

Age

	Raw	Cooked
Wretched - 1d4	_____	_____
Poor - 1d6	_____	_____
Modest - 1d8	_____	_____
Comfortable - 1d10	_____	_____
Wealthy - 1d12	_____	_____

RATIONS

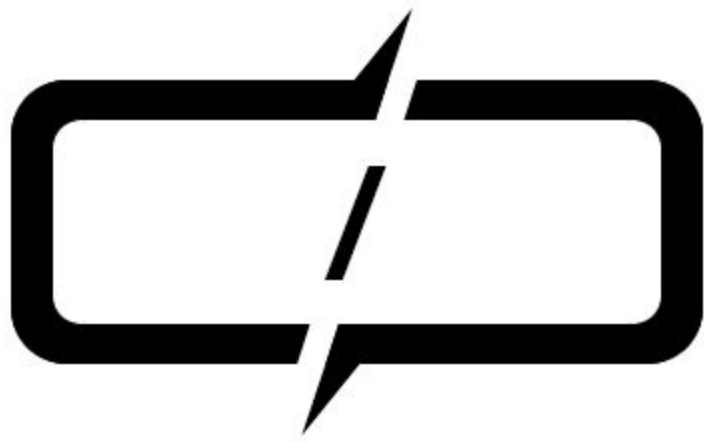
<i>3 rations = 1</i> 🧑		
(d) _____	(G) _____	
CARRYING CAPACITY	/	EQUIPMENT



NAME

Vocations

EXHAUSTION LEVEL



HIT POINTS

Bludgeon. Piercing Slashing Energy



Attack, dash, defend, help, ready an action, use a skill, wrest, use a special action.

ACTIONS



Including personal perks.

PASSIVE FEATURES



Dodge, parry, release an action.

REACTIONS



Interact with an object, hide, move: recall information, speak.

FREE ACTIONS

Armor Class

Parry

Dodge

Layers

Durability

VS

OR

ARMOR

Weapon

Attack

Firing

Swinging

Thrusting

Range

Durability

WEAPONS