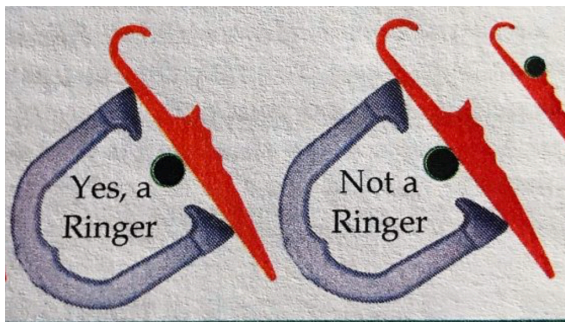


The Rules

1. The game will consist of two players from each family to form a team.
2. Half of each team throws from one stake and half throws from the other.
3. Each player pitches both shoes followed by the opponent's two shoes.
4. Both players from one side of the game will throw all their shoes first.
5. In pitching a shoe, the player may not cross the foul line.
6. Games will be played to 21 points with the winner needing to win by 2 shoes.

Scoring

1. Any shoe must be within one horseshoe-width (measured across the outside of the open end of the shoe) of the stake is considered 1 point.
2. Ringers are worth 3 points each and must completely encircle the stake so the ends can be touched with a straight-edge without touching the stake.



3. Leaners are worth 2 points.
4. Cancellation scoring is used for this game. Which means if Team A gets a score of 3 points and Team B gets a total of 2 points for this round, then the total points awarded are 1 Point for Team A.
5. The winner is determined by the team that gets to 21 first and must win by 2 points. Unless the timer runs out and at the winner is determined by the team with the highest points at the end of regulation.

6. Each game will be 20 minutes long. Each player will be given a 30 second timer to take each throw to keep the game flowing. Not throwing by end of the throw timer will result in a foul and that throw is forfeited.

7. Each player will throw from behind their team's line. Any part of the body that crosses beyond the line will result in a foul and the throw will be forfeited.