

**ILLINOIS NORTH STATE TOURNAMENT**  
**June 22-24, 2018**  
**Rockford, IL**

**TOURNAMENT RULES AND REGULATIONS**

1. **RULES:** All Managers should read and understand NSA rules and these tournament rules. The manager is responsible for insuring his/her team knows and abides by these rules. NSA rules will be in effect during the entire tournament.
2. **CHECK-IN:** Manager should check in at their game site at least one hour prior to their first scheduled game. Manager **must** bring:
  - a. Copy of signed ON-LINE NSA roster for Tournament Director to keep;
  - b. Copy of insurance certificate for Tournament Director to keep;
  - c. Copies of players' birth certificates or i.d. cards for age verification, if required.
1. **READINESS:** Teams must be at the field ready to play at least 30 minutes before scheduled game time. If opportunities exist to start games early, they may be started early (after team's 1st game).
2. **LINEUP CARDS:** Lineup cards must be properly completed, including players' and substitutes' first and last names, uniform numbers and on-field positions. Managers must turn in completed lineup card to home plate umpire at the time of the coin toss.
3. **HOME TEAM:** Will be determined by coin toss at the pre-game meeting, which may be held at home plate or by the umpire coming on the assigned field as prior game is being concluded. Game time starts at the break of home plate meeting.
4. **WEATHER ISSUES:** In case of inclement weather, tournament director reserves the right to modify the format of the tournament in order to complete the tournament within the time frame allotted. Teams must be ready to play within thirty (30) minutes of notification.
5. **FIELD CONDUCT:** Teams may warm up beyond outfield fences only. **No infield/outfield ball after the first inning. Teams should hustle on and off the field. No batting practice hitting into fences.**
6. **WARM-UP PITCHES:** The starting pitcher or a new pitcher will be allowed a maximum of five (5) warm-up pitches, and no more than three (3) between innings. Each additional warm-up pitch will constitute a ball on the batter.
7. **NSA MERCY RUN RULE:** 12 runs after 3 innings; 10 after 4 and 8 after 5.
8. **TIME LIMIT:** All games are scheduled to have a seventy-five (75) minute time limit (no drop dead). The clock will be stopped for **any** time-outs called with less than ten minutes left in the game.
9. **PROTESTS:** Protests must be accompanied by a \$75 Cash Protest Fee (\$200 Cash Protest Fee for a bat protest) which must be paid immediately to the home plate umpire before the next pitch. No protests are allowed for any judgment calls. A protest hearing will be held to make a final decision. If upheld, the protest fee will be refunded.
10. Ties in the pool play will be determined by: Head to head competition (two teams); fewest runs allowed; run differential (maximum of 10 runs per game); coin toss.

All other rules will follow the NSA rulebook.

**Please have your team clean their trash out of the dugout after your games.**