

## **MATERIAL GIRL**

### **PHASE II TWO STEP**

**INTRO:**           **6 – 8 FT APART WAIT ; ; STRUT TOGETHER 4 TO CLOSED POS ; ;**

**A:**           **TRAVELING BOX ; ; ; HITCH 6 ; ;  
FORWARD LOCK 2 X ; WALK 2 ; FULL LACE UP ; ; TO BFLY ;**

**B:**           **FACE TO FACE ; BACK TO BACK ;  
QUICK BASKETBALL TURN TO OPEN ; HITCH 4 ;  
FORWARD LOCK FORWARD ; FORWARD LOCK FORWARD ; STRUT 4 TO BFLY ; ;**

**B:**           **FACE TO FACE ; BACK TO BACK ;  
QUICK BASKETBALL TURN TO OPEN ; HITCH 4 ;  
FORWARD LOCK FORWARD ; FORWARD LOCK FORWARD ; STRUT 4 TO BFLY ; ;**

**C:**           **VINE 3 & TOUCH ; WRAP HER UP ; UNWRAP ; CHANGE SIDES TO BFLY ;  
VINE 3 & TOUCH ; WRAP HER UP ; UNWRAP ; CHANGE SIDES TO BFLY ;**

**INTRLUDE:**       **SIDE DRAW CLOSE ; SLOW OPEN VINE 4 TO BFLY ; ;**

**B:**           **FACE TO FACE ; BACK TO BACK ;  
QUICK BASKETBALL TURN TO OP ; HITCH 4 ;  
FORWARD LOCK FORWARD ; FORWARD LOCK FORWARD ; STRUT 4 TO BFLY ; ;**

**B:**           **FACE TO FACE ; BACK TO BACK ;  
QUICK BASKETBALL TURN TO OP ; HITCH 4 ;  
FORWARD LOCK FORWARD ; FORWARD LOCK FORWARD ; STRUT 4 TO BFLY ; ;**

**C:**           **VINE 3 & TCH ; WRAP HER UP ; UNWRAP ; CHANGE SIDES TO BFLY ;  
VINE 3 & TCH ; WRAP HER UP ; UNWRAP ; CHANGE SIDES TO CLOSED POS ;**

**D:**           **LEFT TURNING BOX ; ; ;  
LIMP ; WALK & FACE ; LIMP ;**

**INTRLUDE:**       **SLOW OPEN VINE 8 ; ; ; TO CP ;**

**A:**           **TRAVELING BOX ; ; ; HITCH 6 ; ;  
FORWARD LOCK 2 X ; WALK 2 ; FULL LACE UP ; ; ; TO BFLY ;**

**B:**           **FACE TO FACE ; BACK TO BACK ;  
QUICK BASKETBALL TURN TO OP ; HITCH 4 ;  
FORWARD LOCK FORWARD ; FORWARD LOCK FORWARD ; STRUT 4 TO BFLY ; ;**

**C:**           **VINE 3 & TCH ; WRAP HER UP ; UNWRAP ; CHANGE SIDES TO BFLY ;  
VINE 3 & TCH ; WRAP HER UP ; UNWRAP ; CHANGE SIDES TO CP ;**

**D:**           **LEFT TURNING BOX ; ; ;  
LIMP ; WALOCK & FACE ; LIMP ;**

**A:**           **TRAVELING BOX ; ; ; HITCH 6 ; ; WALK 2 ;  
FORWARD LOCK 2 X ; WALK 2 ; FULL LACE UP ; ; ; TO CLOSED POS ;**

**ENDING:**          **BROKEN BOX ; ; ;  
TWIRL 2 ; WALK 2 ; OPEN VINE 3 & POINT THRU ON 4 ; ;**