# Threads II

For four performers

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#### Introduction

This work is considered as an improvisational ritual performance, contextualized in the 21 century European art music. The performers decide how they should play and how long the process should last. The composer provides the objects and a general layout of the performative process.

## **Setting Up**

Four pair pf threads, made of cotton (graph 1), are respectively fastened through four contact microphones (I used AKG C411 PP). Each performer use one pair of threads during the performance. (graph 2)







Graph 2

### **Performance Note**

Each performer walks into the space, and picks up the two threads from the end point. During the performance, one should follow the layout below. They should be aware of the interaction among their body movements, the objects, as well as the sound which is being created. They should also decide how they start how they end the process and make agreements/disagreements as a quartette.

## Section 1

- 1. When someone starts, you should start to play.
- 2. Hold the thread tight and rub the threads with fingernails or finger bellies from the tie point towards the end of the thread where you can reach. **Keep it soft!**
- 3. Try to differ your sound from the other players. (could be starting position, speed or the color of the tone)
- 4. Every single rub lasts 10 sec or more.
- 5. Count about 2 min independently and then start to play section 2

#### Section 2

- 1. Pluck the thread with fingernails or finger bellies at any point on the thread
- 2. Pluck once every two seconds. Appoggiatura could be added to your single pluck.
- 3. Count about 2 min and then start to play section 3

### Section 3

- 1. Cross one side of your thread with someone else's thread so that you both are connected.
- 2. If one pair of players starts to connect, the other pair should wait until they finished the connection and started to make sound. (In other words: Don't let the music break)
- 3. Concentrate on the connected thread and repeat the actions 2-4 in section 1.
- 4. Then start to add plucking together with rubbing.
- 5. Keep playing until you feel like boring and want to stop.