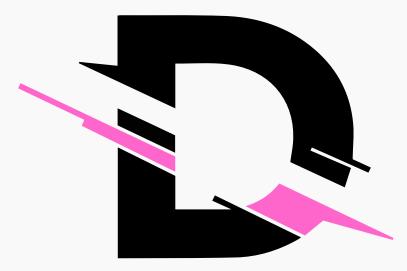
Proudly presented by PhysiGames









# Defeat the beat

### **PE lessons | Sport teams**

### Join us Let's transform the experience of multi-stage running fitness into something incredible for your students!

### Scan here!



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## Why Defeat the Beat?

Physical activity levels for young people in Australia aged 12-17 are remarkably low. <sup>1</sup>Recent reports indicate that only 18% meet the recommended 60 minutes of moderate-tovigorous daily physical activity. This statistic highlights the importance for Physical Educators to deliver engaging lessons and training sessions that increase and maintain high levels of participation for our young people. In recent years finding interesting ways to engage and motivate young people to participate in cardio-respiratory fitness has been a challenge! Traditional fitness testing just isn't cutting it.

Defeat the Beat changes this, it allows your school or sporting club to create a fitness environment where players are **empowered** through choice and **motivated** to achieve their best. All to the sound of **engaging** upbeat music and visuals!

Key to the game's success is the ability for

players to choose their own level of difficulty. Whether through our **Challenge Cards** or scoring and running at their own pace using our **Scoring Mode.** 

With content aligned to the Australian Curriculum Version 9.0 coming in 2024, it's a no brainer for HPE teachers! While being as equally beneficial for sport teams and clubs to adopt for their training sessions!

Defeat the Beat will provide you with the tools to engage young people in cardio-respiratory fitness. It is designed for inclusion with a focus on personal fitness goals that can be achieved at all ability levels.

The team at PhysiGames truly hope you and your students / teams enjoy playing Defeat the Beat!

Michael Smith Director | PhysiGames

<sup>1</sup>Results from Australia's 2018 Report Card on Physical Activity for Children and Youth, 2018; sourced from https://pubmed.ncbi.nlm.nih.gov/

#### What are teachers saying?

#### Carly Padgett

HPE Teacher | High School | Tasmania

"A great alternative to generic fitness lessons. Defeat the Beat really places multi-stage fitness back on the map for HPE teachers"



Director | International College | China

"It is such a fun and challenging way for students to test themselves. It has a dynamic approach to fitness, helping them set targets while learning about pacing"



HPE Teacher | Primary School | Tasmania

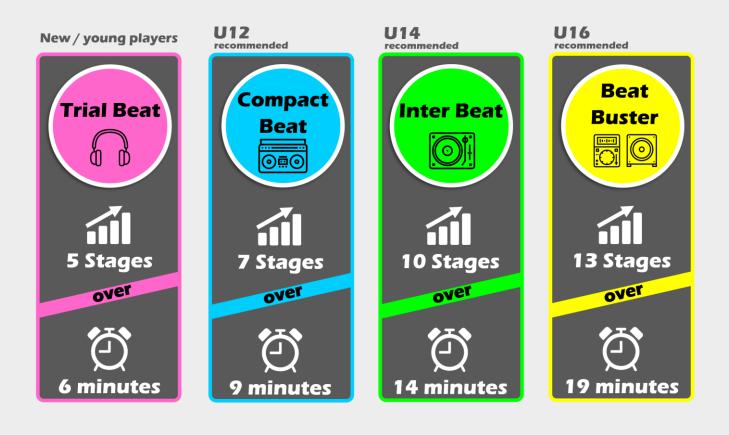
"An inclusive activity that caters for all fitness levels. Defeat the Beat can be used for goal setting, teamwork and building or maintaining cardiovascular endurance fitness"







## Explore our game types



Sign-up today and try for FREE!

## Two modes of play





**Trial Beat** 

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## Get a \*subscription today!



**Empower** through Challenge Cards | **Motivate** in Open Scoring mode | **Engage** through music

#### Additional features in 2024



**Curriculum resources** Aligned curriculum resources for schools - **coming soon**!



**Fitness journey** Players embark on a personal fitness journey - **coming soon**!



**Leaderboards** Generate excel class vs class leaderboards – **coming soon**!

Aligned to the Australian Curriculum Version 9.0 Milestones. Personal bests. Fitness goals. Input scores. Generate graphs. Print to display.

**Contact us**: admin@physigames.com.au | www.defeatthebeat.com

