

Subtextual Analysis for Film Directors





SCRIPT ANALYSIS VS SUBTEXTUAL ANALYSIS

Script analysis is the process of identifying the dramatic and emotional structure of the screenplay so that creative decisions can be made about the visual structure that will convey the "Director's Intent". The "Director's Intent" is what the director intends for the audience to feel about the different scenes and ultimately about the film. This is the very basis of "Intentional Filmmaking".

Script Analysis is the beginning of the conceptualization of the actual film. Just as scriptwriting is a writing and rewriting process, visual storytelling is a structuring and restructuring process. You structure and restructure the scene until it "works". "Works" means that the film has the effect on the audience that the director intends it to have.

What is the purpose of script analysis? The purpose of script analysis is to understand HOW the story works and identify all the different plot points and dramatic moments in the story and the significance of those plot points and moments that are important to the audience's understanding and experiencing of the story. It is also for the director to make notes about his or her intentions on how the director wants the audience to feel about the story and the characters and to react emotionally to the story events and the protagonist's journey.

Understanding HOW the story works means knowing the structure of the story and what the different "dramatic moments" are (such as the "inciting incident") and where all of the plot points are. Can you identify the "inciting incident? Or the plot points of Act I, Act II and Act III?

Subtextual analysis is a subset of the overall script analysis. The purpose of subtextual analysis to uncover the subtext and meaning of the story so that this subtext and meaning can be translated into visual subtext. Subtext goes well beyond just the unspoken intentions of the characters. Story subtext includes thematic and plot elements and is more about the director's intentions. It is important to understand that subtextual analysis is subjective. No two directors will interpret the same script the same way. And there is no right or wrong way to interpret a script.

STORY SUBTEXT VS CHARACTER SUBTEXT

Story subtext and character subtext can be easily confused. There is character subtext that can be expressed aurally through dialogue or visually through the actor's performance in terms of body language and in the blocking. Character subtext is more about what the character dialogue and actions really mean. And that is a good place to start encoding the subtext into the visuals.

Then there is story subtext. Story subtext is more about what the writer really means and intends with the telling of the story. When the screenplay is made into a film, the story subtext is the director's interpretation of the meaning of the story. If the director is also the writer, then the story subtext is one and the same as the film's subtext. If the director is not the writer, then the director will come up with his or her own interpretation of what the story means and it will usually be different from the writer's interpretation.

SUBTEXTUAL ELEMENTS

There are two broad categories of story subtext: thematic subtext and plot subtext:

Thematic subtext pertains to the theme of the story. The theme is what the story is really about. Ideally, a film is a 90 minute dramatization of the theme. Visual elements and components can be used symbolically to represent the thematic elements of the story and convey the theme to the audience.

Plot Subtext are the different plot points and dramatic moments in the film. These plot points and dramatic moments are usually emphasized using cinematic technique such as a slow push-in or sweeping crane.

These are the steps in the subtextual analysis process:

- 1. Read the Script
- 2. Identify the Theme
- 3. What is the Experience?
- 4. Beat Indexing
- 5. Emotional Reactions
- 6. Decode the Subtext
- 7. Precode the Subtext



Step 1 - Reading the Script

At this point, you have already decided that you are going to direct this screenplay. You have already connected to the material and something about this story has resonated with you on an emotional level. You believe that this is a good story that you want to share with an audience. You are now ready to prepare the script for production.

On your initial reading of the screenplay, you should have made some notations of your emotional reaction to the story. You should have made some notes about why this story is important to you, why you want to tell this story, how you were affected by this story.

I am using my teaser screenplay "Communion" as an example for subtextual analysis. The entire screenplay and subtextual analysis using Scriptation* is available in the Appendix.

A NOTE ABOUT TAKING NOTES

I use an app called Scriptation for making script notes. It is by far the best app for this purpose and has made my life so much easier. I highly recommend Scriptation for making script notes.





Step 2 - Identifying the Theme

After the initial reading of the screenplay, the next step in subtextual analysis is in identifying the story's theme. A good, well-structured film spends the next 90 minutes expressing it's theme. The theme is what the film is really about. Determining the theme is purely subjective. The director has to determine the theme for his or herself, what the story means to them, what the ultimate point of the story is. What does the director want to say with this particular film? This is the next step in intentional filmmaking and will inform all of the subsequent choices that the director will make.

After reading "Communion" and thinking about it, I decided that the script is about "not giving up". To me, the story was about when you are faced with adversity that you never give up. So, that is the first thing that I wrote down on the script. Using Scriptation, on the title page, on the first layer, I wrote down the theme of the script. In separate director notes, I wrote in detail what this theme means to me. The more detail that you write about the meaning, the better you will understand the story that you are telling.

When your cast and crew have questions about the story, no one on the set should know the story better than the director. And no one should understand what story the director wants to tell better than the director. Your cast and crew will be looking to the director for answers and guidance for their contribution to the film. Knowing the theme is an important step in providing those answers. This is called "doing your homework". A director who knows what film he or she intends to make shows up to the set fully prepared to make that film.

Step 3 - What is the Experience?

As a director, you are creating a film experience for the audience. I outlined the experience that I want to create for the audience. "Communion" centers around a home invasion. That is the overall experience that I want to create for the audience. A home invasion horror experience. I wrote this on the title page as well. This overall experience will inform the subsequent artistic choices that will be made.

Location and lighting are prime considerations and are critical in a horror film for creating a horror experience. Everything from the artistic choice of color palette, locations, production design, set design, set dressing, wardrobe, props, lighting, camera angles, composition, color grading, editing, sound design and music score will all contribute to conveying the horror experience to the audience. Each of these visual/aural elements will be addressed in the script analysis.

Step 4 - Beat Indexing

Once the theme is identified and the director knows what kind of film experience he or she wants to create, the next step is to divide the script into story beats and assign an intensity level 1 to 10 for each beat. I create a new layer in Scriptation and name it "Beat Index".

Each new beat should represent a change in the story and thus a change in the intensity of the drama, either an increase or decrease in dramatic intensity. If there is no change in dramatic intensity (conflict), then your story is stagnant. Using Scriptation and it's line tool, I draw a red line between each beat. Based on the intensity of the drama, I designate an intensity level to the



beat, 1 through 10. This is purely subjective and is relative. It is important that you get a sense of the rising and falling dramatic intensity. There should be a corresponding change in the visual intensity. (For more on visual intensity I suggest reading "Visual Story" by Bruce Block). I also number each beat.

Step 5 - Emotional Reactions

After dividing the script into beats, I create a new layer in Scriptation and name it: Emotional Reactions. I then use the marking pen tool and write down the emotional reaction that I want the audience to have to each beat. Because each beat represents a change in the story, the emotional reactions should change as well. Story is not about what happens. It is about how the characters react to what is happening and how what is happening changes the characters. As such, I use the highlighter tool to highlight the emotional reactions of the characters. It is these emotional reactions that will be visually punctuated with push-ins or close ups or other cinematic technique.

Step 6 - Decode the Subtext

The next step in subtextual analysis involves decoding or uncovering the subtext. This is where you start digging into the meaning of the text, beat by beat. This is a subjective process as no two people will interpret the meaning of any one script the same, just as no two directors will direct any one script the same. This is where the director really begins to understand what the story is REALLY about. To prepare for decoding, I create a new layer and name it "Decode". On the facing pages, I make a list of analysis questions that I ask and answer for each beat. These questions are prompts that help to focus the subtextual analysis. These are the questions that I usually ask and try to



answer for each beat:

Decoding Questions

What is the Point of Change?
What is the Mood?
What is the Beat About?
Beat Dynamics:
What does it mean?
For the situation?
For the Character Arc?
For the relationships?
For the audience?
Narrative Question?

Step 7 - Precode the Visual Subtext

Once I have decoded the subtext for each beat, I create a new layer in Scriptation and name it "Precode". This is where I begin to think about and plan what it will take to make the subtext visual, to create the perceptual and emotional effects that will make up the audience experience. On the facing pages, I make a list of visual and aural components.

These are the visual and aural components that make up the visual story and I determine how I will use each one to express the subtext of each beat. I start by asking the question: How will I express the subtext of each beat using the following visual and aural components:



Setting
Composition
Lens
Frame
Position
Angle
Imagery
Blocking & Actor Movement
Lighting:
Image Control
Camera Motion
Editing Motion
Sound Design
Music Cues

Review my screenplay and subtextual analysis in the Appendix for how I chose to use these visual components to express the story subtext.

My online course "Cinematic Filmmaking Secrets" details the complete process of Script Analysis for Film Directors.

Visit <u>www.cinematicfilmmakingsecrets.com</u> for more info.



Theme: Never Give Up!

Home Invasion Experience

Communion an original screenplay by Brian H. Brooks

Final Draft 12/9/2021

DECODE

Beat 1 - 911 Calls Point of Change:

Mood: Horror PRECODE B2

What is the Beat About?

How will we externalize Eerie?

Beat Dynamics: A series of home invasions Cue: Eerie

What does it mean? What is the reality of the situation: Steadicam For the situation: There's something going none Motion: Fluid Shots For the Character Arc:

Editing Motion: Long Cuts

For the relationships:

For the audience: This could happen to Position:

As If:

Narrative Question: Is this what the film is about?

DECODE Composition:
Beat 2 - The Dark One Setting:
Composition:
Imagery:

Point of Change:

Movement/Blocking:

Lighting: Night Exteriors

What is the Beat About?

Beat Dynamics: Introducing the Dark One and the Beat One and the B

What does it mean? What is the reality of the straighting minous Wind

For the situation: A cult of killers is loose in the streets

For the Character Arc: N/A
For the relationships: N/A
PRECODE B3

For the audience: Scary stuff

How will we externalize unease?

Setting:

As If:
Narrative Question: Who are these people?

DECODE

Music Cue: Unease
Quality of Motion: Tripod
Camera Motion: Fluid Pans
Editing Motion: Long Cuts

DECODE

Beat 3 - She's Gone

Point of Change: Rolling Thunder

Mood: Anxious/Sad

What is the Beat About?

Editing Motio
Lens: 50mm
Frame:
Position:
Angle:

Beat Dynamics: Introducing Ashley

What does it mean? What is the realityConthpe sittoation?

For the situation: Ashley is mourning the tops of her child

For the Character Arc: She is down anthous meanth blocking:

For the relationships: Ashley is alone dight though what evied

For the audience: Sympathizes with Ashheye Control:

As If:

Symbolic Motion:

Narrative Question: What happened to Stoemblato 3 ign: Ominous Wind

"Communion"
"Behold, I stand at the don and knock" Revelation 3:20

MONTAGE - Ring Video of Home Invasions - ends with Helter Skelter description from caller.

EXT. SUBURBAN NEIGHBORHOOD - NIGHT

IL7 SLOW MOTION - THE DARK ONE, wearing a black hoodie, walks down the street holding a blood-covered handsaw in his left hand. (Walks out of house leaving bloody footprints?)

Three other DARK STRANGERS, wearing hoodies, are revealed walking behind the Dark Ope, one carrying a pry bar and another carrying a bludgeon and another carrying a black plastic bag with round objects in it. They are covered in blood.

Camera tilts up to reveal a very strange sky filled with ominous clouds. Rolling thunder is heard.

DISSOLVE TO:

2 INT. MASTER BEDROOM - NIGHT

IL2 We see tree branches swaying in the brisk wind outside the bedroom window with the ominous couds overhead. There are strange flashes of light seen in the sky and a low buzzing sound is heard.

We TILT DOWN to reveal a YOUNG COUPLE, lying in the bed. MIKE, the husband teal ny 30 years old, is asleep. ASHLEY, his young 20-something wife, is awake, looking at something on the nightstand. There are tears in her eyes.

We then PAN OVER to reveal a DIGITAL PHOTO FRAME showing a slide show memorial tribute to an infant. There is an empty crib by the bed. There is a book titled "Strangers Beside Us" lying in the nightstand. There is also a prescription bottles of Prozac and sleeping pills on the nightstand along with a bottle of water.

FLASHBACK: Ashley is in the NICU holding her baby who has many life-support tubes in her.

ASHLEY (whispers)
Be strong.

IL3 Ashley closes her eyes an quietly weeps.

Ashley opens her eyes, looking at her prescriptions.

She sits up, reaching for the sleeping pills.

B4

B6

3.

B7

DECODE PRECODE B4 Beat 4 - Not Coping Well How will we externalize Sadness? Point of Change: Rolling Thunder Music Cue: Sadness Mood: Anxious/Sad Quality of Motion: Tripod What is the Beat About? Beat Dynamics: Introducing Ashley Camera Motion: Fluid Shots What does it mean? What is the reality in the stication? Guts For the situation: Ashley is mourning the stoles of the Colorise For the Character Arc: She is down and melnerable For the relationships: Ashley is alone enthough married For the audience: Sympathizes with AsgleyLow Setting: As If: Narrative Question: What hannened to Imposition? Isolated Imagery: Movement/Blocking: Lighting: Night Interior DECODE Image Control: Beat 5 - Ring Alert Point of Change: Cell phone ring alegt sound Design: Ominous Wind Mood: Tense

What is the Beat About? Beat Dynamics: Dark One arrives at their door step.

What does it mean? What is the reality of the situation? For the situation: There is a stranger at the will book axteamalize Tension?

For the Character Arc: Ashley recognizes in the threatnsion

For the relationships: Ashley is still alonelity of Motion: Handheld For the audience: Audience fears the were ra Motion: Pans/Tilts Editing Motion: Medium Cuts As If:

Narrative Question: What will happen ?Telephoto

Frame: Position: Angle: Low Setting:

Composition: Isolated

Imagery:

Movement/Blocking: Lighting: Night Interior Image Control: Symbolic Motion:

Sound Design: Ominous Wind

PRECODE B6

DECODE How will we externalize Low Tension? Beat 6 - Don't wake Mike

Point of Change: the Dark One on the porch: Handheld Mood: Tense Camera Motion: Pans/Tilts What is the Beat About? Beat Dynamics: Dark One arrives at their door step. What does it mean? What is the reality of the situation?

For the situation: There is a stranger at their door at 3am For the Character Arc: Ashley recognizes the threat.

For the relationships: Ashley is still alone.

For the audience: Audience fears the worst solated

As If:

Narrative Question: What will happen next?

Lighting: Night Interior Image Control: Symbolic Motion:

Sound Design: Ominous Wind

PRECODE B7 DECODE

Beat 7 - what do you want? will we externalize Tension?

Point of Change: Ashley Wakes Mike Tension

Mood: Tense

Quality of Motion: Handheld Mood: Tense What is the Beat About? Camera Motion: Pans/Tilts

Beat Dynamics: Mike asks what does the Do Want.
What does it mean? What is the reality of the situation?

For the situation: The DO won't leave.

For the Character Arc: Ashley recognizes the threat.

For the relationships: Ashie is still alone.

For the audience: Audience knows that the DO is a threat.

As If:

Narrative Question: What Will Mike do?
Movement/Blocking:

Lighting: Night Interior Image Control: Symbolic Motion:

Sound Design: Ominous Wind

She opens the bottle, tapping out molils into her hand.

She looks at the pills, thinking

She closes her eyes, breatling deep.

She opens her eye taps several more pills into her hand.

She closes her eyes once again, trying to muster the nerve.

She relents and puts the pills back in the bottle and then puts the bottle back on the nightstand.

She lays back down, closing her eyes and weeping quietly.

There is a CELL PHONE also on the nightstand. The Ring Alert comes on indicating there is motion at the front door at 3:07am. **B**5

Ashley looks over at her cel bhone She then reaches over to the nightstand and picket the cell phone up, looking at the Ring Alert.

The Dark One is stalding on the porch of the home holding an object in his left hand.

Ashley gasps and immediately sits up in the bed. She looks at her husband, MIKE. She hesitates at first, contemplating her next move.

Timidly, she leans over to MIKE, her husband.

ASHLEY (CONT'D) IL3 (weakly)

Mike.

Hmmm?

the door.

Mike remains a sleep. Ashley calls out to him again.

ASHLEY (ONT'D) Mike! Mike slowly awakens.

Sorry to wake you, but someone's at

Mike is still half-asleep, not fully comprehending what Ashley said.

(disturbed)

What?

ASHLEY Someone's at the door.

MIKE

At the door?

Mike looks at A

Ashley wipes her eyes.

Yes.

ASHLEY

Uh...no...

MIKE What time is it?

ASHLEY

It's almost 3.

Mike sits up, disturbed.

IL4

MIKE Fuck! Are you kidding I've got a 14 hour day ahead of I need my sleep!

Mike looks at Ashley, who is looking at her cell phone. She

shows Mike the Ring alert.

MIKE (CONT'D) What does he want?

I-I don't know. Mike frowns.

Well ask him.

Ashley is slightly confused.

Ashley uses the Ring app to speak to the stranger.

(timid) Can I help you?

The Dark One does not respond. She looks at Mike, perplexed as to the next move.

ASHLEY (CONT'D)

He's not saying anything.

Mike takes her cell phone.

What do you want

Again, no response The ark stranger uses his hands to form a triangle A there is a strange buzzing sound.

> MIKE (CONT'D) Fuckin' weirdo.

Mike hands Ashley back her phone.

ASHLEY What's that in his hand?

MIKE

I don't know.

ASHLEY Should I call the police?

MIKE

No.

Mike starts to get up. Ashley instinctively reaches out to stop him. **B8** IL5

MIKE (CONT'D) Stay here.

ASHLEY No, Mike!

Mike pulls away and wal jumps up (he is wearing a COTA

> re afraid. Bar the door

Mike walks out of the bearoom.

Ashley stops at the door, looking at a security door bar by the door. She hears something and turns and looks.

PRECODE B9

PRECODE B8

Beat Dynamics: Mike goversole: find out what the DO wants.

For the audience: Audience kingwisithat the 100 is a threat.

Image Control:

What does it mean? What is the reality of the situation?

Point of Change: Mike gets sup Ted equipower door

For the situation: Mike is going stibis dodated

For the Character Arc: Ashdevelsytears grow.

For the relationships: Ashibeyeisnetitl/alooking:

Narrative Question: Whatwild http://wild.com/Mike?

How will we externalize Rising Tension?

How will we externalize Rising Tension?

Editing Motion: Medium/Short Cuts

Music Cue: Rising Tension

Quality of Motion: Handheld

Camera Motion: Pans/Tilts

Music Cue: Rising Tension Quality of Motion: Handheld

Sound Design: Ominous Wind

Beat 9 - Did You Hear That? Motion: Follow-Leading Point of Change: Mike walks out of bedroom. Mood: Rising Tension

Editing Motion: Medium/Short Cuts
Lens: Telephoto

Mood: Rising Tension

What is the Beat About?

DECODE

As If:

DECODE

Beat 8 - Stay Here

Mood: Rising Tension Frame:

What is the Beat About?Position:

Beat Dynamics: Mike walks down hallway. Ashley follows. What does it mean? What is the reality of the situation?

For the situation: Mike is going to his doom. For the Character Arc: Ashley's fears grow. For the relationships: Ashley is still alone,

For the audience: Audience knows that the BO is a threat. As If: Something is in the hallway waiting to jump out. Narrative Question: Is the Threat inside the house?

Sound Design: Ominous Wind

PRECODE B10

How will we externalize Tension? DECODE

Beat 10 - Should I Call the Molitie Que: Tension

Point of Change: Mike walk@utdition@hottoms Handheld Camera Motion: Follow-POV Mood: Rising Tension Editing Motion: Medium/Short Cuts What is the Beat About?

Beat Dynamics: Mike walks down Madistrain selephoto What does it mean? What is the eality of the situation?

For the situation: Mike is close it on is doom. For the Character Arc: Ashlengisen envous, afraid For the relationships: Ashlevestististic alone.

For the audience: Audience anowsthantheologis a threat.

As If: Something is in the entrageray:

Narrative Question: Is the The animal deline engtry way?

Lighting: Night Interior Image Control: Symbolic Motion:

Sound Design: Ominous Wind

Frightened, she steps out of the bedroom.

INT. SUBURBAN HOUSE/HALLWAY - NIGHT

Mike walks down the hallway.

IL4

Ashley is outside the bedroom, still holding her cell phone.

ASHLEY (afraid) Did you hear that???

Mike stops at the end of the hallway and looks at her.

Mike listens for moment. All he hears is the ominous wind.

> MIKE It's the wind, Ashley.

Mike is dismissive, ignores her, turns on the hallway light and walks around the corner down the stairs.

Ashley waits a moment, watching, listening, hearing only the ominous wind. She then walks forward.

INT. SUBURBAN HOUSE/ENTRYWAY - NIGHT

IL3 Ashley's POV as she slowly walks down the stairs. We see 10 Mike at the door, looking through the peephole.

Ashley stops while still on the stairs.

I think we should call by police.

Mike turns to her.

weird uy on our porch? Not exactly a crime

Ashley reaches near the bottom of the stairwell and watches, holding her cell phone, still afraid.

5.

B9

ASHLEY

No-

B11

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direction of the noise, growing more nervous, more fearful.
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Mike starts to reach for the deadbolt lock.

ASHLEY

Ashley hears another noise, she turns and looks in the

You're not going to open the door, are you?

Disturbed, Mike looks at He relents, and stops reaching for the lock Health's out the peephole on the door.

standing there.

MIKE

What do you want? Hey buddy!

The Dark One does not immediately respond.

MIKE (CONT'D)

(louder) Hey!

DARK ONE (demonic whisper) Join us.

Mike is taken aback.

Ashley frowns.

IL6

ASHLEY IL5 What did he say?

MIKE

(angry) Tell me what you

porch!

Mike looks at Ashley

This guy is out of his mind!

He looks back through the peephole.

DARK ONE JOIN US...OR DIE!!!

The door rattles. The Dark One starts violently banging and kicking on the door.

DECODE

One mean?

DECODE

Beat 11 - Join Us!

Mood: Rising Tension

What is the Beat About?

PRECODE B12

PRECODE B11

Lens:Telephoto

Point of Change: Mike walks to the door.

Macd: Dising Topsion

What does it mean? What is the reality of the situation?

For the audience: Audience knows that the DO is a threat.

Narrative Question: What will happen next? What does the Dark

Image Control:

Symbolic Motion:

Sound Design: Ominous Wind

Beat Dynamics: Mike unnerved by the Dark One.

For the situation: Mike realizes they are in trouble.

For the Character Arc: Ashley is nervous, afraid

For the relationships: Ashley, and Mike together.

Music Cue: Rising Tension

Quality of Motion: Handheld

How will we externalize Rising Tension?

Beat 12 - Call the Police! How will we externalize High Tension? Point of Change: Dark One tries to come way into home.

Mood: High Tension Quality of Motion: Handheld What is the Beat About? Camera Motion: Quick Pans/Tilts Beat Dynamics: The cultists are trying took to aksintottoe to use.

What does it mean? What is the of the osituation?

For the situation: Mike doesn't know what to do. For the Character Arc: Ashley takes agtion, calling 911. For the relationships: Ashley and Mike tropped together.

For the audience: Audience afraidting Ashley & Mike.

Narrative Question: Will the cultista gosting the lame? What will they

do? How will Ashley and Mike page?:

Movement/Blocking: Lighting: Night Interior Image Control: Symbolic Motion: Sound Design: Ominous Wind Mike is shocked by what he just heard. He looks at Ashley. B12 MIKE

Call the police.

Ashley immediately and nervously dials 911 on her cell phone.

Ashley can hear someone at the patio trying to open the door.

Two silhouettes are at the patio door as one person tries to force open the door. The other silhouette walks over to the

INT. SUBURBAN HOUSE/DINING ROOM - NIGHT

A silhouette is at the living room window.

kitchen window trying to force it open.

INT. SUBURBAN HOUSE/ENTRYWAY - NIGHT

Ashley is on the phone with the 911 operator.

Ashley instinctively steps of ser to Mike.

There are pople trying to break into oul home

OPERATOR What is your address?

Ashley looks around terrified as she hears the people still trying to force their way inside.

Mike is bracing himself against the front door as the forceful banging outside continues.

ASHLEY

118 Peak Road.

No...

OPERATOR Can you see the people trying to break in?

ASHLEY

We can still hear the other intruders trying to force their way inside.

INT. SUBURBAN HOUSE/DEN-KITCHEN - NIGHT

PRECODE B13

How will we externalize Tension?

Music Cue: Tension

Quality of Motion: Handheld Camera Motion: Steady Editing Motion: Med Cuts

Point of Change: Cultists stop trying to Logentin 50mm/Telephoto

Mood: Tension Frame: What is the Beat About? Position:

Beat Dynamics: The cultists suddenly stop trying to force their way in,

What does it mean? What is the reality station? For the situation: Something isn't right. Composition: Isolated For the Character Arc: Ashley sees that namething has changed in Mike.

Movement/Blocking: For the relationships: Ashley is alone. Miles alone in the relationships: Ashley is alone. Miles alone in the relationships in the rela For the audience: Audience afraid for Ashlege Control:

Narrative Question: What's happened to Mike ?c Motion: Sound Design: Ominous Wind

DECODE

DECODE

Beat 13 - Lights Out!

PRECODE B14 Beat 14 - Mike?

Point of Change: Mike doesn't respond. How will we externalize Fear?

Music Cue: Fear Mood: Growing Fear.

Quality of Motion: Handheld What is the Beat About?

Beat Dynamics: Ashley realizes that something is wrong with Mike. What does it mean? What is the reality of the situation? Med Cuts

For the situation: Ashley is in real danger. ens:50mm/Telephoto

For the Character Arc: Ashley worst fears are realized. For the relationships: Mike is now a threat. For the audience: Audience fear for Ashley grows.

Narrative Question: What will Mike do? Setting: Composition: Isolated

Imagery:

Movement/Blocking: Lighting: Night Interior Image Control: Symbolic Motion:

Sound Design: Ominous Wind

PRECODE B15 DECODE

How will we externalize Sheer Terror? Beat 15 - Run!!!

Point of Change: Mike growls and Briges at Ashrey. Terror

Quality of Motion: Handheld Mood: Sheer Terror

Camera Motion: Unsteady Follow What is the Beat About? Beat Dynamics: Mike attacks Ashley. Motion: Short-Fast Cuts

What does it mean? What is the feasity of the situation?

For the situation: Ashley runs for her life. For the Character Arc: Ashley is terrified.

For the relationships: Mike is now the enemy. Igh

For the audience: Audience terrifieding:

Narrative Question: Will Mike get Ashley. How will she escape?

Imagery: Movement/Blocking:

Lighting: Night Interior Image Control: Symbolic Motion:

Sound Design: Ominous Wind

Ashley continues to

OPERATOR Can you tell how many?

ASHLEY

No. A bunch.

OPERATOR Are you alone?

ASHLEY

I'm here with my husband.

Suddenly, the lights go out.

The kicking and suddenly banging stops.

Mike looks at Ashley and then back at the door.

Mike slowly looks back through the peephole.

B13

What is ha just went out!

Mike stands, stupefied.

Ashley can tell that something has happened to him.

ASHLEY (CONT'D) Mike?

IL6 He does not respond.

B14

Mike slowly unlocks the door.

Mike?

Ashley is growing more afraid.

Mike?

Mike slowly turns toward Ashley, looking demonically at her.

Ashley starts to slowly back away from him. Ashley is almost in tears.

ASHLEY (CONT'D)

The 911 Operator can be heard in the background.

911 OPERATOR What is happening? Mam? Mam?

Ashley continues to cautiously back away.

Mike starts to growl and then lunges insanely at Ashley.

Ashley bolts and runs up the stairs, screaming as she runs. Mike chases after her, howling insanely, trying to grab at B15 IL8

her ankles but stumbling as she runs up the stairs. INT. SUBURBAN HOUSE/HALLWAY - NIGHT

Ashley is chased down the hallway by the howling, demonic Mike.

INT. MASTER BEDROOM - NIGHT

She runs into the master bedroom and slams the door shut.

Mike pushes against the door. Leggets his hand between the door and the door frame.

Ashley puts all her weigh against the door and her foot down to keep the door from opening.

INT. SUBURBAN HOUSE MALLWY - NICH

10

11

13

9.

Mike demonically hows is he forcefully pushes back.

INT. MASTER BEDROOM - NIGHT

are still in the between the door and the frame.

Ashley quickly grabs the security bar puts it underneath the door knob, preventing Mike from pushing the door open. His

hand is still between the door and the frame. Ashley violently pushes the ratchet down on the security bar, forcing the door tighter, crushing Mike's fingers that

INT. SUBURBAN HOUSE/HALLWAY - NIGHT

Mike lets out an angry, demonic howl. He uses all of his strength to keep the door open long enough to get his finger out of the way.

INT. MASTER BEDROOM - NIGHT Ashley quickly slams the door shut and ratchets the security

bar tight.

Mike is livid. He angrily slams his fist against the door.

INT. SUBURBAN HOUSE/HALLWAY - NIGHT

15

16

PRECODE B16

How will we externalize Fear? DECODE

Music Cue: Fear Beat 16 - You're Dead!!!

Point of Change: Ashley gets door @ logical of Motion: Handheld Camera Motion: Unsteady Follow Mood: Fear Editing Motion: Short-Fast Cuts What is the Beat About?

Beat Dynamics: Ashley is safe for nowns Telephoto What does it mean? What is the reality of the situation? For the situation: Ashley is trapped awite in her bedroom. For the Character Arc: Ashley apologials toigher attacker. For the relationships: Mike is angered times threatening. For the audience: Audience fears for the audience: Audience fears for the audience: Isolated Narrative Question: What will Ashlemagerow? Will Mike get in?

> Movement/Blocking: Lighting: Night Interior Image Control:

DECODE Symbolic Motion:

Beat 17 - Alone & Trapped! Sound Design: Ominous Wind

Point of Change: Cultists enter the home. PRECODE B17 Mood: Rising Tension

How will we externalize Rising Tension? What is the Beat About?

Music Cue: Rising Tension Beat Dynamics: What does it mean? What is the alicality lotothensitheniched For the situation: Ashley is trapped rail of the time the decoration of the situation of th For the Character Arc: Ashley Edition golvizersono: Servent to Cuts For the relationships: Mike is Lange beam of the patetoing.

For the audience: Audience fears for Ashley.

Narrative Question: What will Pashillew do now? Will Mike get in?

Angle: High Setting:

Composition: Isolated

Imagery:

Movement/Blocking: Lighting: Night Interior Image Control: Symbolic Motion:

Sound Design: Ominous Wind

MIKE

(growls) YOU'RE DEAD! YOU'RE YOU'RE DEAD! DEAD!!!

INT. MASTER BEDROOM - NI

Ashley presses er dy gainst the door. She is crying, devastated, co free she puts her hand on the door as if trying to reach out to Mike.

> ASHLEY I'm sorry! I'm sorry!

Ashley looks behind her. She is alone in the room. Her worst fears have been realized.

INT. SUBURBAN HOUSE/ENTRYWAY - NIGHT

A hooded stranger pushes the front door open. He walks in \$B17\$ carrying a crowbar.

Behind him are 3 other hooded strangers who follow him inside, one of them is carrying a plastic bag filled with round objects.

INT. MASTER BEDROOM - NIGHT

Ashley is by the door.

Mam, what's mappening?

I don't know...my haband,

ASHLEY

Ashley sobs.

OPERATOR Are you ok?

Yes.

OPERATOR The police are on their way. They'll be there soon. Just stay on the phone with me.

Ashley looks at the photo frame of Kendra.

ASHLEY (tearing up) I don't know what's happening. (MORE)

11.

ASHLEY (CONT'D)

(beat) I just want to be with my daughter.

OPERATOR

Where is she?

Ashley does not immediately respond.

OPERATOR (CONT'D) Mam, is your daughter in the house?

ASHLEY No...she passed away a month ago.

OPERATOR Oh...I'm so sorry.

There is silence for a moment.

OPERATOR You'se not alone. I know it feels that way. But don't give up. (beat) What's your daughter's name?

Ashley responds weakly.

ASHLEY

Kendra.

OPERATOR What would you tell Kendra if she were in your situation?

Ashley pauses, thinks.

ASHLEY (weakly) To be strong.

OPERATOR That's right. Be strong. The police are on their way.

INT. SUBURBAN HOUSE/HALLWAY - NIGHT

B18

Mike is standing outside the master bedroom door.

PRECODE B18

DECODE How will we externalize Tension? Beat 18 - Prove Yourself!

Point of Change: Cultists join Mike outside bediocon: Handheld

Mood: Tension What is the Beat About? Music Cue: Tension Camera Motion: Unsteady Editing Motion: Med Cuts

Beat Dynamics: The threat to Ashley @newsimmumolephoto What does it mean? What is the reality of the situation?

For the situation: Cultists gather out ide to he droom with Mike.

For the Character Arc: Mike willing tangroved wimself".

For the relationships: Mike is an enemyting:

For the audience: Audience angry at Mikeosition: Isolated Narrative Question: Will Mike get intontage be droom?

> Movement/Blocking: Lighting: Night Interior Image Control: Symbolic Motion:

DECODE

Sound Design: Ominous Wind Beat 19 - I'm Not Sure.

Point of Change: Mike stops trying to enter home. PRECODE B19 Mood: Low Tension

How will we externalize Low Tension? What is the Beat About?

Beat Dynamics: Something is who agam. Low Tension What does it mean? What is the reality of Metisituation theld

For the situation: Ashley no longer metars Markentry from the his way Editing Motion: Long Cuts

in. .

For the Character Arc: Ashley is confused 50mm

For the relationships: Ashley still alone. For the audience: Audience confuseton: Narrative Question: What's happening high Setting:

Composition: Isolated

Imagery:

Movement/Blocking: Lighting: Night Interior Image Control: Symbolic Motion:

Sound Design: Ominous Wind

PRECODE B20 DECODE

How will we externalize Shock-Fear? Beat 20 - Join Us or Die!

Point of Change: Ashley sees the Bark One. Shock-Fear Quality of Motion: Steadicam Mood: Shock/Horror Camera Motion: Fluid Arc What is the Beat About? Beat Dynamics: The Dark One is Hitting Motion: Med Cuts What does it mean? What is the reality of the situation? For the situation: The Threat is in the room with Ashley. For the Character Arc: Ashley must choose: join or die.

For the relationships: Ashley together with Dark One. No longer

alone and isolated.

For the audience: Audience shocked position: Isolated Narrative Question: What will Ashley ab? Join or die? Movement/Blocking:

Lighting: Night Interior Image Control: Symbolic Motion:

Sound Design: Ominous Wind

12. INT. SUBURBAN HOUSE/HALLWAY - NIGHT 19 The hooded strangers walk down the hallway toward Mike. The hooded stranger holds to wbar out to Mike. STRANGER prove yourself. I already proved myself once, but

Mike takes the crowbar, still angry.

I'll do it again, gladly.

Mike starts to wedge the crowbar into the doorframe but he hesitates.

INT. MASTER BEDROOM - NIGHT

Ashley is still pressed against the door. She turns around B19 and looks toward the bedroom door.

She is still speaking with the 911 Operator on her cell phone.

I'm not are I don't hear anything.

Ashley puts her er to the door, listening.

Camera slowly pulls back from Ashley.

We see someone standing behind her.

Terrified, Ashley turns and sees the Dark One behind her.

INT. 911 CALL CENTER - NIGHT

Hello?

B20

20

The 911 operator is listening.

IL10

Oh God!!! Hello?

She can hear a voice thing the phone.

13.

Join us...or die!!!

:FADE TO BLACK