

WSVRHA
Western States Versatility
Ranch Horse Association



Rail
RANCH RIDE
Division W/T

Show

Judge Wiese

Date 3-16-21

1 POINT PENALTY

- A. Too slow at any gait per maneuver
- G. Incorrect or break of gait for two strides or LESS
- B. Over bridled per maneuver
- F. Out of frame per maneuver
- M. Gapping mouth

3 POINT PENALTY

- B. Break of gait at lope
- G. Incorrect or break of Gait at walk or jog for MORE than (2) strides
- L. Wrong Lead or Out of lead
- R. Draped Reins

5 POINT PENALTY

- B. Spurring or hitting in front of the cinch at any time
- D. Blatant disobedience
- F. Instill fear or praise
- R. First or Second refusal cumulative. (balk or evade)
- H. Use of 2 hands (except in snaffle bit or hackamore) per maneuver
- M. More than one Finger between split reins or any fingers between romal reins per maneuver

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- A. Missed Pattern
- D. Repeated Disobedience (Balk or evade), will be asked to move on
- H. Leaving Arena before pattern is complete

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

W/O		Back #	RUN CONTENT										Penalty Total	Score	OP	
Judges Score (Content): +1 1/2 Excellent, +1 Very Good, -1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor																
			1	2	3	4	5	6	7	8	9	10				
			W	XW	+	X+	W	W	+	W	W	ST+SP BACK				
			Tie Breaker →										1st			
	110	Penalty													73	1
		Content	.5	0	.5	.5		0	.5			1				
			70.5		71	71.5			72			73				
	111	Penalty													70	3
		Content	0	0	0	0		0	0			0				
												0				
												70				
	112	Penalty													72	2
		Content	.5	0	.5	0		0	1/2			0				
			70.5		71				72							
	113	Penalty														
		Content														
	114	Penalty														
		Content														
		Penalty														
		Content														
		Penalty														
		Content														
		Penalty														
		Content														

Judges Signature: _____

AQHA *W/T*

VRH & RHC RANCH RIDING

Date:	3-16-24
Show:	
Class:	W/T
Judge:	Wiese

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern		
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
TIE-BREAKER		X		X	X												
MANEUVER DESCRIPTION		Trot	Trot	Walk	Trot	Collected Trot	Walk	Stop	360	Back							
110	PENALTY		3													3	72.5
	MANEUVER SCORE	1	.5	1	.5	0	0	.5	0	-1	0						69.5
		71	71.5	72.5	73			73.5		72.5							
111	PENALTY			1												1	72
	MANEUVER SCORE	1	0	0	1	.5	0	0	0	0	-1.5						71
		71			72	72.5					72						
112	PENALTY			1	1											3	72.5
	MANEUVER SCORE	.5	.5	0	0	0	.5	.5	.5	0	0						69.5
		70.5	71				71.5	72	72.5								
113	PENALTY																
	MANEUVER SCORE																
	PENALTY																
	MANEUVER SCORE																
	PENALTY																
	MANEUVER SCORE																

Judge's Signature: _____

AQHA

VRH RANCH REINING

Date:	3-16-24
Show:	
Class:	W/T
Judge:	Wiese

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		C L	change	C R	change	Stop	3/4 L	3/4 R	Stop Back				
110						2					2	68 2 66	3
		70.5		71		70.5	69.5	68.5	68				
111									2		2	69.5 2 67.5	2
		70.5		71		70			69.5				
112									2		2	72 4 68	1
		70.5		70		70.5	70						
113													

Judge's Signature: _____

AQHA *W/T*

VRH RANCH TRAIL

Date:	3-16-24
Show:	
Class:	W/T
Judge:	Wiese

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

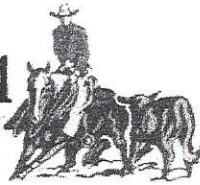
For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

WO Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	Side PL	W Bridge	XT into Box	Back Out	W Stump over Log	XT	Gate	4 to Log	Drag	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
110	PENALTY	OP				OP	111	33	5	110			16	68	20P
	MANEUVER SCORE	-1	0	0.5	-0.5	0	0.5	-1	0	-0.5				52	3
		69		69.5	69		69.5	68.5		68					
111	PENALTY	1				OP		5	1				8	69.5	OP
	MANEUVER SCORE	0	0	0.5	0.5	0	0	-0.5	-0.5	-0.5				8	2
		70.5		71			70.5	70		69.5					
112	PENALTY	111				111			3				9	73.5	!
	MANEUVER SCORE	-0.5	0	0.5	0.5	0.5	0.5	0.5	1	0.5				9	
		69.5		70	70.5	71	71.5	72	73	73.5					
113	PENALTY														
	MANEUVER SCORE														
114	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														
	PENALTY														
	MANEUVER SCORE														

Judge's Signature: _____



RANCH COW WORK
Walk Trot

Show

Judge

50 seconds when the gate closes behind the cow.
No warning, must work to the buzzer

Date

1 POINT PENALTY

- A. Loss of working advantage
- P. Working out of position
- S. Slipping Rein

3 POINT PENALTY

- K. Knock down cow w/out working advantage

5 POINT PENALTY

- B. Hitting or spurring in front of the cinch
- C. Any blatant disobedience
- E. Use of either hand to instill fear or praise

MAJOR PENALTY - "OP":

Cannot place above others who complete pattern correctly

- A. Turn Tail
- E. Repeated blatant disobedience
- J. Schooling before cow work begins
- K. Schooling between cows, if new cow awarded
- G. Illegal or failed equipment

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leave area before pattern complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

COW WORK SCORING GUIDELINES

75 & higher - Total control, excellent form & position on cow, high degree of difficulty, excellent eye appeal.
73-74 - Good form & position on cow, good control of cow, high degree of difficulty with good eye appeal
71-72 - A credit earning run with correct form and position, better than average control of cow with some degree of difficulty and eye appeal.
70 - Control, correct form, average degree of difficulty.
68-69 - Slight loss of form or position on cow. Average degree of difficulty and eye appeal. good work with a major penalty (3 or 5) or average work with 1 point penalties.
66-67 - Trouble controlling cow and/or rider/horse is out of position. Loss of eye appeal.
65 & below - Incurs major penalties, loss of control and position. Total lack of credit.

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

RUN CONTENT

W/O	Back #	RUN CONTENT								Penalty Total	Score	OP			
		Drive	Rate	Stop	Turn	Position and Control	Courage Cow Sense	Degree of Difficulty	Eye Appeal						
		Tie Breaker →										1st			
	110	Penalty	1										1	67.5	
		Content	-0.5	-0.5	-1	0	0	0	-0.5	0				66.5	
			69.5	69	68				67.5						
	111	Penalty	1			1							3	67	
		Content	0	-1	-0.5	0	-1	0	0	-0.5				64	
			69	68.5	67.5				67						
		Penalty													
		Content													
		Penalty													
		Content													
		Penalty													
		Content													
		Penalty													
		Content													

Judges Signature: