

# **RULES**

## **Assumes WPIAL Rules with the following exceptions:**

1. Press: 4th grade - NO PRESS, 5th grade - may press last two minutes of the half and during overtime
2. Foul Shots: 4th grade – first hash from free throw line, shooter may cross line, if shooter touches the ball first it is a dead ball. 5th & 6th grade - shooter may cross free throw line, if shooter touches the ball first it is a dead ball
3. Timeouts: 1 full and 2-30 sec per team for regulation; 1-30 second per team in overtime; no carry over
4. Quarter length: 8 minute running clock, stopping only for timeouts, last 2 minutes of regulation and last minute of overtime; 2 minutes between quarters; 4 minute halftime; 4 minute overtime running clock
5. Teams will NOT have the option to warm up if start time is late.
6. 28.5 ball
7. Roster and waivers must be submitted prior to play.