

Guns Down, Gloves Up VR Initiative

OmniLife VR (Owner of Disciples of Gaming) x Justice and Dignity Center

Lead: Bishop Tony Caldwell



Executive Summary

Transforming Lives Through Immersive Technology

OmniLife VR, owner of Disciples of Gaming, and the Justice and Dignity Center of Kansas City have launched Guns Down, Gloves Up VR under the leadership of Bishop Tony Caldwell, Executive Director. This initiative integrates Disciples of Gaming's high-performance tethered VR headsets (powered by gaming PCs/consoles with external sensors) and OmniRig VR systems into a comprehensive violence prevention and youth empowerment program. By leveraging tethered VR's superior performance, reduced latency, uncompressed visuals, precise tracking, and unlimited session duration, the program transforms every component of Gloves Up, Guns Down into a deeply immersive, effective tool for rehabilitation, skill-building, and behavioral change.

Program Enhancements via Tethered VR + OmniRig

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Key VR Advantages Across Program Areas

Conflict Resolution

High-graphics, low-latency simulations enable real-time practice of non-violent responses in lifelike, high-stakes scenarios

Skill-Building & Education

Access to vast content libraries + sharp, uncompressed visuals for job training (customer service, financial literacy, career paths)

Mentorship & Role Models

Precise body tracking + lightweight, battery-free design for natural, extended interactions with virtual mentors

Empathy & Trauma Awareness

Stable, interference-free connection + high-fidelity visuals deepen emotional impact of violence consequence simulations

Mental Health Support

Unlimited playtime + smooth, low-latency interactivity for extended therapy, mindfulness, and stress relief

Recreation & Discipline

Realistic VR boxing and sports with rich content libraries promote focus, resilience, and positive engagement



Community Building

Reliable wired group sessions + comfortable, long-wear headsets foster cross-neighborhood connection

VR Storytelling

Powerful, detailed visuals convey gang violence realities and showcase positive life paths



Core Benefits of VR in Inner-City Empowerment



Conflict Resolution

Real-world de-escalation training



Boxing & Fitness

Safe, structured physical outlet



Job Readiness

Exposure to law enforcement, tech, construction careers



Mental Wellness

Guided meditation, confidence-building



Rehabilitation

Skill-building for second chances

Vision & Scalability

This Kansas City-based model is designed for national expansion. Led by Bishop Caldwell, Guns Down, Gloves Up VR uses OmniRig VR as a revolutionary tool for learning, training, and rehabilitation — offering at-risk youth and formerly incarcerated individuals structured alternatives to violence and pathways to personal growth, professional development, and community unity.

Conclusion: Empowering the Future

By integrating Disciples of Gaming's tethered VR precision and OmniRig's immersive capabilities into Gloves Up, Guns Down, this collaboration delivers impactful, life-changing experiences that guide participants toward purpose, skills, and hope.



Join the movement.

Empower the future.

Led by Bishop Tony Caldwell, Executive Director

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