

OKIE SCRAMBLE RULES

1. **Standard Tee Markers:** for all three days are as follows: **(All OPEN Flights–Yellow); (All SENIOR Flights- white)**. Any player, in any flight who is or will be 60 years old or older at any time this year, plays from the WHITE tee markers. Any player, in any flight who is or will be 70 years old or older at any time this year, plays from the RED tee markers. Opening handicap for NEW teams playing tees other than “Standard Tee Markers” have been adjusted, per Rule 6 of USGA Rules of Handicapping.

Since Scrambles are different compared to stroke play events, and USGA does not have specific rules pertaining to Scrambles, we will follow most USGA rules as written, except for a few local rules, which are listed below:

2. **Ball Lie:** Improve your lie one club-length, no closer to the hole, except on the putting surface.
 - Changing of grass (rough to fairway or fairway to green) is not permitted
 - Building a tee, anywhere other than the tee box, with your club, hand, or heel is not permitted

Remember, any rule violation will result in disqualification for that day and the overall.
3. **Putts: Hole All Putts.** Failure to hole out WILL result in disqualification for that day and the Pari-Mutuel. Also, the first ball in the hole constitutes the score for the team. So, don't tap in a putt until your partner has attempted the putt.
4. **Sand Traps and Hazards:** The ball must be played first (as it lies) by the team member who hit it. Their partner may then rake the trap and place their ball within one club length of where their partner just hit, no closer to the hole, but still in the trap or hazard.
5. **Hitting from the Desert:** Desert is played as a lateral hazard. Use the grass line as the margin of the hazard. Loose impediments may be removed in the desert. Do not drive carts into the desert.
6. **Wrong Ball:** In the unlikely event that a team plays the wrong ball, a one-stroke penalty is incurred (instead of the traditional 2 strokes). They must then find the correct ball and continue from there.
7. **Out of Bounds:** For simplicity's sake, the penalty for out-of-bounds has one option; one-shot penalty (stroke and distance) and either re-tee or re-hit from the original spot.
8. **Golf Attire:** Collared shirt, golf slacks or golf shorts, and shoes with non-metal spikes. **No denim.**
9. **Scorecards:** Exchange scorecard with your playing competitors at start of the round. Scorecards must be signed by **both** team captains and turned into the Paiute scorer.
 - It is each team's responsibility to ensure their scorecard is signed, accurate, and turned into Paiute scorer or the Paiute pro shop immediately after play.
 - Any team who violates this rule will be disqualified for that day and the overall.
 - If you keep your score on the same card as your competitor, make sure to mark through your score, leaving only the competitor's score visible on the card.

Should a dispute arise, play a provisional ball. The committee will rule on the correct score.

Reminder: Handicaps will be adjusted (up and down) after each round by the committee. Please be assured that each team will be treated fairly. Our objective remains the same. We want every team to have an equal chance to cash.

We take pride in the fact that our tournament is as fair as any tournament anywhere. Therefore, neither sandbagging nor cheating will be tolerated. Any team guilty of either offense will not be paid nor welcomed back.

HANDICAP/RULES COMMITTEE: DAVID DERRICK, MIKE PHILBECK, & KEITH BICKLE