

Winfield WV

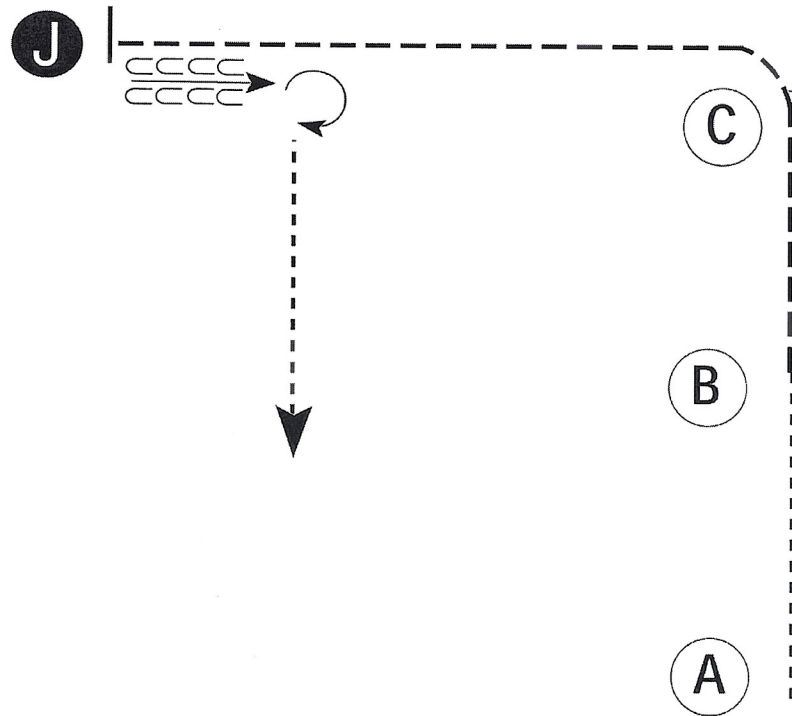
Showmanship (All Level 1) **ROOKIE**

Show Date:

+ SMALL-FRY

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Be ready at A.

1. Walk to B.
2. Trot to and around C to judge.
3. Stop and set up for inspection.
4. When dismissed back approximately one horse length.
5. Perform a 270 degree turn and walk straight away.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Back	←
Marker	⊙ B
Judge	● J

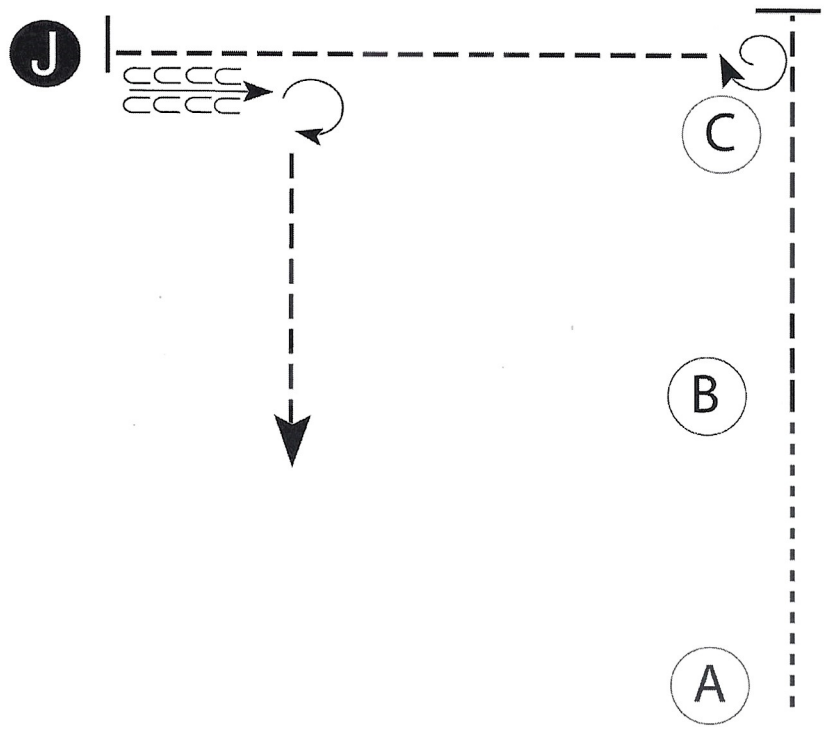
Winfield WV

Showmanship (Youth/Ama/Select)

Show Date:

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Be ready at A.

1. Walk to B.
2. Trot until past C.
3. Perform a 270 degree turn.
4. Trot to the judge, stop and set up for inspection.
5. When dismissed back approximately one horse length.
6. Perform a 270 degree turn and trot straight away.

Follow the instructions of your ring steward.

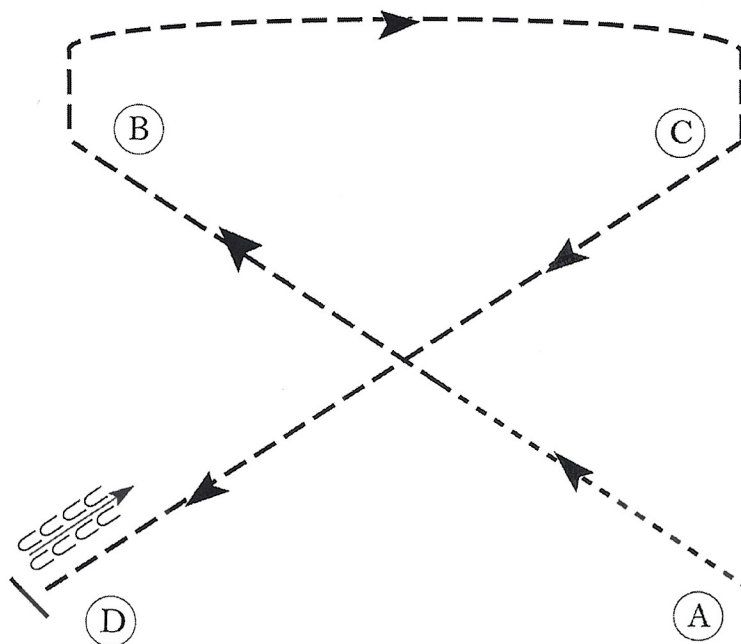
Walk	-----
Trot	- - - - -
Back	← 
Marker	⊙ B
Judge	● J

Pattern Provided by:

Winfield WV

Hunt Seat Equitation (All Walk Trot)

Show Date:



Be ready at A.

1. Walk 1/2 way to B.
2. Posting trot on the left diagonal to B.
3. Sitting trot to C.
4. Posting trot on the right diagonal to D.
5. Halt at D and back approximately one horse length.

Exit at a sitting trot.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	— / —
Back	← ← ← ← ←
Marker	(B)
Sidepass	← - - - - ←
Hand Gallop	— — — — —

Pattern Provided by:

[HSE/WT-24]

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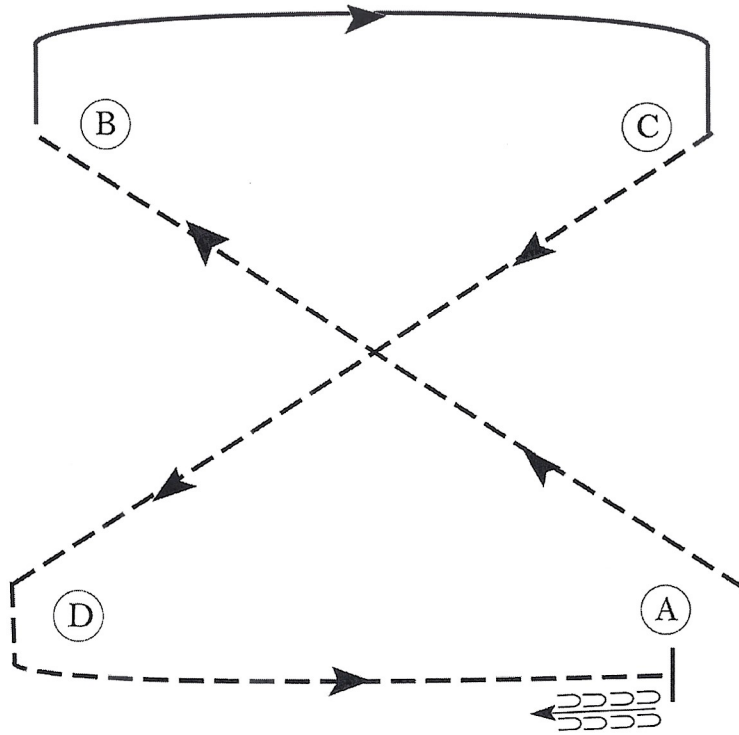
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Winfield WV

Hunt Seat Equitation (Level 1 Hunt Seat Eq)

Show Date:

† ROOKIE



Be ready at A.

1. Posting trot on the left diagonal to B.
2. Canter on the right lead to and around C.
3. Posting trot on the right diagonal to D.
4. Sitting trot to A.
5. Halt at A and back approximately one horse length.

Exit at a sitting trot.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	— / —
Back	← ← ← ← ← ← ← ← ← ←
Marker	(B)
Sidepass	← ←
Hand Gallop	— — — — —

[HSE/1-24]

Pattern Provided by:

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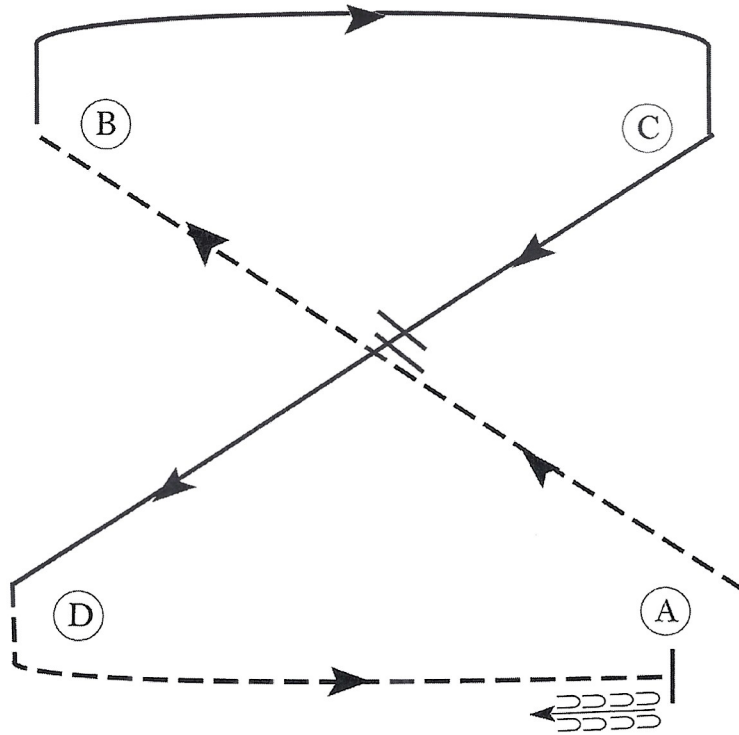
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Winfield WV

Hunt Seat Equitation (Youth/Amateur/Select Hunt Seat Eq)

Show Date:



Be ready at A.

1. Posting trot on the left diagonal to B.
2. Canter on the right lead to and around C and 1/2 way to D.
3. Change leads and canter to D.
4. Posting trot on the right diagonal to A.
5. Halt at A and back approximately one horse length.

Exit at a sitting trot.

Walk	-----
Trot	- - - - -
Extended Trot	-----
Canter	=====
Leg Yield	
Lead Change	— / —
Back	←←←←←
Marker	Ⓚ
Sidepass	←←←←←
Hand Gallop	-----

[HSE/2-24]

Pattern Provided by:

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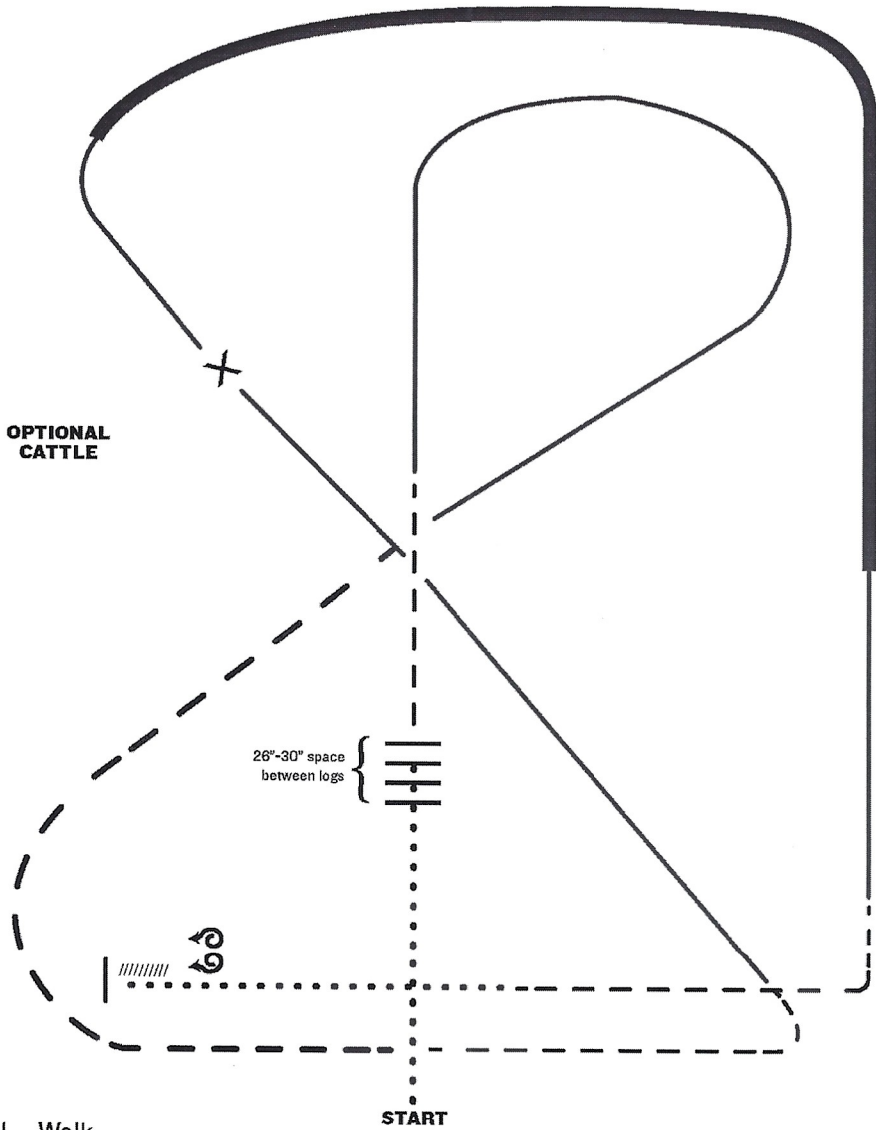
Winfield WV

Ranch Riding

Show Date:

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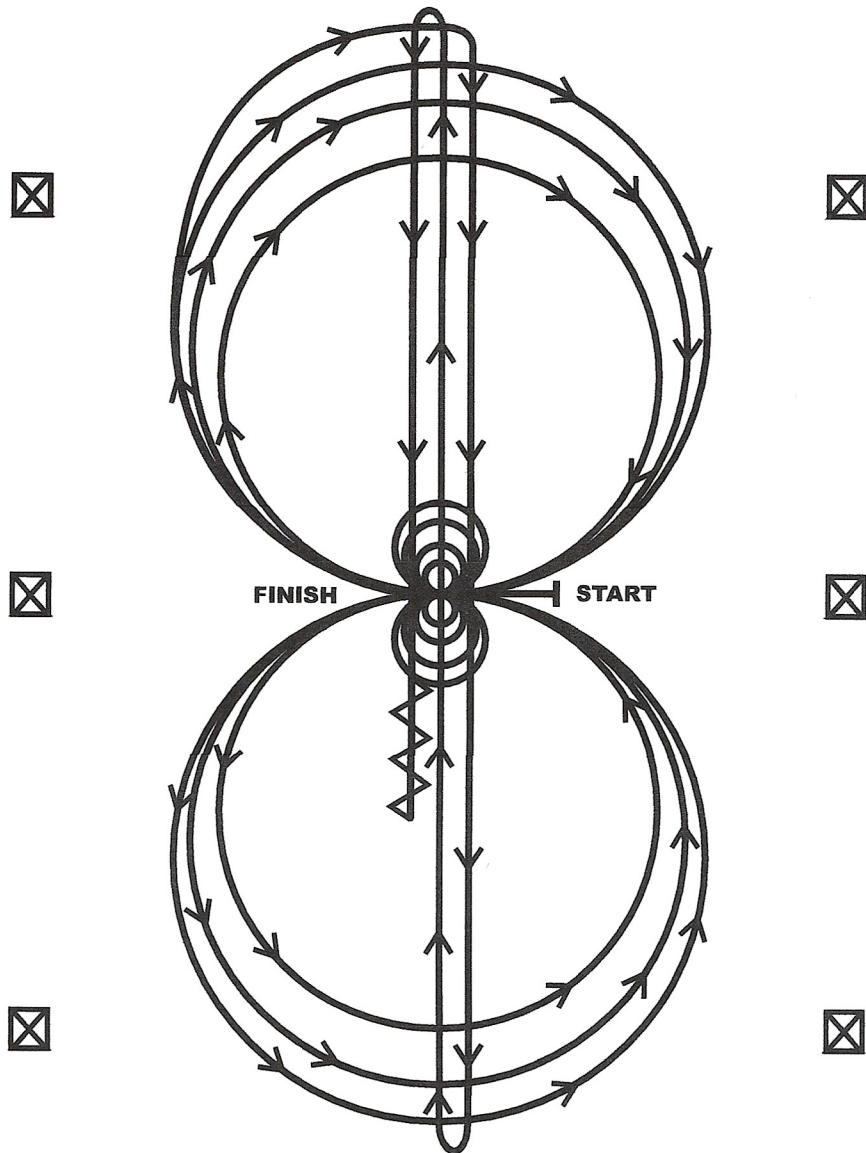
1. Walk
2. Walk over logs
3. Trot
4. Lope right lead
5. Extended trot
6. Trot
7. Lope left lead
8. Change leads (simple or flying)
9. Right lead, extended lope
10. Collect Lope
11. Trot
12. Walk
13. Stop and back
14. 360 degree turn each direction (either direction 1st) (L-R or R-L)

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

Pattern Provided by:

[RR/AQHA-5]

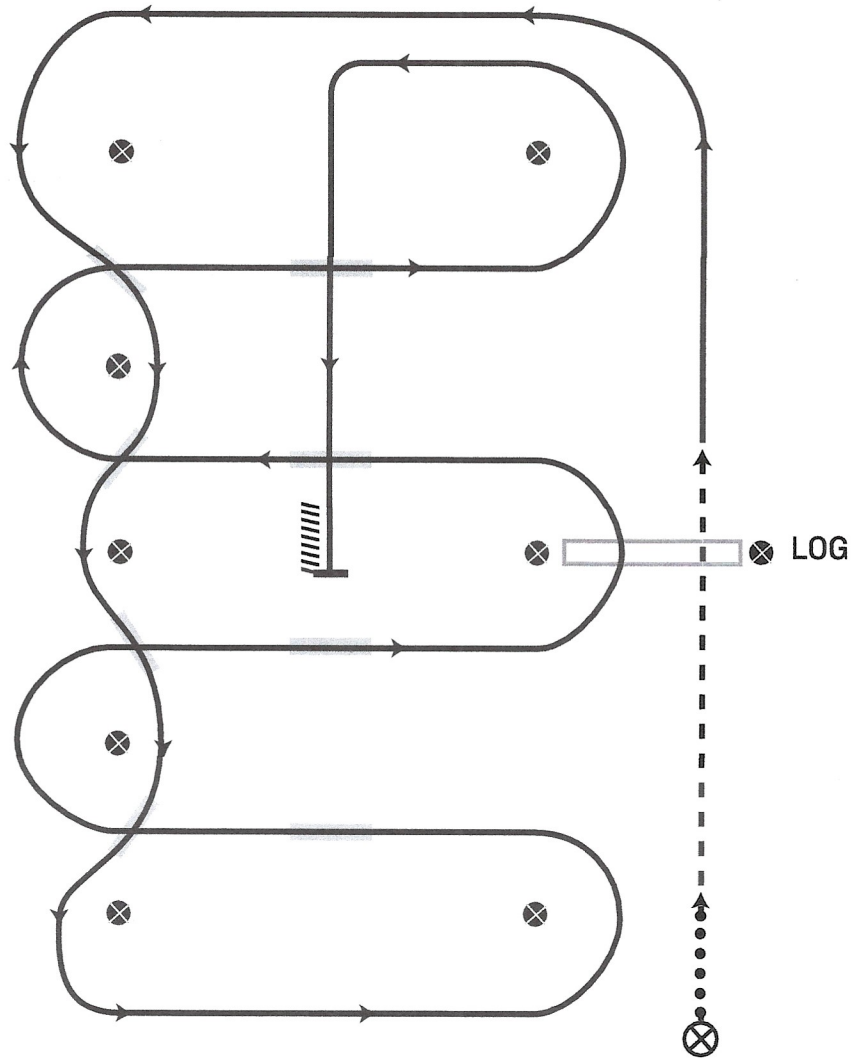
REINING PATTERN 2



Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the right lead, complete three circles to the right: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
2. Complete three circles to the left: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
3. Continue around previous circle to the right. At the top of the circle, run down the middle to the far end of the arena past the end marker and do a right rollback—no hesitation.
4. Run up the middle to the opposite end of the arena past the end marker and do a left rollback—no hesitation.
5. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
6. Complete four spins to the right. Hesitate.
7. Complete four spins to the left. Hesitate to demonstrate the completion of the pattern.

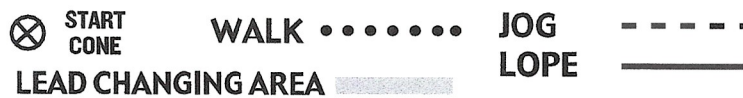
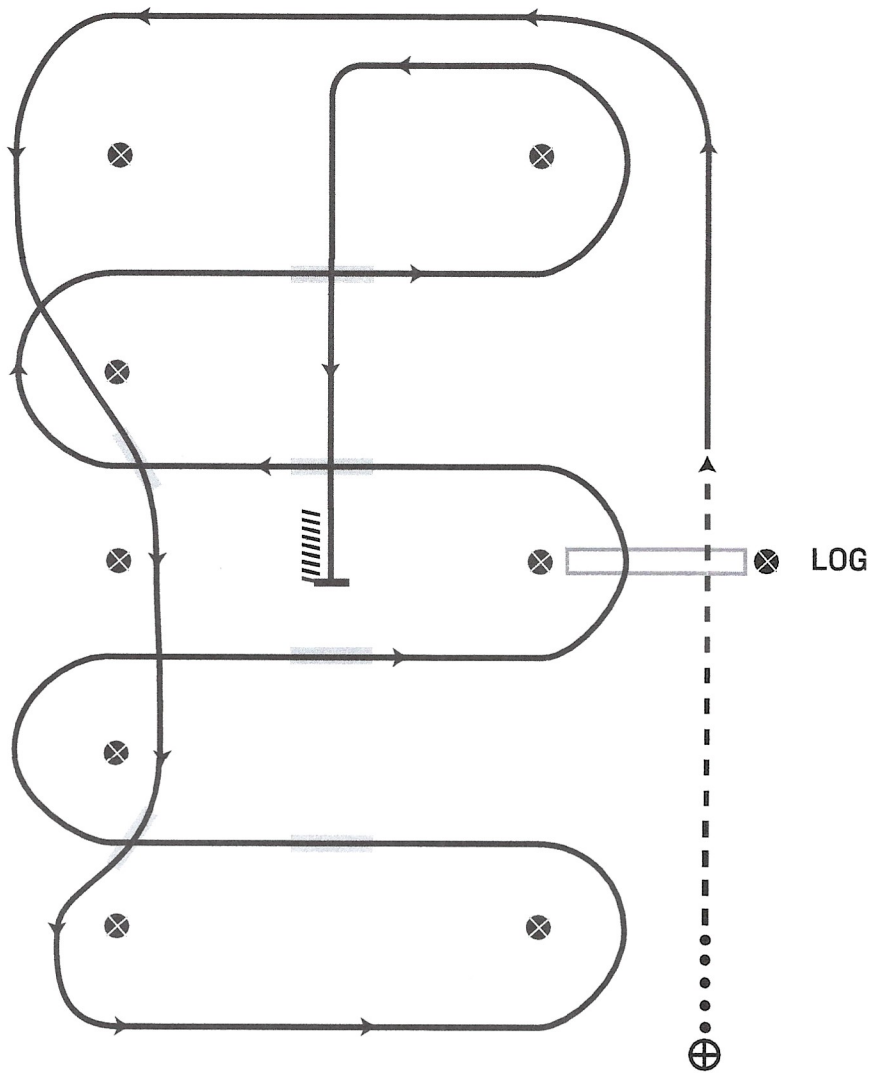
WESTERN RIDING PATTERN 1



⊗ START CONE WALK JOG - - - - -
 LEAD CHANGING AREA [shaded] LOPE _____

1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log.
2. Transition to left lead & lope around end
3. First line change
4. Second line change
5. Third line change
6. Fourth line change lope around the end of arena
7. First crossing change
8. Second crossing change
9. Lope over log
10. Third crossing change
11. Fourth crossing change
12. Lope up the center, stop & back

LEVEL I WESTERN RIDING PATTERN I

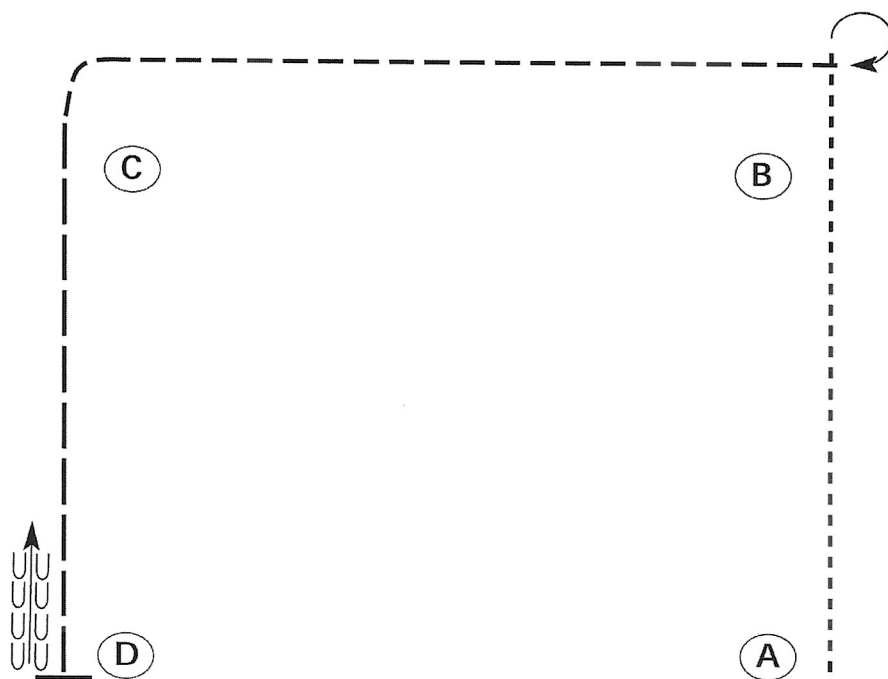


1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log.
2. Transition to left lead & lope around end
3. First line change
4. Second line change lope around the end of arena
5. First crossing change
6. Second crossing change
7. Lope over log
8. Third crossing change
9. Fourth crossing change
10. Lope up the center, stop & back

Winfield WV

Western Horsemanship (All Walk Trot)

Show Date:



Be ready at A.

1. Walk from A to B.
2. Stop past B and execute a 270 degree turn to the right.
3. Jog from B around C.
4. Extend the jog from C to D.
5. Stop at D and back one horse length.

Please exit at a jog.

Walk
Jog	-----
Extended Jog	-----
Lope	—————
Leg Yield	
Lead Change	—/—
Back	← C C C C C
Marker	ⓑ
Sidepass	←-----→

[WH/WT-23]

Pattern Provided by:

W W W . H o r s e S h o w P a t t e r n s . c o m

W W W . H o r s e S h o w P a t t e r n s . c o m

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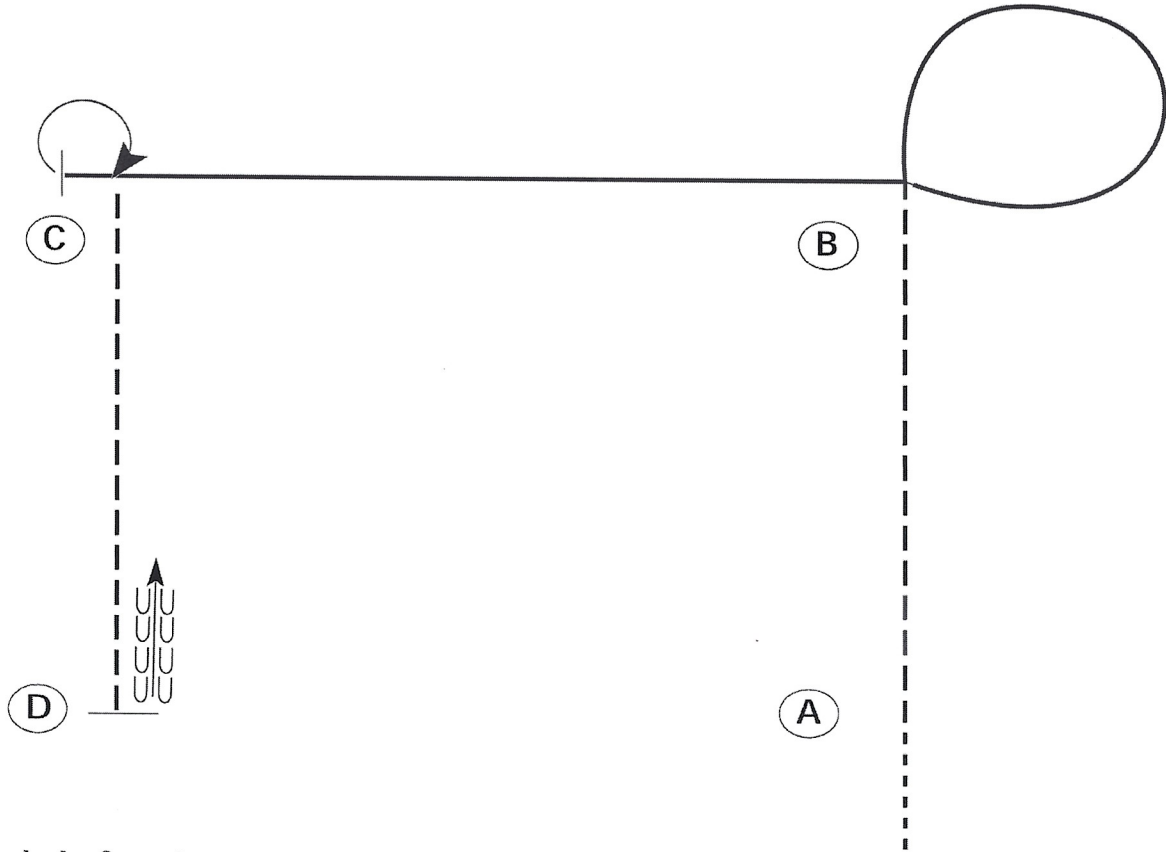
Western Horsemanship (All Level 1)

Show Date:

♣ ROOKIE

W W W . H O R S E S H O W P A T T E R N S . C O M

W W W . H O R S E S H O W P A T T E R N S . C O M



Be ready before A.

1. Walk to A.
2. Jog to B.
3. Lope on the right lead in a circle to the right.
4. Continue to lope on the right lead to C.
5. Stop at C.
6. Turn 270 degrees to the right.
7. Jog to D.
8. Stop at D and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	— — — —
Lope	—————
Leg Yield	
Lead Change	↙ ↘
Back	← ← ← ← ←
Marker	⊙ B
Sidepass	← ← ← ← ←

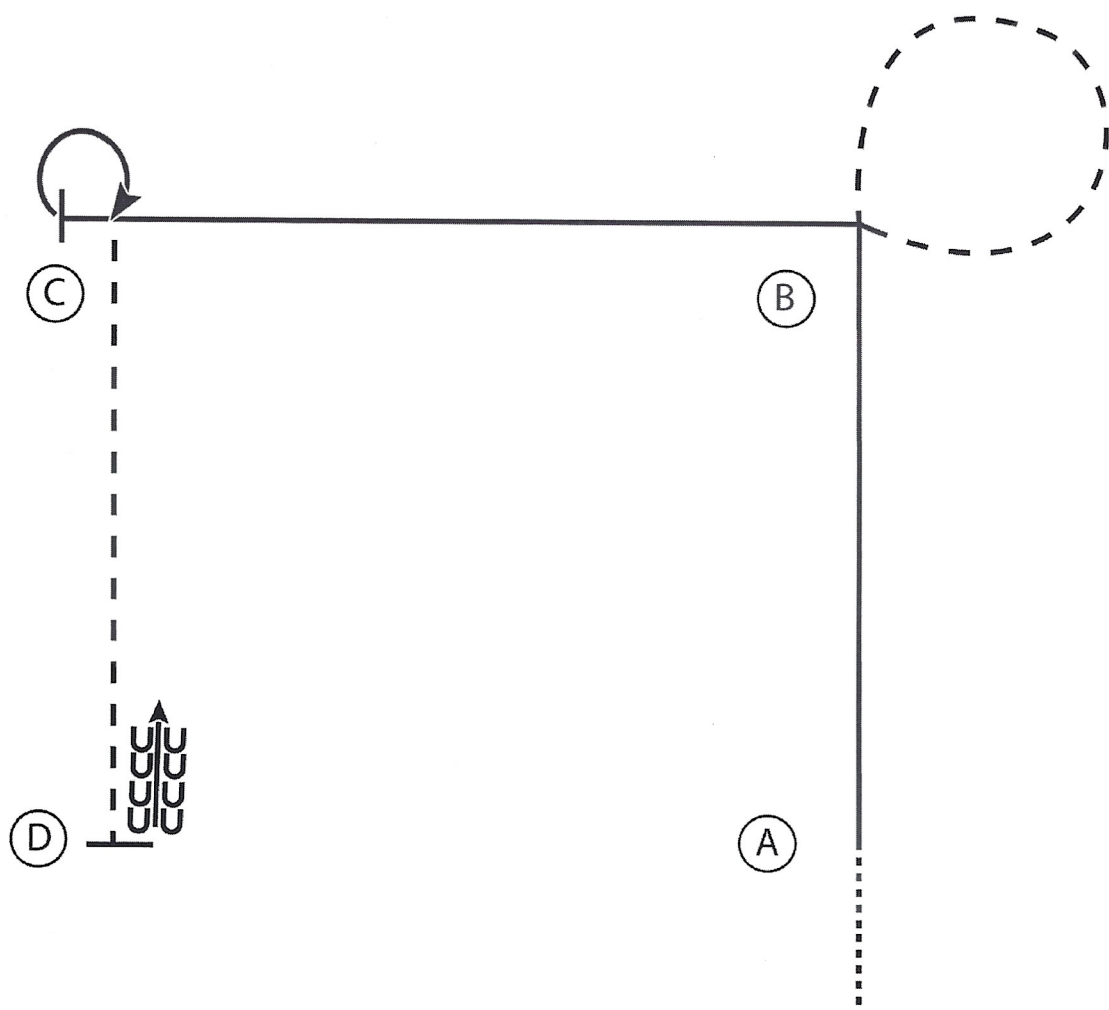
Winfield WV

Western Horsemanship (Youth/Ama/Select)

Show Date:

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1. Walk to A
2. Lope on the right lead to B
3. At B extend the jog in a circle to the right
4. At B lope on the left lead to C
5. At C stop and perform a 270 degree turn to the right
6. Jog to D
7. At D stop and back 4 steps

Walk
Jog	-----
Extended Jog	-----
Lope	—————
Leg Yield	
Lead Change	↘
Back	←←←←
Marker	(B)
Sidepass	←-----→

Pattern Provided by:

[WH/2-50]