



2025 Rules & Wagers

HANDICAPS: Each day, you will get an updated round handicap which are adjusted **off the lowest handicap of the group**. This will be based on a percentage of your handicap as well as how well you play over the course of the trip. Handicaps/Starting Pts will be calculated from your GHIN, prior rounds, adjusted course handicap with the lowest handicap of the round subtracted.

DAY 1 95% GHIN

DAY 3 (35% Rd 1) + (50% Rd 2) + (15% GHIN)

DAY 2 (65% Rd 1) + (35% GHIN)

DAY 4 (25% Rd 1) + (35% Rd 2) + (40% Rd 3)

STABLEFORD: Prior to the start of the round, you will use your starting pts/daily handicap plus the points you earn during the round. Since you get all of your handicap up front, you play the rest of the round as gross. Points will be earned as follows:

Double Bogey+: 0pts **Bogey:** 1pt **Par:** 2pts **Birdie:** 4pts **Eagle:** 8pts **ACE/Albatross:** 16pts

At the end of the round, I will insert the scores into a spreadsheet which will calculate the points earned as well as the total points (no need to keep a running total unless you want to). Stableford-Net is typically won by the higher handicapped players (aka cheating fucks) and the Stableford-Gross will be won by the better players (aka cheating fucks). As long as your last name isn't Foos or Holtz, you can win both Gross & Net for the Stableford as well as Skins. Ties will be broken using hole handicaps. In the example below, Appleton shot a 93. He started the round with 7 pts, earned 22 pts (Gross) and finished with 29 total pts (Net).

| Friday, April 8th | | Tees: Black | | Barefoot-Dye Course | | | | | | | | | | | | | | Rating: 72.9 | | Slope: 134 | |
|-------------------|----------|-------------|----|---------------------|----|----|---|---|----|----|----|----|----|----|----|----|----|--------------|-------|------------|-------|
| HOLE | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | Front | Back | TOTAL |
| PAR | 4 | 4 | 3 | 4 | 5 | 3 | 4 | 5 | 4 | 4 | 4 | 5 | 4 | 4 | 3 | 5 | 3 | 4 | | | 72 |
| PLAYER | Hole Hcp | 6 | 14 | 12 | 18 | 10 | 8 | 2 | 16 | 4 | 13 | 1 | 15 | 17 | 3 | 7 | 11 | 9 | 5 | | |
| Appleton, Darryl | 7 | * | | | | | * | | * | | * | | * | | * | | * | | * | | |
| | | 6 | 5 | 4 | 6 | 5 | 8 | 3 | 5 | 6 | 6 | 7 | 4 | 6 | 3 | 5 | 5 | 3 | 0 | 48 | 93 |
| | | 0 | 1 | 1 | 0 | 2 | 0 | 4 | 2 | 0 | 0 | 0 | 4 | 0 | 4 | 0 | 2 | 2 | 0 | 10 | 29 |

Important: For the system to work, it is imperative that you do not enter more than your maximum score. This is **Net Double Bogey** (double bogey plus any handicap strokes you would receive on that hole).

SKINS: In addition to the Stableford, there will also be gross and net skins. Only mark your score card with your **GROSS** score (this is the bigger number Holtz) as the spreadsheet will automatically figure out your net score per hole for the net skins.

BEST BALL-BLIND DRAW: We will be randomly picking a room to help enter the scores and get the envelopes ready to distribute each day. This room will also be allowed to chose how the blind draw best ball game will work for the next day.

Teams can be 2, 3, or 4 man teams and any combination of NET best ball(s) used. Could be one best on front/two on the back, 1 on odd holes/2 on even, 1 on par 3's/2 on 4's/3 on 5's, etc... Total purse can be split any number of ways.

FOLDS OF HONOR-HOLE IN ONE FUND: Each golfer has contributed \$10 per person towards the hole in one fund so the fund will carry over each year until someone gets a hole in one. Once the pot gets over \$1,500, 50% of the proceeds over \$1500 will be contributed towards the Folds of Honor each year. On the off chance that there are multiple hole in ones during a trip, the fund will be even split among the golfers. We have \$840 in the pot for 2025.

PINS: We will play closest to the pin (fringe does not count). You do not have to validate/par the hole to win. Since we are playing split tees, we will have separate Par 3 contests for Front and Back groups. Whoever is the last group of the Front or Back, please also take photos of the pin cards in case they go missing.

SCORECARDS: Do not give me a score card without making sure TWO people take photos of your score card. There have been many instances of me not finding a card so I need to be able to find you or someone else in your foursome and have you text me the card. This will also help in case your card goes missing (at the back room of Thee Doll House which has happened on more than one occasion). Any other questions, you can send me a text at 216-577-2163.

GOOD LUCK!



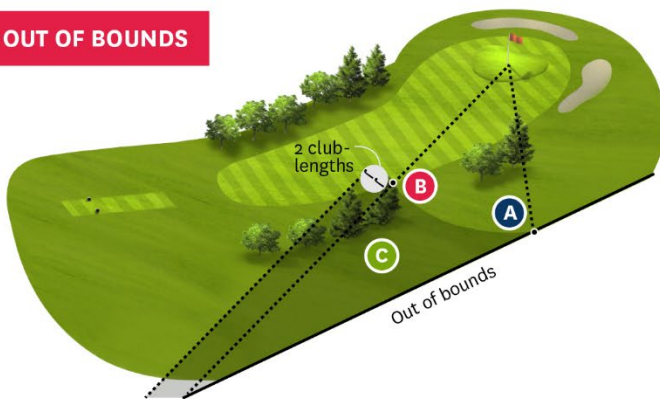
RULES:

1. Drink heavily and don't be a douche!
2. **Ritter Rule** is in Effect: You can play two off the first tee but **MUST** play the second ball.
3. Play the ball down! Can roll it out of a divot in the fairway or on dirt/rocks/roots in the rough but no closer to the hole. Can wipe mudd off ball as well. Use common sense (see rule #1).
4. Putt it out unless someone else in the group tells you its good-don't assume. We don't want to hold up play by having to line up 6" putts but realize that giving a 3' putt for par could cost YOU cash. You aren't playing golf for a living so don't act like you are-this is a drinking trip with some golf included. If your worried about the \$40 you bet for this round then your on the wrong trip! Russ isn't here this year so just putt it in. Again, see rule #1
5. **Lost Ball/Out of Bounds Rule:** If there is a chance your ball could be lost or O.B, you now have several options according to the USGA. As before, you can re-hit from the original position or hit a provisional ball. This first option results in a one stroke penalty (i.e., stroke & distance). If your tee ball went OB or was lost outside of a hazard, you would be re-hitting for 3. Additionally, you can now drop in the fairway with a TWO stroke penalty. Determine where the ball is at rest (or best guess if lost) as shown in point A. You can drop anywhere along this

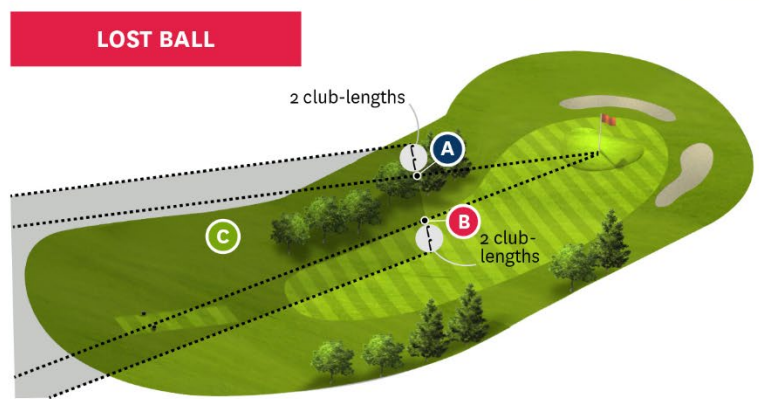
GOLF'S NEW RULES: STROKE AND DISTANCE

A new Local Rule provides an alternative to stroke-and-distance relief for a ball that is lost outside a penalty area or out of bounds, effective January 1, 2019.

BALL OUT OF BOUNDS



LOST BALL



If the Local Rule is in effect, you can still take stroke-and-distance relief, but you now have the following additional option that comes with a penalty of two strokes:

A DETERMINE SPOT where your ball went out of bounds (left diagram) or is likely to be lost (right diagram).

B FIND NEAREST FAIRWAY EDGE no closer to the hole.

C DROP YOUR BALL IN SHADED AREA as defined on one side by a line from the hole through point A and on the other side by a line from the hole through point B, and not nearer the hole. The relief area is extended on both sides by two club-lengths.

This Local Rule is not intended for higher levels of play, such as professional or elite amateur level competitions.

point up to two club lengths into the fairway no closer to the hole. This option results in a TWO-stroke penalty so if your tee shot went OB or is lost, you would then drop in the fairway laying 3 hitting 4. It is the same as the retee option but at least you know you will be in the fairway where if you re-tee, you could (and will) go OB again.