

FTL STRIKE WARS
2026–2027 Bylaws

1. FTL Strike Wars (FTL SW) operates as a managed league. Each team will consist of a four-member roster. Teams are permitted to designate (2) two roster substitute players, allowing for a maximum roster size of six members. Designated substitutes are considered permanent for the duration of the season. Once substitutes are established on a team roster, **THEY MAY NOT BE REMOVED OR INTERCHANGED.** The only circumstance under which a designated substitute may be released or removed from a team roster is if that substitute becomes a permanent member of another team that has an available vacancy. All roster regulations are subject to United States Bowling Congress Rule 110/C.

2. There will be 10 bowling sessions, beginning on August 8, 2026, and ending on May 8, 2027. The league will bowl on the 2nd Saturday of each month at 12:00pm. This league will be sanctioned through USBC. All USBC sanction cards must be paid on the first league meeting date. Members have the option to purchase sanction cards online at www.bowl.com, otherwise sanction cards must be satisfied on the league's first meeting date.

3. FTL Strike Wars League is a Managed League, with the following officers:

League Manager/Secretary – Wonya Mitchell

President – Shaunah Esteves

Vice President – Eric Lienhop

4. FTL Strike Wars League is a GUARANTEED LINEAGE LEAGUE. In the event of absence, the bowler is required to pay league fees in full upon return. The league bowling fees are \$40 per month per bowler. The bowler will be responsible for paying for ten (10) months of league fees (\$400). **The league will not allow for arrears. Teams will be responsible for paying \$40 for any vacant spot(s) on your roster until they are filled with a permanent paying bowler.**

5. If for any reason a check is returned to the league a \$38 NSF fee plus the amount of the check must be paid before the member will be eligible to bowl. The member will not be allowed to write checks for the remainder of the season.

6. FTL Strike Wars operates as a STRICT NO ARREARS LEAGUE. Bowlers are required to remain current on all league bowling fees. **Any bowler found actively participating in any session, or optional side pots while in arrears will cause the entire team to forfeit any points.**

7. There is no team cap for this league. Individual handicap will be 90% of 220. Bowlers will use their highest USBC book average from 2025–2026 as shown on Bowl.com. A bowler without an average will establish their average after bowling the first 4 games. **Entering averages will be used for the first 4 games (1 session).** A vacancy score of 150 with no handicap shall be used. **FTL Strike Wars League will enforce the 10-pin drop rule for the entire season.**

8. The last (2) months of bowling fees must be paid on or before January 9, 2027, or the individual will not be eligible to bowl.

9. In accordance with USBC rule 121a, a member withdrawing from the league must give one month's notice along with cause for resigning from the league in writing. It will be the team's discretion to divide prize fund monies between the resigning bowler and the replacement bowler. If a bowler does not give notice and leaves the league, then in accordance with USBC rule 121a (2) all prize fund monies for that individual(s) will be forfeited. **The team will be responsible for any outstanding fees that are due for vacancies.**

10. One (1) member of the team's roster shall constitute a legal line up. A team must have a legal line up at the start of league play otherwise game(s) are forfeited until a legal line up has been established.

11. A tardy bowler may enter the game **provided the third (3rd) frame has not been COMPLETED** by both teams. The bowler will be allowed to make up the missed frames.

12. FTL Strike Wars League will use a 25 Point System. The 25 points will be achieved in the following manner:

- (1) point per handicap game for bowler's match play (16 points max),
- (2) points for each handicap total per game(s) won (8 points max), and
- (1) point for total handicap team series.

Your monthly line up will use the Petersen Point System will be from lowest to highest average. If you are using a designated sub bowler their position during league play will be according to their average. An absentee bowler's average minus 10 pins will count towards match play points and team points. **A vacant spot will not be awarded any points for match play.**

13. When bowling against an absent team, the present team must bowl within 40 pins of their team's scratch average to earn the two (2) points per game. The team must bowl within 160 pins of their scratch average to earn the (1) point for team series.

14. FTL Strike Wars League will have one (1) Position Round on May 8, 2027.

15. In the event of a tie (win/loss) for **FIRST PLACE ONLY** a 10 frame roll off will commence immediately after league play to decide the overall winner. **ALL other win/loss ties after position round will be determined by handicap pin count.**

16. If any of the Bylaw's conflict with USBC rules, then League Manager has the final say.