Kristopher Kemp

Technical Art and Animation

CONTACT





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EDUCATION

B.A. Film and Media Arts

May 2021

-Emphasis in Entertainment Arts and Engineering University of Utah, Salt Lake City, UT

Clubs & Societies: Phi Delta Theta Fraternity, League of Legends Club, Tennis Club

Work Experience

Ramp Agent

2015-present

Delta Air, Salt Lake City, UT

Work in small and large teams to load and offload airplanes, as well as transfer connecting bags and direct planes before take-off.

Project Experience

Lab Rags

2020-2021

Animator, QA, Sound Design, Prop Artist, Web Developer and Social Media Manager.

- Published May of 2021 to Steam for PC
- Created by Salt Mine Studios
- Unity Engine and Wwise
- Physics-based puzzle game where your previous failures become tools for your success
- 20-person student made game created entirely online during Covid-19 restrictions

Technical Skills

Software Experience

- Unity
- **Unreal Engine**
- Windows
- Blender
- Game Maker Studio 2
- Maya
- Microsoft Works
- Adobe Premier Pro
- GitHub
- Wwise
- Python