

## SMLPSA Cops and Cowboys Match

1. Shoot from positions 6 for rifle and 7 for pistol.
2. Cowboys shoot 2 SA revolvers (5 rounds each) and lever action pistol cartridge rifles with 10 rounds. "Cops" shoot semiautos with 2 mags loaded with 5 rounds each and semiauto pistol cartridge rifles with 10 rounds.
3. Procedure
  - A. Both load in booth 5.
  - B. Cops insert magazine in pistol and holster in booth 5.
  - C. Both carry rifle to booth 6 and stage on table.
  - D. Both return to booth 5 and move cases or cart to booth 8.
  - E. Both return to booth 6.
  - F. Cops insert magazine in the rifle.
  - G. After stage is shot, RO confirms Cowboy pistol has hammer down. RO confirms Cop pistol has slide back. If not, instructs Cop to rack the slide then point the pistol down range and pull trigger. Both holster pistol.
  - H. Both then move to booth 6, take rifle and move to booth 8. Cowboys remove brass. Cops remove mag from rifle, point rifle down range and pull the trigger. Both case the guns or place on cart.
4. The RO will need a shot timer. RO will call the next shooter to the starting position specified in the stage directions. Shooter's hands will be in the position specified in the stage directions. When ready the RO will ask the shooter to "Give me the line" (specified in the stage directions). When the shooter says the line, the RO will say "Shooter ready". The RO will then activate the timer. The RO must follow the shooter to make sure shots are recorded.
5. Targets can be as simple as 2 – 4 pieces of 8 ½ by 11 white paper taped to the standard cardboard backers. Shooting distance 10 – 15 feet for pistols and 15 - 20 feet for rifles.
6. There is a 5 second penalty for a miss and a 10 second penalty for a procedural (such as shooting the targets out of sequence). Fastest time wins.



Booth 5

Booth 6

Booth 7

Booth 8



Yellow Line