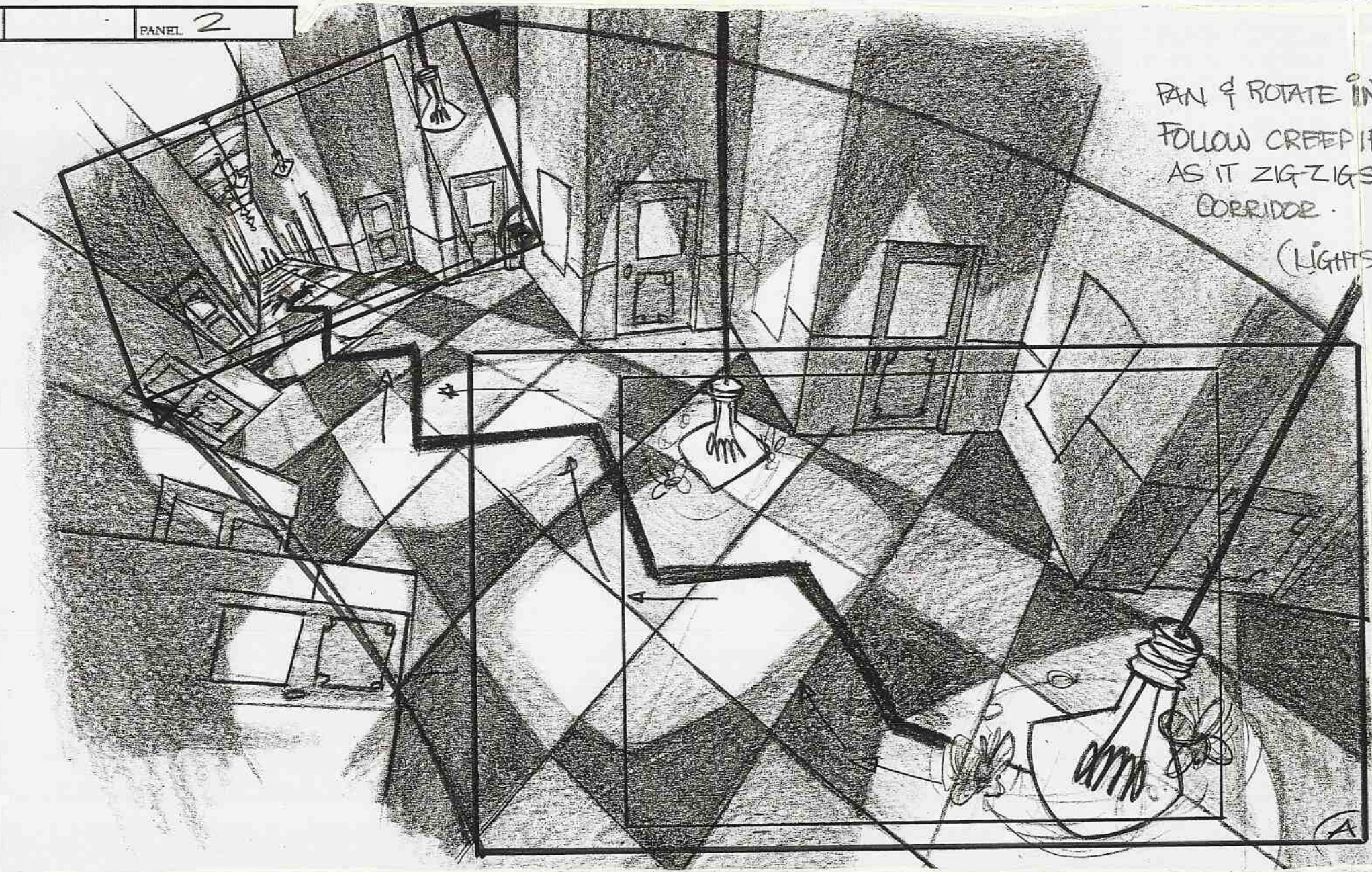
SLUG NOTES

FINAL

PROD #

CREEPIE

SC. PANEL 2



PAN & ROTATE IN (A) - (B)
FOLLOW CREEPIES SHADOW
AS IT ZIG-ZIGS DOWN THE
CORRIDOR.

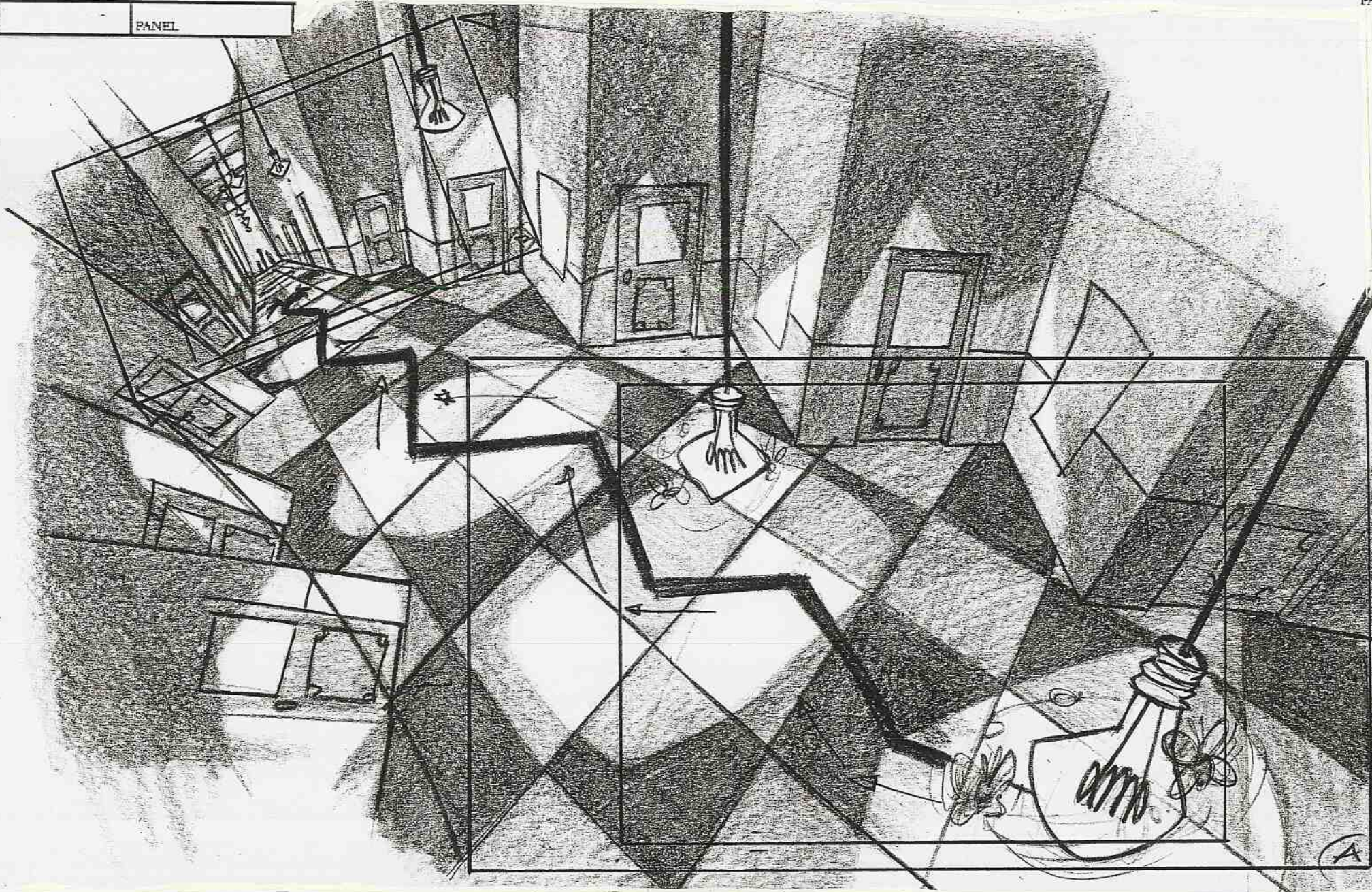
(LIGHTS FLICKER,
MOTHS FLIT
AROUND THE
NAKED LIGHT
BULBS.)

FINAL
PROD #

CREEPIE

PAGE _____

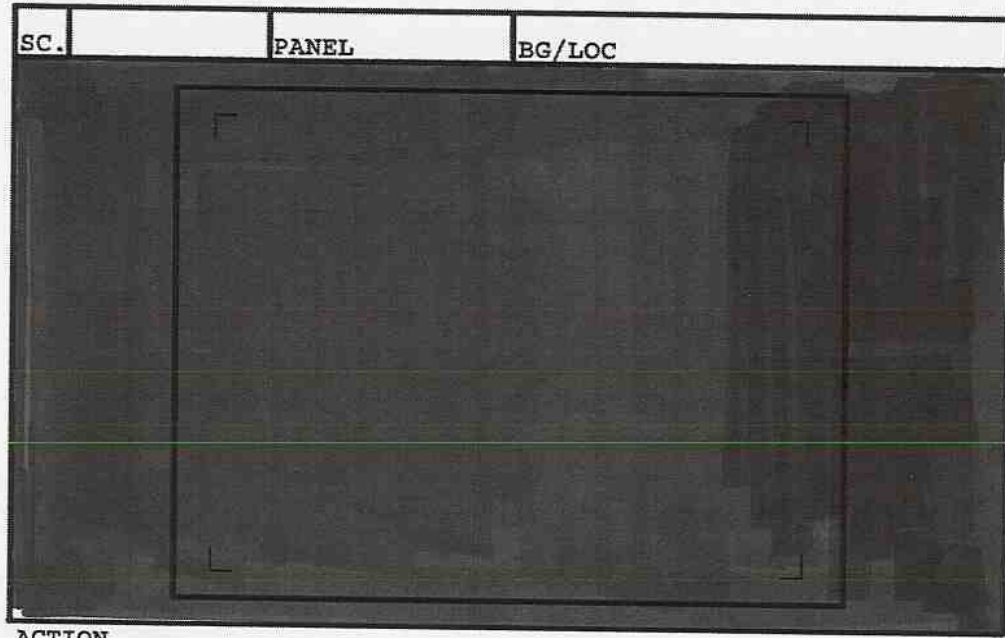
SC. _____ PANEL _____



FINAL _____
PROD # _____

Approved By _____

growing
UP
CREEPIE



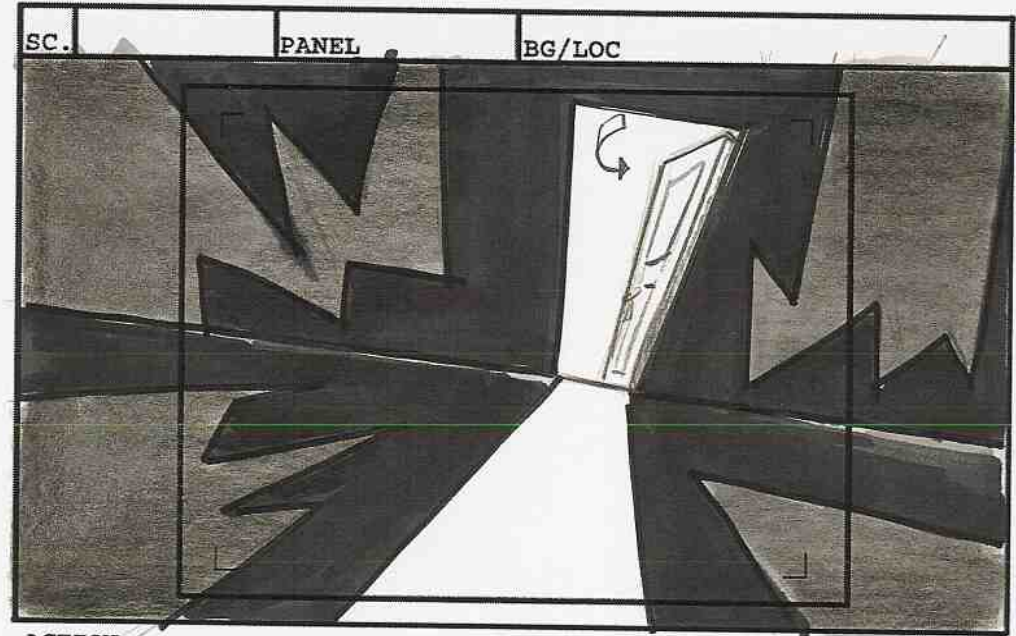
ACTION

DIAL

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES



ACTION

DIAL

FX:
SFX:

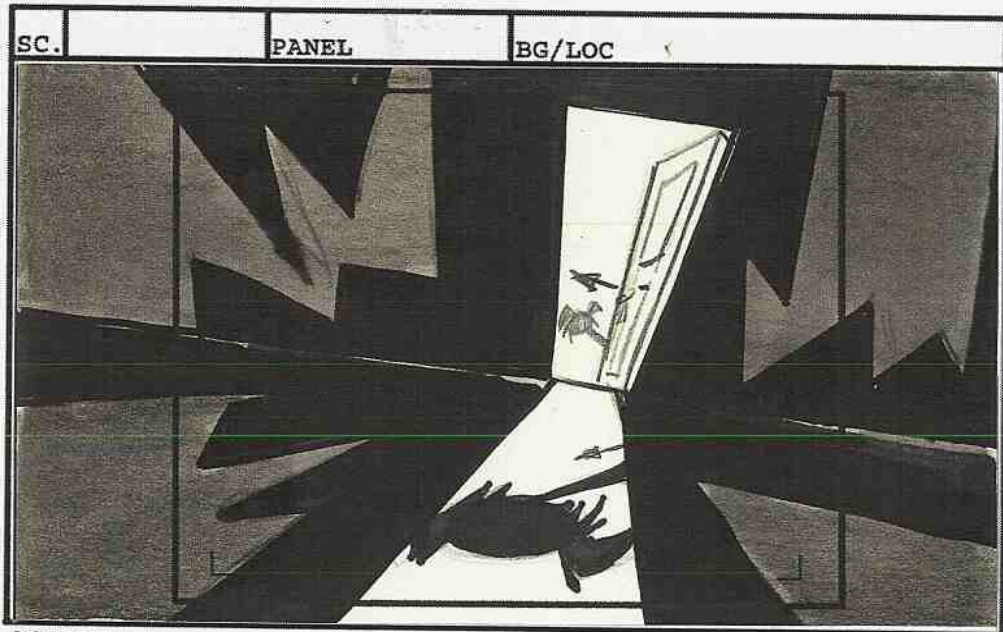
DIRECTOR'S NOTES

SLUG NOTES

FINAL

PROD #

growing
UP
CREEPIE



ACTION

CREEPIE PEEKS INTO THE ROOM

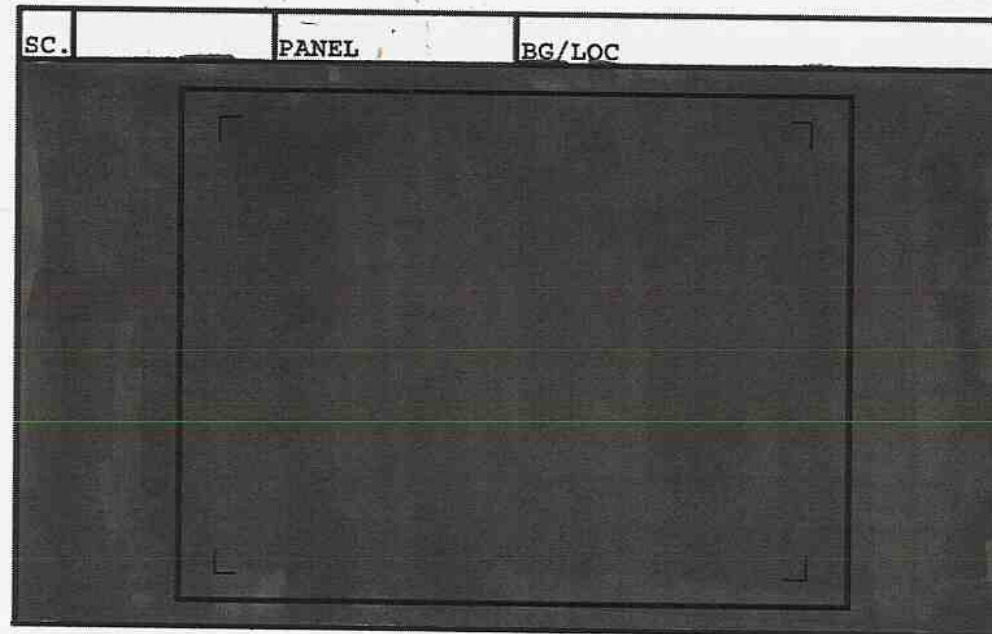
DIAL

FX:
SFX:

DIRECTOR'S NOTES

[Empty rectangular box for notes]

SLUG NOTES



ACTION

DOOR CLOSES.

DIAL

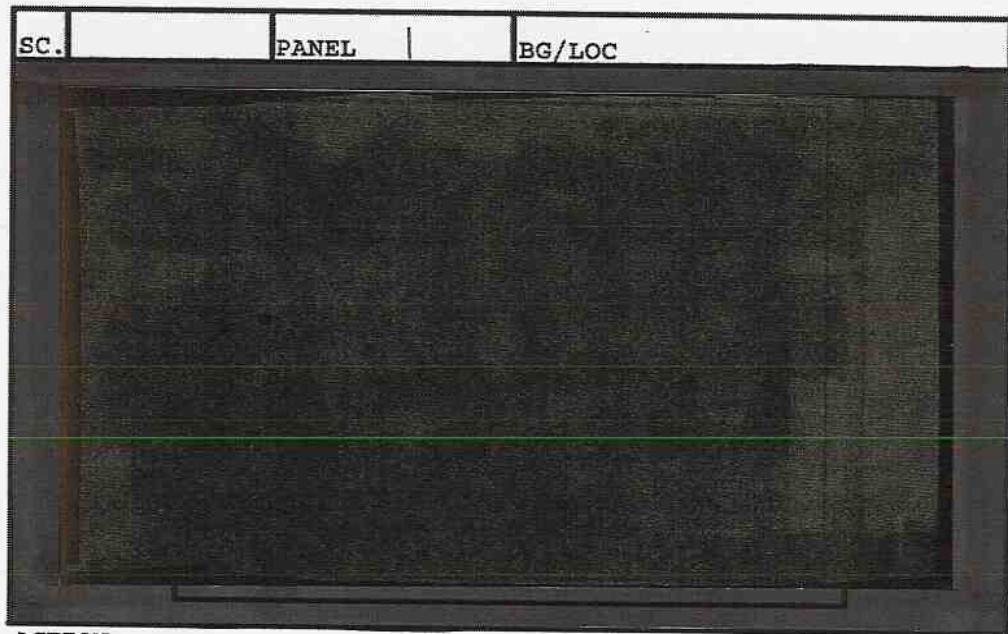
FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES

| | |
|-------|--------|
| FINAL | PROD # |
|-------|--------|

growing
UP
CREEPIE



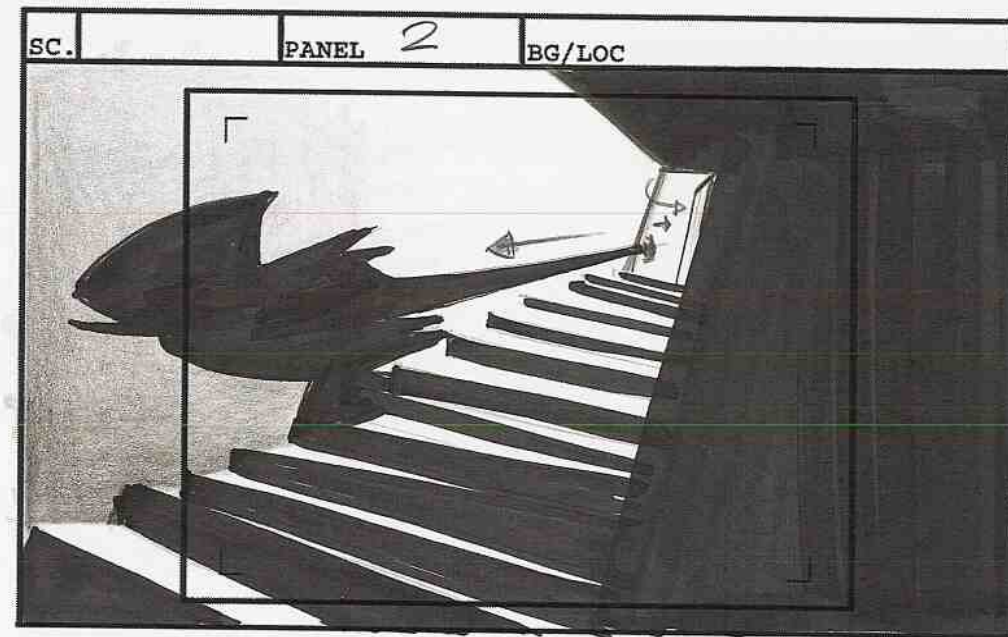
ACTION

DIAL

FX:
SFX:
DIRECTOR'S NOTES

[A long, empty rectangular box for notes.]

SLUG NOTES



ACTION

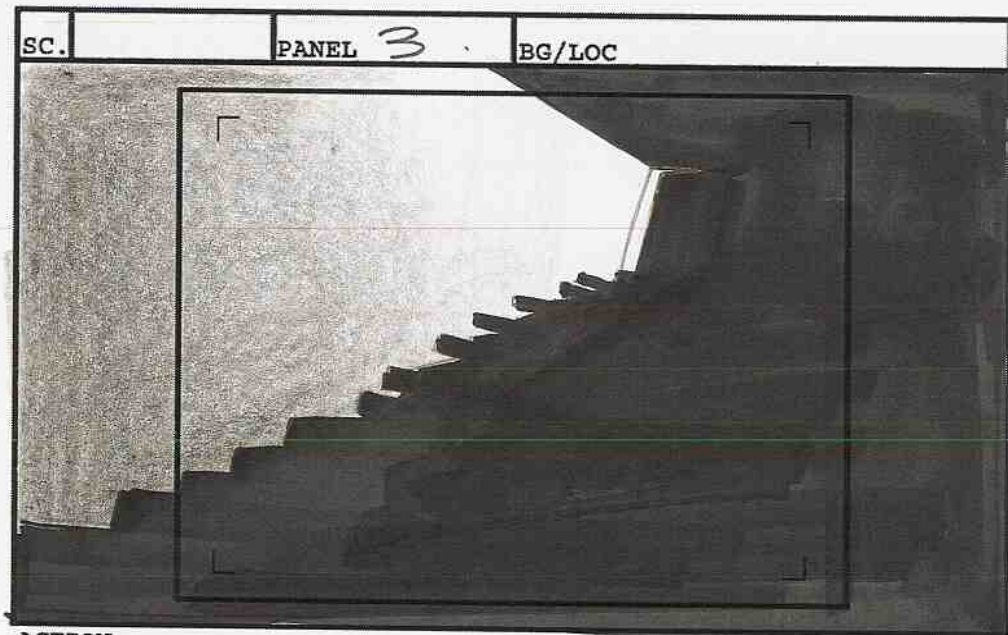
DIAL

FX:
SFX:
DIRECTOR'S NOTES

SLUG NOTES

FINAL
PROD #

growing
UP
CREEPIE



ACTION

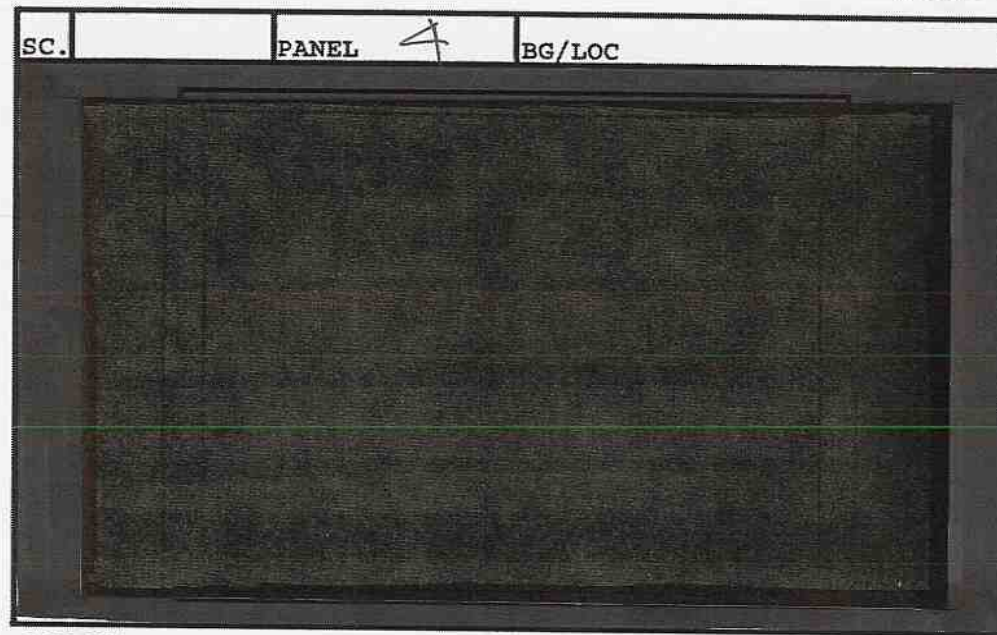
CREEPIES' SHADOW EXITS, THE DOOR CLOSES.

DIAL

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES



ACTION

DIAL

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES

FINAL

PROD #

GROWING UP CREEPIE

PAGE: _____



ACTION

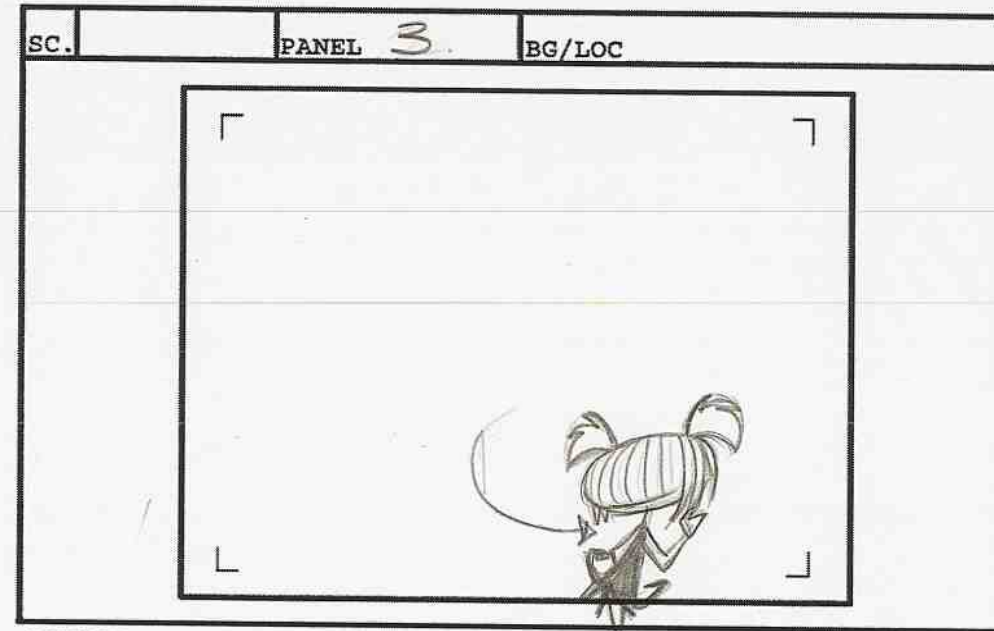
CREEPIE RUSHES IN

DIAL

FX:
SFX:

DIRECTOR'S NOTES

SLUG NOTES



ACTION

CREEPIE SKITTERS DOWN THE CORRIDOR

DIAL

FX:
SFX:

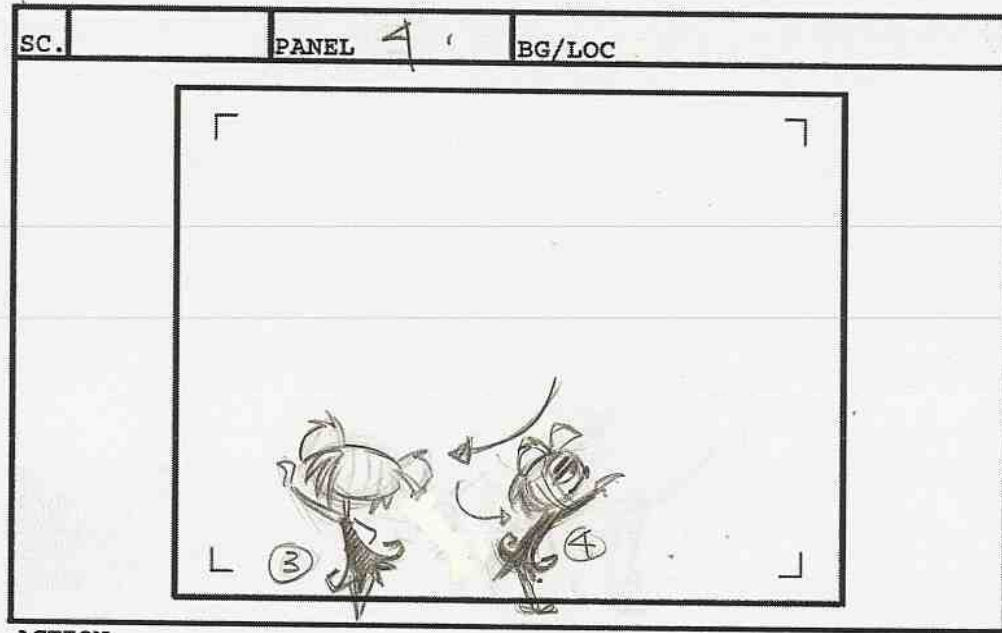
DIRECTOR'S NOTES

SLUG NOTES

FINAL

PROD #

growing
UP
CREEPIE

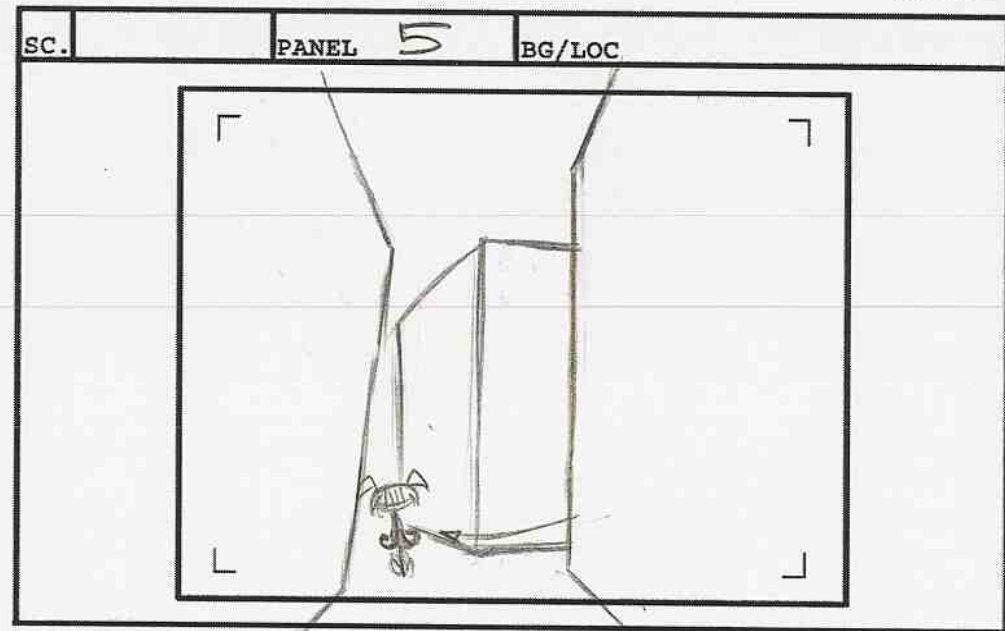


ACTION

DIAL

FX:
SFX:
DIRECTOR'S NOTES

SLUG NOTES



ACTION

DIAL

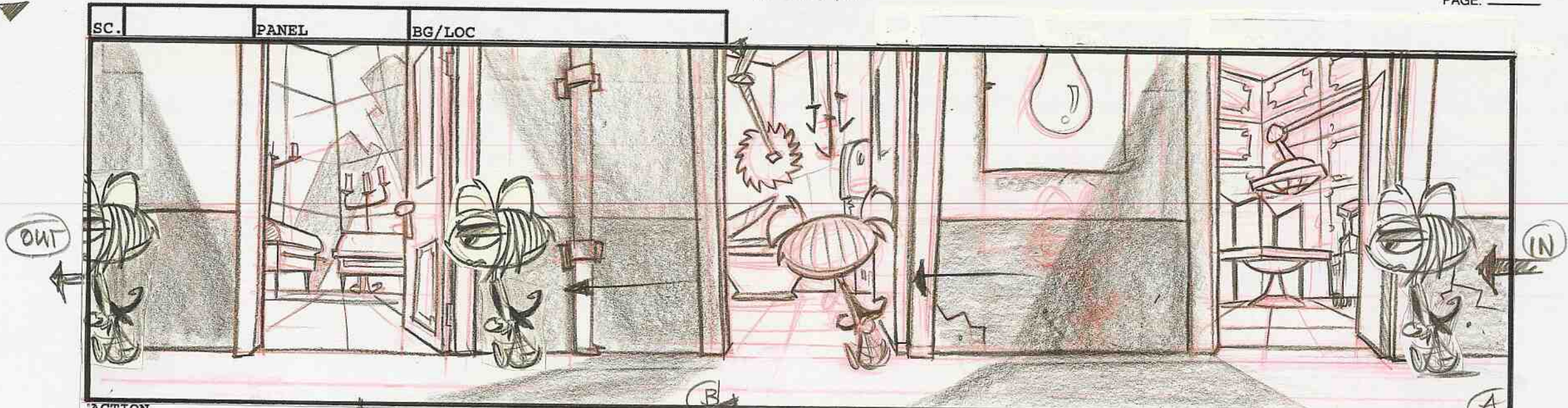
FX:
SFX:
DIRECTOR'S NOTES

SLUG NOTES

FINAL

PROD #

GROWING UP CREEPIE



ACTION (STOP) ← (PAN W/ACTION) → ACTION (START)
 ANGLE ON HALLWAY PAN W/CREEPIE AS SHE CHECKS OUT EACH ROOM.

DIAL CREEPIE (DRY)
 SURGERY... AUTOPSY... MORTUARY!

DIAL

FX:
 SFX:
 DIRECTOR'S NOTES

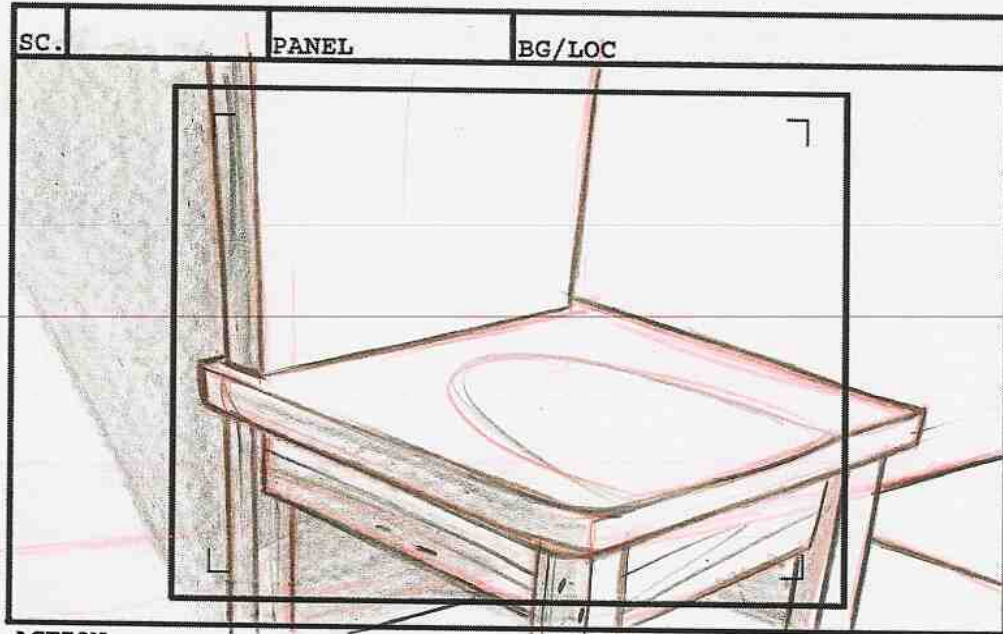
FX:
 SFX:
 DIRECTOR'S NOTES

SLUG NOTES

SLUG NOTES

FINAL
 PROD #

growing
UP
CREEPIE



ACTION

ANGLE ON A CHAIR

DIAL

FX:

SFX:

DIRECTOR'S NOTES

SLUG NOTES



ACTION

CREEPIE FLOPS DOWN INTO THE CHAIR.

DIAL

FX:

SFX:

DIRECTOR'S NOTES

SLUG NOTES

FINAL

PROD #

GROWING UP
CREEPIE



ACTION



ACTION

DIAL

DIAL

CREEPIE!

I'VE LOOKED EVERYWHERE...

FX:

FX:

SFX:

SFX:

DIRECTOR'S NOTES

DIRECTOR'S NOTES

FINAL

PROD #

SLUG NOTES

SLUG NOTES