

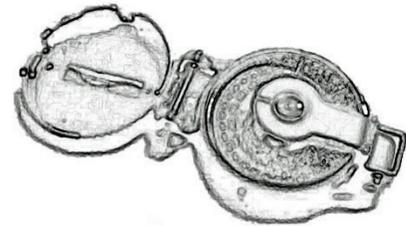


A.C.: AFTER COLLAPSE® SURVIVAL EQUIPMENT CHARTS

Survival supplies are tools or implements that allow users to perform tasks or functions related to daily living, surviving an emergency situation, or just getting by. As time passes, locally produced substitutes will be introduced when explorers are no longer able to find and trade the fabricated (F) items.

Material Attributes (MATs) are assigned to survival gear to represent just how rugged or durable those things are based on what they are made from [e.g., Adaptable Industrial Composites (AICs), Ferrous Metal Alloys (FMAs)]. The sturdiness of an item is determined by density of material. Items may have Structure Point Values (SPVs) or Armor Point Values (APVs). It's quite common for military-issued survival gear to have APVs and higher Temperature Limit (TMP) ratings (e.g., TMP: 30-45) than similar consumer goods.

CONDITION OF SURVIVAL EQUIPMENT		
Random d6	Description	% of Value
1	Ruined, utterly useless	0
2	Parts missing, dirty	25
3	Worn and dirty, still useful	50
4	Mild wear & tear, needs cleaning	75
5	Good condition, very little use	90
6	Mint condition, never been used	100



SURVIVAL SUPPLIES						
Random d12	Description	Value	Weight	TMP	SPV	APV
1	Glasses					
	Minor	100	0.1 lb/45.35 g	15	10	--
	Major	200	0.25 lb/113.4 g	15	20	--
	Severe	300	0.5 lb/226.8 g	15	30	--
2	Hearing Aids					
	Minor	100	0.1 lb/45.35 g	15	10	--
	Major	200	0.1 lb/45.35 g	15	10	--
	Severe	300	0.1 lb/45.35 g	15	10	--
3	Basic GPS	50	0.25 lb/113.4 g	35	35	--
4	Faraday Flashlight	100	0.5 lb/226.8 g	30	30	--
5	Compass	10	0.1 lb/45.35 g	25	25	--
6	Pocket Lighter	30	0.25 lb/113.4 g	25	20	--
7	Flint and Steel	5	0.1 lb/45.35 g	25	10	--
8	Matches (40)	5	0.1 lb/45.35 g	8	--	--
9	Emergency Lamp	100	1.0 lb/0.45 kg	25	--	3 (LV)
10	Large Flashlight	200	2.2 lb/1.0 kg	25	25	--
11	Plastic Canteen	10	1.0 lb/0.45 kg	15	--	1 (LV)
12	Radiation Badge	50	0.1 lb/45.35 g	30	--	1 (LV)