

Progression step 2 2025-26

Topic	All about me	Our Wonderful	Once upon a time	Animal adventures	Home sweet home	To infinity and
		World				beyond
My inspiration	Mystery Bag:	Passport to the	Fairy Tale Crime	Invite a mobile zoo	Then and Now Box:	Astronaut Training
	Children open a bag	World: Give each	Scene: Set up a	or local pet owner to	Compare old and	Camp: Set up
	filled with baby	child a "passport"	scene from a fairy	bring in animals for	modern household	obstacle courses
	photos, baby items,	and stamp it as they	tale (e.g., broken	observation and	items (e.g., rotary	and "zero gravity"
	and clues about	visit different	chair from	discussion.	phone vs.	challenges to
	someone in the	"continents" set up	Goldilocks) and have		smartphone).	simulate astronaut
	class (or teacher) to	in the classroom	children investigate			training.
	guess who it is.	with music, food	what happened.			
		samples, and				
		artefacts.				
My voice	Introductions,	Eco-projects,	Pupils to share their	Caring for animals,	Local helpers,	End-of-year review,
	choosing class reps,	recycling, nature	personal stories,	playground and	charity work, school	what went well,
	understanding pupil	walks	experiences, and	classroom safety	pride	hopes for next year
	voice		ideas for change			
My community	My Identity Trail Walk	Eco Action Day at a	Storytelling Visit to	Trip to a Local	Running a Pop-Up	Visit to a
	Trip Idea:	Local Park	Library	Animal Shelter or	Café at a	Planetarium
	Take a guided walk	Trip Idea:	Trip Idea:	Petting Farm	Community Venue	(Southend)
	through the local	Visit a local park or	Learners visit library	Trip Idea:	Host for parents	Trip Idea:
	area where learners	nature reserve to	to share sensory	Visit an animal	Trip Idea:	Explore a science
	visit places that	take part in a clean-	stories or puppet	shelter or petting	Take a trip to a local	museum or
	reflect their identity	up, planting session,	shows they've	farm to learn about	community hall or	planetarium with
	— such as their	or recycling activity	created based on	animal care,	church to set up and	interactive exhibits.
	favourite shop, park,	in partnership with a	traditional tales.	routines, and	run a pop-up café.	Learners can take
	or place of worship.	local environmental		responsibilities.	Learners prepare	part in a space-
	They can take	group.	Life Skills Focus:	Learners can help	simple snacks, take	themed workshop or
	photos or collect		- Public speaking	with feeding or	orders, and serve	sensory experience.
	items to create a	Life Skills Focus:	and confidence	grooming (if	guests.	
	personal map or	- Teamwork and		appropriate).		Life Skills Focus:
	scrapbook.	responsibility			Life Skills Focus:	













		- Using tools safely	- Social interaction	Life Skills Focus:	- Food prep and	- Engaging with new
	Life Skills Focus:	(e.g. litter pickers)	with different age	- Empathy and	hygiene	environments
	- Navigating familiar	- Environmental	groups	responsibility	- Money handling	- Asking questions
	routes	awareness	- Planning and	- Following routines	and customer	and sharing ideas
	- Expressing		sequencing	- Asking for help or	service	- Using technology
	preferences			information	- Time management	and creative media
	- Using maps and				and teamwork	
	symbols					
British Values	Democracy	Democracy	Democracy	Democracy	Democracy	Democracy
	Class voting on	Voting on which	Voting on which fairy	Voting on which	Voting on which type	Voting on which
	activities or class	country or	tale to read or act	animal to learn	of home to learn	space topic to
	rules.	environment to learn	out.	about next.	about next.	explore next.
	Rule of Law	about next.	Rule of Law	Rule of Law	Rule of Law	Rule of Law
		Rule of Law				
	Understanding		Discussing the rules	Discussing rules for	Discussing rules and	Discussing the rules
	classroom rules and	Discussing environmental laws	and morals in fairy	caring for pets and wildlife.	responsibilities at	and ethics of space
	why they are		tales.	witatile.	home.	exploration.
	important.	and why they are		las alicai aloca III ile a sutur	la distinual Library	landiada al libra atra
	Les alfrest along the little a subset	important.	Individual Liberty	Individual Liberty	Individual Liberty	Individual Liberty
	Individual Liberty	landini dan di libanta.	Encouraging creative	Encouraging	Encouraging	Encouraging
	Encouraging	Individual Liberty	expression through	independent	children to share	children to imagine
	children to make	Exploring different	storytelling and role-	research on	their own home	and create their own
	choices in their	cultures and	play.	favourite animals.	experiences.	space stories.
	learning and play.	traditions freely.	Mustual Dans and	Mutual Dannast	Mutual Bassast	Mustural Danie at
	Mutual Bassasa	Mutual Danasat	Mutual Respect	Mutual Respect	Mutual Respect	Mutual Respect
	Mutual Respect	Mutual Respect	Respecting each other's stories and	Respecting all living	Respecting different	Respecting each other's ideas and
	Sharing and taking turns in activities.	Respecting different		creatures and their	types of homes and	
	turns in activities.	cultures and ways of life.	performances.	habitats.	family structures.	creations.
	Tolerance		Tolerance	Tolerance	Tolerance	Tolerance
	Learning about	Tolerance	Exploring fairy tales	Learning about	Learning about	Learning about
	different family		from different	animals from	homes from	different
	structures and		cultures.			











	respecting	Learning about and		different parts of the	different cultures	perspectives on
	differences.	celebrating cultural diversity.		world.	and countries.	space exploration.
School Values	Kindness Begins to show empathy and offer help to others Initiates kind gestures independently.	Belonging Understands how actions affect group harmony	Believing Begins to value diversity and difference Expresses hopes and dreams Believes in others' abilities	Achieving Completes tasks with support Celebrates own and others' achievements	Respect Shows respect for others' ideas and feelings during group activities Demonstrates care for shared spaces and resources with minimal reminders	Accountability Takes responsibility for completing tasks and following agreed routines Begins to reflect on choices and understands how actions affect others
Literacy and communication	Recognising and using personal information (name, age, likes/dislikes) Listening to and retelling personal stories	Learning and using vocabulary related to nature, weather, and places Listening to and understanding simple non-fiction texts	Recognising story structures (beginning, middle, end) Retelling familiar stories using props, story maps, or AAC	Learning animal names, sounds, and habitats Listening to and responding to animal-themed stories and rhymes	Talking about home life, routines, and people who help us Understanding and using vocabulary related to rooms, furniture, and family members	Learning and using vocabulary related to space (e.g., moon, rocket, stars) Listening to imaginative stories and asking questions
	Using descriptive language to talk about self and family Understanding that writing can represent personal experiences	Asking and answering questions about the world around them Sequencing events (e.g., life cycles, weather changes)	Using repeated phrases and patterned language Identifying characters, settings, and key events Innovating on known stories (e.g.,	Using descriptive language (e.g., soft, furry, fast) Categorising animals (e.g., pets, wild, farm)	Listening to stories about homes and families Writing or drawing about their own home or daily routine	Using positional and directional language (up, down, far, near) Creating imaginative stories or role plays about space travel











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	Beginning to form	Using descriptive	changing characters	Creating simple fact	Using sequencing	Using symbols,
	letters or symbols to	words to talk about	or settings)	files or storybooks	language (first, then,	drawings, or simple
	represent their name	what they see and		about animals	next) to describe	sentences to
	or ideas	experience	Beginning to write or		routines	describe space
			symbolise their own	Using symbols or		scenes
	Using visual	Creating simple	simple stories	drawings to	Creating simple	
	supports (photos,	labels, captions, or		represent animal	books or posters	Exploring cause and
	symbols) to	sentences about the		features or actions	about their home	effect through
	communicate about	environment				imaginative play and
	themselves					storytelling
Mathematics and	Read and write	Collect and record	Sequence events	Count in 2s, 5s, and	Recognise and use	Use positional and
Numeracy	numbers up to at	data from the	using time-related	10s using animal	coins and notes in	directional language
Numeracy	least 100	environment (e.g.,	vocabulary (e.g.,	groups	role-play (e.g.,	(e.g., left, right,
	10001100	weather, plants)	before, after, next)	8.00.00	shopping)	clockwise)
	Compare and order	Troutine, plante,		Compare lengths,		
	objects by height,	Use bar charts and	Identify and	weights, and speeds	Add and subtract	Estimate and
	weight, and capacity	pictograms to	describe 2D and 3D	of animals	amounts of money	measure distances
		represent findings	shapes in story			(e.g., how far a
	Tell the time to the		illustrations	Sort animals using	Measure ingredients	rocket travels)
	hour and half hour	Recognise and		Venn or Carroll	or objects using	
	using analogue	describe patterns in	Use number lines to	diagrams	standard units (e.g.,	Explore large
	clocks	nature (e.g., leaf	count forwards and	anagrania	cm, g, ml)	numbers in context
	0.000.00	shapes, animal	backwards in stories	Use multiplication	, 8,,	(e.g., stars, planets)
	Use tally charts and	tracks)		as repeated addition	Sequence daily	(6.8., 6.6., 6.6.)
	pictograms to		Solve simple	(e.g., 3 legs on 4	routines using time	Create repeating and
	represent personal	Estimate and	problems involving	frogs)	vocabulary	symmetrical
	data (e.g., favourite	measure using	addition and			patterns with space
	food, eye colour)	standard and non-	subtraction in story	Create and interpret	Use calendars to	themes
	1.50., 5,5 55.00.,	standard units	contexts	simple graphs (e.g.,	identify days, weeks,	
	Understand and use			favourite animals)	and months	Solve simple
	ordinal numbers	Use mathematical	Explore symmetry			problems involving
	(1st, 2nd, 3rd)	vocabulary to	and patterns in fairy			time and distance
	(100, 2110, 010)	100abatary to	and pattorno in fairy		l	time and alotariot













		describe position	tale settings (e.g.,			(e.g., journey to the
		and direction (e.g.,	castle windows)			moon)
		above, below, next				
		to)				
Expressive arts	Art	Art	Art	Art	Art	Art
	Self-portraits using	Nature-inspired art	Storybook	Animal prints and	Drawing and	Space-themed art
	mirrors and mixed	(leaf rubbings,	illustration projects	patterns using paint	painting homes from	using pastels and
	media	natural dyes)	Designing numbers	and stamps	around the world	black paper
	Evaloring line		Designing puppets	3D animal	Overting a class	Designing alian
	Exploring line,	Creating toytured	or masks for fairy tale characters		Creating a class mural of the local	Designing alien
	shape, and colour to	Creating textured landscapes using	tate characters	sculptures using recycled materials	community	creatures or planet
	express emotions	paint and collage	Exploring texture	recycled materials	Community	Exploring abstract
	Collage with	paint and collage	and pattern in	Observational	Exploring	art and imagination
	personal items	Exploring artists like	costume design	drawing of pets or	architecture through	art and imagination
	(photos, fabric, etc.)	Andy Goldsworthy	Costume design	wildlife	shape and form	Dance
	(priotos, fabric, etc.)	Andy Goldsworthy	Dance	Witatile	Shape and form	Movements inspire
	Dance	Dance	Retelling fairy tales	Dance	Dance	by space travel and
	Movement to	Movements inspired	through movement	Movements inspired	Movements inspired	zero gravity
	represent emotions	by weather and	tinoughtnovement	by different animals	by daily routines	2010 gravity
	(happy, sad, excited)	seasons	Exploring character	by different diffinate	(waking up, cooking,	Creating a dance
	(парру, заа, охопоа)	30000110	through gesture and	Exploring speed,	etc.)	journey through the
	Exploring body parts	Group choreography	posture	level, and direction	0.0.7	solar system
	and how they move	to represent natural	postaro	tovot, and an obtion	Exploring cultural	Solar System
		elements (wind,	Group storytelling	Creating a group	dances from	Using props like
	Group circle dances	rain, sun)	dances (e.g., "Jack	dance based on a	different homes	ribbons or glow
	to build community	, , , ,	and the Beanstalk")	jungle or farm	around the world	sticks
	Í	Using scarves and	,	, ,		
	Music	props to enhance	Music	Music	Partner dances to	Music
	Exploring vocal	movement	Using instruments to	Animal-themed	build coordination	Exploring electroni
	sounds and body		create sound effects	songs and rhymes		sounds and
	percussion	Music	for stories		Music	futuristic music













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	Singing name songs	Soundscapes of	Singing traditional	Using instruments to	Exploring lullabies	Creating a space-
	and call-and-	nature using	and folk songs	mimic animal	and songs from	themed composition
	response games	instruments		sounds	different cultures	
			Exploring dynamics			Using tempo and
	Introduction to	Exploring pitch and	and mood in music	Creating rhythmic	Creating	pitch to represent
	rhythm using	tempo through		patterns inspired by	soundscapes of	stars, rockets, and
	clapping patterns	weather-themed songs		animal movement	home environments	planets
		0			Using instruments to	
		Creating simple			represent family	
		compositions to			members or rooms	
		represent the sea,				
		forest, etc.				
Health and	Recognise and name	Show care for living	Identify feelings in	Learn how to care	Identify people who	Talk about dreams
Wellbeing (PSHE)	emotions	things	characters	for animals	help us	and goals
	Talk about	Understand how	Discuss right/wrong	Understand safe	Talk about home	Explore how to cope
	likes/dislikes	actions affect others	Role-play resolving	behaviour around	routines	with change
	Identify personal		conflicts	animals		
	strengths	Explore community			Learn about	Build confidence
	a succession of the second of	roles		Express feelings	personal hygiene	through role-play
l la altibación d	Recognise and	Explore feelings	Identify emotions in	Recognise and	Identify feelings	Explore feelings
Health and		about the	stories and		about home and	about the future and
Wellbeing (PE)	express emotions			express feelings		
	lala matifica a managara d	environment	characters	about animals	family	aspirations
	Identify personal	5	Б.		D 1	D 1
	strengths and	Develop empathy for	Discuss	Develop empathy	Develop	Develop
	interests	living things	relationships and	and care for animals	understanding of	understanding of
	Davidanask	I los de nete o dels e	friendships in stories	Understander for	family roles and	personal goals
	Develop self-	Understand the		Understand safety	relationships	
	awareness and self-	importance of caring		around animals		Understand the
	esteem	for the world				importance of











			Understand the	Learn about	Understand	perseverance and
	Understand	Learn about	concept of right and	different animal	personal safety at	resilience
	personal boundaries	community roles	wrong	habitats and their	home	
	and respect for	and responsibilities		importance		Learn about safety in
	others		Develop problem-		Learn about healthy	different
			solving skills through		routines and habits	environments
			storytelling			
Humanities	Explore personal	Explore continents,	Explore castles,	Explore animal	Compare homes	Learn about
	timelines and family	oceans, and major	kings, and queens	habitats around the	from different times	significant figures in
	history	world features		world	and cultures	space exploration
			Compare fairy tale			(e.g., Neil
	Compare life now	Compare	settings with real	Use maps to locate	Explore changes in	Armstrong, Mae
	and in the past (e.g.,	environments	historical places	where animals live	household	Jemison)
	toys, homes, school)	(desert, rainforest,			technology	
		polar)	Map fairy tale	Learn about animals		Explore how ideas
	Identify where we	,	journeys	in history (e.g., war	Study local	about space have
	live on a map	Learn about	- Explore landforms	horses, pets of	community and	changed over time
		significant explorers	(mountains, rivers,	famous people)	services	
	Explore local area	(e.g., Amelia Earhart,	forests)	,		Use globes and
	features (school,	Ibn Battuta)	,	Explore how animals	Use simple maps	maps to understand
	park, shops)	,		were used in the	and symbols to	Earth's place in
	. , ,			past	represent places	space
				'		'
						Explore day/night
						and seasons
Science and	Explore the human	Investigate weather	Explore materials	Identify and classify	Explore materials	Explore the solar
Technology	body: senses, body	patterns and	used in fairy tale	animals (habitats,	used in building	system and planets
100/1110t0gy	parts, and basic	seasons	settings (wood,	diets, features)	homes	- Investigate day and
	functions		straw, bricks)			night, shadows, and
		Explore materials in	, , , , , ,	Explore life cycles	Investigate heating	moon phases
	Investigate healthy	the environment	Investigate forces	(frogs, butterflies)	and insulation	1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1
	eating and hygiene	(rocks, soil, water)	(push, pull) through	()		
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	Simple experiments: What happens when we exercise? Introduction to digital devices (tablets, cameras) Create a digital "All	Observe and record changes in nature Use digital tools to record weather data Create a class weather report using audio/video	story-based experiments Light and shadows: create shadow puppets Design and build a bridge for the Three Billy Goats Gruff	Investigate camouflage and adaptation Create a digital animal fact file Use programmable toys to navigate animal habitats	Observe changes in materials (melting, freezing) Design a model home using construction kits Use digital tools to create a floor plan	Simple experiments with gravity and magnetism Design and build a model rocket Use animation tools to create a space journey
	About Me" poster Explore basic coding with block-based tools (e.g., Bee-Bots)	Explore how technology helps us understand the world (e.g., satellites)	Use simple design software to create story settings Sequence events using coding (e.g., ScratchJr fairy tale)	Design and build animal shelters using different materials	Explore how technology is used in homes (smart devices)	Explore how technology helps space exploration (rovers, satellites)
Cooking	Wash hands properly before handling food. Keep work area clean before and after cooking. Use a tissue or elbow to cover mouth when coughing or sneezing.	Use a child-safe knife to cut soft fruits and vegetables with supervision. Follow safety rules when using kitchen tools, like keeping fingers away from sharp edges. Safely navigate hot surfaces and seek assistance when	Use a whisk to mix ingredients smoothly. Use measuring cups and spoons to measure ingredients accurately. Use kitchen tongs to pick up and turn food safely.	Use a child-safe knife to cut soft fruits and vegetables with supervision. Use a child-safe knife to slice bread with supervision. Use a child-safe knife to cut sandwiches into smaller pieces	Arrange food on the plate to make it look appealing. Measure, mix, and bake ingredients to create simple breads and cakes with supervision.	Experiment with ingredients and techniques to adapt recipes and create new dishes with some guidance.













using the stove of	or Use a hand mixer to
oven.	blend ingredients
	together.
	Use a pastry brush
	to spread oil or
	butter on food.
	Use a kitchen scale
	to weigh ingredients
	accurately.









