

Guided Inquiry Unit: Time Machine (History)

Value: Responsibility

To provide a safe, innovative and engaging setting which inspires students to achieve personal growth and feel empowered to make a positive impact in the world around them

Opportunities for Innovation	Agency (empowered)	Community connections
Create your own challenge Student voice on warm up/cool down Applying game strategies & tactics Risk taking opportunities Personal goal setting	Collaboration on deciding rules/task Self & Peer Assessment Shared roles and responsibilities in whole class games Student Voice with clinics Focus on all abilities Choosing teams - facilitating games	Year % Summer Gala Day Whole School Cross Country District Cross Country Colour Fun Run Year 3/4 Winter Gala Day Year 5/6 Winter Gala Day Running Club Sporting School Funding Parent Helpers

Week	Foundation	Year 1/2	Year 3/4	Year 5/6
1	Cross Country Practise - Balance and Coordination	Cross Country Practise - <u>Minor Games Unit</u> - Invasion Games	Cross Country Practise - Kicking / Catching Skills	Summer Sports Gala
2	Cross Country Practise - Balance and Coordination	Cross Country Practise - <u>Minor Games Unit</u> - Invasion Games	Cross Country Practise - Kicking / Catching Skills	Cross Country Practise - Kicking / Catching Skills
3	Cross Country Practise - Gymnastics - PMP	Cross Country Practise - Gymnastics - PMP	Cross Country Practise - Kicking / Catching Skills	Cross Country Practise - Kicking / Catching Skills
4	Gymnastics - PMP	Gymnastics - PMP	<u>Gymnastics</u>	<u>Gymnastics</u>
5	Dance and Movement	Dance and Movement	<u>Winter Sports Practise - Rotations</u>	<u>Winter Sports Practise - Rotations</u>

6	Dance and Movement	Dance and Movement	<u>Winter Sports Practise - Rotations</u>	<u>Winter Sports Practise - Rotations</u>
7	Kicking - Rotations	Kicking - Rotations	Winter Sports Practise - Preferences	Winter Sports Practise - Preferences
8	Kicking - Rotations	Kicking - Rotations	Winter Sports Practise - Preferences	Winter Sports Practise - Preferences
9	Kicking - Games	Kicking - Games	Athletics Practise - Rotations	Athletics Practise - Rotations
10	Create a game	Create a game	Athletics Practise - Rotations	Athletics Practise - Rotations
11	Create a game	Create a game	Athletics Practise - Rotations	Athletics Practise - Rotations

Year 3 - 6 Friday Sport	<u>Year 3/4</u> - Netball, TBall, Soccer, AFL 9s, First Nations Activities
	<u>Year 5/6</u> - Netball, Softball, Soccer, AFL 18, First Nations activities