

WSVRHA
Western States Versatility
Ranch Horse Association



Rail
RANCH RIDING
Division Open

Show Open HSC
Judge Taylor
Date 4-6-24

1 POINT PENALTY

- A. Too slow at any gait per maneuver
- G. Incorrect or break of gait for two strides or LESS
- B. Over bridled per maneuver
- F. Out of frame per maneuver
- M. Gapping mouth

3 POINT PENALTY

- B. Break of gait at lope
- G. Incorrect or break of Gait at walk or jog for MORE than (2) strides
- L. Wrong Lead or Out of lead
- R. Draped Reins

5 POINT PENALTY

- B. Spurring or hitting in front of the cinch at any time
- D. Blatant disobedience
- F. Instill fear or praise
- R. First or Second refusal cumulative. (balk or evade)
- H. Use of 2 hands (except in snaffle bit or hackamore) per maneuver
- M. More than one Finger between split reins or any fingers between romal reins per maneuver

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- A. Missed Pattern
- D. Repeated Disobedience (Balk or evade), will be asked to move on
- H. Leaving Arena before pattern is complete

DQ (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse rider

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

70 Points +/- Maneuver Total less Penalty Points = Total Score

Judges Score (Content): +1 1/2 Excellent, +1 Very Good, -1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #	RUN CONTENT										Penalty Total	Score	OP
		1	2	3	4	5	6	7	8	9	10			
		W	XW	+	X+	L	W	+	L	XL	St+32 Back			
		Tie Breaker →										1st		
	125	Penalty											75	1
		Content	0	0	+1/2	+1	+1	0	+1	+1/2	+1/2	+1/2		
					70.5	71.5	72.5		73.5	74	74.5	75		
	126	Penalty											73.5	3
		Content	0	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2		
					70.5	71	71.5		72	72.5	73	73.5		
	113	Penalty											74.5	2
		Content	0	0	+1	+1	+1/2	0	+1/2	+1/2	+1/2	+1/2		
					71	72	72.5		73	73.5	74	74.5		
		Penalty												
		Content												
		Penalty												
		Content												
		Penalty												
		Content												
		Penalty												
		Content												

Judges Signature: _____

AQHA

VRH & RHC RANCH RIDING

Date:	4-6-24
Show:	HSC
Class:	Open
Judge:	Taylor

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

TB Lead Change (6)

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #		TIE-BREAKER													Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern				
MANEUVER DESCRIPTION		X	T	L	R	X	L	Collect	Lead	LL	X	W	P	R					R	P	L	Back
125																				0	80.5	1
	PENALTY																					
	MANEUVER SCORE	+1	+1/2	+1	+1	+1/2	+1	+1/2	+1/2	+1/2	+1	+1	+1	+1	+1	+1	+1	+1	TB	80.5		
		71	71.5	72.5	73.5	74	75				76	76.5						80.5				
126																				0	76	3
	PENALTY																					
	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1	+1/2	+1/2	+1/2	0	+1/2	+1/2								
		71		72					73.5		75							76				
113																				1	81.5	2
	PENALTY																			TB	81.5	
	MANEUVER SCORE	+1	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1						80.5		
		71				73	74				75	76			79	80.5	81.5					

Judge's Signature: _____

AQHA

VRH RANCH REINING

Date:	4-6-24
Show:	HSC
Class:	Open
Judge:	Taylor

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
TIE-BREAKER		CC	B	Change	Lo	R	Change	3 1/2 L	Stop	3 1/2 R	Back					
MANEUVER DESCRIPTION		CC	B	Change	Lo	R	Change	3 1/2 L	Stop	3 1/2 R	Back					
124																
	PENALTY															
	MANEUVER SCORE															
125		2	2	2									7	71		
	PENALTY	2	2	2												
	MANEUVER SCORE	.5	-1.5	-1	.5	.5	.5	.5	.5	.5	.5	.5		64		
		70.5	69	68	68.5	69	69.5	70	70.5	71						
126														71		
	PENALTY															
	MANEUVER SCORE	.5	.5	0	.5	0	.5	.5	0	.5	.5	.5				
		70.5	71		71.5	71	70.5	70.5	71							
	PENALTY															
	MANEUVER SCORE															
	PENALTY															
	MANEUVER SCORE															
	PENALTY															
	MANEUVER SCORE															

Judge's Signature: _____

AQHA

VRH RANCH TRAIL

Date:	4-6-24
Show:	HSC
Class:	Open
Judge:	Harrington

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #

TIE-BREAKER	MANEUVER DESCRIPTION	PENALTY	MANEUVER SCORE	Back	Gate	LR	Tenage	Side	W	T	Prag	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
				Sinker	4 Gate	RT+Push	Logs	XW	Pass R	Bridge	Waver				
✓	125						3						-5	72.5	
			.5	0	0	0	.5	0	0	.5	.5	.5		69.5	2
			10.5				71			71.5	72	72.5			
✓	126												0	76	1
			1	0	.5	0	.5	1	.5	.5	1	1		76	
			71		71.5		72	73	73.5	74	75	76			
✓	113						1153						-10	75	
			1	.5	1	-1	.5	1	.5	1	1	-.5	+5	65	OP 3
			71	71.5	72.5	71.5	72	73	73.5	74.5	75.5	75			

Judge's Signature: _____

AQHA

VRH LTD COW WORK

Date:	4-6-24
Show:	HSC
Class:	Open
Judge:	Taylor

- 1 point**
- A - Loss of working advantage
 - D - Failure to drive cow past middle marker on second drive before time expires
 - P - Working out of position
 - S - Slipping rein
 - V - Over-bridled (per maneuver)
 - W - Out of frame (per maneuver)
 - E - Driving cow down the opposite fence (changing sides)
- 3 points**
- K - Knocking down the cow without having a working advantage
 - L - Losing a cow while boxing
- 5 points**
- B - Spurring in front of cinch
 - C - Blatant disobedience
 - E - Use of either hand to instill fear/praise

- Off Pattern (OP)** - to be placed below horses performing all maneuvers
- A - Turning tail
 - B - Use of two hands (except in snaffle bit or hackamore)
 - C - More than one finger between split reins or any fingers between romal reins
 - E - Repeated blatant disobedience
 - J - Schooling after entering the arena prior to calling for cow
 - K - Schooling horse between cows, if new cow is awarded
 - L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
 - N - Failure to attempt any part of the class
- Disqualified - 0 Score**
- A - Abuse
 - B - Lameness
 - D - Disrespect or misconduct
 - G - Illegal equipment
 - F - Fall of horse/rider
 - N - Improper western attire
 - H - Leaving arena before run is complete

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MANEUVER SCORES										PENALTIES		Penalty Total	Score	Off Pattern
WO	Entry #	Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent								3 POINT	5 POINT			
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage					
	TIE-BREAKER													
	124	PENALTY												
		MANEUVER SCORE												
✓	125	PENALTY	11	111									-5	67.5
		MANEUVER SCORE	25	25	-1.5	-1.5	-1.5	.5	.5	0				62.5
			70.5	71	64.5	68	66.5	67	67.5					
✓	126	PENALTY	1		1								-3	66.5
		MANEUVER SCORE	25	25	-1	-1	-2.5	0	0	0				63.5
			64.5	69	68	67	66.5							
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: _____