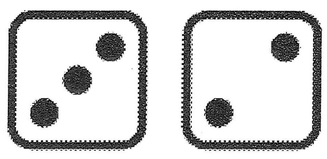
Rattlin' Bones

Instructions

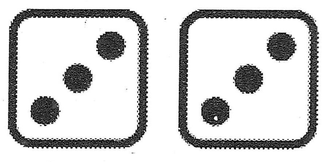
The object of the game is to get the lowest score by rollin' the bones and flippin' up the numbers in the box.

Ye can play alone or pass the box around and see who has the best strategy. Rattlin' bones is fun, and challenging and if ye ain't careful ye might learn somethin'.

Open the box so the lid is lying flat and you can read all of the numbers. Roll the bones (dice) and count the pips (dots on dice). Flip up the numbers that add up to the total number of pips.

Example: if you roll a 3 and a 2 the total is 5. 

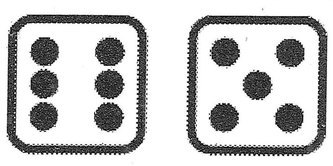
You can flip up the 5, OR the 1 and the 4, OR the 2 and the 3.

If you roll a pair of 3s  you can flip up the 6, OR the 2 and 4, OR the 1 and 2 and 3. Keep rollin' the bones and flipping up numbers until you either flip up all of the numbers...

YAY! Ye cleared the board and ye score is zero!

Or you roll a number that you can't make with the numbers remaining on the board.

You hit a stopper!

Example: You roll an eleven  but the only numbers left that have not been flipped up are the 7, the 10 and the 12.

There is no way to make eleven with the numbers that are left.

You are done.

Add up the remaining numbers and that is your score.
In this case 7 +10+12= 29
So your score is 29.