

## Submission check list

- My project address one or more of the UN Sustainable Development Goals.
- I have answered all 19 questions of the submission form in my own words.
- I designed a wire frame for my app.
- My app wireframe was in Question 19.
- I completed the Code.org AppLab training.
- I made an app with at least two events in Code.org AppLab.
- My project was published.
- I included the link to my published project in Question 7.
- I submitted this completed application to [Jessica.snider@scouting.org](mailto:Jessica.snider@scouting.org) before 5pm, April 10, 2020

# Innovation Design Challenge Application

## Team Information

Question 1: Team Members Names (if more than one, enter a comma between each full name:

Question 2: Unit Leader Name:

Question 2: Unit Leader Email:

Question 4: Unit Leader Cell Number:

Question 5: My unit leader is aware that BSA Staff will be contact them to verify that they approved this project and submission:  yes  No

## App Information

Question 6: App Name:

Question 7: Link to code.org App:

Question 8: Short summary of the App:

Question 9: What UN Sustainable Development Goal did you address in your app (may check more than one):

- No Poverty
- Zero Hunger
- Good Health and Well Being
- Quality Education
- Gender Equality
- Clean Water and Sanitation
- Affordable and Clean Energy
- Decent work and Economic Growth
- Industry, innovation and infrastructure
- Reduced Inequalities
- Sustainable Cities and Communities
- Climate Action
- Responsible Consumption and Production
- Life Below Water
- Life on Land
- Peace, Justice and Strong Institutions
- Partnerships for the Goals.

Question 10: Who is the audience of your App? Who will be the average user?

Question 11: How does that app address your selected goal? How does the proposed App make a meaningful, positive impact on a community (local, national or global)?

Question 12: What is the goal or purpose of your App? What is it designed to do in the end?

Question 13: How is your App innovative (new and different)? Are there other Apps that do anything similar?

Question 14: How did you go about designing your App? Provide one or two sentences for each of the steps listed below, detailing how you created and implemented your idea.

Research:

Picking a Concept:

Designing a Layout (both for the screens and the overall app):

Making a prototype

Testing a prototype

Question 15: What lessons did you learn from the project? If you were to start again, what would you change or do differently?

Question 16: If you worked with a team, how did your team work together to select an issue and design the App. What did you learn about teamwork with this project?

Question 17: Anything additional you would like the judges to know?

Question 18: Include an image of your App's first page

Question 19: Include an image of your App's wireframe

