



## Skill Assessment for 5.0 Players

Name: \_\_\_\_\_ Self-Rating: \_\_\_\_\_ Date: \_\_\_\_\_  
 Email: \_\_\_\_\_ Cell Phone: \_\_\_\_\_ #Games Observed: \_\_\_\_\_

Weather Conditions: \_\_\_\_\_

### To be filled out by the Rating Team:

#### 5.0 Skill Level – should ALSO possess all 4.5 Skills

	0	1	2	3
Has developed a very high level of variety, depth and pace of <b>serve</b>				
<b>Serves</b> with power accuracy and depth and can vary speed and spin of <b>serve</b>				
Has a high level of accuracy and dependable <b>forehand</b> groundstroke using pace and depth to generate opponent's error to set up next shot				
Has a high level of accuracy directing the ball with the <b>backhand</b> , varying depth and pace with control to set up offensive situations				
Has mastered the <b>dink</b> with shot placement and ability to move opponents				
Exhibits patience during rallies with ability to create opportunities to attack using <b>dinks</b>				
Increased ability to change the pace of <b>dinks</b> strategically				
Mastered the 3 <sup>rd</sup> shot choices and strategies. Able to drop and drive ball from both the forehand and backhand side with high level consistency				
Able to intentionally and consistently place the <b>3<sup>rd</sup> shot drop</b>				
Able to block hard <b>volleys</b> directed at them and consistently drop them in NVZ				
Places overheads with ease for winners				
Able to <b>volley</b> shots toward opponent's feet consistently				
Comfortable with swinging <b>volley</b> in both initiating and ability to attack back or neutralize return				
Efficient footwork and effective use of weight transfer for improved quickness on court				
Easily and quickly adjusts style of play and game plan according to the opponent's strengths and weaknesses and court position				
Rarely makes unforced errors				
Has good mobility / quickness / hand-eye coordination				

<b>Server Requirement – 10 out of 10 (100%)</b>		
	YES	NO
Service Good		
Service Foot Fault		

<b>Volley Requirement – 10 out of 10 (100%)</b>		
	YES	NO
Good Forehand		
Good Backhand		
Non-Volley Zone foot faults		

<b>Server Return Requirement – 10 out of 10 (100%)</b>		
	YES	NO
Good Forehand		
Good Backhand		

\*- If a person cannot move quickly enough due to physical restrictions, then the rating will be reduced according to the physical limitations as related to playing the game.

Rater's Sign: \_\_\_\_\_ Actual Skill Level: \_\_\_\_\_ Player's Sign: \_\_\_\_\_

**Ledger:** 0 = Not observed or not able to execute, 1 = attempted but very poorly executed/needs work, 2 = good basic form, but needs work, 3 = solid, consistent performance