

09 Early Years Practice

Screen Time

At castor and Ailsworth Preschool we believe in providing a balanced and enriching environment for children in our care. This policy outlines our approach to limiting and managing screen time to ensure ICT are used appropriately to support children's development, learning, and well-being. We have regard to the following guidance on children's screen use in early years settings: Help for early years providers: Screen use.

Limiting Screen Time

The tablets and games console use will be limited and carefully monitored. Children's play and interactive learning will always take priority over screen time.

Age-Appropriate Content

All games will be age-appropriate and selected to support children's development. Content will encourage learning, creativity, and social development while avoiding excessive stimulation.

Educational and Interactive Content

We will prioritise educational programs and games that align with the Early Years Foundation Stage (EYFS) 2025 curriculum to enhance learning. Content will include problem-solving, critical thinking, and creativity-boosting activities.

Screen Time Guidelines

Screen time will be reviewed for each child as we do know that some children can become focused on using the tablet. Clear rules around sharing, using a timer, and limited use.