

SPL Cue Division - Winter 2018 Schedule & Scoring

WK 1 - 9/18		WK 2 - 9/15		WK 3 - 10/2		WK 4 - 10/9		WK 5 - 10/16		WK 6 - 10/23		WK 7 - 10/30	
1	2	1	3	1	12	1	10	1	14	1	6	1	11
3	4	2	11	2	4	2	13	2	9	2	7	2	12
5	6	4	14	3	13	3	5	3	11	3	9	3	14
7	8	5	8	5	14	4	12	4	6	4	8	4	10
9	10	6	13	6	7	6	9	5	10	5	12	5	13
11	12	7	10	8	9	7	14	7	12	10	13	6	8
13	14	9	12	10	11	8	11	8	13	11	14	7	9

Wk 8 - 11/6		Wk 9 - 11/13		Wk 10 - 11/20		Wk 11 - 11/27		Wk 12 - 12/4		Wk 13 - 12/11	
1	5	1	7	1	13	1	4	1	9	1	8
2	14	2	5	2	6	2	10	2	8	2	3
3	8	3	12	3	7	3	6	3	10	4	5
4	7	4	9	4	11	5	11	4	13	6	12
6	10	6	14	5	9	7	13	5	7	7	11
9	11	8	10	8	14	8	12	6	11	9	13
12	13	11	13	10	12	9	14	12	14	10	14

Straight Pool Scoring

Win By:	Win	Bonus	Win Total	Handicap	Opponent	Handicap
1 - 15 balls	2	2	4	no change	2	no change
16 - 25 balls	2	3	5	plus 5 balls	1	minus 5 balls
over 25 balls	2	4	6	plus 10 balls	0	minus 10 balls

All matches will be races to 120 balls.

*****Unless one of the opposing players handicap exceeds 150. then the race will be to 150.*****

*****Players have 6 days to shoot their match.*****

***** No Matches are to be played on Monday nights.*****

In case of Forfeit: Person who forfeits receives -2 points and goes up 10 balls in handicap. Winner receives 4 points.

Handicap Levels

Handicaps are numerical Based on the player's skill level.

- There will be no high cap level,
- While 30 is the bottom cap level.

Player can only drop 25 points from their starting Handi cap.

The difference between the players handicap is the spot. Matches "start" with the spot added to lower handicap players score. Ending scores "include" the spot.

The spot will not go lower than 30 balls that the player is required to make.