### **Preface:**

The rules and/or regulations set forth herein are designed to provide for the orderly conduct of racing events and to establish minimum acceptable requirements for such events. These rules shall govern the condition of all events, and by participating in these events, all participants are deemed to have complied with these rules.

The track owner/race director shall be empowered to permit reasonable and appropriate deviation from any of the specifications herein or impose any further restrictions that in his/her opinions do not alter the minimum acceptable requirements.

## NO EXPRESSED OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM SUCH ALTERATION OF SPECIFICATIONS.

Any interpretation or deviation of these rules is left to the discretion of the officials. Their decision is final.

Please take the time to review these rules thoroughly. It is the responsibility of each driver to make sure that all rules are followed and that all crew members conduct themselves in an acceptable manner while at Diamond Park Speedway.

#### **Important Items to note:**

**GATES OPEN AT 5:00 - DRAW CLOSES AT 6:45** 

**HOT LAPS AT 7:00 - RACES AT 7:30** 

(Special Events may be governed by different times)

Track address: 1468 AR 27 Nashville, AR 71852

**Track Phone:** (870) 298-1293

Email: diamondparkspeedway@gmail.com

2022 Points Championship trophies are awarded in all classes to the top (5) in each class.

To be eligible for any points monies, products, prizes or for chances in the drawing for the race ready car giveaway at the banquet drivers must:

- Pay one time \$30 registration fee
- Compete in 50% of all points races for his/her class or series
- Be present at the championship banquet
- NO EXCEPTIONS!

## **General Rules and Regulations**

#### IGNORANCE OF RULES IS NO DEFENSE! IF IT DOESN'T SAY YOU CAN - THEN YOU CAN'T!

#### **WORKING RACEIVERS ARE MANDATORY IN ALL CLASSES!**

- 1. FLAGMAN HAS COMPLETE AUTHORITY DURING THE RACE!
- 2. After 3 yellows in a heat or once we have reached the half way point of any A/B Feature we will go green/white/checkered.
- 3. FIRESUITS ARE RECOMMENDED IN ALL CLASSES. No driver is allowed to race/hot lap in shorts, t-shirts, or open toed shoes of any kind. Neck braces and window nets (or arm restraints), fire resistant gloves, and shoes are HIGHLY RECOMMENDED. These safety precautions benefit **YOU!!**

Racing helmets are **MANDATORY** in all classes and should have a "SNELL" rating of at least SA2010 or greater.

- 4. Only towing vehicle, trailer and racecar are allowed in pits. Any exception, the vehicle must buy a pit pass. Track insurance does not cover any damage to any vehicle in the pit area. <u>INSURANCE DOES NOT ALLOW ANYONE UNDER THE AGE OF 16 TO DRIVE A 4-WHEELER, RAZR, GOLF CART, ETC MUST HAVE SOMEONE 18 OR OLDER WITH THEM.</u>
- 5. Cars should be painted in a professional manner with the number painted in a contrasting color on BOTH sides and TOP of car, large enough for scorer to distinguish from the press box. **THE TRACK ASSIGNS NUMBERS**. WHOLE NUMBERS ONLY. If you do not register a number, or you run a number assigned to somebody else, you lose your right to protest the scoring of a race. Having your own number benefits YOU, not the track!
- 6. If needed, cars must pack the track. Track packing starts at 6:45. If you do not pack with your class, you will not receive packing points and you will run tailback in your heat. Cars that do not pack will not receive passing points if applicable. You have <u>5</u> minutes to get on the track once your class is called. You must stay on the track until motioned off to receive your packing points. If you are having trouble with your car, please tell the tech person for you to retain your starting spot in the heat. You will not receive packing points. If you are late, NO points but you will retain your starting spot in heat.
- 7. Track officials are not allowed to draw for any reason. Line-ups will be made after the draw has closed. Car must be at track to draw or have paid registration ahead of time. If you have not drawn, you will run tailback (no passing points). If you wish to run tailback, please tell the officials at the draw. If one car does not make the line-up, all cars behind that car will move straight forward, except where point averages apply (the line-up will crisscross).
- 8. <u>POINTS GO TO THE CAR</u>. Points are earned by packing the track, paying positions in the heats and by taking the green in the 'B' feature and 'A' feature. Every night is a track point night unless otherwise noted. You cannot change both car and driver in the same race night. You may not renumber/race a different car as your own on the same race night. (This does not apply to teams with backup cars not raced on that night)

- 9. All cars MUST qualify through heats (or 'B' features) for the 'A' feature. The first heat determines the inside row, and the second heat determines the outside row, except where passing points/point averages apply. "B" feature race transfers line up at the back of the "A". If you break in hot laps and able to get car fixed by the 'A', you will be allowed to run AS LONG AS there are less than 20 cars in the 'A' Feature.
- 10. Race line-ups will be posted at the lineup board (located on the draw in building across from the pit gate). It is the driver's responsibility to know their position. All races will be aligned in the pit area. Drivers will be called to line up in the designated area. Cars are to be in the correct line up and ready to start the race before entering the track. If you miss the line up, you will run tailback. If you pass the pace vehicle, you will go tailback. No hot laps between races.
- 11. When the front row of cars reaches the designated starting area (in turn 4), the start will be official upon the flagman signaling with the green flag. The pole car will set the pace, which shall be consistent with track conditions and as required to keep the field in NOSE TO TAIL FORMATION. If you are out of line, the yellow flag will wave, and you will be put on the rear. The race is officially over when the checkered flag is thrown.

The only flag to follow the white is the checkered unless the track is completely blocked and/or in case of fire. In this case, the race will be paid from the last completed lap.

- 12. The pole car should start the race at a reasonable speed. Do not keep the pace so slow that the cars behind are "bogged" down. Flagman may signal car to pick up speed. If this signal is ignored, flagman may put that car on the rear. This includes single file restarts. It is up to the front row to set an even pace so that the race is started evenly. If this cannot be done in 2 attempts, both cars will go to the rear.
- 13. On the first complete restart, all cars return to their original starting position. On any subsequent restart all cars will retain their spot EXCEPT the cars that the yellow/red was thrown for. Those cars GO TO THE REAR. On the first lap, all cars must come through the green for the lap to be complete, except for those cars for which the yellow/red was thrown. After that, when the leader plus 2 cars come through the green and a yellow/red is thrown, the lap is complete. The rest of the lap will be filled in from the last completed lap, with exception to the cars involved in the yellow/red.

**WE DO NOT RACE TO THE YELLOW OR RED FLAG.** The scorers count laps from the press box, using the pole at the flag stand as the finish line. Transponders are used to qualify, score, and pay based on position awarded. It is YOUR RESPONSIBILITY to make sure your transponder is scoring you properly.

# A RED FLAG MEANS STOP - THERE IS A DANGEROUS SITUATION ON THE TRACK. DO NOT DRIVE AROUND TO BE CLOSE TO YOUR PIT CREW. IF YOU IGNORE THE RED FLAG, YOU WILL BE DISQUALIFIED.

- 14. If you are charged with a yellow/red, you will go to the rear of the field, regardless of whether you made contact or stopped on the track (refer to rule #1). Arguing will get you sent off the track. If you are charged with 2 UNASSISTED yellows, you will be sent off the track. If a yellow is thrown for debris and it is yours, you will be charged with an unassisted yellow.
- 15. You have 2 laps to get into correct spot after being shown by officials. If you cannot do that, you will be black flagged.

16. Intentional yellows will get you sent off the track (examples including but not limited to: flats, sitting in infield then pulling out on track and stopping, stopping on track then after yellow being thrown driving to pit area).

#### **RESTARTS**

Texas Style restarts – Lead car has choice of outside or inside line on front row alone. All other cars are double file behind. Cars need to be in nose to tail formation and if you pass cars before you reach the cone (exit of turn 4), a yellow will be thrown, and you will go to the rear or you will be penalized at the end of the race for "jumping" cars. Lapped cars will be put to the rear of the field. Cars on the lead lap that cause a yellow/red will be aligned in front of lapped cars. A lapped car is defined as a car that is not on the same lap as the lead cars. Scoring is based on how many laps you have completed. If 2 cars are down the same number of laps, but 1 car takes the checkered and the other doesn't, the car that took the checkered will be paid ahead of the car that didn't.

#### **CAUTION LIGHTING SYSTEM**

**Green:** Race is underway

Yellow: Caution, slow speed and line up according to your last completed lap

**Red:** STOP! Track is blocked or a serious incident has occurred - this means stop your car IMMEDIATELY and shut it down.

**Red and Yellow:** Complete Restart; align your car into its original starting position and get ready to go green.

<u>Red and Green:</u> 'OPEN' RED - your pit crew is allowed on the track. If only the red is on, it is a "closed" red and NO ONE is allowed on the track. IN THE PIT AREA...IF THE RED LIGHT IS ON, YOU ARE NOT ALLOWED ON TO THE TRACK. YOU ARE ONLY ALLOWED ON THE TRACK IF THE GREEN LIGHT IS ON.

- 17. Any car leaving the track to the pit area will go to rear of restart. Cars will be aligned according to the way they come back to the track. No pit crews allowed on track under yellow. Driver must stay in car unless told otherwise. If driver gets out of car, his/her race is over.
- 18. <u>BLACK FLAG APPLIES TO ALL CLASSES.</u> Not seeing flag is no excuse. The black flag will be given to any car causing 2 yellows, not at "racing' speed, dragging loose parts, flats on right side, excessive smoking or rough driving. (Again, refer to rule #1). If you ignore the black flag, we will ignore you at the pay window and when calculating points.
- 19. Protests must go through flagman. Protest must be done at the completion of the race and only driver is allowed to protest. Driver must present cash and must do so before leaving the racing surface (not infield, not tech area, not pit area).

#### **20. DRIVER IS RESPONSIBLE FOR FAMILY AND CREW MEMBERS!**

This includes emails and phone calls and social media. Any unauthorized person (this includes wives, kids, sponsors, girlfriends, boyfriends, pit crews, etc.) entering the press box or flag stand, will get their driver suspended for a minimum of 2 weeks. Any unsportsmanlike conduct will get the driver at least a 2-week suspension in all classes you participate in.

This includes Facebook Live or any other social media platform. Any foul language or vulgarity used to refer to the track and its officials, or any track staff, the videographer will get a 2-week suspension.

The Pike County Sheriff's Office will be on hand to enforce the rules and regulations of Diamond Park Speedway in addition to the County, State and Federal laws.

Flipping off the flagman/crowd is an automatic 3-week suspension - this will be strictly enforced. Excessive speeding or other inappropriate displays in the pit area will cause the driver to be suspended. This includes racecars and 4-wheelers, Razr, Pit bikes, or any other motorized vehicle.

FIGHTING: If you go to another driver's pit/car to argue/fight, you are the one who is considered wrong, and you will be subject to penalties. If you are suspended or disqualified twice in one season, you will lose all accumulated points. If you are suspended or disqualified in the last 4 weeks of racing, you will lose all accumulated points. If you are suspended, you will not be able to race on the next point nights for your class. Rainouts do not count toward your suspension.

- **21. COURTESY RULE:** Any car from another track with MINOR rule infractions will be allowed to race one night. However, you will be notified of any necessary changes and will have to be legal by Diamond Park Speedway rules on your next visit. The courtesy rules DOES NOT apply to engine size, tires, or weight.
- 22. If a car cuts through the infield "wide open", it will be counted as one lap down. Stirring up dust is considered "wide open".
- 23. No alcoholic beverages of any kind are allowed in pit area.
- 24. Access to the infield is reserved for track officials, local fire/ambulance personnel, wrecker drivers, and track photographers and staff. No one is allowed to spectate or participate from the infield area. No exceptions!
- 25. A drivers meeting will be called when deemed necessary. When one is called, any driver not attending forfeits any protest or discussion rights for the night.
- 26. Any driver changes that occur after the line-up is posted must start on the rear of the heat race. Any driver changes after the heat race, driver must start on the rear of the 'B' or 'A'. Any driver who had qualified for the 'A' feature may change cars, but a driver who is not qualified for the 'A' feature cannot race a car that is qualified for the feature. For any changes, you must notify track officials. If you fail to do so, you forfeit money and points earned for the night. No driver changes after the green has been given in a race.
- 27. ALL PERSONS WHO ENTER THE PIT AREA MUST SIGN THE "RELEASE AND WAIVER OF LIABILITY AND INDEMNITY" AGREEMENT. If you have not signed this form and are injured, you are not covered by any track insurance. It is your responsibility to read the form. Any personal property taken into the pit area is at the owners' risk and is NOT covered by track insurance.
- 28. Anyone sustaining injury must report the injury to the front ticket office by the end of the race night. Reporting the injury later may void benefits. The track does not pay for ambulance rides. Do not assume that police officers or track officials will report the injury for you. Injuries sustained from fighting are **NOT** covered by track insurance.

- 29. Anyone under 18 years of age must have a parent or legal guardian sign a "MINOR RELEASE FORM" to enter the pit area.
- 30. DIAMOND PARK SPEEDWAY RESERVES THE RIGHT TO REFUSE ENTRANCE TO ANYONE WHO REFUSES TO ABIDE BY THE RULES AND THE USUAL POLICY OF CONDUCTING AUTO RACES. THIS IS PRIVATE PROPERTY OPEN TO THE PUBLIC. WE DO NOT HAVE TO LET ANYONE WE SEE AS UNFIT ENTER THE PREMISES.
- 31. All cars in which weight, cubic inches, tires, carburetor, or inspection rules apply, plus any car questioned and the driver notified, must go straight to the inspection and weigh station without stopping at their pit or elsewhere. Failure to do so will result in disqualification and loss of points and money. Upon inspection, if the car is declared illegal, all points and monies earned for the night will be forfeited. IF YOU ARE REQUIRED TO TEAR DOWN AND REFUSE, ALL MONEY AND ACCUMULATED POINTS THAT NIGHT WILL BE FORFEITED PLUS A 2-WEEK SUSPENSION.

Diamond Park Speedway reserves the right to inspect any car at any time. If the speedway conducts a teardown of your car, a new complete gasket set will be provided at no cost to you. Courtesy rule does not apply. If you weigh and are light, you will be disqualified (no matter where you finished).

32. Harassment of any track official will not be tolerated - such action will result in suspension. When a car is being teched, no one from another car is allowed in tech area.

# ALL CLASSES: TOP 3 IN HEATS - TRANSFER SPOTS IN 'B' AND TOP 4 IN 'A' MUST PULL TO SCALE AREA FOR WEIGHT LIMIT CHECK AND ARE SUBJECT TO EITHER VISUAL OR MECHANICAL TECH OR BOTH.

- 33. Special events may be governed by different rules. If so, amendments will be given on flyers and/or at the drivers meeting.
- 34. Pit stalls are on a first come, first serve basis. Spots can be purchased for \$50 per race season and this will include a sign indicating your spot and will guarantee your spot-on regular race nights until 6:30. Special event races your paid pit stall will be given priority over any visiting team but you must occupy it before 6:30. Parking spots are non-transferrable.
- 35. The pay window is at the front gate. It is your responsibility to collect your pay. We do not mail your pay to you (we pay cash). It is your responsibility to fill out a driver information sheet and register your car, address, and taxpayer ID number. You will not be paid until you do.
- 36. Car count determines how many heats will be run: Up to 10 cars 1 heat; 11 17 cars 2 heats; 18 27 cars 3 heats; 28 40 cars 4 heats.
- 20 cars start the 'A' feature. Special events may start more cars in the 'A' Feature and may utilize non-traditional formats (3 wide, inverted positions, etc.)
- 37. The management of Diamond Park Speedway reserves the right to change the race program or rules at any time to improve the racing program. Any point or rule not covered herein shall be decided by management at the necessary time and shall be final.

PROTESTS: THE DRIVER PROTESTING MUST HAVE PARTICIPATED IN THE THREE PREVIOUS CONSECUTIVE RACE EVENTS AT THE TRACK AND MUST FINISH THE A MAIN THAT RACE NIGHT IN THE TOP FIVE AND CAN ONLY PROTEST A FINISHING POSITION AHEAD OF HIS/HER OWN.

All protests must be made by the driver, in cash, before leaving the racing surface (this does not mean infield or the tech area it means RACING SURFACE). THE DRIVER GETTING PROTESTED WILL HAVE 10 MINUTES - TO PROTEST DRIVER PROTESTING HIM/HER. IF HE/SHE WISHES TO DO SO, DRIVER MUST GIVE CASH TO THE FLAGMAN OR TECH MAN WITHIN 10 MINUTES OF NOTIFICATION OF BEING PROTESTED.

\$425.00 - Complete teardown

\$200.00 - Upper engine protest. Heads/Bore/Stroke/Visual inspection for lightened crank

\$125.00 - Transmission and/or clutch and flywheel (includes weight).

\$100.00 - Suspension/Shocks

\*\* \$50.00 \*\* of the protest money goes to point fund regardless the outcome of the protest!

\*\*25.00\*\* of the protest money goes to the wrecker - if used to pull the engine.

#### **USRA Tuners** • Sportsman (18.00 seconds)

#### **USRA Factory Stock • Arkansas Factory Stocks**

#### IMCA Mod Lites (IMCA Sanctioned)

#### Weekly class point structure is as follows (IMCA points apply to those classes):

Attendance	Heat Races	Feature Races
10 Points	1 <sup>st</sup> - 10	1 <sup>st</sup> - 40
	2 <sup>nd</sup> - 8	2 <sup>nd</sup> - 38
	3 <sup>rd</sup> - 6	3 <sup>rd</sup> - 36
	4 <sup>th</sup> - 4	4 <sup>th</sup> - 34
	5 <sup>th</sup> - 2	5 <sup>th</sup> - 32
		6 <sup>th</sup> - 30
		7 <sup>th</sup> - 28
		8 <sup>th</sup> - 26
		9 <sup>th</sup> - 24
		10 <sup>th</sup> - 22
		A Feature Start - 20

<u>RULE BOOK DISCLAIMER:</u> No expressed or implied warranty of safety shall result from publication of or in compliance with these rules and or regulations. They are intended as a guide for the conduct of the sport at Diamond Park Speedway and in no way guarantee against injury or death to a participant, spectator, or track personnel.