

ST. PAUL & THE MINNEAPOLIS FUNK ALLSTARS

*The
Minneapolis Sounds
Tour*

5 Member BACKLINE AND HOSPITALITY RIDER 2023

MANAGEMENT: Roger Jansen 773.251.4567 roger@kmamanagement.com

D.O.S CONTACT: Peterson Music And Events 612.866.4348 pme@petersonmusicandevents.com

Touring Party: Total of 9-Will need credentials and parking space near backstage, if available.

St Paul (Artist)

BG Vocalist

Drummer

Guitar Player 1

Keyboard Player

Saxophone Player

Production Manager/FOH Engineer

Tech

Merch

HOSPITALITY, PRODUCTION, and BACKLINE UPDATE(3-26-23)

HOSPITALITY REQUIREMENTS

At Least Two dressing rooms are required, and should be labeled as follows:

Dressing Room A: "St. Paul

Dressing Room B: "St. Paul and the Mpls. Funk All Stars Band/Crew"

Dressing Room A: ST. PAUL

Couch, coat rack, several chairs, table, one full-length mirror, and lighting
1 x Iron, iron board, and steamer
6 x bottles of **ROOM TEMPERATURE** Natural Spring Water
Hot Coffee – Half and Half Cream
1 x Fruit platter for 2
Blender
Hot water for tea – and decaffeinated herbal tea assortment
4 x **DARK** Hand Towels (**NO WHITE TOWELS PLEASE!!!**)

Dressing Room B: BAND & CREW

Couches, coat rack, several chairs, table, full-length mirrors, and lighting
1 x Deli Tray for nine (9) People to Include Turkey, Ham, Chicken, (Assorted Cheeses-
on the side) no processed meats please.
1 x Vegetable platter for nine (9) people
24 x Bottles of Natural Spring Waters (1/2 cold, 1/2 room temperature)
An Assortment of Soft Drinks (Coke, Sprite, Dr. Pepper, etc.)
6 x Bottle of Lemon-Lime Gatorade
1 x Cabernet red wine
Coffee and Tea Service with fresh cream and sugar
An Assortment of Fresh Fruit (whole fruits in season)
An Assortment of Cookies – (in this order of preference) peanut butter/chocolate chip/oatmeal
Paper Plates, Napkins, Cups, and Utensils
10 x **DARK** Hand Towels (**NO WHITE TOWELS PLEASE!!!**)

Dinner:

A hot meal for Nine (9) people shall be provided – exact time to be determined by tour manager.

Dinner should include:

Fresh Vegetable Salad (an assortment of salad dressings – please include Italian)

Cheese, eggs or other dairy items should be served on the side.

Hot Entrée with two (2) choices of either of the three (chicken, fish or beef)

Hot side dishes (wild rice/baked potatoes or pasta)

Steamed or grilled seasonal vegetables

Deserts

Buyout:

If a hot meal cannot be supplied a \$25.00/per person (13) buyout must be supplied immediately after sound check. Please have an assortment of menus from local restaurants available.

ROOMING LIST

Hotel Accommodations:

One non-smoking suite for St. Paul Peterson and 9 single non-smoking single rooms for band/ crew

Please post all room and tax charges to master account- w/ Tour Mgr.

Please post separate folios for each guest incidental charges.

Tour Mgr. will guarantee all charges by credit card upon check-in.

Each guest is responsible for payment of incidental charges to their room.

TECHNICAL REQUIREMENTS

The equipment listed below is essential for a successful concert. The sound and backline companies must be able to provide all of the listed equipment. Artist Production Manager must receive a complete list of what is to be provided no later than two weeks prior to the contracted engagement. If the equipment being provided does not meet the standards required for a successful concert, the Artist reserves the right to replace the sound and backline companies at the purchaser's sole expense with companies able to provide the necessary equipment and services.

Personnel:

- 2 x Stage Hands For The Duration of Load In and Load Out
- 1 x Lighting Director tech to operate Stage/House Lights
- 1 x Spot Light Operator For Show Call
- 1 x Backline Tech For Duration of Stage Setup and Sound Check
- 1 x Monitor Systems Tech to Assist Artist Engineer
- 1 x FOH Systems Tech to Assist Artist Engineer

Communication:

It is important that a high quality intercom system be provided (Clear-Com) so the Artist Engineer can communicate with all lighting and sound personnel at FOH position, spot light position and both stage left and right position. This system shall be operational from sound check through the duration of the show. **THIS IS A MUST.**

Staging:

1. Minimum size of 30' wide x 24' deep x 5' high, of solid construction, capable of holding all instruments and personnel is required.
2. One (1) 8' wide x 8' deep x 3' high drum riser, of solid construction. Riser must be carpeted and skirted.

Electricity:

1. Venue must have separate and isolated electrical services for both sound and light, and at no time should they share power.
2. Eight (8) 15 amp quad services are required on stage for backline power (refer to stage plot for location of drops).

Lighting:

Purchaser shall provide and pay for a first-class lighting system of Artist choice in consultation with Artist Production Manager. Production Manager will advance lighting systems on a venue-by-venue basis. Purchaser shall provide the contact information for the venue Lighting Director or the hired lighting company, no later than two weeks prior to the contracted engagement. All Lighting Requirements to be advanced by Production Manager

Sound:

Purchaser shall provide and pay for a first-class sound system of Artist choice in consultation with Artist's Production Manager. Production Manager will advance sound systems on a venue-by-venue basis. Purchaser shall provide the contact information for the venue Chief Audio Engineer or the hired sound company, no later than two weeks prior to the contracted engagement.

Front Of House Sound Requirements

Note: It is important that a qualified FOH Systems Tech is provided with the house sound system.

- 1. Speaker System and Processing**
 - Line Array Systems: D&B J Series, L'Acoustic K1, K2, Meyer Leo
 - Compact Line Array: D&B V or Y Series, L'Acoustic KARA, Meyer Leopard
 - Conventional Systems: D&B C Series, L'Acoustics ARC II, Meyer JM
- 2. House Console**
 - Avid S6L or Profile, Yamaha RIVAGE PM7 or CL5, Digico SD10 or SD12
 - Any other consoles please clear with Production Manager
- 3. Equalization**
 - Lake System Processor for Level, EQ, Phase, & Delay
 - One channel of 1/3 octave equalization required for each discrete speaker zone (i.e. left, right, delay, front fill, etc.) NOTE: Not needed if system amps have built in DSP processing

Stage Monitors:

Note: It is important that a qualified Monitor Tech is provided with the house sound system.

- 1. Monitor Console**
 - See FOH Console Options
- 2. Monitor Speakers**
 - 6 (6) x Bi-amped wedge type monitors, including cue wedge with 1-15" (or 2-12") woofer(s) and 1-2" horn
 - D&B M4, L'Acoustics X15 HiQ, Clair Brothers 1.5M, JBL Array Series
 - One(1) 18" Drum Sub
 - Two (2) Bi-amp full range sidefill speakers
 - Seven (6) IEM systems, 6 wireless and 1 hard wired
- 3. Mixes and Equalization**
 - BSS, KT, XTA, White 1/3 octave
 - Six (6) mixes are required on stage. Each mix output must have one channel of 1/3 octave equalization inserted.
 - Seven (7) stereo IEM mix are required on stage. Mix output must have one channel of parametric or 1/3 octave equalization inserted (6 wireless and drum HW)

Wireless Systems

1. 2 Shure ULXD or UHF-R Handhelds with SM58 & Beta58A Capsules
Option: 2 Sennheiser D6000 with 945 Capsule
2. 6 Shure PSM1000 IEM Systems (NO 600 Mhz Systems will be accepted)
Option: 6 Sennheiser SR2050, G4, or G3
IEM systems must have Antenna Combiner
3. Bass Wireless-Shure ULXD or UHF-R. Pack with 1/4" adapter

Prompter System

1. 1 27" TV or Computer Monitors on low floor stand with HDMI input from Stage Left
Monitor World

BACKLINE REQUIREMENTS

Drums:

PEARL MASTER SERIES

- (1) 22x16 Kick
 - (1) 8x10 Rack Tom W/ Tom mount Clamp
 - (1) 10x10 Rack Tom
 - (1) 12x12 Rack Tom
 - (1) 16x14 Floor Tom W / Legs
 - (1) 18x13 Floor Tom W / Legs
 - (2) 14x6.5 Classic Maple Exotica Snare
- *NOTE* 10 & 12" Toms should be mounted on the kick if possible

CYMBALS (PAISTE SIGNATURE SERIES)

- (1) 14" Hi Hats Medium THIN
- (1) 8" Splash
- (1) 10" Splash
- (1) 16" Crash Medium THIN
- (1) 16" Crash Medium
- (1) 17" Crash Medium THIN
- (1) 17" Crash Medium
- (1) 18" Crash
- (1) 16" Thin China
- (1) 22" Reflector Bell Ride

HARDWARE

- (1) PEARL ELIMINATOR DOUBLE KICK PEDAL or Tama Iron Cobra Substitute
- (1) Tama HT730 Padded Drum Throne (Set as High as it can go)
- (6) Heavy Duty Boom Cymbal Stands
- (1) Clamp On boom cymbal arm for splash
- (2) Snare Stands
- (1) Hi Hat Stand
- (3) Rack Tom Arm Mounts

DRUM HEADS NEW (Evans)

- TOMS: Batter - Frosted EC2
Resonant - Clear G1
- KICK: Batter - Frosted EQ4 with Double Flam Pad
Resonant - EQ3 Black with 5" ported hole
- SNARE: Top - Evans Genera Dry
Bottom - 300 Snare Side

MISC: New pack of Moon Gels

- 8x8 Drum Rug
- Medium Kick Drum Pillow, (DW Pacific Preferred)
- 8x8x2 Rolling Riser W/ Stairs

STICKS: (ProMark/D'Addario)

- 10 Pair Shira Kashi Oak 5A Nylon Tip
- 5 Packs White or Black ProMark STICK RAPP

MONITORS: Mackie 802 VLZ Mixer for STEREO IEM

- 1 Long headphone extension cord(1/4 male to 1/8" Mini Female)
- Drum Sub

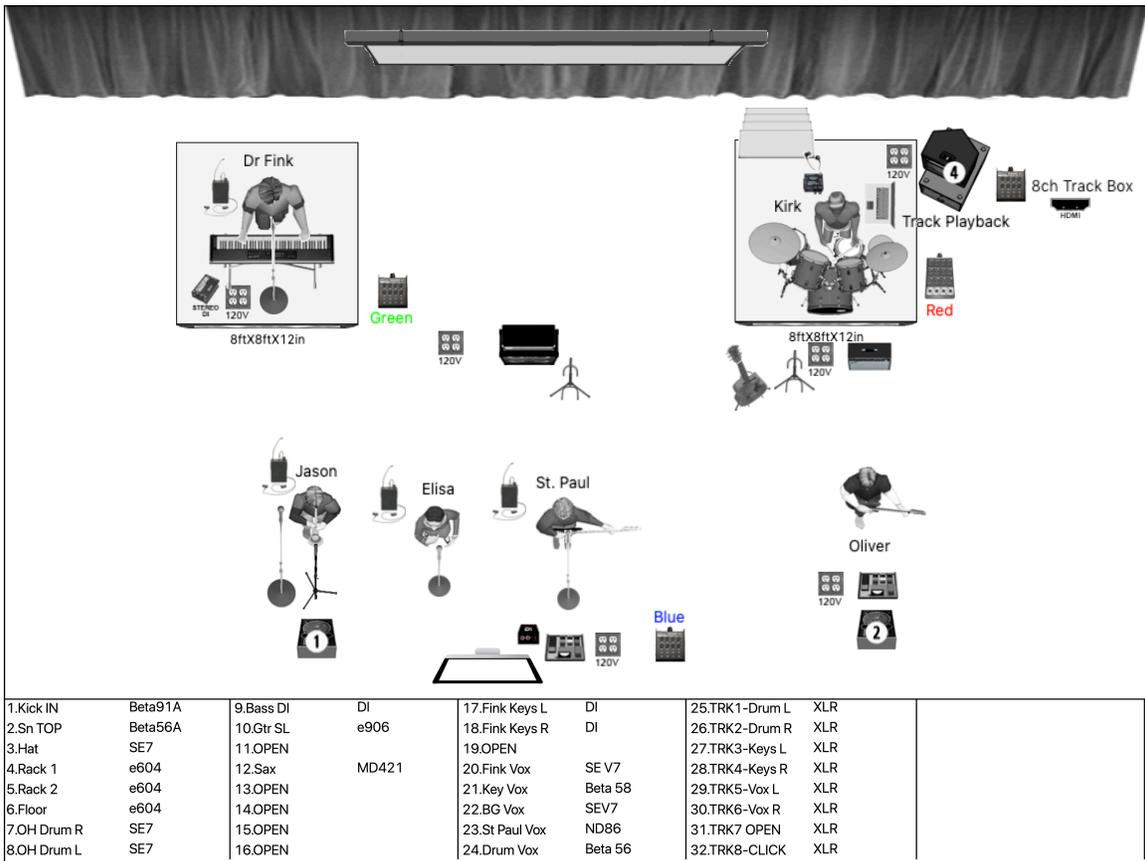
Bass Rig – GK Endorsee
 Gallien Kruger – Fusion 550 or RB 1001,
 Neo 412
 Fender American Pro 5 String Jazz Bass
 Bass Wireless-SEE ABOVE Wireless Systems
 2 guitar stand
 110 converter for pedal board, etc
 4 Quarter Inch Cables

Keys:

(1) Korg Kronos w/ original Korg sustain pedal
 (1) M-Audio SP-2 sustain pedals (Spare)
 (1) Boss FV-500L Volume
 (1) Single Tier X stand that raises to 86cm (34in.)
 4 Quarter Inch Instrument Cables

Guitar: 1

Mesa Loadstar
 Fender Super Reverb or Twin Reverb
 3 Guitar stands
 110 converter for pedal board, etc (if necessary)
 4 Quarter Inch Guitar Cables



CH	Input	Mic	Stand	Subsnake	Notes
1	Kick In	Beta91A		Drum 1	
2	Sn Top	Beta56A	Sh Boom	Drum 2	
3	Hat	SE7	Sh Boom	Drum 3	
4	Rack 1	e604	Clip	Drum 4	
5	Rack 2	e604	Clip	Drum 5	
6	Floor	e604	Clip	Drum 6	
7	OH DR	SE7	Tall Boom	Drum 7	
8	OH DL	SE7	Tall Boom	Drum 8	
9	Bass DI	BSS DI		DS 1	
10	Gtr 1	e906		US 1	
11	Gtr 2	e906			
12	SR Sax			DS 2	
13	SR Organ L	ProD2		Key 3	
14	SR Organ R	ProD2		Key 4	
15	SR Keys L	ProD2		Key 5	
16	SR Keys R	ProD2		Key 6	
17	Fink Keys L	ProD2		DS 2	
18	Fink Keys R	ProD2		DS 3	
19	OPEN				
20	Fink Vox	SE V7		DS 4	
21	Sax Vox	SE V7	Tall Boom	DS 3	
22	Paul Vox	EV ND86	Tall Boom	DS 4	
23	BG Vox	SE V7	Straight	DS 5	
24	KAJ Vox	Beta56A	Tall Boom	Drum 9	
25	Trk DRUM L	ProCo		TRK 1	FOH/SL
26	Trk DRUM R	ProCo		TRK 2	FOH/SL
27	Trk KEYS L	ProCo		TRK 3	FOH/SL
28	Trk KEYS R	ProCo		TRK 4	FOH/SL
29	Trk VOX L	ProCo		TRK 5	FOH/SL
30	Trk VOX R	ProCo		TRK 6	FOH/SL
31	Trk 7 BASS	ProCo		TRK 7	FOH/SL
32	Trk CLICK	ProCo		TRK 8	1/4" to KAJ on Drum

CH	Output	Monitor	Position	Notes
1	SR Keys	Wedge	DSR	
2	Drums	Wedge/Sub	USC	
3	SR-Gtr	Wedge	MSR	
4	SL Gtr	Wedge	MSL	
5-6	SR Keys	IEM WL	SR	
7-8	St Paul	IEM WL	SC	
9-10	BG Vox	IEM WL	SLC	
11-12	Fink Keys	IEM WL	SL	
13-14	Drums	IEM Wired	USC	Fed to Mixer
15	Click For Drums	Direct Line	USC	Fed to Mixer
16	OPEN			

***Stage plot/input list all available as a separate document upon request.