



SMART START'S 2026 Awesome Minds, Myths, and Machines Summer Camp

Child's Name _____ Birth Date _____ Entering Grade _____

Address _____ City _____ State _____

Parent/Guardian _____ Phone _____ Cell/Work _____

Welcome to Smart Start's Awesome Minds, Myths, and Machines Summer Camp! The non-refundable Registration fee is \$80.00 per child for non-Smart Start after-schoolers / \$60.00 for current '25-'26 Smart Start after-schoolers. Registration fee includes 1 Camp T-Shirt (which must be worn on all Field Trips). Tuition fees are \$225.00 per week. This price includes all field trips, activities, and special guests, as well as breakfast (for those here before 8:30 a.m.), lunch, and afternoon snacks. Please select your choice of weeks by simply marking the weeks your child will be attending Smart Start's Summer Camp Experience. Please only mark the weeks you know your child will attend **WE MUST CHARGE FOR ALL WEEKS FOR WHICH YOU REGISTER YOUR CHILD WHETHER THEY ATTEND OR NOT. THE EXCEPTION IS IF YOU WILL BE TAKING VACATION WEEKS. IF YOU ARE UNSURE WHEN YOUR VACATION WILL BE, PLEASE SEE THE OFFICE FOR INSTRUCTIONS.** Weekly field trips may be changed due to scheduling conflicts with the field trip provider, weather, illness, or other factors beyond our control. **NO REFUND WILL BE GIVEN DUE TO FIELD TRIP CHANGES.** The canceled trip will be replaced with another event.

PLEASE PUT A CHECKMARK FOR EACH WEEK YOUR CHILD WILL ATTEND.

- | | |
|--|--|
| <input type="checkbox"/> Week 1 (June 1 - 5) | Wizards & Wands |
| <input type="checkbox"/> Week 2 (June 8 - 12) | Wizards & Wands (2) |
| <input type="checkbox"/> Week 3 (June 15 - 19) | Knights & Quests |
| <input type="checkbox"/> Week 4 (June 22 - 26) | Dragons & Beasts |
| <input type="checkbox"/> Week 5 (June 29 - July 4) | Myths & Legends |
| <input type="checkbox"/> Week 6 (July 6 - 10) | Pirates & Mermaids |
| <input type="checkbox"/> Week 7 (July 13 - 17) | Vikings & Giants |
| <input type="checkbox"/> Week 8 (July 20 - 24) | Inventions & Innovations |
| <input type="checkbox"/> Week 9 (July 27 - 31) | Explorers *(Upcharge for this week if you are not attending 6 weeks or more) |
| <input type="checkbox"/> Week 10 (Aug. 3 - 7) | Day At the Faire |

Child's T-Shirt Size _____ Extra T- Shirt/s \$12.00 each: Quantity _____ Amount _____

Signature: _____

Date: _____

Signature notes agreement with above information stating that you are obligated and agree to pay for any and all checked weeks whether your child actually attends or not.

AWESOME ADVENTURES 2026

Awesome Minds, Myths, and Machines Summer Camp

Fee Policy and Procedure

1. A non-refundable program registration fee (\$80.00 for non-Smart after-schoolers applicants and \$60.00 for current '25-'26 school term after-schoolers) is due at registration **ALONG WITH** the fee for the **FIRST** week of camp. Payment for subsequent weeks is due Monday one week in advance of intended dates. Tuition is \$225.00 per week. No discount will be given for trips not attended.
2. **Spaces are not guaranteed until completed application forms; registration fee and the first-week camp fee are submitted.** Advanced multiple-week payments are welcomed. There is no refund of camp fees for unused days or weeks. Since space is limited, you are obligated to pay for all weeks for which your child is registered. **Our camp's budget is based upon full enrollment; therefore, compensation cannot be given for absences due to illness or any other reason.** Family discounts for multiple children are not effective for summer camp due to the pricing of field trips and fuel.
3. Fees are due on Monday of each week in advance of the next scheduled week of camp. There is a \$10.00 charge assessed if payment is not received by Wednesday of the current camp week. Fees may be placed in the payment drop box located on the office door or paid in office or online. **WE RESERVE THE RIGHT TO REFUSE A CAMPER WHOSE CAMP FEES ARE NOT CURRENT.**
4. A \$35.00 service fee will be charged for all returned checks. (If the bank service charge is higher, the higher rate will prevail.)
5. Late Pickup Fee - Smart Start Summer Camp closes promptly at 6:00 p.m., late fees for campers are as follows: \$1.00 per family per minute.
6. Children will be released only to persons authorized by parents or guardians as listed on the enrollment form. All persons picking up children should carry Picture Identification as it will be required if that person is not known by the staff on site. Other procedures may be arranged but must be in writing and on file.
7. Camp T-Shirts must be worn on All FIELD TRIPS if your child is not wearing his/her assigned shirt, a second shirt will be issued, and a \$12.00 charge will be billed to your account.
8. Field Trip Departure times will be posted on the Camp Field Trip Schedule. **Please make sure your child is present at least 30 minutes prior to departure.** Staff will be assessing transportation needs along with the appropriate number of chaperones, seating arrangement, and general gathering of safety information necessary to ensure a safe and fun trip. When children arrive late it disrupts the orderly preparation for leaving the building. The children are late loading the van, the van is late arriving at the destination, and we risk losing the field trip.
9. Smart Start's policy for MOVIES is as follows: All movies viewed by students will be either G or PG rated. It is not possible to post viewings in advance, so we ask that you inform the Directors if there are any movies you do not want your children to see.
10. Dress Code: Sneakers or closed-toe shoes only. GIRLS: shorts under dresses or skirts. BOYS: belts if pants are prone to drop below the waist.
11. Personal Property: Smart Start encourages children to leave all portable electronic devices including cell phones at home. We will not be responsible for any lost, misplaced, broken, or stolen monies or personal property. If any items are brought in, please make sure a bag or backpack if provided and **EVERYTHING** is labeled.

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CODE OF CONDUCT

Smart Start's goal is to offer a safe and enriching experience for all students. Reasonable rules and regulations are essential to ensure the safety of each child. This gives the student the opportunity to experience full enjoyment of our program.

The following is the CODE OF CONDUCT. PLEASE REVIEW WITH YOUR CHLD.

1. Student must stay with staff member in assigned activity area or room and must have consent from the staff member to go to another area.
2. Students must show courtesy, respect, and good manners toward fellow students and staff members.
3. Student must use appropriate language, NO profane or inappropriate language or gestures.
4. Students must keep hands and feet to themselves. No kicking or hitting; No Fighting.
5. Student must be respectful of property belonging to Smart Start and fellow campers. Parent or Guardian will be responsible for payment of any damaged or destroyed property.
6. Good Sportsmanship and fair play must be displayed at all times.
7. Violent toys or instruments will not be allowed on the premises.

The following are the VAN/TRANSPORTATION RULES.

Student must remain seated and have seat belt buckled at all times.

Student will speak at a level where only the person sitting next to him/her can hear unless speaking with the driver or patrol.

When loading Student will not approach the van until the Driver has stopped and has opened the door.

When exiting, Student will sit quietly until the motor is off and the driver has opened the door. Exit from the first row of seats first, second row, etc., or as the driver directs.

Campers will sit in assigned seats if the Driver appoints assigned seats.

FAILURE TO OBEY THE ABOVE RULES MAY RESULT IN THE FOLLOWING PROGRESSION OF DISCIPLINARY ACTION:

Step 1: Verbal Reprimand

Step 2: Verbal Reprimand

Step 3: Time Out which may result in loss of completion of activity

Step 4: Written Notice which Parent must sign and loss of Field Trip

Step 5: Parent Conference may be scheduled, and camper may be suspended from program.

Any behavior that is deemed malicious or violent or results in physical and/or property damage may result in immediate expulsion from the program.

Smart Start reserves the right to implement any of the above steps deemed necessary, based upon the severity of the behavior. Extreme situations will be referred to Smart Start Executive Directors, followed by a conference with the parent and/or guardian and the student.

PARENT AGREEMENT

This Agreement is made between Smart Start and myself to verify that I have read the Registration information, Code of Conduct from and the Fee Policy and Procedures form and fully understand my obligations regarding the following:

Age of children attending; registration, advance tuition payment requirements. late fees, and all additional fees; arrival and departure procedures. T-shirt requirement; and the Student Code of Conduct.

FIELD TRIP AND MEDICAL AUTHORIZATION

I give my consent for my child _____ to go on field trips with Smart Start Pre-Prep, LLC and to make incidental stops in route and return as may be desirable or necessary. I will be notified in writing 24 hours in advance of the designated site of the field trip including necessary details unless circumstances are such that timing only allows the posting of a notice that day of the field trip. I authorize school representatives to obtain medical treatment for my child in case of illness or injury and agree to pay for any expenses incurred for the treatment.

Signature DATE _____

PUBLICITY PHOTO RELEASE

I, _____, as parent or guardian of _____, give permission to Smart Start Pre-Prep, LLC. to use the above named child's photo for any necessary or appropriate Smart Start related publicly purposes.

Signature Date _____

STATE OF FLORIDA
COUNTY OF Hillsborough

The foregoing instrument was acknowledged before me this ___ day of _____, 20___, by _____ who is personally known to me or has produced the following identification _____.

(Notary Seal) _____
Signature of Notary Public

Awesome Minds, Myths, and Machines Summer Camp

2026

For Campers K thru 6th



Hours 6:30am-6pm

Smart Start Pre-Prep

13801 McCormick Dr

Tampa, FL 33626

813-855-7333

smartstartone@aol.com

WKC 1
June 1 - 5
Wizards & Wands

WKC 2
June 8 - 12
Wizards & Wands (2)

WKC 3
June 15 - 19
Knights & Quests

WKC 4
June 22 - 26
Dragons & Beasts

WKC 5
June 29 - July 3
Myths & Legends

WKC 6
July 6 - 10
Pirates & Mermaids

WKC 7
July 13 - 17
Vikings & Giants

WKC 8
July 20 - 24
Inventions & Innovations

WKC 9
July 27 - 31
Explorers

WKC 10
Aug 3 - 7
Day at the Faire

Week 1: June 1 - 5

Wizards & Wands

Field Trips:

*Lions: Waterslide, Chuck & Cheese
Panthers: Waterslide, Skateworld
Cheetahs: Waterslide, Skateworld*

Special Event: Wand and Kingdom Selection

Arts & Crafts: Wand Painting

Food Experience: Coloring Changing Lemonade

Science: "Fizzying Potion"



Field Trips Are Subject To Change



Week 2: June 8 - 12

Wigards & Wands Wk 2

Field Trips:

Lions: Mad Science, Flying Squirrel

Panthers: Mad Science, Flying Squirrel

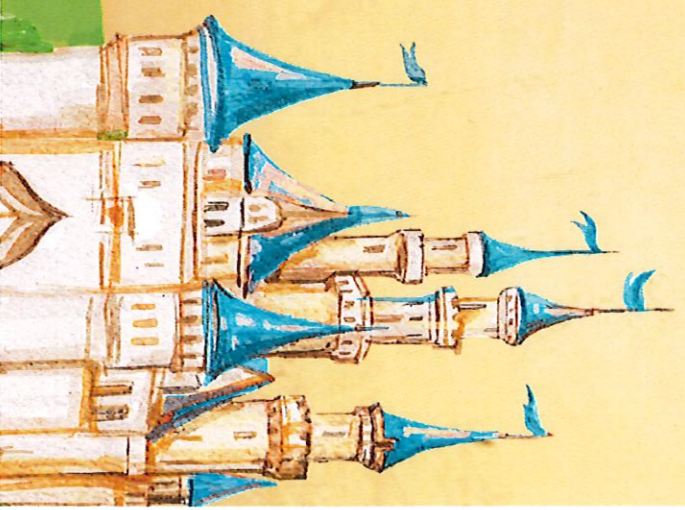
Cheetahs: Mad Science, Flying Squirrel

Arts & Crafts: Wigard Hats

Food Experience: Chocolate Wands

Science: Potion Slime

Field Trips Are Subject To Change



Week 3: June 15 - 19

Knights & Quests

Field Trips:

*Lions: Jungle Gym, Pin Chasers
Panthers: Jungle Gym, Pin Chasers
Cheetahs: Jungle Gym, Pin Chasers*

Special Event: Butter Churning

Arts & Crafts: Shield Design

Food Experience: Sword & Stone Omeas

Science: Catapult Building



Field Trips Are Subject To Change



Week 4: June 22 - 26

Dragons & Beasts

Field Trips:

Lions: Highland Aquatic Center, Color Express

Panthers: Highland Aquatic Center, Color Express

Cheetahs: Highland Aquatic Center, Color Express

Arts & Crafts: Dragon Egg, Paper Towel Dragon, Flip Book

Food Experience: Dragon Fruit Smoothie

Science: Crystal Dragon Eggs



Field Trips Are Subject To Change



Week 5: June 29 - July 3

Myths & Legends

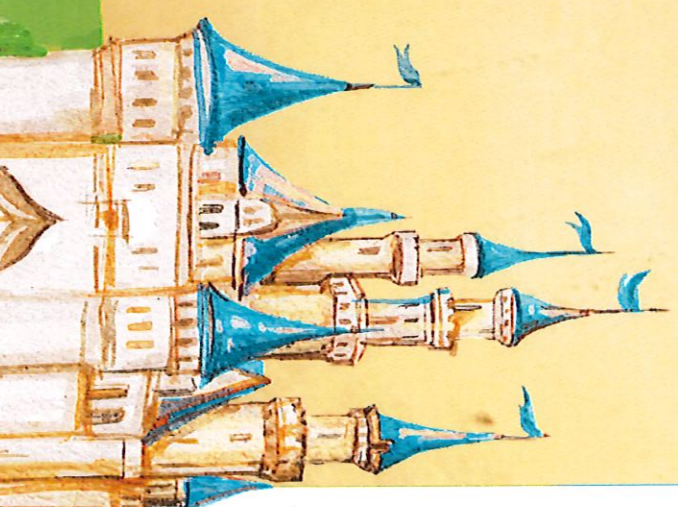
Field Trips:

Lions: Monster Golf, Park
Panthers: Monster Golf, Park
Cheetahs: Monster Golf, Park

Arts & Crafts: Create A Mythical Creature
Food Experience: Unicorn Horn
Science: Bouncing Eggs



Field Trips Are Subject To Change



Week 6: July 6 - 10

Pirates & Mermaids

Field Trips:

Lions: Gem Mining, Florida Aquarium
Panthers: Gem Mining, Florida Aquarium
Cheetahs: Gem Mining, Florida Aquarium

Special Events: *Pirate & Mermaid Makeover*

Arts & Crafts: Ship In A Bottle, Plate Mermaid
Food Experience: Pudding Cup
Science: Treasure Hunt Bottle



Field Trips Are Subject To Change



Week 7: July 13 - 17

Vikings & Giants

Field Trips:

Lions: Laser Ops, Highland Aquatic Center

Panthers: Laser Ops, Highland Aquatic Center

Cheetahs: Laser Ops, Highland Aquatic Center

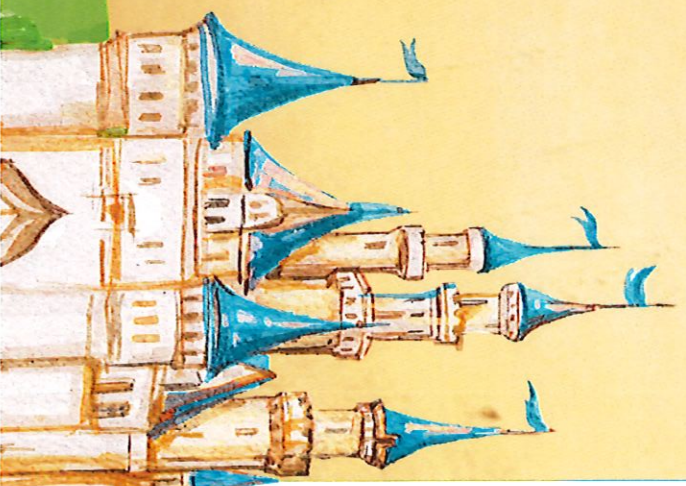
Arts & Crafts: Viking Hats

Food Experience: Oreo Viking Shield

Science: Tin Foil Boat Challenge



Field Trips Are Subject To Change



Week 8: July 20 - 24

Inventions & Innovations

Field Trips:

Lions: California Pigga Kitchen, MOS1

Panthers: California Pigga Kitchen, MOS1

Cheetahs: California Pigga Kitchen, MOS1

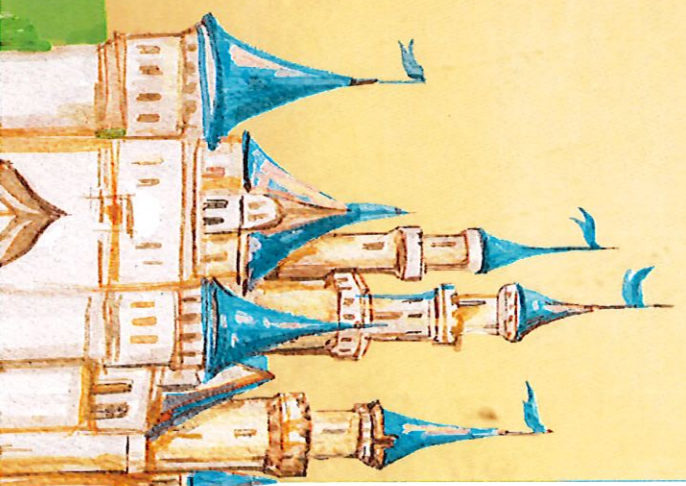
Arts & Crafts: Inventions

Food Experience: Gel Spheres with Fruit Juice

Science: Build The Tallest Tower



Field Trips Are Subject To Change



Week 9: July 27 - 31

Explorers

Field Trips:

*Lions: Legoland, Park
Panthers: Legoland, Park
Cheetahs: Legoland, Park*

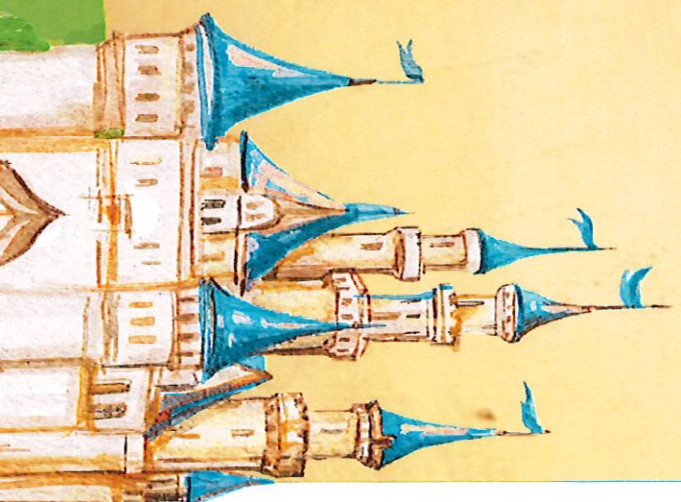
Arts & Crafts: Create a compass

Food Experience: Crescent roll treasure map

Science: Scavenger Hunt



Field Trips Are Subject To Change



Week 10: Aug. 3 - 7

Day at the Faire

Field Trips:

Lions: Urban Air, 1n House Movie

Panthers: Urban Air, 1n House Movie

Cheetahs: Urban Air, 1n House Movie

Special Event: Smart Start Festival

Arts & Crafts: Stained Glass Letter

Food Experience: Goblet

Science: Oobleck



Field Trips Are Subject To Change

