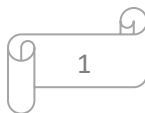




CLUB & MODIFIED PLAYING RULES

2025



**CLEARVIEW SENIORS
GOLF CLUB**

EXECUTIVE OFFICERS

**PRESIDENT – LARRY FEILICH
VICE PRESIDENT – SAL TOBACCO
SECRETARY – TOM GIUDICE
TREASIRER – PAUL COBIRN**

BOARD OF GOVERNORS

CHUCK AIELLO	RUDY POPOLIZIO
JOE BASS	ALAN SCHULTHEISS
TOM DOHERTY	LIDO TENAGLIA
PETE MODIFICA	PAUL VASSALLO
MIKE PIRONE	LEROY WADE
WAYN POKSTIS	

**PAST PRESIDENTS
GEORGE DIAMOND, IRWIN KATZ**



CLUB RULES

1. SEASON

- 1.1. The Clearview Seniors Golf Club will start on the first Wednesday of April and finish on the last Wednesday in October.

2. CLUB RULES

- 2.1. Dues for the Club are due starting the first week of October.
- 2.2. If a member submits his dues after October 31st, he will be assessed a \$25 late fee.
- 2.3. If a member submits his dues and is unable to play the following season, a refund will be given by the Club.

3. LEAGUE PLAY

- 3.1. League Play will start on the first Wednesday of April and end the last Wednesday of July.

4. FLIGHT CHAMPIONSHIP & PRESIDENT'S CUP

- 4.1. The Flight Championship & Presidents Cup will start on the 1st Wednesday of August.
- 4.2. Each member needs Eight (8) rounds to qualify for either, the Flight Championship or President's Cup.

4.3. The format for both the Flight Championship and President's Cup shall be Three (3) rounds.

4.3.1. The selection of Players for the Club Championship shall be the Four (4) Flight Champions. "A" Flight will play "D" Flight and "B" Flight will play "C" Flight. The winners will play for the Club Championship. The Club Championship Trophy and Plaque will be awarded at the Award's Luncheon.

4.3.2. All players that are not competing in the Flight Championship and have Eight (8) rounds of play, will be registered in the President's Cup. The format will be the Net Score Winners in each flight. The President's Cup will be Three (3) rounds. The lowest Net Score will be the winner.

5. RAINOUTS

5.1. The rainout decision will be made at 5:15 – 5:30 am the morning play via email.

5.2. Club members will receive an email the night before to check your email in the morning.

5.3. In the event a round is started and it starts to rain, the rainout committee will make the decision to cancel the day. Not anyone else. If the day is canceled, any completed scores will not count.

6. CLUB SHIRTS AND HATS

- 6.1. All Club Members are required to wear their Club Shirts during the season.**
- 6.2. If a Club Member fails to wear his Club Shirt, he will be given a warning at check-in.**
- 6.3. If a Club Member fails for a SECOND TIME to wear his Club Short, his score will not count for that round.**

7. CHANGING FLIGHTS

- 7.1. Notify the Club at the Annual Meeting if you want to change Flights.**
- 7.2. If you start in a Flight, you stay in that Flight until next weason.**

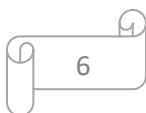


MODIFIED PLAYING RULES

- A) Playing Rules will be modified each week according to golf course conditions and announced at the check-in table**
- B) Tournament Playing Rules will be issued in the manner as above on day of event.**

1. SCORING

- 1.1. Gross Score: This is the score that is put on the score card.**
- 1.2. Net Score: This is the score, minus your handicap.**
- 1.3. League Score: This is your Eight (8) best NET SCORES for the season.**
- 1.4. All holes played will be a Maximum three (3) strokes over par.**
- 1.5. If you reach 2 over par, pick up and take triple bogey.**



2. PACE OF PLAY

2.1. All players should keep a steady pace of play.

2.2. Try not to have any open holes.

3. UNPLAYABLE LIE

3.1. Players can deem any ball unplayable, such as ball against a tree or fence, or any ball anywhere. Ball deemed unplayable will be assed a **ONE (1) STROKE PENALTY** and is able to move ball **TWO (2) club lengths** no closer to hole.

4. LOST BALL (Replacing Old**4.1. 4.2, 5.1, 5.2, 6.1 & 7.1**)

4.1. Any ball that cannot be found within the golf course boundaries within **THREE (3) MINUTES**, will be considered lost. Player will be issued a **ONE (1) STROKE PENALTY** and will be able to drop the ball **TWO (2) club lengths** from point of entry no closer to hole.

5. WATER HAZARD (Replacing Old**8.1**)

5.1. Ball hit into water hazard will be issued a **ONE (1) STROKE PENALTY** and played from drop area.

6. **PREFERERED LIE** (Replacing Old 9.1)
 - 6.1. There will be no preferred lies for any individual or group.
7. **PLAYING WRONG BALL** (Replacing Old 10.1, 10.2 & 10.3)
 - 7.1. Players hitting the wrong ball will be issued a TWO (2) STROKE PENALTY and play proper ball.
 - 7.2. Replace the wrong ball that was hit, to its proper original spot.
 - 7.3. In match play competition, the player who hits wrong ball will lose the hole.
8. **FREE DROP NO PENALTY** (NEW)
 - 8.1. Ball lands on cart path, roots, rocky area or deemed in an area that can possibly harm or injure a player, TWO (2) club length relief no closer to hole with no penalty issued.
9. **BALL IN SAND** (Replacing Old 11.1 & 11.2)
 - 9.1. Ball must be played from sand trap. If ball is in a foot print, you may rake area and replace ball no penalty.

**10. PUTTING GREEN (Replacing Old
12.1, 12.2, 12.3 & 12.4)**

**10.1. Ball can be moved, no penalty
if Green is damaged which would
interfere with putt. Move ball no
closer to hole with a clear path to
the hole.**

**10.2. Gimmes will not be given
unless you are in a match play
tournament. Hole is completed
when the player is holed out.**

**THIS PAGE
LEFT BLANK**

**THIS PAGE
LEFT BLANK**

*Presented by
Tom Giudice
& Larry Feilich*