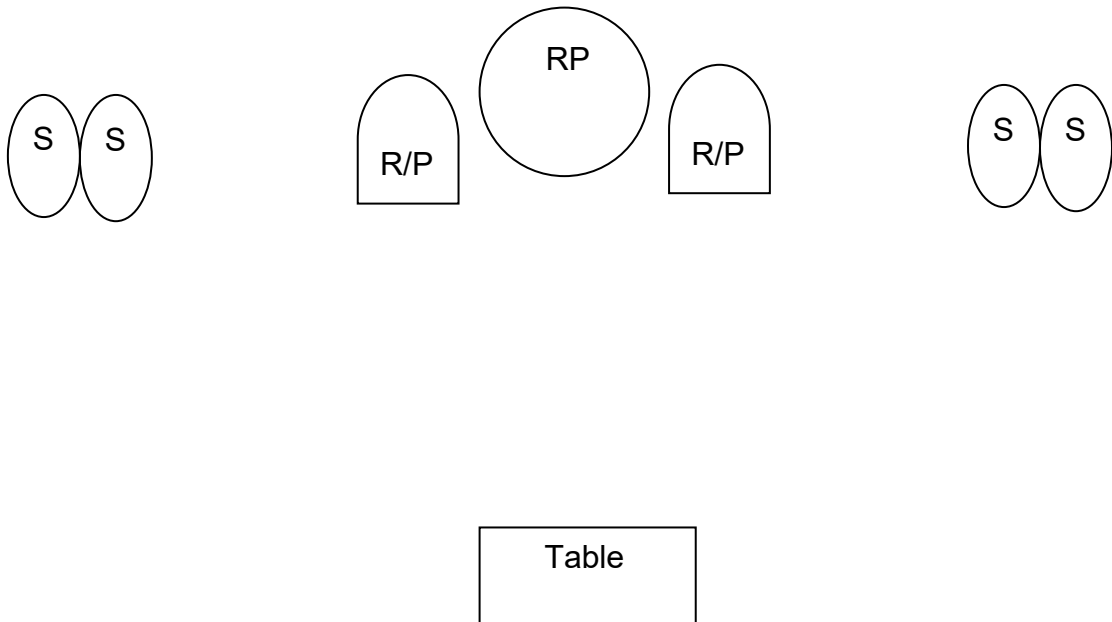


**Stage One**  
**10 Rifle 10 Pistol 4+ Shotgun**

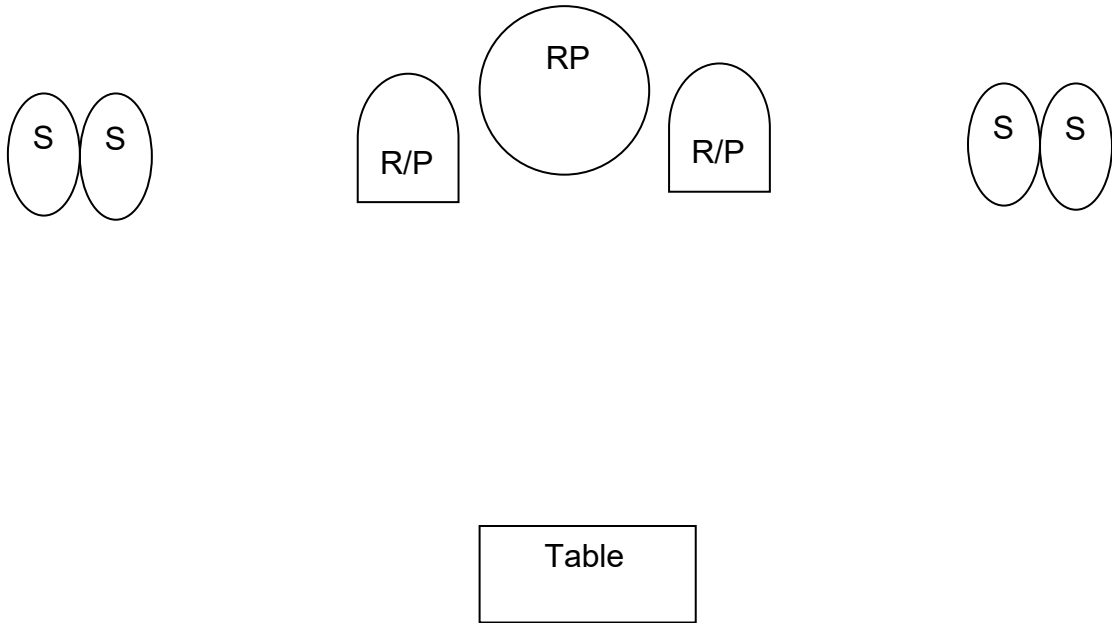


**Staging:** Pistols holstered, rifle and shotgun, staged on the table.

**Gun Order:** Pistols, rifle, shotgun.

**Scenario:** Standing behind table with hands at low surrender, when ready say ***“I ain’t stubborn”*** ATB with pistols place 3 rounds on each target in any order then place the last round on the center target. Next with rifle use pistol instructions, last with shotgun, knock down shotgun targets in any order.

**Stage Two**  
**10 Rifle 10 Pistol 4+ Shotgun**

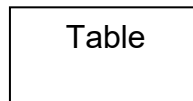
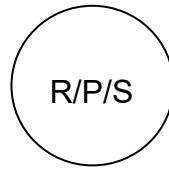


**Staging:** Pistols holstered, rifle and shotgun staged on the table.

**Gun Order:** Shotgun, rifle, pistols.

**Scenario:** Standing behind table with hands relaxed by sides, when ready say **“So, boys – where we headed?”** ATB With shotgun, knock down shotgun targets in any order. Engage the outside targets with 5 rounds each, center target with 10 rounds, using pistols and rifle, any order.

**Stage Three**  
**10 Rifle 10 Pistol 4+ Shotgun**



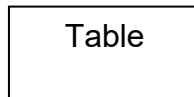
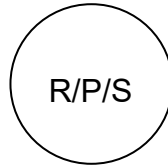
**Staging:** All guns on table, with gun of choice in hand. Pistols may be holstered or returned to table.

**Gun Order:** Rifle not last.

**Scenario:** Standing behind the table with gun of choice in hand, when ready say "***Tommy was stupid***" ATB, with shotgun place 4 rounds on the target. With the rifle place 10 rounds on the target and with pistols place 10 rounds on the target.

**Special Note:** misses do not count, but you must fire all 24 rounds, unfired rounds are misses. 5 second bonus if all rounds hit the target.

**Stage Four**  
**10 Rifle 10 Pistol 4+ Shotgun**



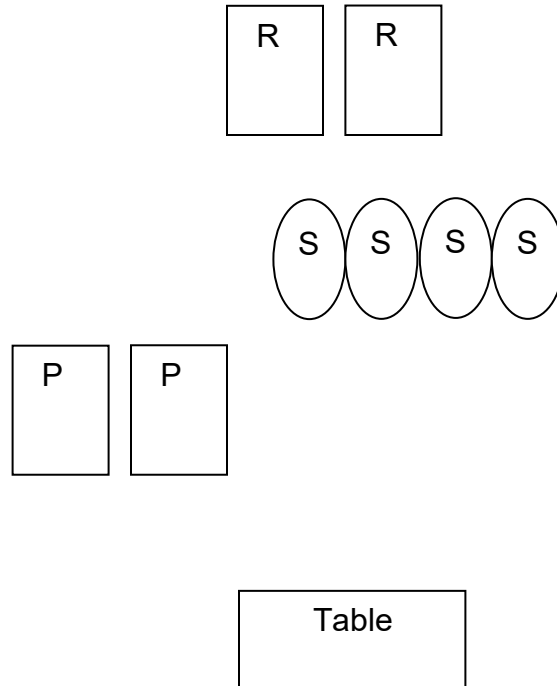
**Staging:** All guns on table, with gun of choice in hand. Pistols may be holstered or returned to table.

**Gun Order:** Rifle not last.

**Scenario:** Standing behind the table with gun of choice in hand, when ready say ***“Tommy is dead”*** ATB, with shotgun place 4 rounds on the target. With the rifle place 10 rounds on the target and with pistols place 10 rounds on the target.

**Special Note:** misses do not count, but you must fire all 24 rounds, unfired rounds are misses. 5 second bonus if you have a lower time than stage 3.

**Stage Five**  
**10 Rifle 10 Pistol 4+ Shotgun**

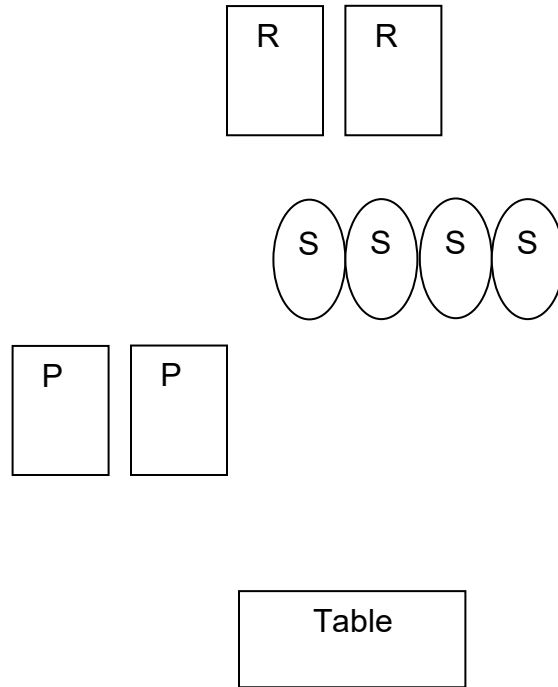


**Staging:** Pistols holstered, rifle staged on the table, shotgun in hands.

**Gun Order:** Shotgun, rifle, pistols.

**Scenario:** Standing behind the table, shotgun in hand, when ready say ***“Where’s the 3:10 to Yuma?”*** ATB with shotgun knock down shotgun targets in any order. With rifle engage rifle targets in a 4-2-4 sweep from either end. With pistols engage pistol targets in a 4-2-4 sweep from either end.

**Stage Six**  
**10 Rifle 10 Pistol 4+ Shotgun**



**Staging:** Pistols holstered, rifle and shotgun on the table.

**Gun Order:** Rifle, shotgun, pistols.

**Scenario:** Standing behind the table with hands on hat, when ready say ***“Running late, I suppose”*** ATB With rifle double tap alternate on rifle targets for 10 rounds with shotgun knock down shotgun targets, in any order. With pistols double tap alternate on pistol targets for 10 rounds.

Savannah River Rangers 06-18-23