

# Hayden Richardson

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<u>Haydenrichardson16@yahoo.com</u> Demo reel: <u>Haydenrichardsonportfolio.com</u>

### **Profile**

- -Proficient at modeling objects and learning new techniques
- -Skilled with making various different props and environments in different styles such as cartoony and realistic

#### **Education**

Bachelor of Fine Arts in Media Arts and Animation; The Art Institute of Virginia Beach

## Skills

Autodesk Maya
 Adobe After Effects
 Microsoft Office
 Autodesk Mudbox
 Adobe Photoshop
 ToonBoom

## <u>Academic Animation Experience</u>

Virginia Toys and Novelty, (Freelance), December 2018 – February 2019
Assigned to create multiple 3D models of specific toys and created a scene to make a video promoting their products at the New York Toy Festival.
Modeled and animated their logo to make it appear more 3D for the festival.

Team Production, "Made with Love", April – June

A member of the 3D team, made the props for the kitchen and living room scenes. Help make the textures for the props and the scenes. Assist in lighting for the scenes and help with trouble shooting with any of the problems in rendering or lighting.

PreProduction, "Bron and the Pencil Sword", October 2017 – March 2018

Leader of the project and main 3D modeler of the team. Wrote the story, built all the 3D scenes and props for the story. Textured all the props and scenes, set up all the lighting, camera work and special effects. Watched over the production of the characters and their models.

#### **Awards**

Certificate of Participation for production team

Details – 3D modeler of the props and texturing. Helped oversee lighting and render work.

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