

Christian Fellowship Youth Rally

Rules and Information for Bible Sword Drill

Updated on 19 June 2026

Rules and Scoring

Bible Sword Drill's purpose is to teach young people to handle the Word of God effectively. It is for students in Grades 4, 5 and 6, and churches may enter as many participants as desired in each grade.

1. The Bible Sword Drill Booklet is used for competition. It contains the following six sections:
 - a. Scripture Searching – A Scripture reference is given by the Quizmaster. The contestants must find the exact passage.
 - b. Unfinished Quotation Drill – The Quizmaster quotes the first part of a verse of Scripture. The contestants must know its location and turn to it in the Bible.
 - c. Character Drill – The name of a Bible character is given by the Quizmaster. The contestants must find the name of that person in a Bible verse.
 - d. Book Drill – In this drill, the name of a book in the Bible is given by the Quizmaster. Contestants must find the book and be ready to tell which book comes before and which follows it before stepping forward.
 - e. Topical Drill – The Quizmaster gives a word or phrase and the contestants must find that particular word or phrase contained in a verse of Scripture. Each may have a different passage.
 - f. Doctrinal Drill – The Quizmaster asks the group to find a verse in the Bible setting forth some Bible doctrine. For example, "Find a verse which proves that faith in Christ saves;" or "Find a verse proving that all have sinned." The contestants must locate a "proof" verse. The plan of salvation can be worked into this drill.
2. Participant Grades and Booklet Sections
 - a. Grade 4 should study the first two sections of the Booklet.
 - b. Grade 5 should study the first four sections of the Booklet.
 - c. Grade 6 should study all six sections of the Booklet.
3. The Quiz Panel consists of the following:
 - a. A Quizmaster - has general oversight of the contest; explains the rules and procedures; sets the tone for a proper atmosphere; reads the questions clearly and fairly; determines if answers given are correct. The Quizmaster needs to call off all names of registered competitors in each grade before competition begins to make sure all are present. When reading the scripture references, be sure to put them back in the appropriate box.
 - b. A Quizmaster Helper — is to check for infraction of rules and to check correct scripture references found.

- c. A Timekeeper - starts timing when a question has been read once; calls time at the end of 15 seconds.
 - d. Three Judges — will score the participants according to the Bible Sword Drill Score Sheet.
 - 4. The Quizmaster will ask the following number of questions, based on the participant's grade, from each category in the Bible Sword Drill Booklet:
 - a. Grade 4 - 10 each from the first 2 categories
 - b. Grade 5 - 5 each from the first 4 categories
 - c. Grade 6 - 5 each from all 6 categories
 - 5. Method of Drill — Calls
 - a. Attention — Heels together, shoulders up, hands at side, face the leader.
 - b. Salute — Regular military salute in two counts:
 - i. right hand brought quickly to forehead over right eye;
 - ii. hand brought to side.
 - c. Draw Swords — Bring Bible to waistline immediately in front of the body with thumbs along the back edge (spine), horizontally. This manner of holding the Bible prevents the tendency to slip the thumb into the pages prior to the charge. It does not matter which hand is on top.
 - d. Assignment — The Quizmaster announces the Scripture passage or another drill item. The assignment is given twice, slowly, and distinctly.
 - e. Charge — At this command, every member of the group begins to search for the Scripture.
 - f. Time — The Timekeeper allows 15 seconds before calling time; using the stopwatch provided. This is the signal for all to stop searching, and the score is taken. The Quizmaster then selects one contestant to give the correct answer.
 - g. In each drill, with the exception of the book drill, the scripture reference must be stated before and after a verse. There will be a 5-point penalty for not citing the reference.
 - 6. Scoring
 - a. Ten points shall be awarded to the first contestant to step forward with the correct answer;
 - i. five points to the second one to step forward with the correct answer; and
 - ii. one point to each of the others who step forward with the correct answer before time is called.
 - b. The contestant must have his finger on the correct passage (or book) before stepping forward and should remain at attention with Bible open and finger on the correct

passage (or book) until the Quizmaster directs the contestants to step back to their original position. If a contestant steps forward but realizes he does not have the correct verse and steps back, he may not again step forward. An infraction of this rule (breaking of rule) draws a ten-point penalty.

- c. If a Bible is held improperly (see 5c above), a penalty of 10 points will be incurred.
- d. Contestants must cite reference before and after reading passage. There is a 5-point penalty for not citing the scripture reference.
- e. A continuous infraction of the rules or unbecoming conduct will disqualify a contestant from further participation. The decision rests with the judges.
- f. The Quizmaster Helper (Assistant Quizmaster) is to check for infractions of rules and to check correct scripture references found.
- g. Bible Sword Drill is properly judged with three Judges seated together.
- h. The Quizmaster is to appoint one of the coaches to find the scriptures in the scripture search.
- i. In the Book Drill, the Quizmaster will not use — Genesis, Malachi, Matthew, or Revelation.
- j. In the Doctrinal Drill, if the verse stated in the book is not used, then it will be the Judges call. Each verse would have to be read to decide if it proves the doctrine. The proof verse must be read and the Judges will decide if it proves the doctrine. Contestants should know the books of the Bible, before and after the book called, before stepping forward. No extra time will be allowed for thinking.
- k. The contestant with the highest number of points shall be declared the first-place winner. Second-place winner will be the next highest points, and the third highest scorer will be the third-place winner.
- l. If a tie occurs, three additional selections will be given to determine the winner.

BIBLE SWORD DRILL

Score Summary

Date _____

Grade _____

[illegible]

BIBLE SWORD DRILL

Scoresheet

Date _____

Grade_

[illegible]