

LAKELAND TEAM CATTLE PENNING ASSOCIATION

Jackpot Rules

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MISSION STATEMENT

The Lakeland Team Cattle Penning Association (LTCPA) has been established to provide Team Penning in the NE Central Alberta and the NW Central Saskatchewan Regions for promotion and development of the sport of Team Cattle Penning in these regions. In accordance with the mission, the LTCPA seeks to classify penners according to ability and to establish rules to create a common approach to the sport and maximize participation and competition.

The LTCPA supports the view that team penning is a sport for all ages and genders. With this regard, LTCPA seeks to promote a high standard of personal conduct and good sportsmanship.

GOALS

1. To promote the sport of Team Cattle Penning.
2. To maintain a handicap system that encourages team cattle penners of every age and every skill level to compete in the sport.
3. To promote a pastime that fosters family involvement while setting standards for proper conduct and good sportsmanship.
4. To constantly strive to improve, enhance and enrich the sport through refinement and innovation.

The LTCPA is an organization that continually seeks to improve the sport of team cattle penning.

GENERAL RULES

The object of team cattle penning is that a team consisting of three riders in an arena must cut out from a herd and pen three head of cattle with the team's assigned number within a specified time limit. The fastest time wins. It is recommended that a two-person officiating system be utilized. The Judge is situated at the pen and is responsible for the enforcement of all rules. The Line Official is situated at the start line, and is responsible for starting teams and calling "trash".

1. A team consists of 3 riders. When cross-entering a team must change out one rider. Teams must compete first round with three riders. After a three-person team competes in any one go-round, if one person is unable to compete for any reason in subsequent go round(s), it is the option of the two remaining contestants to compete, if they so desire, but in no event may less than two persons compete.

If a rider is not in the arena when flag up is ready to be called, every attempt by the Official Judge AND SHOW OFFICIALS is to be made to try to find out from the missing riders' teammates and other show participants to confirm that the rider is or is not on the grounds. A decision for DQ will only be made by the Rider Rep and or the LTCPA president. Any rider continually late for a ride will be penalized by DQ if late

In the event the third rider of the team is not in the arena to begin the run when all attempts have been made as per above, the official will indicate to the remaining riders when the arena is ready and they must begin the run. If the third rider enters the arena after the flag has dropped to begin the run the team will be disqualified.

2. The maximum time limit for all classes is 60 seconds (Except Five Class and 2 +1 is 75 seconds time limit). Within this time limit, the team must separate from the herd and pen three head of cattle with the same assigned identity number. In instances where the team has completed their run and the flag has dropped at almost the same time as the maximum time buzzer has sounded the Judge must refer to the timekeepers to determine whether the maximum time limit has been exceeded. All a Judge can do is drop the flag to signify the timers to stop the clock. The timer will then tell the Judge and scorekeeper if the time was within the maximum time allowed. A courtesy warning may be given to the team at 30 seconds prior to the maximum time allowed.
3. There must be 30 head of cattle in the arena when a team competes, except in the event that injured or escaped animals have been removed and management has opted to complete runs in that particular herd. If this situation occurs and the number of that injured or escaped animal has not been used previously, that number will be deleted from the order of go. In the event more or less than three assigned cattle are discovered within the herd the team(s) in this situation will receive a rerun at the end of the herd on their previously assigned number. In the event a number is called twice in the same herd the second team drawing the duplicate number must rerun. Teams awarded a rerun for these reasons will not carry forward any penalties to their reruns. Times for all other teams on the herd will remain the same.

4. Herds of cattle will be changed every ten runs regardless of no shows. When a no show in a herd is realized, the announcer will announce the cattle number that was to be given to the no show team. To achieve better herd management, herd changes may be rotated more frequently.
5. All cattle will be unified & settled (bunched) within the mandatory markers on the cattle side of the start line before time begins. The Line Official will raise the flag to signal when the arena is ready. All team members are expected to move promptly into position to start and must proceed immediately if instructed to do so by either official. The Judge may grant a short rest of not more than 30 seconds to a competitor with back-to-back runs. The team that takes a short rest must turn and face the pen end of the arena so as not to obtain an unfair advantage over other competitors in spotting cattle. Time begins when the nose of the first rider's horse crosses the start line. The drop of the flag to start the run deems the team is committed to their cattle. Riders will be given their cattle number as they cross the start line. Teams delaying in entering the arena within a 30 second time limit between teams can be disqualified from competing in that class for that day and will forfeit their entry fee. All reasonable attempts by the judge, the team partners and the show officials will be made to determine if the participant(s) are in fact on the grounds, if not the team will be disqualified. If a team is a no show, the cattle number drawn for that run will be considered and announced as a burn number.
6. Once committed to the cattle, the team is completely responsible for their animals. If an animal leaves the arena either over or through a fence or gate the team can be disqualified for unnecessary roughness, given a time on their remaining cattle, or awarded a rerun at the Judge's discretion.
7. If an unassigned cow (trash) crosses the cattle / start line at any time during the run, the team will be disqualified. Cattle will be judged over the cattle/start line when all four feet are over the line.
8. Time will AUTOMATICALLY be called as soon as all four (4) feet of all three (3) cattle are in the pen and all the riders and horses are on the pen side of the line. This will be signified by the Judge dropping the flag as soon as all these conditions have been met.

A team may call time MANUALLY by any team member any time after one or more cattle have been penned. To call for time "manually" one team member's horse's nose must break the plane of the gate and that team member must raise a hand above their shoulder. The Judge's flag will drop when the first horse's nose breaks the plane and that rider calls for time and time will be given on the number of cattle fully in the pen when the rider called for time. If a team calls for time with only one or two of their cattle in the pen, the remainder of their assigned cattle do not have to be on the herd side of the cattle line.

The Judge signals for time to stop on the conditions that occur first, whether automatic or manual.

- a) A cow judged as penned must be completely in the pen (all 4 feet).
 - b) If all 3 cattle enter the pen before all 3 riders are on the pen side of the line, time will not stop until the Line Official signals to the Pen Judge that all riders have crossed to the pen side (all 4 feet of horse(s)). Only the Pen Judge can signal to the timer when time stops. In this situation, if any cattle escape the pen while waiting for rider(s) to cross the line, cattle may be re-penned.
 - c) If a team calls for time “manually” (see above for definition) and all riders and horses are not on the pen side of the line, the team will be disqualified.
 - d) A rider whose horse totally enters the pen shall not be disqualified.
9. Two herd holders will move penned cattle back to the herd following a run. The herd holders will ensure the herd is settled and unified between the mandatory markers. Herd holders attempting to disturb the herd – splitting pairs or ‘burying’ unused numbers can be called for Unsportsmanlike Conduct. Herd holder holders must face the herd and control the herd in this position until the number is called. The herd holder holders are to exit along the outside edge of the arena immediately upon the number being called and not in front of the competing team. The function of the herd holder is to ensure the herd is settled and unified.
10. **Reruns and Restarts** will only be given for Mechanical Failure, Management Error or an animal that is Deemed Disruptive.

Restart:

In the event a management error or mechanical failure is detected early in a run, the team will be given a restart. Restarts differ from reruns in that a restart is something that occurs within the first few seconds of a run that unfairly impedes the team competing. Several examples of restarts may be; failure for the announcer to inform the team of their assigned number in an appropriate time, duplicate numbers being announced, herd holder interference, failure of the timeclock or an animal bolting from the herd. Restarts will occur immediately and on the same assigned number.

Reruns Mechanical Failure or Management Error:

Reruns may be granted by the Judge for mechanical failures or management errors that might occur during the run. The team must declare their intention to seek a rerun before leaving the arena through polite request to the Judge. The herd is not to be released until the dispute is resolved. If a rerun is granted, it will be given at the end of the same set of cattle using the same numbered cattle. The team cannot better the time at which the mechanical failure or management error occurred to cause the rerun. The team may decline the rerun except in circumstances where a rerun must be taken due to duplicate numbers being used in the herd or more or less than three assigned cattle in a misnumbered herd. If a rerun is necessary for more or less than the assigned number of cattle in the herd or a rerun is granted due to cattle numbers being obscured, the team will not incur any time penalties on their rerun. In the event that a team rides out of order, their time and number of cows will stand. No re-ride will be given for the team(s) riding out of order. Once the problem has been identified, the next going forward team will be correctly aligned.

Re-runs Disruptive Animal

Reruns may be granted by the Judge if an animal meets the Disruptive description below;

In the event an animal is unholdable at the line and wants to go to the pen end crossing the foul line and or voluntarily runs to the pen end crossing the foul line with no pressure from any rider and the result is Disqualification of the team in the arena **and** the same animal in question must have disqualified any 3 teams in the round of 10 (or less if not 10 teams in go-round). Only then will the Judge deem the animal Disruptive.

In the event an animal is deemed Disruptive by the judge, the animal will be immediately removed from the herd and replaced with a fresh animal with the same number. Following replacement of animal, each team that has completed their runs up to the point of the animal being removed and replaced, an option to re-ride will be offered to those teams only after the remaining teams have completed their runs with the new animal in the herd. Once the remainder of original round of ten has completed their designated runs, the re-rides will start in the same order of the original 10 and the same number will be assigned to the teams that elect to re-ride.

- a) If a team observes an injured or unidentified animal before committing to the cattle, the team must notify the Judge. The judge will determine if the animal needs to be pulled and replaced.
 - b) Once committed to the cattle by crossing the start line, the team is completely responsible for their animals. If a cow becomes incapacitated (injured, winded, lays down) the Judge has the right to stop the run and the team will not be given a rerun as “luck of the draw” will apply. If an animal leaves the arena, either over or through a fence or gate, the team can either be disqualified for unnecessary roughness, given a time on their remaining cattle or can be awarded a rerun depending on the Judge’s decision. If any extraneous animals such as dogs enter the arena, it will be the Judge’s decision whether to grant a rerun.
 - c) Management should make sure all cattle are healthy, two-eyed and workable. Even so, an animal may occasionally be hurt during the contest or a wild one may jump out. Exceptionally wild cattle should be eliminated before the contest. Injured cattle are to be removed immediately and management may decide to go on in that particular herd with less than 30 head of cattle in the herd.
11. Contact with or hazing cattle with hats, ropes, reins, bats, romals or any other equipment or apparatus is a disqualification. Romals or reins may be popped on the rider’s leg or saddle.
 12. The fall of a horse and/or rider shall not eliminate the entry. Any attempt by a dismounted rider to work cattle before remounting will result in a disqualification. A team with one or more dismounted riders may call for time providing all riders and horses are on the pen side of the line or time will end automatically once all three cattle are in the pen. Outside help for dismounted riders by anyone other than their teammates in the arena will result in disqualification.

13. If, in the opinion of the Judge unnecessary roughness occurs, the Judge will stop the run immediately at the point of the infraction. The team will be awarded a no time. Unnecessary roughness which will result in disqualification includes but is not limited to:

- a. Causing cattle to jump other cattle or making them leave the arena.**
- b. Excessive bumping, biting or stepping on the cattle by the horse.**
- c. Rider forces an animal to slam into the arena fence.**
- d. Cattle bumping at the entrance to the pen.**
- e. Slamming cattle into the back panel of the pen.**
- f. Hitting cattle broadside.**
- g. Knocking any cattle down.**

The Judge only may call an “intentional or irresponsible roughing”. A rider awarded an intentional or irresponsible roughing will be eliminated from competition at the show at which the infraction(s) took place. The rider may also be subject to further suspension and monetary fines as deemed appropriate by the LTCPA Jackpot association and/or the LTCPA.

The LTCPA the right to review any roughing infraction(s) by an individual and the right to assess further penalties if necessary.

14. Unsportsmanlike conduct by a team and/or rider may result in disqualification. Unsportsmanlike conduct is defined as abuse of one’s horse or cattle, excessive use of foul language, intoxication in the arena or on the grounds or any other conduct felt to be detrimental to the sport of team penning. Abuse of one’s horse may include but is not limited to excessive jerking, spurring, whipping, slapping or kicking or riding a horse that is visibly lame, sick or emaciated. Unsportsmanlike conduct may also be levied against a rider showing disrespect, physical, verbal or written abuse to a Judge, Line Official, Show Management, or any Show or facilities staff. Any rider who shows disrespect to those parties listed in the previous sentence will be awarded an unsportsmanlike conduct and will be disqualified for that day of competition and all entry fees for the day will be forfeited. This rule is to be enforced by the presiding Judge, Arena Director and/or Show Management.

The LTCPA reserves the right to suspend any rider from competing in the balance of the show at which the offense took place and further, will review the offense to determine if further suspension is required.

Unsportsmanlike conduct may also be levied for any physical, verbal or written abuse to any member of a rating committee regardless if it occurs during or outside of an LTCPA Jackpot event. This rule will be enforced by the LTCPA.

15. Spotting of cattle is not allowed and if blatant spotting occurs, the competing team will be disqualified immediately and given a no time. Spotting is defined as any assistance given to the competing team that assists them in finding their cow at the herd end of the arena. Riders discovered spotting by any person outside of the arena using code words such as look (left), ride (right) or using any electronic communication device (i.e., earphone etc.) will be awarded an unsportsmanlike conduct and will be disqualified for that day of competition and all entry fees will be forfeited. This rule is to be enforced by the presiding Judge, Arena Director and/or Show Management. All decisions will be final.
16. Decisions of the Judge and Line Official are final and no disputes will be allowed. Penalties and reruns given by the Judge will be announced.
17. Should there be a discrepancy between a printed rules and the rules as posted on the LTCPA web site, the rules posted on the web site shall prevail.
18. Judges and Line Officials cannot coach riders or provide assistance as to which numbers have or have not been used.

ORDER OF GO

- a) Team positions for the 1st go-round and cattle numbers will be assigned by an impartial draw. Once the order of the draw is established it cannot be changed.
- b) The second go-round shall be run in the reverse order of the 1st go-round placing (i.e., the slowest time goes first, fastest time goes last). In the event of a tie after completion of the 1st go-round, the order of the tied teams will be the reverse of how they entered in the 1st go-round.
- c) In the event of a tie after completion of the second go-round, tied monies and points will be divided equally, except if management has opted to follow the LTCPA tie-breaking rules.

PLACING AT LTCPA Jackpots

- a) The placing in a class at LTCPA Jackpot penning's is determined on the aggregate scores of cattle penned and times obtained in 2 or more go-rounds. Usually only the top half of the teams are eligible to compete in the 2nd round. The number of cattle penned takes priority over the time obtained.
 - i. A no time or disqualification will be recorded as a no time.
 - ii. Times will be recorded to the nearest hundredth of a second.

- b) Times and cattle penned by all participants will be recorded.
- c) LTCPA Tie Breaking Procedure: In certain circumstances there is a need to break a tie between two or more teams. To break this tie, a flip of a coin will decide which team shall go first. Each team will have one chance to pen one cow. When the Judge raises the flag to start the run, the team can elect to pen any one cow. The team with the fastest time penning one cow will be deemed to have won and will be ranked higher than the other team(s) involved in the tie. In certain circumstances there is a need to break a tie between two or more riders when high point rider awards are involved. To break this tie, a flip of a coin will decide which rider shall go first. Each tied rider will select one rider to pen with them in the tiebreaker. The selected penner must have been a team member of the tied rider on a previous team in that class. The two-person team will have one chance to pen one cow. When the Judge raises the flag to start the run, the team can elect to pen any one cow. The tied rider must be the rider to select the cow from the herd and call for time. The team with the fastest time penning one cow will be deemed to have won and the rider will be ranked higher than the other rider(s) involved in the tie.

TEAM CATTLE PENNING CLASSES

1. YOUTH

- a) The youth classes will consist of a Junior Division of which riders are 12 years of age or under as of January 1st (a show year is from January 1st to December 31st), and a Senior Division of which riders are 13 to 16 years of age as of January 1st. The Senior Youth class is optional and is offered at the discretion of individual associations.
- b) In the Junior Youth class, two youth must ride with one adult. The adult must be 18 years of age or older. The change out of the rider in the Junior Youth class must be a Youth. In the Senior Youth class all riders are Youth. No cross-entries between Junior and Senior Youth classes are allowed.
- c) In the Junior Youth classes, a youth must enter the herd prior to the adult and must initially do the larger portion of the work involved in bringing each of the cattle out of the herd. The adult is allowed to assist the youth with any animal and may re-cut any animal that has returned to the herd after initially being separated by a youth. If the team calls for time “manually”, a youth must signify for time at the pen.
- d) In the event of only one entry in the Youth Class the team will be allowed to pen, be allocated 1 point, and show credit and will be paid 1st place prize money.
- e) Junior Youth riders must wear a proper helmet.
- f) All Junior and Senior Youth riders will be rated according to LTCPA rating procedure and standards. Eligibility to compete in either the Junior or Senior Youth classes is determined by age.

- g) All LTCPA Jackpots should offer an Open,10, 7, 5 and 2+1 Class. All class guidelines are outlined in the LTCPA Rules. LTCPA Board of Directors have the discretion of classes available at LTCPA Jackpots.

DRESS CODE

1. All contestants must wear a western hat or protective helmet, boots and a long-sleeved collared shirt which is tucked in at the waist or jacket with cuffs covering the wrist. Western style long pants (jeans without holes) are required. If a contestant has a mishap during penning and a button or snap is torn off or broken, this is not to be considered an infraction of the dress code. All contestants are encouraged to maintain a western image. Dress code may be waived by the LTCPA Board of Directors due to unfavorable conditions,

SHOW REGULATIONS

1. All entrants in an LTCPA Jackpot show must be LTCPA members and must have a rating issued by the LTCPA.
2. The rules and bylaws of the LTCPA will govern an LTCPA penning. Amendments to LTCPA rules may be made LTCPA Jackpot to suit local needs upon approval by the LTCPA Board of Directors.
3. LTCPA at minimum must carry adequate Directors and Officers liability insurance.
4. LTCPA rules are viewable @ lakelandteamcattlepenning.com
5. Working area in LTCPA Jackpot Pennings must be a minimum of 60 feet by 160 feet.
6. The LTCPA reserves the right to alter or amend any rule according to special circumstances.
7. A rider must ride a minimum of three (3) times during a show for that show to count and qualify as a LTCPA Jackpot show.

ARENA AND PEN DIMENSIONS

A 2-person judging system will be used with marking of the foul line marked on the pen wall.

- (1) With the 2-person official system, the Line Official is responsible for starting teams, calling “trash”, backup timer and tracking cattle numbers called.

The foul line shall be placed at 40-50% length of the arena from the cattle end, except in instances where the working area of the arena exceeds 200 feet in length. In this instance, management may opt to use a 30% cattle line. With implementation of the No Trash rule, it is recommended that the commonly used foul line of 40% be increased to up to 50% depending upon the arena set up. For larger arenas, if a 30% foul line is used it is recommended that up to a 40% foul line be used.

The finish line is placed at 75% length of the arena from the cattle end. The “hole” is always 16 feet. Depending on the size of panels used, the pen opening will be from 8 to 12 feet and the length of the pen sides will be from 16 to 24 feet. The length of the pen sides may be extended if arena conditions allow. Banners are not to be placed on the front panel of the pen adjacent to the opening or on the “wing” of the pen.

POLICIES AND PROCEDURES

RATINGS

Goals

The purpose of rating each member is to provide a fair and level playing field for all members. No one should be riding with an advantage or be disadvantaged when competing with other members.

It is stressed that at any time, when determining the rating of an individual, the LTCPA rating committee must not consider the effect on the individual member but the effect on the membership. If the member pens like a 3 then they are rated a 3. If they pen like a 2 then they are rated a 2. The individual’s age, length of time penning, existing teams, or the fact they may skip a rating level altogether, simply does not enter the equation. The penner’s ability dictates what their rating should be.

When rating a penner, LTCPA rating committee cannot consider personal relationships, emotions, or conflicts of interest. The decision must be based solely on the individual’s ability. The rate of improvement the individual has shown and the likelihood of significant improvement by the end of the year should also be considered.

The purpose of the LTCPA Rating committee is to ensure every rider is rated at the appropriate level.

The LTCPA is responsible for the integrity of their rating system and as such, the LTCPA will have the final say.

Procedure

A member joins the LTCPA association. The secretary submits the membership application to the rating Chairperson and corresponding fees to the LTCPA treasurer. The LTCPA Rating Chairperson contacts Ratings Committee to discuss the rating of the new member after which the member is issued a temporary rating number. The LTCPA Rating Chairperson will have a rating person available at each LTCPA Jackpot show that will be responsible for rating any new member appearing to compete at that LTCPA Jackpot show. Once their membership is received, new members' ratings will be reviewed by the LTCPA Rating Committee and a final rating issued. Ratings will be reviewed by the LTCPA Rating Committee prior to the commencement of the next year's competition. In a few cases, there are those members who will undergo further review in the new competition year prior to receiving a rating for that year. It must be understood that members are constantly under review and ratings are subject to change in accordance with the LTCPA rules.

Ratings

The LTCPA has a **7-number** rating system as follows:

- # 7 – A number 7 penner is a top-notch penner who has exceptional skills and excels in all areas of penning. Any rider that is rated as a # 6 or # 7 by any rating system other than the LTCPA will be designated as a # 7 until rated Committee of the LTCPA.
- # 6 – A number 6 penner has elite skills, is highly proficient in all areas of penning and is highly competitive.
- # 5 – This penner is proficient in all areas of penning.
- # 4 – This penner is above average in most areas of penning.
- # 3 – This penner is average in most areas of penning.
- # 2 – This penner is developing his/her skills where they are no longer a beginner yet are not achieving overall average penning skills.
- # 1 – This penner is well below average in penning skills and is most likely a new rider or a new penner or a penner who needs to develop in most areas of penning. A # 1 penner might also be a former seasoned penner who can no longer be competitive riding above this rating because of age, health, or physical ability.

Novice – This penner is a new rider that has never penned before. They must make a request to the Rating Chairperson, see process below in bold under New Rider Rating.

Criteria

This is a list of some criteria that should be used when evaluating a penner's rating:

1. Riding ability
2. Ability to read a cow
3. Ability to react to a situation
4. Ability to play different positions
5. Communication skills
6. Coaching ability

A seasoned rider may be lowered if the Rating Committee determines their ability has declined due to other circumstances.

Rating Process

The LTCPA will have Rating Committee made up of 4 LTCPA Directors, of which one shall be the LTCPA President. The LTCPA Rating Committee is responsible for managing the position of the LTCPA Rating Chairperson. They are to coordinate any issues that arise from the rating process.

The Rating committee will meet once per season to review all rider ratings.

New Rider Rating

New members that have not previously been rated will be automatically given a 1 Rating. New members that have been previously rated will be reviewed by the LTCPA Rating committee and given a Rating that may reflect age, last time actively competed and riding ability.

During the first 3 shows the rider competes at, the rider will be reviewed. The LTCPA Rating Chairperson will ensure LTCPA Rating Committee representatives are available to review and rate members.

Returning members shall be assigned their previous LTCPA rating until such time as the returning member has been re-evaluated.

Novice Rating - By request to the Rating Chairperson, a beginner rider may ask to be rated a novice to ride in the 5 Class for the season and will be reevaluated for the next season.

Mid-Year Review

The LTCPA Rating Chairperson and/or the LTCPA Rating committee may request that a rider's rating be raised or lowered prior to the rider completing half of the LTCPA Jackpot shows. Since the ratings will be done in the fall prior to the upcoming year, there may be circumstances where a rider may show marked improvement or a decline in penning skills that were not expected. If riders are to be moved before they have finished half of the LTCPA Jackpot shows, any yearly points will be assigned to their new Rating for yearend prizes.

Appeal

There are 2 types of Appeals:

1. At any time, but not more than once per calendar year, a penner may appeal his or her own rating.
2. At any time, any penner may appeal another penner's rating. The same penner's rating may not be appealed more than once per calendar year.

The Appeal Committee will be comprised of the LTCPA Rating Committee. The LTCPA Rating Chairperson will preside as Chairperson of the Appeal Committee.

1. If a penner wishes to Appeal his or her rating:
 - They must send in a letter to the LTCPA with the appeal. The appeal must only speak to the rider's rating with regards to the Ratings Criteria.
 - The appeal must be accompanied by \$250.00.
 - Once the LTCPA Rating Committee receives the appeal, they will set up an appeal date with the Appeal Committee.
 - The Appeal Committee will hear the evidence provided by the Appellant.
 - The Appeal Committee will then hear the evidence provided by the LTCPA Rating Chairperson.
 - The Appeal Chairperson will then ask the Appellant and the Rating Chairperson to leave the room/phone and the committee will deliberate on the appeal.
 - The Appeal Committee can only review evidence as it pertains to the ratings criteria. Under no circumstances can it give any substance to:
 - i. Age
 - ii. Effect on teams/high point calculations
 - iii. Petitions
 - iv. Personal reasons
 - v. Political reasons (i.e., sponsorship, the penner will quit, etc.)
 - The Appeal Committee will give its decision which can only be:
 - i. Accept the appeal
 - ii. Deny the appeal
 - The Appeal Committee can only issue one rating to a penner for the year (i.e., a penner cannot have one rating for one association and one for another).

- If the appeal is successful, the Appellant will receive \$200.00 back and \$50.00 will be retained by the LTCPA as an administration fee.

2. If a penner wishes to Appeal another penner's rating:

- They must send in a letter to the LTCPA with the appeal.
- The appeal must be accompanied with \$250.00.
- Once the LTCPA Rating Committee receives the appeal, they will set up an appeal date with the Appeal Committee.
- The Appeal Committee will hear the evidence provided by the Appellant.
- The Appeal Committee will then hear the evidence provided by the LTCPA Rating Chairperson.
- The Appeal Chairperson will then ask the Appellant and the Rating Chairperson to leave the room/phone and the Committee will deliberate on the appeal.
- The Appeal Committee can only review evidence as it pertains to the ratings criteria. Under no circumstances can it give any substance to:
 - i. Age
 - ii. Effect on teams/high point calculations
 - iii. Petitions
 - iv. Personal reasons
 - v. Political reasons (i.e., sponsorship, the penner will quit, etc.)
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 - i. Accept the appeal
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- The Appeal Committee can only issue one rating to a penner for the year (i.e., a penner cannot have one rating for one association and one for another).
- If the appeal is successful, the Appellant will receive \$200.00 back and \$50.00 will be retained by the LTCPA as an administration fee.

PENNING ETIQUETTE

To promote Team Penning as a spectator sport and ensure shows are operated as efficiently as possible the LTCPA encourages the following:

- Sportsmanship - Respect your fellow penners, officials and volunteers.
- As a courtesy to fellow penners, officials and spectators, competitors (including Youth) are encouraged to refrain from high pitched screaming.
- Promptness - Know your order of go and be at the gate when called. Following your run and/or herd holding, exit the arena as quickly as possible (discuss your run outside the arena).
- Herd Holding - Hustle to the herd following your run to complete your herd holding duties. Herd holder holders are to stay in place and exit arena immediately upon the number being called. Herd holders should exit close to the outside walls so as not to interfere with the next competing team and no attempt should be made to “bury” cattle or “split pairs”.
- Herd holders should be positioned at the side of the herd and facing the herd so as not to obscure numbers from the next competing team.

RECOMMENDED TECHNIQUES FOR HERD SETTling

It is recommended that no more than 6 riders participate in settling cattle. The herd settlers you select should be experienced cattle handlers and should ensure that each herd is as uniform as possible regarding weight and color. Always use the cattle end of the arena to settle cattle, not the pen end. Cattle should be brought into the arena and held in a uniform manner against the back wall of the arena. One rider should begin working the perimeter of the herd by walking and trotting in front of them. After the cattle are sufficiently used to the horse and rider in front of them, the rider may begin working through the center of the herd, to the back wall and then to the side of the herd. Then the rider is to go through the center of the herd again and to the other side wall of the arena. The cattle should be moving to the center of the arena throughout this process. The process should be repeated several times. Hold back riders should be assisting in “curling” the cattle back to the herd and ensuring that escaped animals are sent back to the herd again. The goal is to have the cattle become accustomed to a horse and rider in their midst and to have the cattle wanting to turn back to the center of the herd and arena. The cattle should then be taken as a herd to the pen end of the arena and coaxed through the pen. Try to prohibit overcrowding, particularly through the pen and gate. It is important that no animal escapes through the “hole” side of the pen during this process. This is a good time to inspect the cattle for lameness, sickness or eye deformities, as well as counting them. After the herd has been through the pen once, the herd should be taken to the cattle end of the arena, centered, held for a moment and then released. This process should take no longer than ten minutes, although times will vary depending on the disposition of the cattle.