

Zootown 406 Tournament Rules

1. MHSA rules will be used unless otherwise noted below.
2. No player may be added to the roster after the team has played their first game in the tournament.
3. Each team member is required to have uniforms/shirts with visible and unique numbers on them.
4. Women-sized basketballs (28.5") will be used in the 6th-grade boys & girls divisions. A men-sized ball (29.5") will be used in the 7th & 8th boys divisions.
5. Game ball not provided. Officials and coaches will agree on a game ball before each game.
6. 1 Parent from each team may be asked to run the scoreboard and book.
7. Game time is forfeit time. You must start a game with 5 players.
8. Maximum of three coaches per team on the bench. Only the ONE head coach may stand, ask questions of the referee, or instruct players on the court.
9. Teams are allowed 5 timeouts per game: (2) 30-second timeouts and (3) 60-second timeouts. In overtime, each team will be allowed one (1) 60-second timeout. Unused timeouts from regulation are lost.
10. Games will consist of (4) 8-minute quarters.
11. Clocks are running and will stop in the last minute of the 1st, 2nd, and 3rd quarters and the last 2 minutes of the fourth quarter for violations, and free throws (if the score is within 15 points). The clock will also stop for the following:
 1. Time-outs
 2. Player injury
 3. Referee's judgment
 4. Technical fouls
12. Games will start at designated times. Warm-up time will be at least five (5) minutes. Halftime will be three (3) minutes.
13. Pressing is allowed unless there is a 15-point differential.
14. Substitutions on dead balls only.
15. The first overtime consists of a 4-minute period. 2nd overtime in pool play is sudden death. In bracket play, it will be 2 minutes.
16. Players are allowed five fouls.
17. No trainer will be available. No locker rooms will be available.
18. Standings will be based on the following tiebreaker rules:
 1. Record
 2. Head to Head
 3. Point Differential
 4. Points allowed
19. Any individual acting in a manner that does not promote a safe environment for our children, families, staff, and fans will be asked to leave. This includes actions and/or accumulation of technical fouls from players, coaches, and parents. Please report unsportsmanlike conduct to tournament staff.
20. Any coach or player receiving 2 technical fouls in a game must leave for the remainder of the tournament.

Reminder, this is about the kids!! We want a competitive, inclusive, and most importantly fun tournament!!