

**RULES FOR YOUTH SHOW
DISTRICT ONE
U.S.W.R.C.A.**

THE FOLLOWING RULES ARE TO BE USED BY ALL JUDGES, WITH NO CHANGES FOR ANY CLUBS OR INDIVIDUALS. ANYONE NOT COMPLYING WITH THEM WILL BE DISQUALIFIED. CONTESTANTS MUST BE SIX (6) YEARS OLD - UP TO AND INCLUDING FIFTEEN (15) YEARS OF AGE ON OR BEFORE JUNE 1ST OF THE CURRENT YEAR.

ELIGIBILITY OF CONTESTANTS TO BE GOVERNED BY EACH CLUB:

AGE GROUPS: (1) 6, 7, & 8; (2) 9, 10, 11 & 12; (3) 13, 14, & 15.

COMBINATION OF AGE GROUPS (BETWEEN 1 & 2 OR 2 & 3) IS ALLOWED ONLY WHEN A FULL TEAM OF ONE AGE GROUP IS NOT AVAILABLE. MIXED GROUPS MUST RIDE WITH THE GROUP WHERE THE MAJORITY WOULD ORDINARILY RIDE.

THERE SHALL BE NO LIMIT AS TO THE NUMBER OF CONTESTANTS FROM EACH CLUB IN THE EGG MARATHON OR TEAM EVENTS. JUDGED EVENTS WILL BE LIMITED TO THREE (3) ENTRIES PER AGE GROUP PER CLUB PER EVENT. TEAMS SHALL CONSIST OF FIVE (5) PERSONS.

HORSES OR RIDER WILL COMPETE ONLY ONCE IN ANY EVENT.

STALLIONS WILL NOT BE RECOGNIZED AS A JUNIOR HORSE.

A BROKEN OR INCOMPLETE PATTERN IN ANY EVENT IS A DISQUALIFICATION.

ADULT HELPER FROM EACH CLUB. THE ADULT HELPER IS ALLOWED TO DO WHATEVER IS NECESSARY TO ASSIST THE KIDS BEHIND THE LINE WITH ONLY HIS/HER HANDS--BARE OR GLOVED. THE HANDLER CANNOT PHYSICALLY MOTIVATE A HORSE, I.E. HIT THE HORSE. IN THE STAKE RACE ONLY, TWO HELPERS ARE ALLOWED, ONE ON EACH SIDE OF THE START/FINISH LINE. A HANDLER MAY ASSIST WITH AN UNRULY HORSE ACROSS THE LINE. A HANDLER PENALTY WILL BE APPLIED FOR EACH ASSIST.

IF TWO HANDLERS ARE NEEDED TO ASSIST THE TEAM IN THE 6-8 AGE GROUP, A CLUB MAY CHOOSE TO HAVE TWO HANDLERS.

ALL HANDLERS MUST WEAR WESTERN ATTIRE WHILE ASSISTING IN THE ARENA. WESTERN HATS AND COWBOY BOOTS ARE OPTIONAL. NO OPEN TOED SHOES ARE ALLOWED IN THE ARENA.

ALL CONTESTANTS MUST WEAR A LONG OR SHORT SLEEVE--NOT SLEEVELESS-- WESTERN SHIRTS, COWBOY BOOTS AND LONG PANTS. (WESTERN HATS ARE NOT REQUIRED—EQUESTRIAN HELMETS ARE OPTIONAL FOR SAFETY PURPOSES IN ALL EVENTS).

A WESTERN SHIRT: LONG OR SHORT SLEEVES THAT SNAPS OR BUTTONS UP THE FRONT. IT MUST ALSO HAVE A COLLAR OR COLLAR STAND. QUEEN-TYPE OR SLINKY TOPS ARE NOT ACCEPTABLE WESTERN WEAR. FOR PLEASURE ATTIRE, REFER TO PLEASURE EVENT RULES.

ALL SADDLES MUST BE WESTERN—TAPADEROS ARE PERMISSIBLE.

A BATON IS AN OBJECT NOT TO EXCEED 12 INCHES IN LENGTH AND HAVE NO KNOBS.

A STATE NUMBER HAS BEEN ASSIGNED TO EACH CLUB AND MUST BE WORN IN ALL EVENTS, EXCEPT JUDGE EVENTS. A SHOW NUMBER WILL BE PROVIDED BY THE SHOW OFFICIALS FOR THE JUDGED EVENTS. CLUBS WILL PARTICIPATE IN THE SAME WORKING ORDER AS THE ADULT TEAMS.

ENTRY FEE IS **\$3.00** FOR EACH CONTESTANT PER EVENT. CHILDREN WHOSE PARENTS ARE NOT MEMBERS OF THE DISTRICT NEED TO PAY AN ADDITIONAL \$5.00 PER CHILD. RELEASE FORMS SIGNED BY PARENT OR GUARDIAN, TOGETHER WITH ENTRY FEES AND ENTRY FORMS MUST BE GIVEN TO THE RECORDING SECRETARY AT LEAST TWO WEEKS PRIOR TO SHOW TIME.

GRAND ENTRY: TO BE CONDUCTED BY SHOW OFFICIALS.

PARADE

EACH CLUB WILL MAINTAIN AN INTERVAL OF 40-50 FEET DISTANCE FROM THE UNIT AHEAD IN THE EVENT. THERE WILL BE NO BACKWARD MOVEMENT AS A GROUP IN ANY PARADE MANEUVERS. PARADE WILL BE JUDGE BY THE FOLLOWING:

- A. APPEARANCE: RIDERS, HORSES, AND TACK CLEAN AND IN GOOD WORKING ORDER (SHOW SHAPE). UNIFORMITY IN DRESS AND TACK IS A PLUS.
- B. CONDUCT: RIDERS AND HORSES SHOULD SHOW GOOD, SAFE MANNERS DURING THE PARADE ROUTE. MANEUVERS SHOULD SHOW CORRECT SPACING, ALIGNMENT, AND COORDINATION WITH FLOWING MOVEMENTS.

IN ALL TEAM EVENTS—THE BATON MUST BE ON YOUR PERSON WHICH MEANS IT MUST BE HELD (TOUCHING) BY YOUR BODY. IF THE BATON IS DROPPED, NO RIDER IS TO DISMOUNT. THE HANDLER WILL PICK UP THE BATON AND HAND IT TO THE RIDER WHO DROPPED IT. IT IS THEN PASSED TO THE NEXT RIDER. IF THE BATON IS DROPPED DURING THE PATTERN, THE HANDLER MUST PICK UP THE BATON, HAND IT TO THE RIDER AND THEN THE RIDER MUST COMPLETE THE PATTERN. IF THESE BATON RULES ARE NOT FOLLOWED, THE TEAM WILL BE DISQUALIFIED.

ANY ACTIVITY BY A HANDLER ON THE ACTIVE OR EVENT SIDE OF THE STARTING LINE, WITH THE EXCEPTION OF A DROPPED BATON, WILL BE CONSIDERED A HANDLER ASSISTED RUN. IF THE BATON IS DROPPED, THE HANDLER MAY GRAB THE HORSE TO GIVE THE BATON TO THE RIDER. IF A HORSE AND RIDER ARE ACTIVELY RUNNING AN EVENT AND CROSS OVER THE START LINE BEFORE COMPLETION OF THEIR RUN AND THE HANDLER ASSISTS THE HORSE AND RIDER IN ANY WAY, IT IS CONSIDERED A HANDLER ASSISTED RUN. TEAMS COMPLETEING THEIR RUN WITH NO HANDLER ASSISTS WILL BE PLACED (ACCORDING TO THEIR TIMES) BEFORE THOSE WITH A HANDLER ASSIST. TEAMS WITH HANDLER ASSISTED RUNS WILL BE PLACED, AFTER THE UNASSISTED RUNS, ACCORDING TO THEIR TIMES AND NUMBER OF HANDLER ASSISTS.

EXAMPLE:

TEAM ONE	1:22.30
TEAM TWO	1:10.55 + 1 HANDLER ASSIST
TEAM THREE	1:00.10 + 2 HANDE ASSISTS

TEAM ONE WOULD BE FIRST, TEAM TWO WOULD BE SECOND AND TEAM THREE WOULD BE THIRD.

A TEAM WILL BE PENALIZED (5) SECONDS FOR EACH OF THE FOLLOWING: STRIKING THE HORSE WITH THE BATON OR KNOCKING DOWN A POLE OR BARREL. PASSING THE BATON IN FRONT OF THE STARTING LINE WILL BE A DISQUALIFICATION. A REGULATION BATON TO BE USED (SEE PAGE 1).

IF ANY PART OF TWO HORSES FROM THE SAME TEAM IS ACROSS THE STARTING LINE AT THE SAME TIME, THE TEAM WILL BE DISQUALIFIED.

ALL TIMED EVENTS WILL BEGIN WHEN THE NOSE OF THE FIRST RIDER'S HORSE CROSSES THE STARTING LINE. THE EVENT IS TO END WHEN THE NOSE OF THE LAST RIDER'S HORSE CROSSES THE FINISH LINE. THREE TIMERS PER EVENT WILL BE USED WITH AVERAGING THE TWO CLOSEST TIMES FOR A FINAL TIME. THE WINNER IS TO BE DETERMINED WITH THE BEST TIME BY THE TEAM. PLACINGS WILL BE 1ST PLACE THROUGH 6TH PLACE.

POLES ARE TO BE USED AS MARKERS AT THE START AND FINISH LINE, EXCEPT IN THE POLE BENDING AND STAKE RACE EVENTS WHEN BARRELS WILL BE USED AS MARKERS. MARKERS MUST BE 30 FEET APART IF ARENA CONDITIONS PERMIT.

EVENTS WILL BE PLACED 1ST THROUGH 6TH PLACE. POINTS WILL BE AWARDED AS FOLLOWS:

1ST PLACE = 6 PTS
2ND PLACE = 5 PTS
3RD PLACE = 4 PTS
4TH PLACE = 3 PTS
5TH PLACE = 2 PTS
6TH PLACE = 1 PT

POINTS WILL BE AWARDED FOR THE FIRST TWO PLACES, PER CLUB, TAKEN IN ANY EVENT. IF A CLUB WINS MORE THAN TWO PLACES, THE POINTS WILL BE AWARDED FOR THE TWO HIGHEST PLACES. OTHER PLACES A CLUB EARNS, THAT WILL NOT BE AWARDED POINTS, WILL STAND AS IS BUT NOT POINTS WILL BE AWARDED. I.E., IF A CLUB WINS 1ST, 2ND AND 3RD PLACE IN AN EVENT, THEY WILL RECEIVE THE AWARD FOR THOSE THREE PLACES BUT WILL ONLY GET POINTS FOR THE FIRST TWO PLACES TOWARDS HIGH POINT.

EXAMPLE:

1ST PLACE: CLUB A
2ND PLACE: CLUB B
3RD PLACE: CLUB A
4TH PLACE: CLUB C
5TH PLACE: CLUB A
6TH PLACE: CLUB C

THE POINTS WOULD BE AWARDED AS: CLUB A = 10 PTS, CLUB B = 5 PTS AND CLUB C = 4 PTS

THE REMAINING TWO POINTS (21 ARE AWARDED PER EVENT) WOULD BE ISSUED TO THE NEXT TEAM, 7TH, 8TH, ETC. UNTIL ALL POINTS HAVE BEEN DISTRIBUTED.

FOR ANY RULE CLARIFICATIONS THAT ARE NOT COVERED IN THE YOUTH RULES, REFER TO THE USWRCA ADULT RULE BOOK.

WESTERN PLEASURE

MUST BE SHOWN AT A WALK, TROT, AND LOPE ON A REASONABLY LOOSE REIN WITHOUT UNDUE RESTRAINT. ENTRIES SHALL BE PENALIZED FOR BEING ON WRONG LEAD AT THE LOPE. A CONTESTANT WILL NOT BE SCORED HIGHER FOR SILVER EQUIPMENT OVER GOOD WORKING EQUIPMENT IN ANY JUDGED EVENT. FOR ANY ADDITIONAL JUDGED EVENT RULES, REFER TO THE USWRCA ADULT RULE BOOK.

TO BE JUDGED ACCORDING TO THE USWRCA ADULT RULE BOOK. IN CASE OF A TIE, THE JUDGE SHALL ASK FOR ADDITIONAL WORKOUT, WHICH MAY INCLUDE A FIGURE EIGHT AND A HAND GALLOP AND STOP, TO SHOW THE MANNERS OF THE HORSE. ALSO YOU MAY BE REQUIRED TO BACK.

CONTESTANTS SHALL WEAR APPROPRIATE WESTERN ATTIRE—LONG PANTS, WESTERN LONG SLEEVED SHIRT THAT SNAPS OR BUTTONS UP THE FRONT. IT MUST ALSO HAVE A COLLAR OR COLLAR STAND (QUEEN-TYPE OR SLINKY TOPS ARE NOT ACCEPTABLE WESTERN WEAR), WESTERN HAT AND COWBOY BOOTS. CHAPS ARE NOT ALLOWED.

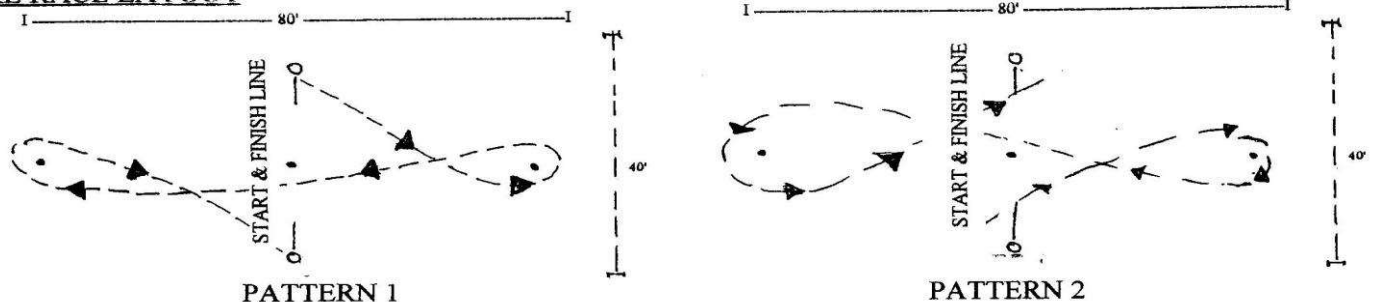
WESTERN EQUITATION

ALL CONTESTANTS IN ALL AGE GROUPS WILL RIDE WITHOUT A SADDLE. RIDERS WILL BE JUDGED FOR PERFORMANCE ABILITY, CONTROL OF HORSES AND APPEARANCE. THE SAME RULES APPLY AS THE WESTERN PLEASURE. EXCEPTION: FOR SAFETY PURPOSES, ANY CONTESTANT FAILING TO LOPE WILL BE PENALIZED.

STAKE RACE

CONTESTANTS ARE TO START BY CROSSING CENTER LINE BETWEEN THE UPRIGHT MARKERS. START AND FINISH LINE TO BE IN CENTER 40 FEET FROM EACH STAKE. FORTY (40) FOOT CENTER LINE. CONTESTANTS TO CROSS CENTER LINE AND RUN FIGURE EIGHT PATTERN AROUND STAKES. CONTESTANTS MAY MAKE A LEFT TURN AND THEN A RIGHT TURN OR A RIGHT TURN AND THEN A LEFT TURN TO COMPLETE THE FIGURE EIGHT PATTERN (SEE DIAGRAMS). ALL CONTESTANTS ON THE TEAM MUST RUN THE SAME PATTERN. CONTESTANTS MUST PASS BATON TO MEMBER OF TEAM BEHIND LINE SO THAT EACH MEMBER OF TEAM MUST CROSS CENTER LINE AT START OF PATTERN AND AT FINISH OF PATTERN. THREE CONTESTANTS LINE UP AT THE STARTING LINE AND TWO AT THE FINISH LINE. THIS CONSTITUTES A TEAM.

STAKE RACE LAYOUT



TO BE SURE THAT EACH TEAM COMPLETES THE FIGURE EIGHT WHEN RUNNING THE STAKE RACE, A CIRCLE SIX INCHES (6") AROUND IS TO BE PUT IN THE MIDDLE BETWEEN TWO BARRELS. THE LAST RIDER (ONLY THE LAST RIDER) MUST GO BETWEEN THE BARREL AND THE 6" CIRCLE TO COMPLETE THEIR RUN AND COMPLETE THE EVENT. IF THE LAST RIDER FAILS TO COMPLETE THE EVENT AS STATED ABOVE, THE PATTERN WILL BE CONSIDERED BROKEN.

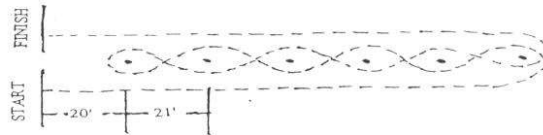
EGG MARATHON

THE CONTESTANT IS TO BE SUPPLIED WITH ONE EGG AND ONE MARKED SPOON ONLY. ALL OF THE CONTESTANTS ARE TO HOLD BEHIND THE MARK ON THE SPOON. ALL SPOONS ARE TO BE THE SAME SIZE. THE SPOONS WILL BE FURNISHED BY THE DISTRICT. NO CONTESTANT MAY SHAKE THE EGG OR PLACE AN OBJECT ON THE EGG OR SPOON IN ORDER TO ASSIST THEM IN THE EVENT. UNDER SHOW OFFICIALS' DIRECTION, ALL CONTESTANTS WILL MANEUVER IN THE ARENA UNTIL ONE CONTESTANT REMAINS WITH AN EGG AND SPOON IN POSITION. CONTESTANTS WILL BE DISQUALIFIED IF THEY HOLD OR TOUCH THE EGG ON THE SPOON BY ANY MEANS EXCEPT WHEN DIRECTED TO DO SO.

CONTESTANTS WILL COMPETE IN GROUPS ACCORDING TO THEIR AGE. NO TIME LIMIT. FAILURE TO FOLLOW THE DIRECTIONS WITHIN A TIMELY MANNER WILL RESULT IN A DISQUALIFICATION.

POLE BENDING

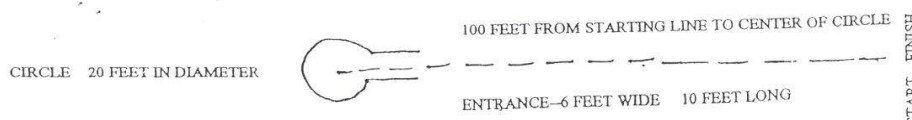
A RIDER MAY START ON EITHER SIDE OF THE POLES. THE POLES MUST BE WHITE AND WILL BE SIX FEET IN LENGTH. POLE BASES SHOULD BE 17 INCHES MAXIMUM IN DIAMETER, WITH RUBBER HOSE COVERING EDGE IF DISCS ARE USED, AND 12 POUNDS MAXIMUM WEIGHT. THERE WILL BE SIX POLES IN A STRAIGHT LINE, 21 FEET APART. THE FIRST POLE WILL BE 20 FEET FROM THE STARTING/FINISHING LINE. BARRELS WILL BE USED AS MARKERS FOR THE STARTING LINE. AT A GIVEN SIGNAL BY THE HANDLER, THE RIDER SHALL RIDE THE HORSE STRAIGHT DOWN THE SIDE OF THE POLES TO THE NUMBER SIX POLE, TURN AROUND THE NUMBER 6 POLE AND WEAVE THROUGH THE POLES TO THE NUMBER ONE POLE, TURN AROUND THE NUMBER ONE POLE AND WEAVE THROUGH THE POLES TO THE NUMBER SIX POLE, TURN AROUND THE NUMBER 6 POLE AND RIDE THE HORSE STRAIGHT TO THE FINISH LINE (ACCORDING TO THE PATTERN LISTED BELOW), PASSING THE BATON TO THE NEXT RIDER.



KEYHOLE RACE

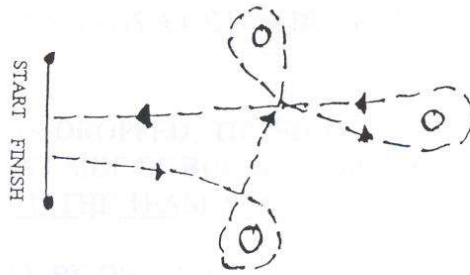
THE CENTER OF KEYHOLE WILL BE 100 FEET FROM THE STARTING LINE. THE KEYHOLE WILL HAVE THE FOLLOWING DIMENSIONS: THE DIAMETER OF THE CIRCLE WILL BE TWENTY (20) FEET; THE WIDTH OF THE LANE WILL BE SIX (6) FEET; THE LENGTH OF THE LANE WILL BE TEN (10) FEET. THE OUTLINE OF THE KEYHOLE WILL BE MARKED WITH WHITE POWDER.

THIS IS A TIMED EVENT THAT WILL BEGIN ON A GIVEN SIGNAL FROM THE HANDLER, AT WHICH TIME THE FIRST PERSON WILL RIDE THEIR HORSE FROM THE STARTING LINE THROUGH THE LANE INTO THE CENTER OF THE KEYHOLE, EXECUTE A TURN TO THE RIGHT OR LEFT, RETURN BACK THROUGH THE LANE AND CROSS THE STARTING/FINISHING LINE, WHERE THAT CONTESTANT WILL PASS THE BATON TO THE NEXT MEMBER OF THE TEAM. WHEN ENTERING OR EXITING THE NECK OF THE KEYHOLE, AT LEAST HALF OF THE HORSE MUST BE IN THE NECK. THERE WILL BE A FIVE (5) SECOND PENALTY FOR EACH FOOT OF THE HORSE THAT STEPS ON OR OVER ANY LINE MARKING THE KEYHOLE WITH A MAXIMUM OF FOUR (4) FEET (20 SECONDS) PER HORSE. HOWEVER, A RIDER WILL NOT BE PENALIZED TO COME BACK IN THE CIRCLE AND FINISH THE PATTERN.



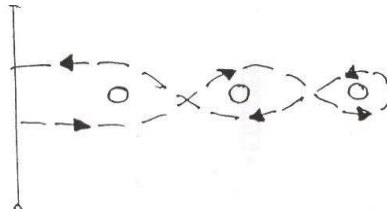
CLOVERLEAF BARREL RACE

THE LARGE BARRELS ARE TO BE USED. A CONTESTANT MAY GO TO EITHER RIGHT OR LEFT BARREL FIRST, BUT MUST MAKE ONE LEFT TURN AND TWO RIGHT TURNS, OR ONE RIGHT TURN AND TWO LEFT TURNS (ACCORDING TO THE PATTERN). THE FIRST BARREL MUST BE SIXTY (60) FEET FROM THE STARTING LINE WITH SIXTY (60) FEET BETWEEN THE BARRELS.



SPEED BARRELS

A CONTESTANT MAY START ON EITHER THE RIGHT OR THE LEFT SIDE, MUST WEAVE THROUGH THE BARRELS, GO AROUND END BARREL, THEN WEAVE BACK THROUGH THE BARRELS (ACCORDING TO PATTERN). SPEED BARRELS IS A FIVE MEMBER TEAM EVENT. EACH BARREL IS FORTY (40) FEET APART. THE FIRST BARREL IS FORTY (40) FEET FROM THE STARTING LINE. LARGE BARRELS ARE TO BE USED.



FLAG RACE

TWO 55 GALLON DRUMS SHALL BE USED TO SET THE 3 GALLON BUCKET OF DIRT OR SAND ON. (3 GALLON BUCKET TO BE USED, OR ALL OF EQUAL SIZE) THE BUCKET SHALL BE FILLED TO THE TOP.

THE FIRST DRUM AND BUCKET WILL BE TWENTY (20) FEET FROM THE STARTING LINE. THE SECOND DRUM AND BUCKET WILL BE EIGHTY (80) FEET FROM THE FIRST DRUM AND BUCKET.

IF THERE ARE TWO STARTING HORSES ACROSS THE LINE AT THE SAME TIME, THEY WILL BE DISQUALIFIED. ANY RIDER STRIKING THE HORSE WITH THE FLAG WILL BE DISQUALIFIED.

AT LEAST THREE (3) TO (6) STEWARDS ARE NEEDED PER SET (OR SIX). ONE AT THE ENDBUCKET TO ADD A FLAG AS IT IS REMOVED, ONE AT THE FIRST BUCKET TO REMOVE THE FLAG AFTER IT HAS BEEN PUT THERE, (POSSIBLE FOR TWO STEWARDS AT EACH BUCKET, FOR SAFETY) , AND ONE

(POSSIBLE FOR TWO STEWARDS AT THE LINE) AT THE STARTING LINE.

FOR EACH FLAG THAT IS DROPPED, TIPPED OVER IN THE BUCKET (FLAG MUST STAND UP IN BUCKET AND NOT LEAN AGAINST SIDE OF BUCKET), OR MISSES THE BUCKET, THERE WILL BE A FIVE (5) SECOND PENALTY ADDED ON TO THE TEAM TIME.

FLAGS: THE STICK SHALL BE OF ½ INCH ROUND WOOD STOCK AND SHALL BE 18 INCHES LONG. THE FLAG SHALL BE FIVE (5) INCHES AT THE BASE TAPERED TO A POINT IN A TRIANGULAR SHAPE, AND ATTACHED, STARTING AT THE TOP, TO THE WOOD STOCK. THERE WILL BE TAPE WRAPPED AROUND THE WOOD SIX INCHES FROM THE BOTTOM. THE FLAG WILL BE PLACED IN THE DIRT/SAND UP TO THE TAPE BY THE STEWARDS.

IF THE BUCKET OR DRUM IS TIPPED OVER THE TEAM WILL BE DISQUALIFIED.

TEAMS COMPLETING THEIR RUN WITH NO FLAG PENALTIES WILL BE PLACED (ACCORDING TO THEIR TIMES) BEFORE THOSE WITH FLAG PENALTIES ARE PLACED. THIS IS TO PREVENT TEAMS FROM THROWING THE FLAG JUST TO GO FOR A FASTER TIME. TEAMS WITH A HANDLER ASSIST WILL BE PLACED AFTER THE TEAMS WITH FLAG PENALTIES.

EXAMPLE:

TEAM ONE	1:22.30
TEAM TWO	1:10.15 + 1 HANDLER ASSIST
TEAM THREE	1:00.10 + 5 (FLAG) = 1:05.10

TEAM ONE WOULD BE FIRST, TEAM THREE SECOND, AND TEAM TWO WOULD BE THIRD.

A HORSE AND RIDER ARE NOT REQUIRED TO GO AROUND THE END BARREL. FLAG CAN BE PICKED UP AS RIDER CAN DO IT.

FLAG RACE

- 2 EACH 55 GALLON DRUMS
- 2 EACH 3-4 GALLON BUCKET
- TWO EACH POLES FOR STARTING LINE
- ◊ STEWARD

- 5 EACH FLAG: 18" LONG
- 1/2" AROUND
- 5" TAPERED FLAG
- TAPE 6" FROM
- BOTTOM OF STICK

