

Pink Ball

Each team is given a pink ball. Each player will take turns using the pink ball for the hole. If you lose the pink ball – continue as a regular game. Winners – must return with the pink ball and must have the lowest total gross score for the team.

Bingo game

Everyone will be handed a bingo card and mark their card accordingly. Play regular game.

Winner – must complete a line, horizontal or vertical or diagonal – and return with the lowest gross score.

Secret partner - you don't know who your partner was until the results are announced

Each player will have a partner.

Winners - Partner #1 total gross score front + Partner #2 total gross score back = lowest gross score

Two-ball

Two players are partnered for this game (can be together or apart or secret).

Play each hole – at the end of each hole the lowest score between the two partners = their score for that hole.

Winners – partners with the lowest gross score

Be Happy – Don't Worry 'Bout it

Each player plays their regular game – your worst 3 holes become par.

Winner = player with the lowest gross score

Iron Woman

Winner = net score + number of putts

Worst Hole

Your bad score on any hole becomes par.

Secret Hole – every week we choose a hole and a score. If you match it up, you win.

We will have a binder where we keep track of everyone's Chip-ins, Birdies and Putts under 30 - the winners in these categories get a small prize at the end of the season. Any of our Pin Rounds or Tournaments will have LD and KP's

Pin Rounds – Lowest Aggregate of four net scores

Club Championship Low gross and low net (36 holes)

Prizes for 1st, 2nd and 3rd max 40 handicaps