

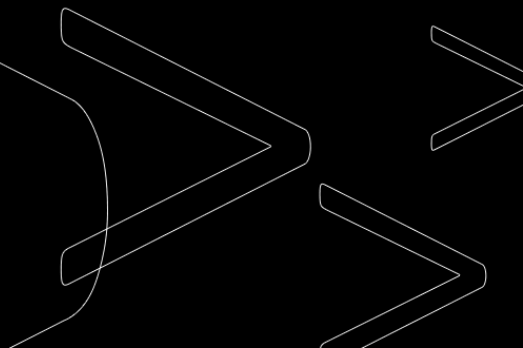
The Visitors



By Andrew Cahill-Lloyd

“The Visitors” Feature Screenplay Pitch Deck

Written by Andrew Cahill-Lloyd



LOGLINE:

Earth's elite are holding the planet to ransom. Two aliens discover one of their own is behind it.

They activate a hidden team and the chess game begins.

OUTLINE:



Bjorn and Zorn, two extraterrestrial beings hailing from the planet Aeon, bear witness to the total annihilation of Planet Earth in the year 2052. Determined to prevent this catastrophe from occurring, they embark on a perilous quest. Joined by a group of human allies, they encounter a myriad of fascinating personalities and gain a deeper understanding of the Universe and themselves. Their journey takes them to both familiar and alien locales, spanning an incredible distance of seventy thousand light years from their home planet. When Earth disappears without a trace for the third time, the time has come for them to make critical decisions that will alter the course of destiny forever.

The narrative unfolds in the present era and spans up to 2052. Along the way, we journey to Saturn's satellite Enceladus, and the fictional planetary system called Aeon. We also explore various locales on Earth like New York, the Middle East, Paris, The Matterhorn, and Australia. The characters face many nerve-wracking situations and dramatic moments, interspersed with some amusing comedy and fun. They cope with the stress by finding humour in the situation.

•TONE:



The Visitors looks at today's issues, such as Racism, Homophobia and Religious Entitlement with a critical mind, and a want for a better days. The concept of "Religion" is set/painted as an antagonist, and becomes a source of conflict, sometimes in concept and sometimes in real actions, with religious/political leaders placing obstacles in the way of our characters.

It is a fun space-based romp with plenty of drama. There is lots of humour to break up the drama with a bit of comic relief. It also carries a message. I want children and teens to understand that there is a better way.

CENTRAL CHARACTERS:

Casting Choices



Guy Pearce

AEONITE CONMMANDER BJORN is an Aeonite Commander from the planet Aeon. He is the commander of a small alien reconnaissance space craft. He is impatient and can be quite a hot head. His patience will be severely tested. Bit of a **GRUMBLE BUM**.



Sam Worthington

AEONITE COMMANDER ZORN is an Aeonite Commander from the planet Aeon. Zorn is always cool calm and collected. 2IC to Bjorn, he is a very calm individual that provides balance. **COOL HAND LUKE**. Bjorn and Zorn are a mated pair.



Simon Baker

AEONITE COMMANDER DORIAN (Main Antagonist).

A fellow Aeonite and the main antagonist. He has created an unholy alliance with one of Earth's political leaders. His agenda is in complete opposition to Bjorn and Zorn. He has created an unholy alliance with one of Earth's political leaders. **BIG MEANY**.



Claudia Karvan

POTUS. An unknown President of the United States. Main voice behind the push to hide the Earth from interference.



Millie Bobby Brown

AEONITE Commander PENELOPE, is a teenage Aeonite who is making waves in the field of climate science. She spends her days in the Antarctic, surrounded by the sights and sounds of human activity.

CENTRAL CHARACTERS:

Casting Choices



Finn Little

ENSIGN DAX is a teenage expert in the field of Aeonite Psychology. He is obsessed with Earth's penchant for internal combustion engines. Dax and Penelope are a mated pair.



Naomi Watts

COMMANDER FLORENCE is a human environmental scientist studying human activity's effects on nature, In Queensland Australia



Elliot Page

COMMANDER ALFIE BACH.

A human drive thru attendant and Honorary Aeonite Commander. A non-binary character that is equally comfortable being one of the boys or one of the girls. **HUMAN BRAINIAC.**



Rose Byrne

DOCTOR EVIE TOBIN.

An Aeonite crew member that holds Doctorates in Aeronautical Engineering and Temporal Mechanics. **BRAINIAC.** She lives the quiet life a French bulldog in Australia

CENTRAL CHARACTERS:



MOT/ZOT. Mot and Zot are robots from the planet Caprice. They are two in one deal. They speak as one. They will say I even when they mean us or we. They are the eyes and ears of “The Masters” that monitor the entire Universe. **C3PO WITH A TWIST.**

Casting Choice – Nate Byrne. (ABC weather man) Voice of both Mot and Zot and The Masters. Further small role of character called “Space Cadet”



THE MASTERS. Dolphin like creatures that live on a planet called Caprice 70,000 light years from Earth. With the help of Mot and Zot, they see and hear everything. They use Mot/Zot as conduits to communication. Their infinite wisdom is a substantial source of guidance.

LOCATIONS:



Predominantly Earth, we visit NASA Johnson Space Centre, Paris, The Matterhorn, The Hadron Collider in CERN, Antarctica, The Statue of Liberty, The Temple Mount/Wailing Wall in Jerusalem. Longreach Queensland Australia.

Extra Terrestrial locations include Saturn's moon Enceladus, the Aeonite Home world, The fictional planets of Caprice and Ateki.

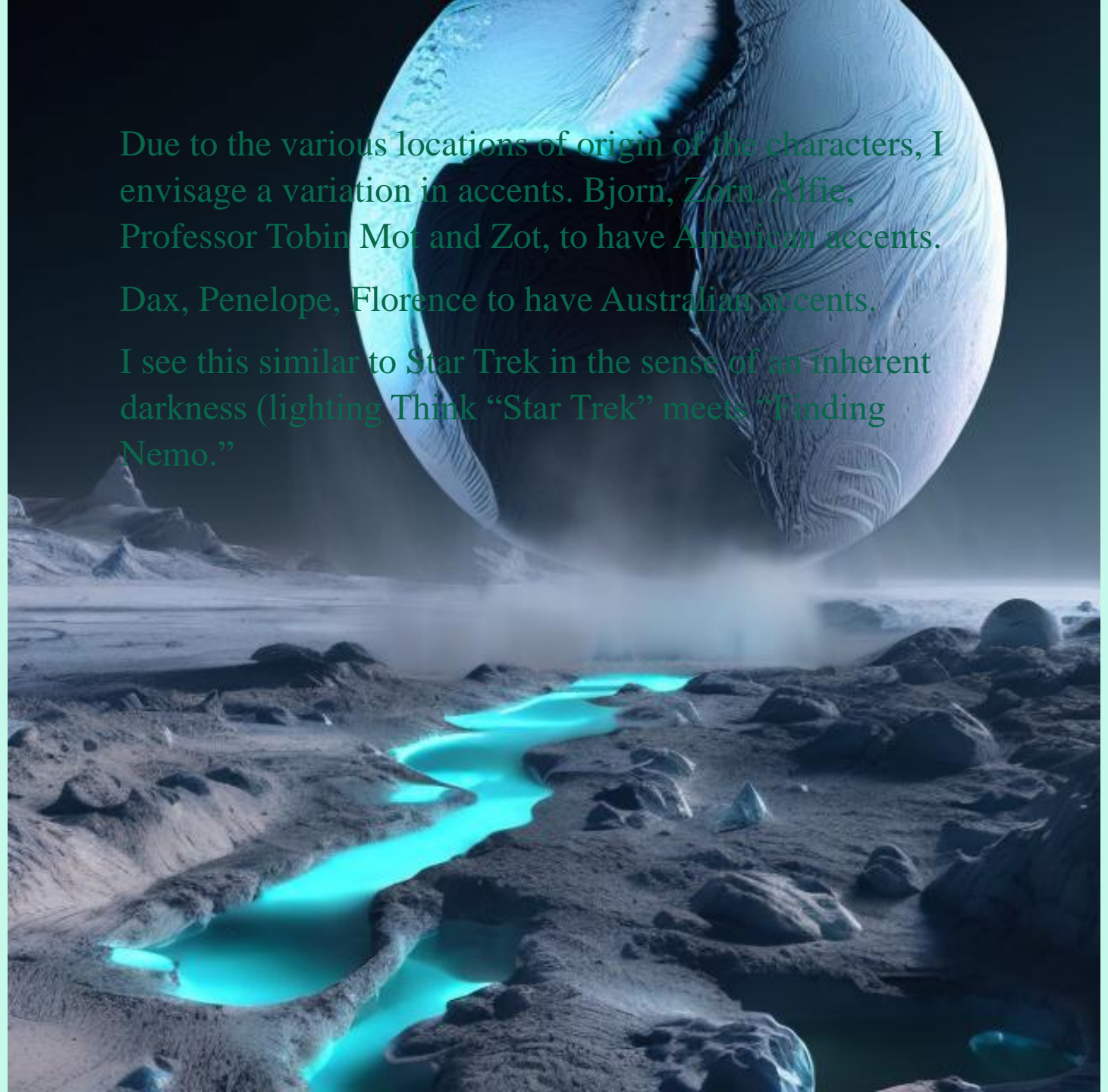
ADDITIONAL NOTES:



Ensign Dax chilling as a Maine Coon Cat.



Doctor Evie Tobin in her favourite form.



Due to the various locations of origin of the characters, I envisage a variation in accents. Bjorn, Zorn, Alfie, Professor Tobin, Mot and Zot, to have American accents.

Dax, Penelope, Florence to have Australian accents.

I see this similar to Star Trek in the sense of an inherent darkness (lighting Think “Star Trek” meets “Finding Nemo.”

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THANK YOU