Homer Farmers Market 2024 Season Timeline

Jan. 13th	Applications OPEN	Applications available after the Annual Meeting
Mar 15th	Applications DUE	
Apr 1st	BOD & Staff Review of Applications	
Apr 5th	Vendors notified of vending status	Vendors can be provisionally approved if there are issues with their application.
May 1st	All membership and booth fees due	You may lose your vending space if fees are not remitted by this date; if you are having issues paying, let us know as soon as possible and we'll work together towards a solution.
May 6th	BOD & Staff Review of Market Layout	Full season vendors who have not paid their dues will not be assigned a space on the market layout.
May 18th	Market Setup Day	
May 25th	First Saturday Market!	
May 29th	First Wednesday Market!	
June 19th	Kid's Vending Wednesday!	
June 29th	Mid-season BOD check in	There will be no coin return from 3:00-3:30 this week (still available from 9:30-10 before market).
July 17th	Kids Vending Wednesday!	
Aug 24th	Zucchini Fest	
Aug 14th	Kid's Vending Wednesday!	
Aug 24th	Mid-season BOD check in	There will be no coin return from 3:00-3:30 this week (still available from 9:30-10 before market).
Sep 25th	Last Wednesday market of 2024	

Sep 28th	Last official market of 2024!	
Oct 7th	BOD & Staff - End of Season Debrief	Create end of season customer and vendor surveys; review market season successes and failures
Oct 12th	Booth removal deadline (if not vending in October)	For those not vending postseason, all booth materials, structures, etc. must be removed from the site -\$25/week late fee applies and may affect your eligibility to vend in the future
Oct 26th	Last day for post-season vending	All booth materials, structures, etc. must be removed from the site -\$25/week late fee applies and may affect your eligibility to vend in the future
Nov 4th	BOD Mtg –Deep Dive into 2024 Season	Review survey results, amend policy, create plan for 2025 season
Dec 2nd	BOD Mtg –Preparing for 2025!	Set annual meeting date, set fees for 2025, budget, board elections, etc.