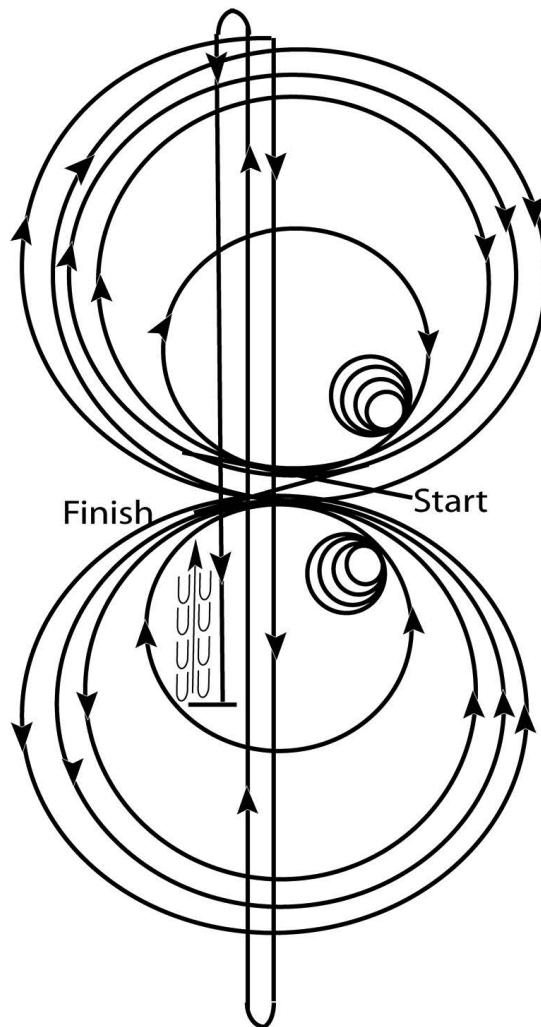


# Islip Horsemen's Association Western Series Amateur Reining

Show Date: 07-01-2018



Horses may walk or trot to the center of the arena. Begin at the center of the arena facing the left wall or fence.

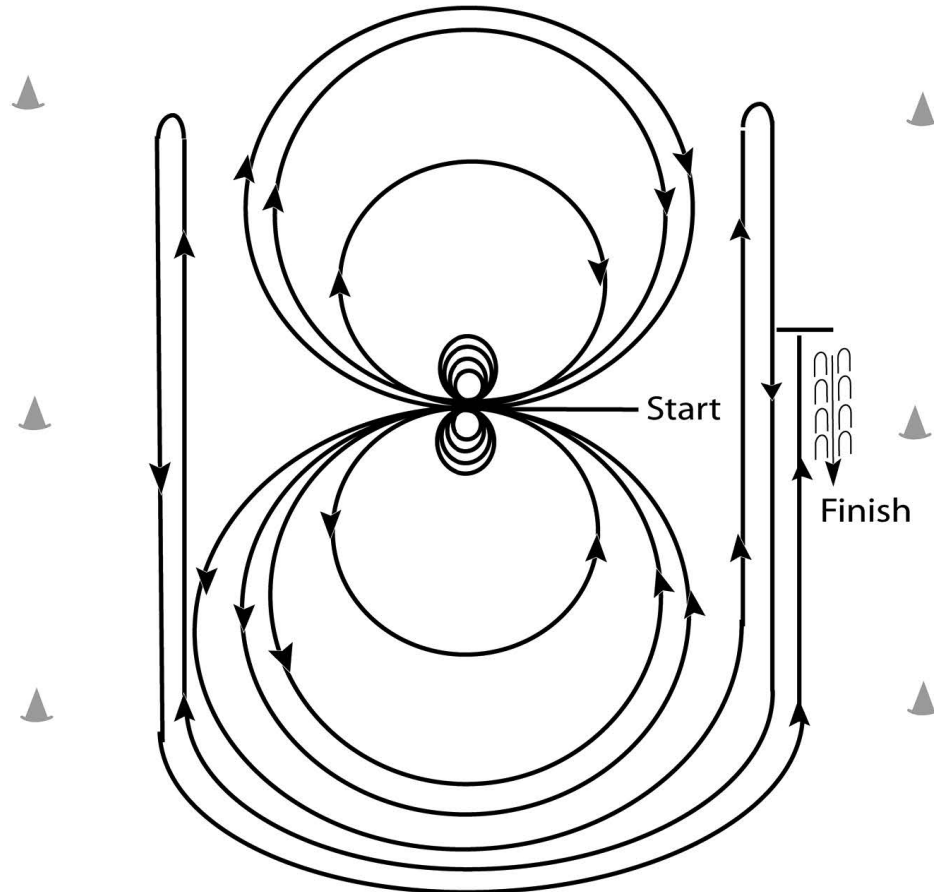
1. Beginning on the right lead, complete three circles to the right; the first two circles large and fast; the third circle small and slow. Stop at the center of the arena.
  2. Complete four spins to the right. Hesitate.
  3. Beginning on the left lead, complete three circles to the left; the first two circles large and fast; the third circle small and slow. Stop at the center of the arena.
  4. Complete four spins to the left. Hesitate.
  5. Beginning on the right lead, run a large first circle to the right, change leads at the center of the arena, run a large fast circle to the left, and change leads at the center of the arena.
  6. Continue around previous circle to the right. At the top of the circle, run down the middle to the far end of the arena past the end marker and do a right rollback - no hesitation.
  7. Run up the middle to the opposite end of the arena past the end marker and do a left rollback - no hesitation.
  8. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least 10 feet (3m). Hesitate to demonstrate completion of the pattern.
- Rider may dismount and drop bridle to the designated judge.

[R/NRHAP-4]

**Pattern Provided by:**  
*Western Committee*

# Islip Horsemen's Association Western Series Open Reining

Show Date: 07-01-2018



Horses may walk or trot to the center of the arena. Beginning at the center of the arena facing the left wall or fence.

1. Complete four spins to the right.
  2. Complete four spins to the left. Hesitate.
  3. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
  4. Complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
  5. Begin a large, fast circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (6.09m) from the wall or fence – no hesitation.
  6. Continue back around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (6.09m) from the wall or fence – no hesitation.
  7. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (6.09m) from the wall or fence. Back up at least ten feet (3m). Hesitate to demonstrate the completion of the pattern.
- Rider may dismount and drop bridle to the designated judge.

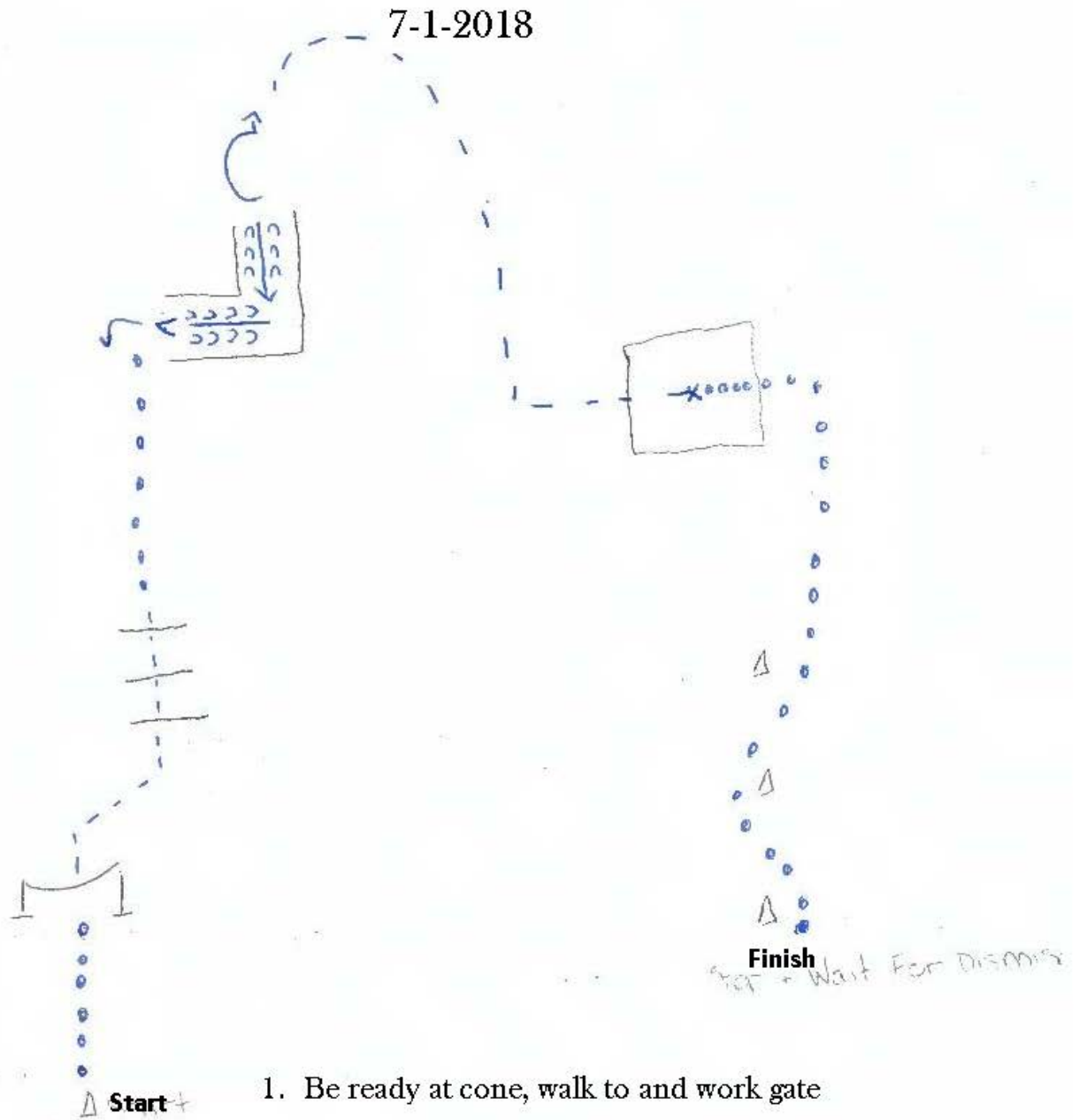
[R/NRHAP-6]

**Pattern Provided by:**  
*Western Committee*

# Leadline-In Hand-Walk Jog

## Trail

7-1-2018

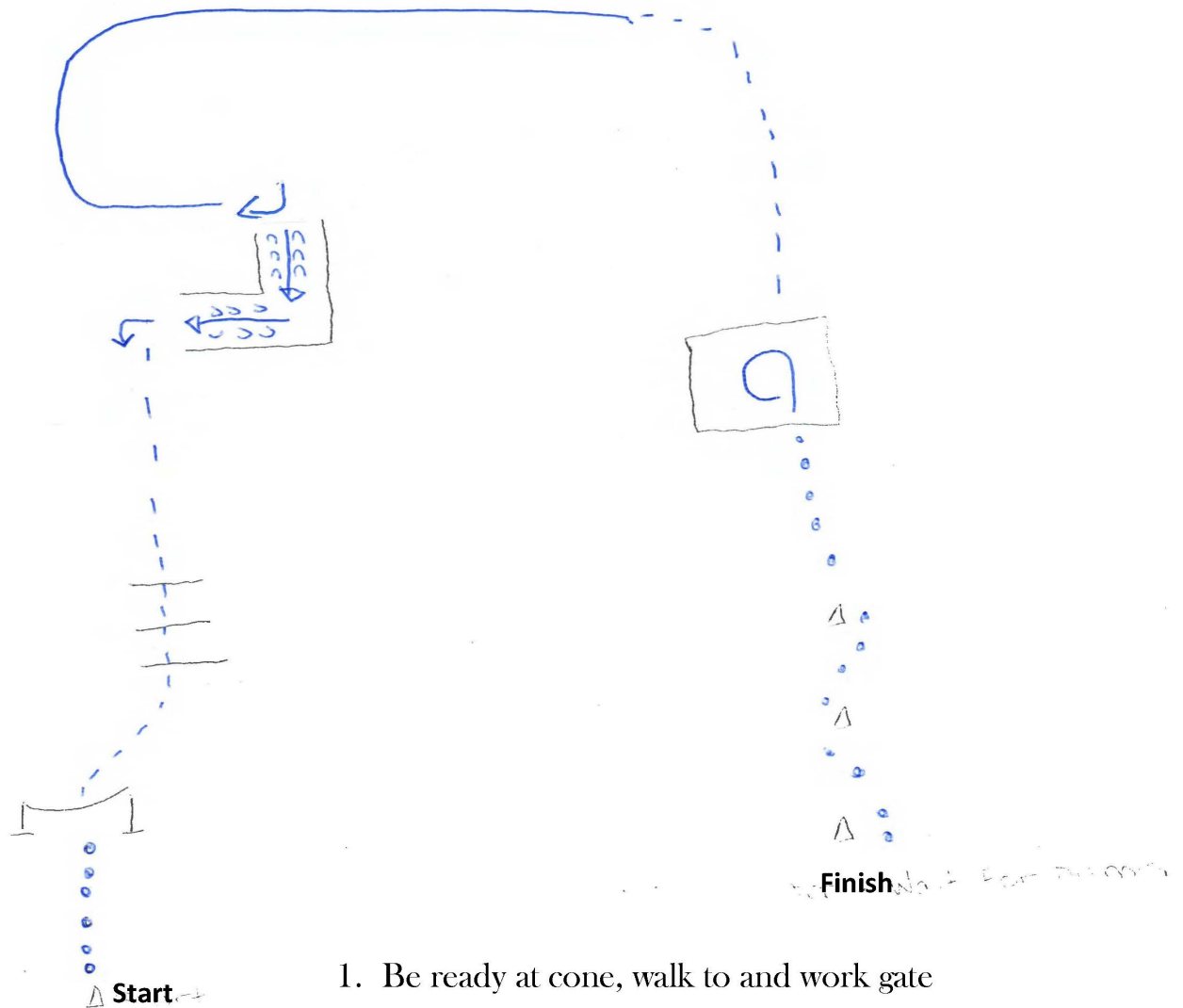


1. Be ready at cone, walk to and work gate
2. Jog to and over poles
3. 90 degree pull turn and back through dog leg
4. 180 degree turn to right and jog to and into box
5. Stop in box, hesitate and walk out
6. Walk to and weave cones
7. Stop and wait for dismissal

# Beginner & Green

## Trail

7-1-2018

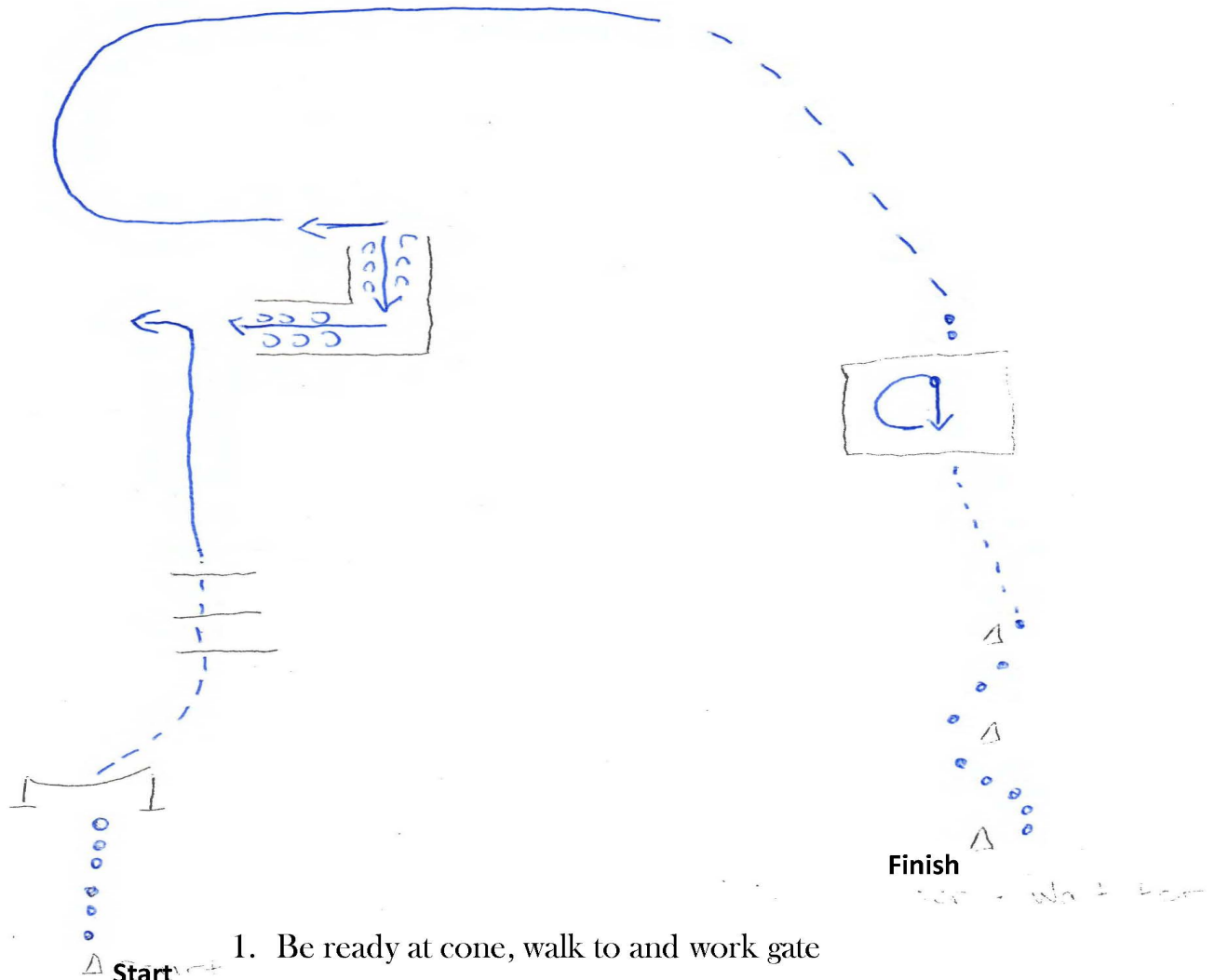


1. Be ready at cone, walk to and work gate
2. Jog to and over poles
3. 90 degree turn to the left and back through dog leg
4. 90 degree turn to the right
5. Lope half circle to the right
6. Break to jog and jog into box
7. 360 Degree turn either direction
8. Walk out of box and through cones
9. Stop and wait for dismissal

# Amateur & Open

## Trail

7-1-2018



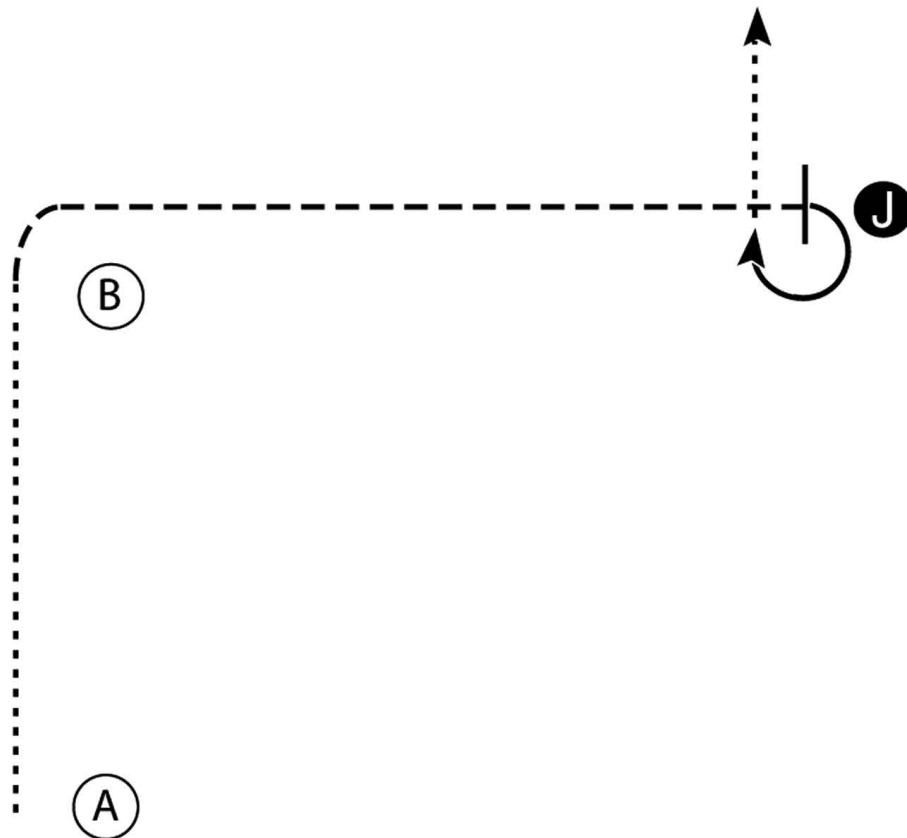
1. Be ready at cone, walk to and work gate
2. Jog to and over poles
3. Pick up left lead lope
4. 90 degree turn to the left and back through dog leg
5. 90 degree turn to right and pick up right lead lope
6. Break to extended jog break to walk just before box and walk into box
7. 360 Degree turn either direction
8. Jog out of box to cones break to walk and walk through cones
9. Stop and wait for dismissal

# Islip Horsemen's Association Western Series Walk Jog Showmanship

Show Date: 07-01-2018

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Walk - - - - -

Trot - - - - -

Back ←

Marker (B)

Judge (J)

1. Walk from A to B.
2. Trot from B to the Judge.
3. Stop and set up for inspection.
4. When dismissed perform a 270 degree turn and walk straight away from the Judge.

[SWT-2]

Pattern Provided by:  
*Western Committee*

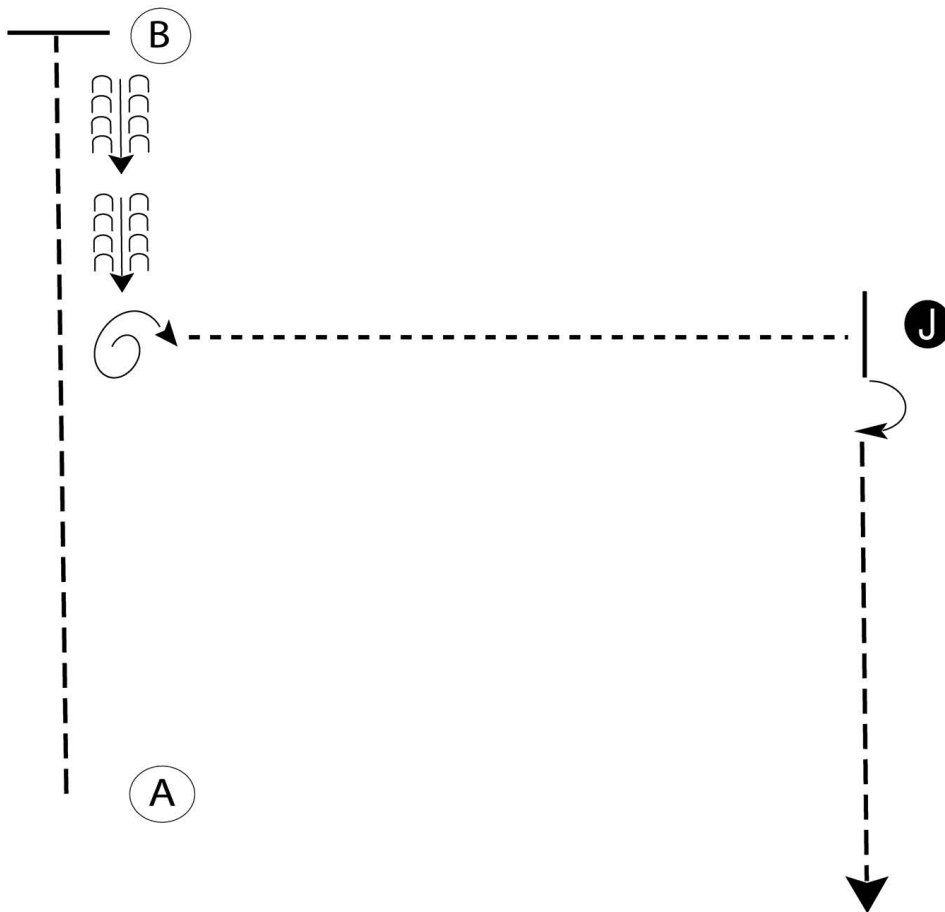


# Islip Horsemen's Association Western Series Amateur & Open Showmanship

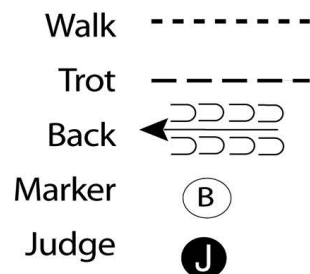
Show Date: 07-01-2018

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Begin at A. Trot to B and stop.
2. Back until even with judge.
3. Perform a 450 degree turn. Walk to judge.
4. Stop, set up, inspection.
5. When dismissed, perform a 90 degree turn.
6. Trot to the line up or follow the directions of the ring steward.



[S/2-29]

Pattern Provided by:  
*Western Committee*



# Islip Horsemen's Association

## Western Series

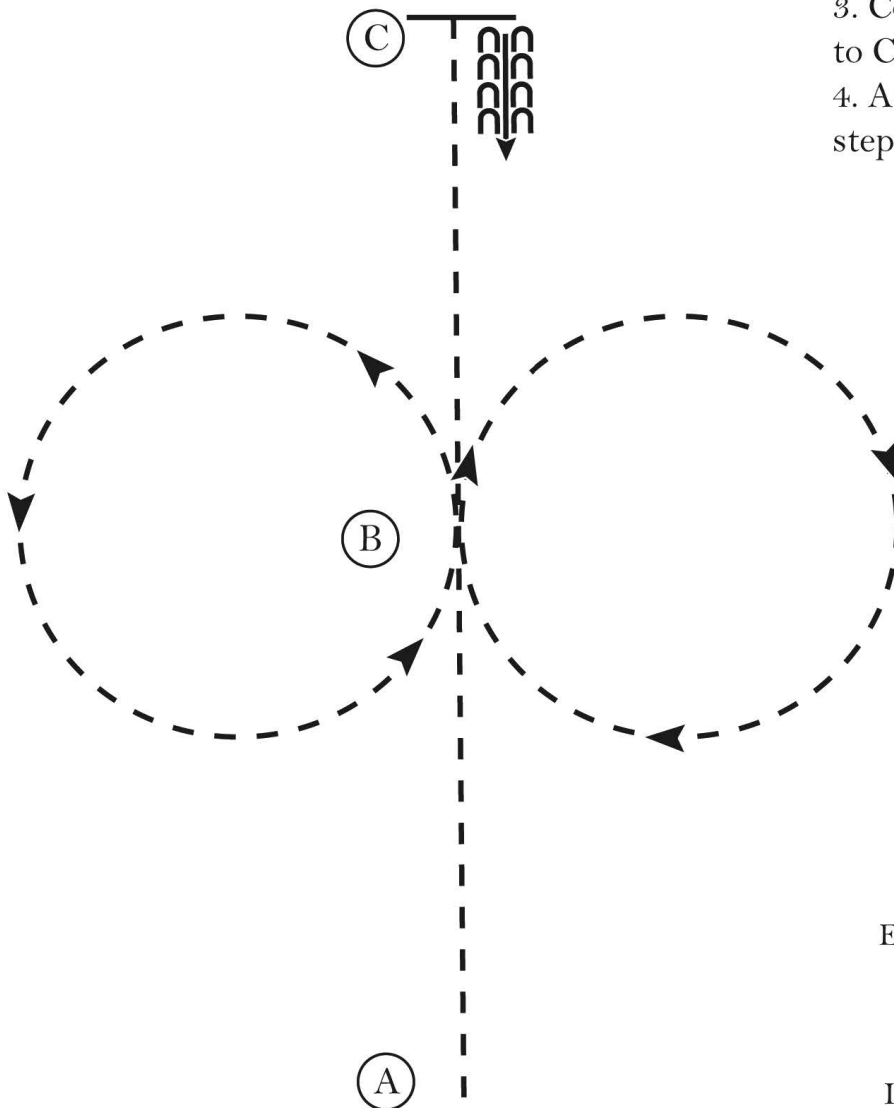
### Walk Jog Horsemanship

Show Date: 07-01-2018

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m

1. Jog A to B
2. At B perform a figure eight, beginning to the right
3. Continue the jog from B to C
4. At C stop and back 4 steps



Walk	.....
Jog	-----
Extended Jog	-----
Lope	—————
Leg Yield	
Lead Change	———/———
Back	←←←← ←←←←
Marker	(B)
Sidepass	←———→

[WH/WT-5]

Pattern Provided by:  
*Western Committee*

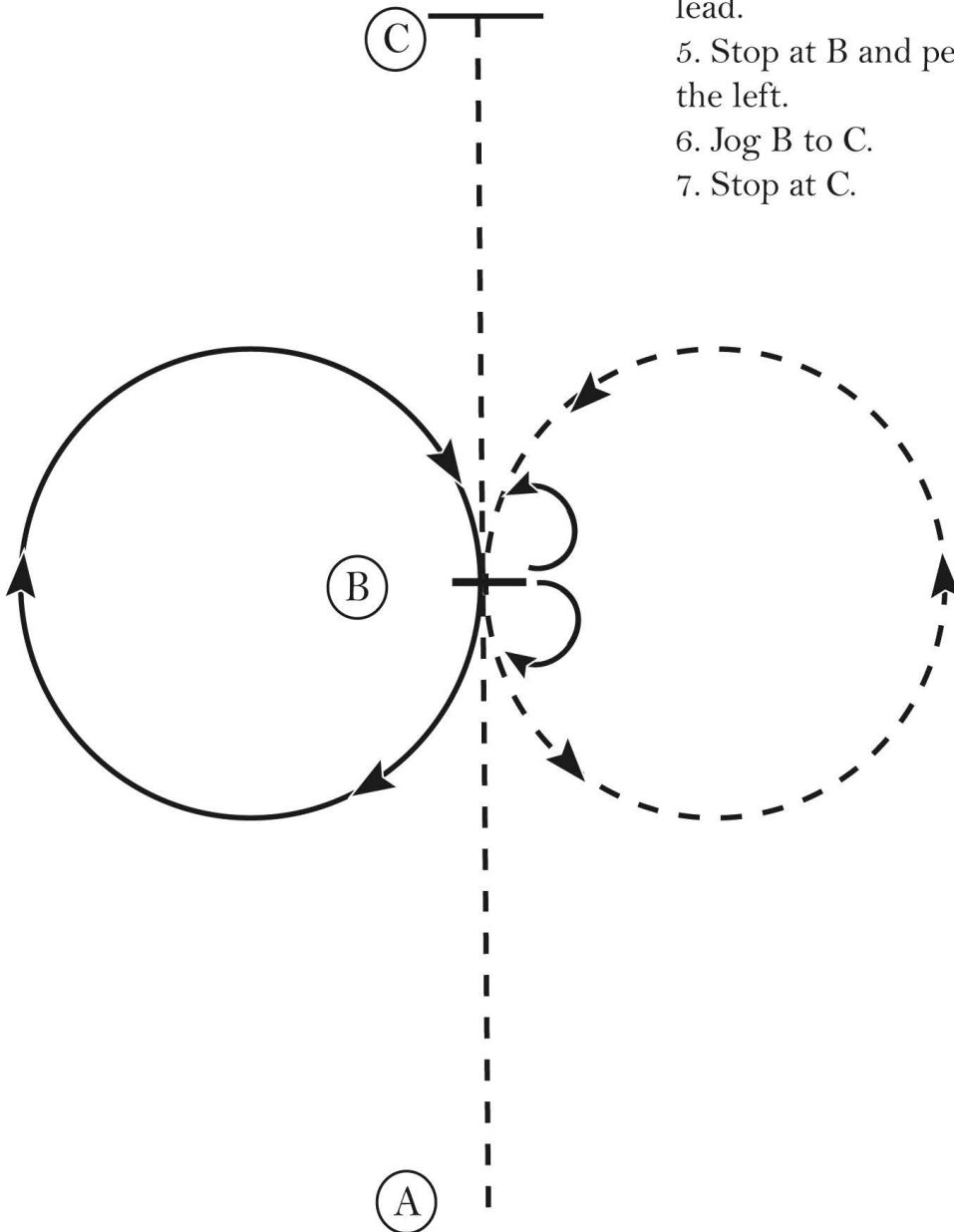
# Islip Horsemen's Association Western Series Beginner & Green Horsemanship

Show Date: 07-01-2018

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www.HorseShowPatterns.com

1. Jog A to B.
2. Stop at B and perform a 180 degree turn to the right on the hindquarters.
3. Jog a circle to the left.
4. At B lope a circle to the right on the right lead.
5. Stop at B and perform a 180 degree turn to the left.
6. Jog B to C.
7. Stop at C.



Walk	.....
Jog	-----
Extended Jog	-----
Lope	—————
Leg Yield	
Lead Change	↘
Back	←←←←← ←←←←←
Marker	(B)
Sidepass	←-----→

[WH/1-10]

Pattern Provided by:  
*Western Committee*

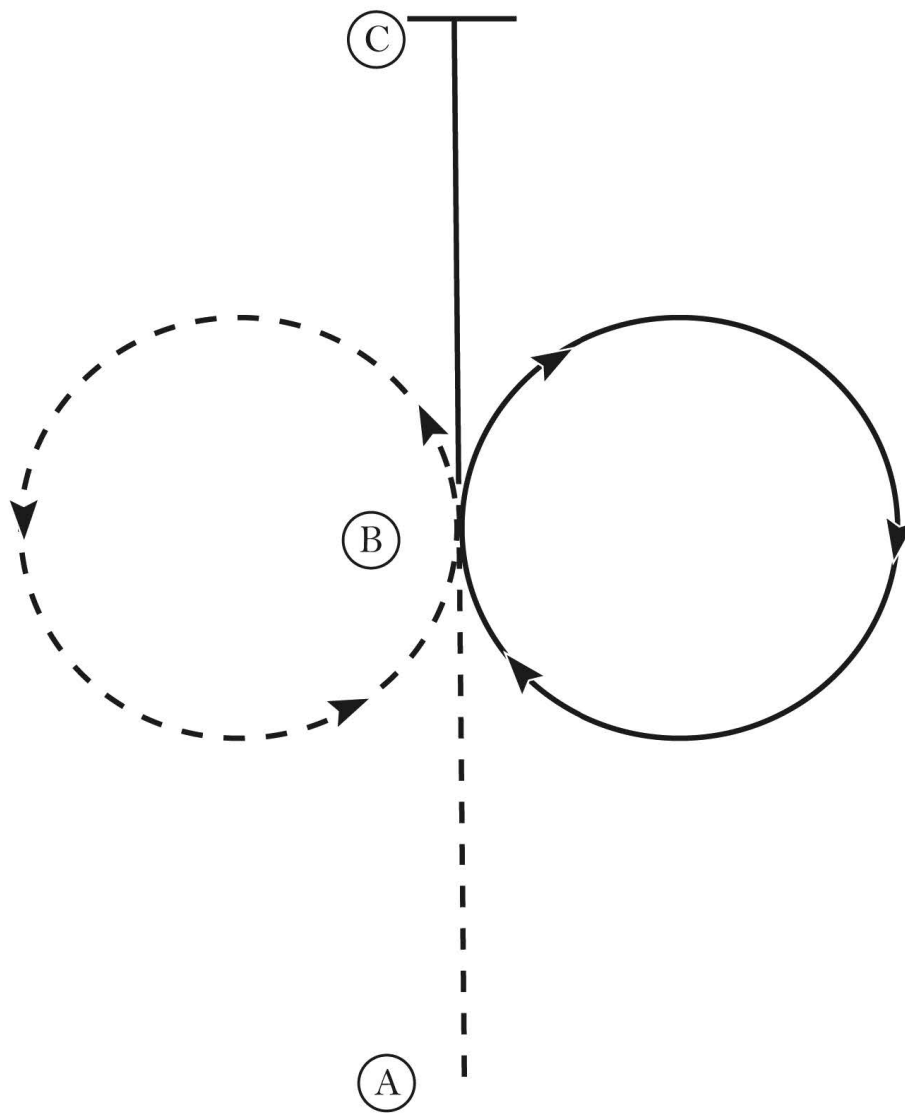
# Islip Horsemen's Association Western Series Amateur & Open Horsemanship

Show Date: 07-01-2018

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m

1. Jog A to B
2. At B jog a circle to the left
3. At B lope a circle to the right on the right lead
4. Continue the lope to C
5. At C stop



Walk	.....
Jog	- - - - -
Extended Jog	- - - - -
Lope	—————
Leg Yield	
Lead Change	↘
Back	←←←←←
Marker	(B)
Sidepass	←- - - -→

[WH/1-9]

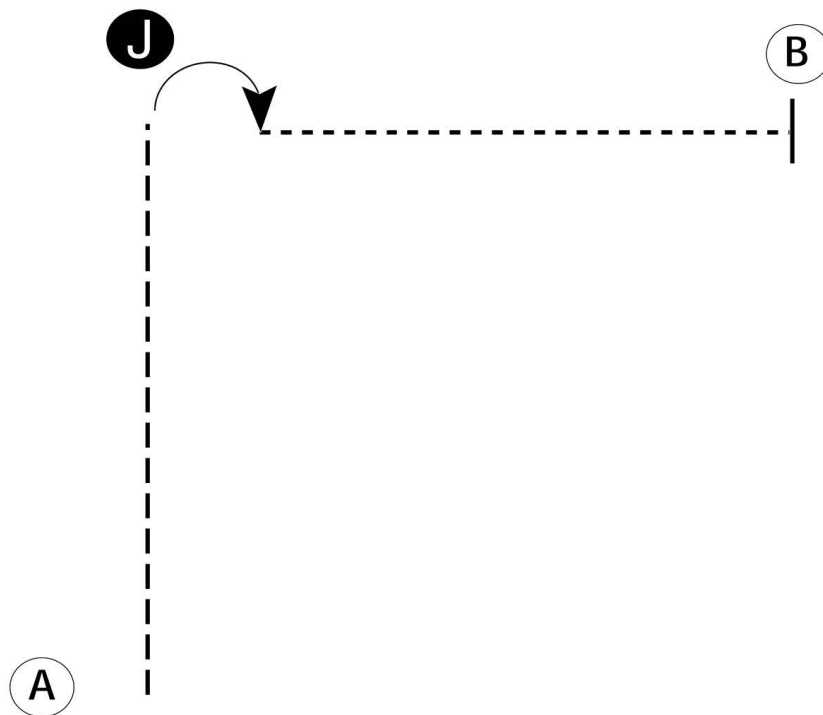
Pattern Provided by:  
*Western Committee*

# Islip Horsemen's Association Western Series Buckaroo Showmanship (12 and Under)

Show Date: 2018 Show Season

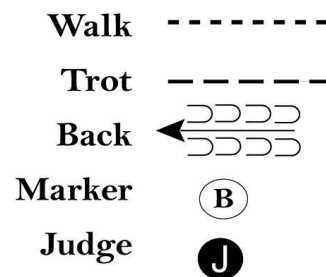
w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Trot from A to Judge.
2. Stop and set up for inspection.
3. When dismissed, perform a 90 degree turn.
4. Walk away from judge to B.
5. Stop at B.
6. Follow the instructions of your ring steward.



[S/WT-8]

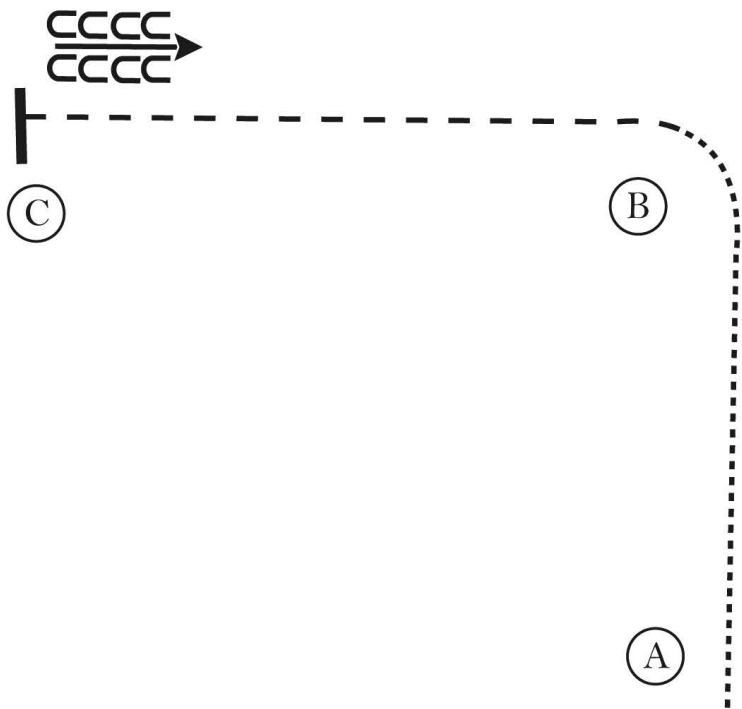
Pattern Provided by:  
*Western Committee*

# Islip Horsemen's Association Western Series Buckaroo Walk Jog (12 and Under)

Show Date: 2018 Show Season

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



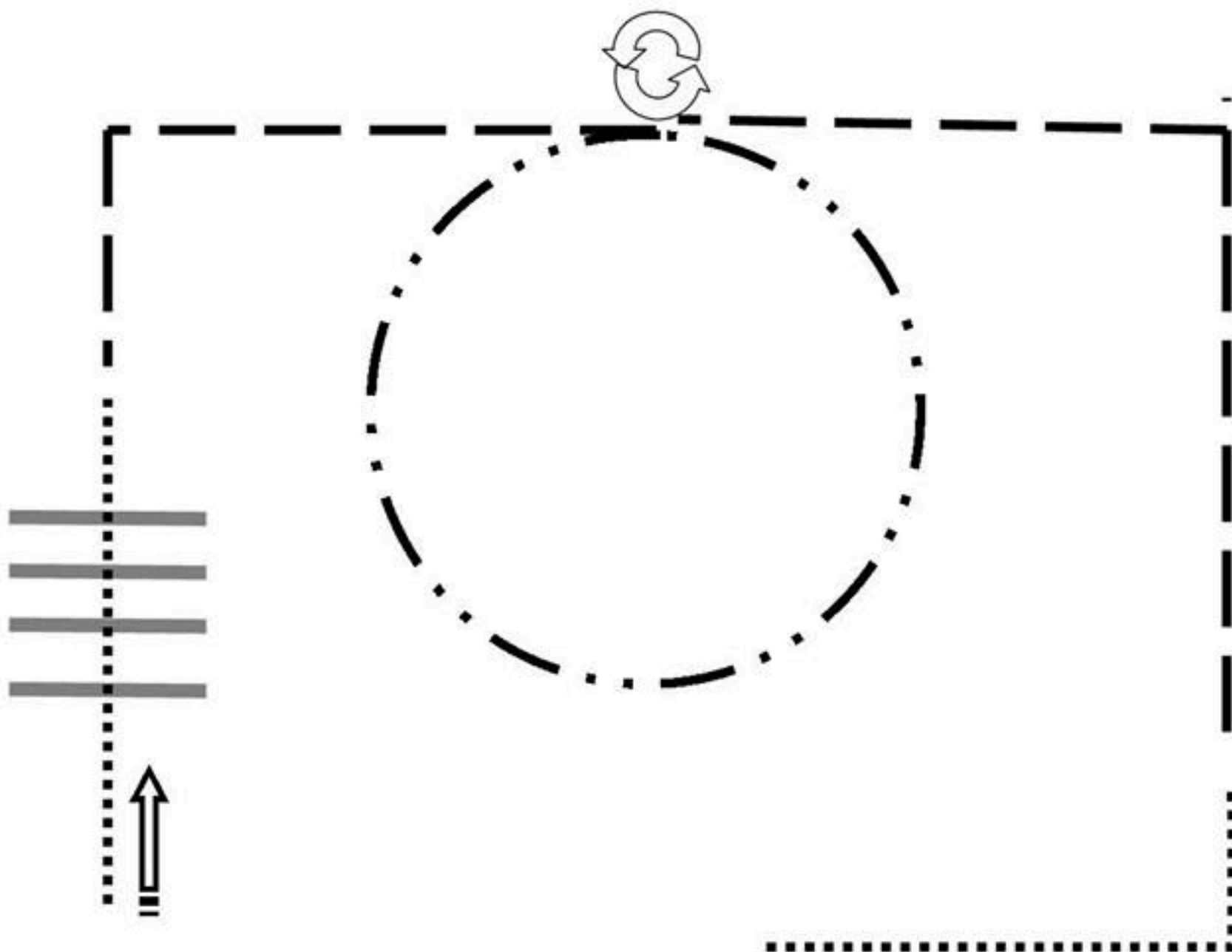
1. Walk A to B
2. Jog B to C
3. At C stop and back

Walk	
Jog	
Extended Jog	
Lope	
Leg Yield	
Lead Change	
Back	
Marker	
Sidepass	

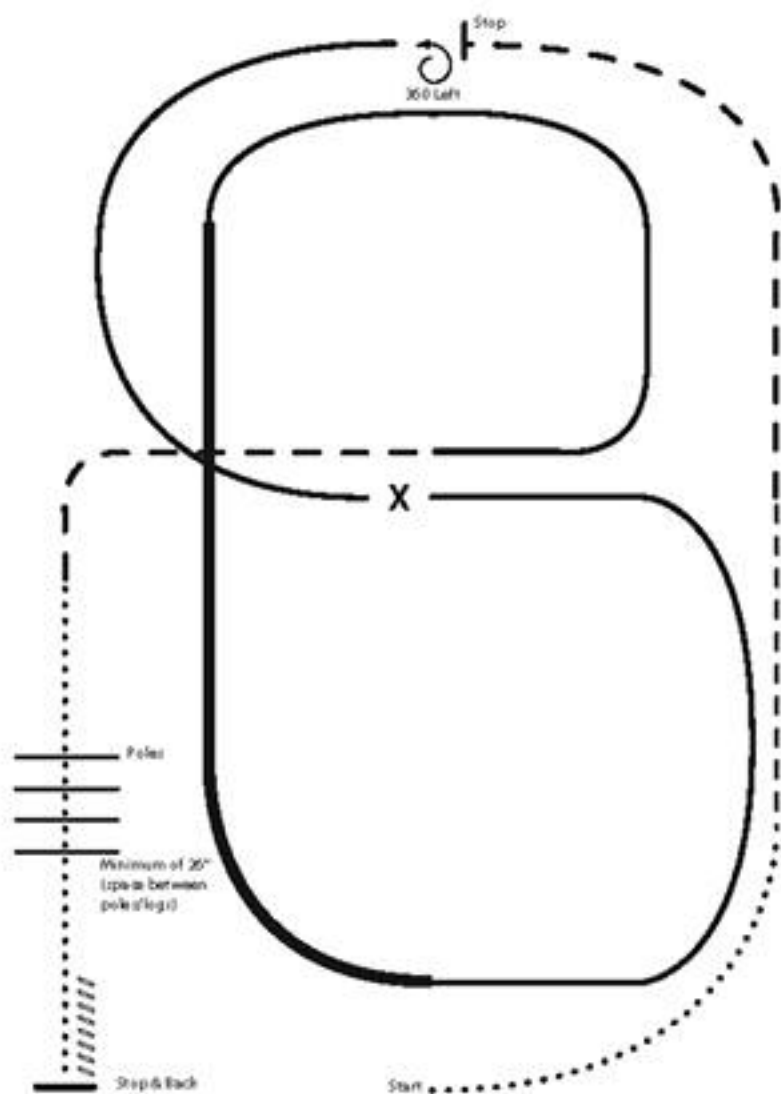
[WH/WT-4]

Pattern Provided by:  
*Western Committee*

1. WALK
2. EXTEND TROT 1/2 WAY UP THE ARENA
3. TURN LEFT EXTEND TROT TO CENTER
4. TROT CIRCLE TO THE LEFT
5. STOP
6. 360 degree TURN TO LEFT
7. EXRENDED TROT
8. WALK OVER RAILS
9. STOP & BACK ONE HORSE LENGTH



## RANCH RIDING - PATTERN I



- X Lead Change
- • Walk
- - Trot
- - Ext Trot
- — Lope
- — Ext Lope
- //// //// Back

1. Walk
2. Trot
3. Extend the trot, at the top of the arena ,stop
4. 360 degree turn to the left
5. Left lead 1/2 circle, lope to the center
6. Change leads (simple or flying)
7. Right lead 1/2 circle
8. Extended lope up the long side of the arena (right lead)
9. Collect back to a lope around the top of the arena and back to center
10. Break down to an extended trot
11. Walk over poles
12. Stop and back