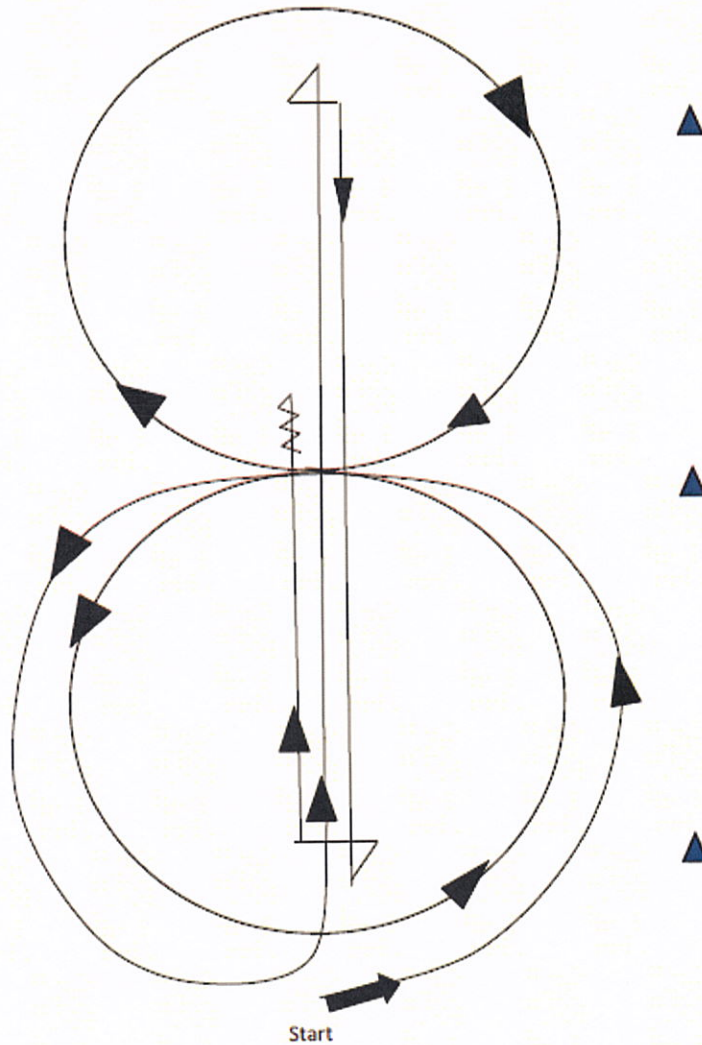




# NHSRA Pattern 1



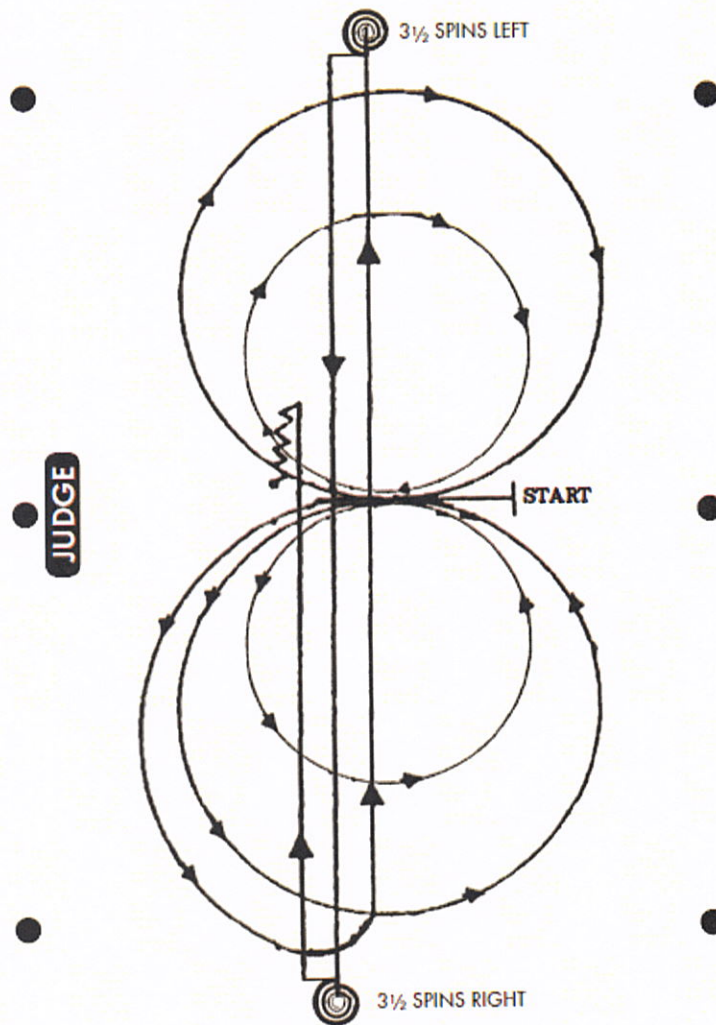
1. Enter the gate on the left lead, loping in. Lope one circle left.
2. Change leads (Simple or flying)
3. Lope one circle right
4. Change leads (simple or flying)
5. Continue on the left lead around the end, continue up the middle of the arena past the end marker. Stop.
6. One and a half spins left.
7. Continue down the middle of the arena, past the end marker. Stop
8. One and a half spins right.
9. Continue down the middle of the arena past the center marker. Stop. Back at least 10 feet.

*Modifications to official pattern(s) must be posted one hour prior to the start of the reined cow horse event.*



# NHSRA Pattern 2

NRCHA Pattern 11



Trot to center of arena, stop. Start pattern facing towards judge.

1. Beginning on the left lead complete 2 circles to the left, the first circle large and fast, and the second circle small and slow. Change leads at the center of the arena.
2. Complete 2 circles to the right, the first large and fast, the second small and slow. Change leads at the center of the arena.
3. Continue around end of arena without breaking gait or changing leads, run down center of the arena past the end marked, execute a square sliding stop.
4. Complete  $3\frac{1}{2}$  spins to the left.
5. Run down center of arena past end marker, execute a square sliding stop.
6. Complete  $3\frac{1}{2}$  spins to the right.
7. Run down center of arena past center marker, execute a square sliding stop. Back at least 10 feet. Hesitate to complete pattern.

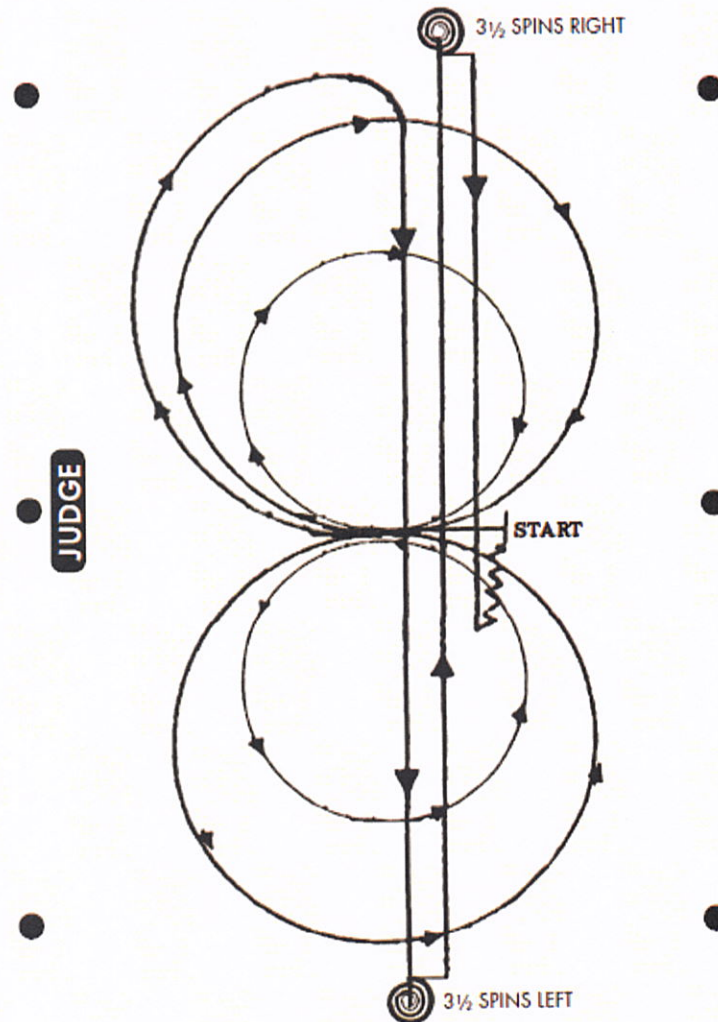
\*This pattern may be used as a lope in pattern\*

*Modifications to official pattern(s) must be posted one hour prior to the start of the reined cow horse event.*



# NHSRA Pattern 3

NRCHA Pattern 12



Trot to center of arena, stop. Start pattern facing towards judge.

1. Beginning on the right lead complete 2 circles to the right, the first circle large and fast, and the second circle small and slow. Change leads at the center of the arena.
2. Complete 2 circles to the left, the first circle large and fast, and the second circle small and slow. Change leads at the center of the arena
3. Continue around end of arena without breaking gait or changing leads, run down center of the arena past the end marker, execute a square sliding stop.
4. Complete  $3\frac{1}{2}$  spins to the left.
5. Run down center of arena past end marker, execute a square sliding stop.
6. Complete  $3\frac{1}{2}$  spins to the right.
7. Run down center of arena past center marker, execute a square sliding stop. Back at least 10 feet. Hesitate to complete pattern.

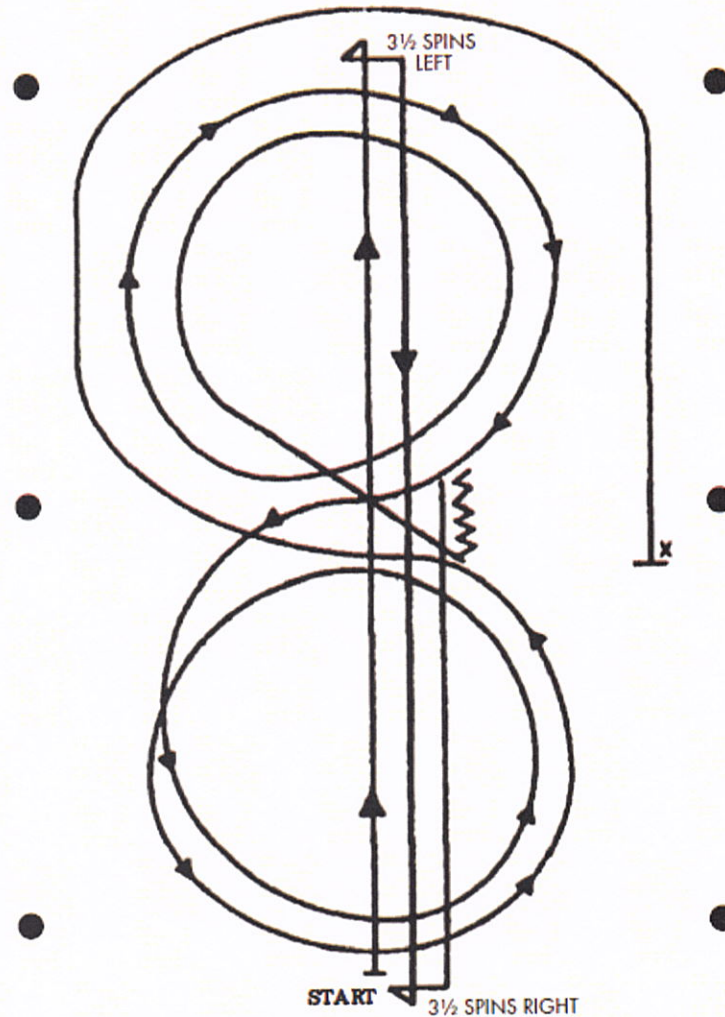
\*This pattern may be used as a lope in pattern.\*

*Modifications to official pattern(s) must be posted one hour prior to the start of the reined cow horse event.*



# NHSRA Pattern 4

NRCHA Pattern 4



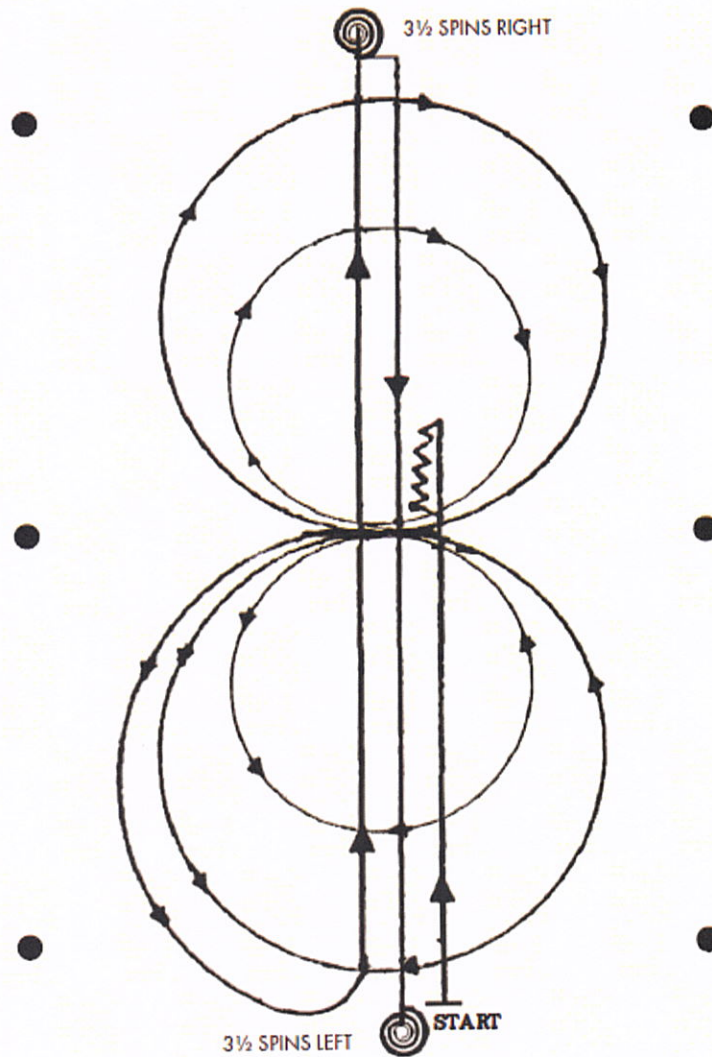
1. Start at end of arena.
2. Run up center of arena past the end marker and come to a sliding stop. Complete  $3\frac{1}{2}$  spins to the left.
3. Run to other end of arena past the end marker and stop. Complete  $3\frac{1}{2}$  spins to the right.
4. Run past the center marker and stop.
5. Back at least 10 feet in a straight line.
6. Complete a  $\frac{1}{4}$  turn to the left, hesitate. Beginning on the right lead, complete 2 circles to the right, the first one small and slow, and the second large and fast. Change leads at the center of the arena.
7. Complete one small, slow circle and one large, fast circle. Change leads to the right.
8. Run around end of arena to the other side, past center marker, at least 20 feet from fence and come to sliding stop. Hesitate to complete pattern.

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# NHSRA Pattern 5

## NRCHA Pattern 5



This pattern works best when the exhibitor and cattle enter from the same end of arena.

1. Start at end of arena. Run past center marker, stop, and back at least 10 feet.
2.  $\frac{1}{4}$  turn to left. Complete 2 circles to left. The first circle large and fast, the second circle small and slow Change leads at the center of the arena.
3. Complete 2 circles to the right. The first circle small and slow, the second circle large and fast Change leads at the center of the arena.
4. Continue around end of arena without breaking gait or changing leads, run down center of arena past end marker, execute a square sliding stop.
5. Complete  $3\frac{1}{2}$  spins to the right.
6. Rundown center of arena past end marker, execute a square sliding stop.
7. Complete  $3\frac{1}{2}$  spins to the left. Hesitate to complete pattern.

*Modifications to official pattern(s) must be posted one hour prior to the start of the reined cow horse event.*