	First Class	SCIENCE	TECHNOLOLGY	ENGINEERING	MATH	
1		Shoot	Start Your Engines	Whoosh	Designed to Crunch	
	2 NOVA Awarda	Let It Grow	Hello World	Up and Away		
	3 NOVA Awards	Splash		Next Big Thing		
		Mendel's Minions				
2	2 Scholarship Merit Badge					
3		Animal Science	Electricity	Insect Study	Reptile & Amphibian Study	
		Archaeology	Electronics	Inventing	Robotics	
		Architecture	Energy	Mammal Study	Scuba Diving	
	S O	Astronomy	Engineering	Medicine	Signs, Signals, & Codes	
	adge	Auto Maintenance	E.Science	Mining in Society	Space Exploration	
	Earn 4 Merit Badges	Aviation	Farm Mechanics	Nature	Surveying	
	Meri	Bird Study	Fish & Wildlife Mgmt		Sustainability	
	4	Chemistry	Forestry	Oceanography	Veterinary Medicine	
	Earr	Composite Materials	Game Design	Plant Science	Weather	
	ш	Dentistry	Gardening	Programming	Welding	
		Digital Technology	Geocaching	Pulp and Paper	-	
				Radio	Soil & Water Conservation	
4		Drafting	Geology			
4		SCIENCE	TECHNOLOLGY	ENGINEERING	MATH	
	Complete 2 Supernova Activities in one in each of two different topic	Environmental Science: New Things From Old	Energy Technology	Deconstruct and Analyze: Mechanical Designs	From Simulations to Real Life: Modeling Bungee Jumping	
	areas Part 1 - research	Movie Science: Misconceptions, Misunderstandings, & Mistakes	Communication Technology	Build and Test: High Performance Paper Gliders	Linking the Past to the Future: Predicting Old Faithful's Next Erruption	
	Part 2 - experiment and report	Household Chemistry: Diet Coke and Mentos	Entertainment Technology	Design, Redesign and Contest Set-up	A Paradox of Counting: Voting Methods and Fair Decisions	
5	Participate in a local, state, or national science fair or mathematics competition OR any equally challenging STEM oriented competition or workshop approved by mentor					
6	Choose 1	A 1 day shadowing a local scientist or engineeer and report on your experience and what you learned about STEM careers				
		B Learn about a STEM career & make presentation to your mentor about what you learned				
7	Organize and present a Nova award or other STEM-related program to a Cub Scout Den or Pack Meeting.					
8	Review the Scientific Method/scientific process and note how scientists establish hypotheses, theories, and laws. Compare how the establishment of facts or rules using scientific methods differ from rules or facts in other environments (legal, cultural, military, religious, mathematical or social)					
	Then do:	A Choose a modern scientific subject with at least two completeing theories on the subject and learn as much as possible about each theory				
		B Analyze competing theories, decide which is most convincing to you and explain why to your mentor				
	Outhorit a Ou	C Make a presentation to your mentor that describes the controversy, competing theories, and your conclusions about how the scientific method can or cannot contribute to the resolution of the controversy				
9 Submit a Supernova Award Application to the district or council Nova commitee for approval						